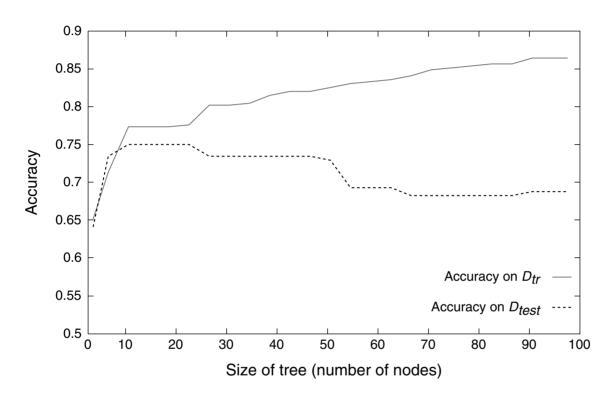
# **Chapter ML:VI**

#### VI. Decision Trees

- □ Decision Trees Basics
- □ Impurity Functions
- □ Decision Tree Algorithms
- Decision Tree Pruning

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### Overfitting

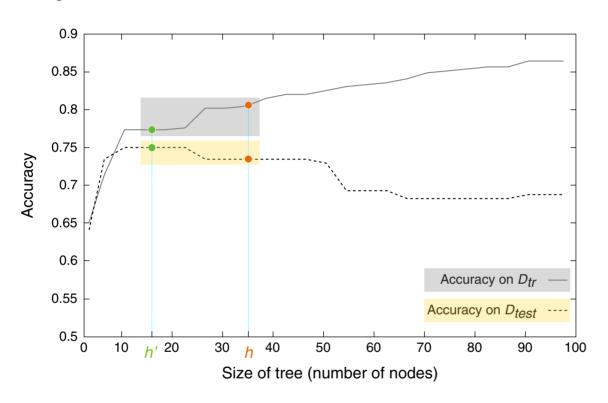


[Mitchell 1997]

Recall overfitting from section Overfitting in part Linear Models.

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Overfitting (continued)

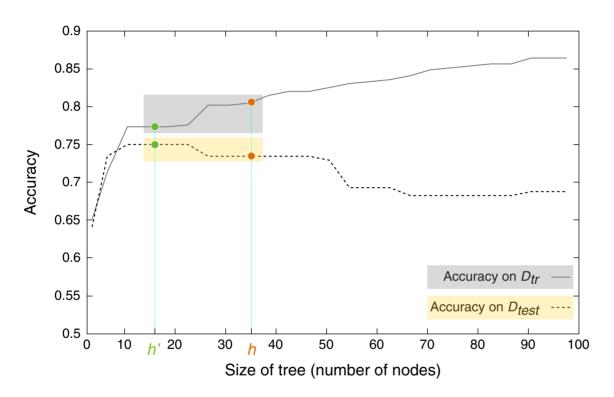


[Mitchell 1997]

Recall overfitting from section Overfitting in part Linear Models.

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Overfitting (continued)



[Mitchell 1997]

Recall overfitting from section Overfitting in part Linear Models. The hypothesis  $h \in H$  is considered to overfit D if an  $h' \in H$  with the following property exists:

- ho Err(h,D) < Err(h',D) and  $Err^*(h) > Err^*(h')$  or, similarly:
- $\neg$  Acc(h, D) > Acc(h', D) and  $Acc^*(h) < Acc^*(h')$

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#### Remarks:

- $\Box$  The accuracy, Acc, is the percentage of correctly classified examples, i.e., Acc = 1 Err.
- $\Box$  The holdout error of a hypothesis h,  $Err(h, D_{test})$ , is used as a proxy for the true error  $Err^*(h)$ .
- The training error  $Err_{tr}(T)$  of a decision tree T is a monotonically decreasing function in the size of T. See the following Lemma.

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Overfitting (continued)

#### Lemma 10

Let t be a node in a decision tree T. Then, for each induced splitting  $D(t_1), \ldots, D(t_m)$  of a set of examples D(t) holds:

$$\operatorname{\mathit{Err}}(t,D(t)) \geq \sum_{i \in \{1,\ldots,m\}} \operatorname{\mathit{Err}}(t_i,D(t_i))$$

The equality is given in the case that all nodes  $t, t_1, \ldots, t_m$  represent the same class.

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Overfitting (continued)

### **Proof** (sketch)

$$\begin{aligned} \textit{Err}(t,D(t)) &= \min_{c' \in C} \sum_{c \in C} p(c \mid t) \cdot p(t) \cdot I_{\neq}(c',c) \\ &= \sum_{c \in C} p(c,t) \cdot I_{\neq}(\textit{label}(t),c) \\ &= \sum_{c \in C} (p(c,t_1) + \ldots + p(c,t_{k_m})) \cdot I_{\neq}(\textit{label}(t),c) \\ &= \sum_{i \in \{1,\ldots,k_n\}} \sum_{c \in C} (p(c,t_i) \cdot I_{\neq}(\textit{label}(t),c)) \end{aligned}$$

$$\textit{Err}(t,D(t)) - \sum_{i \in \{1,\ldots,k_m\}} \textit{Err}(t_i,D(t_i)) =$$

$$\sum_{i \in \{1, \dots, k_m\}} \left( \sum_{c \in C} p(c, t_i) \cdot I_{\neq}(\textit{label}(t), c) \right. \\ \left. - \min_{c' \in C} \sum_{c \in C} p(c, t_i) \cdot I_{\neq}(c', c) \right)$$

Observe that the summands on the right equation side are greater than or equal to zero.

#### Remarks:

- ☐ The lemma does also hold if a function for misclassification cost is used to assess effectiveness.
- □ The algorithm template for the construction of decision trees, *DT-construct*, prefers larger trees, entailing a more fine-grained splitting of *D*. A consequence of this behavior is a tendency to overfitting.
- $\exists$   $I_{\neq}$  is an indicator function that returns 1 if its arguments are *unequal* (and 0 if its arguments are equal).

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Overfitting (continued)

### Approaches to counter overfitting:

- (a) Stopping of the decision tree construction process during training.
- (b) Pruning of a decision tree after training:
  - □ Splitting of *D* into three sets for training, validation, and test:
    - reduced error pruning
    - minimal cost complexity pruning
    - rule post pruning
  - $\Box$  statistical tests such as  $\chi^2$  to assess generalization capability
  - heuristic pruning

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(a) Stopping

### Possible criteria for stopping [splitting criteria]:

- 1. Size of D(t). D(t) is not split if |D(t)| is below a threshold.
- 2. Purity of D(t). D(t) is not split if all examples in D(t) are members of the same class.
- 3. Impurity reduction of D(t). D(t) is not split if the resulting impurity reduction,  $\Delta \iota$ , is below a threshold.

#### Problems:

- ad 1) A threshold that is too small results in oversized decision trees.
- ad 1) A threshold that is too large omits useful splittings.
- ad 2) Perfect purity cannot be expected with noisy data.
- ad 3)  $\Delta \iota$  cannot be extrapolated with regard to the tree height.

(b) Pruning

### The pruning principle:

- 1. Construct a sufficiently large decision tree  $T_{\text{max}}$ .
- 2. Prune  $T_{\text{max}}$ , starting from the leaf nodes upwards to the tree root.

Each leaf node t of  $T_{\text{max}}$  fulfills one or more of the following conditions:

- $\Box$  D(t) is sufficiently small. Typically,  $|D(t)| \leq 5$ .
- $\Box$  D(t) is pure.
- $\Box$  D(t) is comprised of examples with identical feature vectors.

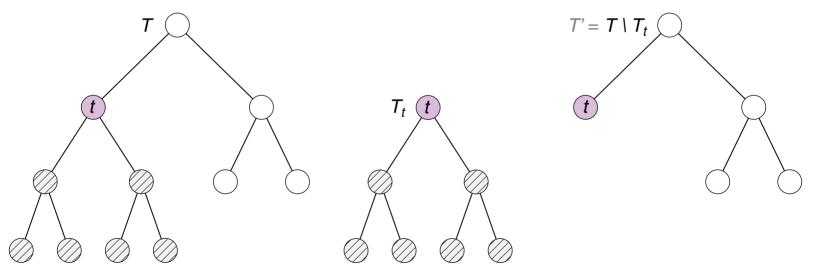
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(b) Pruning (continued)

### **Definition 11 (Decision Tree Pruning)**

Given a decision tree T and an inner (non-root, non-leaf) node t. Then pruning of T with regard to t is the deletion of all successor nodes of t in T. The pruned tree is denoted as  $T \setminus T_t$ . The node t becomes a leaf node in  $T \setminus T_t$ .

#### Illustration:



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(b) Pruning (continued)

### **Definition 12 (Pruning-Induced Ordering)**

Let T' and T be two decision trees. Then  $T' \leq T$  denotes the fact that T' is the result of a (possibly repeated) pruning applied to T. The relation  $\leq$  forms a partial ordering on the set of all trees.

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(b) Pruning (continued)

### **Definition 12 (Pruning-Induced Ordering)**

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### Problems when assessing pruning candidates:

- $\Box$  Pruned decision trees may not stand in the  $\preceq$ -relation.
- □ Locally optimum pruning decisions may not result in the best candidates.
- $\Box$  Its monotonicity disqualifies  $Err_{tr}(T)$  as an estimator for  $Err^*(T)$ . [Lemma]

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(b) Pruning (continued)

### **Definition 12 (Pruning-Induced Ordering)**

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- $\Box$  Pruned decision trees may not stand in the  $\preceq$ -relation.
- Locally optimum pruning decisions may not result in the best candidates.
- $\Box$  Its monotonicity disqualifies  $\mathit{Err}_{\mathit{tr}}(T)$  as an estimator for  $\mathit{Err}^*(T)$ . [Lemma]

### Control pruning with a validation set $D_{val}$ :

- 1.  $D_{test} \subset D$ , test set for decision tree assessment after pruning.
- 2.  $D_{val} \subset (D \setminus D_{test})$ , validation set for overfitting analysis during pruning.
- 3.  $D_{tr} = D \setminus (D_{test} \cup D_{val})$ , training set for decision tree construction.

(b) Pruning: Reduced Error Pruning

### Steps of reduced error pruning:

- 1.  $T = T_{\text{max}}$
- 2. Choose an inner node t in T.
- 3. Perform a tentative pruning of T with regard to t:  $T' = T \setminus T_t$ . Based on D(t) assign class to t. [DT-construct]
- 4. If  $Err(T', D_{val}) \leq Err(T, D_{val})$  then accept pruning: T = T'.
- 5. Continue with Step 2 until all inner nodes of T are tested.

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(b) Pruning: Reduced Error Pruning (continued)

### Steps of reduced error pruning:

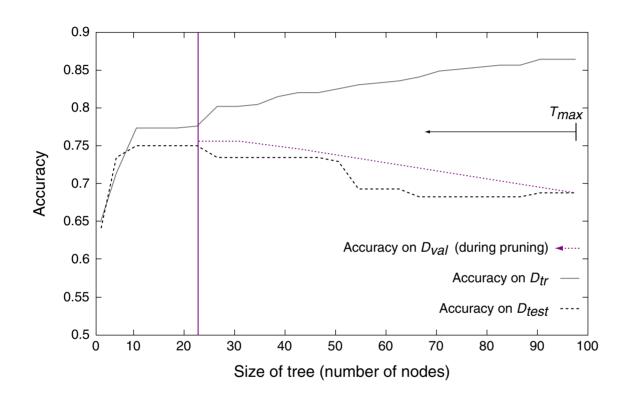
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- 5. Continue with Step 2 until all inner nodes of T are tested.

### Problem:

If D is small, its partitioning into three sets for training, validation, and test will discard valuable information for decision tree construction.

Improvement: rule post pruning

(b) Pruning: Reduced Error Pruning (continued)



[Mitchell 1997]

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Remarks (pruning extensions):	
	pruning considering misclassification cost
	weakest link pruning
Remarks (splitting extensions):	
	splitting considering misclassification cost
	"surrogate splittings" for insufficiently covered feature domains
	splittings based on (linear) combinations of features
Remarks (generic extensions):	
	discrete features with many values
	features of different importance
	features with missing values
	regression trees

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