

OMNIPLUG TECHNOLOGIES LTD.
DATA SYNCHRONIZATION

***A Patent Portfolio
Acquisition Opportunity***

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DATA SYNCHRONIZATION

A PATENT PORTFOLIO ACQUISITION OPPORTUNITY

EXECUTIVE OVERVIEW

IPinvestments Group has been retained by OmniPlug Technologies Ltd. to broker the sale of their patent portfolio, including U.S. Patent No. 8,949,438, related to data synchronization for transferring data to and from a data storage device to a content server. The data storage device may be a portable data storage device such as a mobile phone or tablet.

Generally, the patented technology provides a synchronization device to establish consistency among data from the data storage device to a content server and vice versa. The Portfolio essentially enables synchronization of data by providing connection data and capability data of the data storage device to be kept in the content server, the connection data being profile data for the data storage device. The capability data provides the functionality of the data storage device. A device identifier, which may be obtained from one of the multiple devices, the data storage device, the synchronization device, or the content server, provides the means for obtaining the connection data and the capability data. Data security and the reduction of programming and processing circuitry in the data storage device are achieved as a result of providing the remote storage of connection data and capability data.

At this time, the Portfolio is being offered to select companies, as well as patent acquisition and financing organizations, who participate in the relevant markets and related industries. The Portfolio consists of one issued U.S. Patent, one issued UK patent, and a pending U.S. Patent Application, which claim priority as early as 2008, and are summarized in the table below. The issued U.S. Patent in the Portfolio is provided in the appendix of this document.

PATENT No.	TITLE	SERIAL No.	FILING DATE	ISSUE DATE
8,949,438	Data synchronisation to automate content adaptation and transfer between storage devices and content servers	12/989,633	10/25/2010	2/3/2015
Pending	Data synchronisation to automate content adaptation and transfer between storage devices and content servers	14/580,939	12/23/2014	Pending
GB 2,471,983	Data synchronisation	GB1019970.1	4/24/2009	5/24/2011

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DATA SYNCHRONIZATION TECHNOLOGY OVERVIEW

Data synchronization technologies are designed to synchronize a single set of data between two or more devices automatically copying changes back and forth. For example, a user's contact list on one mobile device can be synchronized with other mobile devices or computers. Data synchronization can be local synchronization, where the device and computer are side-by-side and data is transferred, or remote synchronization when a user is mobile and the data is synchronized over a mobile network.

Properly implementing synchronization of data can be challenging and requires specialized solutions. As far as consumer products are concerned, synchronization of data began with wired connections. In the late 1990's and early 2000's peripheral devices such as the **Palm Pilot** and **iPod** would sync with a **Mac** or **PC** via Firewire or USB. **Apple's Digital Hub** strategy built upon this approach. Later, with networks speeds increasing, Wi-Fi and Bluetooth supplemented the wire to wire, but **iTunes** continues to use this approach today.

As cloud services took off later in the 2000's, the role played by the central **Mac/PC** shifted to the cloud. The cloud has the advantage that it is accessible whenever a device has a network, and it's always on. With cloud-based synch, there is no longer a need to be at home in the vicinity of your computer to sync.

Each of these approaches utilizes synchronized communication between devices. For example, an app on your **iPhone** communicates directly with a **Mac** or cloud service, and it expects to receive a response in real time.

At present there is a rise of a new approach to sync, one that is built on asynchronous communication. Rather than "talking" directly to the cloud, the app does not expect an immediate response; instead, data is transferred to and from the cloud in the background. This approach decouples the application code from the sync process, freeing the developer from explicitly handling sync operations. Examples of products following this direction are **Apple's Core Data – iCloud** framework, the **Dropbox Datastore API**, and document stores like **TouchDB**, which is **Apache's CouchDB** project.

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Today all these techniques for synchronization of data still exist and are in active use. The following table summarizes sync technologies and lists some products available that employ those techniques.

	Synchronous	Asynchronous
Client-Server	Parse StackMob Windows Azure Mobile Services Helios	Dropbox Datastore TouchDB Wasabi Sync Zumero
Peer-to-Peer	iTunes Palm Pilot	Core Data with iCloud TICoreDataSync Core Data Ensembles

The synchronous peer-to-peer approach was the first to be broadly adopted, and used for peripheral devices like **iPods** and **PDA's**. Synchronous peer-to-peer tends to be simpler to implement and local networks are fast. **iTunes** still uses this approach due to the large quantities of media transfer.



The synchronous client-server approach grew in popularity as networks improved and cloud services like **Amazon Web Services (AWS)** became popular. This approach is probably the most common approach to sync in use today. From an implementation standpoint, it is much the same as developing any other web service. Typically a custom cloud app is developed in a language unrelated to the client app. Examples of these are **Ruby on Rails**, **Django** or **Node.js**. Communication with the cloud is slower than using a local network but the synchronous client-server approach has the advantage of being 'always on', and the client can sync from any location with network connectivity.

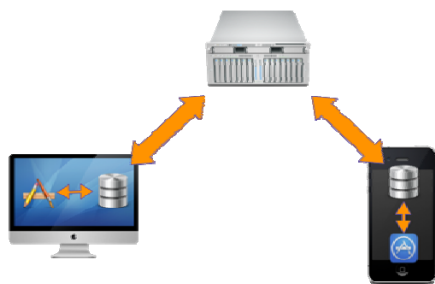


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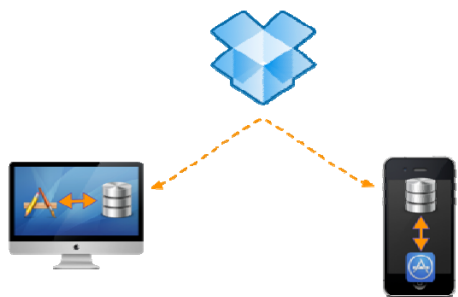
The asynchronous peer-to-peer approach is still in its infancy and has not seen widespread use.



This approach places the full burden to piecing together the up-to-date data on the client app, without any recourse to direct communication. Developing an asynchronous peer-to-peer approach is complex as each device has a full copy of the data store. The stores are kept in sync by communicating changes between devices via a series of files. The logs are moved to the cloud, and from there to other devices by a basic file handling server (*i.e.* **iCloud**,

Dropbox), which has no insight into the file content.

The last technique for synchronizing data is asynchronous peer-to-peer system. The



implementation of this technique is complex. One major advantage to this framework is that there is no need for an intelligent server. The developer can avoid all server-side development, and can take advantage of the multitude of file transfer services available, many of which are free. Also, because asynchronous peer-to-peer is not coupled to a single service, there is no danger of being locked in to a single vendor.

There are common elements that must be provided to employ any technique of data synchronization. The common elements include identity of the storage device, change tracking (determining what has changed since the last sync), and conflict resolution (resolving conflicts due to concurrent changes). The parameters for these elements are usually part of the connection data or capability data tracked for each storage device. Providing functionality for these elements to be stored remotely offers advantages.

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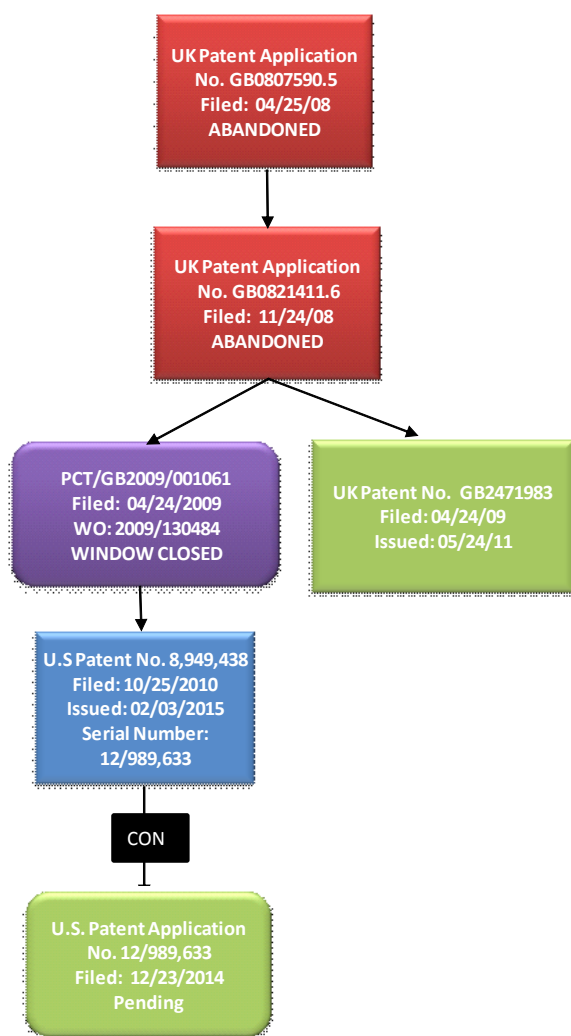
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U.S. PATENT NO. 8,949,438

Generally, the Portfolio addresses data synchronization by storing connection data and/or capability data remotely and not solely on the data storage device and the synchronization device. U.S. Patent No. 8,949,438 was filed on October 25, 2010 and is the parent of U.S. Patent Application No. 12/989,633 which was filed on December 23, 2014 as a continuation. The '438 Patent and '633 pending Application claim priority back to UK applications filed in 2008, as illustrated in the flow chart below.

The technology provided by the Portfolio allows a user to share data and/or update content on data storage devices. This may occur irrespective of the location of the data storage devices or the type of data storage devices.



More specifically, the '438 Patent and the '633 pending Application present a system and method for synchronizing data between data storage devices and content servers. The configuration in the Portfolio allows one or more content servers. A control server, which may be independent and/or separate from any of the content servers manages content which may be provided by the multiple content servers.

The patented technology provides establishing a connection between one of the data storage devices and a synchronization device, which may be a mobile phone. A device identifier may be provided by the data storage device. A connection is established between the synchronization device and the control server upon which the device identifier is forwarded to

the control server. Connection data is sent to the synchronization device that provides the

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functionality or capabilities available in the data storage device. Subsequently, synchronization of data between the data storage device and the content server is performed using the connection data and capability data.

The patented technology moves functionality from the storage device to the control server, thus reducing complexity of the programming required in the data storage device. Additionally, redundancy of processing circuitry may be reduced. For example, during upgrade of a data storage device (*i.e.* user obtains a new mobile device), since the processing circuitry for that type of device is in the synchronization device or control server, and is shared by multiple data storage devices, the processing circuitry does not need to be added to each data storage device.

Additionally, the Portfolio provides functionality to adapt content as it is sent and/or received. Proactively adapting content allows a user to copy one or more content server subscriptions to a second or new data storage device, during which process the system may adapt each setting to cater to the different capabilities between storage devices without assistance from the user. For example, a user may copy a YouTube channel subscription from a mobile phone to a Play Station Portable without having to specify the differences in file format and screen size as the system may adapt this automatically. In a further example, should a user upgrade from a device with no voice recognition to one that supports voice recognition, the system may proactively suggest new content to add to the existing subscription.

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REPRESENTATIVE CLAIMS:

12. A method of synchronizing data held on a data storage device comprising the following steps:
- i. establishing a connection with the data storage device and a synchronization device and reading a device identifier from the data storage device;
 - ii. establishing a connection between the synchronization device and a control server via a second data connection forwarding the device identifier to the control server;
 - iii. sending connection data from the control server to the synchronization device, the connection data being generated according to the device identifier and including capability data providing the capabilities of the storage device associated with the device identifier, and the connection data providing the address of one or more content servers for the device identified by the device identifier;
 - iv. causing the synchronization device to download content data to the data storage device from the content server specified in the connection data after adapting the content data, according to the capability data, from a first data format as held on the content server to a data storage device format that the data storage device is capable of processing and/or uploading content data from the storage device to a location specified by the connection data after adapting, according to the capability data, the content data to be compatible with the content service at the specified location.

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20. A computing device comprising:

processing circuitry;

a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;

a second data connection arranged to connect a synchronization module provided on the computing device to a network and pass data to and from the network from the

processing circuitry;

wherein

the processing circuitry being arranged to:

1. establish a connection with a data storage device connected to the first data connection, obtain a device identifier from the data storage device and forward the device identifier across the second data connection;
2. receive connection data, and capability data providing capabilities of the storage device specific to the device identifier sent across the second data connection from the second data connection and subsequently process said connection and capability data;

the processing circuitry being further arranged to process the connection and capability data and perform at least one of the following steps;

3. download data from a content server held in a first format at a location specified by the connection data, adapt the content data from the first format according to the data storage device capabilities held in the capability data to a data storage device format that the data storage device is capable of processing and upload content data in the data storage device format to a data storage device connected thereto; and
4. download content data from a storage device, adapt, according to the capability data, the download content data to be compatible with the destination content server as specified in the connection data and upload content data from received from the data storage device to that destination content server.

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RELEVANT MARKETS

In today's data distributed environment, there is a vital necessity for data synchronization. The many portable electronic devices available, lap tops, mobile phones, cameras, tablets catapult the need for synchronizing data. Additionally the proliferation of devices such as TV's and computers in the home further amplify the need for data synchronization. Today, there are many different products that allow data synchronization. Synchronization products vary significantly from each other to meet the varied needs of users. Depending on whether a user needs to sync folders across a network, backup data via the internet, need up-to-date information available on a USB flash drive, keep a copy of your data on your smartphone, or initiate automated synchronizations via an FTP client, various products are available to meet these needs.

The following criteria describe the different types of products available:

- **Features**
Products allow users to conduct one-way, bidirectional and multidirectional syncs with a minimum of hassle. There may also be options for regular partial and full backups. A key feature of any good synchronization product is its scheduler. With a scheduler, a user can automate syncs to run in real time, at end of the day, week, month, or for any interval desired.
- **Ease of Use**
Synchronizing the data on multiple computers can be tricky to say the least. Products do the heavy lifting when it comes to technically advanced issues such as configuring networks, overwriting files and retrieving archives. While advanced features are useful, some products provide straightforward, unambiguous user interfaces.
- **Synchronization Method**
Products take advantage of the wide range of data transmission options available. Products use may use the network, the internet, or any number of external storage devices to transmit and backup your data.

Many products address these needs. Top rated products include **GoodSync, SugarSync, Laplink PCsync, ViceVersa, Allway Sync, Super Flexible File Synchronizer, Liuxz Sync Now!, and Beyond Sync.**

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There are a myriad of features and techniques disclosed in the Portfolio that enable synchronization of data, but these in particular, among others, demonstrate the advantages of the patented technology:

- Proactively adapting content allowing the system to adapt to cater to the different capabilities of the myriad of data storage devices.
- Suggesting content to the data storage device by knowing the capabilities of the data storage device being used.
- Flexibility as to location for storing connection data and capability data, which may be remote to the data storage device.
- Adapting to the various speeds and bandwidth available for transmission.

APPENDIX

(56)

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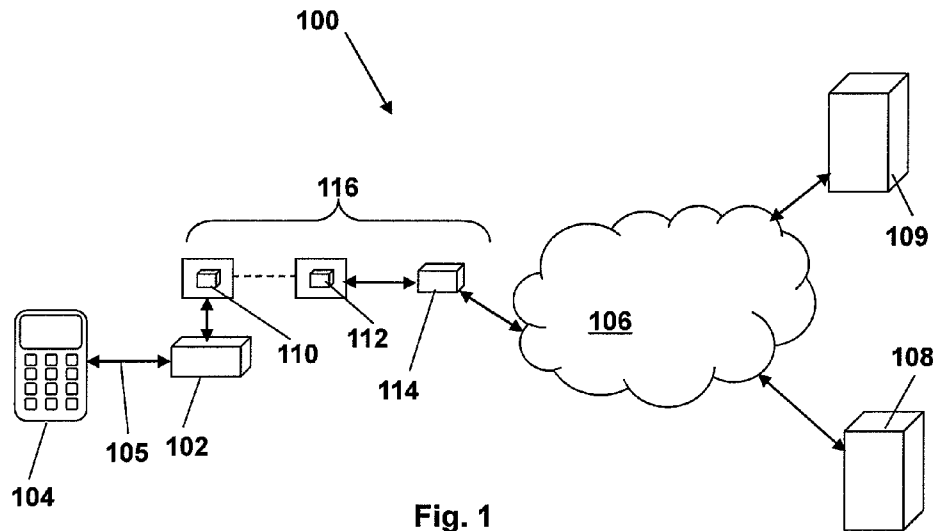


Fig. 1

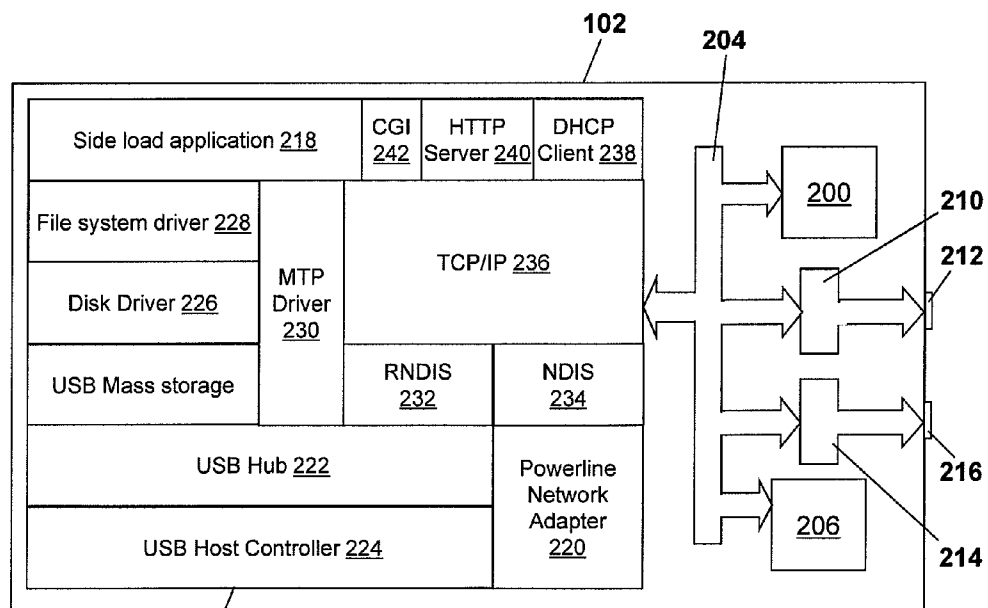


Fig. 2

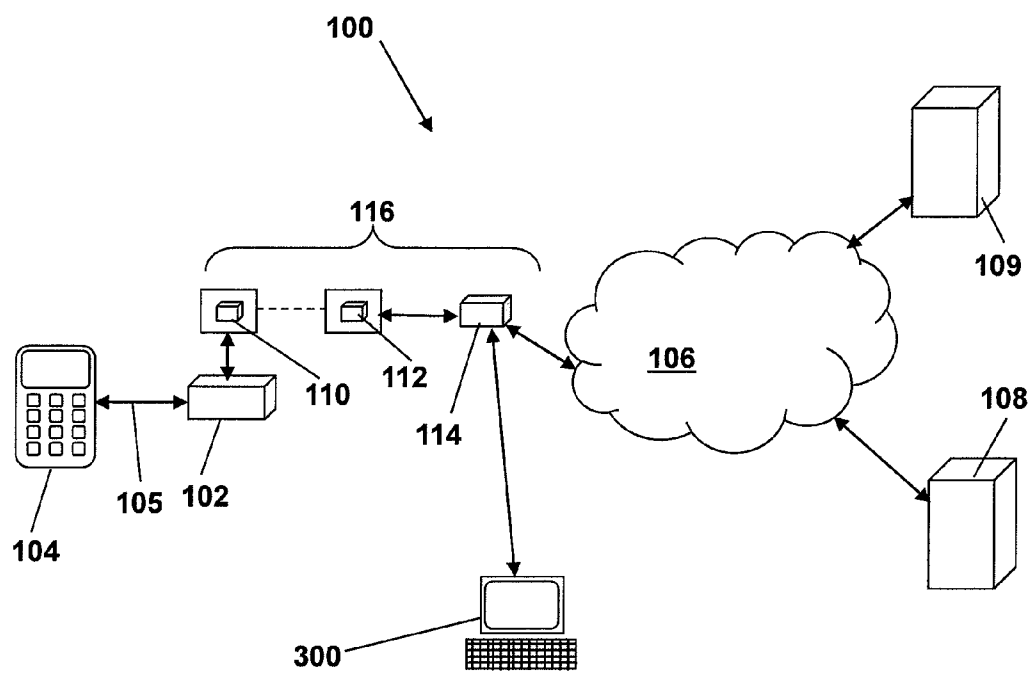
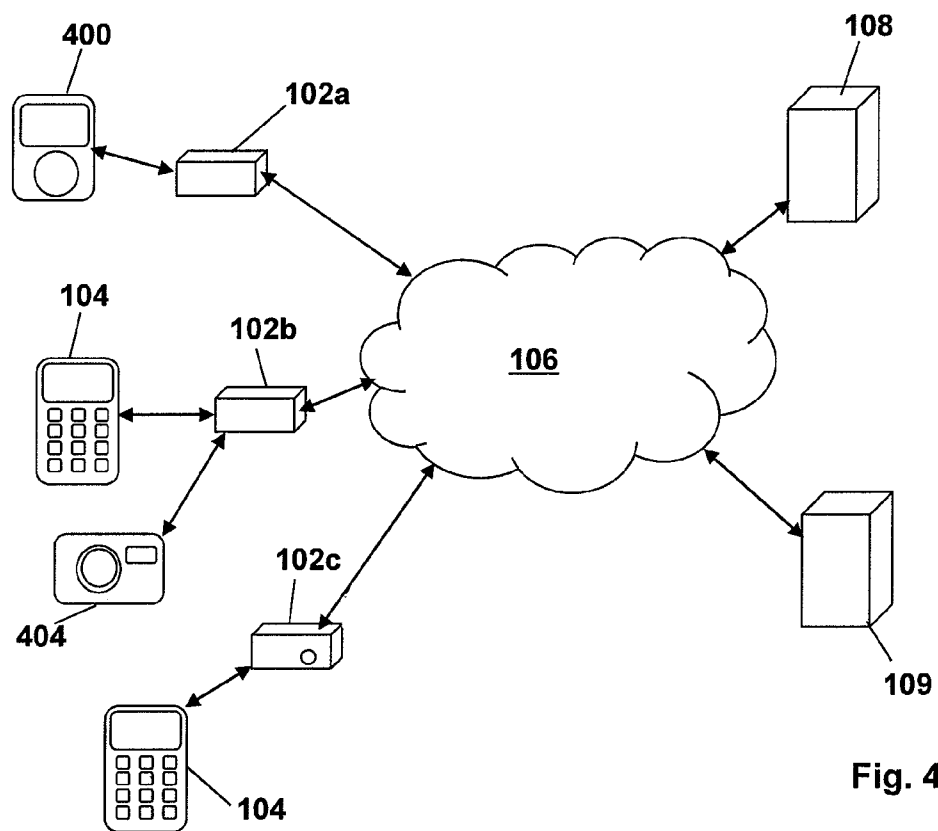


Fig. 3



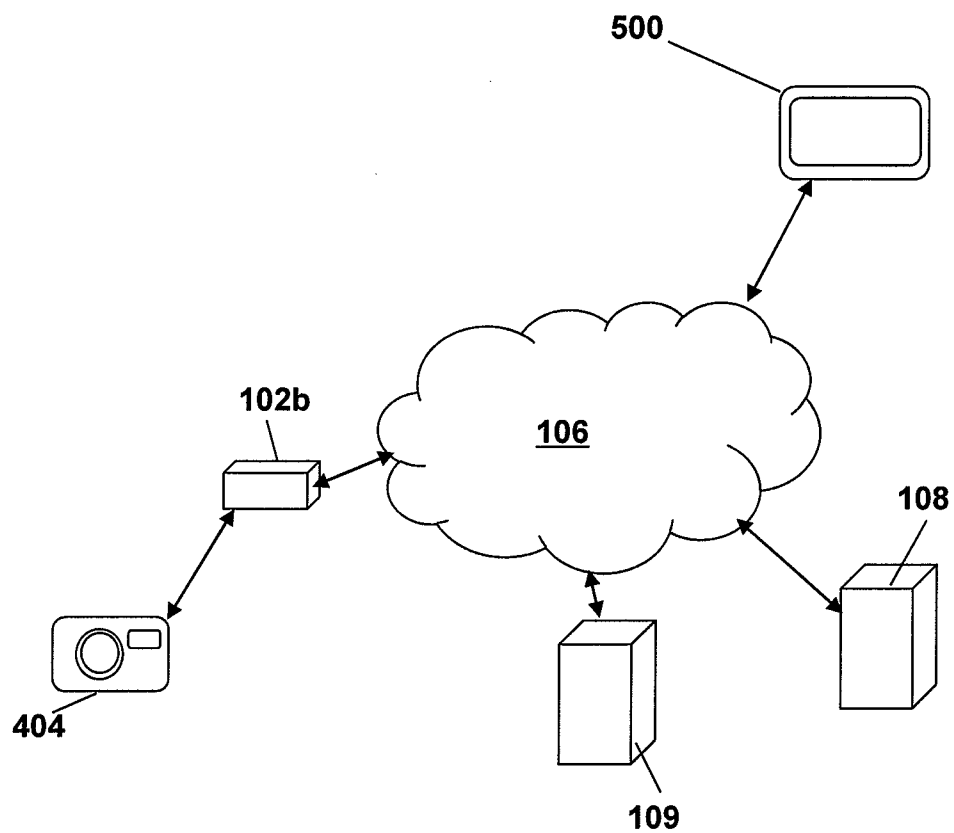


Fig. 5

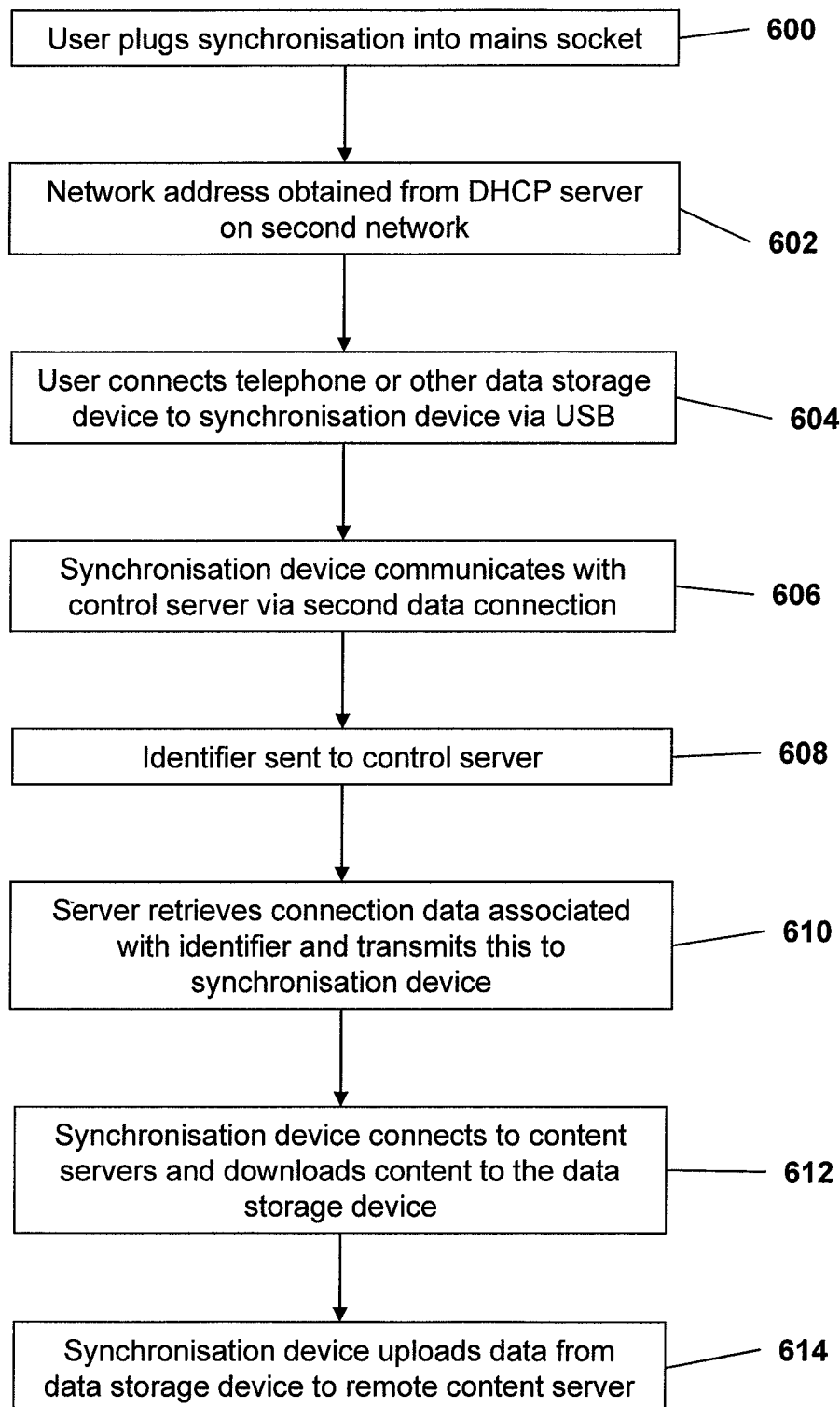
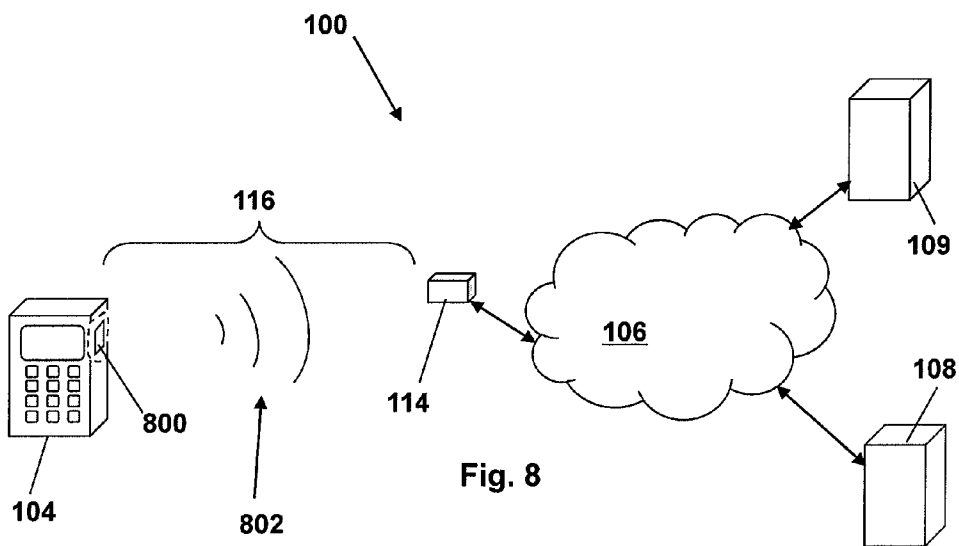
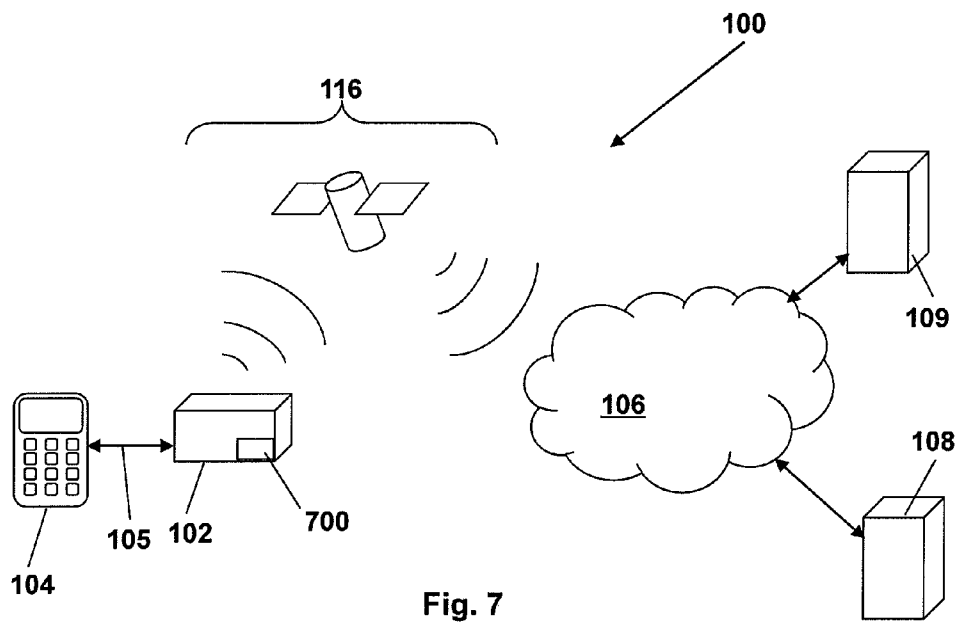


Fig. 6



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DATA SYNCHRONISATION TO AUTOMATE CONTENT ADAPTATION AND TRANSFER BETWEEN STORAGE DEVICES AND CONTENT SERVERS

CROSS-REFERENCE TO RELATED APPLICATION

This application is a Continuation-In-Part and U.S. National Phase entry of PCT/GB2009/001061 filed Apr. 24, 2009, and claims priority to Great Britain Patent Application No. 0807590.5 filed Apr. 25, 2008, and Great Britain Patent Application No. 0821411.6 filed Nov. 24, 2008, each of which is incorporated herein by references hereto.

FIELD OF THE INVENTION

The present invention relates to a system, apparatus and method for synchronising data between a portable data storage device and a data store, which is generally provided by a content server.

BACKGROUND OF THE INVENTION

Portable data storage devices capable of holding, recording and/or playing digital content are becoming more prevalent. For example, it is now not uncommon for a mobile telephone to be able to record and/or play back video, take and/or display pictures, record and/or play back sound files including MP3 files and the like; download and/or upload files from the Internet or other networks. This is equally true of other mobile devices such as cameras, MP3/MP4 players (a generic term used to refer to portable music/video playing devices such as the iPod™, or the like).

There is often a desire for a user to move data onto and/or from the portable data storage device. This data movement can be to take newly generated data (such as a photograph, video, etc.) off the device in order to store it for archival purposes or share it with a set of users through a common data storage, and/or to add new data to the device or subsequent playback (for example the addition of a new music file which may be a song, a podcast, etc.), a video, etc.

Such movement of data can typically occur via a number of mechanisms. For example, some devices may be connected to a personal computer such as a PC, Apple™, etc. which subsequently performs the data movement. Other devices, can move data via telecommunication networks such as a GSM (Global System for Mobile communications), UMTS (Universal Mobile Telecommunications System) network or the like. Yet further devices can communicate with wireless networks such as a WIFI (IEEE 802.11x where x is any number of letters) network, or the like.

However, telecommunications networks such as GSM, UMTS networks and the like are not intended to transmit high bandwidth data such as video, music, etc. As such the quality of data received on the data storage device may not be suitable to view in what is generally termed real time. Further, such networks are expensive to use and as users can be faced with high usage costs to transfer data across them.

Also, movement of data to and/or from a portable device typically requires significant user intervention which often deters users from moving the data. As such, newly generated data is at risk of being lost because users may tend to leave the data only on the mobile device and as such if the device is lost or broken then the data is gone. Alternatively, the memory of a device may become full or the number of files may become excessive making data hard to access as users may not remove

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files because it is hard to manage data on the restricted user interfaces of typical portable data storage devices

Further, these devices do not offer a way to share the data with a set of users because of limited or no networking capability (e.g. digital photo camera, mp3 player, thumbdrive) unless the user transfers the data to a personal computer and then to its final destination where the content will be shared. (e.g. a web based photo album, a video sharing network such as YouTube™).

SUMMARY OF THE INVENTION

According to a first aspect of the invention there is provided a data synchronisation system comprising:

- a data storage device;
 - a synchronisation device arranged to synchronise at least content data stored on the data storage device;
 - a control server arranged to control operation of the synchronisation device; and
 - one or more content servers;
- wherein the synchronisation device is arranged to have connected thereto the data storage device and is also arranged to establish a connection to the control server and/or the content server via a network;
- the control server is arranged to send connection data to the synchronisation device which determines to which content server the synchronisation device establishes a connection; and
- the synchronisation device being further arranged to process the connection data and establish a connection with the or each content server based upon the connection data and, further, dependent upon the connection data to perform at least one of:
- i. download content data from the content server;
 - ii. upload content data received from the content server to the data storage device;
 - iii. download content data from the data storage device; and
 - iv. upload content data received from the data storage device to the content server.

Embodiments of such a system are believed advantageous as they store the connection data remotely from the data storage device and the synchronisation device. As such, data security may be enhanced. Such a system may allow a user to conveniently share his/her data and/or update content on the data storage device. This may occur irrespective of his/her location and/or data storage device that is connected to the synchronisation device.

Further, moving functionality from the synchronization device to the control server may reduce complexity of the programming required within that device.

A further advantage of such a system might be that it can also reduce the amount of waste during a user upgrade of his/her data storage device (eg a user obtains a new mobile telephone or the like) since processing circuitry within the synchronisation device is shared by multiple data storage devices can be reused with the new data storage device. As such, the processing circuitry within the data storage device may be simplified.

Conveniently, the synchronisation device is arranged to obtain a device identifier from the data storage device.

Conceivably, the data storage device may not comprise a unique device identifier. The synchronization device may be arranged to place a device identifier on such a data storage device. For example, the synchronization device may be arranged to write a file, or the like, to the data storage device containing the device identifier.

In some embodiments, if it is to write the device identifier to the data storage device, the synchronisation device may be arranged to obtain the device identifier from the control server. Alternatively, the synchronisation device may be arranged to generate the device identifier.

The synchronisation device may be arranged to transmit one of the device identifier and a synchronisation device identifier to the control server which is arranged to send connection data tailored to at least one of the identifiers. As such, that the connection data may be thought of as a profile for the data storage device and/or the synchronisation device which can be retrieved using a relevant identifier.

The control server may also be arranged to generate capability data which provides the capabilities of the data storage device associated with the device identifier. In some embodiments, the capability data may be provided as part of the connection data.

Generally, the capability data provides the capabilities of the data storage device that generated the device identifier. In such an embodiment, the synchronisation device may be arranged to: download content data from a content server in a first data format, adapt the content data according to the device capabilities held in the capability data and upload the adapted content to the data storage device. Such an arrangement is advantageous because it allows the data storage device to download content data that is held in a format that it cannot use and subsequently have the content adapted in order that it can use the content data. As such, the system may be arranged to process and transfer content data based on what is known about the data storage device and/or the user of the data storage device, in effect translating data between source and destination.

The synchronisation device may be arranged to upload content data from the data storage device, adapt the downloaded content data according to the capability data, to be compatible with the destination content server as specified in the connection data.

The system, and possibly the control server in particular, may be arranged to suggest content for the data storage device. This may be thought of as proactively adapting data by suggesting content.

In additional, or alternative embodiments, the system, and possibly the synchronisation device in particular, may be arranged to adapt content as it is sent and/or received and such an arrangement may be thought of as reactively adapting content.

Proactively adapting content may mean that the system allows the user to copy one or more content server subscriptions to a second or new data storage device during which process, the system may or may not adapt the or each setting to cater for the differences in capabilities between data storage devices with or without assistance from a user. In an example, the user may copy a YouTube™ channel subscription from a mobile phone to a PSP™ (Play Station Portable) without having to specify the differences in file format and screen size as the system may adapt this automatically. In a further example, should a user upgrade from an older digital picture frame to one that can play video and audio, the system may proactively suggest new content to add to the existing subscriptions.

Some of the embodiments may be arranged to perform each of steps i to iv. However, in some embodiments, whilst the synchronisation device may be arranged to perform each of these steps i to iv, they may not be performed at once. For example, data may only be moved from the data storage device toward the content server when content data is available on the data storage device. Likewise data may only be

moved from the content server toward the data storage device when there is content data available on the content server.

Steps i and ii may be performed concurrently, or at least substantially concurrently. However, in some embodiments data downloaded from the content server may be buffered within the synchronisation device before being uploaded to the data storage device.

Alternatively, or additionally, steps iii. and iv may be performed concurrently, or at least substantially concurrently. However, in some embodiments, data downloaded from the data storage device may be buffered within the synchronisation device before being uploaded to the content server.

The data storage device may be connected to the synchronisation device by a first data connection which may be wired and/or wireless.

For example, the synchronisation device may comprise a first data connection which may be arranged to connect to USB (Universal Serial Bus), Firewire, Ethernet (including Power over Ethernet). Embodiments in which the first network connection between the data storage device and the synchronisation device are wired can be advantageous as they may allow the data storage device to be charged as it is being synchronised.

Alternatively, or additionally, the first data connection may be a wireless connection such as WIFI (IEEE 802.11x), Bluetooth, iRDA (Infra Red Data Association), WiMax, Zigbee, or the like. Embodiments in which the first network connection between the data storage device and the synchronisation device are wireless can be advantageous as they can provide a user with flexibility as to the location of the data storage device; there is no need to place the data storage device in physical proximity of the synchronisation device.

The first data connection may typically be a short range connection since it is likely that the synchronisation device and the data storage device will generally be physically close to one another. Thus, short range is intended to mean a connection between two proximal devices rather than a long range connection such as between devices in different rooms, or even different buildings. Some embodiments may provide long range data connections.

The data storage device may be any of the following: a digital camera (whether still, video or combination thereof), a mobile telephone, an MP3/MP4 player, a watch, a games console or any combination of these. The data storage device may also be part of the fixtures and fittings of a building, be inside a domestic appliance, a car or any other device capable of generating and/or storing data but generally, the data storage device will comprise a device which is capable of being held in a user's hand; ie it is a handheld device. As such, the data storage device is likely to be considered a portable device.

The synchronisation device may be connected to a second network which is connected to a Wide Area Network (WAN), such as the Internet. The system may comprise an access device arranged to connect the synchronisation device to a Wide Area Network (WAN). The access device may comprise any suitable device such as a MODEM, a router, or the like. The access device may or may not be provided as part of the synchronisation device.

In one embodiment the access device is an ADSL (Asymmetric Digital Subscriber Line) MODEM in conjunction with a wireless router. In such an embodiment, the synchronisation device is arranged to connect to the access device via the wireless router (which provides a second network) which subsequently connects to the Internet via the ADSL MODEM.

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In an alternative, or perhaps additional embodiment, the access device is a Homeplug MODEM, which may be an ADSL MODEM. In such an embodiment, the synchronisation device is arranged to connect to the access device via the mains wiring of the building in which it is used (which provides a second network) which subsequently connects to the Internet via the MODEM.

The synchronisation device may comprise a second data connection arranged to connect the synchronisation device to the second network. The second data connection may be arranged to connect in a wired and/or wireless manner. Indeed, the connection to the second network may be any of the technologies mentioned in relation to the first data connection of the synchronisation device.

Additionally, the second data connection may comprise a means to send data over mains wiring. For example, the connection to the second network may be via a HomePlug™ protocol or the like.

In some embodiments, the synchronisation device may be provided within the housing of mains plug arranged to be plugged into a mains socket and/or provided with a cable which plugs into a mains socket.

The synchronisation device may be arranged to store data from the data storage device upon a file store upon the second network. The file store may be provided by a personal computer such as a PC, Apple™ or the like, a Network Attached Storage (NAS) device or the like.

Alternatively, or additionally, the device may be arranged to store data from the storage device upon a file store connected to a WAN connected to the second network, such as a content server.

In some embodiments, the synchronisation device may be arranged to store data from the data storage device upon a remote data display device connected to the second network and/or a WAN connected to the second network. The remote data display device may comprise a digital photo frame. As such, embodiments of the system may provide a convenient mechanism which can reduce the amount of user interaction needed to update information on a digital photo frame. In such an embodiment, the display device may be thought of as a content server.

The synchronisation device may comprise a local power source. The local power source may be arranged to power the synchronisation device and/or a storage device connected thereto. Provision of a local power source in this manner can advantageously make the synchronisation device portable.

The local power source might for example be a battery, a solar cell, a fuel cell, a wind up source, or any other suitable means.

The synchronisation device may be arranged to run one or more applications that adapt the upload and/or download of content data to/from a data storage device parameterised by the connection data in the same way. These applications may be arranged to adapt the content data by applying criteria to the transfer of data to and/or from the data storage device. They may also adapt the content data to deliver additional features by combining data from one or more sources. These sources include at least one of the following: one or more data storage devices; one or more synchronisation devices; one or more control servers; and one or more content servers. The applications may also drive or provide other data to other applications installed either on one or more data storage device and/or one of more content servers.

The synchronisation device may be arranged to combine content data that is obtained from a plurality of content servers. Such an arrangement may be useful to create newsreels or mashups of intelligently selected content data from multiple

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sources. The system may for example be arranged to use filters on one or more content servers to download and combine one or more files relating to a certain search phrase like a favourite sports team. This same method of combining files may also be used to place advertising within the content and may use information gathered about the user within the system, or from sources external to the system, to intelligently place such content data.

The synchronisation device may be arranged to download program data to the storage device. The program data may be determined by the device identifier and/or device capability such as specified in the capability data. Such program data may be executable by an Operating System (OS) running on the data storage device or may be the, or at least a component of, the OS. Such an arrangement may allow an application to be delivered to a data storage device taking into account the OS of the data storage device. Applications on the storage device may or may not be fully or partially controlled by the synchronisation device and may or may not be parameterised by the connection data (ie have parameters set within an application set by the synchronisation device as controlled by the capability and/or connection data).

The synchronisation device may be arranged to adapt the transfer of content data from a data storage device to a content server. Such an arrangement may be beneficial, for example to either limit bandwidth use or to enable service features. For example, the transfer may be started and stopped intelligently by the synchronisation device, generally by an application running thereon. This may be useful for example, if the data storage device is a web cam which is monitored by the synchronisation device. The synchronisation device may be configured to start streaming when movement is detected and/or depending on time of day, or the like. The content server may be configured to store the images, but may also relay them on to security personnel.

Some embodiments of the system may be arranged to provide a web conferencing service. In such an embodiment, the content server may be arranged to provide a remote display device with either an embedded and/or separately connected camera and the control server may be arranged to be a signalling platform that controls how the synchronisation device directs content data (ie video and/or audio signal in this embodiment).

A combination of one or more applications running on a data storage device and one or more applications running on a synchronisation device may be configured according to the connection data and/or the capability data. These applications working together may for example allow all or parts of a data storage device to be backed up and/or have its contents and settings transferred to a second data storage device and/or content server. Such an embodiment, may prove advantageous as it would allow a user to configure a new data storage device (ie second data storage device) with settings uploaded from an existing data storage device. In one specific example, a user may configure a new mobile telephone with settings from his/her existing mobile telephone, wherein the mobile telephone provides an example of a data storage device.

The synchronisation device may be arranged to upload settings from a first data storage device, to map the transfer of settings to a second data storage device and download the mapped settings to a second data storage device.

In additional or alternative embodiments, the system may be arranged such that customer service may be provided to users of data storage devices. The system may be deployed to deliver error checking software directly to the data storage device or may be arranged to run such software as an application on the synchronisation device. Such an application

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may allow a service agent to fix problems either by manual inspection or automatically through the application itself downloading new settings to the data storage device. The system may also use the backup and replacement capability in this scenario to ensure no loss of data.

The system may comprise a profile database containing data identifying any of the following, using the device identifier as an identifier to the database (which might be the primary key):

- the user owning the device;
- any other devices owned by the same user;
- the type of device;
 - for example whether it is a phone, camera, MP3 player, Video player, PSP, thumb drive, web camera, etc. where each type has a unique mixture of photo/video/audio/application high level data creation and consumption capabilities. Such information may be used to suggest appropriate content servers; for example photo stores for cameras and phones but not for MP3 players which do not handle image data and also to determine which applications to run on the synchronisation device;
- a list of one or more data storage device formats the data storage device is capable of utilizing
 - for example containing device specific information such as the screen size, supported file formats, operating system and program environment, etc.;
- a list of one or more content servers to which the data storage device can upload content data,
 - the user ID and password of any personalized account on the or each content server, the file format(s) supported by the or each content server,
 - the or any application or combination thereof to be run on the synchronisation device and/or storage device to communicate with the or each content server,
 - the number of files to be uploaded and their directory sources on the storage device for the or each content server,
 - any tags to attach to files or groups during the or each transfer process where such tags may or may not be generated by an application running on the synchronisation device,
 - data not on the storage device to be combined with data from the storage device by an application on the synchronisation device to create one or more combined files for sending on to the or each content server, where the content server may be another storage device; and
- a list of one or more content servers from which the data storage device may download content data.
 - the user ID and password of any personalized content feed on the or each content server,
 - the file format(s) delivered by the or each content server,
 - the or any application or combination thereof to be run on the synchronisation device and/or storage device to communicate with the or each content server,
 - the number of files to be downloaded and their directory destinations on the storage device for the or each content server,
 - any filters to apply to content available on the or each content server,
 - any tags to attach to files or groups of files during the or each transfer process where such tags may or may not be generated by an application running on the synchronisation device,

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data from one or more content servers may be combined by an application on the synchronisation device to create one or more combined files for the or each storage device,

where the content server may be another storage device

The profile data is generally held by device ID. Each data storage device may be associated with a user who can control the or each data storage device from a control panel which may be accessible remotely. Such a control panel may or may not be provided by a 3rd party and may write service updates to the Control Server through a secure application interface.

Generally, the profile database is held on the control server. However, in some embodiments, it is conceivable that the profile database is held on the synchronization device. Further in some embodiments, a plurality of databases may provide the profile database.

In a likely use of the system components, the content server and the control server are separate components to reduce the duplication of common elements across different content servers and to simplify content server subscription through reduced data entry. The control server may be arranged to hold the element that do not change from one content server to another, for example the device capabilities, and may also be arranged to allow a user to see a device centric view in a control panel to manage multiple content providers easily.

Furthermore, it is likely that the synchronisation device will be separate from the control server to enable any storage device to use any synchronisation device to access any content server in any format.

According to a second aspect of the invention there is provided a synchronisation device comprising:

- processing circuitry;
- a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;
- a second data connection arranged to connect the synchronisation device to a network and pass data to and from the network from the processing circuitry;

wherein

the processing circuitry being arranged to:

1. establish a connection with a data storage device connected to the first data connection;
2. receive connection data from the second data connection and subsequently process said connection data;

the processing circuitry being further arranged to process the connection data and perform at least some of the following steps:

3. download data from a content server at a location specified by the connection data;
4. upload content data received from the content server to a data storage device connected thereto;
5. download content data from the data storage device; and
6. upload content data from received from the data storage device to a location specified by the connection data.

An advantage of such an arrangement is that the task of synchronising a data storage device is automated not only removing user inconvenience but also removing a user's computer from the task of synchronisation. As such, the complexity of configuring a computer is removed. The synchronisation device may allow a user to synchronise his/her data storage device regardless of location since the content data (which might be viewed as a user profile) is stored remotely.

The device may be arranged to obtain a device identifier from a data storage device connected thereto. Such an arrangement may bring the convenience of allowing a user to

connect his/her device to any synchronisation device and still have his/her data process as desired. The device identifier may subsequently be used to obtain connection data for that device which may be used to route data as described therein.

The second data connection may provide what would commonly be termed a network connection.

Moreover, the data that is present on the data storage device is made more secure and less likely to be lost. As such a user is more likely to synchronise his/her data storage device. Data arranged to be uploaded and/or downloaded may include any of the following: pictures, such as photographs; video, such as MP4, DivX, etc.; MP3 or other sound files; contact details; files containing text, any other data format.

The processing circuitry may be arranged to perform each of steps 3 to 6. Alternatively, the processing circuitry may perform only some of the steps. For example, the processing circuitry may only establish one of the first and second data connections; it may be arranged to perform only one of uploading and downloading data to the data storage device.

The synchronisation device may be arranged to perform conversion of data uploaded from the data storage device and/or of data downloaded to the data storage device. The skilled person will appreciate that whilst many data storage devices have a wide range of data processing capabilities they may only be able to perform those capabilities upon data held in predetermined file formats. Thus, the synchronisation device may be arranged to convert data from one predetermined format to another predetermined format. For example, the synchronisation device may be arranged to convert a DivX movie to an MP4 movie. Conversion may be thought of as a form of adaptation.

The synchronisation device may be arranged to resize or re-sample data. For example, if the data is a picture, a movie, or the like then the synchronisation device may be arranged to alter the frame size such that it is suitable for the data storage device. In alternative or additional embodiments, the synchronisation device may be arranged to re-sample audio files in order to change the bit rate, etc. Resizing and re-sampling may be thought of as a form of adaptation.

Such data conversion may be specified in capability data downloaded data and may be specified in terms of the capabilities of the data storage device. Thus, embodiments of the invention may be advantageous in that they solve the problem of data compatibility between different devices. Further, arranging the synchronization device such that it is capable of adapting the content data from a first format to a second format should allow the content data to be obtained from a plurality of different content servers and should negate the need to maintain files (ie content data) in a plurality of different formats. However, the skilled person will appreciate that such adaption of content data is likely to be intensive in the processing that it requires. As such, it may be that processing circuitry that is provided within the synchronisation device is more powerful than the skilled person may otherwise expect.

Additional or alternative embodiments of the synchronisation device may be arranged to adapt content data downloaded from the data storage device to be compatible with the content server to which the connection data specifies the connection data should be sent. An example of where such an embodiment may prove useful would be in an arrangement that uploaded, perhaps automatically, data from the data storage device to a Web site such as Facebook, Flickr or the like. Such Web sites have a specific format in which data should be formatted and adaption of the data can facilitate uploading to such web sites.

The synchronisation device may be arranged to adapt content uploaded from the data storage device according to capability data.

The first data connection may be a wired connection and/or a wireless network connection. Should a wired network connection may be used then it may be arranged to charge the data storage device as it is connected to the synchronisation device.

The first data connection may be through a USB (Universal Serial Bus) link. Alternatively, or additionally, the first data connection may be provided by a Firewire connection, a WIFI connection, or the like. The first data connection may be any of the embodiments described in relation to the first aspect of the invention.

The second data connection may be achieved through Powerline Communications such as a network which conforms to HomePlug specifications (1.0, AV etc.). Alternatively, or additionally, the second data connection may be a WIFI, Ethernet or any other suitable form of connection.

In some further embodiments, the second data connection may be provided via a GSM, UMTS (or other 3G protocol), WIMAX (Worldwide Interoperability for Microwave Access—IEEE 802.16) connection. These protocols provide what may be termed long range connections which may be advantageous in an embodiment in which the synchronisation device is portable.

The second data connection may be any of the embodiments described in relation to the first aspect of the invention.

The device may comprise a local storage device, such as a hard drive or the like. The skilled person will appreciate that a hard drive may comprise either or both of a revolving platter and a solid state memory such as flash memory. In such a device data uploaded from the storage device may be stored upon the local storage device.

Additionally, or alternatively, the device may be arranged to transmit data uploaded from the data storage device across the second data connection to a file storage device. The device may be further arranged to transmit uploaded data across the Internet to a content server. The content server is generally a different server to the control server but this need not be the case.

The device may be arranged to send data over the second data connection in addition, or alternatively, to storing the data on the local storage device.

In some embodiments, the device may be arranged to transmit data from a data storage device connected thereto to a remote data display device connected via the second data connection and/or a WAN connected via the second data connection. The remote data display device may comprise a digital photo frame. As such, embodiments of the device may provide a convenient mechanism which can reduce the amount of user interaction needed to update information on a digital photo frame.

The device may be arranged to transmit account details and/or passwords, etc. in association with data uploaded from a data storage device connected thereto. Such an arrangement is convenient as it allows for a higher degree of security of the data.

The device may be provided by a device such as a set top box or the like. Alternatively, or additionally, the device may be provided as a free standing device.

The synchronisation device may be arranged to compare files stored on the data storage device with files held at the or each location specified by the connection data and to subsequently move data to and/or from the data storage device in order that the files are substantially the same. The data syn-

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chronisation device may however convert some files as discussed hereinbefore such that they are compatible with the data storage device.

The data synchronisation device may be arranged to compare dates of files in order to determine which file(s) need to be moved between the data storage device and location specified in the connection data and/or visa versa.

According to a third aspect of the invention there is provided a method of synchronising data held on a data storage device comprising the following steps:

- i. establishing a connection with the data storage device and a synchronisation device;
- ii. establishing a connection between the synchronisation device a control server via a second data connection;
- iii. sending connection data from the control server to the synchronisation device, the connection data providing the address of one or more content servers;
- iv. causing the synchronisation device to download content data to the data storage device from the content server specified in the connection data and/or uploading content data from the data storage device to a location specified by the connection data.

The method may be arranged to upload data from the data storage device. The upload of data from the data storage device may be controlled by the connection data received from the control server.

The method may comprise receiving, on the control server, an identifier identifying the data storage device and/or data synchronisation device to which the connection data will be sent. Such a method may be advantageous since it allows the connection data to be tailored to the data storage device and/or data synchronisation device.

The method may comprise sending the identifier from the data synchronisation device to the control server.

Alternatively, or additionally, the synchronisation device may obtain a device identifier from the data storage device. The device identifier may subsequently be sent to the control server. Such a method is convenient as it may allow a user to synchronise his/her data storage device regardless of the synchronisation device to which it is attached.

According to a fourth aspect of the invention there is provided a control server comprising:

- a processing circuitry;
- a network connection which receives and transmits data between the processing circuitry and a network connected to the network connection;
- a data store accessible by the processing circuitry and being arranged to store connection data;
- the processing circuitry being arranged to:
 - receive data from the network indicative that a synchronisation device is requesting data from the network;
 - access the data store and retrieve connection data associated with the synchronisation device requesting that data; and
 - transmit the connection data to the synchronisation device via the network connection.

The processing circuitry may be arranged to receive one or both of a device identifier and a data synchronisation device identifier. Such a method may allow the server to tailor connection data to the or each device identified by the identifier.

According to a fifth aspect of the invention there is provided a method of synchronising a portable data storage device comprising:

- i. receiving a request, from a network, for indicative that a synchronisation device is making a request for data;

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ii. accessing a data store to retrieve connection data associated with the synchronisation device that has made the request; and

iii. transmitting the connection data to the synchronisation device that made the request.

According to a sixth aspect of the invention there is provided a machine readable medium containing instructions which when loaded onto a machine cause that machine to function as the server of the fourth aspect of the invention.

According to a seventh aspect of the invention there is provided a machine readable medium containing instructions which when read by a machine cause that machine to function as the synchronisation device according to the second aspect of the invention.

According to a eighth aspect of the invention there is provided a machine readable medium containing instructions which when read by a machine cause that machine to provide at least a portion of the method of the first, third and/or fifth aspects of the invention.

According to a ninth aspect of the invention there is provided a method of uploading data to a display device comprising:

1. establishing a first data connection between a data storage device and a data synchronisation device;
2. uploading data via the first data connection;
3. transmitting the uploaded data from the synchronisation device via a second data connection to the data synchronisation device to a remote display device; and
4. displaying the uploaded data on the display device.

Conveniently, the display device comprises a digital photo frame or the like.

Such a method is convenient as it may allow a user to send data (such as picture images) from a camera to a friend and/or member of his/her family that is distant.

The method may be arranged to acquire a device identifier associated with the data storage device across the first data connection.

The method may send the device identifier to the control server. Subsequently, the control server may be arranged to transmit connection data to the data synchronisation device dependent upon the device identifier. Such a method may allow the data synchronisation device to receive connection data specifying how data held on the data storage device should be handled.

Alternatively or additionally embodiments, may transmit a synchronisation device identifier to the control server.

Some embodiments may not transmit an identifier to the control server. Such embodiments may have connection data programmed into the synchronisation device. For example, a user may be able to log into the synchronisation device and program the device with the connection data.

The method may upload data from the data storage device to a content server. Such storage on the data storage device may enhance data security within such embodiments since a copy of the data is held on the content server.

The method may comprise connecting the data synchronisation device to a display device. This may occur after the data synchronisation device has been disconnected from the data storage device. In some embodiments, the display device may be in a location remote from the data storage device.

Conveniently, a device identifier is uploaded from the display device to the data synchronisation device which conveniently identifies the display device to the data synchronisation device.

The device identifier for the display device may be sent to the control server.

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The control server may be arranged to download connection data to the data synchronisation device including a pointer to the location of data uploaded from the data storage device to the content server.

Subsequently, the method may cause the display device to upload the data from the location.

The method may associate the identity of the data storage device with that of the display device. Such a method may allow subsequent invocations thereof to upload data from the data storage device to the display device without the need to connect the data synchronisation device to the display device. However, embodiments in which the data synchronisation device is initially connected to the display device may prove simply for a user and reduce the complexity of establishing an association between the data storage device and the display device.

The association may be held on one or more of the data synchronisation device, the data storage device, the content server or the control server.

Alternatively, or additionally, it may not be necessary to connect the data synchronisation device to the display device. For example, in such embodiments, it might be possible to program an association between the data storage device and the display device. For example, a user may be able to specify a network address for the display device. A user may also be able to specify login information such as a user ID and/or password. The user ID may be the device identifier from the data storage device.

According to a tenth aspect of the invention there is provided a data synchronisation system comprising:

- a data storage device having a device identifier;
- a synchronisation device arranged to synchronise at least content data stored on the data storage device;
- a control server arranged to generate connection data to control operation of the synchronisation device; and
- one or more content servers;

wherein the synchronisation device is arranged to have connected thereto the data storage device, to access the device identifier, to establish a connection to the control server and/or the content server via a network and should a connection be established with the control server to send the device identifier to the control server;

the control server is arranged to receive the device identifier, process the device identifier and to send connection data to the synchronisation device according to the device identifier which determines to which content server the synchronisation device establishes a connection; and

the synchronisation device being further arranged to process the connection data and establish a connection with the or each content server based upon the connection data and, further, dependent upon the connection data to perform at least one of:

- i. download content data from the content server and upload content data received from the content server to the data storage device; and
- ii. download content data from the data storage device and upload content data received from the data storage device to the content server.

According to a eleventh aspect of the invention there is provided a data synchronisation system comprising:

- a data storage device;
- a synchronisation device arranged to synchronise at least content data stored on the data storage device;
- a control server arranged to control operation of the synchronisation device; and
- one or more content servers;

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wherein the synchronisation device is arranged to have connected thereto the data storage device and is also arranged to establish a connection to the control server and/or the content server via a network;

the control server is arranged to send connection data to the synchronisation device which determines to which content servers the synchronisation device establishes a connection; and

the synchronisation device being arranged to establish a connection with the or each content server based upon the connection data and to download content data from the content server and/or upload the content data to the data storage device.

According to a twelfth aspect of the invention there is provided a synchronisation device comprising:

- processing circuitry;
- a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;
- a second data connection arranged to connect the synchronisation device to a network and pass data to and from the network from the processing circuitry;

wherein

the processing circuitry being arranged to:

1. receive connection data from the second data connection and subsequently process said connection data;
2. establish a connection with a data storage device connected to the first data connection;
3. download data from a location specified by the connection data to the data storage device; and
4. upload data from the data storage device.

According to a thirteenth aspect of the invention there is provided a method of synchronising data held on a data storage device comprising the following steps:

- i. establishing a connection with the data storage device and a synchronisation device;
- ii. establishing a connection between the synchronisation device a control server via a second data connection;
- iii. sending connection data from the control server to the synchronisation device, the connection data providing the address of one or more content servers;
- iv. causing the synchronisation device to download data to the data storage device from the content server specified in the connection data.

According to an fourteenth aspect of the invention there is provided a synchronisation device comprising:

- processing circuitry;
- a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;
- a second data connection arranged to connect the synchronisation device to a network and pass data to and from the network from the processing circuitry;

wherein

the processing circuitry being arranged to:

1. establish a connection with a data storage device connected to the first data connection, obtain a device identifier from the data storage device and forward that device identifier across the second data connection;
 2. receive connection data from the second data connection and subsequently process said connection data;
- the processing circuitry being further arranged to process the connection data and perform at least one of the following steps:
3. download data from a content server at a location specified by the connection data and upload content

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data received from the content server to a data storage device connected thereto; and

4. download content data from the data storage device and upload content data from received from the data storage device to a location specified by the connection data.

In another aspect of the invention there is provided a synchronisation device arranged to synchronise data from a data storage device with a destination remote from the data storage device.

The machine readable medium may be any suitable medium for providing a machine with instructions such as a floppy disk, a CD ROM, a DVD ROM/RAM (including -R/-RW and +R/+RW), an HD DVD, a Blu Ray™ disc, a memory (such as a Memory Stick™, an SD card, a compact flash card, or the like), a disc drive (such as a hard disk drive), a tape, any magneto/optical storage, a network download (such as an Internet download, an FTP transfer, or the like), a wire.

Any features of one of the above aspects of the invention may be applicable, mutatis mutandis, with any of the other aspects of the invention.

The control and content server may be provided by the same server. The download of content data is referred to above. The skilled person will appreciate that many such references may equally refer mutatis mutandis to program data as described above.

BRIEF DESCRIPTION OF THE INVENTION

There now follows, by way of example only, a detailed description of embodiments of the current invention with reference to the accompanying drawings of which:

FIG. 1 shows a system realising an embodiment of the invention; and

FIG. 2 shows a synchronisation device used in the system of FIG. 1;

FIGS. 3 and 4 show further example systems embodying the invention;

FIG. 5 shows a further embodiment of the invention;

FIG. 6 shows a flow chart outlining the functioning of a method of one embodiment of the invention;

FIG. 7 shows an embodiment in which a synchronisation device is portable; and

FIG. 8 shows an embodiment in which a storage device comprises a synchronisation module.

DETAILED DESCRIPTION OF THE INVENTION

The system 100 shown in FIG. 1 comprises a synchronisation device 102 which has connected thereto a portable storage device 104. The synchronisation device 102 is also connected to the Internet 106 as are a control server 108 and a content server 109.

In the embodiment being described, the portable storage device 104 is a mobile telephone but other devices are equally possible. For convenience, reference will simply be made to telephone 104 hereinafter. The telephone 104 is connected to the synchronisation device 102 via a USB (Universal Serial Bus) connection which provides both a data connection and a power connection which is utilised to charge the telephone 104. This USB connection may be thought of as a first data 105 connection to the synchronisation device. Other embodiments may use other connections between the telephone 104 and the synchronisation device 102. Some embodiments may use both a wired and a wireless connection.

The telephone 104 comprises a device identifier, which allows that device to be identified and may be read by the

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synchronisation device 102 via the USB cable or other connection between them. For example, the identifier may be a Media Access Control (MAC) address, a cookie, a hardware and/or firmware and/or software definable value. In some embodiments, the device identifier may comprise a file that is written to the telephone by the synchronisation device 102.

The synchronisation device 102 is connected to and powered from a mains electricity supply outlet 110. The device 102 comprises a power line adapter which creates a network using the mains wiring of building. In some embodiments the synchronisation device 102 and may be provided within a plug which is plugged into the electricity supply outlet 110.

Another electricity supply outlet 112 of the mains wiring is connected via power line adapter to a MODEM 114 (in this case a Broadband ADSL MODEM incorporating a router, a DHCP server, etc.) which connects to the Internet 106. Thus, the synchronisation device 102 can connect to the Internet 106 via the MODEM 114, the two power line adapters and the network provided along the mains wiring of the building. This connection to the Internet 106 (via the mains wiring and the MODEM 114 may be thought of as a second data connection 116 to the synchronisation device 102).

The components of the synchronisation device 102 are shown in more detail in FIG. 2.

Within the synchronisation device 102 there is provided processing circuitry including a processor 200, a bus 204, volatile memory 206 and a non-volatile memory 208 in which various drivers are stored as described below. The device 102 also comprises driver electronics 210 to provide the first data connection (eg the USB connection) which is connected to the bus 204 and also to a connector 212 allowing a USB cable to be connected thereto. The device 102 also comprises driver electronics 214 to provide the second data connection (eg the Powerline Adapter) which is connected to the bus 204 and also to a connector 216 allowing a mains cable to be connected to the device.

The non-volatile memory 206 contains various driver and service application modules which are accessed and executed by the processor 200 according to an application program 218 to provide the functionality of the device 102.

A Powerline network adapter module 220 provides the protocol to drive the driver electronics 214.

A USB hub 222 module and a USB Host controller module 224 provides the protocol to drive the drive electronics 210 to allow a USB device to communicate with the processor 200. Data storage devices, such as the telephone 104 are implemented in various ways to enable communication and data transfer from/to a host system. Thus, the USB host controller module 224 enables mobile data storage devices that are implemented according to USB mass storage class specification to be used with the synchronisation device 102. A disk driver 226 implements ATA (Advanced Technology Attachment) and/or SCSI (Small Computer System Interface) commands allows the processor 200 to access the telephone 204 as a removable disk drive. A file system driver module 228 implements FAT12/16/32 file formats and lets the application 218 instruct the processor 200 to access data held on the telephone 104 which is organised in files and folders.

A MTP (Media Transfer Protocol) module 230 provides compatibility with telephones 104 which implement the MTP protocol over USB.

An RNDIS (Remote Network Driver Interface Specification) 232 module is provided to allow telephones 104 which implement Microsoft™ ActiveSync™ or OMA (Outlook Mobile Access) to be accessed by the processor 200.

An NDIS (Network Driver Interface Specification) module **234** allows data to be transmitted over the Powerline Network Adapter **220**.

A TCP/IP (Transmission Control Protocol/Internet Protocol) module **236** provides access to both the RNDIS **232** and NDIS **234** modules.

A DHCP (Dynamic Host Configuration Protocol) client module **238** allows the synchronisation device to obtain a network address from a network connected via the second data connection **116** when in it is connected thereto.

An HTTP (Hypertext Transfer Protocol) server **240** allows remote access of the synchronisation device **102** via the second data connection **116** which can for example allow for remote configuration of the device **102** through the CGI (Common Gateway Interface) module **242**. Thus for example, if it were desired to use a fixed network address for the device rather than an address obtained by the DHCP module **238** it is possible to remotely log onto the HTTP server **240** and make this configuration. Other configurations may be equally possible.

In use and as described in relation to FIG. 6, a user plugs the synchronisation device **102** into the mains wiring of a building (step **600**). The DHCP module **238** communicates with a DHCP server within the network to which the Powerline Network Adapter **220** connects, such as within the MODEM **114** and obtains a network address for that network (step **602**). As such, the synchronisation device **102** is acting as an IP addressable Internet endpoint and can be seen over the Internet by devices having its network address.

A user can then connect a telephone **104** to the synchronisation device **120** using a USB cable (step **604**). Not only does the USB cable commence charging the telephone **104** but the USB hub and controller **222**, **224** allow the processor **200** to communicate with the telephone **104** once a connection thereto has been established.

The synchronisation device **120** reads the device identifier from the telephone connected thereto **104**.

Once a network address has been obtained by the DHCP module **238** the processor can communicate via the second data connection **116**, via the Internet **106** to the control server **108** (step **606**). Once this communication is established, the synchronisation device **102** is arranged to transmit a synchronisation device identifier (which is generally a unique identifier) to the control server **108** which identifies that synchronisation device **102** to the control server **108** (step **608**).

In some embodiments, the synchronisation device **102** also transmits the device identifier across the second data connection **116** to the control server **608**. In some embodiments, the synchronisation device may not transmit the synchronisation device identifier.

The control server is arranged to access a data store (such as a disk array) to which it has access and retrieves connection data and capability associated with either or both of the synchronisation device and/or device identifier. The capability data includes the capabilities of the telephone (ie the data storage device) to which the synchronisation device is connected and the connection data provides a list of content servers to and from which data should be respectively uploaded and downloaded.

In order to generate the connection and capability data, the control server comprises one or more databases which hold data for each device identifier. This may be thought of as a user profile since the device identifier will generally be specific to a single person unless that person shares the telephone. In the embodiment being described, the data held for each identifier includes: a list of web sites from which data

should be downloaded to the telephone; a list of web sites to which data should be uploaded from the telephone; and the capabilities of the telephone.

This connection and capability data are then transmitted via the Internet **106** and the second data connection **116** to the synchronisation device and stored within the memory **206** (step **610**). In some embodiments, the synchronisation device is arranged such that the connection and capability data are lost when power is removed from the device; ie the connection data is stored in a volatile memory thereof.

The connection data provides a reference (such as an IP address) to one or more content servers **109** from which a user of the telephone **104** which to obtain content. The synchronisation device **102** is arranged to access the connection data and subsequently connect to each of the content servers **109** specified therein and synchronise data held on the telephone **104** with the or each content server **109** (step **612**). Thus, the control server **108** is storing a profile used to control what data is synchronised with the telephone **104** and it should be noted that content data is downloaded from a location which is generally different from the control server **108**.

For example, the content server **109** may have thereon a daily podcast to which the user of the telephone **104** wishes to listen. In such an example the synchronisation of the telephone **104** includes a determination as to whether the telephone has stored thereon the latest version of the podcast. If the latest version is not present then the synchronisation device **102** downloads the latest version of the podcast from the content server **109** and uploads the podcast to the telephone **104**.

Because the capability data holds information as to the capabilities of the device, the synchronisation device monitors the format of content data from the or each content server. If the synchronisation device determines that the format of the content data is not suitable for the telephone then the synchronisation device adapts the content data, from this first format, to a further format that the telephone is capable of processing and the adaption is performed as specified within the capability data. This further format may be thought of as a data storage device format. In the case of an audio file for example, the adaptation may be between MP3 and AAC format. As a further example, in the case of video the adaptation may include altering the screen resolution. As yet a further example, in the case of a document file, the adaptation may include converting a WORD™ file to a Rich Text file.

The synchronisation may also ensure that any media created by the storage device is synchronised with a remote source, which may be a content server **109** or a storage device on a network to which the second data connection **116** connects. This will help to ensure that no data such as photographs, videos, notes including audio and written or typed, contact information, etc. are lost if the telephone **104** is lost or damaged (step **614**).

In some embodiments, the synchronisation device **102** may be arranged to store data received from the second data connection within a predetermined location (such as a folder) within the telephone **104**. Such embodiments, may allow the synchronisation device **102** to store data received from the second data connection on the telephone **104** regardless of the identity of the telephone; ie a user may plug any telephone **104** into the synchronisation device and have data saved onto it from the synchronisation device **102**.

Further, some embodiments of the synchronisation device **102** may be arranged to upload data from a predetermined location (such as a folder) when a telephone **104** is connected to the synchronisation device **102**. For example, in embodiments, in which a camera is connected to the synchronisation

device **102** the device **102** may be arranged to upload files in the folder DCIM, which may therefore be thought of as a predetermined location.

Some embodiments may be arranged to upload only files that have been added to the predetermined location since the last time that the telephone **104** was connected to the synchronisation device **102** since this should reduce the amount of data that needs to be transmitted.

In one convenient method, a user connects his/her telephone **104** to the synchronisation device **102** during an evening. The telephone **104** is then left, for example overnight, and during this time the telephone is charged and also synchronised. Synchronisation may be thought of as uploading data from the telephone and downloading data to the telephone.

Some embodiments of the synchronisation device **102** may be arranged to download data from the or each content server **109** from time to time, which may be periodic. For example, in one embodiment, the synchronisation device **102** is arranged to download data from the or each content server **109** at a predetermined time each day and store the downloaded data within the memory **206**; ie the synchronisation device is buffering that data. When a telephone **104** is subsequently connected to the synchronisation device **102** the buffered data may be downloaded to the telephone. An advantage of such a method is that it may be more convenient for a user since data may be transferred to the telephone more quickly than having to wait for it to be transmitted across the second data connection.

Alternatively, or additionally, some embodiments may be arranged to upload data from a telephone **104** connected to the synchronisation device **102** and to buffer that data until a second data connection becomes available. Such an embodiment may be particularly convenient for embodiments of the synchronisation device that are arranged to be portable and which do not always have a second data connection thereto.

FIG. 3 shows a further embodiment of a system implementing the invention and like parts are referred to with the same reference number. In addition to the system described in FIG. 1 the system comprises a personal computer **300**, such as a PC, an Apple™ or the like which is in communication with a network to which the second data connection **116** establishes a connection. In particular the computer **300** is connected to the MODEM **114**.

In some embodiments it is possible for a user of the personal computer **300** to log onto the HTTP server **240** on the synchronisation device **102** in order to the configure the device **102**. In such embodiments, the user may or may not be able to amend the connection data.

A user of the computer **300** is able to log onto the control server **108** and amend the connection data which is held (or is at least accessible by) the control server **108**. Thus, a user is able to configure the data that will be downloaded to his/her data storage device upon connection to the synchronisation device **102**. For example, a user would be able to edit the data held in the or each database that provides his/her user profile.

It will be appreciated the computer need not be directly connected to a network to which the second data connection **116** is connected in order to access either the control server **108** or the synchronisation device **102**. However it will be generally convenient if access to the synchronisation device is by computers **300** (or other devices) which are on a network to which the second data connection **116** connects.

FIG. 4 shows a further embodiment in which the same parts are referenced with the same reference numbers. In this Fig-

ure details of the second data connection between the synchronisation device **102** and the Internet **106** are omitted for clarity.

In this embodiment three synchronisation devices **102a** to **102c** are shown. This could be in the same building or they could be physically remote from one another. However, each allows a data storage device to connect to the Internet **106** and access both the content server **109** or the control server **108**.

It will be seen that the synchronisation device **102b** has connected thereto two storage devices—a telephone **104** and a camera **404**. The synchronisation device may be connected to any number of storage devices such as 1, 2, 3, 4, 5, 6, 10 or more. It will be appreciated that the USB specification allows up to 128 devices to be connected to one another.

In such an embodiment in which the synchronisation device connects to more than one device the reading of a device identifier from the device may allow the synchronisation device to tailor synchronisation that is performed with each device to that device; ie the synchronisation device may have a profile specific to each device connected thereto. The skilled person will appreciate that synchronisation performed for one data storage device **404** may be different compared to synchronisation that would be performed for a second data storage **104**.

The synchronisation device **102a** has an MP3 player **400** connected thereto.

FIG. 5 shows a further embodiment in which the same parts are referenced with the same reference numbers. In this Figure details of the second data connection between the synchronisation device **102** and the Internet **106** are omitted for clarity.

In this embodiment, the synchronisation device **102b** is arranged to upload image data from a data storage device (in this embodiment a camera) **404** to a remote display device **500** which in this embodiment is a digital photo frame. The photo frame **500** is connected to the Internet **106** and has an IP address allowing data to be sent thereto.

The skilled person will appreciate that the photo frame may be connected to a network and which that network connects to the Internet in the same way as described herein in relation to how the synchronisation device connects to the Internet **106**.

In the embodiment being described, the synchronisation device **102b** can be used to establish communication between the data storage device **104** and the display device **500** by using the method as described below.

Initially, a user connects the synchronisation device **102b** to the data storage device **104** which uploads a device identifier from the telephone **104**. This identifier is then sent to the control server **108** which is arranged to send connection data relating to the telephone **102** back to the synchronisation device **102b**.

The connection data received from the control server **108** includes a location on a content server **109** to which data uploaded from the telephone **104** should be sent. Thus, the synchronisation device **102b** subsequently uploads data from the telephone **104** to the content server **109**.

The user may then disconnect his/her telephone **104** from the synchronisation device **102b** and at a later time connect this to a display device **500** such as a photo frame. Again, the synchronisation device is arranged to upload a device identifier from the display device **500** and send this to the control server **108**.

The control server sends connection data to the synchronisation device **102b** including a pointer to the location at which data is stored from the telephone **104**. The synchronisation device may then cause the data stored on the content server **109** to be uploaded to the display device **500**.

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In subsequent invocations of the method it may not be necessary to connect the synchronisation device **102b** to the display device **500** since a link may have been established within the memory of the synchronisation device in order that data uploaded from the telephone **104** may be considered for upload to the display device **500**. For example, a user may be able to specify which data is uploaded to the display device **500**.

The synchronisation device is arranged to send a USERID and password which have been programmed thereto to the photo frame in order to gain access. The skilled person will appreciate that a user could also enter the USERID and password rather than having them stored on the synchronisation device.

Once communication has been established between the synchronisation device and the photo frame the synchronisation device uploads images from the camera **404** to the photo frame. The images may be buffered on a storage medium (such as a hard drive) within the synchronisation device or they may be uploaded directly from the camera.

In some embodiments, the synchronisation device comprises a screen, such as an LCD screen, on which a user may view images from the camera and determine which images are to be uploaded to the photo frame. Such embodiments, may also comprise a user input, such as a joystick, a number of buttons, or the like which allow a user to input to the synchronisation device which images should be uploaded.

FIG. 7 shows a further embodiment of a system implementing the invention and like parts are referred to with the same reference number. In this embodiment, the synchronisation device **102** is arranged to be portable and as such comprises a local power source **700** which in this embodiment is a battery. In this embodiment, the capacity of the power source **700** is high enough such that the first data connection **105** can be used to re-charge the telephone **104**.

The synchronisation device **102** also comprises a 3G MODEM which allows the device to establish a data connection to the Internet **106**. Thus, in such an embodiment the second data connection may be provided by the data connection established using the 3G MODEM.

Other embodiments of the invention may use a MODEM within the data storage device **104** to establish the second data connection **116**. Such an arrangement would simplify the circuitry required within the synchronisation device **102**.

Yet further embodiments, may allow the synchronisation device **102** to connect to a further device (such a laptop, further telephone, etc) and utilise a data connection between that further device and the Internet **106** as the second data connection **116**.

FIG. 8 shows a further embodiment of a system according to the invention and like parts are referred to by like reference numbers. However, in this embodiment the synchronisation device has been replaced by a synchronisation module **800** provided on the storage device **104**.

It will also be seen that in this embodiment, the storage device **104** connects to the MODEM **114** using a WIFI connection **802**, which provides the second data connection **116**. Yet further embodiments, could utilise a second data connection as described in relation to other Figures. Still yet further embodiments, may replace the power line adapter technology described in relation to earlier Figures with a WIFI link as shown in FIG. 8.

The skilled person will appreciate that in the embodiment of FIG. 8, the first data connection **105**, described in relation to other Figures, is provided within the storage device **104** between the synchronisation module **800** and the other processing circuitry of the storage device **104**.

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An embodiment such as shown in FIG. 8 may be advantageous so as to provide the synchronisation device on the same physical hardware as the storage device. As such, the synchronisation device may then be thought of as a synchronisation module. Such a synchronisation module may be provided as an application running on the storage device which contacts a control server to retrieve connection and capability data that is used by the synchronisation device application to upload, download and adapt the user's data to and from the storage device. However, the skilled person will appreciate that the synchronisation module could equally be provided by firmware, hardware or a combination of software, firmware and/or hardware. As such, in such an embodiment, the synchronisation module may provide the same or at least substantially the same functionality as the synchronisation device described elsewhere.

In such an embodiment, the synchronisation module may be automatically triggered by the storage device being connected to a power supply.

Embodiments, of the system may be implemented so as to perform any one or more of the following list iii to xiv. Reference to data may include reference to content and/or program data.

iii. the synchronisation device may be arranged, from time to time, which may be periodically or on demand, download all or any content data from the data storage device for backup on a content server

iv. examine content data on the data storage device and in other locations and conditionally upload data from the data storage device. Conditions that may be applied include any one or more of:

- a) content data on the storage device
- b) connection data received from the control server
- c) capability data received from the control server
- d) other data held on the control server
- e) data held on the content server
- f) data held on a 3rd party server that is not the content server
- g) data held on a second or subsequent storage device
- h) the synchronisation device, including its clock, any other applications that are running and any information the synchronisation device can obtain from sensors and data stores that it can access

v. examine content data on the content server and in other locations and conditionally download data to the storage device. Conditions that may be applied include any one or more of

- a) content data on the storage device
- b) connection data received from the control server
- c) capability data received from the control server
- d) other data held on the control server
- e) data held on the content server
- f) data held on a 3rd party server that is not the content server
- g) data held on a second or subsequent data storage device
- h) the synchronisation device, including its clock, any other applications that are running and any information the synchronisation device can obtain from sensors and data stores that it can access

vi. combine data from the data storage device with data from other sources such as those listed below to form one or more new files created using such inputs before sending this new data to one or more content servers.

- a) content data on the storage device
- b) connection data received from the control server
- c) capability data received from the control server
- d) other data held on the control server

- e) data held on the content server
- f) data held on a 3rd party server that is not the content server
- g) data held on a second or subsequent data storage device
- h) the synchronisation device, including its clock, any other applications that are running and any information the synchronisation device can obtain from sensors and data stores that it can access
- vii. combine data from the content server with data from other sources such as those listed below to form one or more new files created using such inputs before sending this new data to the data storage device and/or a new content server.
 - a) content data on the storage device
 - b) connection data received from the control server
 - c) capability data received from the control server
 - d) other data held on the control server
 - e) data held on the content server
 - f) data held on a 3rd party server that is not the content server
 - g) data held on a second or subsequent storage device
 - h) the synchronisation device, including its clock, any other applications that are running and any information the synchronisation device can obtain from sensors and data stores that it can access
- viii. deliver applications and/or operating system components to the storage device to be run on the storage device
- ix. control applications on the storage device by providing inputs to such an application
- x. integrate applications on the data storage device with applications on the synchronisation device to facilitate the extraction of data from any layer of the storage device and to send that on to a content server where such a content server may also be a second storage
- xi. allow a remote agent to view and remotely control any applications run on either the synchronisation device and/or the storage device and/or to inspect and/or modify any given element on the storage device
- xii. allow an application on the synchronisation device to automatically and remotely inspect and/or modify any given element on the data storage device
- xiii. allow an application on the synchronisation device working in conjunction with an application on the data storage device to automatically and remotely inspect and/or modify any given element on the data storage device
- xiv. allow an application on the data storage device to automatically and remotely inspect and/or modify any given element on the data storage device

It will also be well understood by persons of ordinary skill in the art that whilst the embodiment described herein implements certain functionality by means of software, that functionality could equally be implemented solely in hardware (for example by means of one or more ASICs (application specific integrated circuit)) or indeed by a mix of hardware and software. As such, the scope of the present invention should not be interpreted as being limited only to being implemented in software.

The invention claimed is:

1. A data synchronisation system comprising:
 - a data storage device comprising a device identifier;
 - a synchronisation device arranged to upload and download content data respectively stored or to be stored on the data storage device and to process that content data;
 - a control server arranged to generate connection data, and capability data providing the capabilities of the storage device associated with a device identifier, the connection and capability data being arranged to control operation of the synchronisation device; and

- one or more content servers;
- wherein the synchronisation device is arranged to have connected thereto the data storage device, to access the device identifier, to establish a connection to the control server and/or the content server via a network and to send the device identifier to the control server;
- the control server is arranged to receive the device identifier, process the device identifier and to send connection and capability data to the synchronisation device, according to the device identifier, the connection data determines to which content server the synchronisation device establishes a connection; and
- the synchronisation device being further arranged to process the connection and capability data and establish a connection with the or each content server based upon the connection and/or capability data and, further, dependent upon the connection data to perform at least one of:
 - i. download content data held in a first format from the or each content server specified in the connection data, adapt the content data from the first format according to the data storage device capabilities held in the capability data to a data storage device format that the data storage device is capable of processing and upload the adapted content data to the data storage device; and
 - ii. download content data from the data storage device, adapt the downloaded content data according to the capability data to be compatible with the destination content server as specified in the connection data and upload content data received from the data storage device to the destination content server.
- 2. The system of claim 1 in which the synchronisation device is a dedicated device.
- 3. The system of claim 1 which further comprises a profile database from which the capability data is generated containing data identifying any of the following, using the device identifier as unique identifier to the database:
 - a list of one or more data storage device formats the data storage device is capable of utilizing;
 - a list of one or more content server to which the data storage device can upload content data; and
 - a list of one or more content server from which the data storage device may download content data.
- 4. The system of claim 3 in which the profile database is held on the content server.
- 5. The system of claim 1 in which the data storage device is connected to the synchronisation device by a first network connection which is a wired connection and wherein the wired connection may be arranged to charge the data storage device.
- 6. The system of claim 1 in which the synchronisation device is connected to a second network which is connected to a Wide Area Network (WAN), such as the Internet.
- 7. The system of claim 1 in which the synchronisation device is provided within the housing of mains plug arranged to be plugged into a mains socket and/or provided with a cable which plugs into a mains socket.
- 8. The system of claim 6 in which the synchronisation device is arranged to store data from the data storage device upon a remote data display device connected to the second network and/or a WAN connected to the second network.
- 9. A synchronisation device comprising:
 - processing circuitry;
 - a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;

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a second data connection arranged to connect the synchronisation device to a network and pass data to and from the network from the processing circuitry; wherein

the processing circuitry being arranged to:

1. establish a connection with a data storage device connected to the first data connection, obtain a device identifier from the data storage device and forward the device identifier across the second data connection;
2. receive connection data, and capability data providing capabilities of the storage device specific to the device identifier sent across the second data connection from the second data connection and subsequently process said connection and capability data;

the processing circuitry being further arranged to process the connection and capability data and perform at least one of the following steps;

3. download data from a content server held in a first format at a location specified by the connection data, adapt the content data from the first format according to the data storage device capabilities held in the capability data to a data storage device format that the data storage device is capable of processing and upload content data in the data storage device format to a data storage device connected thereto; and
4. download content data from a storage device, adapt, according to the capability data, the download content data to be compatible with the destination content server as specified in the connection data and upload content data from received from the data storage device to that destination content server.

10. The device according to claim 9 in which the first data connection is a wired connection arranged to charge the data storage device as it is connection to the synchronisation device.

11. The device according to claim 9 which comprises a local storage device, such as a hard drive.

12. A method of synchronizing data held on a data storage device comprising the following steps:

- i. establishing a connection with the data storage device and a synchronisation device and reading a device identifier from the data storage device;
- ii. establishing a connection between the synchronisation device and a control server via a second data connection forwarding the device identifier to the control server;
- iii. sending connection data from the control server to the synchronisation device, the connection data being generated according to the device identifier and including capability data providing the capabilities of the storage device associated with the device identifier, and the connection data providing the address of one or more content servers for the device identified by the device identifier;
- iv. causing the synchronisation device to download content data to the data storage device from the content server specified in the connection data after adapting the content data, according to the capability data, from a first data format as held on the content server to a data storage device format that the data storage device is capable of processing and/or uploading content data from the storage device to a location specified by the connection data after adapting, according to the capability data, the content data to be compatible with the content service at the specified location.

13. The method of claim 12 further comprising generating the capability data from a profile database containing data

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identifying any of the following, using the device identifier as unique identifier to the database:

- a list of one or more data storage device formats the data storage device is capable of utilizing;
- a list of one or more content server to which the data storage device can upload content data;
- a list of one or more content server from which the data storage device may download content data.

14. A control server comprising:

- a processing circuitry;
- a network connection arranged to receive and transmit data between the processing circuitry and a network connected to the network connection;

a data store accessible by the processing circuitry and being arranged to store connection data;

the processing circuitry being arranged to:

- receive data from the network indicative that a synchronisation device is requesting data from the network and the data including a device identifier;
- access the data store and retrieve connection and capability data associated with the identifier specified in the data received from the network, the capability data providing the capabilities of a data storage device with which the device identifier is associated; and
- transmit the connection and capability data to the synchronisation device via the network connection, the connection data including a location at which a device is arranged to store data and/or a location from which the data storage device is arranged to receive data.

15. The control server of claim 14 further comprising a profile database which is used to generate the capability data, the profile database containing data identifying any of the following, using the device identifier as unique identifier to the database:

- a list of one or more data storage device formats the data storage device is capable of utilizing;
- a list of one or more content server to which the data storage device can upload content data; and
- a list of one or more content server from which the data storage device may download content data.

16. A non-transitory machine readable medium containing instructions which when read onto a machine cause that machine to synchronise data held on a data storage device by performing the steps of:

- i. establishing a connection with the data storage device and a synchronisation module and reading a device identifier from the data storage device;
- ii. establishing a connection between the synchronisation module and a control server via a second data connection forwarding the device identifier to the control server;
- iii. sending connection data from the control server to the synchronisation module, the connection data being generated according to the device identifier and including capability data providing the capabilities of the data storage device associated with the device identifier, and the connection data providing the address of one or more content servers for the device identified by the device identifier;
- iv. causing the synchronisation module to download content data to the data storage device from the content server specified in the connection data after adapting the content data, according to the capability data, from a first data format as held on the content server to a data storage device format that the data storage device is capable of processing and/or uploading content data from the storage device to a location specified by the connection data

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after adapting, according to the capability data, the content data to be compatible with the content service at the specified location.

17. A data synchronisation system comprising:

a data storage device comprising a device identifier and further comprising a

a synchronisation module, the synchronisation module uploading and downloading to upload and download content data respectively stored or to be stored on the data storage device and processing that content data;

a control server arranged to generate connection data, and capability data providing the capabilities of the storage device associated with a device identifier, the connection and capability data being arranged to control operation of the synchronisation module; and

one or more content servers;

wherein the synchronisation module accesses the device identifier, to establish a connection to the control server and/or the content server via a network and to send the device identifier to the control server;

the control server is arranged to receive the device identifier, process the device identifier and to send connection and capability data to the synchronisation module, according to the device identifier, the connection data determines to which content server the synchronisation module establishes a connection; and

the synchronisation module processes the connection and capability data and establishes a connection with the or each content server based upon the connection and/or capability data and, further, dependent upon the connection data to perform at least one of:

i: is downloading content data held in a first format from the or each content server specified in the connection data, adapt the content data from the first format according to the data storage device capabilities held in the capability data to a data storage device format that the data storage device is capable of processing and uploading the adapted content data to the data storage device; and

ii. downloading content data from the data storage device, adapt the downloaded content data according to the capability data to be compatible with the destination content server as specified in the connection data and uploading content data received from the data storage device to the destination content server.

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18. The non-transitory machine readable medium of claim 16, wherein the synchronisation module is at least one of software, firmware, hardware and a combination of software, firmware and/or hardware.

19. The data synchronisation system of claim 17, wherein the synchronisation module is at least one of software, firmware, hardware and a combination of software, firmware and/or hardware.

20. A computing device comprising:

processing circuitry;

a first data connection arranged to have a data storage device connected thereto and in communication with the processing circuitry;

a second data connection arranged to connect a synchronisation module provided on the computing device to a network and pass data to and from the network from the processing circuitry;

wherein

the processing circuitry being arranged to:

1. establish a connection with a data storage device connected to the first data connection, obtain a device identifier from the data storage device and forward the device identifier across the second data connection;

2. receive connection data, and capability data providing capabilities of the storage device specific to the device identifier sent across the second data connection from the second data connection and subsequently process said connection and capability data;

the processing circuitry being further arranged to process the connection and capability data and perform at least one of the following steps;

3. download data from a content server held in a first format at a location specified by the connection data, adapt the content data from the first format according to the data storage device capabilities held in the capability data to a data storage device format that the data storage device is capable of processing and upload content data in the data storage device format to a data storage device connected thereto; and

4. download content data from a storage device, adapt, according to the capability data, the download content data to be compatible with the destination content server as specified in the connection data and upload content data from received from the data storage device to that destination content server.

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