Chapter IR:III

III. Indexing

- □ Indexing Basics
- □ Inverted Index
- Query Processing I
- Query Processing II
- □ Index Construction
- □ Index Compression

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	•••
$\overline{t_1}$						
t_2						
t_3						
t_4						
t_5						
:						٠

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	
t_1						
t_2						
t_3						
t_4 t_5						
t_5						
ŧ						٠

Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	• • •
t_1	1					
t_2	1					
t_3	1					
t_4	0					
t_5	1					
÷						٠

Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	
t_1	1	1	0	0	0	
t_2	1	1	0	1	0	
t_3	1	1	0	1	1	
t_4	0	1	0	0	0	
t_5	1	0	0	0	0	
÷						٠

Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	
t_1	382	128	0	0	0	
t_2	4	379	0	1	0	
t_3	289	272	0	2	1	
t_4	0	16	0	0	0	
t_5	271	0	0	0	0	
÷						٠

Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	
t_1	$\boxed{w_{1,1}}$	$w_{1,2}$	$w_{1,3}$	$w_{1,4}$	$\boxed{w_{1,5}}$	
t_2	$oxed{w_{2,1}}$	$oxed{w_{2,2}}$	$w_{2,3}$	$lacksquare w_{2,4}$	$w_{2,5}$	
t_3	lacksquare	$oxed{w_{3,2}}$	$w_{3,3}$	lacksquare	$w_{3,5}$	
t_4	$\boxed{w_{4,1}}$	$\boxed{w_{4,2}}$	$oxed{w_{4,3}}$	$\boxed{w_{4,4}}$	$w_{4,5}$	
t_5	$\boxed{w_{5,1}}$	$\boxed{w_{5,2}}$	$oxed{w_{5,3}}$	$\boxed{w_{5,4}}$	$w_{5,5}$	
÷						٠

Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	• • •
t_1	$w_{1,1}$	$w_{1,2}$	$w_{1,3}$	$w_{1,4}$	$oxed{w_{1,5}}$	
t_2	$w_{2,1}$	$w_{2,2}$	$w_{2,3}$	$w_{2,4}$	$w_{2,5}$	
t_3	$w_{3,1}$	$w_{3,2}$	$w_{3,3}$	$w_{3,4}$	$w_{3,5}$	
t_4	$w_{4,1}$	lacksquare	$w_{4,3}$	$w_{4,4}$	lacksquare	
t_5	$w_{5,1}$	$lacksquare w_{5,2}$	$w_{5,3}$	$lacksquare w_{5,4}$	$lacksquare w_{5,5}$	
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Documents D

- d_1 Antony and Cleopatra
- d_2 Julius Caesar
- d_3 The Tempest
- d_4 Hamlet
- d_5 Othello

\supset Index terms T

- t_1 Antony
- t_2 Brutus
- t_3 Caesar
- t_4 Calpurnia
- t_5 Cleopatra

Term Weights

- Boolean
- Term frequency
- ...

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	• • •
$\overline{t_1}$	$w_{1,1}$	$w_{1,2}$	$w_{1,3}$	$w_{1,4}$	$w_{1,5}$	
t_2	$w_{2,1}$	$w_{2,2}$	$w_{2,3}$	$\boxed{w_{2,4}}$	$w_{2,5}$	
t_3	$w_{3,1}$	$oxed{w_{3,2}}$	$oxed{w_{3,3}}$	$lacksquare w_{3,4}$	$oxed{w_{3,5}}$	
t_4	$\boxed{ w_{4,1} }$	$\boxed{ w_{4,2} }$	$oxed{w_{4,3}}$	$\boxed{w_{4,4}}$	$\boxed{w_{4,5}}$	
t_5	$w_{5,1}$	$oxed{w_{5,2}}$	$oxed{w_{5,3}}$	$\boxed{w_{5,4}}$	$oxed{w_{5,5}}$	
:						٠

Observations:

- □ Most retrieval models induce a term-document matrix by computing term weights $w_{i,j}$ for each pair of term $t_i \in T$ and document $d_j \in D$.
- $lue{}$ Query-independent computations that only depend on D are done offline.
- \Box Online, given a query q, the term weights required are looked up to score documents.

Term-Document Matrix

	d_1	d_2	d_3	d_4	d_5	
$\overline{t_1}$	$w_{1,1}$	$w_{1,2}$				
t_2	$\boxed{ w_{2,1} }$	$oxed{w_{2,2}}$		$oxed{w_{2,4}}$		
t_3	$oxed{w_{3,1}}$	$oxed{w_{3,2}}$		$oxed{w_{3,4}}$	$oxed{w_{3,5}}$	
t_4		$\boxed{w_{4,2}}$				
t_5	$\boxed{w_{5,1}}$					
i						٠

Observations:

- \Box The size of the term-document matrix is $|T| \cdot |D|$.
- The term-document matrix is sparse: the vast majority of term weights are 0.
- Therefore, most of the storage space required for the full matrix is wasted.
- Using a sparse-matrix representation yields significant space savings.
- → An inverted index efficiently encodes a sparse term-document matrix.

Data Structure

$$T o extbf{Postings (Posting Lists, Postlists)} \ t_1 o extbf{$d_1,w_{1,1}$} extbf{$d_2,w_{1,2}$} \ t_2 o extbf{$d_1,w_{2,1}$} extbf{$d_2,w_{2,2}$} extbf{$d_4,w_{2,4}$} \ t_3 o extbf{$d_1,w_{3,1}$} extbf{$d_2,w_{3,2}$} extbf{$d_4,w_{3,4}$} extbf{$d_5,w_{3,5}$} \ t_4 o extbf{$d_2,w_{4,2}$} \ t_5 o extbf{$d_1,w_{5,1}$} \ \vdots$$

An index is implemented as a multimap (i.e., a hash table with multiple values).

Components of an externalized implementation:

Term vocabulary file

Lookup table which maps terms $t_i \in T$ to the start of their posting list in the postings file.

Postings file(s)

File(s) that store posting lists on disk.

 \Box Index entries d_i , [...], so-called postings

Data Structure

An index is implemented as a multimap (i.e., a hash table with multiple values).

Design choices:

- figcup Information stored in a posting $[d_i, [\ldots]]$.
- Ordering of each term's posting list.
- Encoding and compression techniques for further space savings.
- Physical implementation details, such as external memory and distribution.

Posting

Given term t and document d, their posting may include the following:

```
<document> [<weights>] [<positions>] ...
```

<document>:

 \Box Reference to the document d in which term t occurs (or to which it applies).

<weights>:

- \Box Term weight w for term t in document d.
- \Box Often, only basic term weights are stored (e.g., term frequency tf(t,d)). Storing model-specific weights saves space at the expense of flexibility.

<positions>:

- □ Term positions within the document, i.e., term, sentence, page, chapter, etc.
- □ Field information, e.g., title, author, introduction, etc.

Posting

Two special-purpose entries are distinguished:

```
... [<list length>]
```

```
... [<skip pointer>]
```

<list length>:

- \Box Added to the first entry of the posting list of a term t.
- Stores the length of the posting list.
- What does the length of a posting list indicate?

```
<skip pointer>:
```

- Used to implement a skip list in a term's posting list, when ordered by ID.
- \Box Allows for random access to postings in $O(\log df(t, D))$.
- □ First entry of a posting list, and then at random (or regular) intervals. An effective amount of skip entries has been found to be $\sqrt{df(t, D)}$.

Posting

Two special-purpose entries are distinguished:

```
... [<list length>]
```

```
... [<skip pointer>]
```

<list length>:

- \Box Added to the first entry of the posting list of a term t.
- Stores the length of the posting list.
- \Box Equals the number of documents containing t (document frequency df(t, D)).

```
<skip pointer>:
```

- □ Used to implement a skip list in a term's posting list, when ordered by ID.
- \Box Allows for random access to postings in $O(\log df(t, D))$.
- □ First entry of a posting list, and then at random (or regular) intervals. An effective amount of skip entries has been found to be $\sqrt{df(t, D)}$.

Posting List, Postlist

Example for two posting lists, where for term t_i postings k, $tf(t_i, d_k)$ are stored:

\overline{T}	Postings
:	
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
:	

Ordering:

- by document identifier. Problem: good documents randomly distributed.
- → by document quality. Early termination, but re-assigning IDs necessary.
- by term weight. Early termination, but renders skip lists useless.

Compression:

- \Box The size of an index is in O(|D|), where |D| denotes the disk size of D.
- Posting lists can be effectively compressed with tailored techniques.

Remarks:

- ☐ The name "inverted index" is redundant: an index always maps terms to (parts of) documents where they occur. Better suited, but used less often, is "inverted file", which conveys that a (document) file is inverted to form an index.
- Some retrieval models do not assign zero weights, but default to non-zero weights instead. Such weights can be omitted from an inverted index as well; they can be stored as a constant and used whenever a term weight for a given term-document pair is required that is not present in the inverted index.
- ☐ There is a tradeoff between the amount of information stored in a posting, and the time it takes to process a posting list in search of a document. The more information is stored in a posting, the more must be decoded or at least loaded into memory during postlist traversal.
- □ A skip entry may include more than one pointer, allowing for skip steps of various lengths.
- □ Dependent on the search scenario, constructing more than one index with different properties may be beneficial.

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Retrieval Types

Query processing can be done according to two basic retrieval types:

Set retrieval

A query induces a subset of the indexed document which is considered relevant.

Ranked retrieval

A query induces a ranking among all indexed documents in descending order of relevance.

Ranked retrieval is the norm in virtually all modern search engines.

Query Semantics for Set Retrieval

Keyword queries have an intrinsically Boolean semantics, either implicitly implied by user behavior and expectations, or explicitly specified.

We distinguish four types:

- □ Single-term queries
- □ Disjunctive multi-term queries
 Only Boolean OR connectives. Example: Antony ∨ Brutus ∨ Calpurnia.
- Conjunctive multi-term queries

Only Boolean AND connectives. Example: Antony \land Brutus \land Calpurnia.

+ Constraint: Proximity

Example: Antony $/\epsilon$ Caesar

+ Constraint: Phrase

Example: "Antony and Caesar"

"Complex" Boolean multi-term queries

Remainder of Boolean formulas. Example: (Antony \vee Caesar) $\wedge \neg$ Calpurnia. Can be normalized to disjunctive or conjunctive normal form.

Conjunctive Multi-Term Queries

Given an index and a query $q=t_1, \ldots, t_n$, compute the collection R of documents relevant to q.

\overline{T}	Postings
:	
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
1	

What is the underlying problem to which processing query q can be reduced?

Conjunctive Multi-Term Queries

Given an index and a query $q=t_1, \ldots, t_n$, compute the collection R of documents relevant to q.

\overline{T}	Postings
:	
t_{i}	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
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Problem: List Intersection.

Instance: L_1, \ldots, L_n . $n \ge 2$ skip lists of numbers.

Solution: A sorted list R of numbers, so that each number occurs in all n lists.

Idea: (1) Intersection of the two shortest lists L_i and L_j to obtain $R' \supseteq R$.

(2) Iterative intersection of R' with the remaining lists in ascending order of length.

List Intersection

Algorithm: Intersect.

Input: L_i, L_j . Skip lists of numbers implemented as singly linked lists.

Output: Sorted list of numbers occurring in both L_i and L_j .

$Intersect(L_i, L_j)$

- 1. Initialization of R and one iterator variable x_i and x_j per list.
- 2. While the iterators point to list entries, process them as follows.
- 3. If the list entries' keys match, append a merged entry to the result list R.
- 4. While the key of x_i is smaller than that of x_j advance the x_i .
- 5. While the key of x_j is smaller than that of x_i advance the x_j .
- 6. Return R, once an iterator reaches the end of its list.

List Intersection

22. return(R)

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```
Algorithm:
             Intersect.
Input: L_i, L_i. Skip lists of numbers implemented as singly linked lists.
Output: Sorted list of numbers occurring in both L_i and L_i.
Intersect(L_i, L_i)
  1. R = list(); x_i = L_i.head; x_i = L_i.head
  2. WHILE x_i \neq NIL AND x_i \neq NIL DO
  3. IF x_i.key == x_i.key THEN
  4. R = insert(R, merge(x_i, x_i))
  5. x_i = x_i.\mathsf{next}; \ x_i = x_i.\mathsf{next}
  6. ENDIF
 7. WHILE x_i \neq NIL AND x_i \neq NIL AND x_i.key < x_i.key DO
 8.
          IF canSkip(x_i, x_i.key) THEN
  9.
     x_i = skip(x_i, x_i.key)
10.
     ELSE
11.
      x_i = x_i.next
12.
     ENDIF
13. ENDDO
      Like lines 7-13 with i and j reversed.
21.
      ENDDO
```

List Intersection

21.

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ENDDO

22. return(R)

```
Algorithm:
             Intersect.
Input: L_i, L_i. Skip lists of numbers implemented as singly linked lists.
Output: Sorted list of numbers occurring in both L_i and L_i.
Intersect(L_i, L_i)
  1. R = list(); x_i = L_i.head; x_i = L_i.head
  2. WHILE x_i \neq NIL AND x_i \neq NIL DO
  3. IF x_i.key == x_i.key THEN
  4. R = insert(R, merge(x_i, x_i))
  5. x_i = x_i.\mathsf{next}; \ x_i = x_i.\mathsf{next}
  6.
     ENDIF
 \vdots Like lines 14-20 with i and j reversed.
14. WHILE x_i \neq NIL AND x_i \neq NIL AND x_i.key < x_i.key DO
15. IF canSkip(x_i, x_i.key) THEN
16. x_i = skip(x_i, x_i.key)
17.
      ELSE
18.
     x_i = x_i.next
19.
          ENDIF
20.
        ENDDO
```

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings
:	
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
:	

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t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
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÷	

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

T	Postings							
÷	x_i							
t_i	2,4	$\boxed{4,9} \boxed{8,2}$	16, 1	[19, 7][23, 5]	28,6	[41, 8] $[50, 6]$	77,8	
t_{j}	1,1	$\boxed{2,3} \boxed{3,5}$	5,2	[8, 17] $[41, 6]$	51,5	$\boxed{60,5}\boxed{71,3}$	77, 2	
÷	x_{j}							

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings	
:	x_i	
t_i	$oxed{2,4}$ $oxed{4,9}$ $oxed{8,2}$ $oxed{16,1}$ $oxed{19,7}$ $oxed{23,5}$ $oxed{28,6}$ $oxed{41,8}$ $oxed{50,6}$ $oxed{77,8}$	
t_{j}	$ \boxed{1,1} \boxed{2,3} \boxed{3,5} \boxed{5,2} \boxed{8,17} \boxed{41,6} \boxed{51,5} \boxed{60,5} \boxed{71,3} \boxed{77,2} $	
:	x_{j}	

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

T	Postings
:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
:	x_{j}

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings
:	x_i
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:	x_{j}

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:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
:	x_{j}

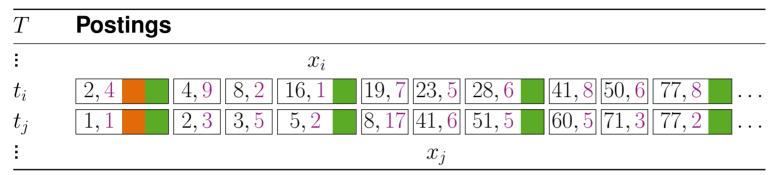
List Intersection: Example

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T	Postings
:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
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List Intersection: Example

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:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
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÷	x_{j}

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings
:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$
:	x_{j}

Result R = (2, 8, 41).

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings
:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
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Ė	x_j

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List Intersection: Example

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\overline{T}	Postings
:	x_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$
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Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

\overline{T}	Postings	
:		$\overline{x_i}$
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$	77,8
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$	$\boxed{77,2}$
÷		x_{j}

Result R = (2, 8, 41, 77).

List Intersection: Example

Given and index with two postlists L_i, L_j for terms t_i, t_j and the query $q = t_i \wedge t_j$:

T	Postings	
:	x	\vec{j}_i
t_i	[2,4] $[4,9]$ $[8,2]$ $[16,1]$ $[19,7]$ $[23,5]$ $[28,6]$ $[41,8]$ $[50,6]$ $[77,8]$	
t_{j}	[1,1] $[2,3]$ $[3,5]$ $[5,2]$ $[8,17]$ $[41,6]$ $[51,5]$ $[60,5]$ $[71,3]$ $[77,2]$	
:	x	\dot{j}

Result R = (2, 8, 41, 77).

□ Postlists are typically too large to fit into main memory so that iterating them has performance benefits.

- ☐ The key attribute stores the document identifier stored in a posting.
- □ The *merge* function returns a posting merged from the two passed ones. The merge function has to reconcile the potentially stored term weights and other information stored in a posting.
- ☐ The *next* attribute stores the successive posting.
- The canSkip function checks whether the current posting has skip information, and whether a target with a document identifier smaller than the one passed is available.
- ☐ The *skip* function returns the posting closest, but smaller to the passed *key* value.

List Intersection

Algorithm: Intersect Many Lists.

Input: L_1, \ldots, L_n . Skip lists of numbers implemented as singly linked lists.

Output: Sorted list of numbers occurring in all L_1, \ldots, L_j .

```
IntersectMany(L_1,\ldots,L_n)
```

```
// Sort by list length.
```

- 1. $H = BuildMinHeap(L_1, \ldots, L_n);$
- 2. R = ExtractMin(H)
- 3. FOR i=n-1 DOWNTO 1 DO
- 4. $L_{min} = ExtractMin(H)$
- 5. $R = Intersect(R, L_{min})$
- 6. ENDDO
- 7. return(R)

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Algorithm: Intersect Many Lists.

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- 3. FOR i=n-1 DOWNTO 1 DO
- 4. $L_{min} = ExtractMin(H)$
- 5. $R = Intersect(R, L_{min})$
- 6. ENDDO
- 7. return(R)

Observations:

- \Box The amount of memory required to store the result list R is bounded by the shortest list from L_1, \ldots, L_n .
- \Box The smaller the result list R, the more effective are the skip pointers.
- Hard disk seeking is minimized since every list is read sequentially.

Proximity Queries

Given a query $q=t_i$ / ϵ t_j , retrieve documents in which t_i and t_j are in close proximity, i.e., within an ϵ -environment of one another, where $\epsilon \geq 1$.

Proximity Queries

Given a query $q = t_i / \epsilon t_j$, retrieve documents in which t_i and t_j are in close proximity, i.e., within an ϵ -environment of one another, where $\epsilon \geq 1$.

Processing proximity queries requires term positions in postings:

```
<document> [<weights>] [<positions>] [...]
```

Proximity Queries

Given a query $q = t_i / \epsilon t_j$, retrieve documents in which t_i and t_j are in close proximity, i.e., within an ϵ -environment of one another, where $\epsilon \geq 1$.

Processing proximity queries requires term positions in postings:

Example:

d= "You cannot end a sentence with because because because is a conjunction."

Posting for "because" and *d*:

In d, the term "because" is in a 2-environment of {"sentence", "with", "is", "a"}.

Proximity Queries

Algorithm: Proximity Intersection.

Input: A_1, A_2 . Arrays of positions of two terms t_1, t_2 in a document d.

 ϵ . Maximal word distance.

Output: For each position in A_1 , the positions from A_2 within an ϵ -environment.

ProximityIntersect(A_1, A_2, ϵ)

```
1. R = map()
    FOR i=1 TO A_1.length DO
 3. R' = list()
 4.
      FOR j=1 TO A_2.length DO
         IF |A_1[i] - A_2[j]| \le \epsilon THEN
 5.
 6.
        insert(R', A_1[i])
     ELSE IF A_2[j] > A_1[i] THEN
 7.
 8.
           break
 9.
     ENDIF
10.
     j = j + 1
11.
    ENDDO
12. insert(R, A_1[i], R')
13. i = i + 1
14.
     ENDDO
```

Remarks:

- □ Pruning unnecessary comparisons Lines 7-9: Stop comparing once the j-th position in A_2 exceeds the i-th position in A_1 by more than ϵ . The difference can never get smaller than ϵ again.
- □ Integration into postlist intersection Line 4 of *Intersect* is wrapped into an if-statement to check if *ProximityIntersect* returns a non-empty result.

return(R)

15.

Phrasal Queries

Given a phrasal query $q = t_1 \dots t_m$, retrieve documents in which the terms t_1, \dots, t_m occur in the same order as in the query q.

Processing phrasal queries requires term positions in postings.

Example:

\overline{T}	Postings	
to	$\dots \boxed{4,250,(,133,137,)}$]
be	$\dots \boxed{4,125,(,134,138,)}$]
or	$\dots \boxed{4,40, (,135,)}$]
not	$\dots [4, 15, (, 136,)]$	<u> </u>

What phrase does document 4 contain?

Phrasal Queries

Given a phrasal query $q = t_1 \dots t_m$, retrieve documents in which the terms t_1, \dots, t_m occur in the same order as in the query q.

Processing phrasal queries requires term positions in postings.

Example:

\overline{T}	Postings	_
to	$\dots \boxed{4,250,(,133,137,)}$	•
be	$\dots [4, 125, (, 134, 138,)]\dots$	
or	$\dots \boxed{4,40, (,135,)} \dots$	
not	$\dots \boxed{4,15, (, 136,)} \dots$	

Document 4 contains the phrase to be or not to be at term positions 133-138.

Observations:

- □ Processing phrasal queries can be reduced to the list intersection problem.

 Algorithms IntersectMany and Intersect can be adjusted to process phrasal queries.
- □ The runtime for query processing is in $O(\sum_{d \in D} |d|)$.

Phrasal Queries

Given a phrasal query $q = t_1 \dots t_m$, retrieve documents in which the terms t_1, \dots, t_m occur in the same order as in the query q.

To speed up phrasal search, n-grams can be used as index terms.

Example:

\overline{T}	Postings	
to be	$\dots \boxed{4,80,(,133,137,)}$]
be or	$\dots \boxed{4,55,(,134,)}$]
or not	$\dots \boxed{4,20,(,135,)}$]
not to	$\dots \boxed{4,7, (, 136,)}$]

Document 4 contains the phrase to be or not to be at term positions 133-138.

How much faster can phrasal queries be processed?

Phrasal Queries

Given a phrasal query $q = t_1 \dots t_m$, retrieve documents in which the terms t_1, \dots, t_m occur in the same order as in the query q.

To speed up phrasal search, n-grams can be used as index terms.

Example:

\overline{T}	Postings	
to be	$\dots \boxed{4,80,(,133,137,)}$]
be or	$\dots \boxed{4,55,(,134,)}$]
or not	$\dots \boxed{4,20,(,135,)}$]
not to	$\dots \boxed{4,7, (, 136,)}$]

Document 4 contains the phrase to be or not to be at term positions 133-138.

Observations:

- \Box The time to process phrasal queries of length at least n is divided by n. Only non-overlapping n-grams need to be intersected.
- $exttt{ ind}$ Maintaining an index with n-grams and/or common phrases as index terms speeds up non-phrasal queries as well.

Remarks:

☐ The space requirements of a positional index are 2-4 times that of a nonpositional	al index.
--	-----------

□ Most retrieval models do not encode positional information, so that keyword proximity is used as an additional relevance signal or as prior probability for a document.

Retrieval Types

Query processing can be done according to two basic retrieval types:

Set retrieval

A guery induces a subset of the indexed document which is considered relevant.

Ranked retrieval

A query induces a ranking among all indexed documents in descending order of relevance.

Ranked retrieval is the norm in virtually all modern search engines.

Query Semantics for Ranked Retrieval

Keyword queries have an intrinsically Boolean semantics, either implicitly implied by user behavior and expectations, or explicitly specified.

We distinguish four types:

- □ Single-term queries
- □ Disjunctive multi-term queries
 Only Boolean OR connectives. Example: Antony ∨ Brutus ∨ Calpurnia.
- □ Conjunctive multi-term queries
 Only Boolean AND connectives. Example: Antony ∧ Brutus ∧ Calpurnia.
 - + Constraint: Proximity
 Example: Antony /€ Caesar
 - + Constraint: Phrase

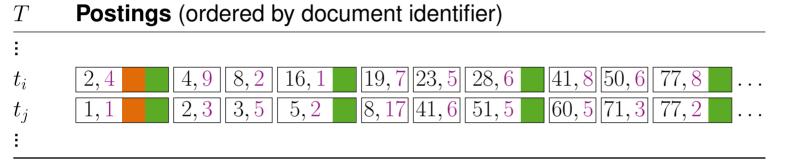
Example: "Antony and Caesar"

□ "Complex" Boolean multi-term queries
 Remainder of Boolean formulas. Example: (Antony ∨ Caesar) ∧¬ Calpurnia.
 Can be normalized to disjunctive or conjunctive normal form.

Single-Term Queries

Given a single-term query q = t, the optimal postlist ordering is by term weight.

Example:

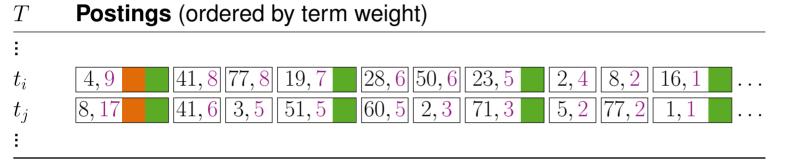


In the worst case, the last document of the postlist is the most relevant one. Hence, the whole postlist must be examined.

Single-Term Queries

Given a single-term query q = t, the optimal postlist ordering is by term weight.

Example:



By definition of term weighting schemes, the document to which a term t is most important is the one with the highest term weight.

Single-Term Queries

Given a single-term query q = t, the optimal postlist ordering is by term weight.

Example:

T	Postings (ordered by term weight)
:	
t_i	$\boxed{4,9}$ $\boxed{41,8}$ $\boxed{77,8}$ $\boxed{19,7}$ $\boxed{28,6}$ $\boxed{50,6}$ $\boxed{23,5}$ $\boxed{2,4}$ $\boxed{8,2}$ $\boxed{16,1}$
t_{j}	[8,17] $[41,6]$ $[3,5]$ $[51,5]$ $[60,5]$ $[2,3]$ $[71,3]$ $[5,2]$ $[77,2]$ $[1,1]$
÷	

By definition of term weighting schemes, the document to which a term t is most important is the one with the highest term weight.

Including a skip list in a postlist ordered by term weights is not useful.

Document Scoring

In general, a query q is processed as a disjunctive query, where each term $t_i \in q$ may or may not occur in a relevant document d, as long as at least one t_i occurs.

The two most salient strategies for index-based document scoring are as follows:

Document-at-a-time scoring

- Precondition: a total order of documents in the index's posting lists is enforced (e.g., ordering criterion document ID or rather document quality (IDs re-assigned)).
- Postlists of a query's terms are traversed in parallel to score one document at a time.
- Each document's score is instantly complete, but the ranking only at the end.
- Concurrent disk IO overhead increases with query length.

Term-at-a-time scoring

- Traverse postlists one a time (e.g., term ordering criterion frequency or importance).
- Maintain temporary query postlist, containing candidate documents.
- As each document's score accumulates, an approximate ranking becomes available.
- More main memory required for maintaining temporary postlist.
- □ Safe and unsafe optimizations exist, e.g., to stop the search early.

Remarks:

□ Web search engines often return results without some of a query's terms for very specific queries, indicating a disjunctive interpretation. Nevertheless, many retrieval models assign higher scores to documents matching more of a query's terms, leaning toward a conjunctive interpretation.

Document Scoring

Given a query $q = t_1, \ldots, t_{|q|}$, its representation \mathbf{q} , and a relevance function ρ , in document-at-a-time scoring the postlists of \mathbf{q} 's terms are traversed concurrently:

```
procedure DAATSCORING(q)
 1: results ← priorityqueue()
 2: continue ← TRUE
 3: while continue do
          current \leftarrow \infty
 4:
         for all terms t_i \in \mathbf{q} do
 5:
               if \pi_i \neq \text{NIL} and document(\pi_i) < \text{current then current} \leftarrow document(\pi_i)
 6:
          \mathbf{d} \leftarrow representation()
 7:
          for all terms t_i \in \mathbf{q} do
 8:
               if \pi_i \neq \text{NIL} and document(\pi_i) = \text{current then } add(\mathbf{d}, t_i, weight(\pi_i))
 9:
          add(results, current, \rho(\mathbf{q}, \mathbf{d}))
10:
          continue ← FALSE
11:
          for all terms t_i \in \mathbf{q} do
12:
               if \pi_i \neq \text{NIL} and document(\pi_i) = \text{current then}
13:
                   next(\pi_i)
14:
               if \pi_i \neq \text{NIL then continue} \leftarrow \text{TRUE}
15:
16: return results
```

Remarks: DAAT = Document at a time Postlist skip pointers are not needed for disjunctive query semantics. In case of conjunctive semantics they still help to skip through the posting lists. We distinguish between a real-world query q and its computer representation q, which may include more terms. Likewise, document d's representation is d. Lines 7–9 reconstruct the representation d for d from the inverted index. Line 10 adds to the results queue the currently scored document alongside its relevance score, computed using the relevance function ρ that maps document and query representations to a real-valued score. Document-at-a-time scoring makes heavy use of disk seeks. With increasing query length |q|, dependent on the disks used and the distribution of the index across disks, the practical runtime of this approach can be poor (while theoretically the same postings are processed as for term-at-a-time). Document-at-a-time scoring has a rather small memory footprint on the order of the number of documents to return. This footprint can easily be bounded within top-k retrieval by limiting the size of the results priority gueue to k entries with the currently highest scores.

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Document-at-a-time scoring presumes a postlist ordering by document identifier or quality

indicators like PageRank, presuming IDs are reassigned accordingly.

Document Scoring

Given a query $q=t_1,\ldots,\ t_{|q|}$, its representation ${\bf q}$, and a relevance function ρ , in term-at-a-time scoring the postlists of ${\bf q}$'s terms are traversed iteratively:

```
procedure TAATSCORING(q)

1: accumulators \leftarrow hashmap()

2: for all terms t_i \in \mathbf{q} do

3: while \pi_i \neq \mathsf{NIL} do

4: update(accumulators, document(\pi_i), weight(\pi_i))

5: next(\pi_i)

6: results \leftarrow priorityqueue(accumulators)

7: return results
```

Term at a time scoring has a comparably high main memory load but reads every postlist consecutively. It can be implemented so that every postlist is read in parallel (e.g., from different disks).

Remarks:

- ☐ TAAT = Term at a time
- The *update* function updates the accumulated document score for the document posting currently read based on the term weight stored in the posting. This presumes that the relevance function ρ of the underlying retrieval model is additive.
- ☐ The order in which terms are processed (Line 2) affects how quick the accumulators accurately approximate the final document scores.
- □ Term at a time scoring makes no a priori assumptions about postlist ordering; in case of conjunctive interpretation some ID ordering is still very helpful, and would render skip lists useful. However, to speed up retrieval and allow for (unsafe) early termination, ordering by term weight is required.

Top-k Retrieval

The user of a search engine is only interested in the top-ranked k documents and will only look at those. All other documents retrieved and ranked will likely never be shown to the user.

Ideas for optimizing query processing:

Term score threshold

Disregard terms from a query that have a significantly lower inverse document frequency than other terms from the same query (e.g., in term-at-a-time scoring); exceptions: stop word-heavy queries (to be or not to be).

Document score threshold

In document-at-a-time scoring, once k documents have been found, determine which terms co-occcur in documents exceeding the k-th most relevant document, and skip documents where the terms in question do not co-occur.

Early termination

In indexes with postlists ordered by term weight, stop postlist traversal early, disregarding the rest of the postlist.

Tiered indexes

Divide documents into index tiers by quality or term frequency. If an insufficient amount of documents is found in the top tier, resort to the next one.

Index Distribution

The larger the size of the document collection D to be indexed, the more query processing time can be improved by scaling up and scaling out.

Term distribution

Distributing postlists across local storage devices allows for parallelization, which pertains particularly to spinning hard disks.

Document distribution (also: sharding)

Dividing the document collection into subsets by some criteria (so-called shards), and indexing each shard on a different index server adds a level of indirection: a query broker dispatches a query to index servers, which process a query as explained above. The broker fuses the results returned by index servers.

Tiered indexes

Index tiers are distributed across index servers, and optionally across device types within a server: for example, the index of important shards (tier 1) may be kept in RAM at all times, whereas tier 2 shards are kept in flash memory, and tier 3 shards on spinning hard disks.

Caching

Queries obey Zipf's law: roughly half the queries a day are unique on that day. Moreover, about 15% of the queries per day have never occurred before [Gomes 2017].

Consequently, the majority of queries have been seen before, enabling the use of caching to speed up query processing.

Caching can be applied at various points:

- Result caching
- Caching of postlist intersections
- Postlist caching

Individual cache refresh strategies must be employed to avoid stale data. Cache hierarchies of hardware and operating system should be exploited.

Chapter IR:III

III. Indexing

- Indexing Basics
- □ Inverted Index
- Query Processing I
- Query Processing II
- □ Index Construction
- □ Index Compression

Inversion and Indexing

Turning a document d into a set of pairs of terms and postings is called inversion. Doing the same for a document collection D is called indexing.

An in-memory term frequency indexing algorithm:

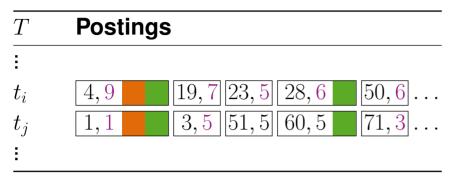
```
procedure INDEX(D):
 1: index ← hashmap()
 2: for all documents d \in D do
        termsequence \leftarrow parse(d)
 3:
        terms \leftarrow set()
 4:
        frequencies \leftarrow hashmap()
 5:
        for all t \in \text{termsequence do}
 6:
            add(terms, t)
 7:
            if t not exists in frequencies then add(frequencies, t, 1)
 8:
            else add(frequencies, t, get(frequencies, t) + 1)
 9:
10:
        for all t \in \text{terms do}
            if t not exists in index then add(index, t, list())
11:
            postlist \leftarrow get(index, t)
12:
            posting \leftarrow (identifier(d), get(frequencies, t))
13:
            add(postlist, posting)
14:
15: return index
```

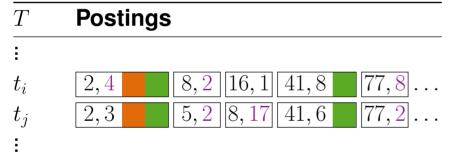
Index Merging

If the document collection D does not fit into main memory, indexing is done iteratively, sharding the document collection and merging the shard indexes similar to an external merge sort:

- 1. The INDEX procedure runs until main memory is full.
- 2. The postlists are written to disk in alphabetical order of terms.
- 3. Steps 1 and 2 are repeated until D is processed.
- 4. All k postlist files created are read concurrently, performing a k-way merge.

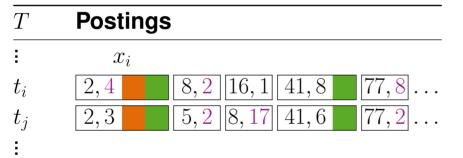
Index Merging





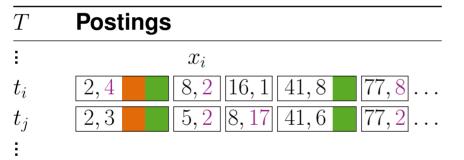
Index Merging

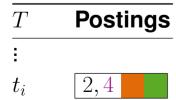
\overline{T}	Postings		
:	x_i		
t_i	[4, 9] $[19, 7]$ $[23, 5]$ $[28, 6]$	$[50,6]\dots$	
t_{j}	[1,1] $[3,5]$ $[51,5]$ $[60,5]$	$[71,3]\dots$	
E			

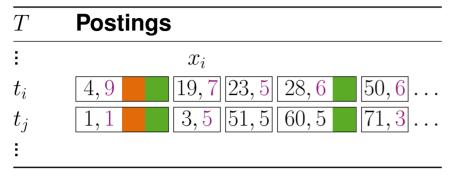


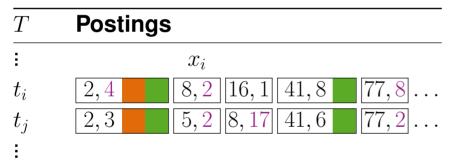
Index Merging

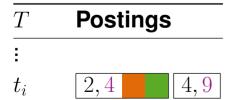
\overline{T}	Postings			
:	x_i			
t_i	4,9	$\boxed{19,7} \boxed{23,5} \boxed{28,6}$	$[50, 6] \dots$	
t_{j}	1,1	[3,5][51,5][60,5]	$[71,3]\dots$	
ŧ				

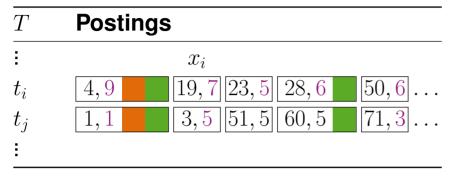


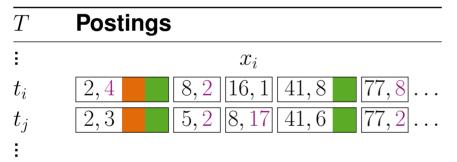


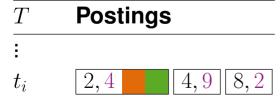


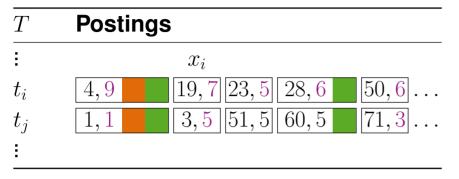


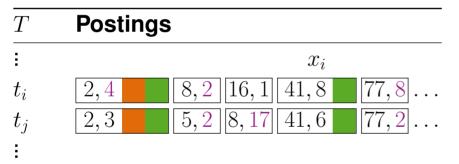


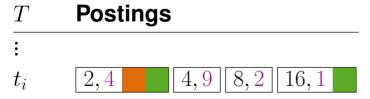


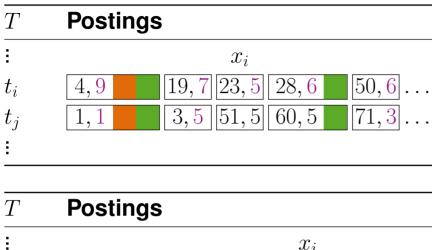


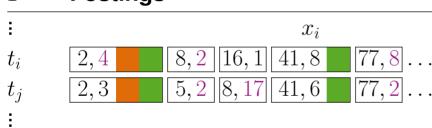


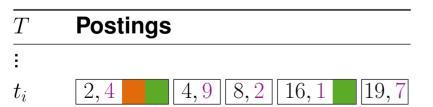


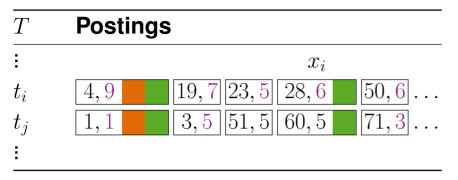


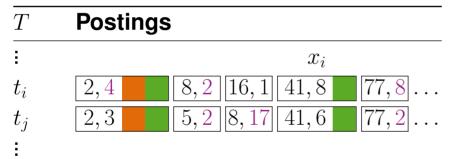


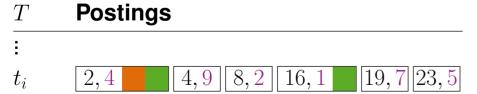


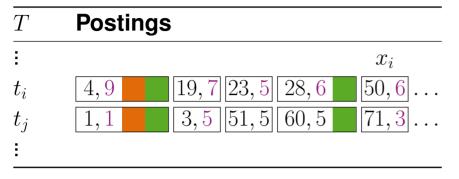


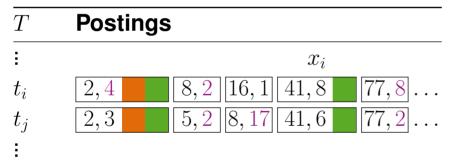


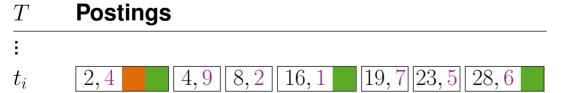


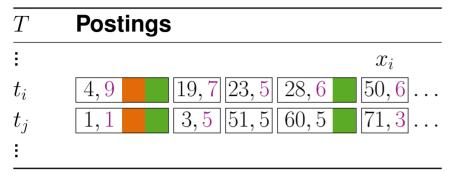


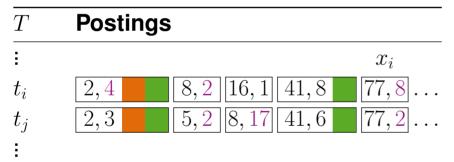


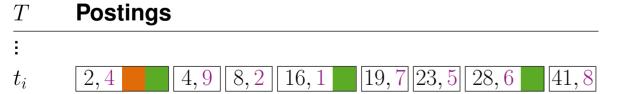


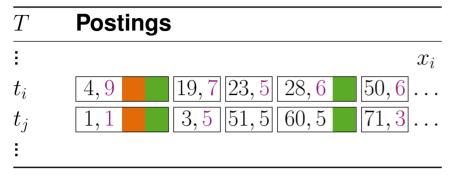


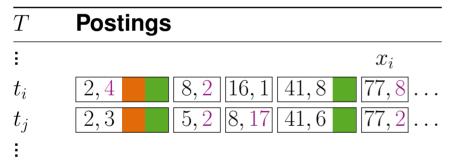


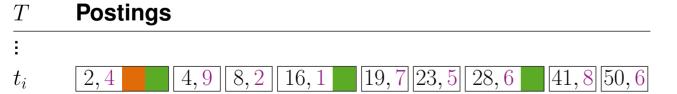


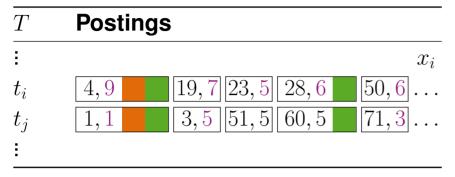


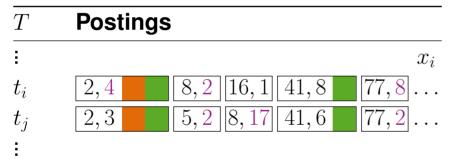


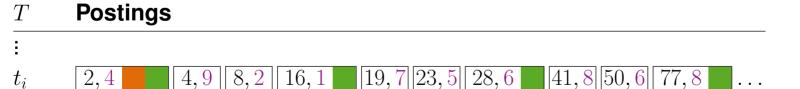






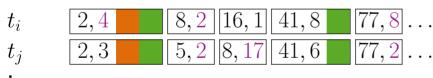




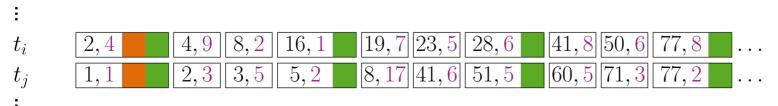


Index Merging





T Postings



Remarks:

- Alphabetical ordering of intermediary postlist files ensures that the index can be read sequentially, albeit concurrently, during merging. Compare to document-at-a-time scoring.
- If a term appears in only one of the indexes, it will be added to the merged index.
- Postings with skip pointers can be pre-determined before merging a postlist so that appropriate space can be allocated immediately, but the actual skip pointers need to be recomputed after the postlist is merged.
- The number k of intermediary postlist files that can be read concurrently without causing too much seeking overhead depends on the underlying hardware (e.g., k is smaller for spinning hard disks than for solid state disks). In case k is too large, the intermediary postlist files are merged in multiple passes, k' < k at a time, until all are merged.

Distributed Indexing

If neither the document collection D, nor its index can be stored on a single machine, indexing must be performed distributed across a computer cluster.

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From a developer perspective, data processing with MapReduce boils down to implementing two procedures:

- Map: Given a key-value pair as input, it outputs a list of key-values pairs.
- □ Reduce: Given a key and the list of values output by map under that key, it outputs a key-value pair.

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Example:

- □ InversionMapper: Given a pair (i, d_i) , where i is the document identifier of document d_i as input, output a list of pairs (t, i) for all unique $t \in d_i$.
- \Box DFReducer: Given $(t, [\ldots, i, \ldots])$ as input, output $(t, [\ldots, i, \ldots])$.

Remarks:

Computer clusters are often built from inexpensive commodity hardware. In the early days, desktop computers were used as <u>Beowulf clusters</u>, or dismantled and stacked. Google 1997 and 1999:





- ☐ The key contributions of the MapReduce framework are not the actual map and reduce functions, but the scalability and fault-tolerance achieved for a variety of applications by optimizing the execution engine [Wikipedia].
- This framework is best-suited for problems that are embarrassingly parallel.
- ☐ The most widespread open source implementation is found in Apache Hadoop.

Distributed Indexing

Presuming the document collection is stored in a distributed document storage across the cluster, the execution of a MapReduce job divides into three basic phases:

Map phase

The map function is called in parallel on all cluster nodes and fed chunks of the data. Its output is recorded locally on each cluster node.

Shuffle phase

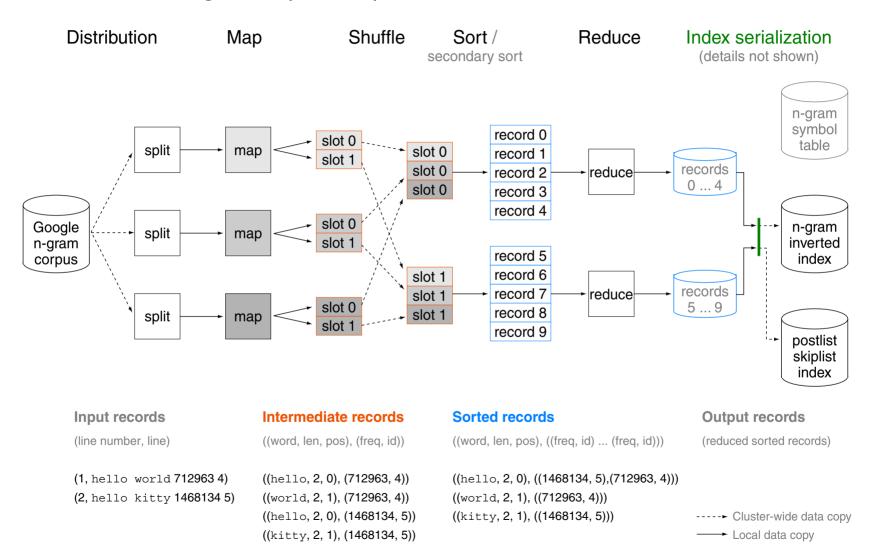
The output is transferred to a random cluster node chosen using a hash function, so that the same key is always transferred to the same cluster node. Once all data belonging to a key are on the same node, the values are sorted.

Reduce phase

The reduce function is called in parallel on all cluster nodes and fed the sorted lists, recording their output.

The map and reduce functions are idempotent: they are reexecuted in case of failures. To make optimal use of available resources, the framework may execute the same task more than once on different machines, retaining the first output that emerges (so-called speculative execution).

Distributed Indexing: Example Netspeak [www.netspeak.org]



Index Updates

Document collections grow and change. Therefore, the index must be updated. The following strategies are applied:

Index merging

When new documents arrive in large numbers at a time, they are indexed and then the existing index is merged with the new one.

Result merging

When new documents arrive in small numbers at a time, a separate, small index is maintained and updated. Queries are processed against both the existing index and the small one containing the new arrivals, fusing the results.

Deletions list

Deletions are recorded in a deletions list, and deleted documents are removed from search results before results are shown.

Modifications are done by inserting a new document, and deleting the previous version.