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Guess the Flag

Which of these statements are true?

Click on any answer to show more detail.

1. **Correct**

Option 1: ZStack lets us layer views on top of each other.

Option 2: Decorative images are always read by the screen reader.

You selected Option 1.

2. **Correct**

Option 1: Every **VStack** must include one **Spacer** view.

Option 2: Semantic colors are colors that are named according to their use rather than according to their hue.

You selected Option 2.

3. **Correct**

Option 1: Gradients can be created using an array of colors or an array of color stops.

Option 2: "Conic gradient" is another name for a radial gradient.

You selected Option 1.

4. **Correct**

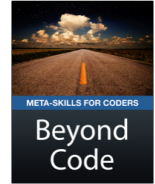
Option 1: Colors are views in SwiftUI.

Option 2: We can return **nil** from the body of our views.

You selected Option 1.

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5. **Correct**

Option 1: We can apply no more than three modifiers to a single view.

Option 2: The **frame()** modifier lets us specify a precise width and height for a view.

You selected Option 2.

6. **Correct**

Option 1: SwiftUI let's us draw shadows with a specific color and radius.

Option 2: We can create a rounded rectangle shape using SwiftUI's **Capsule** shape.

You selected Option 1.

7. **Correct**

Option 1: The safe area excludes any space allocated to the home indicator.

Option 2: Gradients must never be used outside the safe area.

You selected Option 1.

8. **Correct**

Option 1: Buttons can be plain text, they can have images, or they can have other kinds of views.

Option 2: Stacks can have unlimited numbers of views inside them.

You selected Option 1.

9. **Correct**

Option 1: Buttons must be given a closure to be run when they are tapped.

Option 2: Apple's symbols icon collection is called Wingdings.

You selected Option 1.

10. **Correct**

Option 1: The `Int.random(in:)` method chooses one random integer in a range we specify.

Option 2: Arrays cannot be used with `@State`.

You selected Option 1.

11. **Correct**

Option 1: We can show an alert by calling its `show()` method.

Option 2: We can embed a `HStack` inside a `VStack`.

You selected Option 2.

12. **Correct**

Option 1: We can shuffle an array by calling its `randomize()` method.

Option 2: We can draw borders with a custom shape by using the `overlay()` modifier.

You selected Option 2.

Total score: 12/12

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@twostraws



paul@hackingwithswift.com

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