Included RequierJS and KineticJS Frameworks to the project. RequierJS allows for multiple JS files to be required from one another.

Picked KineticJS and Canvas over SVG, because of the advantage in performance of Canvas in raster drawings of large amount of objects.

TODO: Use separate layer for background (a raster space background that will be moving separately from the ship at a different rate.

TODO: Create class structure that begins with a simple object that has coordinates and width and height.