

















<b>1</b>	Check 2d2-1	Effect 1d2-1	<b>2</b>	Check 2d2	Effect 1d2	<b>3</b>	Check 2d3	Effect 1d3			
<b>2</b>	Check 2d2	Effect 1d2	<b>3</b>	Check 2d3	Effect 1d3	<b>1</b>	Check 2d2-1	Effect 1d2-1			

<b>4</b>	Check 2d4	Effect 1d4	<b>4</b>	Check 2d4	Effect 1d4	<b>4</b>	Check 2d4	Effect 1d4			
<b>5</b>	Check 2d6-1	Effect 1d4+1	<b>5</b>	Check 2d6-1	Effect 1d4+1	<b>5</b>	Check 2d6-1	Effect 1d4+1			

<b>6</b>	Check 2d6	Effect 1d6	<b>6</b>	Check 2d6	Effect 1d6	<b>6</b>	Check 2d6	Effect 1d6			
<b>7</b>	Check 2d8-1	Effect 1d6+1	<b>7</b>	Check 2d8-1	Effect 1d6+1	<b>7</b>	Check 2d8-1	Effect 1d6+1			

<b>8</b>	Check 2d8	Effect 1d8	<b>8</b>	Check 2d8	Effect 1d8	<b>8</b>	Check 2d8	Effect 1d8			
<b>9</b>	Check 2d10-1	Effect 1d8+1	<b>9</b>	Check 2d10-1	Effect 1d8+1	<b>9</b>	Check 2d10-1	Effect 1d8+1			

<b>10</b>	Check 2d10	Effect 1d10	<b>11</b>	Check 2d12-1	Effect 1d10+1	<b>12</b>	Check 2d12	Effect 1d12			
<b>11</b>	Check 2d12-1	Effect 1d10+1	<b>12</b>	Check 2d12	Effect 1d12	<b>10</b>	Check 2d10	Effect 1d10			