Chapter NLP:III

III. Words

- □ Word-level Phenomena
- □ Text Representation
- □ Text Preprocessing
- □ Morphological Analysis
- □ Word Classes

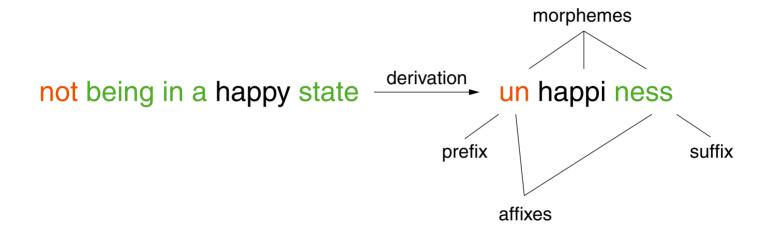
Overview [Hancox 1996]

Morphology is the study of the structure and formation of words.

- □ A morpheme is a "minimal unit of meaning".
 - Free morphemes can also be used as words. Bounded morphemes appear only as affixes (prefix, suffix, infix, and more) to words.
- □ A root is a single morpheme, a stem one or more.
 A root is the derivational base, or type, of a word, a stem its inflectional base.
- Morphological analysis: identification of a word's morphemes and their role.

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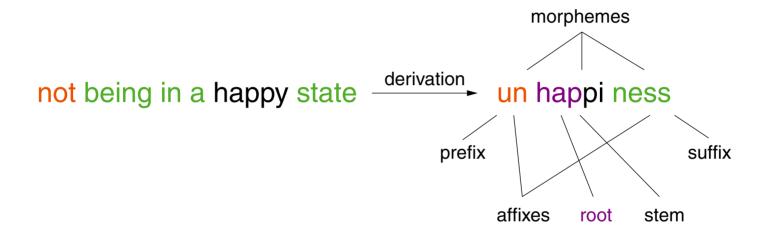
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Stemming

Mapping of a word token to its word stem by removal of inflection.

Inflections:

- noun declination (grammatical case, numerus, gender)
- □ verb conjugation (grammatical person, numerus, tense, mode, ...)
- adjective and adverb comparison

A word stem forms the part of a word which remains after removing inflections (e.g., affixes).

Example:

connect connects
connected
connecting
connection

Stemming: Principles [Frakes 1992]

1. Table lookup:

Given a word stem, store its inflections in a hash table. Problem: completeness.

2. Affix elimination:

Rule-based algorithms to identify prefixes and suffixes. Given their efficiency and intuitive workings, these are most commonly used.

3. Character *n*-grams:

Usage of 4-grams or 5-grams from tokens as stems. Basic heuristic for English: use the first 4 characters as stem.

4. Successor variety:

Exploits knowledge about structural linguistics to identify morpheme boundaries. The character sequences of tokens are added to a trie data structure; the outdegrees of inner nodes are analyzed to find suitable stems. Problem: difficult to operationalize.

Stemming: Affix Elimination

Principle: "iterative longest match stemming"

- 1. Removal of the longest possible match based on a set of rules.
- 2. Repetition of Step 1 until no rule can be applied, anymore.
- 3. Recoding to address irregularities captured by the rules.

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Notation:

- □ c denotes a consonant, c a non-empty sequence of consonants.
 - ∨ denotes a vowel, ∨ a non-empty sequence of vowels.
 - → Every word is defined by [C](VC)^m[V]
- Consonant: Letter that is not a vowel.
- □ Vowel: Letters A, E, I, O, and U as well as Y after a consonant.

Example: In TOY the Y is a consonant, in LOVELY the Y is a vowel.

Stemming: Porter Stemmer

Concepts:

- □ 9 rule sets, each consisting of 1-20 rules
- Rules of each group are sorted, to be applied top to bottom
- Only one rule per set can be applied
- \Box Rules are defined as follows: <Premise> S1 \longrightarrow S2

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Semantics:

If a character sequence ends with S1 and if the subsequence ahead of S1 (= word stem) fulfills the <Premise>, replace S1 by S2

Premises:

```
(m>x) Number of vowel-consonant-sequences is larger than x.
```

- (*S) Word stem ends with S.
- $(\star v \star)$ Word stem contains a vowel.
- (*o) Word stem ends with cvc, where the second consonant $c \notin \{W, X, Y\}$.
- (*d) Word stem ends with two identical consonants.

Stemming: Porter Stemmer

Selection of rules:

Rule set	Premise	Suffix	Replacement	Example
1a	Null	sses	SS	caresses $ ightarrow$ caress
1a	Null	ies	i	ponies $ ightarrow$ poni
1b	(m>0)	eed	ee	agreed $ ightarrow$ agree feed $ ightarrow$ feed
1b	(*∀*)	ed	arepsilon	plastered \rightarrow plaster bled \rightarrow bled
1b	(*∀*)	ing	arepsilon	motoring \rightarrow motor sing \rightarrow sing
1c	(*∀*)	У	i	happy $ ightarrow$ happi sky $ ightarrow$ sky
2	(m>0)	biliti	ble	sensibiliti $ ightarrow$ sensible

Stemming: Porter Stemmer

Example:

Alan Mathison Turing was an English mathematician, computer scientist, logician, cryptanalyst, philosopher, and theoretical biologist. Turing was highly influential in the development of theoretical computer science, providing a formalisation of the concepts of algorithm and computation with the Turing machine, which can be considered a model of a general-purpose computer. Turing is widely considered to be the father of theoretical computer science and artificial intelligence.

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Weaknesses of the algorithm:

Difficult to modify:

The effects of changes are hardly predictable.

Tends to overgeneralize:

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university/universe, organization/organ
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Does not capture clear generalizations:

```
European/Europe, matrices/matrix, machine/machineri
```

Generates word stems that are difficult to be interpreted:

```
iteration, general
```

Stemming: Krovetz Stemmer

The Krovetz stemmer combines a dictionary-based approach with rules. The dictionary captures well-known cases, whereas the rules capture words not known at the time of dictionary creation.

- 1. Word looked up in dictionary
- 2. If present, replaced with word stem
- 3. If not present, word is checked for removable inflection suffixes
- 4. After removal, dictionary is checked again
- 5. If still not present, different suffixes are tried

Observations:

- □ Captures irregular cases such as is, be, was.
- Produces words not stems (more readable, similar to lemmatization)
- Comparable effectiveness to Porter stemmer
- Lower false positive rate, somewhat higher false negative rate

Stemming: Stemmer Comparison

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Stemming: Character n-grams [McNamee et al. 2004] [McNamee et al. 2008]

A substring of length n from a longer string is called a character n-gram. A string of length $m \ge n$ has at most (m-n)+1 distinct character n-grams.

Example: Alan Mathison Turing ...

- □ 1-grams: A, l, a, n, M, a, t, h, i, s, o, n, T, u, r, i, n, g
- □ 2-grams: Al, la, an, Ma, at, th, hi, is, so, on, Tu, ur, ri, in, ng
- □ 3-grams: Ala, lan, Mat, ath, thi, his, iso, son, Tur, uri, rin, ing
- □ 4-grams: Alan, Math, athi, this, hiso, ison, Turi, urin, ring
- □ 5-grams: Alan, Mathi, athis, thiso, hison, Turin, uring

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Use all character n-grams for n=4 or n=5 as pseudo-stems of a word.

Observations:

- □ Language-independent; good performance for many languages.
- □ Well-developed stemmers yield better performance (e.g., for English).
- □ Large overhead in terms of vocabulary size.