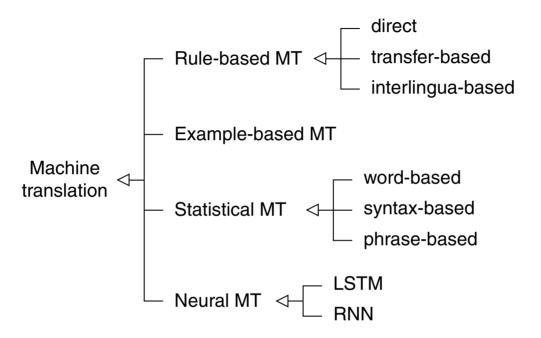
Chapter ML:IX (continued)

IX. Deep Learning

- □ Elements of Deep Learning
- Convolutional Neural Networks
- Autoencoder Networks
- □ Recurrent Neural Networks
- □ RNNs for Machine Translation
- Attention Mechanism
- Self Attention and Transformers
- □ Transformer Language Models

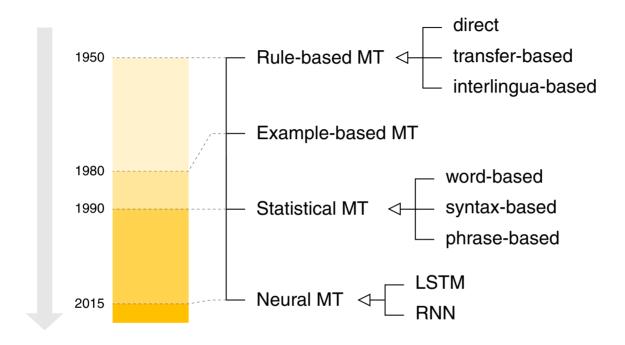
ML:IX-113 Deep Learning © STEIN/VÖLSKE 2022

Statistical Machine Translation (SMT)



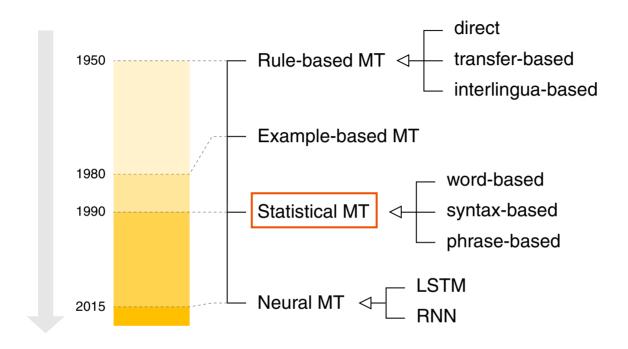
ML:IX-114 Deep Learning © STEIN/VÖLSKE 2022

Statistical Machine Translation (SMT) (continued)



ML:IX-115 Deep Learning © STEIN/VÖLSKE 2022

Statistical Machine Translation (SMT) (continued)

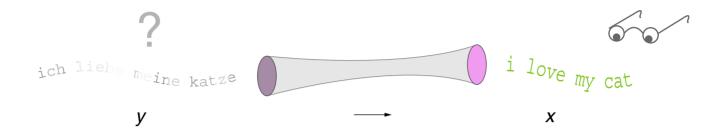


"Noisy channel" model applied to SMT:

Learn from a parallel corpus D a probabilistic model, $P(Y \mid X)$, which can be used to decode the channel input (the target sentence y, e.g. in German) from the channel output (the source sentence x in a foreign language (e.g., English)).

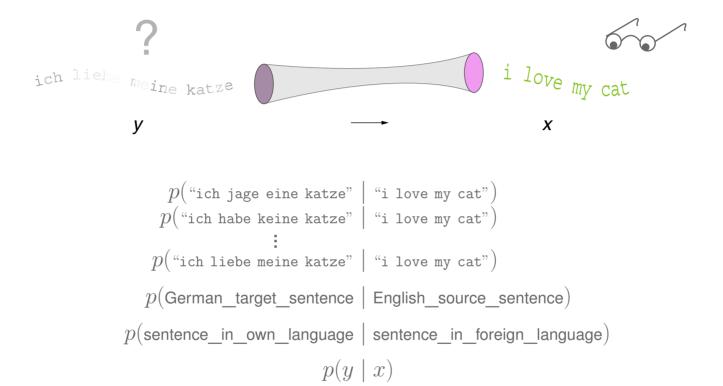
ML:IX-116 Deep Learning © STEIN/VÖLSKE 2022

Statistical Machine Translation (SMT) (continued)



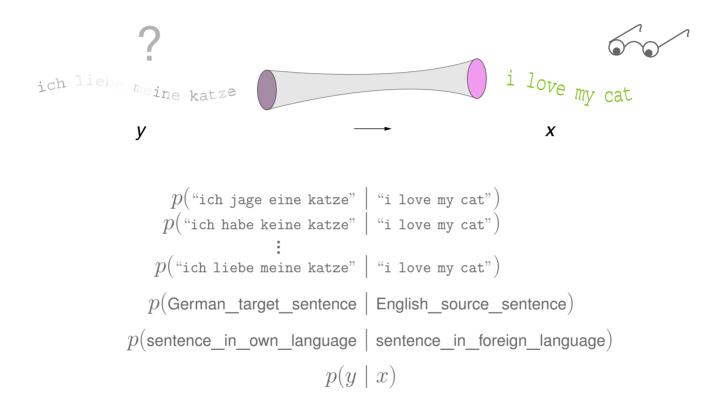
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Statistical Machine Translation (SMT) (continued)



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Statistical Machine Translation (SMT) (continued)



Task: Given a sentence x in a foreign language (here: English), what is the most probable translation y in our own language (here: German)?

$$p(y \mid x) \rightarrow \max$$

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Remarks:

- Noisy Channel model I. When the (German) sentence y was transmitted over a noisy channel, it got corrupted and came out as sentence x in a foreign language (English). The task is to recover the original sentence, i.e., to decode (= translate) the English (source) into German (target).
- Noisy Channel model II. We can observe only x, and we ask ourselves which sentence y might have induced x. Among the candidates for y we search the most probable sentence, which we then consider as translation of x. I.e., the Noisy Channel model does *not* take sentence y and looks for a translation x (= varies x), but takes "the condition" x as given and varies among the y.

Tackling this translation task with coupled RNNs (= Neural Machine Translation) reflects this view: Conditioned by the hidden vector encoding of x, denoted as $\mathbf{y}^{e}(T^{e})$ in the figure, the decoder has to generate the most probable sentence y.

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Statistical Machine Translation (SMT) (continued)

Based on a parallel corpus D, the best translation y of a sentence x given in the foreign language maximizes under D the probability $p(y \mid x)$:

$$\operatorname{argmax}_y p(y \mid x) = \operatorname{argmax}_y \ p(x \mid y) \cdot p(y) \qquad \Longleftrightarrow \qquad \begin{aligned} &P(Y \mid X) = \frac{P(X \mid Y) \cdot P(Y)}{P(X)} \\ &X = X = x, \quad x = \text{English sentence} \\ &Y = Y = y, \quad y = \text{German sentence} \end{aligned}$$

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Statistical Machine Translation (SMT) (continued)

Based on a parallel corpus D, the best translation y of a sentence x given in the foreign language maximizes under D the probability $p(y \mid x)$:

- 1. p(y) is called "language model" and takes care of the *fluency* in the target language. It is modeled as $p(y_1, \ldots, y_m) = \prod_{i=1}^m p(y_i \mid y_{i-(n-1)}, \ldots, y_{i-1})$. Training data are (monolingual) corpora in the target language.
- 2. $p(x \mid y)$ is called "translation model" and captures the translation *fidelity* between two languages. It is modeled as $p(x, \mathbf{a} \mid y)$, where "a" is a vector of alignment features. Training data are bilingual corpora.
- 3. argmax_y is called "decoder" and operationalizes the *search* for the maximization problem. Keyword: beam search

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Statistical Machine Translation (SMT) (continued)

Based on a parallel corpus D, the best translation y of a sentence x given in the foreign language maximizes under D the probability $p(y \mid x)$:

$$\underset{y \, \cong \, Y=y, \quad y \, \cong \, \text{German sentence}}{\operatorname{argmax}_y \, p(y \mid x) = \, \operatorname{argmax}_y \, p(x \mid y) \, \cdot \, p(y)} \, \leftarrow \, \frac{P(Y \mid X) = \frac{P(X \mid Y) \cdot P(Y)}{P(X)}}{X \, \cong \, X = x, \quad x \, \cong \, \text{English sentence}}$$

- 1. p(y) is called "language model" and takes care of the *fluency* in the target language. It is modeled as $p(y_1, \ldots, y_m) = \prod_{i=1}^m p(y_i \mid y_{i-(n-1)}, \ldots, y_{i-1})$. Training data are (monolingual) corpora in the target language.
- 2. $p(x \mid y)$ is called "translation model" and captures the translation *fidelity* between two languages. It is modeled as $p(x, \mathbf{a} \mid y)$, where "a" is a vector of alignment features. Training data are bilingual corpora.
- 3. argmax_y is called "decoder" and operationalizes the *search* for the maximization problem. Keyword: beam search

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Statistical Machine Translation (SMT) (continued)

Based on a parallel corpus D, the best translation y of a sentence x given in the foreign language maximizes under D the probability $p(y \mid x)$:

- 1. p(y) is called "language model" and takes care of the *fluency* in the target language. It is modeled as $p(y_1, \ldots, y_m) = \prod_{i=1}^m p(y_i \mid y_{i-(n-1)}, \ldots, y_{i-1})$. Training data are (monolingual) corpora in the target language.
- 2. $p(x \mid y)$ is called "translation model" and captures the translation *fidelity* between two languages. It is modeled as $p(x, \mathbf{a} \mid y)$, where "a" is a vector of alignment features. Training data are bilingual corpora.
- 3. $argmax_y$ is called "decoder" and operationalizes the *search* for the maximization problem. Keyword: beam search

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Remarks (statistical machine translation):

- \Box Although $p(y \mid x)$ can be maximized directly, Bayes rule is applied since the decomposition of $p(y \mid x)$ into $p(x \mid y)$ and p(y) comes along with a number of advantages.
- In the language model syntax, $p(y) = p(y_1, y_2, \dots, y_m)$ denotes the probability of the event to observe the sentence $y = y_1 y_2 \dots y_m$, where y_1 corresponds to the first word of the sentence, y_2 to the second, etc. The y_i are realizations of random variables, which can be written in any order as arguments of p(). I.e., to capture the word order, y_i does not only denote the word, but also its position: y_i corresponds to the event "Word y_i at position i." In summary, $p(y_1, y_2, \dots, y_m)$ is a short form of $P(Y_1 = y_1, Y_2 = y_2, \dots, Y_m = y_m)$, where the Y_i
 - In summary, $p(y_1, y_2, ..., y_m)$ is a short form of $P(Y_1 = y_1, Y_2 = y_2, ..., Y_m = y_m)$, where the Y_i are random variables whose realizations are the possible words at position i. Note that these random variables are neither independent nor identically distributed.
- Learning $p(x, \mathbf{a} \mid y)$ from a parallel corpus D is a highly sophisticated endeavor since the alignments features are complex and given as latent variables only.

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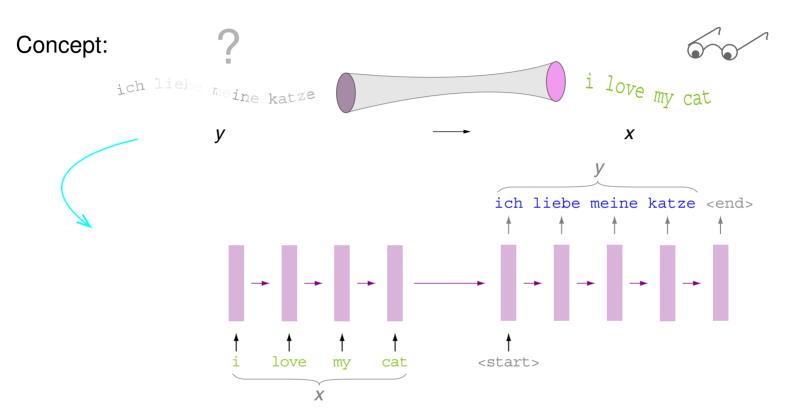
Neural Machine Translation (NMT)

Concept:

- Machine translation with a multilayer perceptron (MLP).
- Network architecture is a sequence-to-sequence model:
 - 1. Encoder RNN, calculates an encoding of the source sentence x.
 - 2. Decoder RNN, generates the target sentence *y*. The decoder RNN is a *conditional* language model—it is conditioned on the RNN encoding.
- Optimization (loss minimization) is done for the network as a whole, which means that backpropagation is performed "end-to-end".

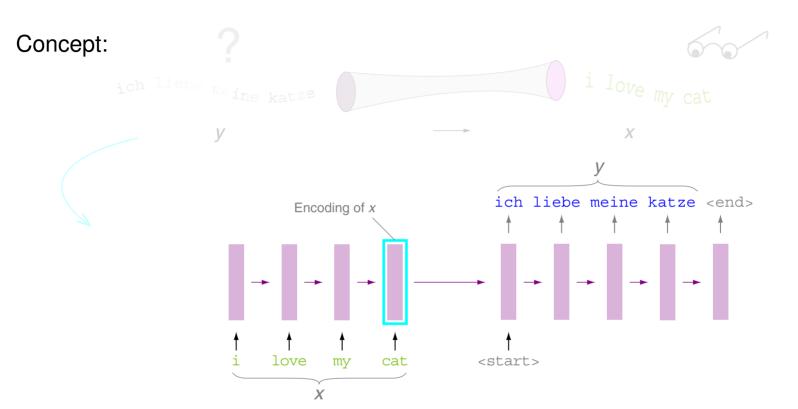
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Neural Machine Translation (NMT) (continued)



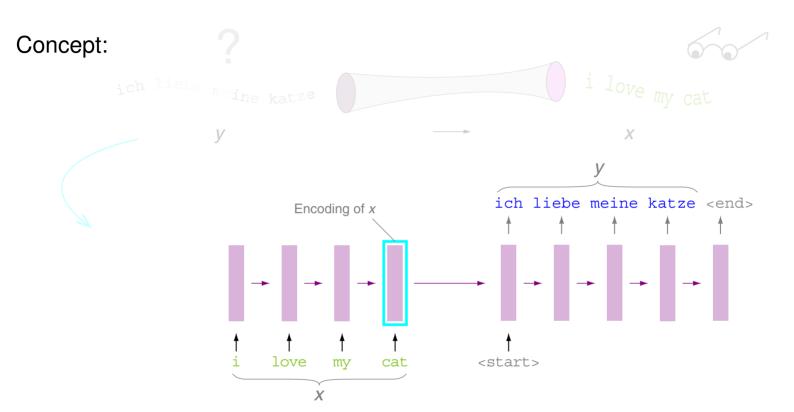
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Neural Machine Translation (NMT) (continued)



ML:IX-128 Deep Learning © STEIN/VÖLSKE 2022

Neural Machine Translation (NMT) (continued)



The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$p(y \mid x) = p(y_1 \mid x) \cdot p(y_2 \mid y_1, x) \cdot p(y_3 \mid y_1, y_2, x) \cdot \ldots \cdot p(y_\tau \mid y_1, \ldots, y_{\tau-1}, x)$$

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Remarks:

- "End-to-end" is not an architectural feature of a network (observe that every network is used in this way). It is a strategy for solving a task by *not* decomposing it, but by processing the original input-output examples in an indivisible manner.
- The sequence-to-sequence model is an example of a conditional language model: (1) It is a language model because the decoder is predicting the next word y_t of the target sentence based on the preceding words y_1, \ldots, y_{t-1} . (2) It is conditional because its predictions are also conditioned on the source sentence x. [Manning 2021, lecture CS224N]
- □ In the following slides, the hidden vector $\mathbf{y}^{\mathbf{e}}(T^{\mathbf{e}})$ represents the RNN encoding of the source sentence x. In particular,
 - the words x_t from a source (input) sentence x are denoted as $\mathbf{x}(t)$,
 - the words y_t from a output sentence are denoted as y(t),
 - the words y_t from a target sentence y are denoted as $\mathbf{c}(t)$.

Note that we have not distinguished whether y_t is output or target.

Don't get confused: The input y of the noisy channel becomes the target (output) of the RNN. Similarly, the output x of the noisy channel becomes the source (input) of the RNN.

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Types of Learning Tasks [Recap]

(S1) sequence \rightarrow class

 $\text{sentence} \to \{\oplus,\ominus\}$

i love my cat $\rightarrow \oplus$

(S2) $class \rightarrow sequence$

 $\{\oplus,\ominus\}\to sentence$

 $\oplus \to i$ love my cat

(S3) sequence → sequence

 $English \ sentence \rightarrow German \ sentence$

i love my cat \rightarrow ich liebe meine katze

(S3) Sequence-to-Sequence: Machine Translation

- \Box I love my cat. o Ich liebe meine Katze.
- \supset Cats and dogs lap water. o Katzen und Hunde lecken Wasser.
- \Box It is raining cats and dogs. \to Es regnet in Strömen.
- $oldsymbol{\Box}$ Cats and dogs are not allowed. $oldsymbol{
 ightarrow}$ Katzen oder Hunde sind nicht erlaubt.

```
Vocabulary<sup>e</sup>: (allowed and are cat cats dogs i is it lap love my not raining water)
```

Vocabulary^d: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)

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(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze.

Cats and dogs lap water.

→ Katzen und Hunde lecken Wasser.

- It is raining cats and dogs.
- ightarrow Es regnet in Strömen.
- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.
- Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)
- Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)
- $\left[\left[\left[\left[\left[\mathbf{x}, \ \mathbf{y}(0) \right], \ \mathbf{y}(1) \right], \ \mathbf{y}(2) \right], \ldots \right], \ \mathbf{y}(\tau 1) \right], \ \mathbf{x} = \left[\left(\begin{smallmatrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{smallmatrix} \right), \left(\begin{smallmatrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{smallmatrix} \right), \left(\begin{smallmatrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{smallmatrix} \right), \left(\begin{smallmatrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \\ \vdots \\ 0 \end{smallmatrix} \right) \right] \stackrel{\circ}{=} \mathbf{I} \text{ love my cat }$ Input:
- $[\mathbf{y}(1),\mathbf{y}(2),\mathbf{y}(3),\ldots,\mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) = \langle \mathsf{start} \rangle, \quad \mathbf{y}(\tau) = \mathbf{c}(5) = \langle \mathsf{end} \rangle$ Output:

(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze.

Cats and dogs lap water.

→ Katzen und Hunde lecken Wasser.

- It is raining cats and dogs.
- ightarrow Es regnet in Strömen.
- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.

Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)

Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)

 $\left[\left[\left[\left[\mathbf{x}, \ \mathbf{y}(0) \right], \ \mathbf{y}(1) \right], \ \mathbf{y}(2) \right], \ldots \right], \ \mathbf{y}(\tau - 1) \right], \ \mathbf{x} = \left| \left(\begin{matrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} \mathbf{0} \\ \vdots \\ 1 \\ 0 \end{matrix}\right) \right| \ \widehat{=} \ \mathbf{I} \ \text{love my cat}$ Input:

 $[\mathbf{y}(1),\mathbf{y}(2),\mathbf{y}(3),\ldots,\mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) \stackrel{\frown}{=} \langle \mathsf{start} \rangle, \quad \mathbf{y}(\tau) \stackrel{\frown}{=} \mathbf{c}(5) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$ Output:

(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze.

Cats and dogs lap water.

→ Katzen und Hunde lecken Wasser.

- It is raining cats and dogs.
- ightarrow Es regnet in Strömen.
- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.
- Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)
- Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)
- $\left[\left[\left[\left[\mathbf{x}, \ \mathbf{y}(0) \right], \ \mathbf{y}(1) \right], \ \mathbf{y}(2) \right], \ldots \right], \ \mathbf{y}(\tau 1) \right], \ \mathbf{x} = \left[\left(\begin{matrix} 0 \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ \vdots \\ 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ \vdots \\ 1 \\ 0 \end{matrix}\right) \right] \stackrel{()}{=} \mathbf{I} \text{ love my cat }$ Input:
- $[\mathbf{y}(1),\mathbf{y}(2),\mathbf{y}(3),\ldots,\mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) \stackrel{\frown}{=} \langle \mathsf{start} \rangle, \quad \mathbf{y}(\tau) \stackrel{\frown}{=} \mathbf{c}(5) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$ Output:

(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze.

Cats and dogs lap water.

→ Katzen und Hunde lecken Wasser.

- It is raining cats and dogs.
- ightarrow Es regnet in Strömen.
- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.
- Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)
- Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)
- $\left[\begin{array}{c|c} \left[\begin{array}{c|c} \textbf{[} & \textbf{x}, & \textbf{y}(0) \end{array}\right], & \textbf{y}(1) \end{array}\right], & \textbf{y}(2) \end{array}\right], \dots \right], & \textbf{y}(\tau-1) \right], & \textbf{x} = \left| \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{pmatrix} \right| \stackrel{\frown}{=} \textbf{I love my cat}$ Input:
- $[\mathbf{y}(1),\mathbf{y}(2),\mathbf{y}(3),\ldots,\mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) \ \widehat{=} \ < \mathsf{start}>, \quad \mathbf{y}(\tau) \ \widehat{=} \ \mathbf{c}(5) \ \widehat{=} \ < \mathsf{end}>$ Output:

(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze

Cats and dogs lap water.

- → Katzen und Hunde lecken Wasser.
- It is raining cats and dogs. \rightarrow Es regnet in Strömen.

- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.
- Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)
- Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)

$$\left[\left[\left[\left[\mathbf{x}, \ \mathbf{y}(0) \right], \ \mathbf{y}(1) \right], \ \mathbf{y}(2) \right], \ldots \right], \ \mathbf{y}(\tau - 1) \right], \ \mathbf{x} = \begin{bmatrix} \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \\ \vdots \end{pmatrix} \right] \widehat{=} \ \mathbf{I} \ \text{love my cat}$$

Output:
$$[\mathbf{y}(1), \mathbf{y}(2), \mathbf{y}(3), \dots, \mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) \stackrel{\frown}{=} \langle \mathsf{start} \rangle, \quad \mathbf{y}(\tau) \stackrel{\frown}{=} \mathbf{c}(5) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$$

(S3) Sequence-to-Sequence: Machine Translation (continued)

I love my cat.

→ Ich liebe meine Katze.

Cats and dogs lap water.

→ Katzen und Hunde lecken Wasser.

It is raining cats and dogs.

→ Es regnet in Strömen.

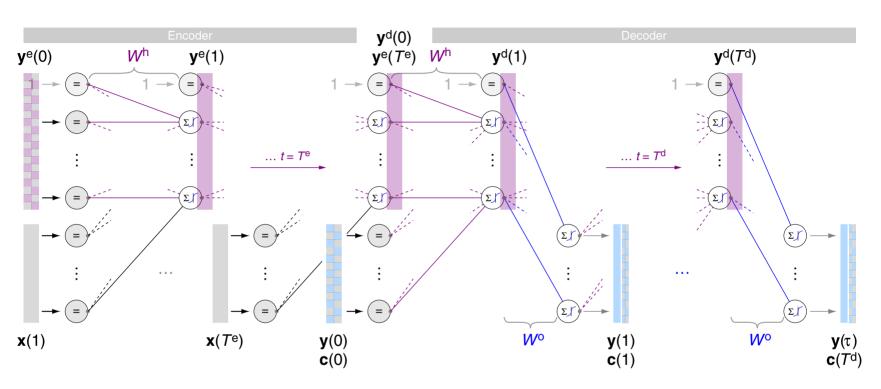
- Cats and dogs are not allowed. \rightarrow Katzen oder Hunde sind nicht erlaubt.
- Vocabulary^e: (allowed and are cat cats dogs i is it lap love my not raining water)
- Vocabularyd: (erlaubt es hunde ich in katze lecken liebe meine nicht regnet sind strömen und wasser <start> <end>)

Input:
$$\begin{bmatrix} \begin{bmatrix} \begin{bmatrix} \begin{bmatrix} \mathbf{x}, \ \mathbf{y}(0) \end{bmatrix}, \ \mathbf{y}(1) \end{bmatrix}, \ \mathbf{y}(2) \end{bmatrix}, \dots \end{bmatrix}, \ \mathbf{y}(\tau - 1) \end{bmatrix}, \ \mathbf{x} = \begin{bmatrix} \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}, \begin{pmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix} \end{bmatrix} \ \widehat{=} \ \mathbf{I} \ \mathbf{love} \ \mathbf{my} \ \mathbf{cat}$$

Output:
$$[\mathbf{y}(1), \mathbf{y}(2), \mathbf{y}(3), \dots, \mathbf{y}(\tau^{\mathsf{d}})], \quad \mathbf{y}(0) \equiv \mathbf{c}(0) \stackrel{\frown}{=} \langle \mathsf{start} \rangle, \quad \mathbf{y}(\tau) \stackrel{\frown}{=} \mathbf{c}(5) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$$

Target:
$$[\mathbf{c}(1), \dots, \mathbf{c}(5)] = \begin{bmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix} \end{bmatrix} \stackrel{\widehat{}}{=} \text{ Ich liebe meine Katze}$$

(S3) Sequence-to-Sequence Mapping with RNNs



Input:

$$\mathbf{x}$$
, $[\mathbf{y}(1), \dots, \mathbf{y}(\tau-1)]$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathsf{o}} \, \mathbf{y}^{\mathsf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \sigma \left(W^{\mathbf{h}} \begin{pmatrix} \mathbf{y}^{\mathbf{e}}(t-1) \\ \mathbf{x}(t) \end{pmatrix} \right), t = 1, \dots, T^{\mathbf{e}}$$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{v}(t-1)\end{pmatrix}\right), t = 1, \dots,$$

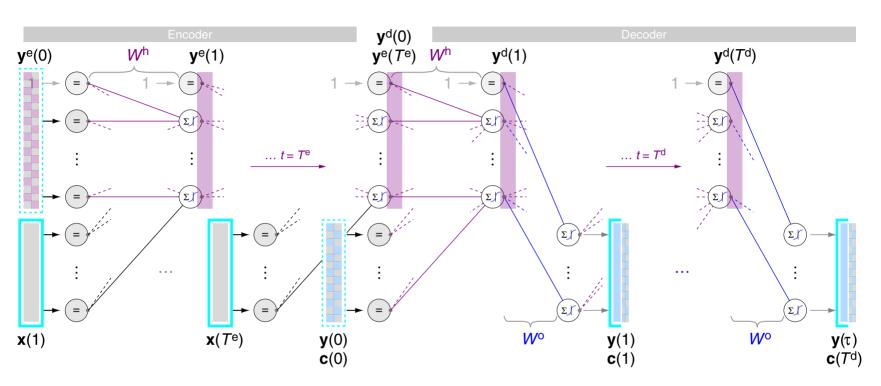
Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) = \langle \text{end} \rangle$$

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(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$x, [y(1), ..., y(\tau-1)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathsf{o}} \mathbf{y}^{\mathsf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \boldsymbol{\sigma} \left(W^{\mathbf{h}} \begin{pmatrix} \mathbf{y}^{\mathbf{e}}(t-1) \\ \mathbf{x}(t) \end{pmatrix} \right), t = 1, \dots, T^{\mathbf{e}}$$

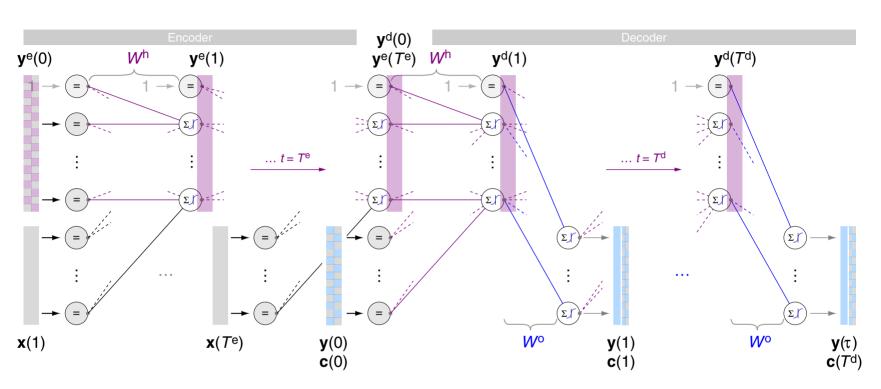
$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{v}(t-1)\end{pmatrix}\right), t = 1, \dots,$$

Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) = \langle \mathsf{end} \rangle$$

(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$x, [y(1), \dots, y(\tau-1)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathbf{0}} \, \mathbf{y}^{\mathbf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathbf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, T^{\mathbf{e}}$$

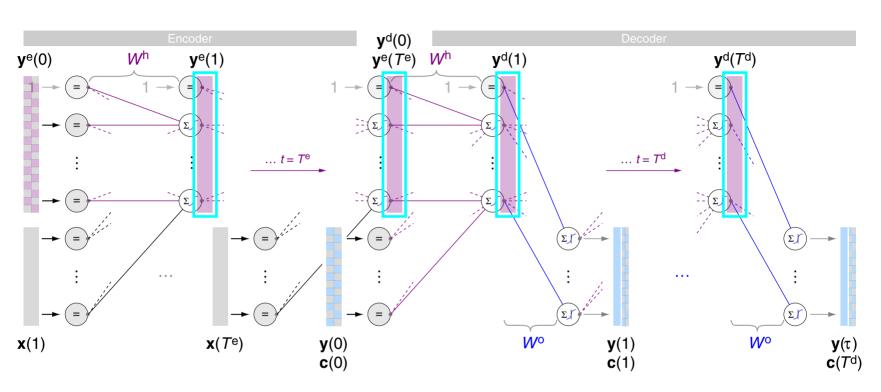
$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{v}(t-1)\end{pmatrix}\right), t = 1, \ldots,$$

Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$$

(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$x, [y(1), \dots, y(\tau-1)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathsf{o}} \, \mathbf{y}^{\mathsf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathsf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, T^{\mathsf{e}}$$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{c}(t-1)\end{pmatrix}\right), t = 1, \dots, T^{\mathsf{d}}$$

Target:

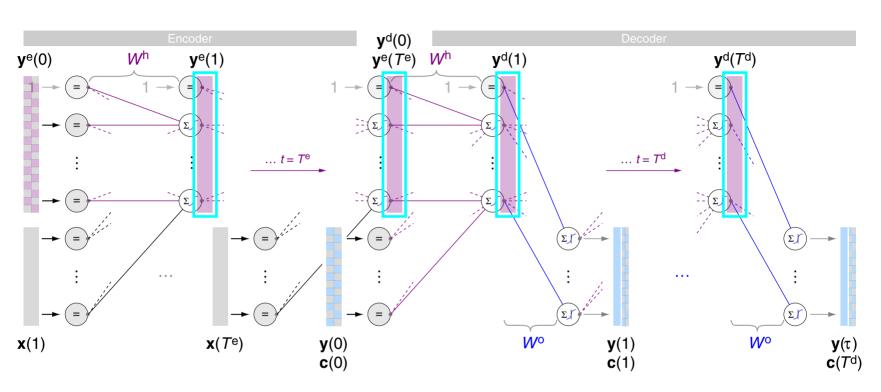
$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) \mathrel{\widehat{=}} \mathsf{}$$

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(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$x, [y(1), \dots, y(\tau-1)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathsf{o}} \, \mathbf{y}^{\mathsf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, T^{\mathsf{e}}$$
 $[\mathbf{c}(1), \dots, \mathbf{c}(T)]$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{v}(t-1)\end{pmatrix}\right), t = 1, \dots, \tau$$

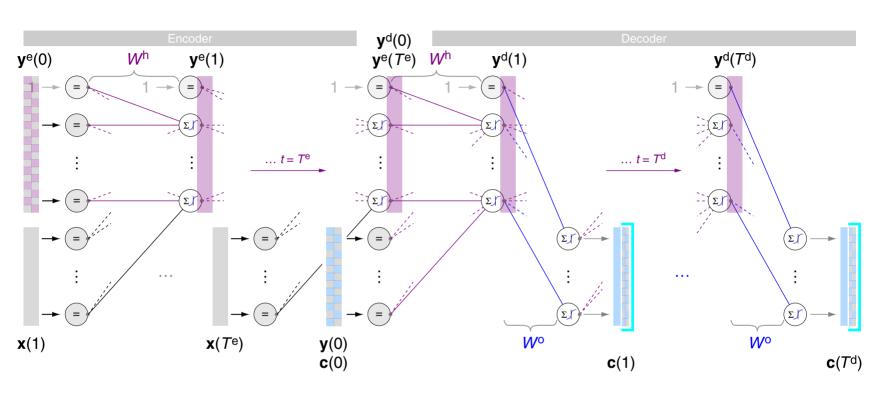
Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) \stackrel{\frown}{=} \langle \mathsf{end} \rangle$$

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(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$x, [y(1), \dots, y(\tau-1)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathsf{o}} \, \mathbf{y}^{\mathsf{d}}(t) \right), t = 1, \dots, \tau$$

Hidden:

$$\mathbf{y}^{\mathsf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, T^{\mathsf{e}}$$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{v}(t-1)\end{pmatrix}\right), t = 1, \dots, \tau$$

Target:

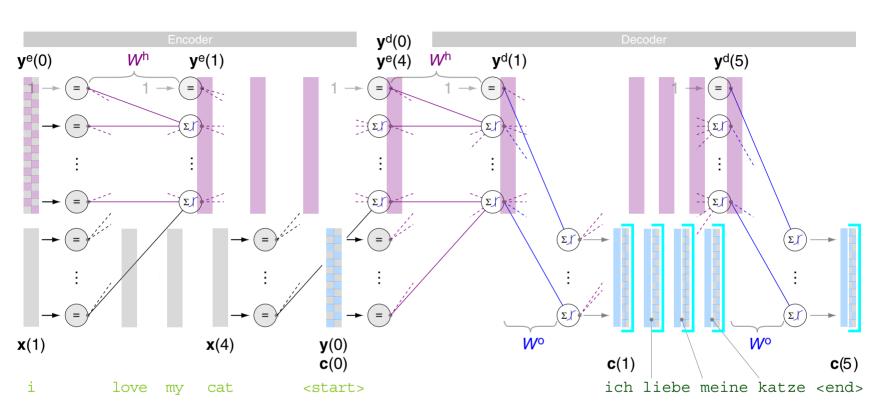
$$[\mathbf{c}(1),\ldots,\mathbf{c}(T)]$$

$$\mathbf{c}(T) \mathrel{\widehat{=}} < \mathsf{end} >$$

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(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$\mathbf{x}, [\mathbf{y}(1), \dots, \mathbf{y}(4)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(\mathbf{W}^{\mathbf{0}} \, \mathbf{y}^{\mathbf{d}}(t) \right), t = 1, \dots, 5$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, 4$$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{c}(t-1)\end{pmatrix}\right), t = 1, \dots, 5$$

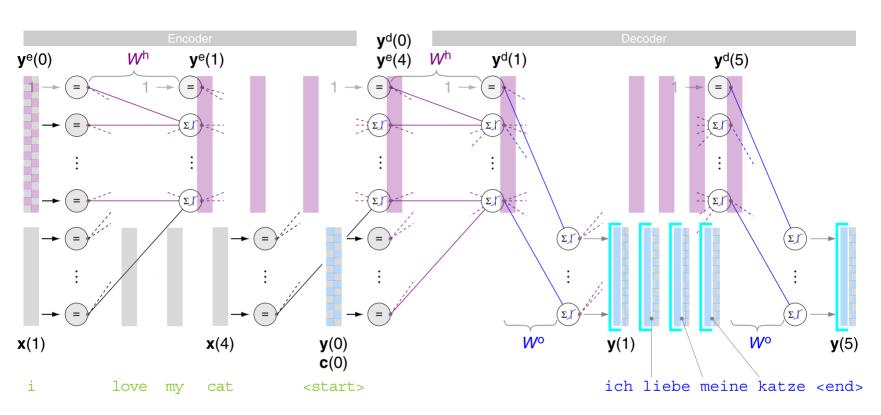
Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(5)]$$

$$\mathbf{c}(5) \mathrel{\widehat{=}} < \mathsf{end} >$$

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(S3) Sequence-to-Sequence Mapping with RNNs (continued)



Input:

$$\mathbf{x}, [\mathbf{y}(1), \dots, \mathbf{y}(4)]$$

Output:

$$\mathbf{y}(t) = \boldsymbol{\sigma}_1 \left(W^{\mathbf{o}} \, \mathbf{y}^{\mathbf{d}}(t) \right), t = 1, \dots, 5$$

Hidden:

$$\mathbf{y}^{\mathbf{e}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{e}}(t-1)\\\mathbf{x}(t)\end{pmatrix}\right), t = 1, \dots, 4$$

$$\mathbf{y}^{\mathsf{d}}(t) = \boldsymbol{\sigma}\left(W^{\mathsf{h}}\begin{pmatrix}\mathbf{y}^{\mathsf{d}}(t-1)\\\mathbf{y}(t-1)\end{pmatrix}\right), t = 1, \dots, 5$$

Target:

$$[\mathbf{c}(1),\ldots,\mathbf{c}(5)]$$

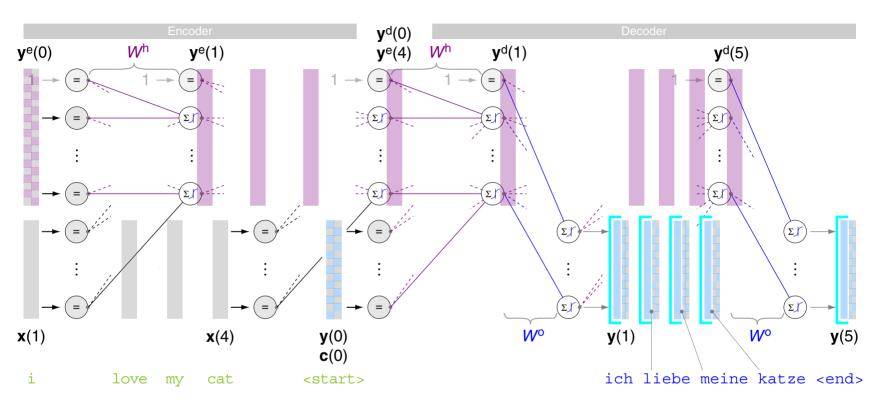
$$\mathbf{c}(5) \mathrel{\widehat{=}} < \mathsf{end} >$$

Remarks:

- The final encoder hidden state, $y^e(T^e)$, represents the encoding of the source sentence. $y^e(T^e)$ is unified with the first decoder hidden state, $y^d(0)$.
- □ The encoder hidden state $\mathbf{y}^{\mathbf{e}}(t)$ represents the input sequence *up* to time step t, $[\mathbf{x}(1), \dots, \mathbf{x}(t)]$.
- The decoder hidden state $\mathbf{y}^{\mathsf{d}}(t)$ represents the entire input sequence $[\mathbf{x}(1), \dots, \mathbf{x}(T^{\mathsf{e}})]$, as well as the output sequence up to time step t-1, $[\mathbf{y}(1), \dots, \mathbf{y}(t-1)]$.
- Note that, as before, we are given a model function y(), which maps some input (actually, a *sequence* of feature vectors, $[\mathbf{x}(1), \dots, \mathbf{x}(T^e)]$) to some output (a sequence of output vectors, $[\mathbf{y}(1), \dots, \mathbf{y}(T^d)]$).

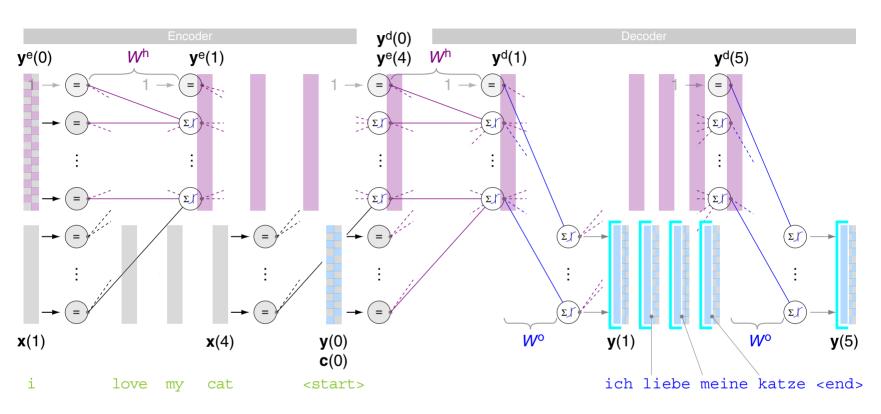
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Sequence-to-Sequence RNNs are Conditional Language Models



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Sequence-to-Sequence RNNs are Conditional Language Models (continued)

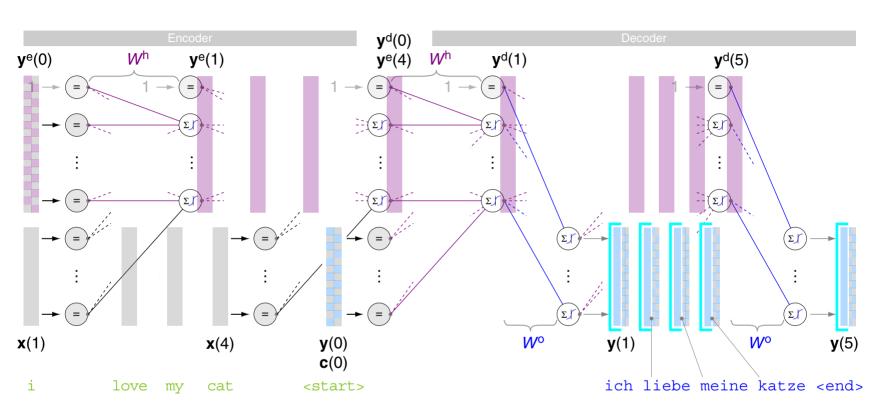


The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$p(y \mid x) = p(y_1 \mid x) \cdot p(y_2 \mid y_1, x) \cdot p(y_3 \mid y_1, y_2, x) \cdot p(y_4 \mid y_1, y_2, y_3, x)$$

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Sequence-to-Sequence RNNs are Conditional Language Models (continued)



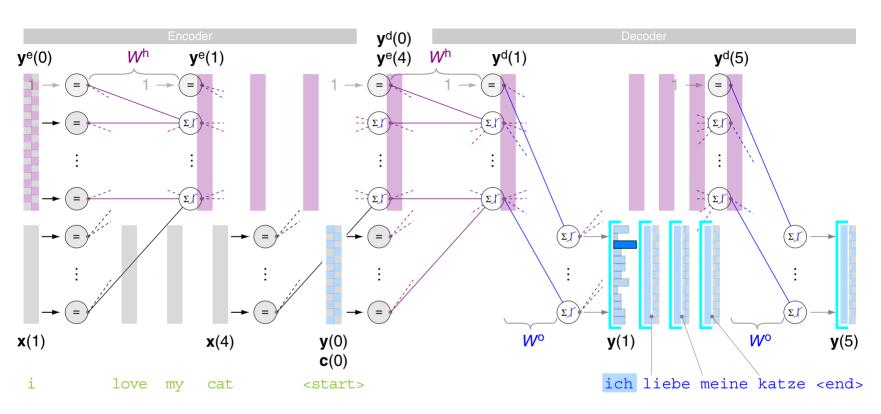
The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$\underline{p(y \mid x)} \equiv p(\mathbf{y}(1), \dots, \mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0)), \qquad \mathbf{x} := \mathbf{x}(1), \mathbf{x}(2), \mathbf{x}(3), \mathbf{x}(4)$$

$$= p(\mathbf{y}(1) \mid \mathbf{x}, \mathbf{y}(0)) \cdot p(\mathbf{y}(2) \mid \mathbf{x}, \mathbf{y}(0), \mathbf{y}(1)) \cdot \dots \cdot p(\mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0), \dots, \mathbf{y}(4))$$

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Sequence-to-Sequence RNNs are Conditional Language Models (continued)

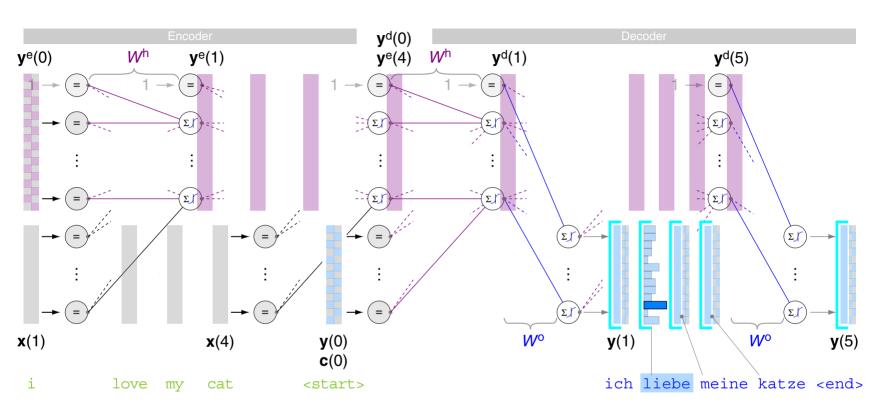


The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$\underline{p(y \mid x)} \equiv p(\mathbf{y}(1), \dots, \mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0)), \qquad \mathbf{x} := \mathbf{x}(1), \mathbf{x}(2), \mathbf{x}(3), \mathbf{x}(4) \\
= p(\mathbf{y}(1) \mid \mathbf{x}, \mathbf{y}(0)) \cdot p(\mathbf{y}(2) \mid \mathbf{x}, \mathbf{y}(0), \mathbf{y}(1)) \cdot \dots \cdot p(\mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0), \dots, \mathbf{y}(4))$$

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Sequence-to-Sequence RNNs are Conditional Language Models (continued)

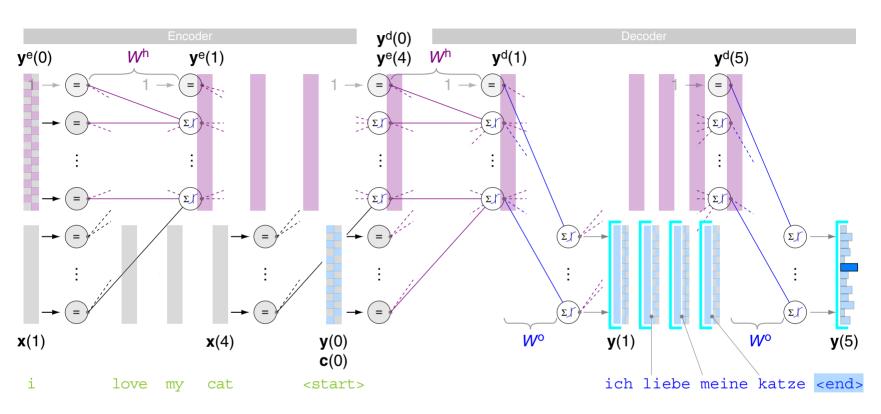


The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$\underline{p(y \mid x)} \equiv p(\mathbf{y}(1), \dots, \mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0)), \qquad \mathbf{x} := \mathbf{x}(1), \mathbf{x}(2), \mathbf{x}(3), \mathbf{x}(4) \\
= p(\mathbf{y}(1) \mid \mathbf{x}, \mathbf{y}(0)) \cdot p(\mathbf{y}(2) \mid \mathbf{x}, \mathbf{y}(0), \mathbf{y}(1)) \cdot \dots \cdot p(\mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0), \dots, \mathbf{y}(4))$$

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Sequence-to-Sequence RNNs are Conditional Language Models (continued)



The sequence-to-sequence RNN directly calculates $p(y \mid x)$:

$$\underline{p(y \mid x)} \equiv p(\mathbf{y}(1), \dots, \mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0)), \qquad \mathbf{x} := \mathbf{x}(1), \mathbf{x}(2), \mathbf{x}(3), \mathbf{x}(4)$$

$$= p(\mathbf{y}(1) \mid \mathbf{x}, \mathbf{y}(0)) \cdot p(\mathbf{y}(2) \mid \mathbf{x}, \mathbf{y}(0), \mathbf{y}(1)) \cdot \dots \cdot p(\mathbf{y}(5) \mid \mathbf{x}, \mathbf{y}(0), \dots, \mathbf{y}(4))$$

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Remarks:

- Each output vector $\mathbf{y}(t)$ corresponds to a probability distribution over <u>Vocabulary</u>^d (recall the σ_1 -function). Here, the illustration of generation (aka decoding) steps shows an argmax-operation on each $\mathbf{y}(t)$, called "greedy decoding": the word with the highest probability is chosen.
- To maximize $\prod_{t=1}^{\tau} p(\mathbf{y}(t) \mid \mathbf{x}, \mathbf{y}(0), \dots, \mathbf{y}(t-1))$, a complete search in the space of all sequences (target sentences) that can be generated is necessary, which is computationally intractable. Instead, heuristic search such as beam search is applied, where a beam size around 5 to 10 has shown good results in practice.
 - The beam size is the number of generated successors in each decoding step; they are added to the OPEN list of the heuristic search algorithm. [Course on Search Algorithms]
- □ Sequence-to-sequence RNNs can be "stacked", this way forming a multilayer RNN, which is able to compute more complex representations. The idea is that the lower (higher) RNNs should compute lower-level (higher-level) features.
 - Practice has shown that 2-4 layers are useful for neural machine translation, while transformer-based networks are typically deeper and comprise 12-24 layers. [Manning 2021, lecture CS224N]

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