

GRANTED PATENTS

<u>Title</u>	<u>Number</u>	
System and Method for Connecting Gaming Devices to a Network for Remote Play	United States Patent No. 7,690,043	Granted 3/30/2010
System and Method for Connecting Gaming Devices To a Network for Remote Play	United States Patent No. 7,877,798	Granted 1/25/2011
Universal Gaming Engine	United States Patent No. 5,707,286	Granted 1/13/1998
System for Supplying Screened Random Numbers for Use in Recreational Gaming in a Casino or Over the Internet	United States Patent No. 6,272,223	Granted 8/7/2001
Universal Game Engine for a Game Network and Method Therefor	United States Patent No. 6,428,413	Granted 8/6/2002
Cryptography and Certificate Authorities in Gaming Machines	United States Patent No. 7,260,834	Granted 8/21/2007
Cryptography And Certificate Authorities In Gaming Machines	United States Patent No. 8,023,657	Granted 9/20/2011
Method for Control of Gaming Systems and for Generating Random Numbers	United States Patent No. 6,986,055	Granted 1/10/2006
Method for Control of Gaming Systems and for Generating Random Numbers	United States Patent No. 7,895,640	Granted 2/22/2011
Universal Gaming Engine	United States Patent No. 6,210,274	Granted 4/2/2001

PENDING PATENT APPLICATIONS

System and Method For Connecting Gaming Devices To A Network For Remote Play	United States Patent Application No. 12/102808	Filed 4/14/2008
System And Method For Connecting Gaming Devices To A Network For Remote Play	United States Patent Application No. 12/102832	Filed 4/14/2008
System And Method For Connecting Gamin Devices To A Network For Remote Play	United States Patent Application No. 12/102823	Filed 4/14/2008
System And Method For Connecting Gaming Devices To A Network For Remote Play	United States Patent Application No. 12/331320	Filed 12/9/2008
System And Method For Connecting Gaming Devices To A Network For Remote Play	United States Patent Application No. 12/331328	Filed 12/9/2008
System And Method For Connecting Gaming Devices To A Network For Remote Play	United States Patent Application No. 12/331329	Filed 12/9/2008
System And Method For Connecting Gaming Devices To A Network For Remote Play	Canadian Patent Application No. 2501725	Filed 10/8/2003
Universal Gaming Engine	United States Patent Application No. 10/658/36	Filed 8/21/2003