

Views and Modifiers

Which of these statements are true?

Click on any answer to show more detail.

1. **Correct**

Option 1: The order in which we apply modifiers affects the result we get.

Option 2: Each modifier can be applied only once to a given view.

You selected Option 1.

2. **Correct**

Option 1: SwiftUI views automatically stay inside the safe area unless we specify otherwise.

Option 2: We can create custom views, but can't apply modifiers to them.

You selected Option 1.

3. **Correct**

Option 1: Breaking SwiftUI views into smaller views has little to no performance impact.

Option 2: Once a view has a background color applied it can't be changed.

You selected Option 1.

4. **Correct**

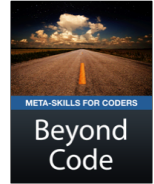
Option 1: The **some** keyword in **some View** signals an opaque return type.

Option 2: You can add no more than five modifiers to a given view.

You selected Option 1.

MASTER SWIFT NOW



5. **Correct**

Option 1: Changing any **@State** property of a view causes SwiftUI to reinvoke the body property.

Option 2: A view's body can return **View** rather than **some View** in exceptional circumstances.

You selected Option 1.

6. **Correct**

Option 1: If a **VStack** has a foreground color and some text inside also has a foreground color, the **VStack**'s foreground color is used.

Option 2: If a **VStack** has a foreground color and some text inside also has a foreground color, the text's foreground color is used.

You selected Option 2.

7. **Correct**

Option 1: We must always return **some View** from a SwiftUI view body.

Option 2: We can use the ternary operator to adjust the values sent into a modifier.

NEW: Join my free 100 Days of SwiftUI challenge today! >>

8. **Correct**

Option 1: SwiftUI views should be structs, not classes.

Option 2: Structs cannot contain closures.

You selected Option 1.

9. **Correct**

Option 1: **some View** means that one specific type of view will be returned.

Option 2: Views cannot be used with computed properties.

You selected Option 1.

10. **Correct**

Option 1: Custom view modifiers must conform to the **ViewModifier** protocol.

Option 2: View modifiers must return the same view struct they were given.

You selected Option 1.

11. **Correct**

Option 1: SwiftUI lets us create our own custom view modifiers.

Option 2: View composition refers to making music with views.

You selected Option 1.

12. **Correct**

Option 1: We can specify a maximum width and height for a view.

Option 2: Colors cannot be used as views.

You selected Option 1.

Total score: 12/12

[Back to Review menu](#)

Note: if you're following the [100 Days of Swift](#) or the [100 Days of SwiftUI](#), just close this window and return to where you were.



@twostraws



paul@hackingwithswift.com

Swift, the Swift logo, Swift Playgrounds, Xcode, Instruments, Cocoa Touch, Touch ID, AirDrop, iBeacon, iPhone, iPad, Safari, App Store, watchOS, tvOS, Mac and macOS are trademarks of Apple Inc., registered in the U.S. and other countries. Pulp Fiction is copyright © 1994 Miramax Films. Hacking with Swift is ©2019 Hudson Heavy Industries.

[About](#)[Glossary](#)[Privacy Policy](#)[Refund Policy](#)[Update Policy](#)