1. Uploadify 配置选项:

auto

类型:Boolen

缺省值:true

说明:表示在选择文件后是否自动上传

buttonClass

说明:额外增加的上传按钮样式类型

buttonCursor

说明:上传按钮 Hover 时的鼠标形状,默认值是'hand'

buttonImage

说明:按钮的背景图片,默认为 NULL

buttonText

说明:按钮上显示的文字,默认"SELECT FILES"

checkExisting

说明:默认是 false, 若要检查可指明一个用于判断的脚本的路径,比如:

'checkExisting': ' /uploadify/check-exists.php'

debug

说明:开启 DEBUG 模式,默认 False

fileObjName

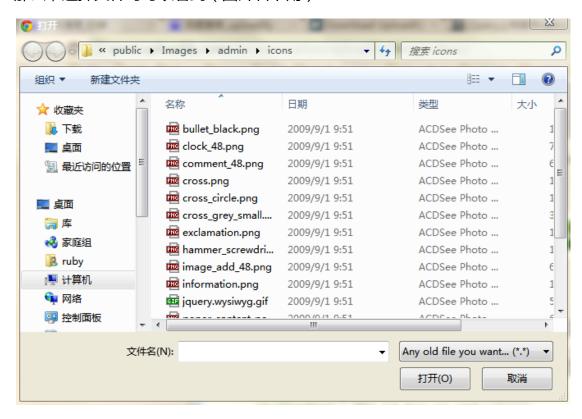
说明:文件对象名称。用于在服务器端获取文件。比如,把该属性设置为'myFile',那么在 PHP 中获取该文件的方法是:\$_FILES['myFile'],该属性的缺省值为:'Filedata'

fileSizeLimit

说明:上传文件大小限制,默认单位是 KB,若需要限制大小在100KB以内,可设置该属性为:'100KB'

fileTypeDesc

说明:文件类型的说明,比如设置该属性为:'Any Old file you want...', 那么,选择文件时可以看到(图片右下角):



fileTypeExts

指定允许上传的文件类型。默认 *.*。比如只支持 gif , jpg , png 类型的图像 , 那么该属性设置为: '*.gif; *.jpg ; *.png'

formData

指定上传文件附带的其他数据。也可以动态设置。下面看一个静态的例子:

其中,formData 中包含两个键值对,在服务器端可以通过\$_POST 或者\$_GET 获取这些数据。若要动态设置参数的值,可以通过 onUploadStart 方法,传入参数" settings" 如上图示,其把名为 someOtherKey 的变量的值改成了 2.

height

表示按钮的高度,默认30PX。若要改为50PX,如下设置:

```
'height ': 50,
```

method

默认是'post',也可以设置为'get'

multi

是否支持多文件上传,默认为 true

overrideEvents

Uploadify 插件里面有一些事件,该参数意义就是设置哪些事件可以被用户 覆写。若讲行如下设置:

```
Javascript Code

1 $(function() {
2   $("#file_upload").uploadify({
3     'overrideEvents': ['onUploadProgress'], // The progress will not
4     'swf' : '/uploadify/uploadify.swf',
5     'uploader' : '/uploadify/uploadify.php'
6   });
7 });
```

表示 on Upload Progress 事件可以被用户自定义的事件覆盖。

preventCaching

若设置为 true,一个随机数将被加载 swf 文件 URL 的后面,防止浏览器缓存。默认值为 true

progressData

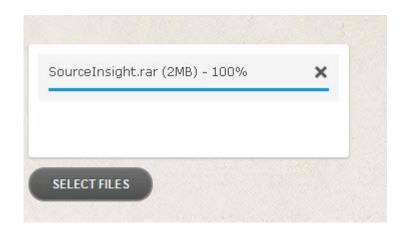
设置文件上传时显示的数据,有两个选择:'上传速度'或者'百分比',分别对应'speed'和'percentage'

queueID

表示上传队列的 DOM 元素的 ID 号,如下所示:

```
HTML Code
   <style type="text/css">
2 #some file queue {
      background-color: #FFF;
     border-radius: 3px;
      box-shadow: 0 1px 3px rgba(0,0,0,0.25);
     height: 103px;
      margin-bottom: 10px;
     overflow: auto;
      padding: 5px 10px;
10
     width: 300px;
11 }
12 </style>
13 <div id="some file queue"></div>
14 <input type="file" name="file_upload" id="file_upload" />
                                                           Javascript Code
1 $(function() {
  $("#file upload").uploadify({
         'queueID' : 'some file queue',
         'swf' : '/uploadify/uploadify.swf',
         'uploader' : '/uploadify/uploadify.php'
6 });
7 });
```

设置了 queueID 为 some_file_queue,那么选择多个文件上传后,就能看到实时的队列情况,如下图所示:



queueSizeLimit

队列长度限制,缺省值999

removeCompleted

表示在上传完成后是否删除队列中的对应元素。默认是 True, 即上传完成后就看不到上传文件进度条了。

removeTimeout

表示上传完成后多久删除队列中的进度条,默认为3,即3秒。

requeueErrors

若设置为 True ,那么在上传过程中因为出错导致上传失败的文件将被重新加入队列。

successTimeout

swf 文件路径

表示文件上传完成后等待服务器响应的时间。超过该时间,那么将认为上传成功。默认是30,表示30秒。

• swf

uploader

服务器端脚本文件路径

uploadLimit

最多上传文件数量, 默认 999

width

按钮宽度,默认120

2. Uploadify 事件:

onCancel

在文件被移除出队列时触发

onClearQueue

在调用 cancel 方法且传入参数' *' 时触发

```
+ ≡ □ ○ ◇
HTML Code
<input type="file" name="file_upload" id="file_upload" />
<a href="javascript:$('#file_upload').uploadify('cancel','*');">Clear Queue
Javascript Code
1 $(function() {
2
       $("#file upload").uploadify({
           'auto'
                          : false,
           'swf'
4
                        : '/uploadify/uploadify.swf',
                         : '/uploadify/uploadify.php',
5
           'uploader'
           'onClearQueue' : function(queueItemCount) {
6
               alert(queueItemCount + ' file(s) were removed from the queue
8
9
       });
10
```

onDestroy

调用 destroy 方法时触发

onDialogClose

打开文件对话框关闭时触发

参数 queueData 有以下属性:

filesSelected

The number of files selected in browse files dialog

• filesOugued

The number of files added to the queue (that didn't return an error)

filesReplaced

The number of files replaced in the queue

filesCancelled

The number of files that were cancelled from being added to the queue (not replaced)

filesErrored

The number of files that returned an error

onDialogOpen

选择文件对话框打开时触发。

onDisable

禁用 Uploadify 时触发 (通过 disable 方法)

onEnable

使能 Uploadift 时触发

onFallback

没有兼容的 FLASH 时触发

```
HTML Code

1 <input type="file" name="file_upload" id="file_upload" />

Javascript Code

1 $(function() {
2 $("#file_upload").uploadify({
3 'swf' : '/uploadify/uploadify.swf',
4 'uploader' : '/uploadify/uploadify.php',
5 'onFallback' : function() {
6 alert('Flash was not detected.');
7 }
8 });
9 });
```

onInit

每次初始化一个队列时触发

onQueueComplete

在队列中的文件上传完成后触发

onSelect

选择文件后触发

onSelectError

选择文件后出错时触发。参数如下

file

The file object that returned the error.

errorCode

The error code that was returned. The following constants can be used when determining the error code:

- QUEUE_LIMIT_EXCEEDED The number of files selected will push the size of the queue passed the limit that was set.
- FILE_EXCEEDS_SIZE_LIMIT The size of the file exceeds the limit that was set.
- ZERO_BYTE_FILE The file has no size.
- INVALID_FILETYPE The file type does not match the file type limitations that were set.

errorMsg

The error message indicating the value of the limit that was exceeded.

*You can access a full error message using 'this.queueData.errorMsg' if you do not override the default event handler.

onSWFReady

FLASH 对象加载成功后触发

onUploadComplete

上传文件成功后触发(每一个文件都触发一次)

onUploadError

上传文件失败触发,参数如下:

file

The file object that was uploaded

errorCode

The error code that was returned

errorMsg

The error message that was returned

errorString

The human-readable error message containing all the details of the error

onUploadProgress

每个文件上传后更新一次进度信息。参数如下:

• file

The file object being uploaded

bytesUploaded

The number of bytes of the file that have been uploaded

bytesTotal

The total number of bytes of the file

totalBytesUploaded

The total number of bytes uploaded in the current upload operation (all files)

totalBytesTotal

The total number of bytes to be uploaded (all files)

onUploadStart

在一个文件开始上传之前触发。

onUploadSuccess

在每一个文件上传成功后触发

参数如下:

file

The file object that was successfully uploaded

data

The data that was returned by the server-side script (anything that was echoed by the file)

response

The response returned by the server—*true* on success or *false* if no response. If *false* is returned, after the successTimeout option expires, a response of *true* is assumed.

3. Uploadify 方法:

cancel

```
HTML Code

1 <input type="file" name="file_upload" id="file_upload" />
2 <a href="javascript:$('#file_upload').uploadify('cancel')">Cancel First Fi

Javascript Code

1 $(function() {
2 $("#file_upload").uploadify({
3 'auto': false,
4 'swf': '/uploadify/uploadify.swf',
5 'uploader': '/uploadify/uploadify.php'
6 });
7 });
```

destroy

```
HTML Code

1 <input type="file" name="file_upload" id="file_upload" />
2 <a href="javascript:$('#file_upload').uploadify('destroy')">Destroy Upload

Javascript Code

1 $(function() {
2 $("#file_upload").uploadify({
3 'swf' : '/uploadify/uploadify.swf',
4 'uploader': '/uploadify/uploadify.php'
5 });
6 });
```

disable

settings

参数

name

The name of the setting you want to return or change. Only setting this argument will return the value.

value

The value you would like to use for the setting.

resetObjects

Set this to *true* when updating the postData object to erase existing values. Otherwise, new values will be added to existing ones.

*The only setting that cannot be set is the swf setting.

```
HTML Code
1 <input type="file" name="file upload" id="file upload" />
2 <a href="javascript:changeBtnText()">Change the Button Text</a> | <a href=
Javascript Code
 1 $(function() {
$ ("#file_upload").uploadify({
          'swf' : '/uploadify/uploadify.swf',
4
       'uploader' : '/uploadify/uploadify.php'
 5
       });
6 });
8 function changeBtnText() {
       $('#file_upload').uploadify('settings','buttonText','BROWSE');
9
10 }
11
12 function returnBtnText() {
       alert('The button says ' + $('#file_upload').uploadify('settings','bu
13
14 }
```

● stop 停止上传

upload

参数:fileID

The ID of the file you would like to upload. The easiest way to get the fileID of a queue item is to use the id attribute of the queue item you want to upload. To upload multiple files, add each fileID as an argument. If '*' is passed as the first and only argument, all files in the queue will be uploaded.