

Chapter IR:III

III. Indexing

- ❑ Indexing Basics
- ❑ Inverted Index
- ❑ Query Processing I
- ❑ Query Processing II
- ❑ Index Construction
- ❑ Index Compression

Query Processing I

Retrieval Types

Query processing can be done according to two basic retrieval types:

- ❑ **Set retrieval**

A query induces a subset of the indexed document which is considered relevant.

- ❑ **Ranked retrieval**

A query induces a ranking among all indexed documents in descending order of relevance.

Ranked retrieval is the norm in virtually all modern search engines.

Retrieval type-dependent query processing algorithms:

- ❑ **Postlist intersection algorithms**

- ❑ **Document scoring algorithms**

Query Processing I

Query Semantics for Set Retrieval

Keyword queries have an intrinsically Boolean semantics, either implicitly implied by user behavior and expectations, or explicitly specified.

We distinguish four types:

- ❑ Single-term queries
- ❑ Disjunctive multi-term queries
Only Boolean OR connectives. Example: Antony \vee Brutus \vee Calpurnia.
- ❑ Conjunctive multi-term queries
Only Boolean AND connectives. Example: Antony \wedge Brutus \wedge Calpurnia.
 - + Constraint: Proximity
Example: Antony NEAR Caesar
 - + Constraint: Phrase
Example: “Antony and Caesar”
- ❑ “Complex” Boolean multi-term queries
Remainder of Boolean formulas. Example: (Antony \vee Caesar) $\wedge \neg$ Calpurnia.
Can be normalized to disjunctive or conjunctive normal form.

Query Processing I

Postlist Intersection































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⋮												
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procedure INTERSECT(π_i, π_j):

- 1: **result** $\leftarrow \{\}$
- 2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**
- 3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**
- 4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$
- 5: $\text{next}(\pi_i), \quad \text{next}(\pi_j)$
- 6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**
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Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :











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








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T	Postings
\vdots	
t_i	<div><div>2, 4</div><div></div><div></div><div>4, 9</div><div>8, 2</div><div>16, 1</div><div></div><div>19, 7</div><div>23, 5</div><div>28, 6</div><div></div><div>41, 8</div><div>50, 6</div><div>77, 8</div><div></div><div>...</div></div>
t_j	<div><div>1, 1</div><div></div><div></div><div>2, 3</div><div>3, 5</div><div>5, 2</div><div></div><div>8, 17</div><div>41, 6</div><div>51, 5</div><div></div><div>60, 5</div><div>71, 3</div><div>77, 2</div><div></div><div>...</div></div>
\vdots	

Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :

procedure INTERSECT(π_i, π_j):

1: **result** $\leftarrow \{2, 8, 41\}$

2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**

3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**

4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$

5: $\text{next}(\pi_i), \text{next}(\pi_j)$

6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**

7: **if** $\text{hasSkipTarget}(\pi_i, \text{document}(\pi_j))$ **then** $\text{skip}(\pi_i, \text{document}(\pi_j))$ **else** $\text{next}(\pi_i)$

8: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_j) < \text{document}(\pi_i)$ **do**

9: **if** $\text{hasSkipTarget}(\pi_j, \text{document}(\pi_i))$ **then** $\text{skip}(\pi_j, \text{document}(\pi_i))$ **else** $\text{next}(\pi_j)$

10: **return** **result**

Query Processing I

Postlist Intersection

Let π_i denote the postlist of term t_i , ordered by document identifier:

T	Postings
\vdots	
t_i	<div><div>2, 4</div><div></div><div></div><div>4, 9</div><div>8, 2</div><div>16, 1</div><div></div><div>19, 7</div><div>23, 5</div><div>28, 6</div><div></div><div>41, 8</div><div>50, 6</div><div>77, 8</div><div></div><div>...</div></div>
t_j	<div><div>1, 1</div><div></div><div></div><div>2, 3</div><div>3, 5</div><div>5, 2</div><div></div><div>8, 17</div><div>41, 6</div><div>51, 5</div><div></div><div>60, 5</div><div>71, 3</div><div>77, 2</div><div></div><div>...</div></div>
\vdots	

Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :

procedure INTERSECT(π_i, π_j):

- 1: **result** $\leftarrow \{2, 8, 41\}$
- 2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**
- 3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**
- 4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$
- 5: $\text{next}(\pi_i), \quad \text{next}(\pi_j)$
- 6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**
- 7: **if** $\text{hasSkipTarget}(\pi_i, \text{document}(\pi_j))$ **then** $\text{skip}(\pi_i, \text{document}(\pi_j))$ **else** $\text{next}(\pi_i)$
- 8: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_j) < \text{document}(\pi_i)$ **do**
- 9: **if** $\text{hasSkipTarget}(\pi_j, \text{document}(\pi_i))$ **then** $\text{skip}(\pi_j, \text{document}(\pi_i))$ **else** $\text{next}(\pi_j)$
- 10: **return** **result**

Query Processing I

Postlist Intersection

Let π_i denote the postlist of term t_i , ordered by document identifier:

T	Postings
\vdots	
t_i	<div><div>2, 4</div><div></div><div></div><div>4, 9</div><div>8, 2</div><div>16, 1</div><div></div><div>19, 7</div><div>23, 5</div><div>28, 6</div><div></div><div>41, 8</div><div>50, 6</div><div>77, 8</div><div></div><div>...</div></div>
t_j	<div><div>1, 1</div><div></div><div></div><div>2, 3</div><div>3, 5</div><div>5, 2</div><div></div><div>8, 17</div><div>41, 6</div><div>51, 5</div><div></div><div>60, 5</div><div>71, 3</div><div>77, 2</div><div></div><div>...</div></div>
\vdots	

Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :

procedure INTERSECT(π_i, π_j):

1: **result** $\leftarrow \{2, 8, 41\}$

2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**

3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**

4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$

5: $\text{next}(\pi_i), \text{next}(\pi_j)$

6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**

7: **if** $\text{hasSkipTarget}(\pi_i, \text{document}(\pi_j))$ **then** $\text{skip}(\pi_i, \text{document}(\pi_j))$ **else** $\text{next}(\pi_i)$

8: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_j) < \text{document}(\pi_i)$ **do**











9: **if** $\text{hasSkipTarget}(\pi_j, \text{document}(\pi_i))$ **then** $\text{skip}(\pi_j, \text{document}(\pi_i))$ **else** $\text{next}(\pi_j)$

10: **return** **result**

Query Processing I

Postlist Intersection

Let π_i denote the postlist of term t_i , ordered by document identifier:

T	Postings											
\vdots	∇											
t_i	<div>2, 4</div> <div>4, 9</div> <div>8, 2</div> <div>16, 1</div> <div>19, 7</div> <div>23, 5</div> <div>28, 6</div> <div>41, 8</div> <div>50, 6</div> <div>77, 8</div> <div>...</div>											
t_j	<div>1, 1</div> <div>2, 3</div> <div>3, 5</div> <div>5, 2</div> <div>8, 17</div> <div>41, 6</div> <div>51, 5</div> <div>60, 5</div> <div>71, 3</div> <div>77, 2</div> <div>...</div>											
\vdots	\triangle											

Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :

procedure INTERSECT(π_i, π_j):

1: **result** $\leftarrow \{2, 8, 41, 77\}$

2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**

3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**

4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$

5: $\text{next}(\pi_i), \text{next}(\pi_j)$

6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**

7: **if** $\text{hasSkipTarget}(\pi_i, \text{document}(\pi_j))$ **then** $\text{skip}(\pi_i, \text{document}(\pi_j))$ **else** $\text{next}(\pi_i)$

8: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_j) < \text{document}(\pi_i)$ **do**

























9: **if** $\text{hasSkipTarget}(\pi_j, \text{document}(\pi_i))$ **then** $\text{skip}(\pi_j, \text{document}(\pi_i))$ **else** $\text{next}(\pi_j)$

10: **return** result

Query Processing I

Postlist Intersection

Let π_i denote the postlist of term t_i , ordered by document identifier:

T	Postings															
\vdots	∇															
t_i	<table><tr><td>2, 4</td><td></td><td>4, 9</td><td>8, 2</td><td>16, 1</td><td></td><td>19, 7</td><td>23, 5</td><td>28, 6</td><td></td><td>41, 8</td><td>50, 6</td><td>77, 8</td><td></td><td>...</td></tr></table>	2, 4		4, 9	8, 2	16, 1		19, 7	23, 5	28, 6		41, 8	50, 6	77, 8		...
2, 4		4, 9	8, 2	16, 1		19, 7	23, 5	28, 6		41, 8	50, 6	77, 8		...		
t_j	<table><tr><td>1, 1</td><td></td><td>2, 3</td><td>3, 5</td><td>5, 2</td><td></td><td>8, 17</td><td>41, 6</td><td>51, 5</td><td></td><td>60, 5</td><td>71, 3</td><td>77, 2</td><td></td><td>...</td></tr></table>	1, 1		2, 3	3, 5	5, 2		8, 17	41, 6	51, 5		60, 5	71, 3	77, 2		...
1, 1		2, 3	3, 5	5, 2		8, 17	41, 6	51, 5		60, 5	71, 3	77, 2		...		
\vdots	\triangle															

Given a Boolean query $q = t_i \wedge t_j$, compute the intersection of their postlists π_i, π_j :

procedure INTERSECT(π_i, π_j):

1: **result** $\leftarrow \{2, 8, 41, 77\}$

2: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **do**

3: **if** $\text{document}(\pi_i) = \text{document}(\pi_j)$ **then**

4: **result** $\leftarrow \text{result} \cup \text{document}(\pi_i)$

5: $\text{next}(\pi_i), \text{next}(\pi_j)$

6: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_i) < \text{document}(\pi_j)$ **do**

7: **if** $\text{hasSkipTarget}(\pi_i, \text{document}(\pi_j))$ **then** $\text{skip}(\pi_i, \text{document}(\pi_j))$ **else** $\text{next}(\pi_i)$

8: **while** $\pi_i \neq \text{NIL}$ **and** $\pi_j \neq \text{NIL}$ **and** $\text{document}(\pi_j) < \text{document}(\pi_i)$ **do**

9: **if** $\text{hasSkipTarget}(\pi_j, \text{document}(\pi_i))$ **then** $\text{skip}(\pi_j, \text{document}(\pi_i))$ **else** $\text{next}(\pi_j)$

10: **return** result

Remarks:

- ❑ Postlists are typically too large to fit into main memory so that they cannot be accessed like an array, but have to be iterated.
- ❑ The *document* function returns the document identifier stored in a posting.
- ❑ The *next* function advances the postlist iterator to the next posting.
- ❑ The *hasSkipTarget* function checks whether the current posting has skip information, and whether a target with a document identifier smaller than the one passed is available.
- ❑ The *skip* function advances the postlist iterator to the posting nearest the passed skip target.
- ❑ For simplicity, the result of the Intersect procedure consists of only a set of document identifiers. In practice, it would return postings. Here, the question arises which postings to pick, those of π_i or those of π_j : if no other information than the document identifier is present or required for later processing, it does not matter which one is picked. Otherwise, a new posting must be constructed by merging the ones found having a matching document identifier.

Query Processing I

Postlist Intersection

Given a Boolean AND query $q = t_1, \dots, t_n$ comprising more than two terms, the required postlist intersections are conducted in increasing order of postlist length:

procedure INTERSECT(t_1, \dots, t_n):

- 1: $\text{terms} \leftarrow \text{sortByIncreasingPostlistLength}(t_1, \dots, t_n)$
- 2: $t_i \leftarrow \text{first}(\text{terms})$
- 3: $\text{terms} \leftarrow \text{rest}(\text{terms})$
- 4: $\text{result} \leftarrow \pi_i$
- 5: **while** $\text{terms} \neq \text{NIL}$ **and** $\text{result} \neq \text{NIL}$ **do**
- 6: $t_j \leftarrow \text{first}(\text{terms})$
- 7: $\text{terms} \leftarrow \text{rest}(\text{terms})$
- 8: $\text{result} \leftarrow \text{INTERSECT}(\text{result}, \pi_j)$
- 9: **return** result

Observations:

- ❑ The amount of memory required to store the result postlist is bounded by the shortest postlist of the terms t_1, \dots, t_n .
- ❑ Hard disk seeking is minimized since every postlist is read sequentially.
- ❑ The smaller the result, the more effective are the skip pointers.

Query Processing I

Positional Indexing

Given a phrasal query $q = "t_1 \dots t_m"$, retrieving documents that contain the query's terms in that specific order requires positional indexing.

Example:

<i>T</i>	Postings			
to	...	<table><tr><td>4, 250, (... , 133, 137, ...)</td></tr></table>	4, 250, (... , 133, 137, ...)	...
4, 250, (... , 133, 137, ...)				
be	...	<table><tr><td>4, 125, (... , 134, 138, ...)</td></tr></table>	4, 125, (... , 134, 138, ...)	...
4, 125, (... , 134, 138, ...)				
or	...	<table><tr><td>4, 40, (... , 135, ...)</td></tr></table>	4, 40, (... , 135, ...)	...
4, 40, (... , 135, ...)				
not	...	<table><tr><td>4, 15, (... , 136, ...)</td></tr></table>	4, 15, (... , 136, ...)	...
4, 15, (... , 136, ...)				

What phrase does document 4 contain?

Query Processing I

Positional Indexing

Given a phrasal query $q = "t_1 \dots t_m"$, retrieving documents that contain the query's terms in that specific order requires positional indexing.

Example:

<i>T</i>	Postings	
to	... 4, 250, (...133, 137, ...) ...	Document 4 contains the phrase to be or not to be at term positions 133–138.
be	... 4, 125, (...134, 138, ...) ...	
or	... 4, 40, (...135, ...) ...	
not	... 4, 15, (...136, ...) ...	

During postlist intersection, for each pair of matching postings, their position lists are compared to ensure that the terms in question occupy positions relative to each other that correspond to their relative positions in the query.

The algorithm for position list comparison works like that for postlist intersection.

The runtime for query processing is in $O(\sum_{d \in D} |d|)$.

The space requirements are 2–4 times that of a nonpositional index.

Query Processing I

Positional Indexing

Given a phrasal query $q = "t_1 \dots t_m"$, retrieving documents that contain the query's terms in that specific order requires positional indexing.

Example:

<i>T</i>	Postings
to be	... 4, 80, (...133, 137, ...) ...
be or	... 4, 55, (...134, ...) ...
or not	... 4, 20, (...135, ...) ...
not to	... 4, 7, (...136, ...) ...

Document 4 contains the phrase
to be or not to be
at term positions 133–138.

To speed up phrasal search, n -grams can be used as index terms:

How much faster can phrasal queries be processed?

What about space requirements?

Query Processing I

Positional Indexing

Given a phrasal query $q = \text{"}t_1 \dots t_m\text{"}$, retrieving documents that contain the query's terms in that specific order requires positional indexing.

Example:

<i>T</i>	Postings		
to be	... <table><tr><td>4, 80, (... , 133, 137, ...)</td></tr></table> ...	4, 80, (... , 133, 137, ...)	Document 4 contains the phrase to be or not to be at term positions 133–138.
4, 80, (... , 133, 137, ...)			
be or	... <table><tr><td>4, 55, (... , 134, ...)</td></tr></table> ...	4, 55, (... , 134, ...)	
4, 55, (... , 134, ...)			
or not	... <table><tr><td>4, 20, (... , 135, ...)</td></tr></table> ...	4, 20, (... , 135, ...)	
4, 20, (... , 135, ...)			
not to	... <table><tr><td>4, 7, (... , 136, ...)</td></tr></table> ...	4, 7, (... , 136, ...)	
4, 7, (... , 136, ...)			

To speed up phrasal search, n -grams can be used as index terms:
The time to process phrasal queries of length at least n is divided by n .

n -gram indexes for $n > 1$ are no substitute for 1-gram indexes; space requirements are k times the space of a 1-gram index, where k are the values of n indexed.

Relaxation: index n -grams without positional information; intersect postlists of overlapping n -grams from the phrasal query: some likelihood of wrong results.

Query Processing I

Positional Indexing

Given a keyword query $q = \dots t_i \dots t_j \dots$, documents that contain t_i and t_j in close **proximity** are likely more relevant than documents where the terms are far apart.

Let p_i, p_j denote the term position lists of t_i, t_j in a given document d . Whether t_i is in an **ϵ -environment** of t_j , where $\epsilon > 1$, can be determined as follows:

procedure PROXIMITYINTERSECT(p_i, p_j, ϵ):

```
1: result  $\leftarrow \{\}$ 
2: while  $p_i \neq \text{NIL}$  do
3:   matches  $\leftarrow \{\}$ 
4:   while  $p_j \neq \text{NIL}$  and  $\text{position}(p_j) \leq \text{position}(p_i)$  do
5:     if  $\text{position}(p_i) - \text{position}(p_j) \leq \epsilon$  then
6:       add(matches,  $\text{position}(p_j)$ )
7:       next( $p_j$ )
8:   for each match  $\in$  matches do
9:     add(result,  $\text{position}(p_i)$ , match)
10:  next( $p_i$ )
11: return result
```

Remarks:

- ❑ Most retrieval models do not encode positional information, so that keyword proximity is used as an additional relevance signal or as prior probability for a document.

Query Processing II

Retrieval Types

Query processing can be done according to two basic retrieval types:

- ❑ Set retrieval

A query induces a subset of the indexed document which is considered relevant.

- ❑ Ranked retrieval

A query induces a ranking among all indexed documents in descending order of relevance.

Ranked retrieval is the norm in virtually all modern search engines.

Retrieval type-dependent query processing algorithms:

- ❑ Postlist intersection algorithms

- ❑ Document scoring algorithms

Query Processing II

Query Semantics for Set Retrieval

Keyword queries have an intrinsically Boolean semantics, either implicitly implied by user behavior and expectations, or explicitly specified.

We distinguish four types:

- ❑ Single-term queries
- ❑ Disjunctive multi-term queries
Only Boolean OR connectives. Example: Antony \vee Brutus \vee Calpurnia.
- ❑ Conjunctive multi-term queries
Only Boolean AND connectives. Example: Antony \wedge Brutus \wedge Calpurnia.
 - + Constraint: Proximity
Example: Antony NEAR Caesar
 - + Constraint: Phrase
Example: “Antony and Caesar”
- ❑ “Complex” Boolean multi-term queries
Remainder of Boolean formulas. Example: (Antony \vee Caesar) $\wedge \neg$ Calpurnia.
Can be normalized to disjunctive or conjunctive normal form.

Query Processing II

Document Scoring

In general, a query q is processed as a **disjunctive query**, where each term $t_i \in q$ may or may not occur in a relevant document d , as long as at least one t_i occurs.

The two most salient strategies for index-based document scoring are as follows:

❑ Document-at-a-time scoring

- Precondition: a total order of documents in the index's posting lists is enforced (e.g., ordering criterion document ID or rather document quality (IDs re-assigned)).
- Postlists of a query's terms are traversed in parallel to score one document at a time.
- Each document's score is instantly complete, but the ranking only at the end.
- Concurrent disk IO overhead increases with query length.

❑ Term-at-a-time scoring

- Traverse postlists one a time (e.g., term ordering criterion frequency or importance).
- Maintain temporary query postlist, containing candidate documents.
- As each document's score accumulates, an approximate ranking becomes available.
- More main memory required for maintaining temporary postlist.

❑ Safe and unsafe optimizations exist, e.g., to stop the search early.

Remarks:

- ❑ Web search engines often return results without some of a query's terms for very specific queries, indicating a disjunctive interpretation. Nevertheless, many retrieval models assign higher scores to documents matching more of a query's terms, leaning toward a conjunctive interpretation.

Query Processing II

Document Scoring

Given a query $q = t_1, \dots, t_{|q|}$, its representation \mathbf{q} , and a relevance function ρ , in **document-at-a-time scoring** the postlists of \mathbf{q} 's terms are traversed concurrently:

procedure DAATSCORING(\mathbf{q})

```
1: results  $\leftarrow$  priorityqueue()
2: continue  $\leftarrow$  TRUE
3: while continue do
4:   current  $\leftarrow \infty$ 
5:   for all terms  $t_i \in \mathbf{q}$  do
6:     if  $\pi_i \neq \text{NIL}$  and  $\text{document}(\pi_i) < \text{current}$  then current  $\leftarrow \text{document}(\pi_i)$ 
7:    $\mathbf{d} \leftarrow \text{representation}()$ 
8:   for all terms  $t_i \in \mathbf{q}$  do
9:     if  $\pi_i \neq \text{NIL}$  and  $\text{document}(\pi_i) = \text{current}$  then  $\text{add}(\mathbf{d}, t_i, \text{weight}(\pi_i))$ 
10:   $\text{add}(\text{results}, \text{current}, \rho(\mathbf{q}, \mathbf{d}))$ 
11:  continue  $\leftarrow$  FALSE
12:  for all terms  $t_i \in \mathbf{q}$  do
13:    if  $\pi_i \neq \text{NIL}$  and  $\text{document}(\pi_i) = \text{current}$  then
14:       $\text{next}(\pi_i)$ 
15:    if  $\pi_i \neq \text{NIL}$  then continue  $\leftarrow$  TRUE
16: return results
```

Remarks:

- ❑ DAAT = Document at a time
- ❑ Postlist skip pointers are not needed for disjunctive query semantics. In case of conjunctive semantics they still help to skip through the posting lists.
- ❑ We distinguish between a real-world query q and its computer representation q , which may include more terms. Likewise, document d 's representation is d .
- ❑ Lines 7–9 reconstruct the representation d for d from the inverted index.
- ❑ Line 10 adds to the results queue the currently scored document alongside its relevance score, computed using the relevance function ρ that maps document and query representations to a real-valued score.
- ❑ Document-at-a-time scoring makes heavy use of disk seeks. With increasing query length $|q|$, dependent on the disks used and the distribution of the index across disks, the practical runtime of this approach can be poor (while theoretically the same postings are processed as for term-at-a-time).
- ❑ Document-at-a-time scoring has a rather small memory footprint on the order of the number of documents to return. This footprint can easily be bounded within top- k retrieval by limiting the size of the results priority queue to k entries with the currently highest scores.
- ❑ Document-at-a-time scoring presumes a postlist ordering by document identifier or quality indicators like PageRank, presuming IDs are reassigned accordingly.

Query Processing II

Document Scoring

Given a query $q = t_1, \dots, t_{|q|}$, its representation \mathbf{q} , and a relevance function ρ , in **term-at-a-time scoring** the postlists of \mathbf{q} 's terms are traversed iteratively:

procedure TAATSCORING(\mathbf{q})

```
1: accumulators  $\leftarrow$  hashmap()
2: for all terms  $t_i \in \mathbf{q}$  do
3:   while  $\pi_i \neq \text{NIL}$  do
4:     update(accumulators, document( $\pi_i$ ), weight( $\pi_i$ ))
5:     next( $\pi_i$ )
6: results  $\leftarrow$  priorityqueue(accumulators)
7: return results
```

Term at a time scoring has a comparably high main memory load but reads every postlist consecutively. It can be implemented so that every postlist is read in parallel (e.g., from different disks).

Remarks:

- ❑ TAAT = Term at a time
- ❑ The *update* function updates the accumulated document score for the document posting currently read based on the term weight stored in the posting. This presumes that the relevance function ρ of the underlying retrieval model is additive.
- ❑ The order in which terms are processed (Line 2) affects how quick the accumulators accurately approximate the final document scores.
- ❑ Term at a time scoring makes no a priori assumptions about postlist ordering; in case of conjunctive interpretation some ID ordering is still very helpful, and would render skip lists useful. However, to speed up retrieval and allow for (unsafe) early termination, ordering by term weight is required.

Query Processing II

Document Scoring

Given a single-term query $q = t$, the optimal postlist ordering is by term weight.

Example:

T	Postings (ordered by document identifier)										
\vdots											
t_i	2, 4	4, 9	8, 2	16, 1	19, 7	23, 5	28, 6	41, 8	50, 6	77, 8	...
t_j	1, 1	2, 3	3, 5	5, 2	8, 17	41, 6	51, 5	60, 5	71, 3	77, 2	...
\vdots											

In the worst case, the last document of the postlist is the most relevant one. Hence, the whole postlist must be examined.

Query Processing II

Document Scoring

Given a single-term query $q = t$, the optimal postlist ordering is by term weight.

Example:

T	Postings (ordered by term weight)										
\vdots											
t_i	4, 9	41, 8	77, 8	19, 7	28, 6	50, 6	23, 5	2, 4	8, 2	16, 1	...
t_j	8, 17	41, 6	3, 5	51, 5	60, 5	2, 3	71, 3	5, 2	77, 2	1, 1	...
\vdots											

By definition of term weighting schemes, the document to which a term t is most important is the one with the highest term weight.

Query Processing II

Document Scoring

Given a single-term query $q = t$, the optimal postlist ordering is by term weight.

Example:

<i>T</i>	Postings (ordered by term weight)										
⋮											
t_i	4, 9	41, 8	77, 8	19, 7	28, 6	50, 6	23, 5	2, 4	8, 2	16, 1	...
t_j	8, 17	41, 6	3, 5	51, 5	60, 5	2, 3	71, 3	5, 2	77, 2	1, 1	...
⋮											

By definition of term weighting schemes, the document to which a term t is most important is the one with the highest term weight.

Including a skip list in a postlist ordered by term weights is not useful.

Query Processing

Top-k Retrieval

The user of a search engine is only interested in the top-ranked k documents and will only look at those. All other documents retrieved and ranked will likely never be shown to the user.

Ideas for optimizing query processing:

- ❑ **Term score threshold**

Disregard terms from a query that have a significantly lower inverse document frequency than other terms from the same query (e.g., in term-at-a-time scoring); exceptions: stop word-heavy queries (to be or not to be).

- ❑ **Document score threshold**

In document-at-a-time scoring, once k documents have been found, determine which terms co-occur in documents exceeding the k -th most relevant document, and skip documents where the terms in question do not co-occur.

- ❑ **Early termination**

In indexes with postlists ordered by term weight, stop postlist traversal early, disregarding the rest of the postlist.

- ❑ **Tiered indexes**

Divide documents into index tiers by quality or term frequency. If an insufficient amount of documents is found in the top tier, resort to the next one.

Query Processing

Index Distribution

The larger the size of the document collection D to be indexed, the more query processing time can be improved by scaling up and scaling out.

- ❑ **Term distribution**

Distributing postlists across local storage devices allows for parallelization, which pertains particularly to spinning hard disks.

- ❑ **Document distribution** (also: sharding)

Dividing the document collection into subsets by some criteria (so-called shards), and indexing each shard on a different index server adds a level of indirection: a query broker dispatches a query to index servers, which process a query as explained above. The broker fuses the results returned by index servers.

- ❑ **Tiered indexes**

Index tiers are distributed across index servers, and optionally across device types within a server: for example, the index of important shards (tier 1) may be kept in RAM at all times, whereas tier 2 shards are kept in flash memory, and tier 3 shards on spinning hard disks.

Query Processing

Caching

Queries obey Zipf's law: roughly half the queries a day are unique on that day. Moreover, about 15% of the queries per day have never occurred before [\[Gomes 2017\]](#).

Consequently, the majority of queries have been seen before, enabling the use of caching to speed up query processing.

Caching can be applied at various points:

- ❑ Result caching
- ❑ Caching of postlist intersections
- ❑ Postlist caching

Individual cache refresh strategies must be employed to avoid stale data. Cache hierarchies of hardware and operating system should be exploited.