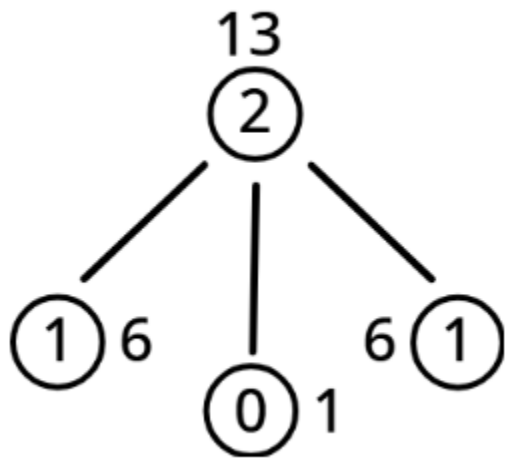


# Numeric Flag Computers

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Numeric Flag Computing Structure And Creation Guide Documentation

## The Structure



### Key

2:

Divide input by 2.

1:

Dump values.

0:

Output.

If 0, The input value is even.

If 1, The input value is odd

# Make Your Own

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The computer documented above is a simple numeric flag that determines if a number is odd or even.

However, you can create your own to perform many numeric operations.

## For Example...

If you want to create a numeric flag computer to perform multiplication, you can have an input layer that takes the input and multiplies it by the number inside the cell. Then, connect it to a cell that has the output.

That computer would look like



# Example Code

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For reference [here](#) is the link to some stored example code