Chapter ML:II (continued)

II. Machine Learning Basics

- □ Regression
- □ Concept Learning: Search in Hypothesis Space
- □ Concept Learning: Search in Version Space
- Measuring Performance

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A Learning Task

Given is a set D of examples: days that are characterized by the six features "Sky", "Temperature", "Humidity", "Wind", "Water", and "Forecast", along with a statement (in fact: a feature) whether or not our friend will enjoy her favorite sport.

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
1	sunny	warm	normal	strong	warm	same	yes
2	sunny	warm	high	strong	warm	same	yes
3	rainy	cold	high	strong	warm	change	no
4	sunny	warm	high	strong	cool	change	yes

- What is the concept behind "EnjoySport"?
- □ What are possible hypotheses to formalize the concept "EnjoySport"? Similarly: What are the elements of the set or class "EnjoySport"?

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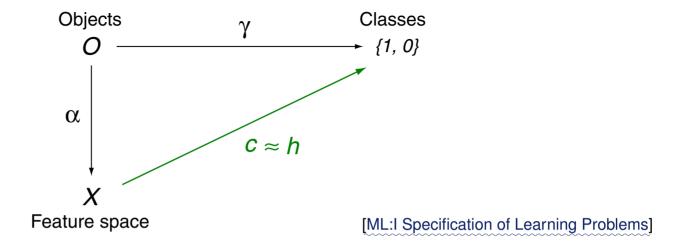
Remarks:

□ Domains of the features in the learning task:

Sky	Temperature	Humidity	Wind	Water	Forecast
sunny	warm	normal	strong	warm	same
rainy	cold	high	weak	cool	change
cloudy					

- □ A hypothesis is a finding or an insight gained by inductive reasoning. Within concept learning tasks, hypotheses are used to capture the target concept.
- □ A hypothesis cannot be inferred or proved by deductive reasoning. Rather, a hypothesis is justified inductively, by its capability to represent (= to explain) a given set of observations, which are called examples here.

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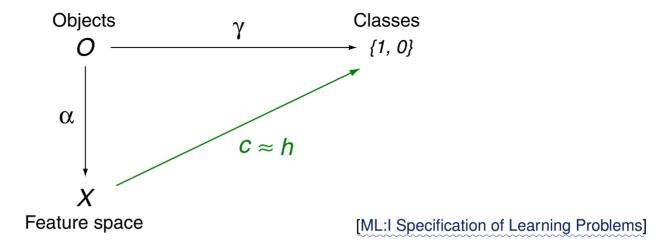


Definition 1 (Concept, Hypothesis, Hypothesis Space)

A concept is a subset of an object set O and hence determines a subset of the feature space $X = \alpha(O)$. Concept learning is the approximation of the ideal classifier $c: X \to \{0,1\}$ by a function h, where c is defined as follows:

$$c(\mathbf{x}) = \left\{ \begin{array}{ll} 1 & \text{if } \alpha^{-1}(\mathbf{x}) \text{ belongs to the concept} \\ 0 & \text{otherwise} \end{array} \right.$$

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Definition 1 (Concept, Hypothesis, Hypothesis Space)

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$$c(\mathbf{x}) = \begin{cases} 1 & \text{if } \alpha^{-1}(\mathbf{x}) \text{ belongs to the concept} \\ 0 & \text{otherwise} \end{cases}$$

The approximation function $h: X \to \{0,1\}$ is called hypothesis here. A set H of hypotheses among which h is searched is called hypothesis space.

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Usually, an example set D, $D = \{(\mathbf{x}_1, c(\mathbf{x}_1)), \dots, (\mathbf{x}_n, c(\mathbf{x}_n))\}$, contains positive $(c(\mathbf{x}) = 1)$ and negative $(c(\mathbf{x}) = 0)$ examples. [Learning Task]

Definition 2 (Hypothesis-Fulfilling, Consistency)

An example $(\mathbf{x}, c(\mathbf{x}))$ fulfills a hypothesis h iff $h(\mathbf{x}) = 1$. A hypothesis h is consistent with an example $(\mathbf{x}, c(\mathbf{x}))$ iff $h(\mathbf{x}) = c(\mathbf{x})$.

A hypothesis h is consistent with a set D of examples, denoted as consistent(h, D), iff:

$$\forall (\mathbf{x}, c(\mathbf{x})) \in D : h(\mathbf{x}) = c(\mathbf{x})$$

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Remarks:

- □ The string "Iff" or "iff" is an abbreviation for "If and only if", which means "necessary and sufficient". It is a textual representation for the logical biconditional, also known as material biconditional or iff-connective. The respective symbol is "↔". [Wolfram] [Wikipedia]
- □ The following terms are used synonymously: target concept, target function, ideal classifier.
- ☐ The fact that a hypothesis is consistent with an example can also be described the other way round: an example is consistent with a hypothesis.
- Given an example $(\mathbf{x}, c(\mathbf{x}))$, notice the difference between (1) hypothesis-fulfilling and (2) being consistent with a hypothesis. The former asks for $h(\mathbf{x}) = 1$, disregarding the actual target concept value $c(\mathbf{x})$. The latter asks for the identity between the target concept $c(\mathbf{x})$ and the hypothesis $h(\mathbf{x})$.
- The consistency of h can be analyzed for a single example as well as for a set D of examples. Given the latter, consistency requires for all elements in D that $h(\mathbf{x}) = 1$ iff $c(\mathbf{x}) = 1$. This is equivalent with the condition that $h(\mathbf{x}) = 0$ iff $c(\mathbf{x}) = 0$ for all $\mathbf{x} \in D$.
- \supset Learning means to determine a hypothesis $h \in H$ that is consistent with D.

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A Learning Task (continued)

Structure of a hypothesis *h*:

- 1. conjunction of feature-value pairs
- 2. three kinds of values: literal, ? (wildcard), ⊥ (contradiction)

A hypothesis for EnjoySport [Learning Task]: \(\sunny, ?, ?, strong, ?, same \)

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A Learning Task (continued)

Structure of a hypothesis *h*:

- 1. conjunction of feature-value pairs
- 2. three kinds of values: literal, ? (wildcard), ⊥ (contradiction)

A hypothesis for EnjoySport [Learning Task]: \(\summarrow sunny, ?, ?, strong, ?, same \)

Definition 3 (Maximally Specific / General Hypothesis)

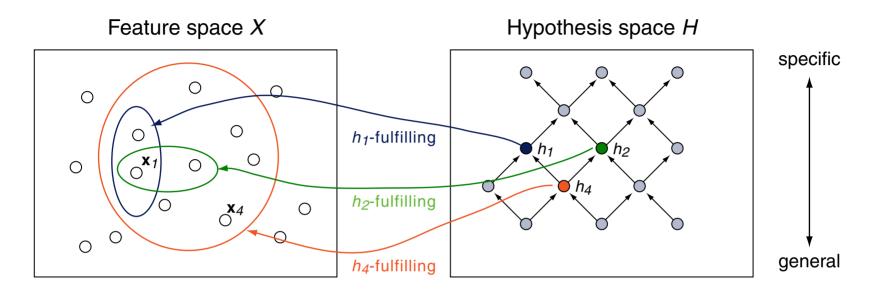
The hypotheses $s_0(\mathbf{x}) \equiv 0$ and $g_0(\mathbf{x}) \equiv 1$ are called maximally specific and maximally general hypothesis respectively. No $\mathbf{x} \in X$ fulfills s_0 , and all $\mathbf{x} \in X$ fulfill g_0 .

Maximally specific / general hypothesis in the example [Learning Task]:

- $\square \quad g_0 = \langle ?, ?, ?, ?, ?, ? \rangle \qquad \text{(always enjoy sport)}$

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Order of Hypotheses



```
\mathbf{x}_1 = (\mathit{sunny}, \mathit{warm}, \mathit{normal}, \mathit{strong}, \mathit{warm}, \mathit{same}) \quad h_1 = \langle \mathit{sunny}, ?, \mathit{normal}, ?, ?, ? \rangle \\ h_2 = \langle \mathit{sunny}, ?, ?, ?, \mathit{warm}, ? \rangle \\ \mathbf{x}_4 = (\mathit{sunny}, \mathit{warm}, \mathit{high}, \mathit{strong}, \mathit{cool}, \mathit{change}) \quad h_4 = \langle \mathit{sunny}, ?, ?, ?, ?, ?, ? \rangle
```

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Order of Hypotheses

Definition 4 (More General Relation)

Let X be a feature space and let h_1 and h_2 be two boolean-valued functions with domain X. Then function h_1 is called more general than function h_2 , denoted as $h_1 \ge_q h_2$, iff:

$$\forall \mathbf{x} \in X : (h_2(\mathbf{x}) = 1 \text{ implies } h_1(\mathbf{x}) = 1)$$

 h_1 is called stricly more general than h_2 , denoted as $h_1 >_q h_2$, iff:

$$(h_1 \geq_g h_2)$$
 and $(h_2 \not\geq_g h_1)$

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Order of Hypotheses

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$$(h_1 \ge_g h_2)$$
 and $(h_2 \not\ge_g h_1)$

About the maximally specific / general hypothesis:

- floor We will consider only hypothesis spaces that contain s_0 and g_0 .

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Remarks:

- \Box If h_1 is more general than h_2 , then h_2 can also be called being more specific than h_1 .
- $\supseteq \ge_g$ and $>_g$ are independent of a target concept c. They depend only on the fact that examples fulfill a hypothesis, i.e., whether $h(\mathbf{x}) = 1$. They require not that $c(\mathbf{x}) = 1$.
- The \geq_g -relation defines a partial order on the hypothesis space $H:\geq_g$ is reflexive, anti-symmetric, and transitive. The order is *partial* since (unlike in a total order) not all hypothesis pairs stand in the relation. [Wikipedia <u>partial</u>, <u>total</u>] I.e., we are given hypotheses h_i , h_j , for which neither $h_i \geq_g h_j$ nor $h_j \geq_g h_i$ holds, such as the hypotheses h_1 and h_2 in the hypothesis space.

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Remarks: (continued)

- The semantics of the implication, in words "a implies b", denoted as $a \to b$, is as follows. $a \to b$ is true if either (1) a is true and b is true, or (2) if a is false and b is true, or (3) if a is false and b is false—in short: "if a is true then b is true as well", or, "the truth of a implies the truth of b".
- Note in particular that the connective " \rightarrow " does not stand for "entails", which would be denoted as either \Rightarrow or \models . Logical entailment (synonymously: logical inference, logical deduction, logical consequence) allows to infer or to prove a fact. Consider for instance Definition 4: From the fact $h_2(\mathbf{x}) = 1$ we cannot infer or prove the fact $h_1(\mathbf{x}) = 1$.
- In <u>Definition 4</u> the implication specifies a condition that is to be fulfilled by the definiendum (= the thing to be defined). The implication is used to check whether or not a thing belongs to the set of things specified by the definiens (= the expression that defines):
 Each pair of functions, h₁, h₂, is a thing that belongs to the set of things specified by the definition of the ≥_g-relation (i.e., stands in the ≥_g-relation) if and only if the implication h₂(x) = 1 → h₁(x) = 1 is true for all x ∈ X.

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Remarks: (continued)

- In a nutshell: distinguish carefully between " α requires β ", denoted as $\alpha \to \beta$, on the one hand, and "from α follows β ", denoted as $\alpha \Rightarrow \beta$, on the other hand. $\alpha \to \beta$ is considered as a sentence from the *object language* (language of discourse) and stipulates a computing operation, whereas $\alpha \Rightarrow \beta$ is a sentence from the *meta language* and makes an assertion *about* the sentence $\alpha \to \beta$, namely: " $\alpha \to \beta$ is a tautology".
- Finally, consider the following sentences from the object language, which are synonymous: " $\alpha \to \beta$ ", " α implies β ", "if α then β ", " α causes β ", " α requires β ", " α is sufficient for β ", " β is necessary for α ".

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Inductive Learning Hypothesis

"Any hypothesis found to approximate the target function well over a sufficiently large set of training examples will also approximate the target function well over other unobserved examples."

[p.23, Mitchell 1997]

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Find-S Algorithm

```
1. h=s_0 // h is a maximally specific hypothesis in H.

2. FOREACH (\mathbf{x},c(\mathbf{x}))\in D DO

IF c(\mathbf{x})=1 THEN // Use only positive examples.

IF h(\mathbf{x})=0 DO

h=min\_generalization(h,\mathbf{x}) // Relax hypothesis h wrt. \mathbf{x}.

ENDIF

ENDIF

ENDOO

3. return(h)
```

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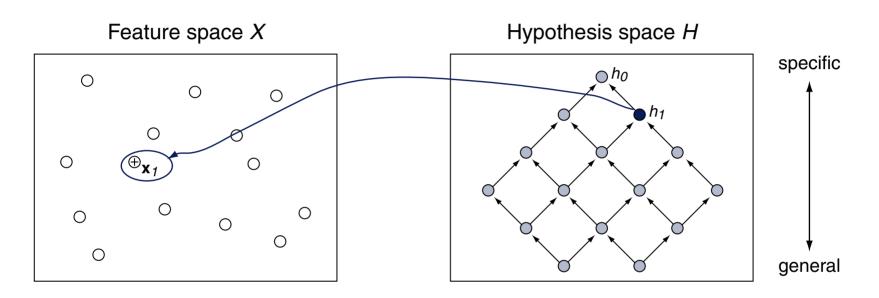
Remarks:

- Another term for "generalization" is "relaxation".
- The function $min_generalization(h, \mathbf{x})$ returns a hypothesis h' that is minimally generalized wrt. h and that is consistent with $(\mathbf{x}, 1)$. Denoted formally: $h' \geq_g h$ and $h'(\mathbf{x}) = 1$ and there is no h'' with $h' >_q h'' \geq_q h$ and $h''(\mathbf{x}) = 1$.
- \Box For more complex hypothesis structures the relaxation of h given \mathbf{x} , $min_generalization(h, \mathbf{x})$, may not be unique. In such a case one of the alternatives has to be chosen.
- □ If a hypothesis h needs to be relaxed towards some h' with $h' \notin H$, the maximally general hypothesis $g_0 \equiv 1$ can be added to H.
- \Box Similar to $min_generalization(h, \mathbf{x})$, a function $min_specialization(h, \mathbf{x})$ can be defined, which returns a minimally specialized, consistent hypotheses for negative examples.

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Find-S Algorithm

See the example set *D* for the concept *EnjoySport*.



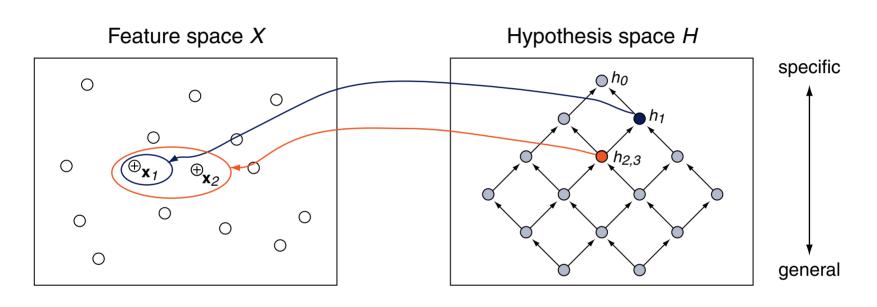
$$h_0 = \underline{s_0} = \langle \perp, \perp, \perp, \perp, \perp, \perp \rangle$$

 $\mathbf{x}_1 = (extstyle{sunny}, extstyle{warm}, extstyle{normal}, extstyle{strong}, extstyle{warm}, extstyle{same}) \quad h_1 = \langle extstyle{sunny}, extstyle{warm}, extstyle{normal}, extstyle{strong}, extstyle{warm}, extstyle{same} \rangle$

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Find-S Algorithm

See the example set *D* for the concept *EnjoySport*.



$$h_0 = s_0 = \langle \perp, \perp, \perp, \perp, \perp, \perp \rangle$$

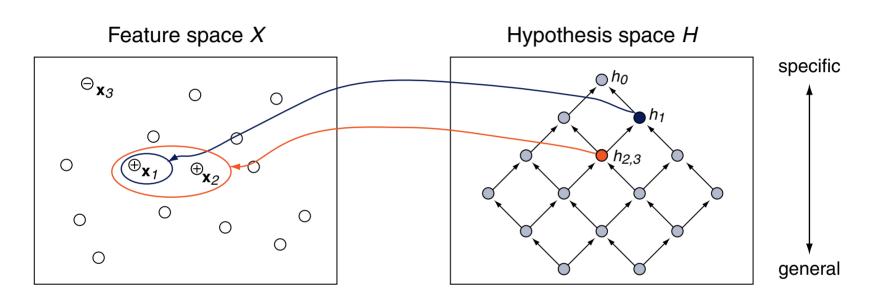
 $\mathbf{x}_1 = (sunny, warm, normal, strong, warm, same)$ $h_1 = \langle sunny, warm, normal, strong, warm, same \rangle$

 $\mathbf{x}_2 = (sunny, warm, high, strong, warm, same)$ $h_2 = \langle sunny, warm, ?, strong, warm, same \rangle$

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Find-S Algorithm

See the example set *D* for the concept *EnjoySport*.



$$h_0 = s_0 = \langle \perp, \perp, \perp, \perp, \perp, \perp \rangle$$

 $\mathbf{x}_1 = (sunny, warm, normal, strong, warm, same)$ $h_1 = \langle sunny, warm, normal, strong, warm, same \rangle$

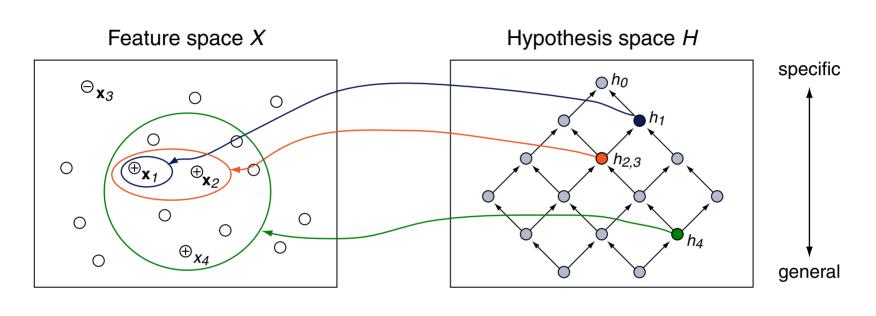
 $\mathbf{x}_2 = (sunny, warm, high, strong, warm, same)$ $h_2 = \langle sunny, warm, ?, strong, warm, same \rangle$

$$h_1 = \langle$$
 sunny, warm, normal, strong, warm, same $angle$

 $\mathbf{x}_3 = (rainy, cold, high, strong, warm, change)$ $h_3 = \langle sunny, warm, ?, strong, warm, same \rangle$

Find-S Algorithm

See the example set *D* for the concept *EnjoySport*.



$$h_0 = \underline{s_0} = \langle \perp, \perp, \perp, \perp, \perp, \perp \rangle$$

$$\mathbf{x}_1 = (extstyle{sunny}, extstyle{warm}, extstyle{normal}, extstyle{strong}, extstyle{warm}, extstyle{same}) \quad h_1 = \langle extstyle{sunny}, extstyle{warm}, extstyle{normal}, extstyle{strong}, extstyle{warm}, extstyle{same} \rangle$$

$$\mathbf{x}_2 = (\textit{sunny, warm, high, strong, warm, same})$$

$$\mathbf{x}_3 = (\mathit{rainy}, \, \mathit{cold}, \, \mathit{high}, \, \mathit{strong}, \, \mathit{warm}, \, \mathit{change})$$

$$\mathbf{x}_4 = ($$
sunny, warm, high, strong, cool, change $)$ $h_4 = \langle$ sunny, warm, ?, strong, ?, ? \rangle

$$h_1 = \langle$$
 sunny, warm, normal, strong, warm, same $angle$

$$h_2 = \langle$$
 sunny, warm, ?, strong, warm, same \rangle

$$\mathbf{x}_3 = (rainy, cold, high, strong, warm, change)$$
 $h_3 = \langle sunny, warm, ?, strong, warm, same \rangle$

$$h_4 = \langle \text{ sunny, warm, ?, strong, ?, ?}$$

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Discussion of the Find-S Algorithm

- 1. Did we learn the only concept—or are there others?
- 2. Why should one pursuit the maximally specific hypothesis?
- 3. What if several maximally specific hypotheses exist?
- 4. Inconsistencies in the example set *D* remain undetected.
- 5. An inappropriate hypothesis structure or space H remains undetected.

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Definition 5 (Version Space)

The version space $V_{H,D}$ of an hypothesis space H and a example set D is comprised of all hypotheses $h \in H$ that are consistent with a set D of examples:

$$V_{H,D} = \{ h \mid h \in H \land (\forall (\mathbf{x}, c(\mathbf{x})) \in D : h(\mathbf{x}) = c(\mathbf{x})) \}$$

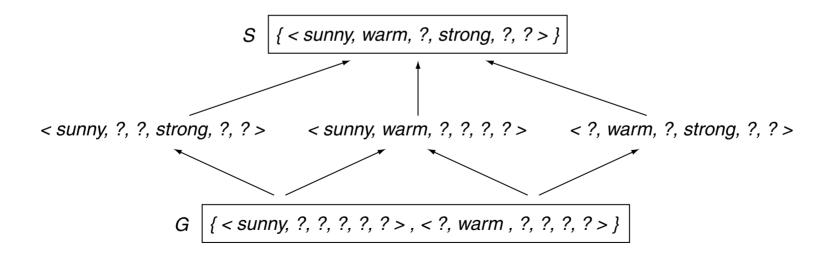
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$$V_{H,D} = \{ h \mid h \in H \land (\forall (\mathbf{x}, c(\mathbf{x})) \in D : h(\mathbf{x}) = c(\mathbf{x})) \}$$

Illustration of $V_{H,D}$ for the example set D:



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Remarks:

- \Box The term "version space" reflects the fact that $V_{H,D}$ represents the set of all consistent versions of the target concept that are encoded in D.
- A naive approach for the construction of the version space is the following: (1) enumeration of all members of H, and, (2) elimination of those $h \in H$ for which $h(\mathbf{x}) \neq c(\mathbf{x})$ holds. This approach presumes a finite hypothesis space H and is feasible only for toy problems.

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Definition 6 (Boundary Sets of a Version Space)

Let H be hypothesis space and let D be set of examples. Then, based on the \geq_g -relation, the set of maximally general hypotheses, G, is defined as follows:

$$\{g \mid g \in H \land \mathit{consistent}(g,D) \land (\not\exists g' : g' \in H \land g' >_g g \land \mathit{consistent}(g',D)) \}$$

Similarly, the set of maximally specific (i.e., minimally general) hypotheses, S, is defined as follows:

$$\{s \mid s \in H \land consistent(s,D) \land (\not\exists s' : s' \in H \land s >_g s' \land consistent(s',D)) \}$$

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Theorem 7 (Version Space Representation)

Let X be a feature space and let H be a set of boolean-valued functions with domain X. Moreover, let $c: X \to \{0,1\}$ be a target concept and let D be a set of examples of the form $(\mathbf{x}, c(\mathbf{x}))$. Then, based on the \geq_g -relation, each member of the version space $V_{H,D}$ lies in between two members of G and G respectively:

$$V_{H,D} = \{ h \mid h \in H \land (\exists g \in G \exists s \in S : g \ge_q h \ge_q s) \}$$

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Candidate Elimination Algorithm [Mitchell 1997]

- 1. Initialization: $G = \{g_0\}, S = \{s_0\}$
- 2. If x is a positive example
 - \square Remove from G any hypothesis that is not consistent with x
 - $f \Box$ For each hypothesis s in S that is not consistent with f x
 - \Box Remove s from S
 - \Box Add to S all minimal generalizations h of s such that
 - 1. h is consistent with x and
 - 2. some member of G is more general than h
 - \square Remove from S any hypothesis that is less specific than another hypothesis in S

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Candidate Elimination Algorithm [Mitchell 1997]

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 - \Box For each hypothesis s in S that is not consistent with \mathbf{x}
 - \square Remove s from S
 - \Box Add to S all minimal generalizations h of s such that
 - 1. h is consistent with x and
 - 2. some member of G is more general than h
 - \square Remove from S any hypothesis that is less specific than another hypothesis in S
- 3. If x is a negative example
 - \square Remove from S any hypothesis that is not consistent with \mathbf{x}
 - $f \Box$ For each hypothesis g in G that is not consistent with ${f x}$
 - \square Remove g from G
 - \Box Add to G all minimal specializations h of g such that
 - 1. h is consistent with x and
 - 2. some member of S is more specific than h
 - \Box Remove from G any hypothesis that is less general than another hypothesis in G

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Remarks:

- The basic idea of Candidate Elimination is as follows:
 - A maximally specific hypothesis $s \in S$ restricts the positive examples in first instance. Hence, s must be relaxed (= generalized) with regard to each positive example that is not consistent with s.
 - Conversely, a maximally general hypothesis $g \in G$ tolerates the negative examples in first instance. Hence, g must be constrained (= specialized) with regard to each negative example that is not consistent with g.

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Candidate Elimination Algorithm (pseudo code)

```
1. G = \{g_0\} // G is the set of maximally general hypothesis in H. S = \{s_0\} // S is the set of maximally specific hypothesis in H.

2. FOREACH (\mathbf{x}, c(\mathbf{x})) \in D DO

IF c(\mathbf{x}) = 1 THEN // \mathbf{x} is a positive example.

FOREACH g \in G DO IF g(\mathbf{x}) \neq 1 THEN G = G \setminus \{g\} ENDDO

FOREACH s \in S DO

IF s(\mathbf{x}) \neq 1 THEN

S = S \setminus \{s\}, S^+ = min\_generalizations(s, \mathbf{x})

FOREACH s \in S^+ DO IF (\exists g \in G : g \geq_g s) THEN S = S \cup \{s\} ENDDO

FOREACH s \in S DO IF (\exists s' \in S : s' \neq s \land s \geq_g s') THEN S = S \setminus \{s\} ENDDO

ENDDO

ELSE // \mathbf{x} is a negative example.
```

```
ENDIF
ENDDO
```

3. return(G, S)

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Candidate Elimination Algorithm (pseudo code)

```
1. G = \{g_0\} // G is the set of maximally general hypothesis in H.
     S = \{s_0\} // S is the set of maximally specific hypothesis in H.
2. FOREACH (\mathbf{x}, c(\mathbf{x})) \in D DO
       IF c(\mathbf{x}) = 1 THEN // x is a positive example.
          FOREACH g \in G do if g(\mathbf{x}) \neq 1 then G = G \setminus \{g\} enddo
          FOREACH s \in S DO
            IF s(\mathbf{x}) \neq 1 THEN
               S = S \setminus \{s\}, S^+ = \min generalizations(s, \mathbf{x})
               FOREACH s \in S^+ do if (\exists g \in G : g \geq_g s) then S = S \cup \{s\} enddo
               FOREACH s \in S do if (\exists s' \in S : s' \neq s \land s \geq_q s') then S = S \setminus \{s\} enddo
          ENDDO
       ELSE // x is a negative example.
          FOREACH s \in S do if s(\mathbf{x}) \neq 0 then S = S \setminus \{s\} enddo
          FOREACH g \in G DO
            IF q(\mathbf{x}) \neq 0 THEN
               G = G \setminus \{q\}, G^- = min\_specializations(q, x)
               FOREACH g \in G^- do if (\exists s \in S : g \geq_q s) then G = G \cup \{g\} enddo
               FOREACH g \in G do if (\exists g' \in G : g' \neq g \land g' \geq_g g) then G = G \setminus \{g\} enddo
          ENDDO
       ENDIF
     ENDDO
3. return(G, S)
```

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Candidate Elimination Algorithm (illustration)

$$\{\langle \perp, \perp, \perp, \perp, \perp, \perp \rangle\}$$
 S₀

$$\{,?,?,?,?,?\}$$

Candidate Elimination Algorithm (illustration)

$$\{ ,?,?,?,?,? \} G_0, G_1,$$

 $x_1 = (sunny, warm, normal, strong, warm, same)$

 $EnjoySport(\mathbf{x}_1) = 1$

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Candidate Elimination Algorithm (illustration)

$$\{ \langle ?, ?, ?, ?, ?, ? \rangle \}$$
 G_0, G_1, G_2

 $\mathbf{x}_1 = (sunny, warm, normal, strong, warm, same)$ $\mathbf{x}_2 = (sunny, warm, high, strong, warm, same)$ $EnjoySport(\mathbf{x}_1) = 1$ $EnjoySport(\mathbf{x}_2) = 1$

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Candidate Elimination Algorithm (illustration)

 $\mathbf{x}_1 = (sunny, warm, normal, strong, warm, same)$ $\mathbf{x}_2 = (sunny, warm, high, strong, warm, same)$

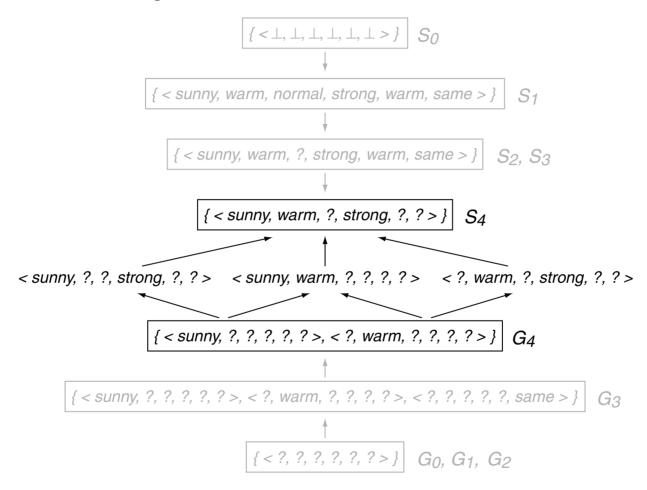
 $\mathbf{x}_3 = (\textit{rainy, cold, high, strong, warm, change})$

EnjoySport(\mathbf{x}_1) = 1 EnjoySport(\mathbf{x}_2) = 1 EnjoySport(\mathbf{x}_2) = 0

 $EnjoySport(\mathbf{x}_3) = 0$ [Feature domains] [Algorithm]

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Candidate Elimination Algorithm (illustration)



```
\mathbf{x}_1 = (sunny, warm, normal, strong, warm, same)\mathbf{x}_2 = (sunny, warm, high, strong, warm, same)
```

 $\mathbf{x}_3 = (\textit{rainy, cold, high, strong, warm, change})$

 $\mathbf{x}_4 = (sunny, warm, high, strong, cool, change)$

EnjoySport(
$$\mathbf{x}_1$$
) = 1
EnjoySport(\mathbf{x}_2) = 1
EnjoySport(\mathbf{x}_3) = 0
EnjoySport(\mathbf{x}_4) = 1

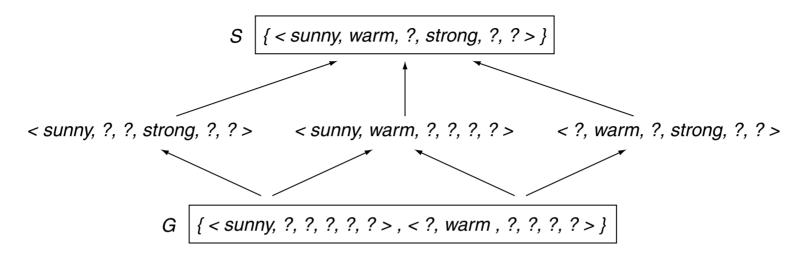
[Feature domains] [Algorithm]

Discussion of the Candidate Elimination Algorithm

- 1. What about selecting examples from D according to a certain strategy? Keyword: active learning
- 2. What are partially learned concepts and how to exploit them? Keyword: ensemble classification
- 3. The version space as defined here is "biased". What does this mean?
- 4. Will Candidate Elimination converge towards the correct hypothesis?
- 5. When does one end up with an empty version space?

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Question 1: Selecting Examples from *D*

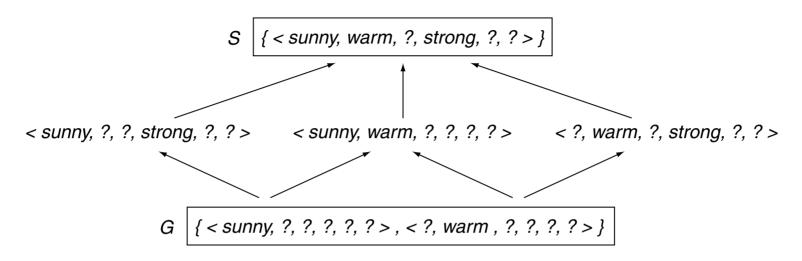


An example from which we can "maximally" learn:

 $\mathbf{x}_7 = (\textit{sunny}, \textit{warm}, \textit{normal}, \textit{light}, \textit{warm}, \textit{same})$

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Question 1: Selecting Examples from D



An example from which we can "maximally" learn:

 $x_7 = (sunny, warm, normal, light, warm, same)$

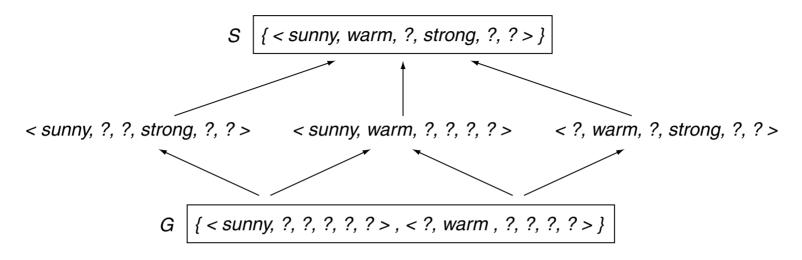
Discussion:

Irrespective the value of $c(\mathbf{x}_7)$, the example $(\mathbf{x}_7, c(\mathbf{x}_7))$ will be consistent with three of the six hypotheses. It follows:

- \Box If $EnjoySport(\mathbf{x}_7) = 1$ S can be further generalized.
- If $EnjoySport(\mathbf{x}_7) = \mathbf{0}$ G can be further specialized.

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Question 2: Partially Learned Concepts

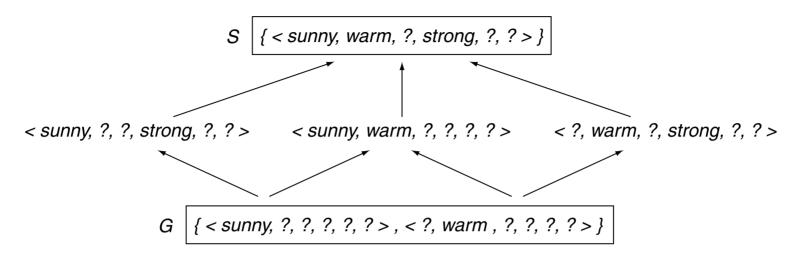


Combine the six classifiers in the version space:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
5	sunny	warm	normal	strong	cool	change	
6	rainy	cold	normal	light	warm	same	
7	sunny	warm	normal	light	warm	same	
8	sunny	cold	normal	strong	warm	same	

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Question 2: Partially Learned Concepts

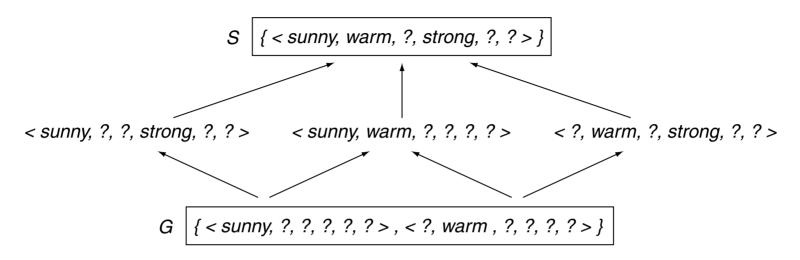


Combine the six classifiers in the version space:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
5	sunny	warm	normal	strong	cool	change	6+:0-
6	rainy	cold	normal	light	warm	same	
7	sunny	warm	normal	light	warm	same	
8	sunny	cold	normal	strong	warm	same	

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Question 2: Partially Learned Concepts

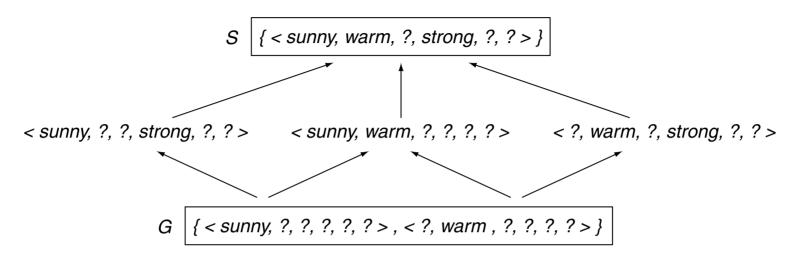


Combine the six classifiers in the version space:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
5	sunny	warm	normal	strong	cool	change	6+:0-
6	rainy	cold	normal	light	warm	same	0+:6-
7	sunny	warm	normal	light	warm	same	
8	sunny	cold	normal	strong	warm	same	

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Question 2: Partially Learned Concepts

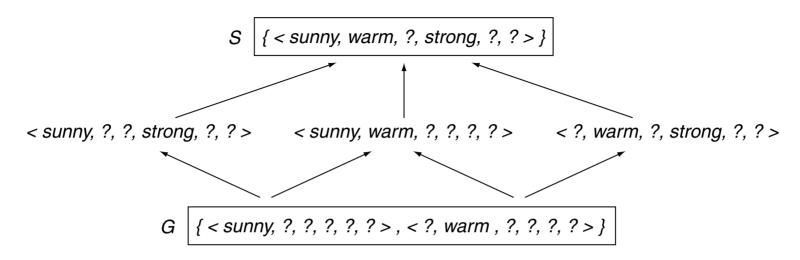


Combine the six classifiers in the version space:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
5	sunny	warm	normal	strong	cool	change	6+:0-
6	rainy	cold	normal	light	warm	same	0+:6-
7	sunny	warm	normal	light	warm	same	3+:3-
8	sunny	cold	normal	strong	warm	same	

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Question 2: Partially Learned Concepts



Combine the six classifiers in the version space:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
5	sunny	warm	normal	strong	cool	change	6+:0-
6	rainy	cold	normal	light	warm	same	0+:6-
7	sunny	warm	normal	light	warm	same	3+:3-
8	sunny	cold	normal	strong	warm	same	2+:4-

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Question 3: Inductive Bias

A new set of training examples D:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport
9	sunny	warm	normal	strong	cool	change	yes
10	cloudy	warm	normal	strong	cool	change	yes

 \Rightarrow $S = \{ \langle ?, warm, normal, strong, cool, change \rangle \}$

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Question 3: Inductive Bias

A new set of training examples D:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport		
9	sunny	warm	normal	strong	cool	change	yes		
10	cloudy	warm	normal	strong	cool	change	yes		
	\Rightarrow $S = \{ \langle ?, warm, normal, strong, cool, change \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$								
11	rainy	warm	normal	strong	cool	change	no		

$$\rightarrow$$
 $S = \{ \}$

Discussion:

□ What assumptions about the target concept are met a-priori by the learner?

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Question 3: Inductive Bias

A new set of training examples D:

Example	Sky	Temperature	Humidity	Wind	Water	Forecast	EnjoySport		
9	sunny	warm	normal	strong	cool	change	yes		
10	cloudy	warm	normal	strong	cool	change	yes		
\Rightarrow $S = \{ \langle ?, warm, normal, strong, cool, change \rangle \}$									
11	rainy	warm	normal	strong	cool	change	no		

$$\Rightarrow$$
 $S = \{ \}$

Discussion:

- What assumptions about the target concept are met a-priori by the learner?
- → Consequence: The hypothesis space H may be designed to contain more complex concepts, e.g., $\langle sunny, ?, ?, ?, ?, ? \rangle \lor \langle cloudy, ?, ?, ?, ?, ? \rangle$.

Question 3: Inductive Bias (continued)

- In a binary classification problem the unrestricted (= unbiased) hypothesis space contains $|\mathcal{P}(X)| \equiv 2^{|X|}$ elements.
- A learning algorithm that considers all possible hypotheses as equally likely makes no a-priori assumption with regard to the target concept.
- □ A learning algorithm without a-priori assumptions has no "inductive bias".

"The policy by which a [learning] algorithm generalizes from observed training examples to classify unseen instances is its inductive bias. [...] Inductive bias is the set of assumptions that, together with the training data, deductively justify the classification by the learner to future instances."

[p.63, Mitchell 1997]

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Question 3: Inductive Bias (continued)

- In a binary classification problem the unrestricted (= unbiased) hypothesis space contains $|\mathcal{P}(X)| \equiv 2^{|X|}$ elements.
- A learning algorithm that considers all possible hypotheses as equally likely makes no a-priori assumption with regard to the target concept.
- □ A learning algorithm without a-priori assumptions has no "inductive bias".

"The policy by which a [learning] algorithm generalizes from observed training examples to classify unseen instances is its inductive bias. [...] Inductive bias is the set of assumptions that, together with the training data, deductively justify the classification by the learner to future instances."

[p.63, Mitchell 1997]

- → A learning algorithm without inductive bias has no directive to classify unseen examples. Put another way: the learner cannot *generalize*.
- → A learning algorithm without inductive bias will only memorize.

Which algorithm (Find-S, Candidate Elimination) has a stronger inductive bias?

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