

Vertex colouring of graphs

CS 2860: Algorithms and Complexity

Magnus Wahlström and Gregory Gutin

October 16, 2017

Bipartite graphs

Bipartite Graph

A graph G is **bipartite** if its vertices can be partitioned into two sets, partite sets V_1 and V_2 , such that every edge has one end-vertex in V_1 and the other in V_2 .

In other words, a graph is bipartite if and only if its vertices can be coloured into two colours, say **red** and **blue** or 1 and 2, such that every edge has one red vertex and one blue vertex.

Bipartite Graph Theorem

A graph G is bipartite if and only if it has no cycles of odd length (3, 5, 7, etc.).

Q: Are trees bipartite graphs?

A: The above theorem implies that every tree is a bipartite graph (it has no cycles and so no odd length cycles).

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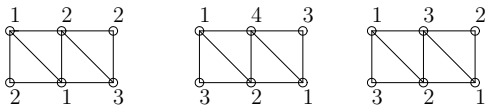
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Bipartite and non-bipartite graphs



Bipartite graphs



Non-bipartite graph

Q: What is the minimum number of edges that we need to delete from the graph H above to make it bipartite?

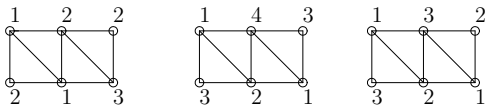
A: Deleting the two 'diagonal' edges makes it odd-cycle free.

Deletion of only one edge in H will leave H with at least one cycle of length 3.

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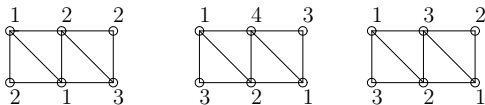
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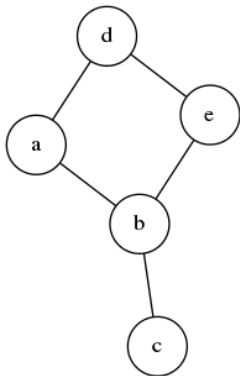
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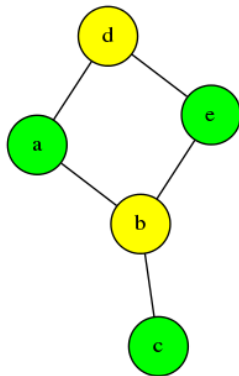
Bipartite graph recognition

Problem: Bipartite graphs

Find an algorithm that tries to colour the vertices of $G = (V, E)$ in two colours such that every edge goes between vertices of different colours. Give the time complexity of the algorithm.



Input



Output

Bipartite graph recognition

Problem: Bipartite graphs

Find an algorithm that tries to colour the vertices of $G = (V, E)$ in two colours such that every edge goes between vertices of different colours. Give the time complexity of the algorithm.

1. Pick an uncoloured vertex v
2. Colour v with colour 1
3. For every neighbour u of v :
 - 3.1 If u is uncoloured, colour u opposite of v ,
recursively colour neighbours of u
 - 3.2 If u is coloured, and $\text{colour}(u) = \text{colour}(v)$: **Fail**

Strategy: **Propagation**

Time complexity: $\mathcal{O}(|V| + |E|)$ by the sum-of-degrees theorem.

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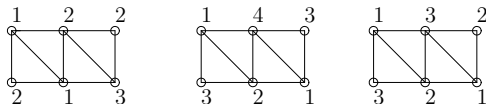
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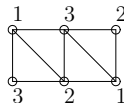
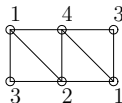
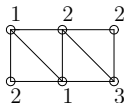
- ▶ A **vertex colouring** of a graph $G = (V, E)$ is an assignment that assigns a colour to every vertex of G .
- ▶ A **proper vertex colouring** assigns different colours to end-vertices of all edges.



- ▶ A graph is said to be **k -colourable** if it has a proper vertex colouring with at most k colours.
- ▶ The **chromatic number** of a graph G , $\chi(G)$, is the minimum k such that G is k -colourable.

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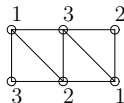
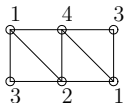
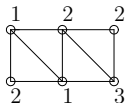
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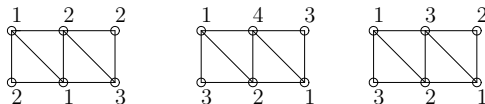
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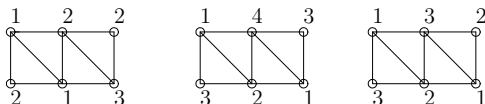
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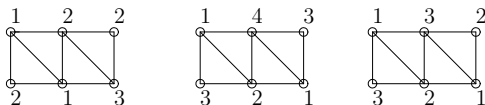
To see that the chromatic number of the above graph is 3, it is enough to observe that H is vertex 3-colourable and H has no proper vertex 2-colouring as H contains (as a subgraph) K_3 .

A complete graph K_n on n vertices has vertices adjacent to each other. So $\chi(K_n) = n$.

Qs: Is there an efficient algorithm to decide whether a graph is 3-colourable? Is there an efficient algorithm to compute the chromatic number of a graph?

A: Both are highly unlikely. See the remaining lectures.

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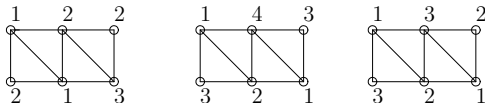
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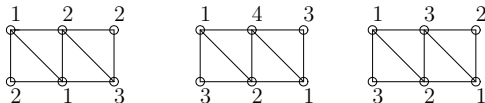
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