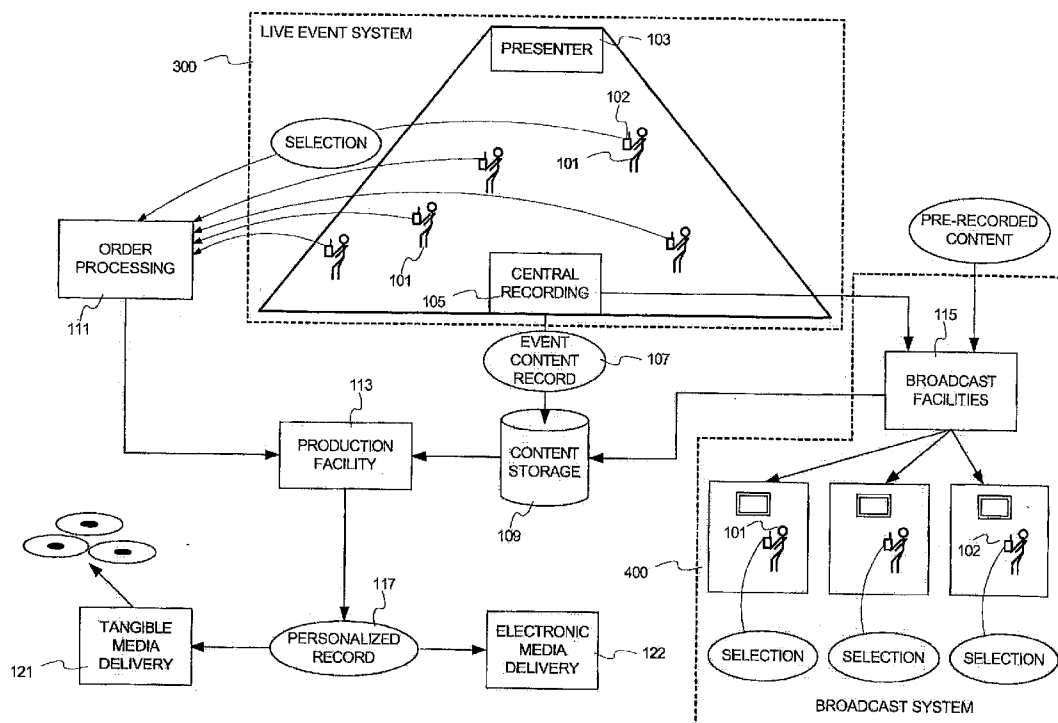


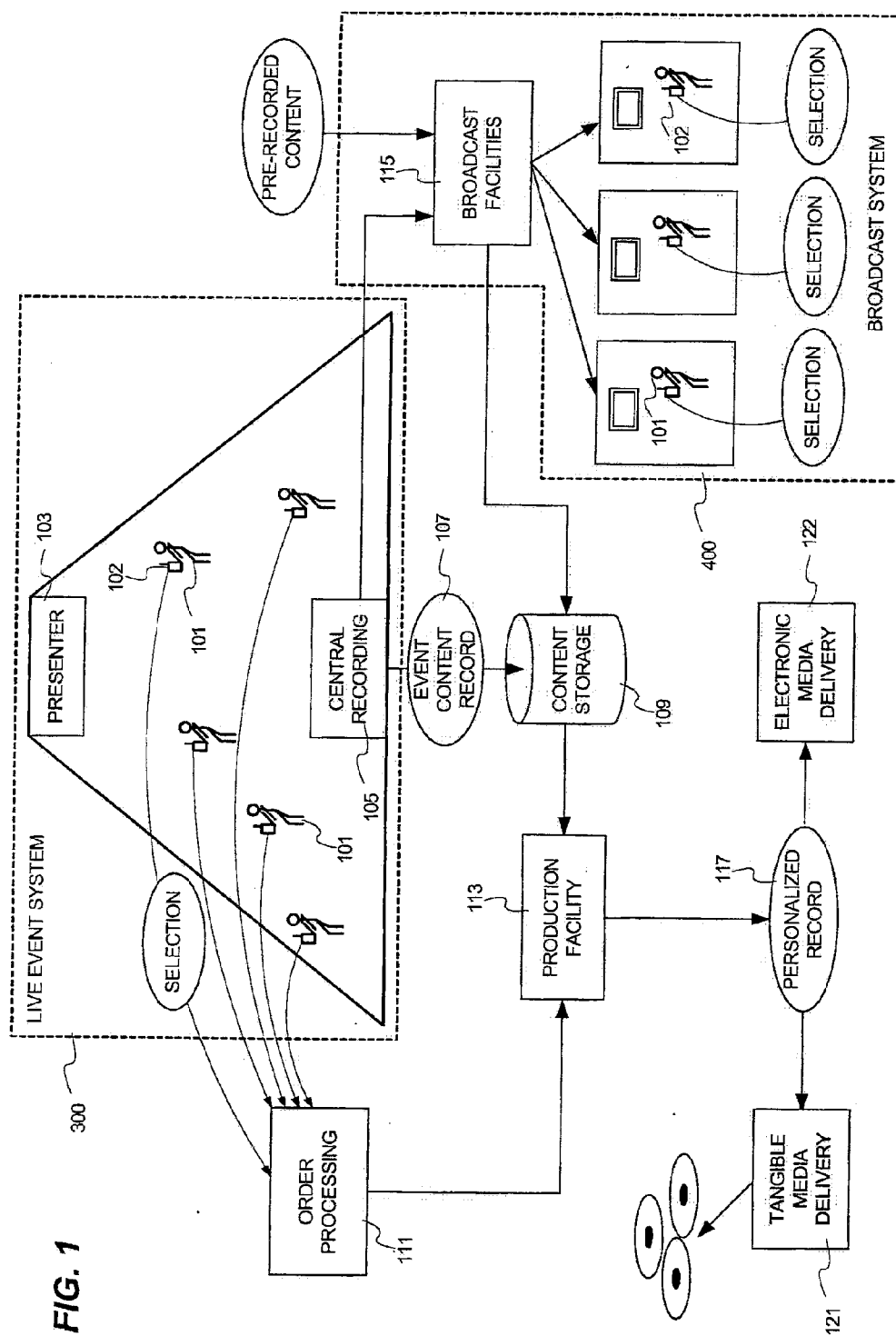


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CAPTURING, AND DISTRIBUTING
CUSTOMIZED EVENT RECORDINGS****Publication Classification**(51) **Int. Cl.**
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May 12, 2011, now Pat. No. 8,370,882, which is a
continuation of application No. 10/174,611, filed on
Jun. 19, 2002, now Pat. No. 7,945,935.(60) Provisional application No. 60/299,630, filed on Jun.
20, 2001.(57) **ABSTRACT**

A system that enables an event or moments within an event to be captured and provided in a record that preserves at least some aspects of the participant's perspective of the event. In particular, the present invention involves centralized recording of the event in one or more modes including video, audio, and still image recordings and a system that enables a participant (i.e., one who perceives the event) to select portions of the event recording substantially contemporaneously with the event occurrence. A personalized record is made by duplicating the selected portions from the event record. In a particular example, the personalized record is recorded on a digital media such as a compact disc (CD) or digital video disk (END) or the like.





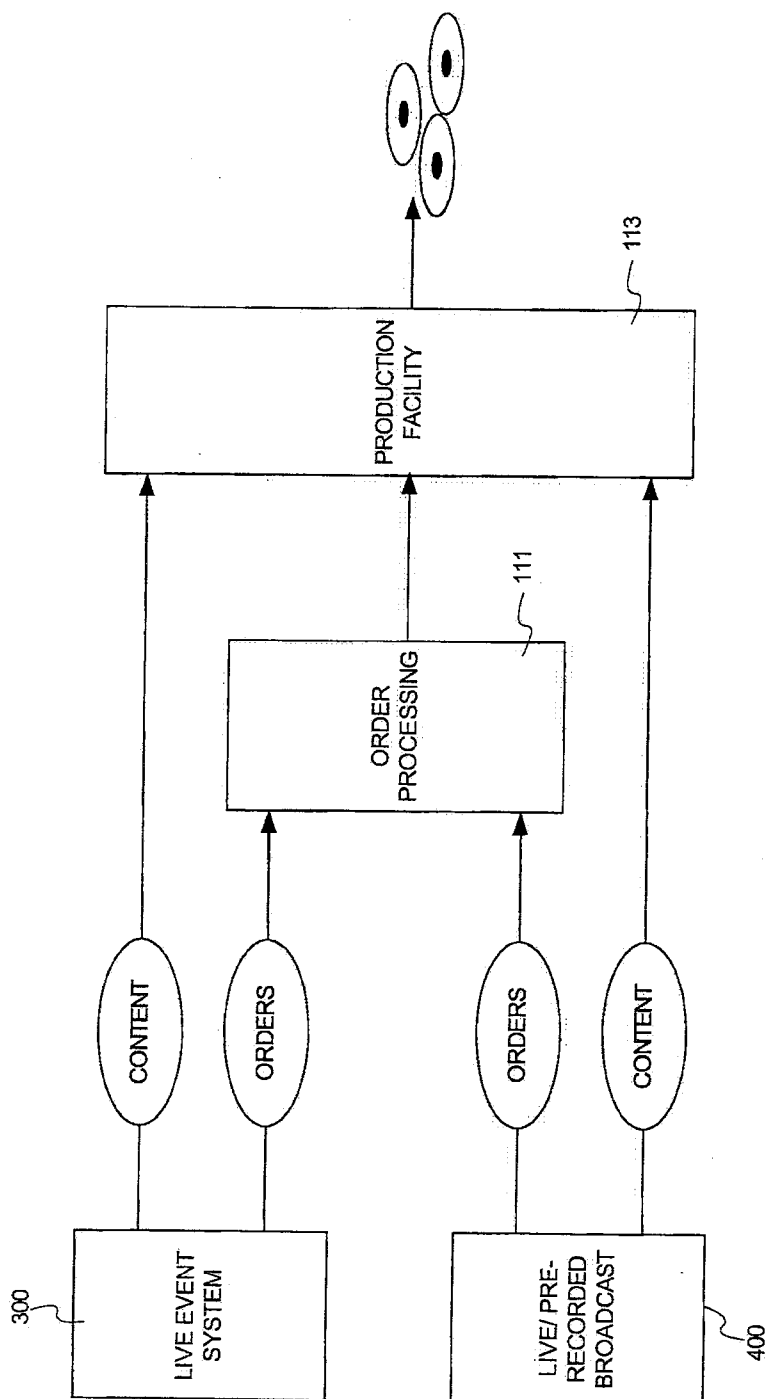
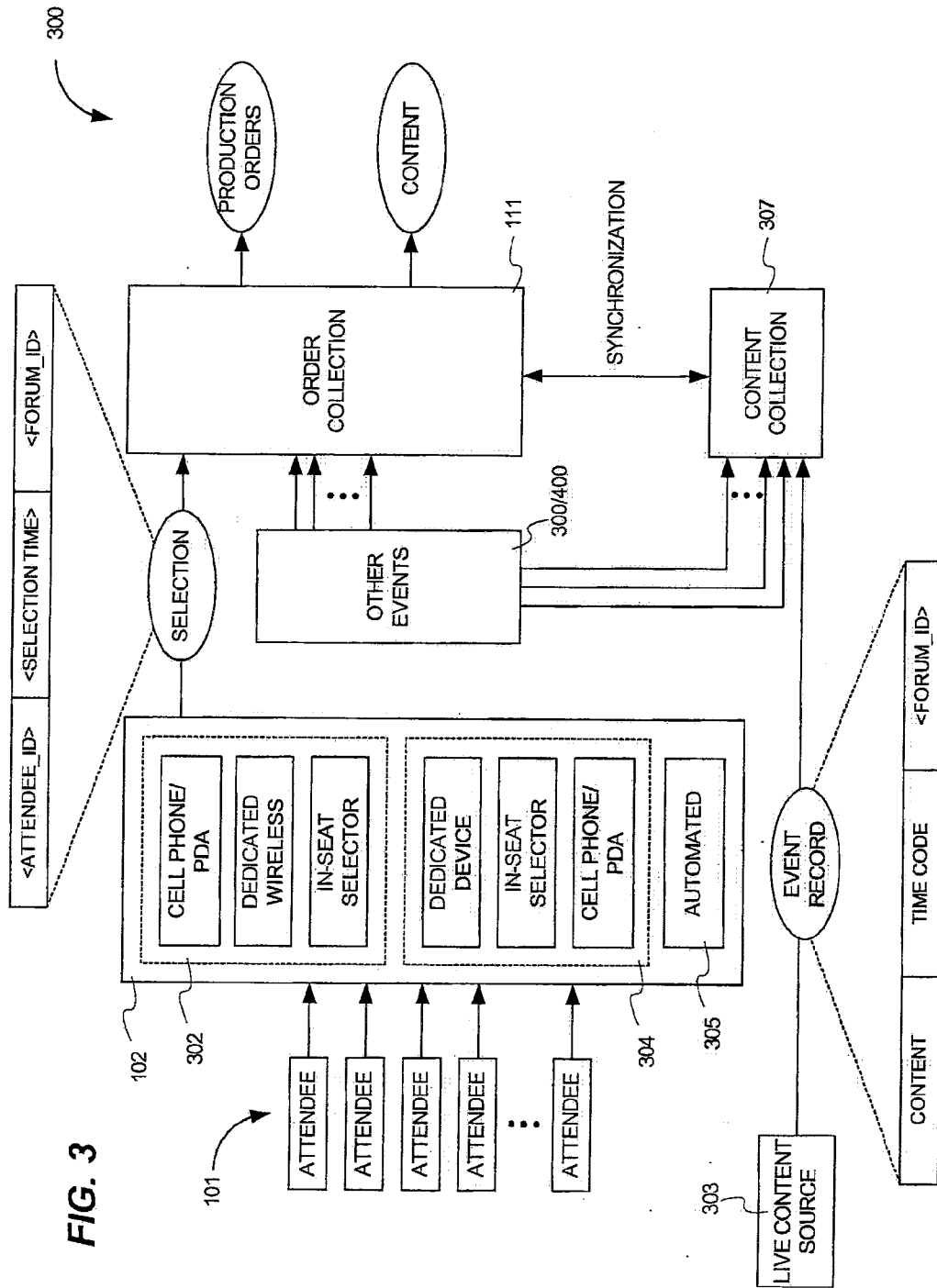


FIG. 2



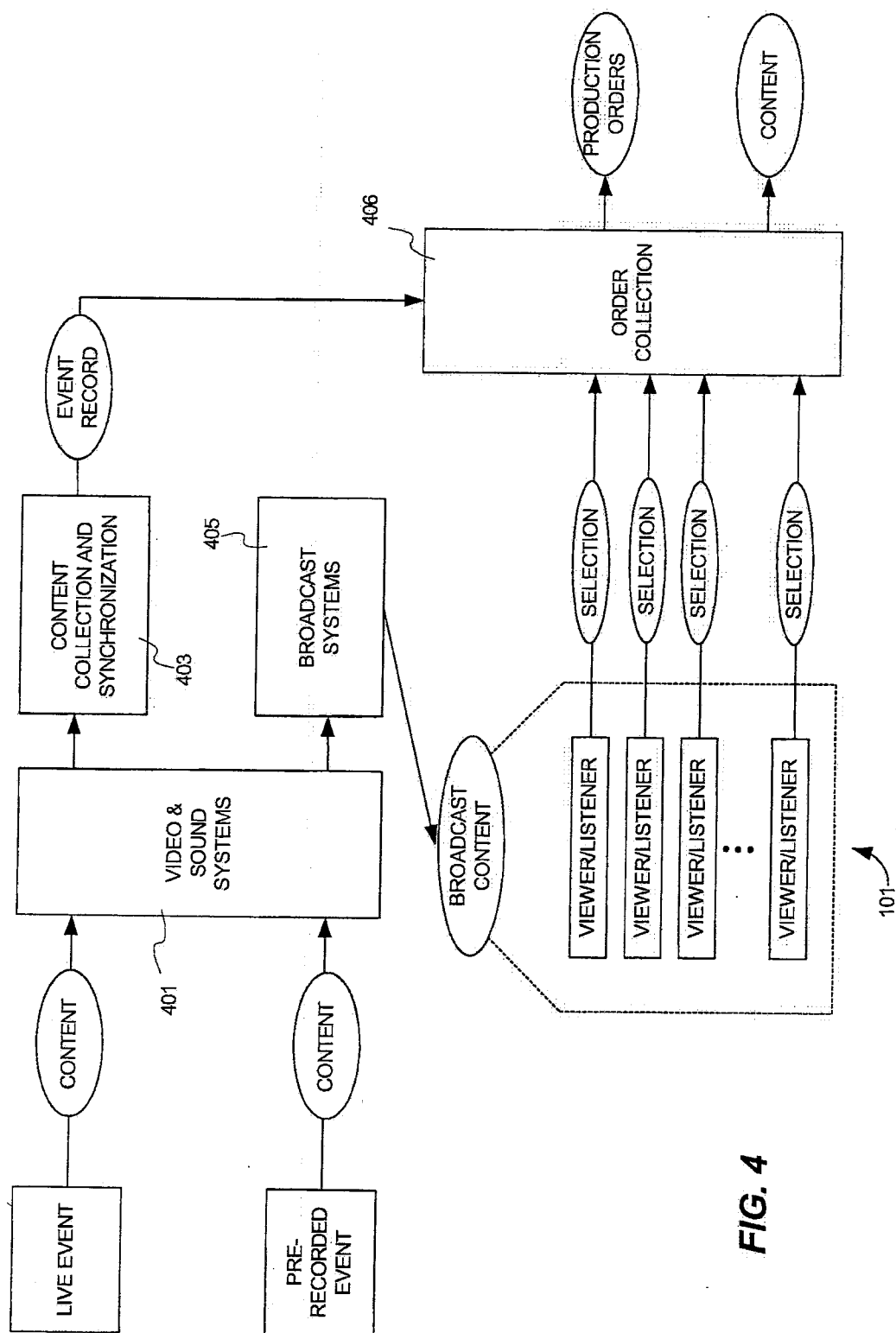


FIG. 4

SYSTEM AND METHOD FOR SELECTING, CAPTURING, AND DISTRIBUTING CUSTOMIZED EVENT RECORDINGS

CROSS-REFERENCE TO RELATED APPLICATIONS

[0001] This application is a continuation of U.S. patent application Ser. No. 13/106,045, filed on May 12, 2011, which was a continuation of U.S. patent application Ser. No. 10/174,611, filed on Jun. 19, 2002, entitled, "System and Method for Selecting, Capturing, and Distributing Customized Event Recordings," issued as U.S. Pat. No. 7,945,935, which claimed the benefit of U.S. Provisional Application No. 60/299,630 filed Jun. 20, 2001, the disclosures of which are herein specifically incorporated in their entirety by this reference.

BACKGROUND OF THE INVENTION

[0002] 1. Field of the Invention

[0003] The present invention relates, in general, to media recording and distribution, and, more particularly, to software, systems and methods for producing personalized recordings of live, pre-recorded and broadcast events.

[0004] 2. Relevant Background

[0005] Attendance at live events or perceiving live or pre-recorded broadcasted events remains an important mode of communicating information in entertainment, education and other fields. For example, concerts, sporting events, seminars, classes, lectures, speeches, conventions and the like involve attended events. Characteristically, an event is something that is ephemeral in that it involves the presentation and perception of the sounds, images, and activities that occur during the event. Even when an event is implemented by playing pre-recorded sounds and images, the event as it is perceived by a participant remains an ephemeral, short-lived occurrence.

[0006] An event is defined by a place in which the event occurs, and a time or span of time over which the event occurs. Because of the short-lived nature of events, participants often attempt various methods of making records of the event for future reference. For example, in classes or lectures students frequently take written notes or audio recordings to preserve important information that is delivered. At weddings or other important social occasions, participants bring multiple video cameras, still cameras, audio recorders and the like so that each participant can record their own perception of the same event.

[0007] One difficulty with individual participant recordings is that participants tend to be selective about what portions of an event they wish to record, but often make the decision to record a particular portion after it has started. There is no way to go back in time and start recording the interesting part from its beginning, hence, the end product is flawed. Also, because multiple participants are recording essentially the same event, there is tremendous duplication of costs and effort.

[0008] Particularly in the entertainment industry, however, such recordings are prohibited. Even where recording is possible, it is difficult to make quality recordings that accurately capture the sounds and images of an event while at the same time participating in the event. For example, taking lecture notes distracts the participant from actively listening to the information presented during the event. Audio and video recordings of seminars or concerts, when permitted, are often

of poor quality because the participant's proximity to the event is non-ideal, consumer-grade equipment is used, and/or important portions of the event are missed.

[0009] A partial solution involves centralized event recording. For example, a speech or seminar may be video taped or audio taped for later compilation and distribution to the attendees or others paying for the tapes. Similarly, a live concert may be recorded for later distribution as an album. Although these centralized recordings free the participant from distractions and complexity related to making the recording, they lack an ability for the participant to personalize the recording. They record all parts of an event, not just the parts that are important to a participant. Hence, they completely dissociate recording from the user's perspective of the event.

[0010] There is a demonstrated market desire for a system that allows event participants to select the content from an event and to produce a personalized recording using the selected content. A significant underground industry has evolved in producing "bootleg" recordings of concerts, for example. Even though one can purchase a higher-quality recording of the same song that was performed in concert, a strong market exists for the bootleg recording. It is believed that this desire is rooted in the fact that, unlike a high quality studio recording, the bootleg recording captures the unique perspective of an event participant. If such recording were legal, it is expected that a high percentage of concert-goers would use recording equipment to capture their own unique perspective on the event. Moreover, there is a strong desire to constrain or eliminate the market forces that encourage bootlegging.

[0011] From the event sponsor, promoters or performer's perspective, this unmet demand is an unused route to produce additional sales from previously created and/or acquired content. These parties work together to create a unique moment in time for the participant that places the participant in a unique state of mind. The images, sounds, and interactions with other participants create a unique, fleeting desire to record particular moments in an event. Once the event has concluded, this fleeting desire is impossible to recreate. As a result, even when events are recorded and later distributed, there is limited desire on behalf of participants to purchase such recordings. Similarly, there are unmet demands for participants to actively participate in the process of building, creating and producing a personalized recording of an event, making such recording of significantly greater value to the participant than the mere content alone.

SUMMARY OF THE INVENTION

[0012] Briefly stated, the present invention involves a system that enables an event or moments within an event to be captured and provided in a personalized record that preserves at least some aspects of the participant's perspective of the event. In particular, the present invention involves centralized recording of the event in one or more modes including video, audio, and still image recordings and a system that enables a participant (i.e., one who perceives the event) to select portions of the event recording substantially contemporaneously with the event occurrence. A personalized record is made by duplicating the selected portions from the event record. In a particular example, the personalized record is recorded on a digital media such as a compact disc (CD) or digital video disk (DVD) or the like.

BRIEF DESCRIPTION OF THE DRAWINGS

[0013] FIG. 1 shows various entities and data exchanges in system in which the present invention is implemented;

[0014] FIG. 2 illustrates in block diagram form basic features of a system in accordance with the present invention;

[0015] FIG. 3 shows a live event system used in particular implementations of the present invention; and

[0016] FIG. 4 shows a broadcast event system used in particular implementations of the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

[0017] In general, the present invention is directed to a personalized event recording and distribution system that enables an event participant to select content or otherwise modify the manner in which a recording of an event is produced. Rather than multiple individual recordings of an event, the present invention involves capturing sounds and images of an event in a centralized recording. Participants make selections by recording points in time or spans of time during the event that they wish to record. Preferably the selections are made as the event occurs in "real-time". By synchronizing the user selections with the centralized recording, portions of the centralized recording can be identified and duplicated to produce a unique compilation of selections for each participant. In this manner, each user can generate a personalized recording from the centralized recording, yet enjoy the advantages of personalizing the recording so that it reflects each participant's unique perspective and preferences.

[0018] The term "event" as used herein is construed broadly to mean live performances, live broadcasts or transmissions, as well as performances and transmissions of pre-recorded events. An event may take a single moment in time, or span a period of time. An event may itself comprise a continuous or discontinuous sequence of events. In large part, the present invention recognizes that an event is in a very important way defined by the participants, spectators, viewers and listeners that perceive the event. Hence, even group events are unique to each person that perceives the event irrespective of whether the event is perceived directly and in person, indirectly through a transmission medium, contemporaneously, or at a different time than the original occurrence or from when the event happens.

[0019] FIG. 1 schematically illustrates an overview of various entities and data exchanges that occur in exemplary embodiments of the present invention. In particular, FIG. 1 illustrates a live event system 300, shown in greater detail in FIG. 3, and a Broadcast event system 400 that is shown in greater detail in FIG. 4. Live event system 300 is particularly adapted to "live" events at venues such as concert halls, convention centers, arenas, stadiums, and other venues or forums where events occur. Live event system 300 enables event participants and/or spectators 101 to make spontaneous real-time selections of content at live events such as speeches, conferences, concerts, sporting events, and the like. In particular implementations, live event system 300 and/or broadcast system 400 may include other components shown in FIG. 1 including order processing 111, content storage 109, and the like.

[0020] Broadcast system 400 is adapted to an environment where an event occurs in a viewer's home, office, car or other location where an audio and/or video transmission is received. The transmission may be of a live event or of a

pre-recorded event. Transmitted events include narrowcast and multicast technologies as well as conventional broadcast. Pre-recorded events become an "event" each time the recording is perceived by a listener/viewer. In either case, the viewer or listener 101 is able to make spontaneous real-time selections of content from the event as it is presented.

[0021] Referring first to live event system 300, an event involves a presenter 103 (or plurality of presenters) such as a speaker, performer, athlete or other person that is conveying information or acting in a particular way unique to the event. Presenter 103 may actually be a film presentation, broadcast or simulcast, or a demonstration of a non-human thing or event. In the live event system 300 selected features of the event including, for example, sounds, images, or other recordable features are recorded by a central recording system 105. Recording system 105 may be a digital tape recorder coupled to the sound board in a concert, and/or video cameras. The number and variety of input devices such as microphones, cameras and the like can be adjusted to meet the needs of a particular application. Recording system 105 often will include multiple recording mechanisms. Significantly, the records made by recording system 105 are shared by many or all of participants 101 and in many cases will be shared across multiple events. Hence, there is cost justification for building central recording 105 using high quality, professional-grade equipment that is often impractical for individual participants 101. In many cases, event venues are already outfitted with suitable recording equipment such as a sound board, video equipment, mixers, recording equipment, and the like, in which case the present invention may obtain content from this equipment rather than providing equipment separately.

[0022] In a particular example, central recording 105 creates an event record 107 that records the entire event or sequence of events that occur together. Because the entire event is recorded, participants 101 are able to select any portion or segment of the event for their personalized recording. Although some participants 101 may desire a recording of the entire event, a significant feature of the invention is the ability for participants 101 to selectively include, or conversely exclude, portions of an event. Selection can occur at any time during an event, even after the start of the desired event segment, while capture of the entire segment is assured allowing a participant to capture and obtain a recording that might otherwise have been missed.

[0023] Moreover, the present invention contemplates that the personalized recording that is produced can be customized not only by selecting content, but by personalizations implemented during printing labels, packaging materials, and the like according to customer preferences. For example, a label printed on the surface of a CD or DVD may include personalized graphics reflecting participant selections, the name or other symbol of the participant, unique graphics and text for the event or forum, and the like. Similarly, packaging materials may include personalized covers, song lists, lyrics, text, speaker names, and the like that reflect personal preferences of the participant.

[0024] Participants 101 operate selection devices 102 that allow a user to select a particular moment or span of time within an event. The selection device 102 generates a selection message that uniquely identifies the participant 101 and the time at which a selection is made. The selection device may relay the selection immediately to an order processing system 111 or may store the selection for subsequent transfer

to order processing system 111. Order processing system 111 may be implemented by facilities at or near the event venue (i.e., a “local event centers”) or may comprise one or more centralized facilities that are remote from the event venue i.e., “remote event centers”) and accessible by network connections, a web site interface, data or voice phone line connections, or by a physical store front or automated sales kiosk that enables participants to transact selections and order personalized recordings. In the examples herein, order processing services 111 are provided in a centralized system that is used by both broadcast event system 400 and live event system 300, although it is contemplated that separate facilities may be provided and that order processing services 111 may be implemented as a distributed system. In essence, order processing system 111 includes interfaces for receiving selections and production facility 113 synchronizes those selections with event content. That synchronization may be simplified when both the selections and event records include a common time stamp or other explicit synchronization information, or may be more complex when the system must infer some selection information or some event record information. Order collection system uses the selections and synchronization determination to generate production orders that are formatted for use by a production facility 113 to fulfill orders for personalized recordings. These orders may take the form, for example, of XML records containing information needed to produce, label, package, ship, and bill for production services.

[0025] In broadcast system 400, content may come from a live event (e.g., in the case of a live broadcast) or may comprise pre-recorded content. Broadcast facilities 115 distribute the content over any available broadcast, multicast, narrowcast, or unicast technique to one or more participants 101. Transmission techniques include cable, radio frequency (RF), microwave, satellite transmission, as well as network transmission using various network protocols (e.g., TCP/IP, fibre channel and the like). In a manner akin to the live event system 300, participants (also referred to as viewers or listeners) use a selection device 102 to send selection messages to order processing 111. Selection messages may also be sent to order processing 111 via a conventional telephone, private network, public network such as the Internet, or other available communication mechanisms. In practice, some applications may provide for physically transporting selections and/or content to a production facility via mail, courier, or overnight delivery service. One feature of the present invention is that it can be implemented with a variety technologies to both record orders and communicate orders so long as the orders are synchronized or can be later synchronized with the central recording of the event.

[0026] Selections are handled by order processing unit 111 to generate orders for personalized media production that are sent to a production facility 113. Production facility 113 also has access to the event content records 107 generated by live event system 300 and/or broadcast system 400. The event records, containing the event content, are stored in content storage 109, for example. Content storage 109 may be implemented, for example, by a database or other data storage mechanism at the production facility 113, or by a one or more network-accessible data storage mechanisms.

[0027] Production facility 113 comprises, for example, a CD/DVD disc production facility, and preferably a network-accessible or web-access enabled CD/DVD production facility. The production facility 113 produces one or more person-

alized records 117 such as custom CD/DVD that embody content that corresponds to selections of a specific participant 101. Production facility 113 may be provided by a third party custom duplication service such as offered by Tangible Data, Inc. of Thornton, Colo.

[0028] Personalized records 117 may be delivered in a tangible media form such as a CD/DVD, digital tape, or other content storage mechanism including magnetic, optical, and magneto-optic storage media using tangible media delivery services 121. Personalized recordings may also be provided on solid state storage media such as volatile or non-volatile memory devices often used to store music files in digital music players. Alternatively, the personalized record can be shipped electronically via electronic media delivery services 122. In the latter case, the personalized record 117 may comprise, for example, a disk image that can be placed on a hard drive or burned on a personal CD/DVD writer at a facility separate from production facility 113.

[0029] FIG. 2 illustrates the systems of the present invention from another perspective in somewhat more abstract form than the perspective shown in FIG. 1 to illustrate basic functionality of the various system components. Both live event system 300 and broadcast system 400 generate content and orders, where the orders are synchronized with the content. Orders in FIG. 2 embody one or more selections shown in FIG. 1, and are handled by order processing services 111. Content in the form, for example, of event records, is communicated electronically and/or physically to the production facility 113. Order processing services 111 can provide any necessary or desired services to transform user selections from a plurality of participants 101 and in some implementations a variety of venues, into production orders personalized records 117 for tangible media 121 and/or electronic media 122 delivery.

[0030] FIG. 3 illustrates a live event system 300 in greater detail in block diagram form. The Live Event System 300, in conjunction with an enabled online CD and DVD Production Facility 113, will allow the attendee of a concert, seminar, sporting event or practically any audience participation presentation event, to select segments of the presentation to be placed on a custom CD or other media and delivered to the attendee in as little as a matter of hours after the event. An immediate need for this system exists in the music concert promotion business. The attendee 101 uses a small handheld selection device 102 (possibly wireless), which may be supplied to them by the event management, for example, to make the selections during the event. As shown in FIG. 3, attendees or customers 101 use a selection device 102 to generate and record selections and orders.

[0031] Remote selection devices are of two general classes. Immediate or real time transmission devices 302 operate to capture a participant selection and transmit it substantially immediately to order processing system 111. In contrast, timer-based or delayed transmission 304 involves storing the selections, for example in memory of the selection device 102. Real time transmission devices 302 include wireless selection devices such as cell phones, personal digital assistants (PDAs), laptop and palm computers with network connections, as well as special purpose wired selection devices built in to or tethered to participant’s seats. Wireless devices 302 include any of a variety of wireless computing devices such as cell phones, and the like that include means for accessing network resources and communicating over a wireless network. Two-way wireless devices over an advantage in

some applications in that the system can signal a user when selections can be made, for example by causing the selection device **102** to display a green light or other indicator during times when selections are valid. A wireless network includes RF, microwave, infrared, and the like that implements one-way or two-way communication with selection device **102**.

[0032] Cell phones are an example of a wireless selector **302** that uses a conventional telephone network to register selections of an attendee **101**. Attendee may, for example, dial a particular phone number to register a selection automatically or through a voice mail system or human interface. Using a cell phone, the attendee ID is already known, and potentially many transaction details such as billing information and the like are implicitly known from the caller identification provided by the cell phone. Similarly, the forum ID, which indicates the physical proximity of an event, may be implied from a cell that picks up the phone call or the phone number dialed by the participant. Alternatively, the forum ID may be previously registered or explicitly indicated with the attendee selection, or identified by the phone number dialed by a user. Built-in GPS cellular capability may also be used to accomplish this forum ID.

[0033] One-way and two-way dedicated wireless devices are examples of selection devices **302** that communicate with a local or wide area wireless network that is accessible to the attendee **101**. For example, IEEE 802.11 wireless networks are becoming more frequent services at conventions, conferences, educational facilities and entertainment facilities. These may be provided as a service for attendees **101** or for the use of concessionaires and vendors. Many devices such as PDAs and the like can couple to such a standards-based network. Alternatively, a proprietary network may be used.

[0034] In other applications, selection device **302** is a wired or wireless device built into, for example, the arm rest or seat back of seats, or provided as a tethered console used to enable interaction with attendees **101**. In either case, the adaptations required to record the selections in accordance with the present invention are easily implemented.

[0035] Delayed transmission devices **304** may be implemented using most of the same devices used for immediate transmission such as cell phones, PDAs, in-seat devices, special-purpose circuits that have memory to hold user selections. Programmable devices such as cell phones and PDAs can be readily outfitted with application software that creates a user interface for entering selections, storing selections, and later communicating selections with order processing services **111**. A delayed transmission device may be as simple as a computer readable ballot or optical scan form. Unlike real time transmission devices **302**, network connectivity is not required as selections can be communicated asynchronously after the selection has been made, and even after an event has occurred.

[0036] Timer based selector differs from the other selectors in that it includes a synchronization reference such as a local time reference, selection name, selection number or other information that enables synchronization with an event record, and so does not require contemporaneous connection to order processing system **111**. A timer based selector can record a local time each time an attendee activates a selection button. By including a time base reference in the event record from live content source **303**, the event record can be readily synchronized at any time after the event. The timer based selector can record a single time point during an event, or record beginning and ending time points for an event.

[0037] Timer-based selectors may be gathered at an event, deposited with order processing **111** after an event (e.g., dropped off or mailed in), or may be uploaded over a communication link sometime after the selection is made. In one implementation, order processing system **111** includes a network interface such as a web site interface that enables participants to access the system by any available Internet protocol and communication channel. Timer based selectors may take a form similar to small handheld digital music players, digital cameras, or other digital recorders. However, unlike these conventional devices, the timer-based selectors **304** do not actually record sights and sounds of an event, but instead record selection records as described above.

[0038] It is also contemplated that participant selections may be partially or fully automated. For example, a selection may be triggered by the user's proximity to an event or event segment. In an amusement park, for example, the selection device **102** may identify the participant to the system using, for example, barcode scanning or radio frequency identification (REID) technology. The system can then automatically generate a selection on behalf of the user based on the user's presence in the proximity of the event segment. The selections indicate, for example, a user identification obtained from the selection device **102**, an identity of the event segment, and the time at which the event segment occurs. Recordings of the automatically selected segment, which may includes sounds and images that include the participant, can be later compiled into a personalized recording that extracts segments from a common recording that include segments in which the participant was near by.

[0039] As shown in FIG. 3, an event record includes content, and optionally includes a time-base reference (e.g., time code in FIG. 3) and a forum ID. While content is explicitly carried in the event record, the time code and forum ID can be implied or otherwise indicated. For example, an event often occurs only once at a particular location. Hence, the content itself implies the location. A video tape or audio tape plays back at a certain speed, hence, any point within a tape of the event can be defined by the event starting point and an offset time into the event. Content collection unit **307**, which may be at the production facility **113**, at the live event forum itself, works in conjunction with order processing system **111** to ensure synchronization between selections and portions of event records.

[0040] A selection record includes an identification of a unique attendee, a selection time or other indication of a segment of the event that is to be provided on a personalized recording (e.g., a segment number), and optionally includes a forum ID if the forum cannot be otherwise determined from the time of the selection or manner in which the selection is communicated.

[0041] FIG. 4 illustrates broadcast system **400** in greater detail. A broadcasted live event, such as a music concert, which is enabled to operate with the present invention, will allow a listener or viewers **101** to select segments of the event to be recorded, for example on a custom CD or DVD, using any Internet access, cell phone, standard phone, or mobile wireless Internet device, or by mechanisms such as mail-in forms, fax forms, and the like. For example, a live music concert is being broadcast live on a pay-per-view channel or on one of the standard networks. A viewer **101** of the concert wishes to add one of the songs to their custom CD. The viewer **101** can make the selection during the song by accessing the

order collection system **406** from any Internet access point including wireless, cell phone or standard phone.

[0042] Broadcast system **400** interacts with systems operated by broadcaster in the implementation shown in FIG. 4. For example, the broadcaster's video and sound systems **401** are used to capture content and broadcast systems **405**, which are used to deliver the content in a substantially conventional fashion over radio, television, microwave, cable, satellite, or other distribution mechanisms. In accordance with the present invention, content collection and synchronization systems **403** make the content available for personalized recordings by adding synchronization identifiers (e.g., time stamps, record names, and the like) in a manner that enables order collection system **406** to synchronize participant selections with particular portions of the broadcast content. Order collection system **406** transforms the selections into orders having a suitable format for use by a production facility **113** to produce a personalized recording containing content selected by viewers/listeners **101**.

[0043] In another example, a customer, listening to any radio station that is enabled to operate with the present invention, can select the segment (song, talk, etc.) they are receiving, to be recorded on their custom CD/DVD. They could make this selection by communicating with order collection system **406** via a web server front end, cellular phone, standard phone, or mobile wireless Internet device. In another example, a button or control can be added to radio and/or television devices and/or their remote controls so that when a customer wishes to add the segment they are listening to or experiencing to their custom CD/DVD they simply press the button on the radio or television remote.

[0044] A broadcasted pre-recorded event, such as a music concert, which is enabled to use the services of the present invention, allows a listener or viewer to select segments of the event to be recorded on a custom CD or DVD using any data communication network access, access, cell phone, standard phone, or mobile wireless Internet device. This can be expanded to WEB radio. A button or control can be added to the WEB radio control panel. When the listener wants the song he is hearing added to their CD/DVD the listener just presses the button. The interface to the WEB radio site will detect the selection and add that song to the listener's personalized CD/DVD.

[0045] As a customer **101** attends enabled events and collects music, speeches, and the like, they cannot only make CDs and DVDs from this content. They can also edit, arrange, and create new CDs and DVDs from the selected content. Each time the customer produces and purchases a CD/DVD from their collection of event content the artists and other appropriate parties are paid. In some implementation, at any time after the delivery of the initial CD/DVD the customer may log on to the order processing service **113**, select the re-order section, enter their name or customer number, enter the unique product number of their custom CD/DVD, and order additional copies of the CD/DVD. Anyone, having access to the customer number and custom CD/DVD product number can order copies of the CD/DVD.

[0046] By way of example, while attending a music concert enabled to work with the system of the present invention, attendee **101** creates and orders a custom CD of their favorite songs during the concert. The customer receives their CD the next day. The next week the customer takes their custom CD of the concert to work and plays it in their office while working. During the day co-workers come into their office, hear the

CD and want one for themselves. The customer can tell the co-workers to log onto the web site that implements an interface to order processing **111**, even while at work, and order their own copy of the CD, in this manner, the present invention benefits artists and other content providers by opening up new channels for content distribution.

[0047] The present invention is readily adapted to include a number of variations to meet needs of a particular application. For example, event segment selections as described in the examples herein involve selection of a particular time or span of time during an event. This technique works well for an event that comprises a sequence of segments that occur in a time-ordered fashion. However, in some cases, an event comprises a sequence of segments where the time-order is less relevant to the participant. For example, in a museum or amusement park, a participant may wish to create a record of particular exhibits that are viewed without respect to when they are reviewed. In such cases, a participant may desire to order selections in terms of relative physical location irrespective of the relative time in which the event segment was perceived. Hence, given the definition that an event is defined by a particular time and place, it is contemplated that a participant may define selections by specifying either time, or place, or both, and use that selection to retrieve previously or contemporaneously recorded content associated with that time or place.

[0048] A significant feature of the present invention is that it enables a controlled, easily regulated distribution of valuable content so as to protect and preserve rights of artists, performers and other content creators and owners. Because recording operations are centralized, negotiated royalties can be paid to appropriate parties when a personalized recording is produced. Moreover, any available rights management processes can be incorporated with the present invention. For example, the personalized recording can be formatted, encrypted, or watermarked to discourage subsequent copies of the personalized recording.

[0049] Although the invention has been described and illustrated with a certain degree of particularity, it is understood that the present disclosure has been made only by way of example, and that numerous changes in the combination and arrangement of parts can be resorted to by those skilled in the art without departing from the spirit and scope of the invention, as hereinafter claimed.

I claim:

1. A system for recording events comprising:

a recording mechanism operable to create a record of a feature of a live event provided by a presenter at an event venue;

a selection device operable by an individual user, the selection device allowing the user, during live performance of the feature of the live event, to select discrete portions of the live event for personal recording; and

a media production mechanism operable to obtain the user-selected portions, obtain segments of the record corresponding to the selected portions, and produce a derivative recording containing the user-selected segments of the live event,

wherein the event comprises a plurality of discrete ones of the segments stored on the record that each span a time period,

wherein user selection of an entire one of the event segments comprises entering a user selection by operation of the selection device during the live event, to select a

- particular moment of time, at any time within the time period corresponding to the entire one of the event segments,
- wherein the media production mechanism obtains the user-selected portions by synchronizing the user selections corresponding to the particular moments of time with live event content in the record, and
- wherein the content associated with the live event is not displayed on the selection device for use in the entering of the user selection.
2. The system of claim 1, wherein the selection device comprises a memory operable to log the particular moments of time corresponding to user selections.
3. The system of claim 2, wherein the logged particular moments of time are stored in a selection record that is provided to the media production mechanism by the selection device, along with at least one of an attendee identification, an event identification, and a venue identification in a selection message, for use in the obtaining of the segments of the record of the live event for the derivative recording.
4. The system of claim 3, wherein the event identification or the venue identifications includes GPS location information.
5. The system of claim 1, wherein the feature of the event comprises an audio sequence.
6. The system of claim 1, wherein the feature of the event comprises a written record.
7. The system of claim 1, wherein the feature of the event comprises a video sequence or one or more still images.
8. The system of claim 1, wherein the discrete portions of the event and the derivative recording comprise a digital signal.
9. The system of claim 1, wherein the recording mechanism operates independently of the user and the user selection device.
10. The system of claim 1, further comprising a plurality of recording mechanisms operable to record multiple event segments of the event, wherein the selection device enables a user to select the event portions from among the multiple event segments of the event at the event venue.
11. The system of claim 1, wherein the live event content is broadcast to a receiver remote from the event venue for experiencing by the user.
12. The system of claim 11, wherein, during the experiencing of the broadcast live event content, the user operates the selection device to select the discrete portions of the live event for the personal recording.
13. The system of claim 1, wherein the user selections comprise synchronization information and wherein the selection device transmits the user selections to the media production mechanism.
14. The system of claim 13, wherein the synchronization information comprises a time stamp, along with at least one of an event identification and a venue identification.
15. The system of claim 13, wherein the synchronization information comprises explicit synchronization information to enable identification and synchronization with one of the event records.
16. The system of claim 1, wherein the recording mechanism operates to record the feature of the event during the performance of the feature of the event to the record and wherein the media production mechanism operates to obtain the user-selected portions from the record after the performance of the feature of the event.

17. The system of claim 1, wherein the selection device is operated during the performance of the event and after the selected discrete portions are each started to enter the user selections of the entire ones of the event segments for inclusion on the derivative recording.

18. The system of claim 1, further comprising a plurality of additional ones of the selection devices operable by additional ones of the individual users during the live performance of the live event and at the event venue to independently select additional ones of the discrete portions of the live event.

19. The system of claim 18, wherein the media production mechanism further operates to produce additional ones of the derivative recordings containing user-selected segments chosen based on the selected discrete portions and wherein at least some of the additional ones of the derivative recordings differ in content from each other.

20. The system of claim 1, wherein the live event includes a concert including a plurality of songs, wherein the time period comprises a start time and an end time for each of the songs, and wherein each of the user selections corresponds to a time between the start time and the end time for one of the songs.

21. The system of claim 1, wherein the particular moment in time is local time, with regard to the event venue, at which the user activated the selection device, whereby a local time reference is used by the media production mechanism as a synchronization reference for performing the synchronizing of the user selection to the live event.

22. The system of claim 1, wherein the selection device is configured to be triggered to make the user selections based on proximity of the user to a location associated with the feature of the live event in the event venue.

23. The system of claim 1, wherein the derivative recording is delivered or communicated to the user in tangible media form or via electronic media delivery.

24. A device for obtaining event recordings, comprising:

an interface allowing a user to designate a plurality of portions of a live performance of an event for which a recording is desired, wherein the plurality of portions of the event each span a time period within a duration of the event, wherein the interface is operable by the user during the duration of the event to designate the plurality of portions, wherein the event occurs at a venue, wherein the interface is operable by the user during the live performance, and wherein the plurality of portions of the live performance are not displayed on the device prior to the designating of the plurality of portions for use in the designating of the plurality of portions; and

a selection record containing identifications of the designated portions of the event such that a recording of the designated portions can be retrieved using the selection record and including an identification of the user to link the recording to the user, wherein the identifications of the designated portions each comprise a selection time falling in one of the time periods for the event.

25. The device of claim 24, further comprising means for communicating the user designation to an order collection mechanism.

26. The device of claim 24, wherein the interface displays an indicator during times when the user is able to validly designate the portion of the event for which the recording is desired.

27. The device of claim **26**, further comprising means for communicating the identifications of the designated portions of the event to the interface.

28. A method of producing a personalized recording of portions of an event created by a presenter comprising:

with a recording mechanism, recording the event to create an event record stored in memory;

with a media production mechanism, obtaining participant selections that identify individual participants and event portions selected by the participants, wherein the participant selections are created during the recording by the recording mechanism of the event by the individual participants operating a selection device without the selection device displaying broadcast transmissions of the event portions associated with the event for the use in selecting the event portions and wherein a first set of the individual participants are attendees of the event and operate the selection devices located at a place where the event occurs and second set of the individual participants are remote from the place where the event occurs, whereby the event portions selected by the participants correspond to the event as perceived by the individual participants while the event occurs; and

synchronizing the selections with the event record.

29. The method of claim **28**, further including with the media production mechanism, generating a personalized recording for each of the participants containing the participant selected event portions using the participant-selected portions from the event record.

30. The method of claim **29**, wherein the event portions each comprise a segment of the event corresponding to a unique and discrete period of time during the event.

31. The method of claim **28**, further comprising communicating the participant selections to an order processing system contemporaneously with the event, wherein the participant selections include at least one of an event identification and a venue identification.

32. The method of claim **28**, further comprising communicating the participant selections to an order processing system after the event, wherein the participant selections include at least one of an event identification and a venue identification.

33. The method of claim **28**, wherein the identification of the event portions selected by the individual participants each comprises explicit synchronization information that enables identification and synchronization with the event record.

34. The method of claim **33**, further comprising communicating identification information for at least one of the event portions to the selection device for use in selection of the event portions.

35. A system for recording events comprising:

a recording mechanism creating a record of an event;

a selection device operated by a user, the selection device allowing the user, during performance of the event and without displaying broadcasted content associated with the event for use in selecting portions of the event, to select discrete portions of the event for personal recording; and

a media production mechanism obtaining the user-selected portions, obtaining segments of the record corresponding to the selected portions, and producing a recording containing the user-selected segments of the event,

wherein the event comprises a plurality of discrete ones of the segments stored on the record that each span a time period,

wherein user selection of an entire one of the event segments comprises entering a user selection by operating the selection device during the performance of the event to select a particular moment of time within the time period corresponding to the entire one of the event segments, and

wherein the media production mechanism obtains the user-selected portions by synchronizing the user selections corresponding to the particular moments of time with event content in the record.

36. The system of claim **35**, wherein the event comprises pre-recorded content.

37. The system of claim **35**, wherein the performance of the event comprises a live performance at an event venue.

38. The system of claim **37**, wherein a first number of the users are attendees of the live performance at the event venue and a second number of the users are remote from the event venue during the live performance receiving the broadcasted content.

39. The system of claim **35**, wherein the event comprises pre-recorded content or a live performance and wherein the pre-recorded content or content associated with the live performance is broadcast, during the performance of the event, to user devices for experiencing by the users.

40. A system for recording events comprising:

a recording mechanism creating a record of an event;

a selection device operated by a user, the selection device allowing the user, during performance of the event and without displaying content associated with the event for use in selecting portions of the event, to select discrete portions of the event for a personal recording; and

a media production mechanism obtaining the user selections, obtaining the record corresponding to the user selected portions and producing a recording containing the user-selected discrete portions of the event,

wherein the event comprises a plurality of discrete ones of the event portions stored on the record,

wherein user selection of an entire one of the event portions comprises entering a user selection by operating the selection device during the performance of the event to select an entire one of the event portions, and

wherein the media production mechanism obtains the user-selected portions by synchronizing the user selections with event content in the record.

41. The system of claim **40**, wherein the performance of the event comprises a live performance at an event venue.

42. The system of claim **10**, wherein the users are attendees of the live performance at the event venue.

43. The system of claim **40**, wherein the users are remote from the event venue during the live performance and are receiving the broadcasted event content.

44. The system of claim **40**, wherein the event comprises pre-recorded content or a live performance and wherein the pre-recorded content or content associated with the live performance is broadcast, during the performance of the event, to user devices for experiencing by the users.

45. The system of claim **40**, further comprising communicating the event portions to a recording mechanism contemporaneously with the event.

46. The system of claim **40**, further comprising a plurality of mobile computing mechanisms each functioning as a

recording mechanism, a selection device, and a media production mechanism to produce a personal recording containing the user-selected discrete portions of the event.

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