



Cloud Platforms: Concepts, Definitions, Architectures and Open Issues

Samir Tata, Institut Mines-Télécom
Télécom SudParis





Outline

- Concepts & Definitions
- Architectures
- Standards
- Open issues
- Conclusion



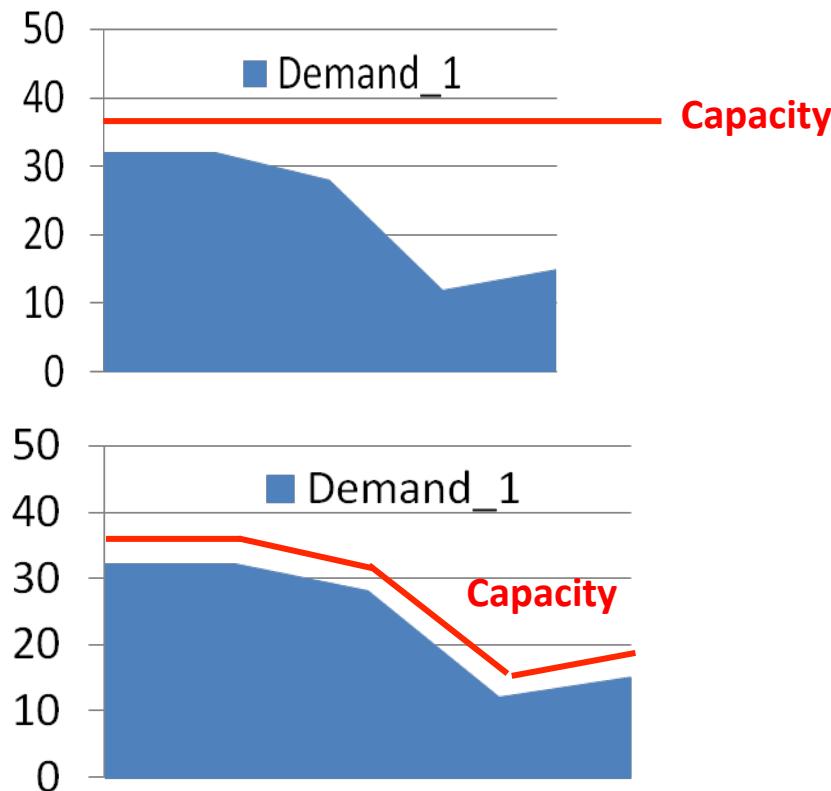
Cloud Platforms: Concepts & Definitions





Cloud business model: Client benefits

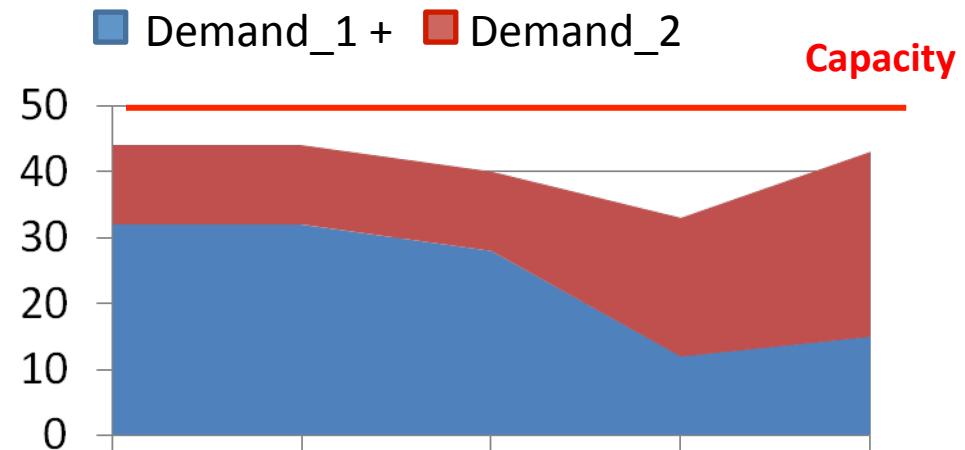
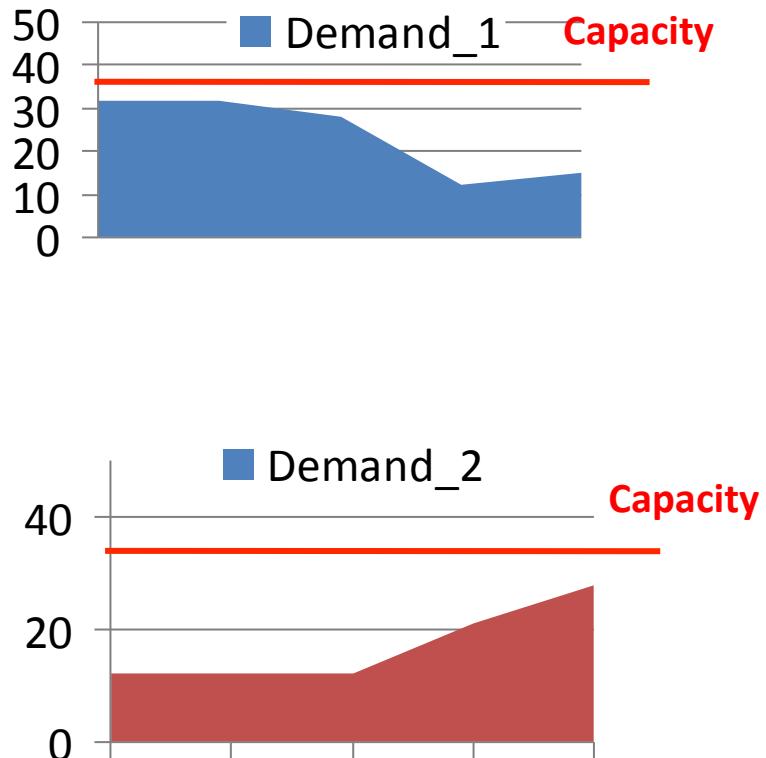
- Pay by use instead of provisioning for peak





Cloud business model: Provider benefits

- Share capabilities (resources, services, etc.)





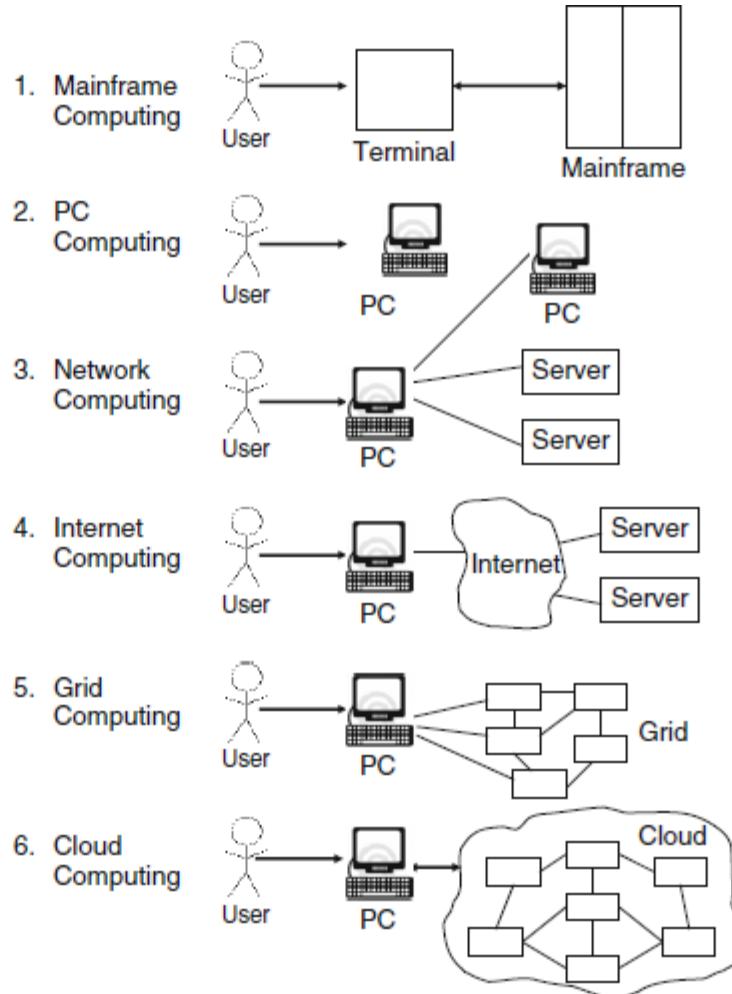
What is Cloud Computing

- Not yet a common definition
- Some definitions

- A style of computing where massively **scalable IT-enabled capabilities** are provided "**as a service**" over the network (Petroleum Federation of India)
- A large-scale distributed computing paradigm that is driven by economies of scale, in which a pool of abstracted, virtualized, dynamically-scalable, managed computing power, storage, platforms, and services are **delivered on demand** to external customers over the Internet (Foster et al 2008)
- Clouds, or clusters of distributed computers, **provide on-demand resources** and services over a network, usually the Internet, with the scale and reliability of a data center (Grossman 2009).
- Cloud computing is a model for enabling ubiquitous, convenient, **on-demand** network access to a **shared** pool of configurable computing **resources** (e.g., networks, servers, storage, applications and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction (NIST).



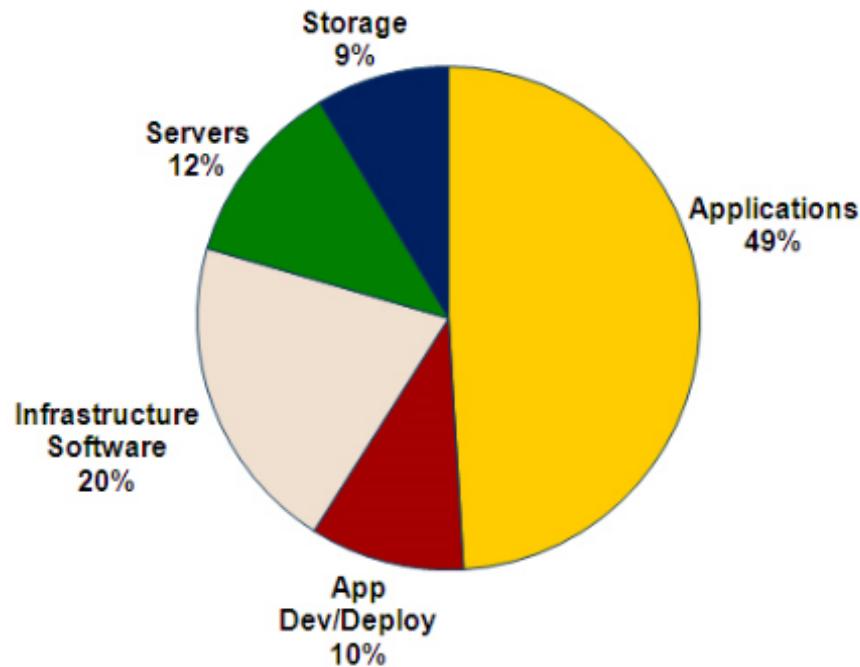
Cloud computing vs X computing



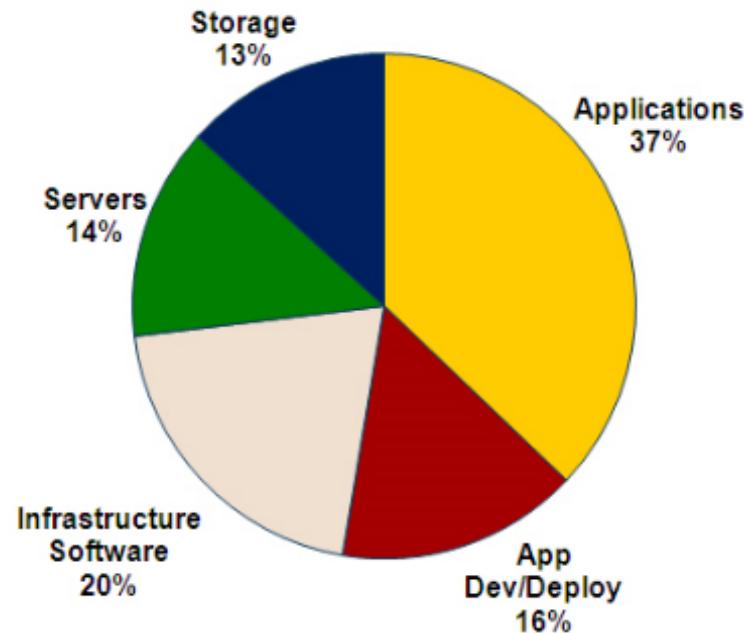
Voas, J., & Zhang, J. (March/April 2009). Cloud computing: New wine or just a new bottle? *IEEE/ITPro*, 15–17.



Worldwide Cloud Spending by category



2009
\$16.5B



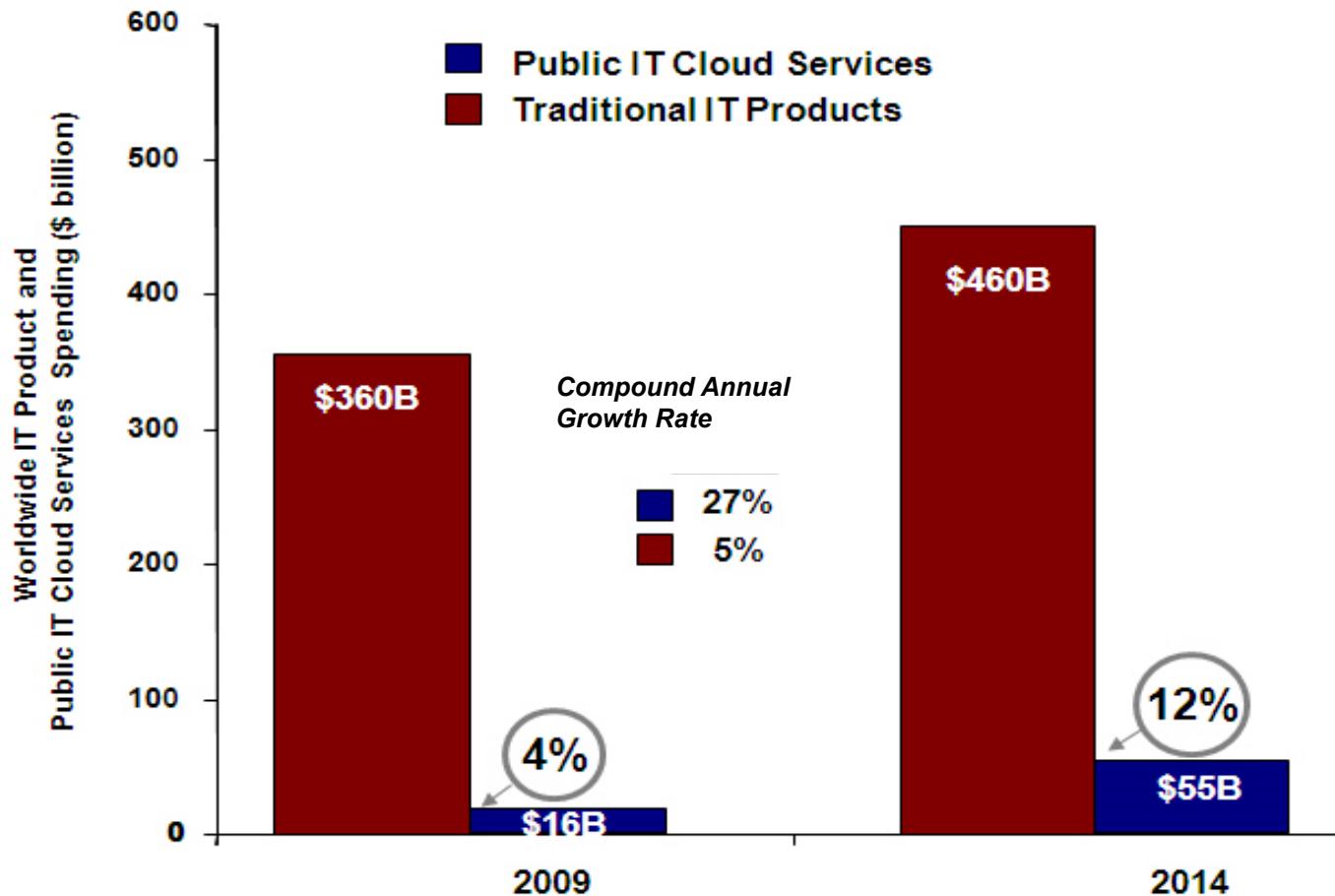
2014
\$55.5B

Source: IDC, June 2010

* Includes spending on Applications, Application Development & Deployment Software, Systems Infrastructure Software, Server capacity and Storage capacity provided via the public Cloud Services delivery model.



Worldwide Cloud Spending by consumption



Source: IDC, June 2010

* Includes spending on Applications, Application Development & Deployment Software, Systems Infrastructure Software, Server capacity and Storage capacity via both traditional product model and the public Cloud Services model.



Cloud models and services

■ Models

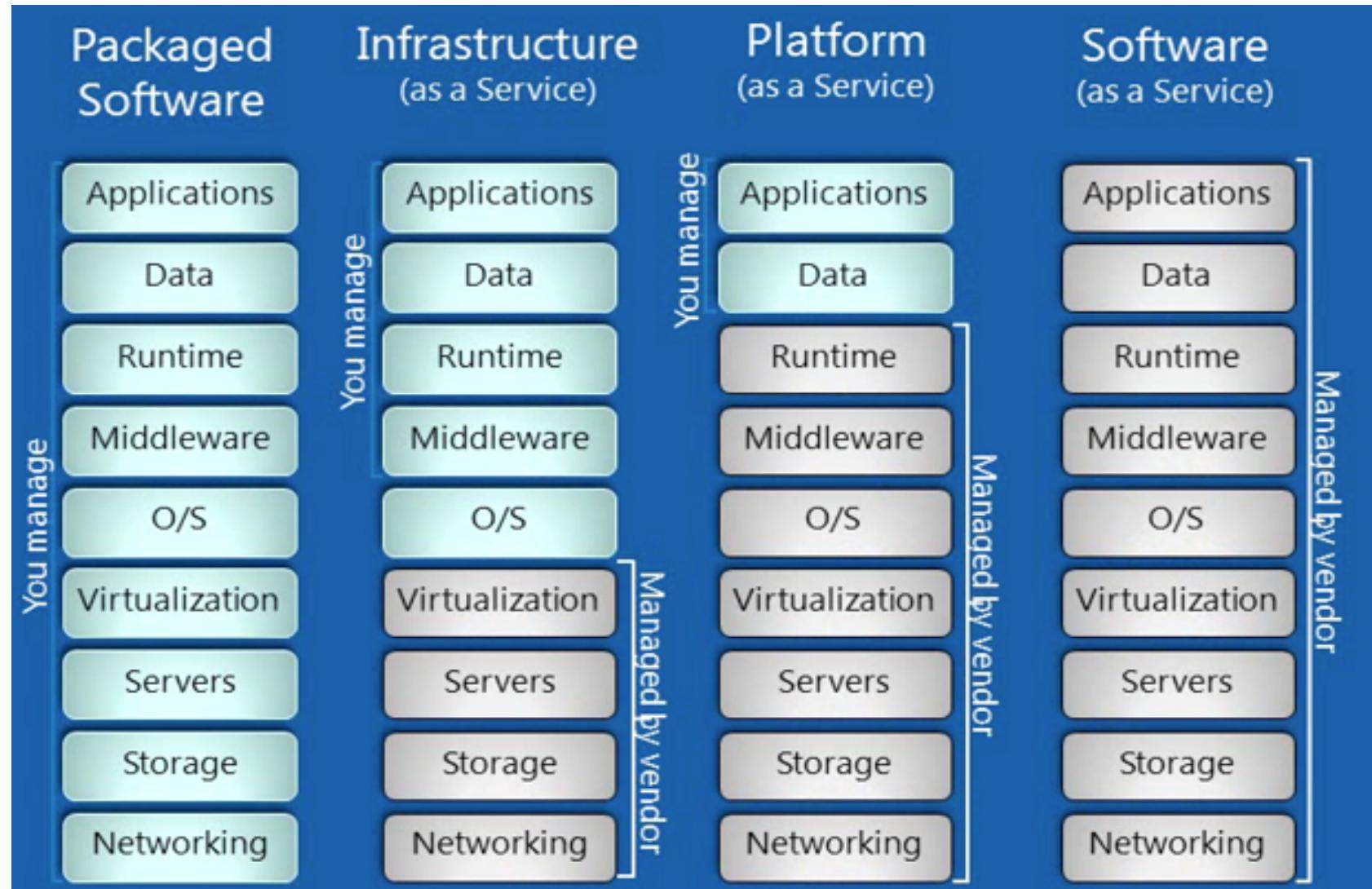
- Private : enterprise owned
- Public: sold to public
- Hybrid: composition of different cloud models
- Virtual: intermediate cloud clients and cloud providers (different models)
- Community: shared for a specific community

■ Services

- IaaS: ready to use storage, computing and/or network resources
- PaaS: ready to use platforms to host client created applications
- SaaS: ready to use software
- XaaS: DaaS, NaaS, etc.

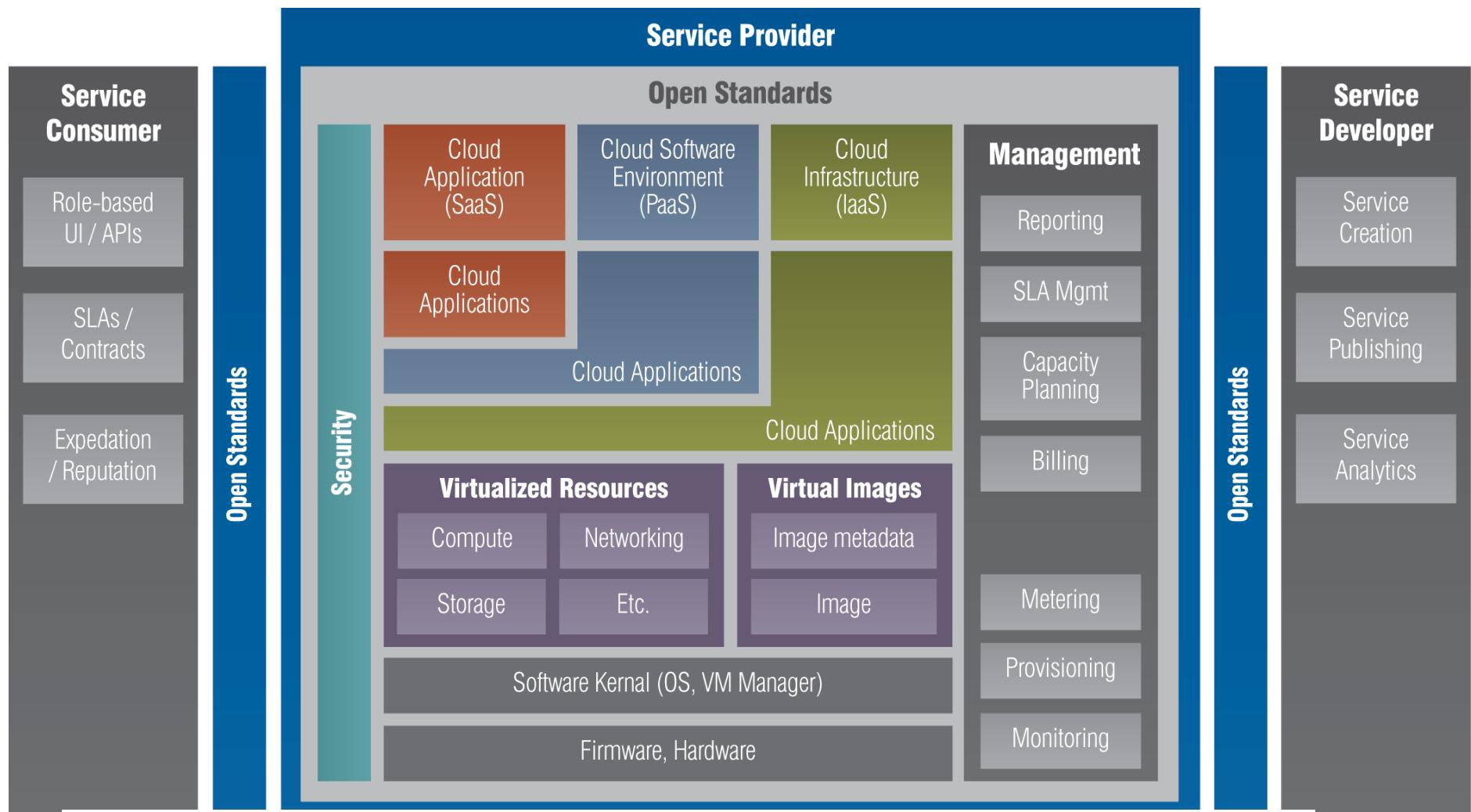


Cloud Provision





Cloud Computing Taxonomy



Source: Cloud Computing Use Case Group. <http://opencloudmanifesto.org/resources.htm>



Traditional platform ... ?

■ A platform is a software that

- is a software used to develop, deploy, host, run and/or manage software application
- includes support programs, compilers, code libraries, an application programming interface (API) and tool sets
- Developers focus on business code, the platforms provides the rest (ensure non functional properties)

■ Example

- Apache
- Tomcat
- Jboss
- JVM



PaaS

■ A PaaS is a platform with

- more cost-effective model for application development and delivery
- functionalities provided as (virtualized) services

■ Definition

- Delivery of a **computing platform** and **solution stack** as a service. It facilitates **deployment** of applications without the cost and complexity of buying and **managing** the underlying hardware and software layers.

■ Virtualized services

- Whatever its location, implementation, etc.
 - Example: bank services
- Composable → Platform a la carte



PaaS Examples

■ Comercial

- Amazon Web Services (AWS)
- Google AppEngine
- Salesforce.com
- Microsoft Azure
- Etc

■ Open Source

- OpenShift
- CloudFoundry
- Etc



Cloud Platforms: Architectures





Architecture ?

■ Traditional platform : set of components for

- Automatic deployment (somehow)
- Monitoring
- Manual sizing → do not meet Cloud requirements

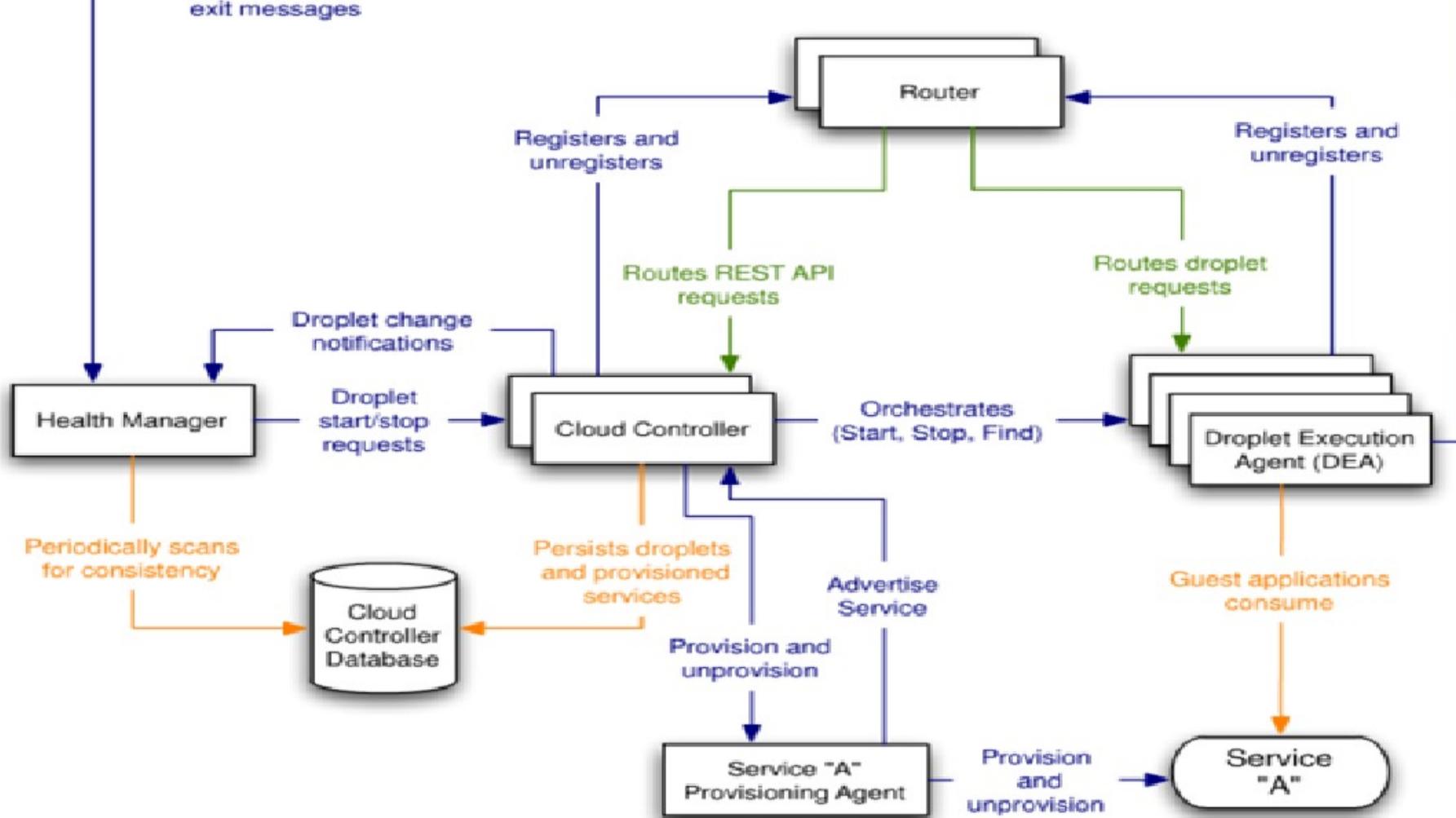
■ PaaS architecture

- Automatic management: architecture where components should be automatically managed
- Elasticity: resource provisioning evolves with resource demand



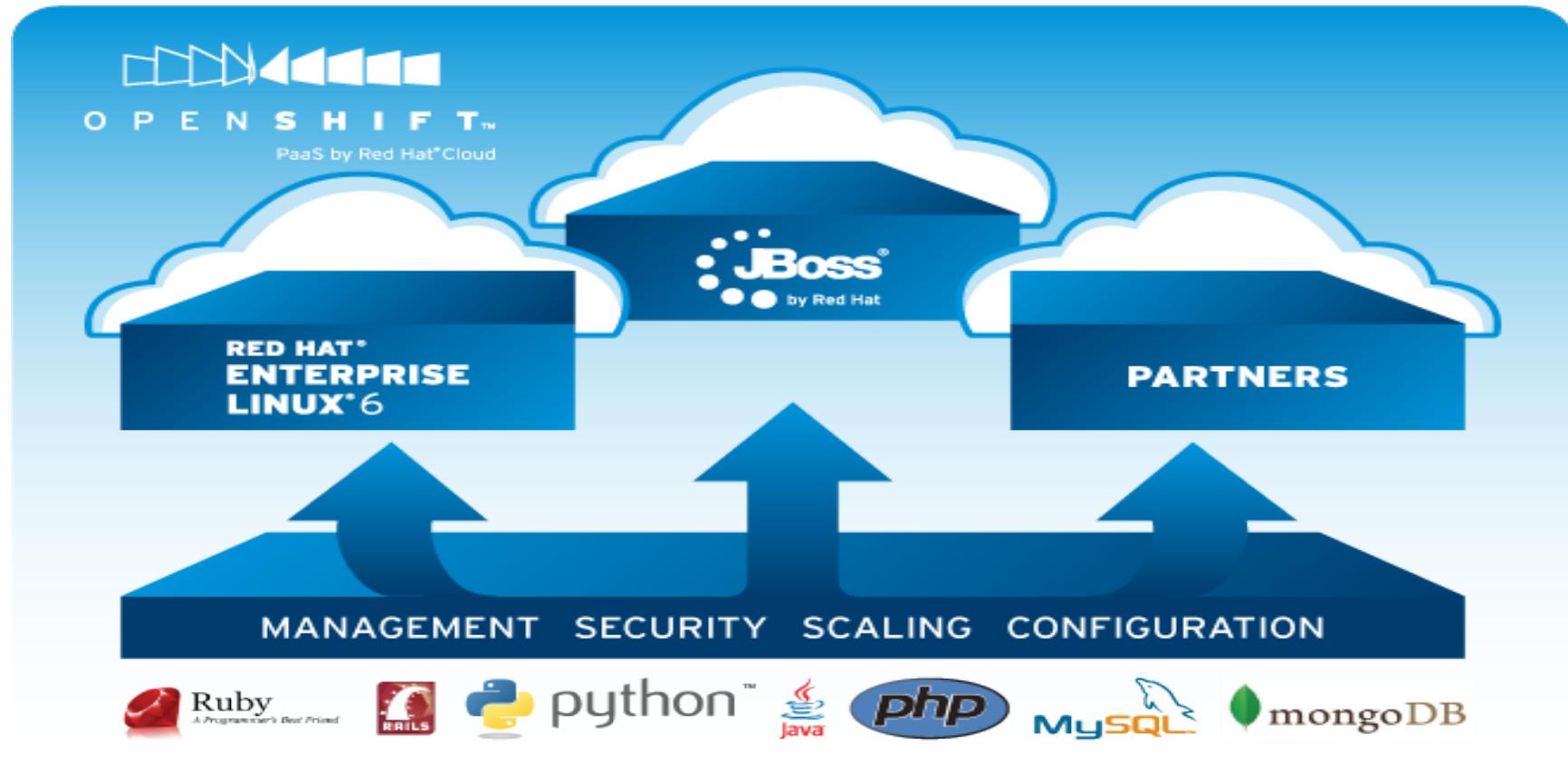
Cloud Foundry

Sends droplet heart beats and exit messages





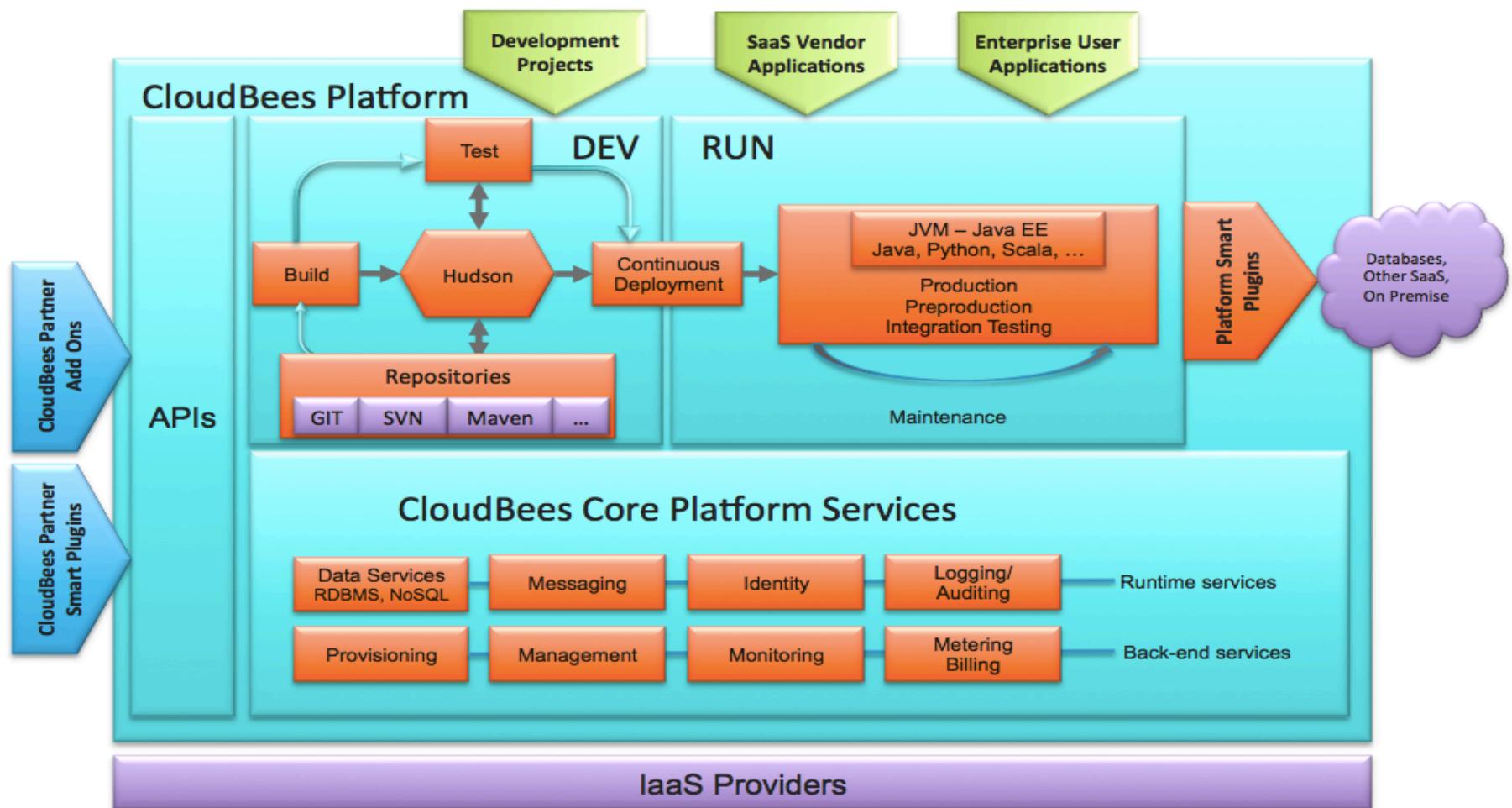
OpenShift





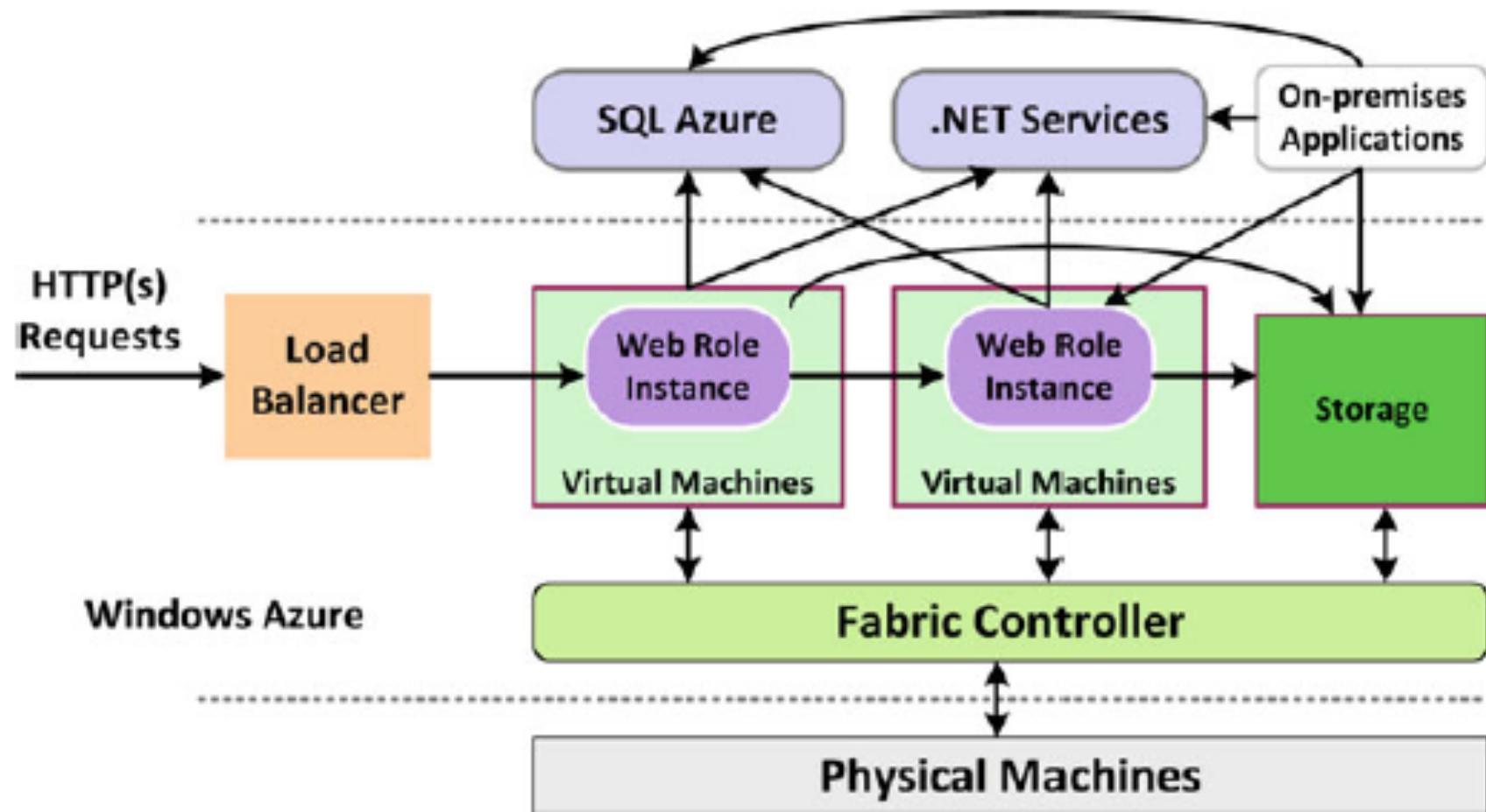
CloudBees Architecture

CloudBees Platform as a Service





Microsoft Azure





Cloud Platforms: Standards





Cloud Standards

■ Resource abstraction

- DMTF Open Virtualization Format (OVF)

■ DaaS API

- SNIA Cloud Data Management Interface (CDMI)

■ IaaS management API

- OGF Open Cloud Computing Interface (OCCI)

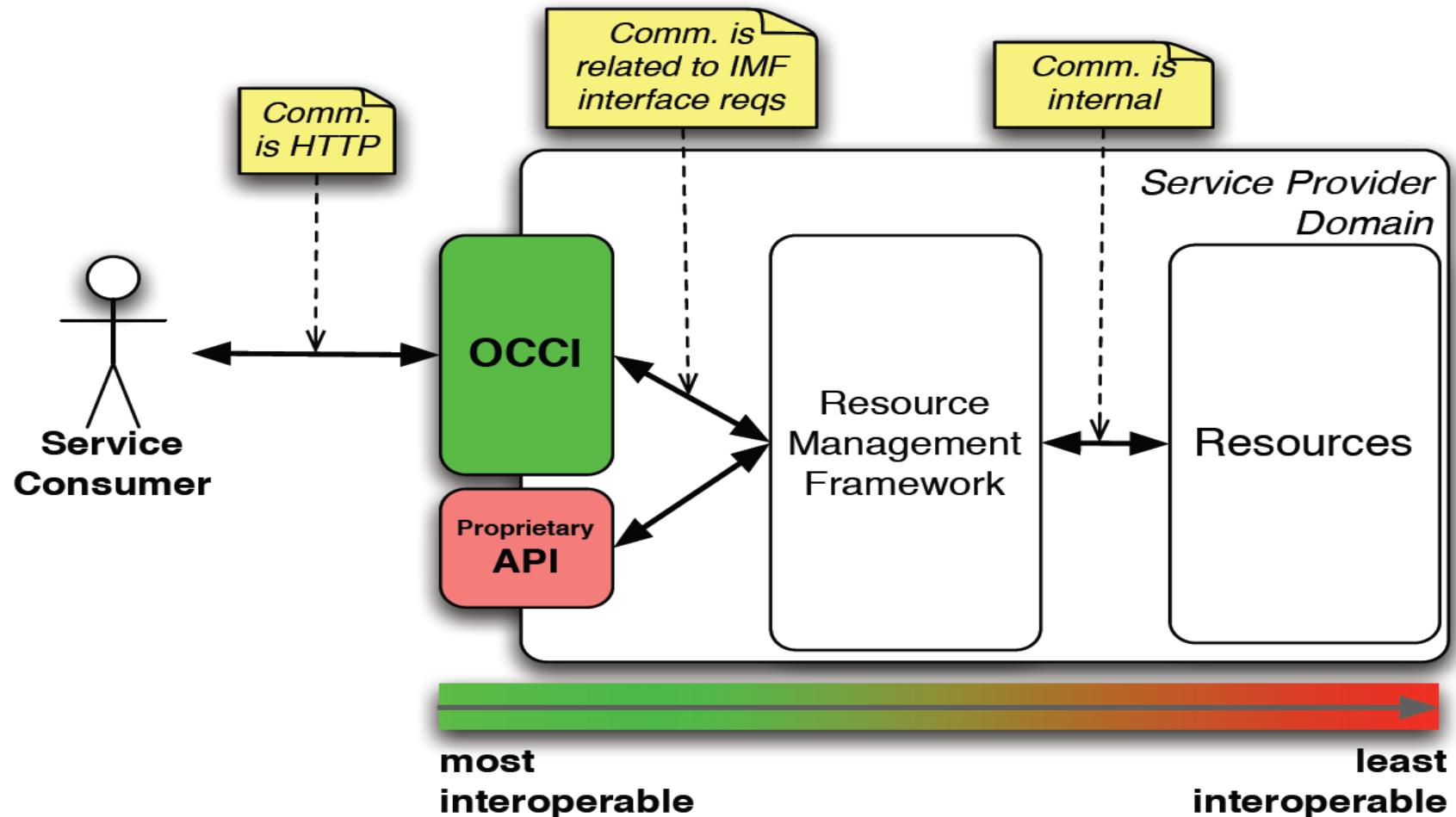
■ PaaS

- OASIS TOSCA
- OASIS CAMP

■ SaaS



OGF OCCI: Use case





What is OCCI ?



■ Open Cloud Computing Interface (OCCI)

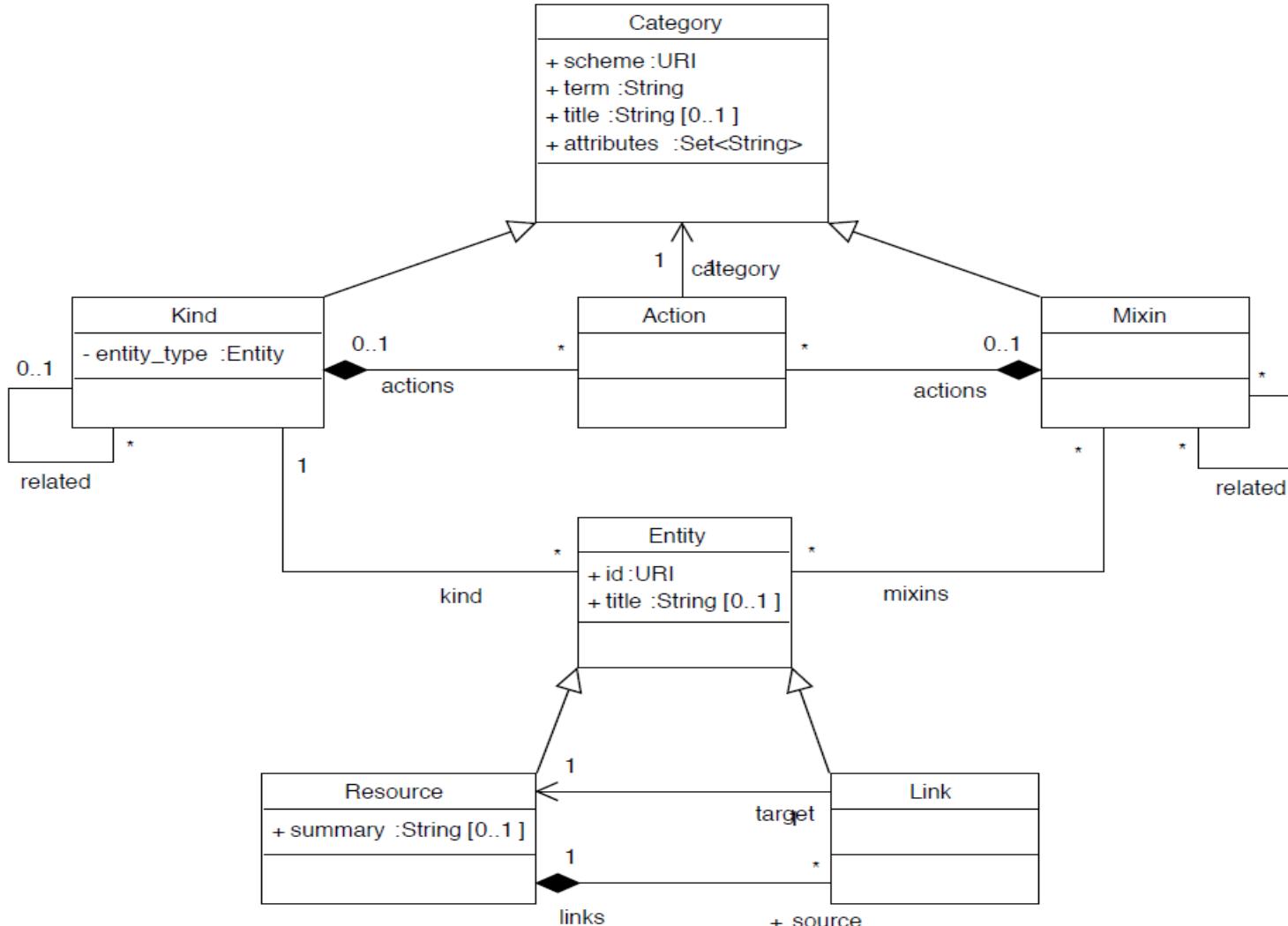
- RESTful **Protocol** for management tasks
- Flexible **API** with a strong focus on interoperability while still offering a high degree of extensibility.

■ OCCI specification:

- OCCI Core
- OCCI Renderings: RESTful HTTP rendering
- OCCI Extensions: Infrastructure

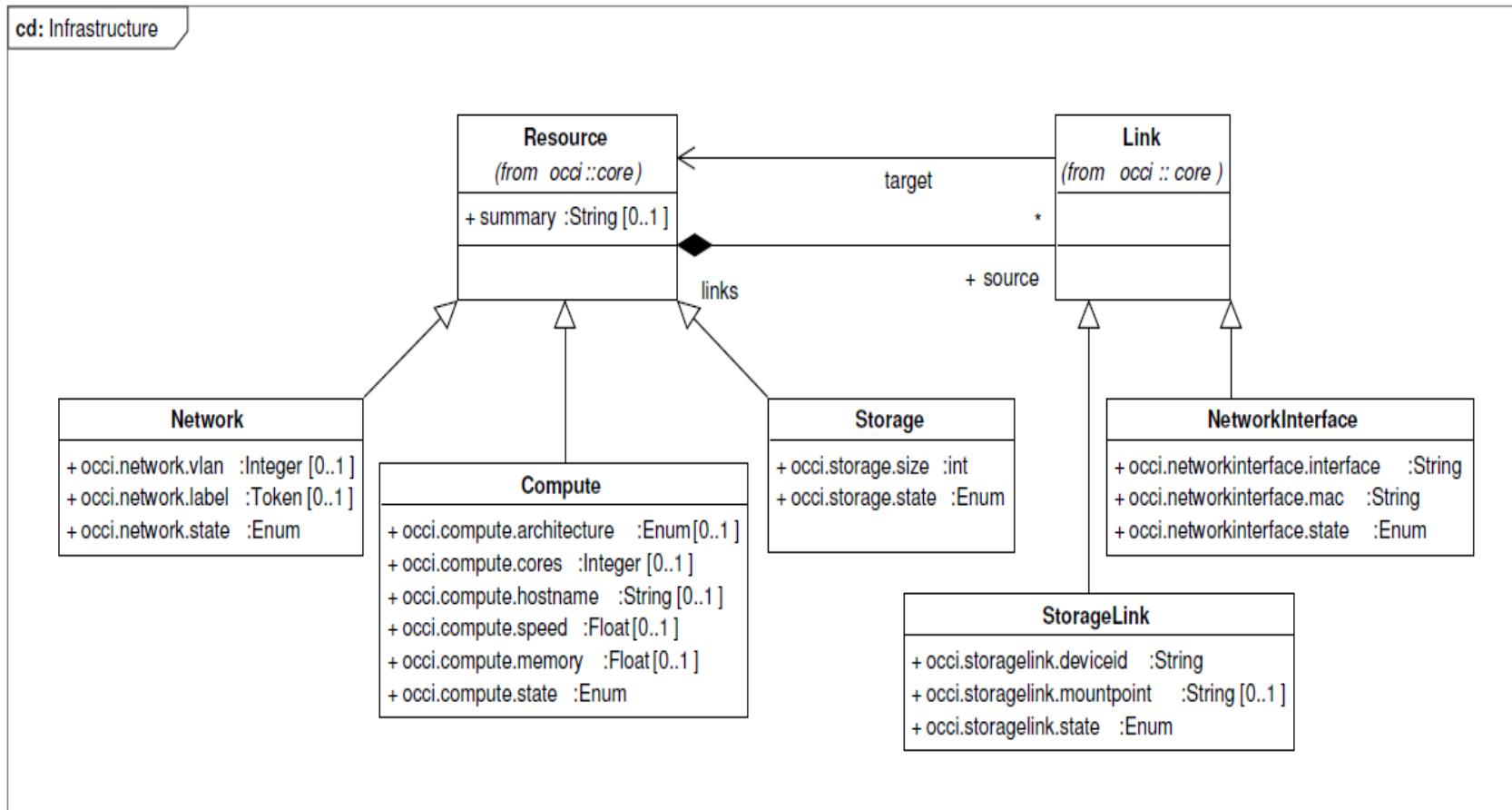


Occi core Model Overview





OCCI Infrastructure





Actions and states

■ Compute

- Actions: start, stop, restart, suspend

■ Storage

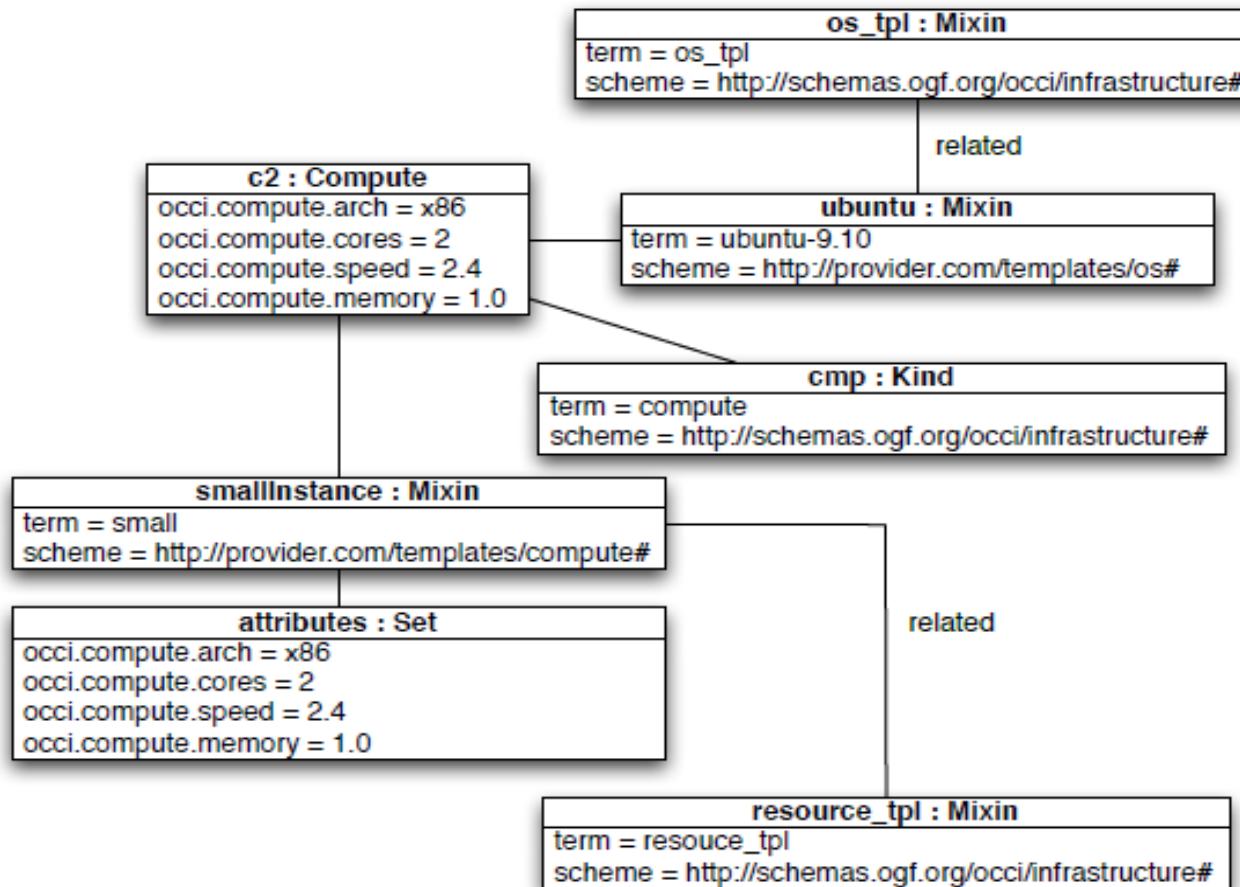
- Actions: online, offline, backup, snapshot, resize

■ Network

- Actions: up, down



Mixin





OCCI Rendering

■ Creating a resource instance

- > POST /compute/ HTTP/1.1
- > [...]
- >
- > Category: compute; scheme="http://schemas.ogf.org/occi/infrastructure#"; class="kind";
- > X-OCCI-Attribute: occi.compute.cores=2
- > X-OCCI-Attribute: occi.compute.hostname="foobar"
- > [...]
- < HTTP/1.1 201 OK
- < [...]
- < Location: http://example.com/vms/foo/vm1



OCCI Rendering

■ Retrieving All resource instances Belonging to Mixin or Kind

- > GET /compute/ HTTP/1.1
- > [...]
- < HTTP/1.1 200 OK
- < [...]
- <
- < X-OCCI-Location: http://example.com/vms/foo/vm1
- < X-OCCI-Location: http://example.com/vms/foo/vm2
- < X-OCCI-Location: http://example.com/vms/bar/vm1

■ Triggering Actions on All Instances of a Mixin or Kind

- > POST /compute/?action=stop HTTP/1.1
- > [...]
- > Category: stop; scheme="..."; class="action";
- > X-OCCI-Attribute: method="poweroff"



OCCI Rendering

■ Triggering an Action on a resource instance

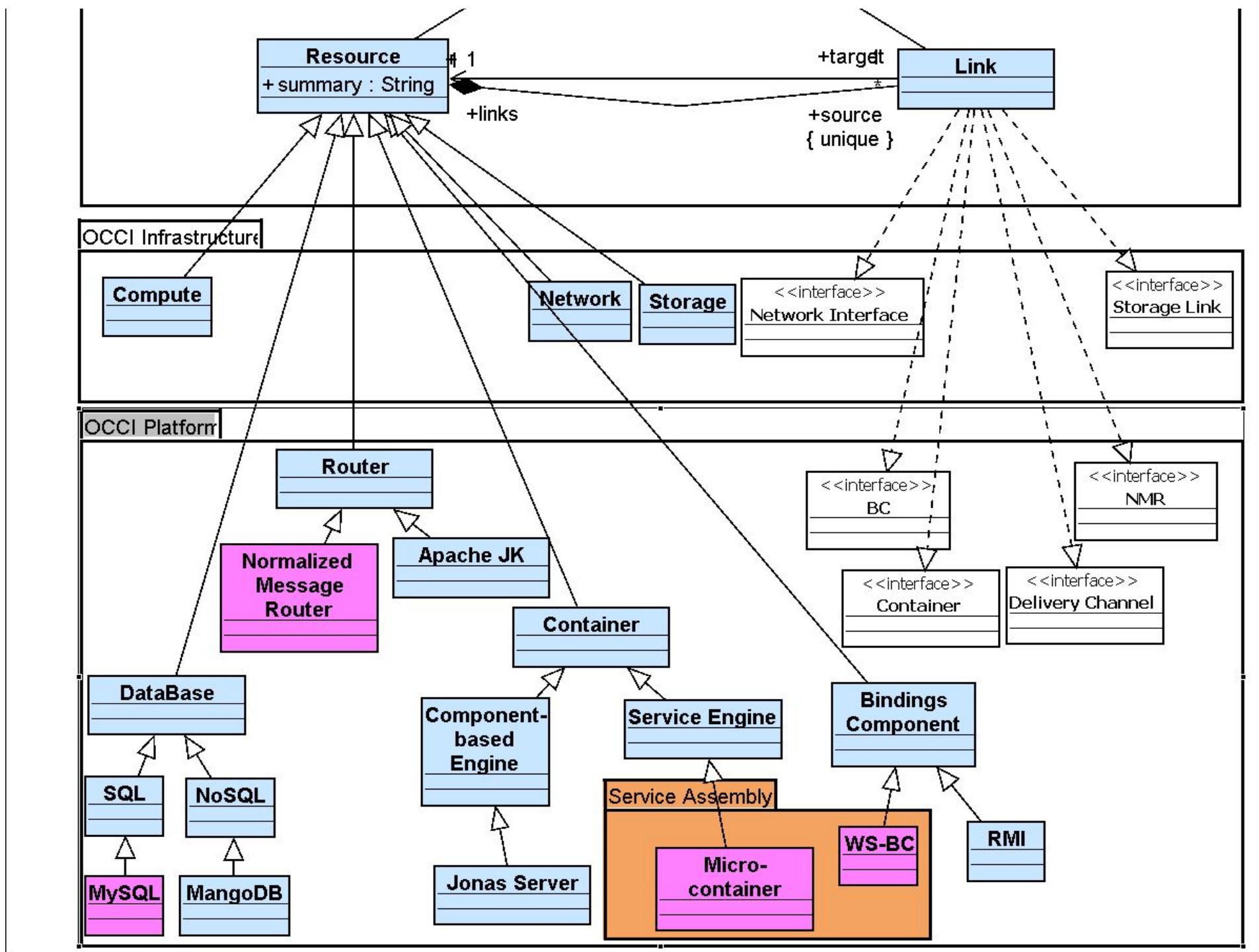
- > POST /vms/foo/vm1?action=stop HTTP/1.1
- > [...]
- > Category: stop; scheme="..."; class="action";
- > X-OCCI-Attribute: method="poweroff"
- < HTTP/1.1 200 OK
- < [...]



OCPI Rendering

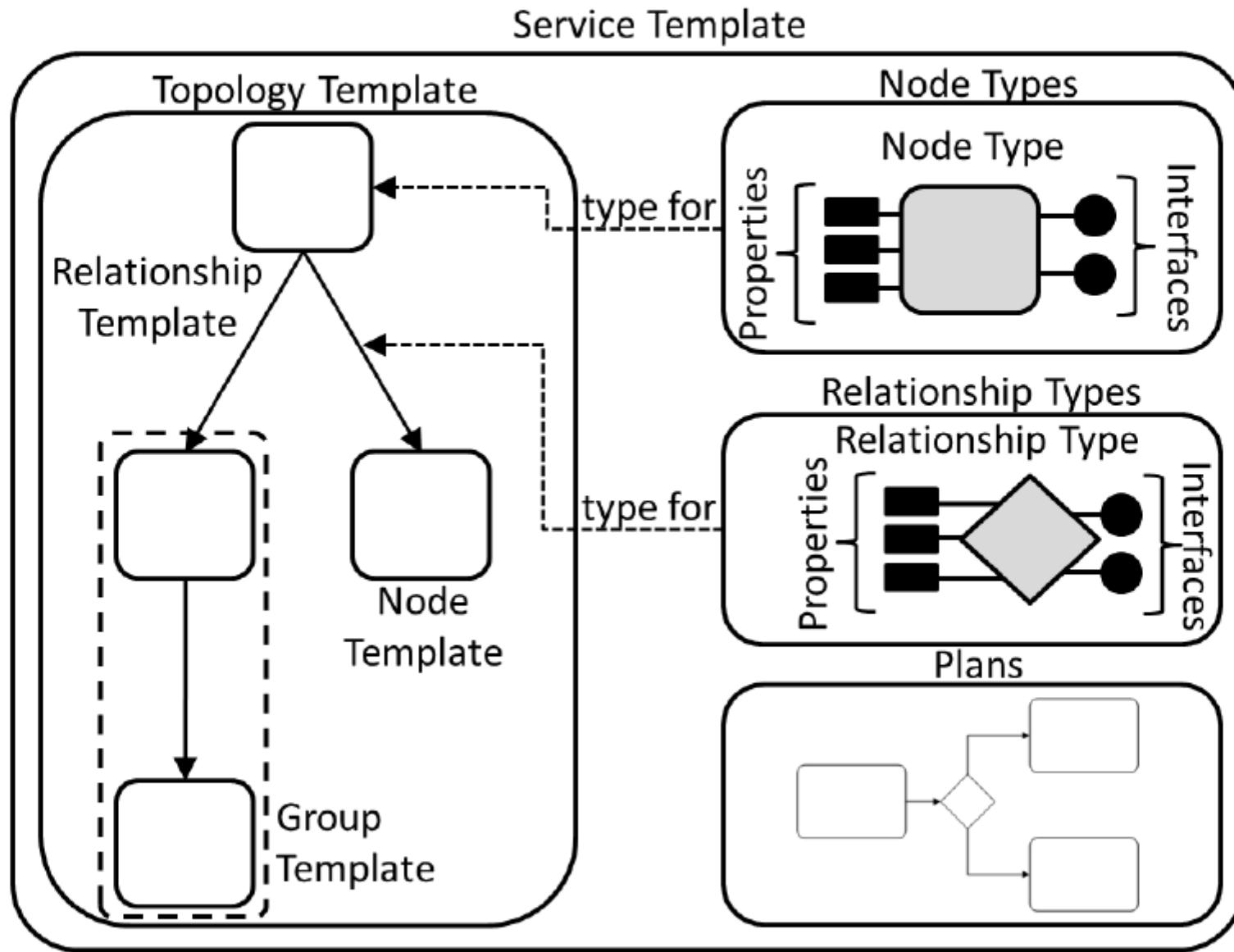
■ Inline Creation of a Link Instance

- > POST /compute/ HTTP/1.1
- > [...]
- > Category: compute;
- scheme="http://schemas.ogf.org/occi/infrastructure#";
- class="kind";
- > Link: </network/123>;
- rel="http://schemas.ogf.org/occi/infrastructure#network";
- category="http://schemas.ogf.org/occi/infrastructure#networkinterface";
- occi.networkinterface.interface="eth0";
- occi.networkinterface.mac="00:11:22:33:44:55";
- > X-OCPI-Attribute: occi.compute.cores=2
- > X-OCPI-Attribute: occi.compute.hostname="foobar"
- > [...]
- < HTTP/1.1 200 OK
- < [...]
- < Location: <http://example.com/vms/foo/vm1>



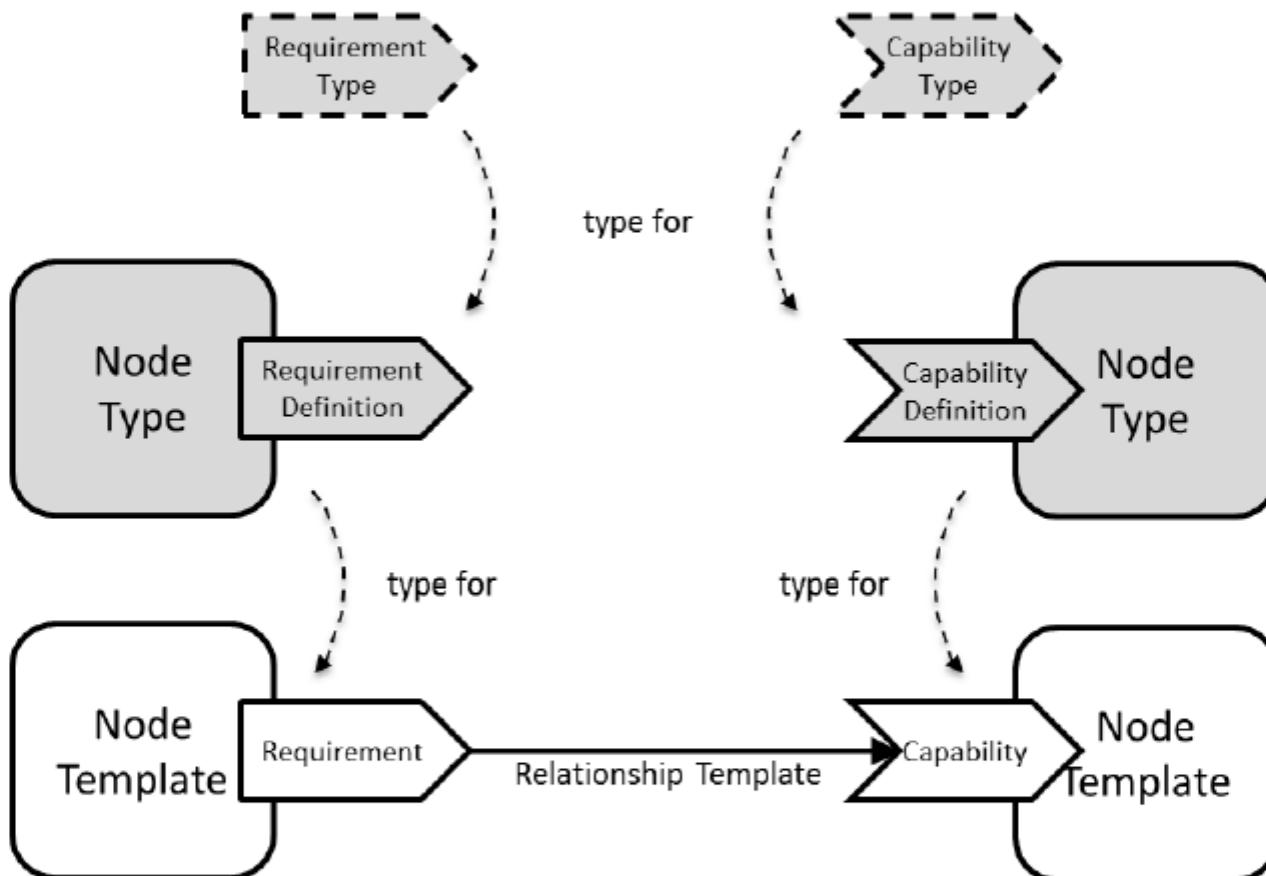


TOSCA: Structural Elements of a Service Template and their Relations





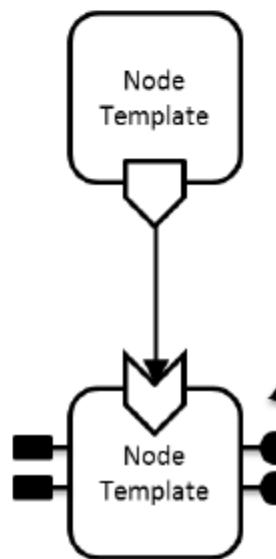
TOSCA: Requirements and Capabilities



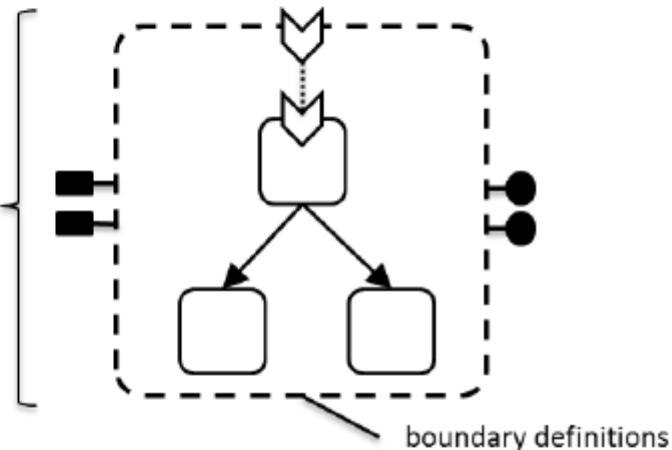


TOSCA: Composition of Service Templates

Service Template 1

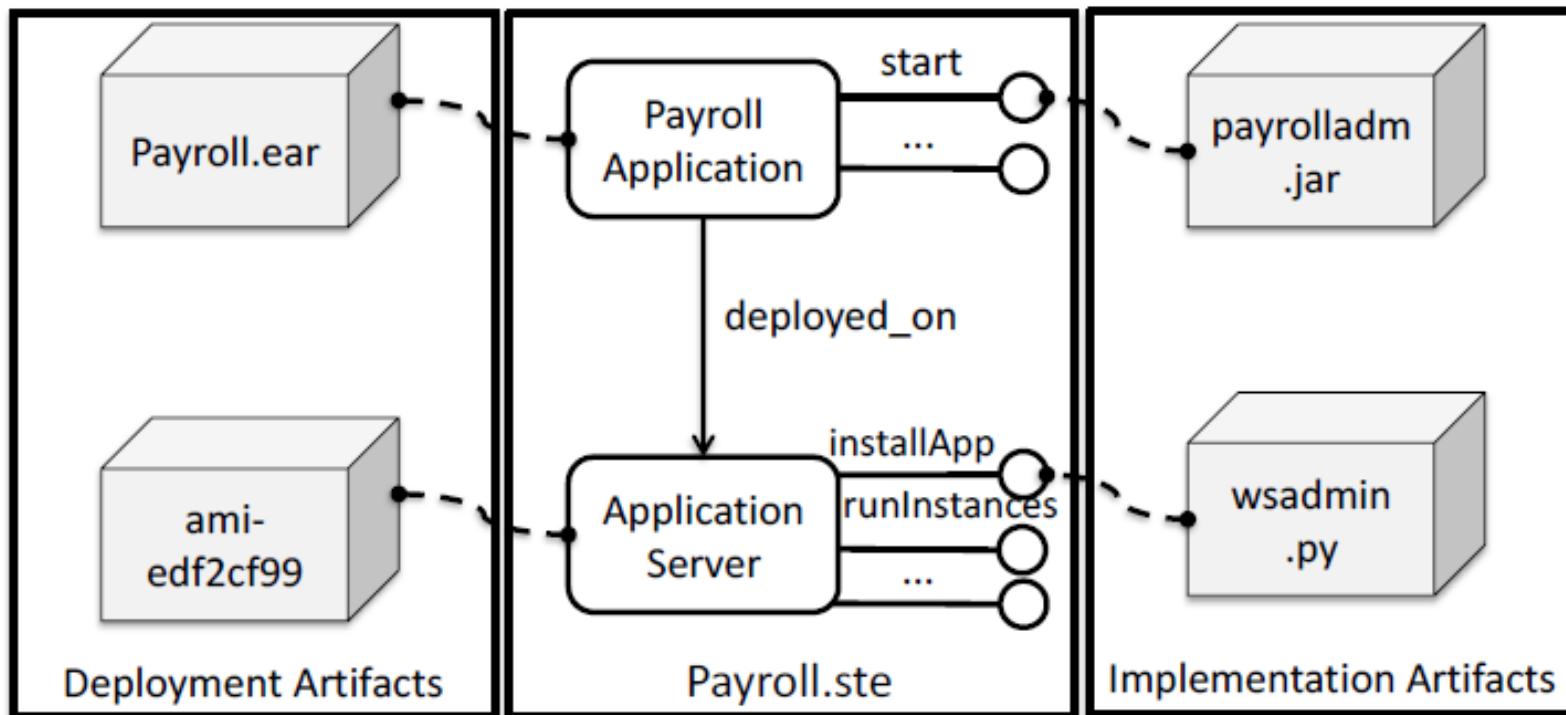


Service Template 2



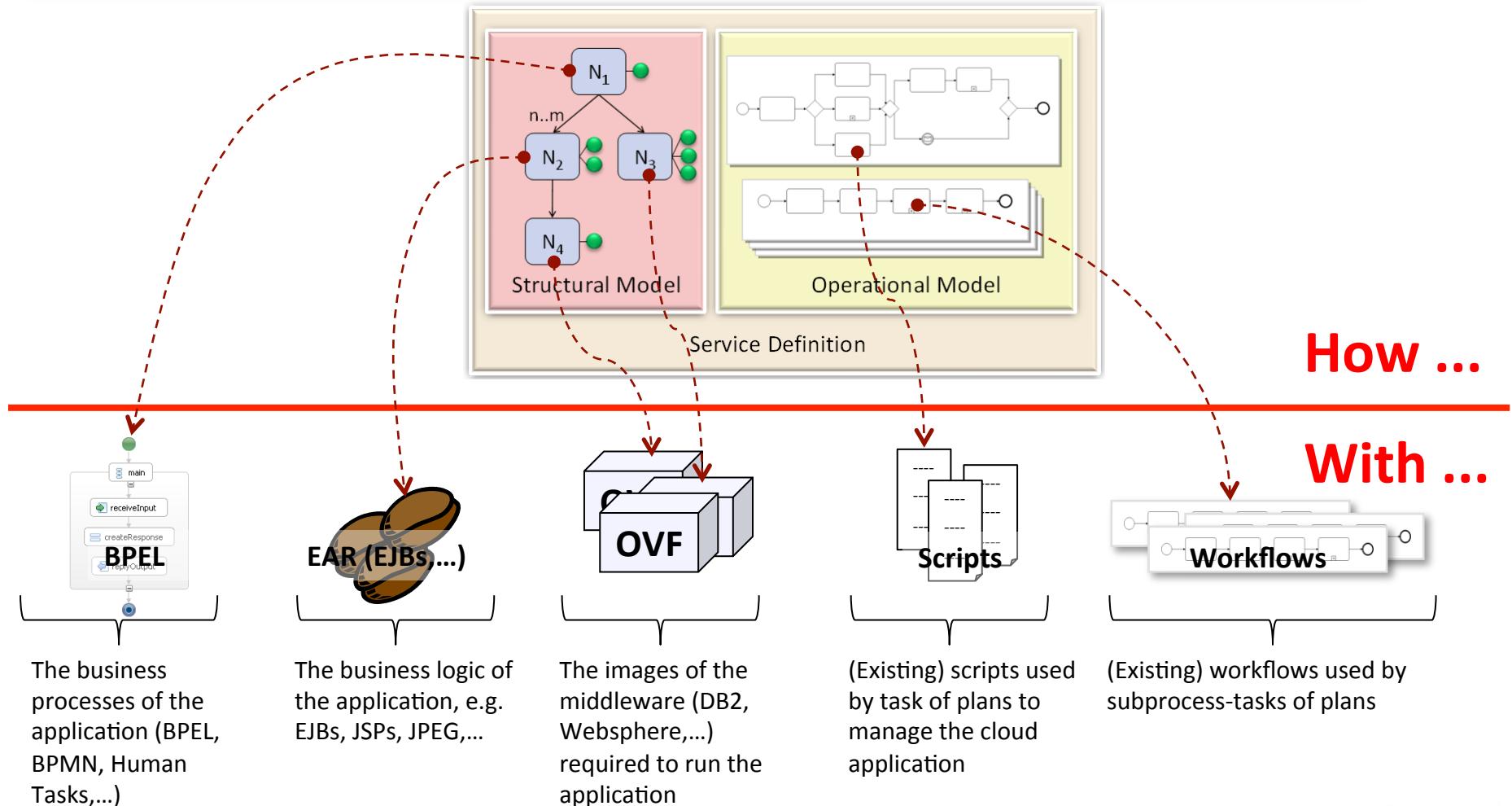


TOSCA: sample





TOSCA Refined View





Cloud Platforms: Open issues





Open issues

- **Design time**
 - Software development
- **Deployment**
 - Several public clouds
 - Hybrid clouds
- **Run time**
 - Elasticity
 - Federation
- **Portability, Migration & Mobility**
- **Simulation**



Cloud Platforms: Software development





Application development

■ Traditional platforms

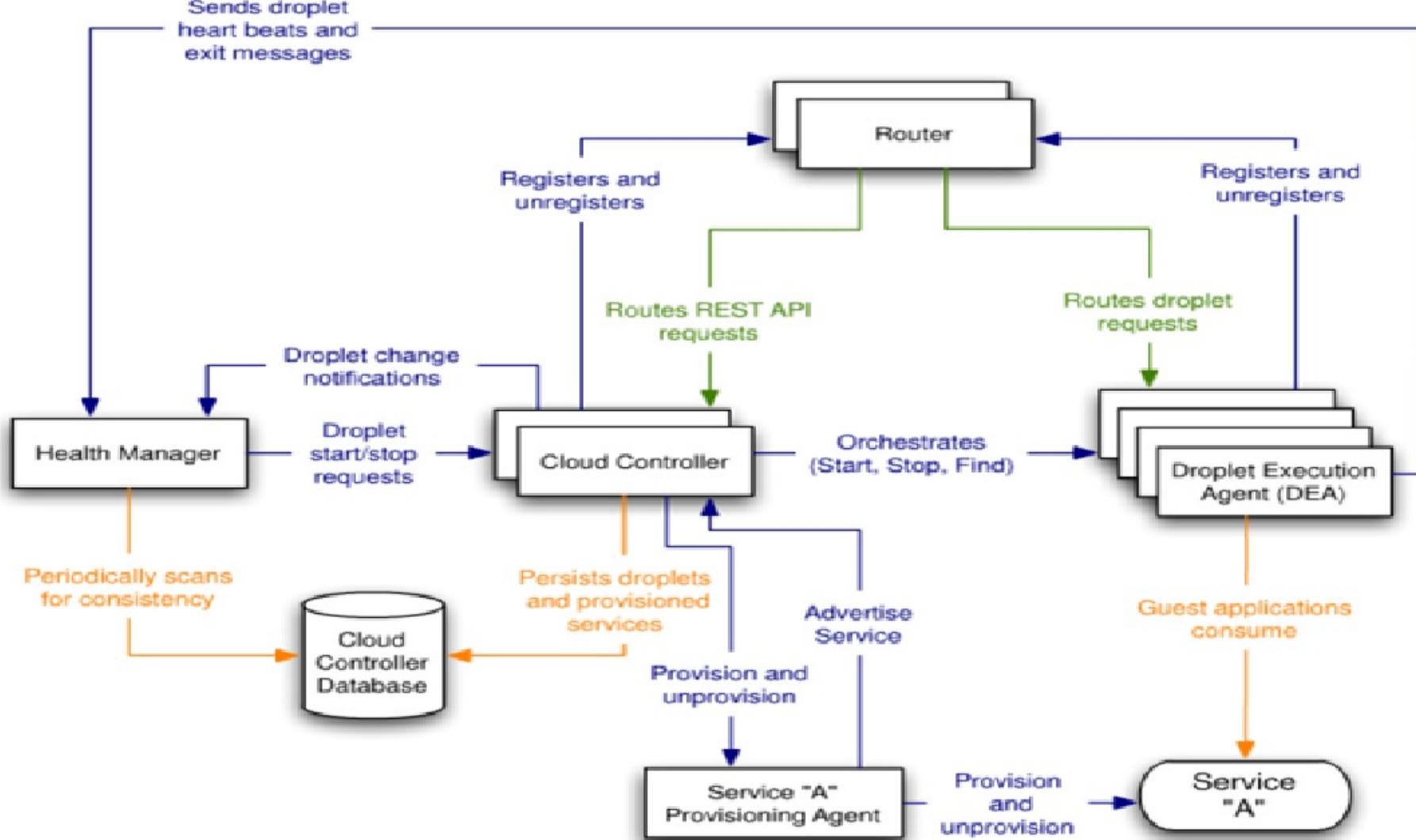
- Focus non business
- Benefit from non functional properties

■ Cloud platform

- Case 0: development unchanged
 - Elasticity (engine granularity)
- Case 1: API-based developments
 - Lock-in
- Case 2: plain development
 - Change of practices
- Case 3: hybrid ?



Case 0: Cloud Foundry





Case 1: API-based developments

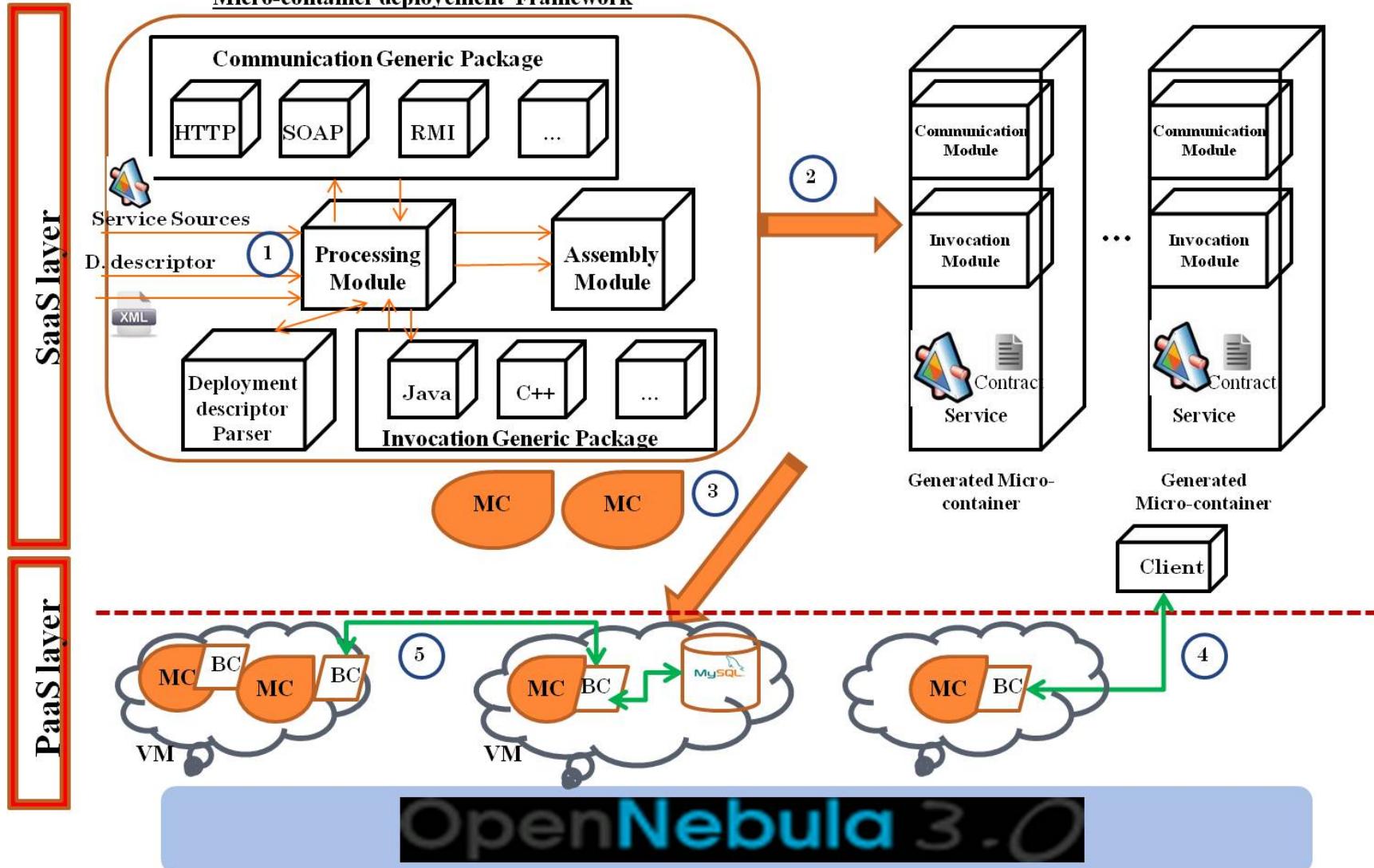
■ Google App Engine API

- provisioning, reporting, and migration, as well as manipulating data in Calendar and Spreadsheets



Case 2: CloudServ

Micro-container deployment Framework



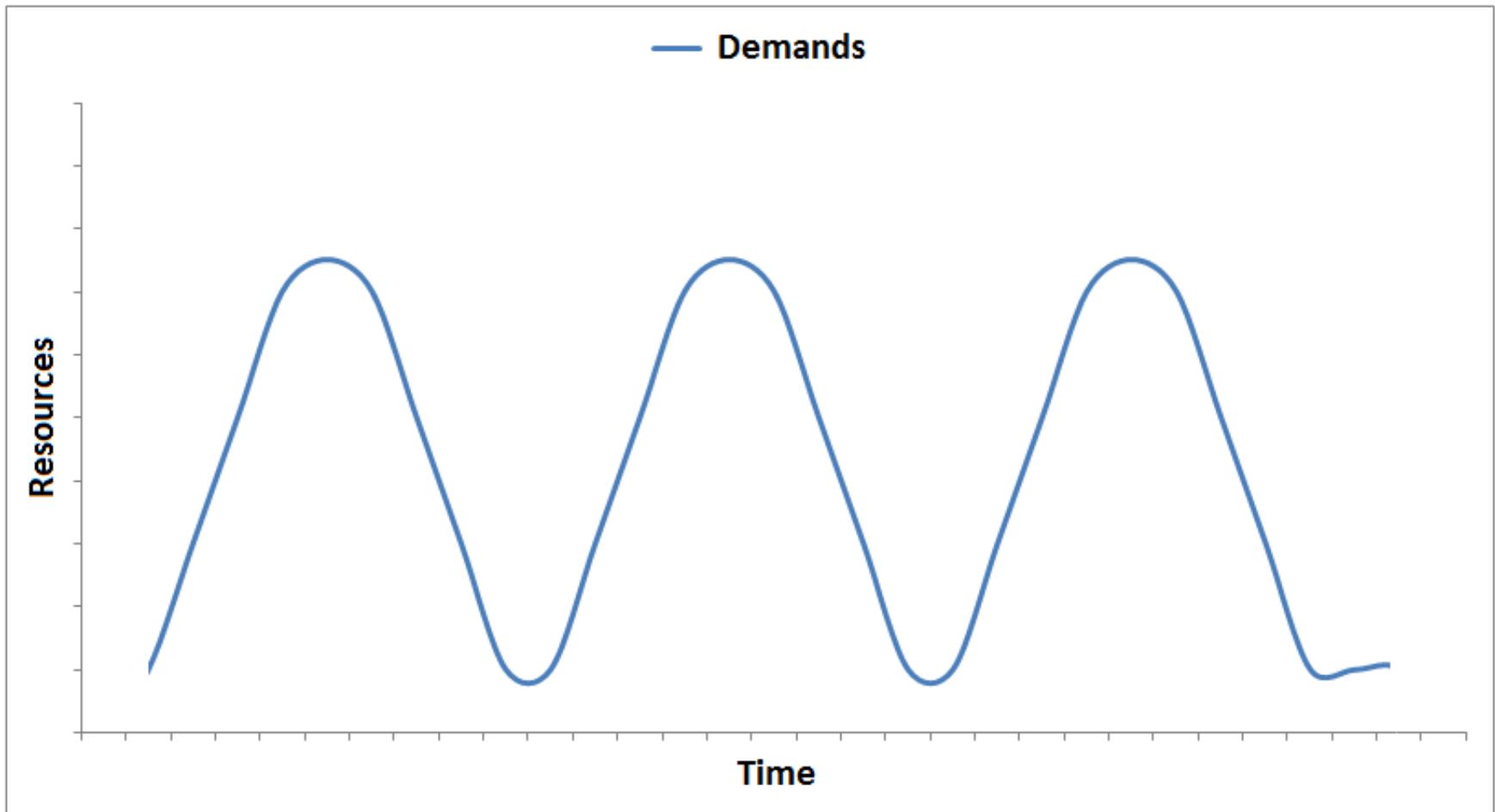


Cloud Platforms: Elasticity



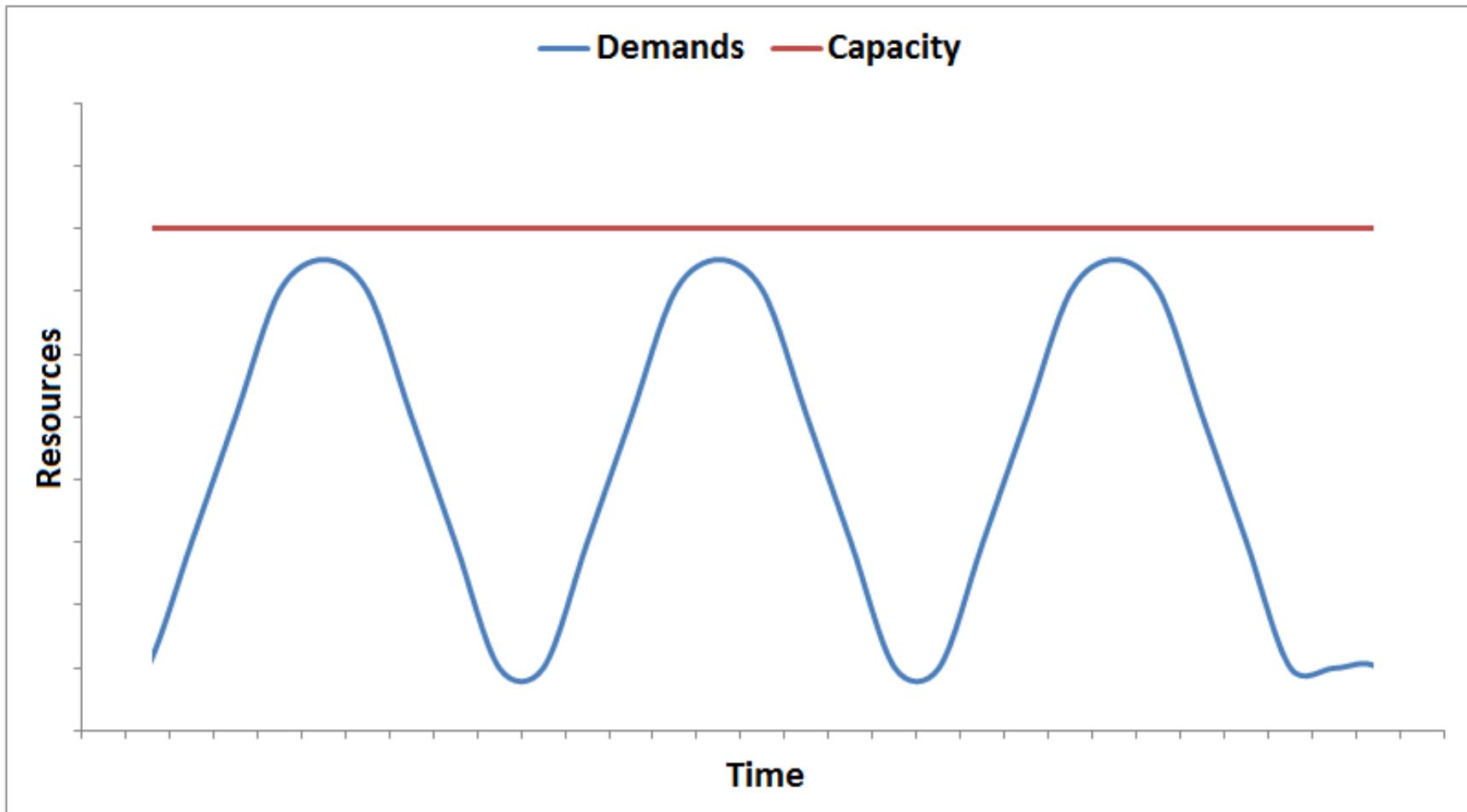


Elasticity principals



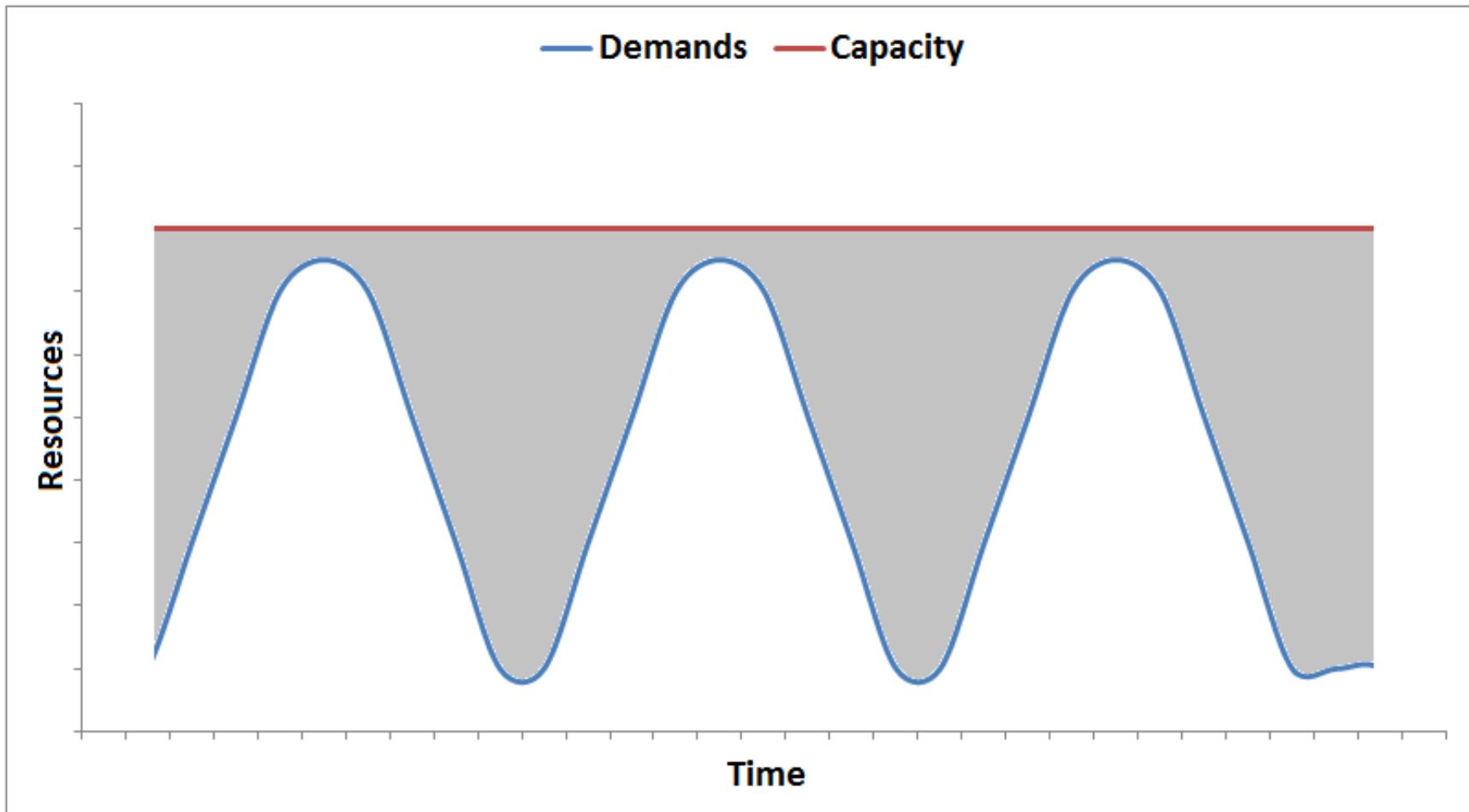


Elasticity principals



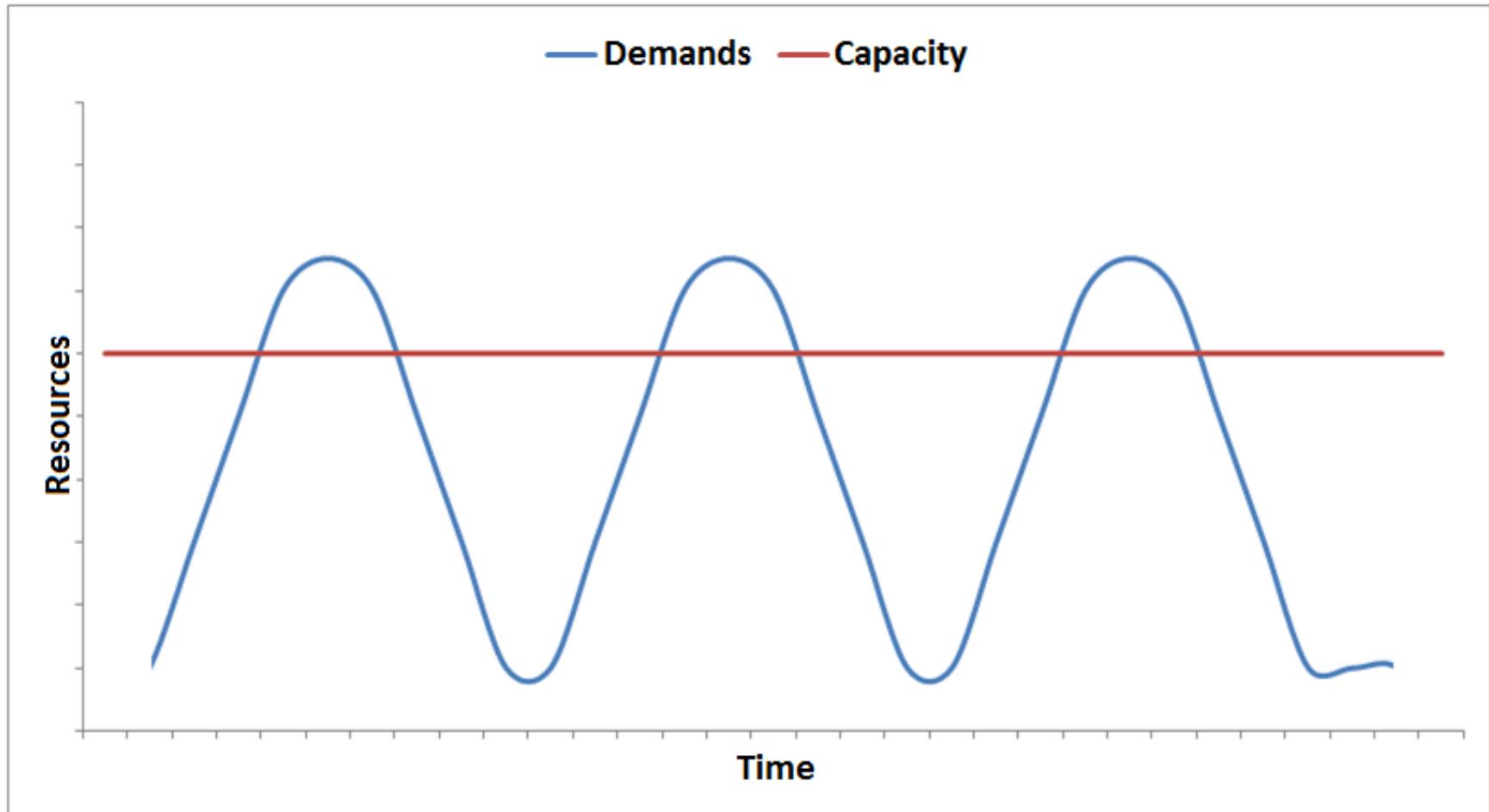


Elasticity principals



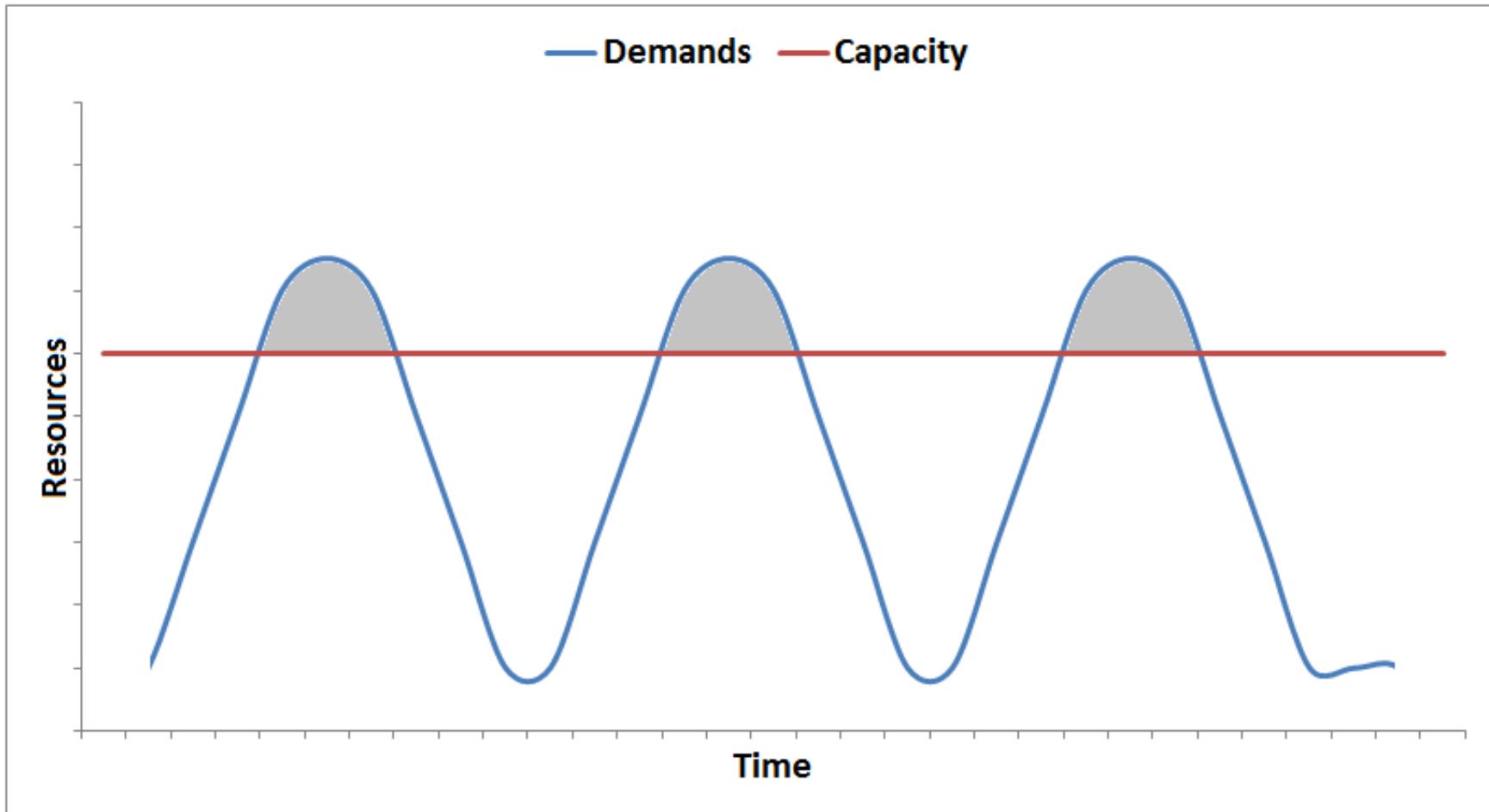


Elasticity principals



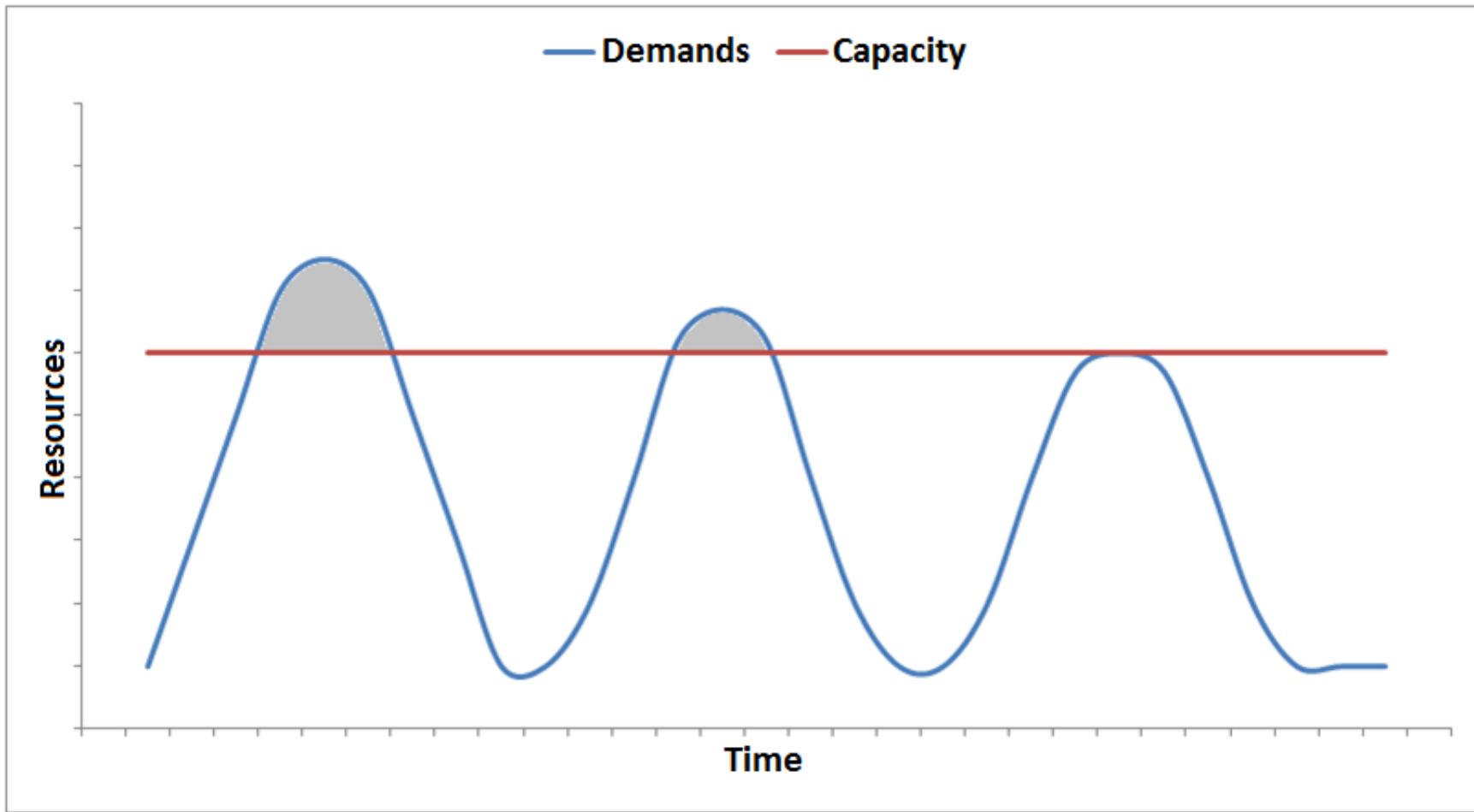


Elasticity principals



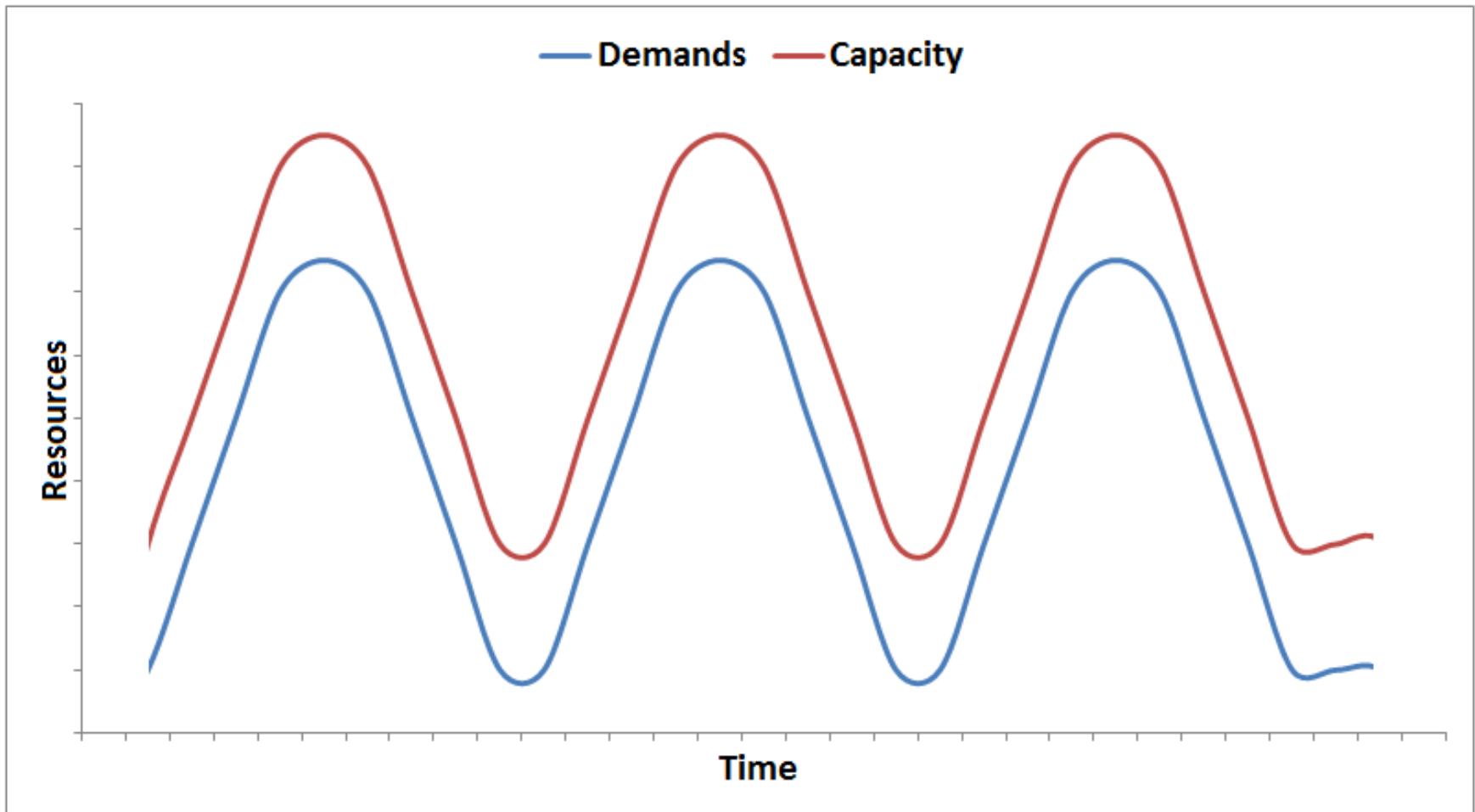


Elasticity principals



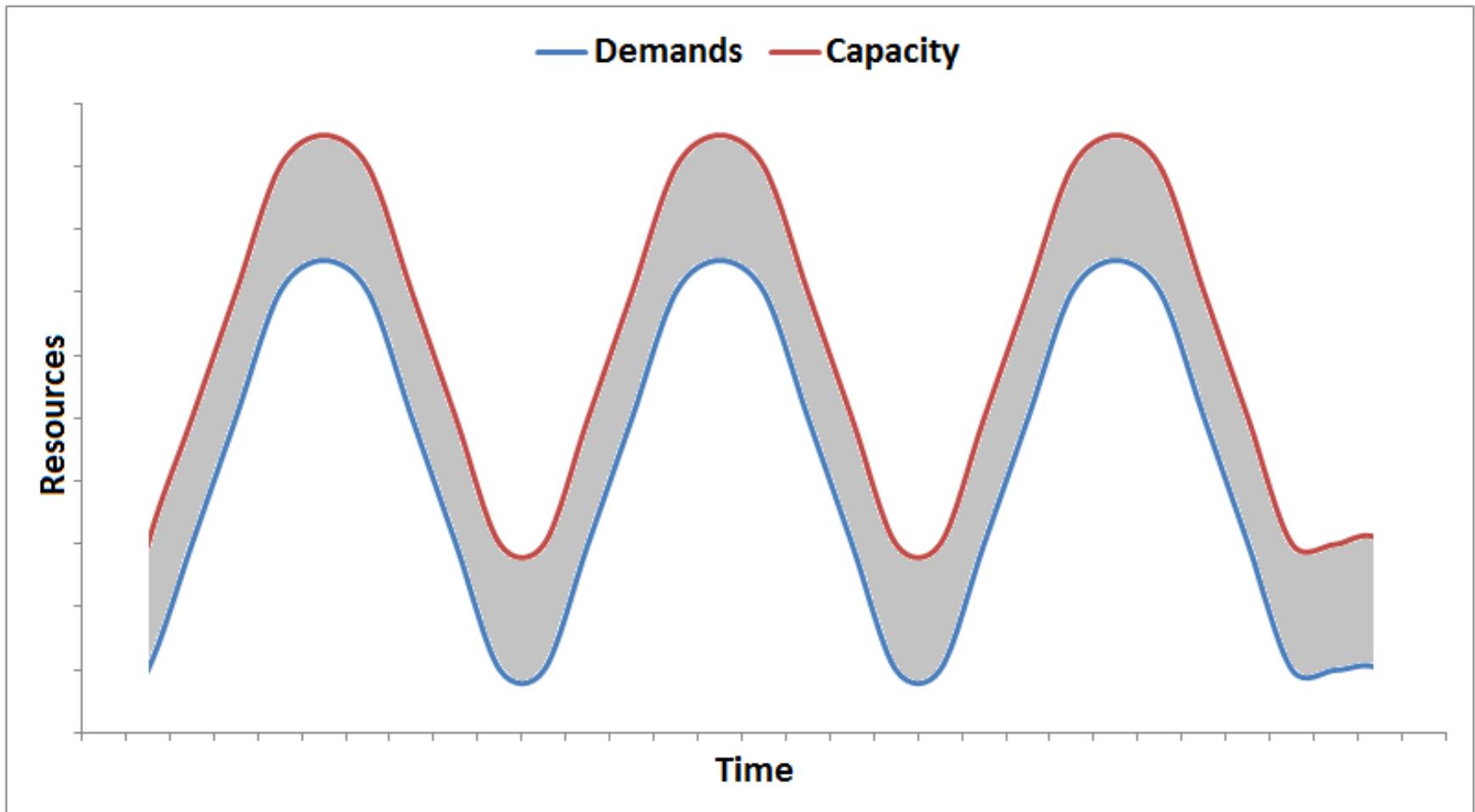


Elasticity principals



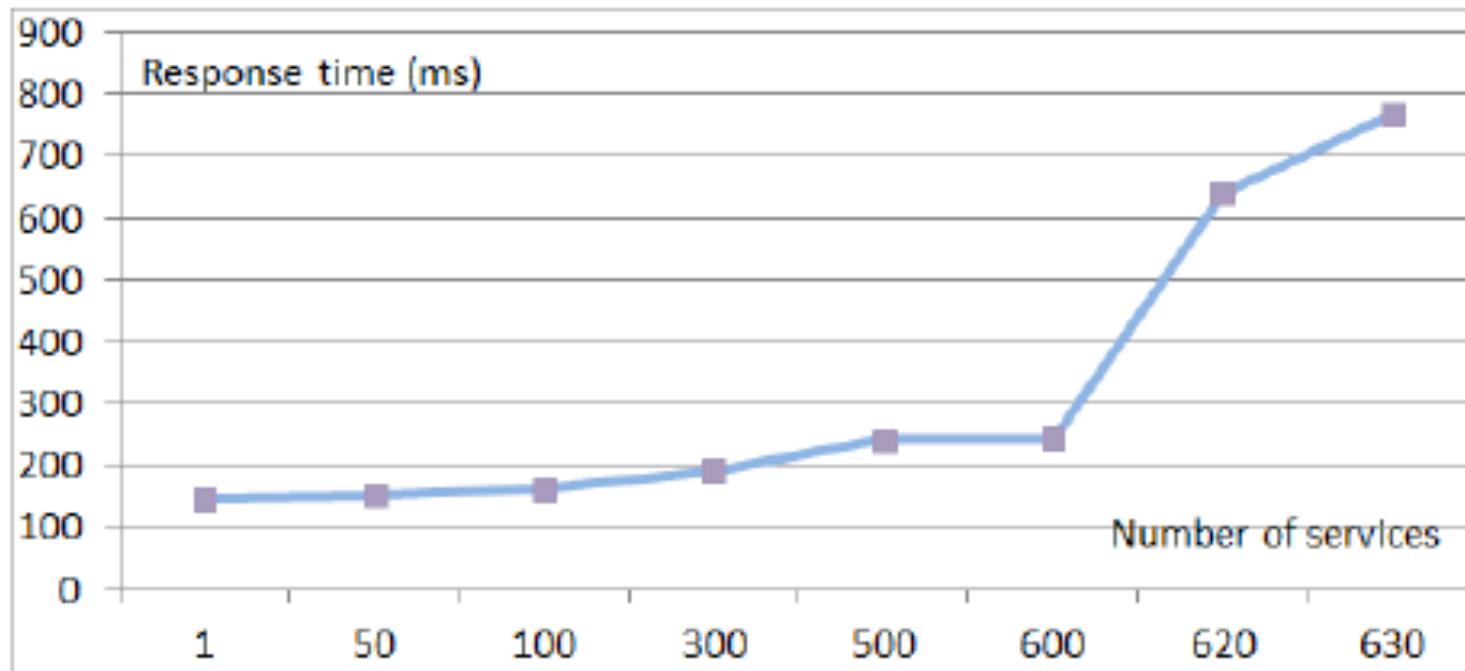


Elasticity principals





The case of a Web service container



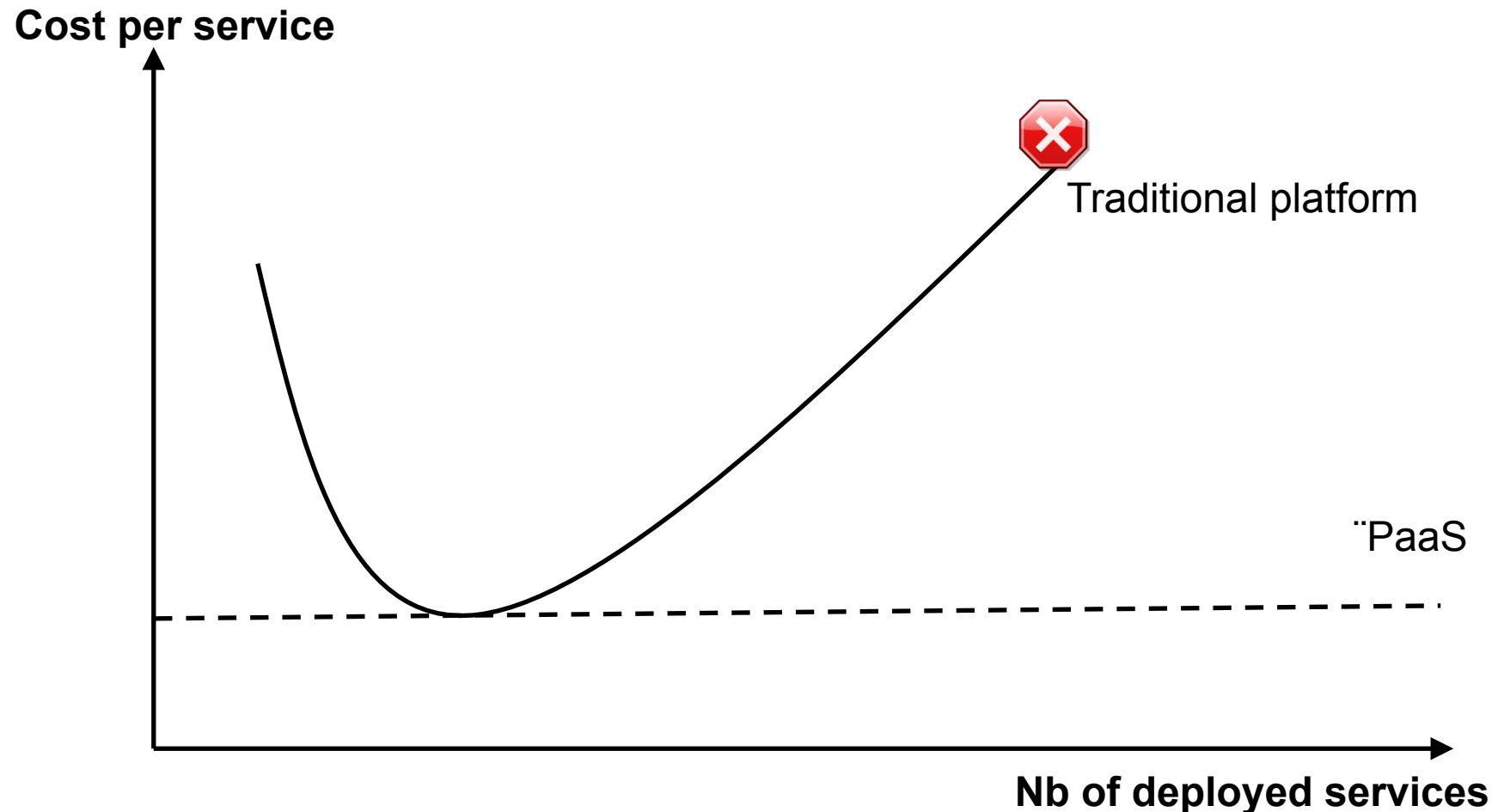


Cost per service ?



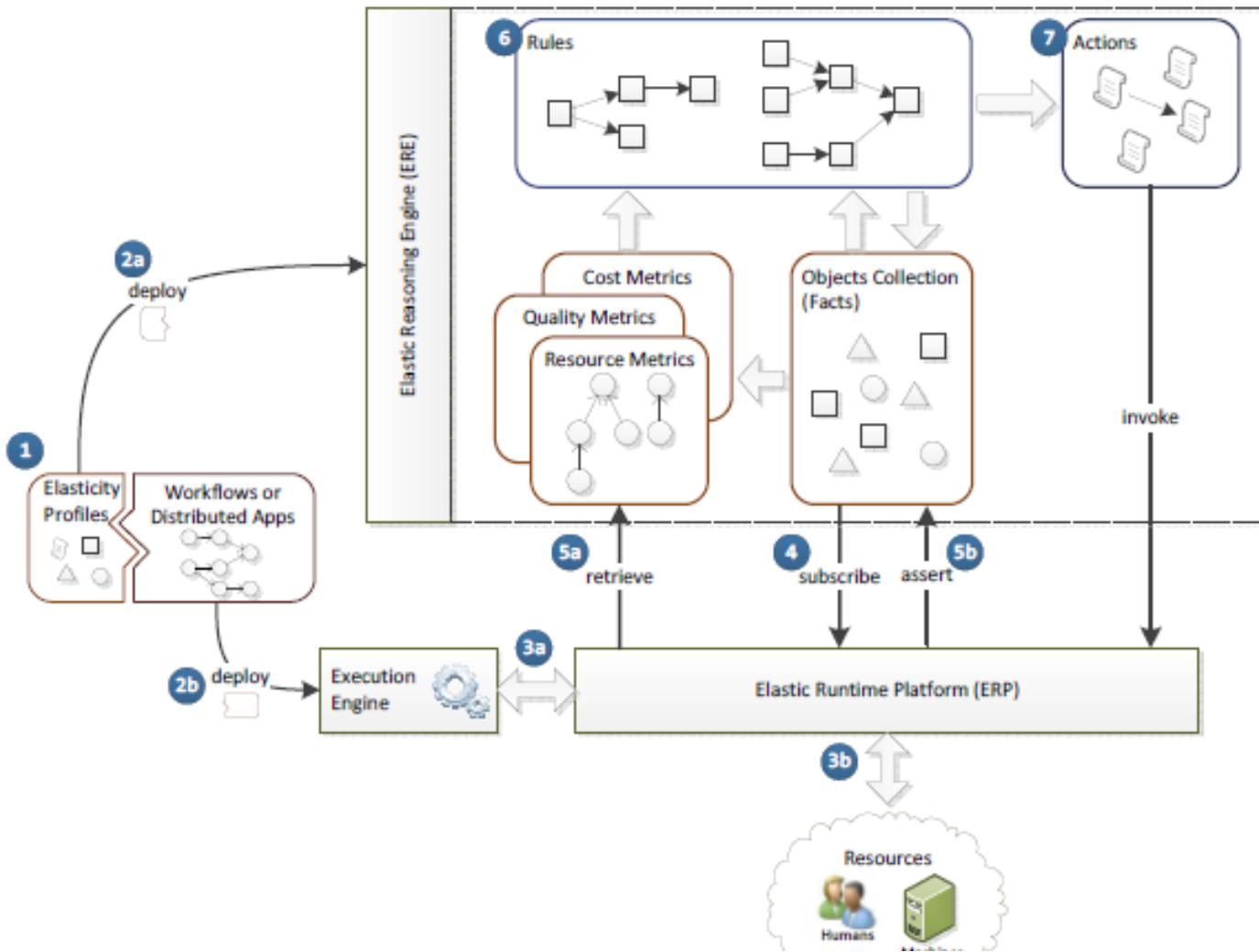


Platform signature



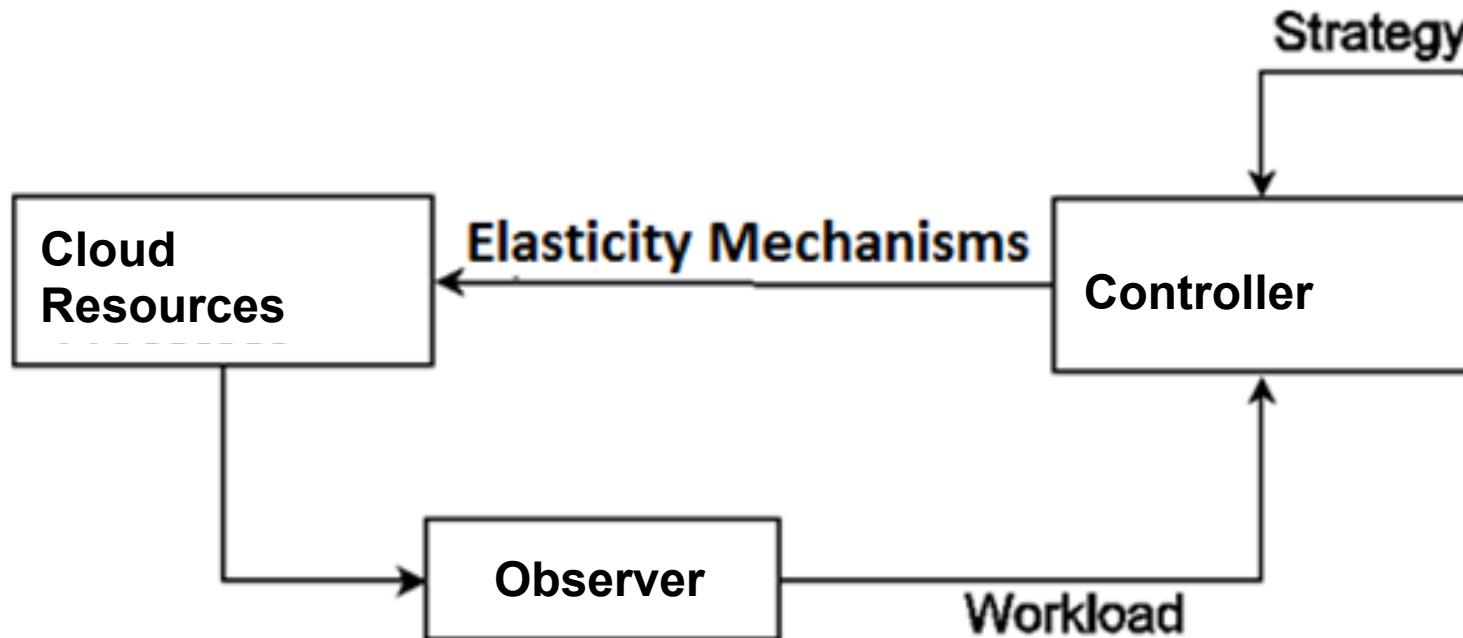


Elasticity Modeling Conceptual Framework (VUT)



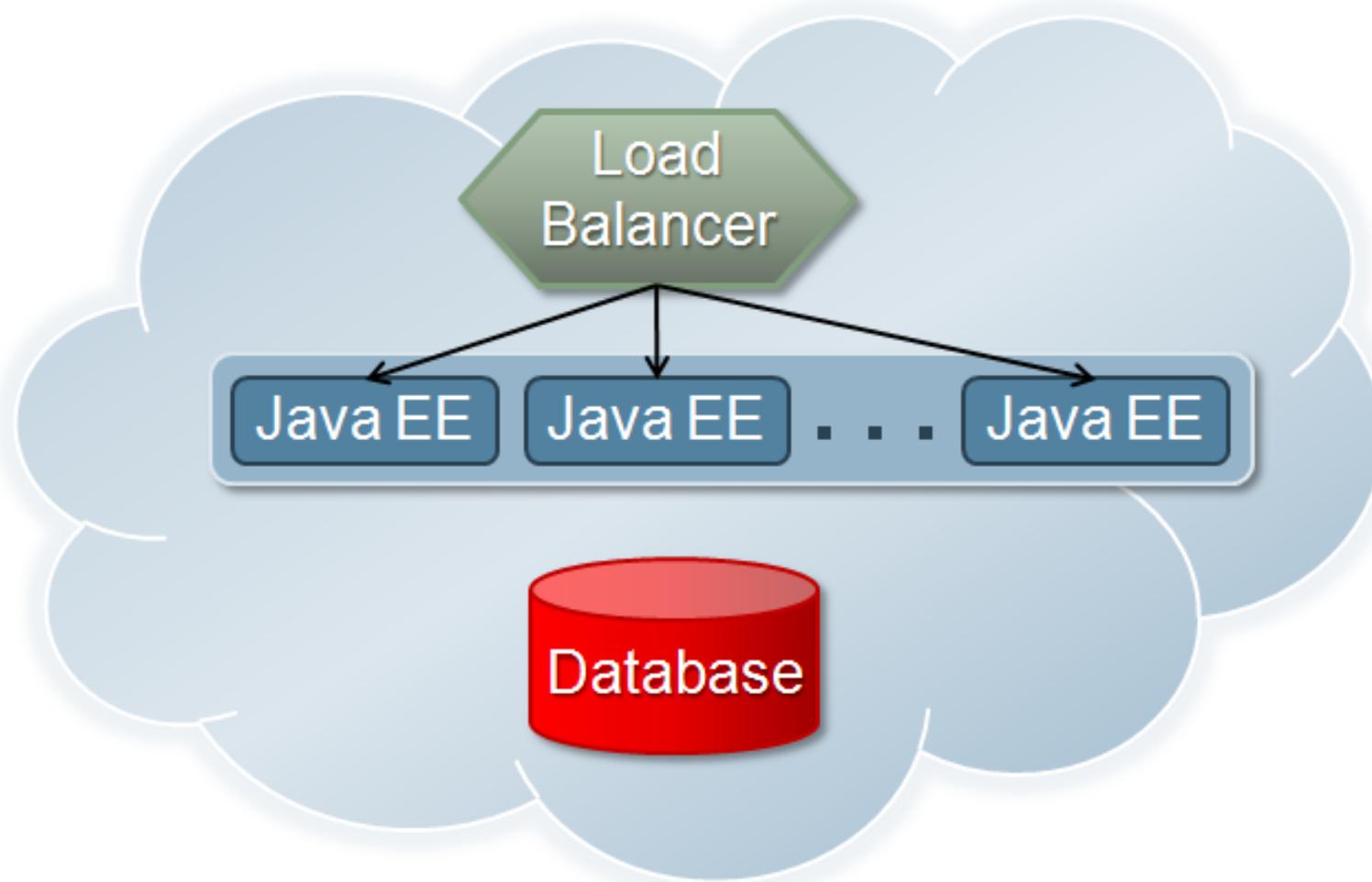


Elasticity principal





Example: JEE Elasticity





Elasticity in GlasFish

■ Dynamic Service Provisioning:

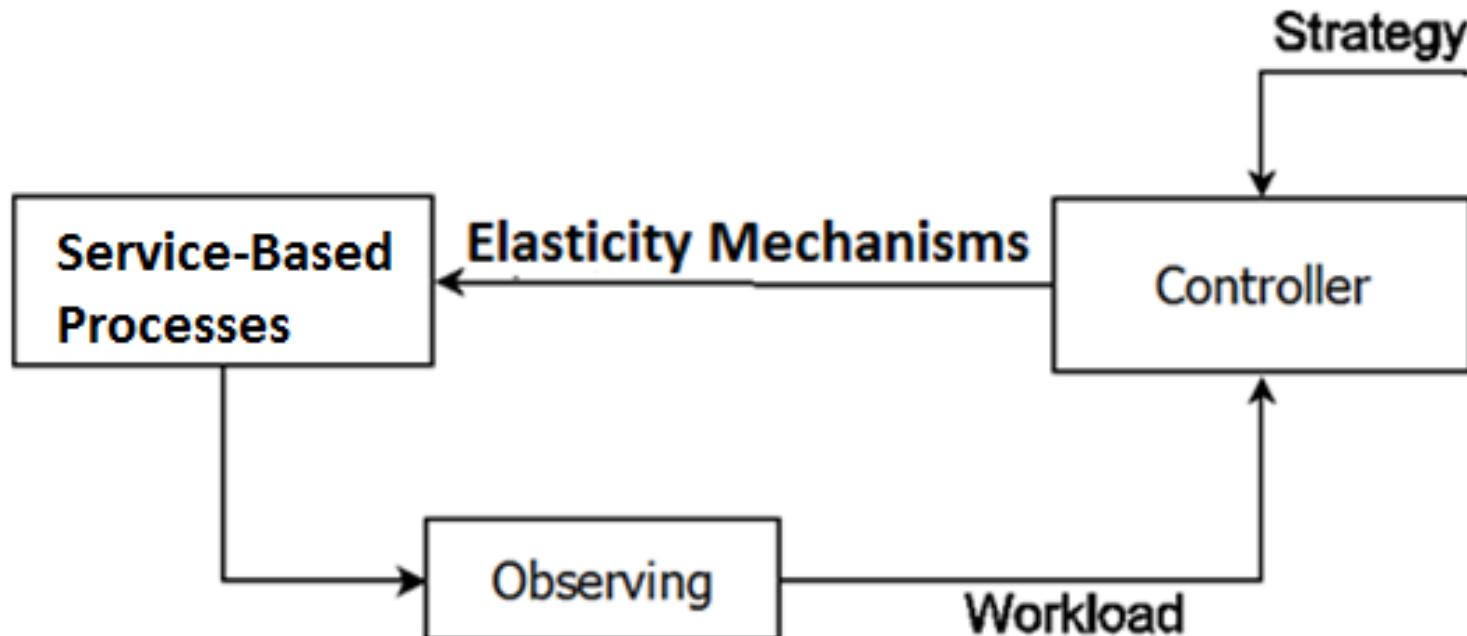
- service dependencies are discovered by introspecting the application archive
- required services such as Java EE, Database, and Load Balancer are provisioned.
 - These services can be dedicated to the application or shared by different applications

■ Elasticity using Auto-scaling

- Monitoring application flows
- Indicators aggregation
- Automatically resizing to meet the growing demands using auto-scaling.

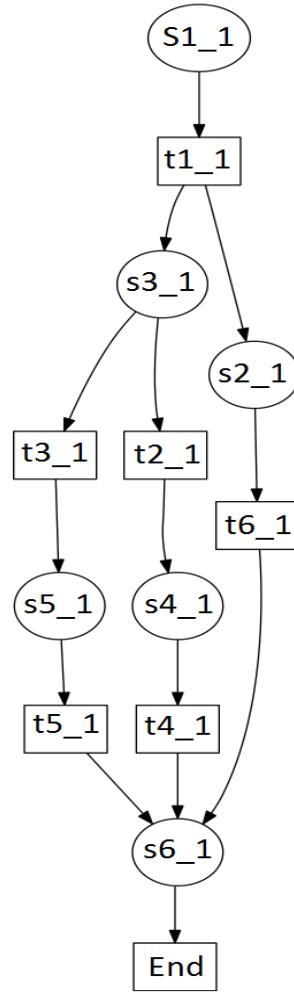


Example: BPM elasticity

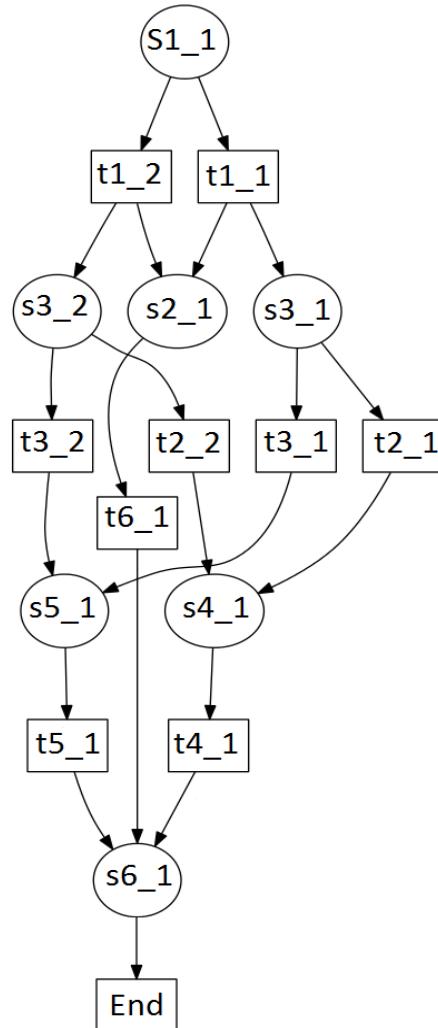




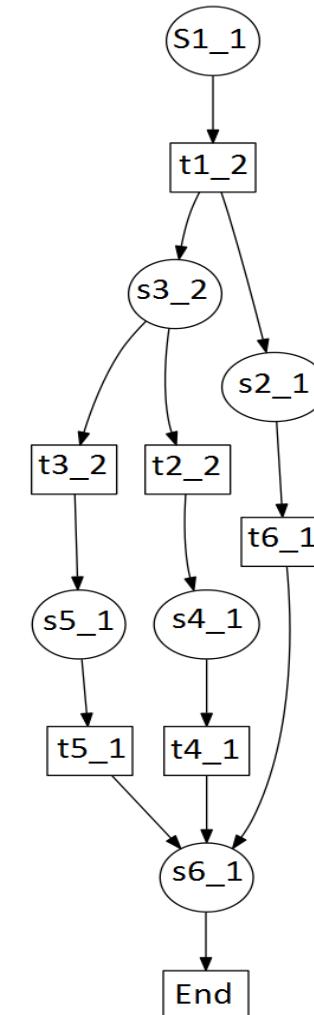
Elasticity at the SaaS level



Initial state



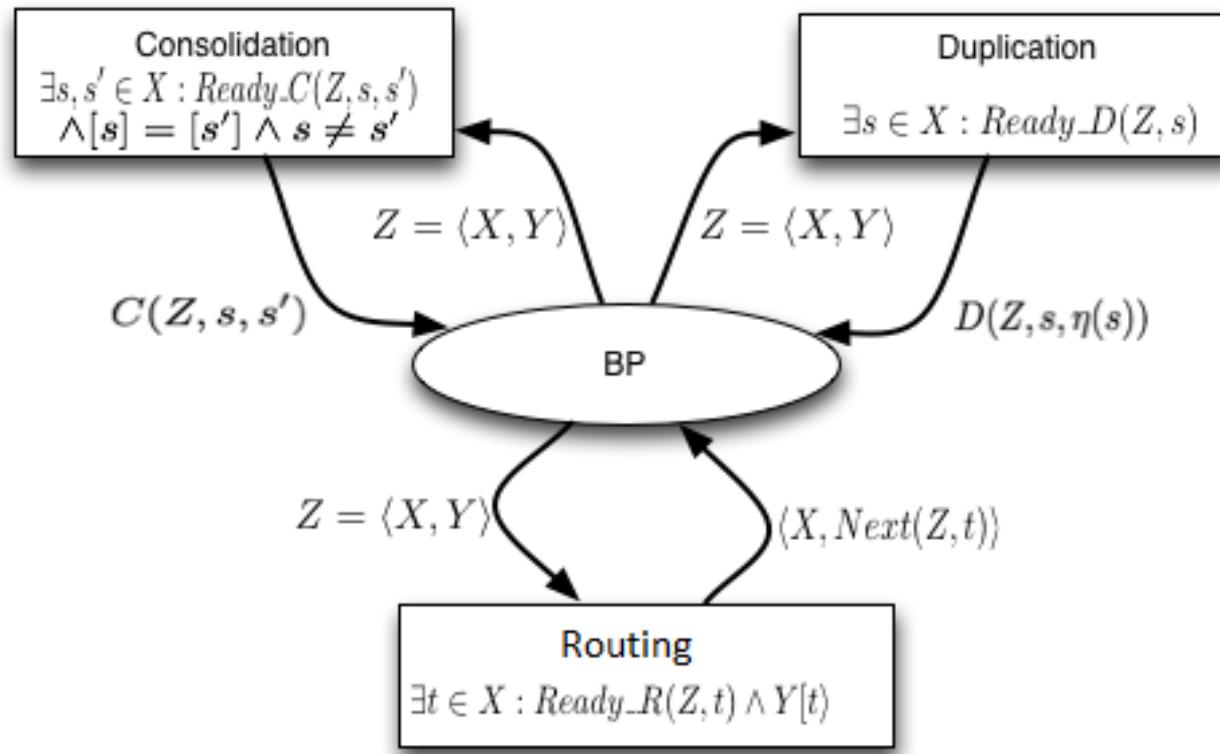
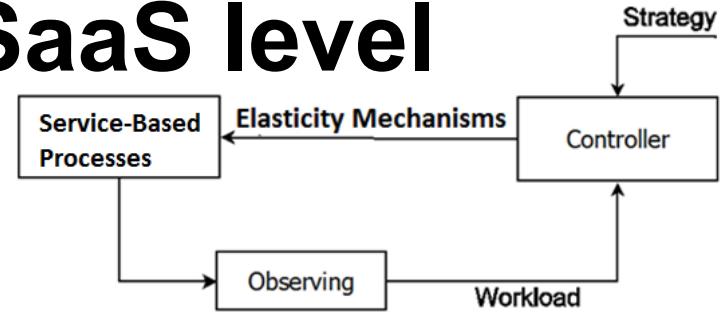
Duplication(S, s3_1, s3_2)



Consolidation(S, s3_2, s3_1)

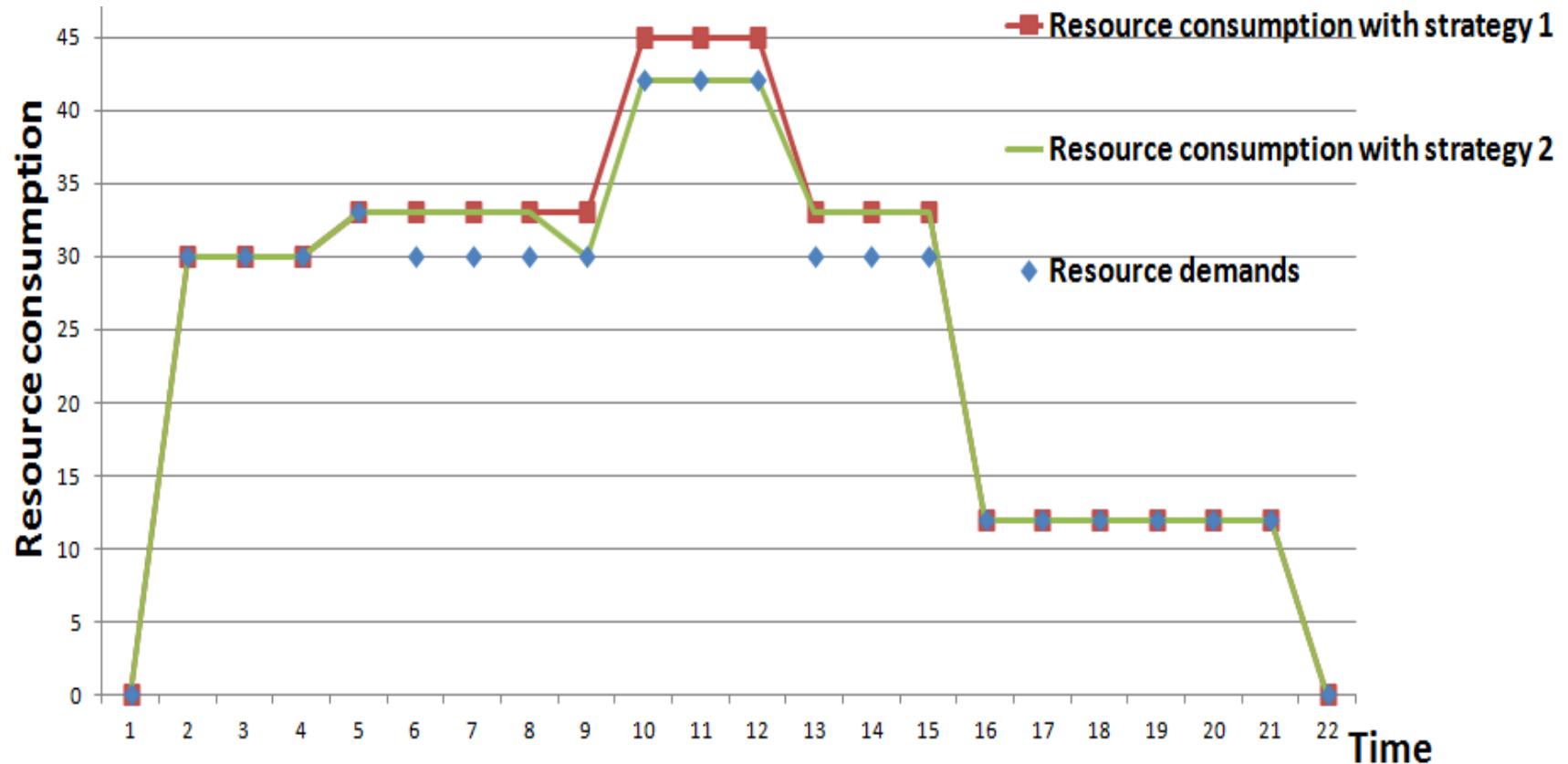


Elasticity at the SaaS level





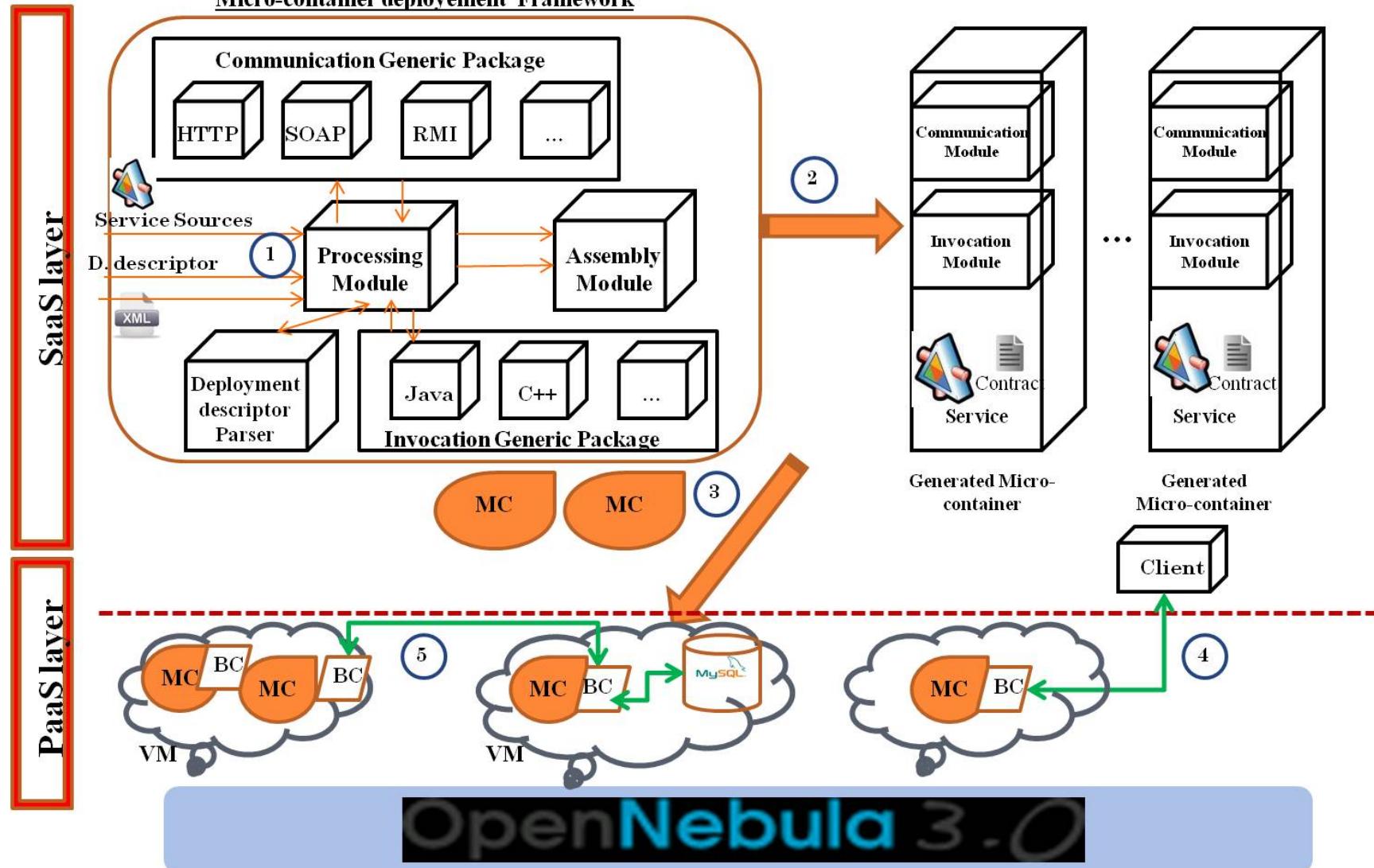
Elasticity at the SaaS level





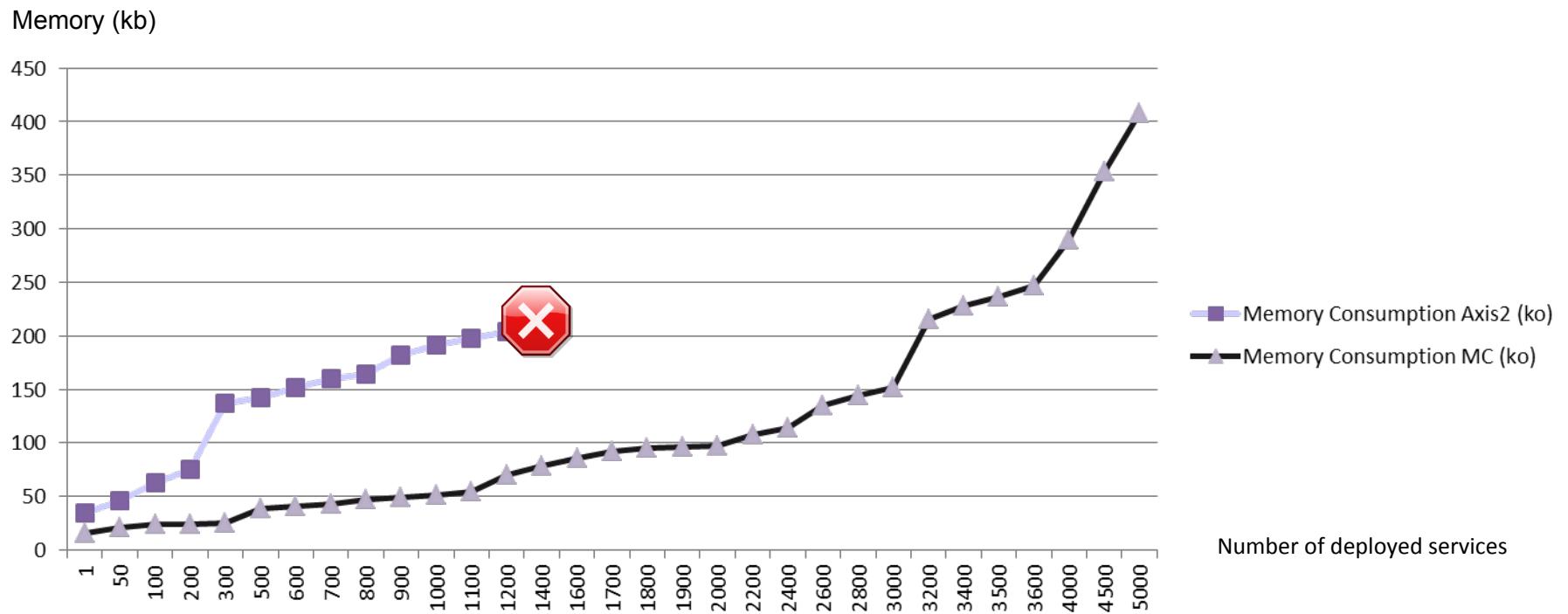
Elasticity in CloudServ

Micro-container deployment Framework





CloudServ Experiments



Number of virtual machines = 4 VM
Total memory used = $4 * 512$ kb



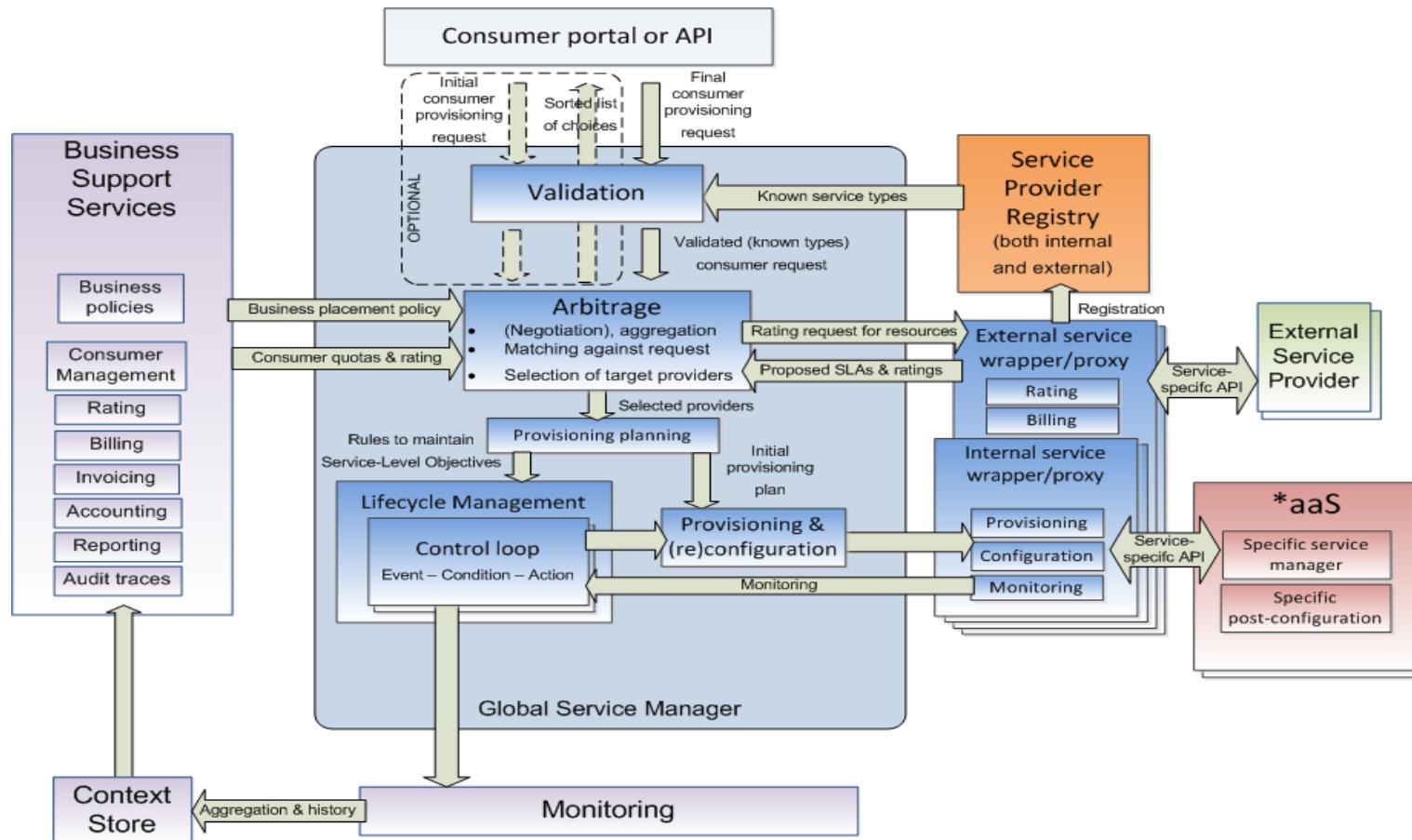
Cloud Platforms: Deployment





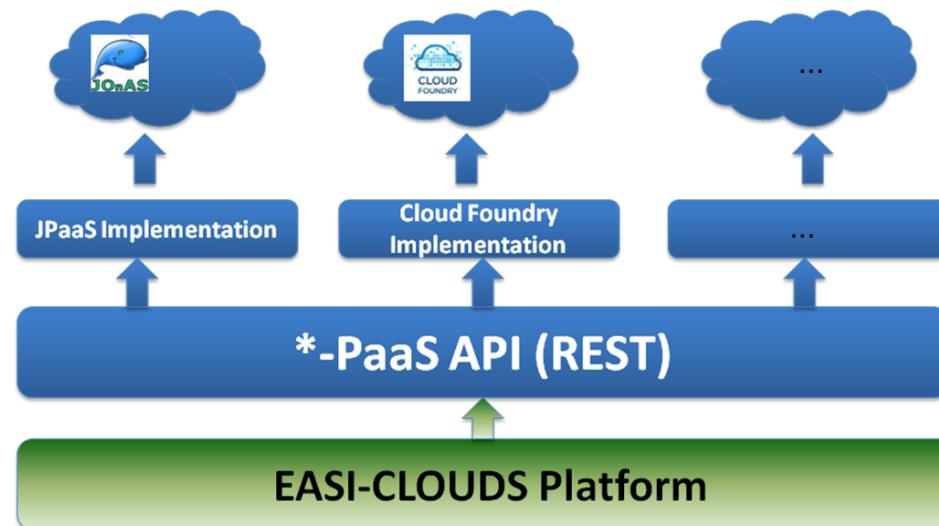
The need for a generic *-PaaS API

■ Interaction with several PaaS providers:





The *-PaaS API



- User API
 - Application Management Operations (create, delete, start, etc.)
 - Environment Management Operations (create, delete, deploy, etc.)
 - Monitoring & Logging Management Operations (describe events, logs, etc.)
- Admin API
 - User Management (create, delete and describe user)
 - PaaS Management (deploy, start, stop, provision, etc.)
- **The specification is available at:**
<http://www-inf.it-sudparis.eu/~sellami/PaaS-API-Specification.pdf>



Cloud Platforms: Deployment on hybrid clouds





Deployment on hybrid clouds: when?

■ For matter of resources

- Already deployed applications request more resources the private cloud could not provide.
- Already deployed applications release resources so that a re-deployment can be envisaged to release allocated resources in the public cloud.
- New deployment requests to be fulfilled can not be satisfied by the private cloud.

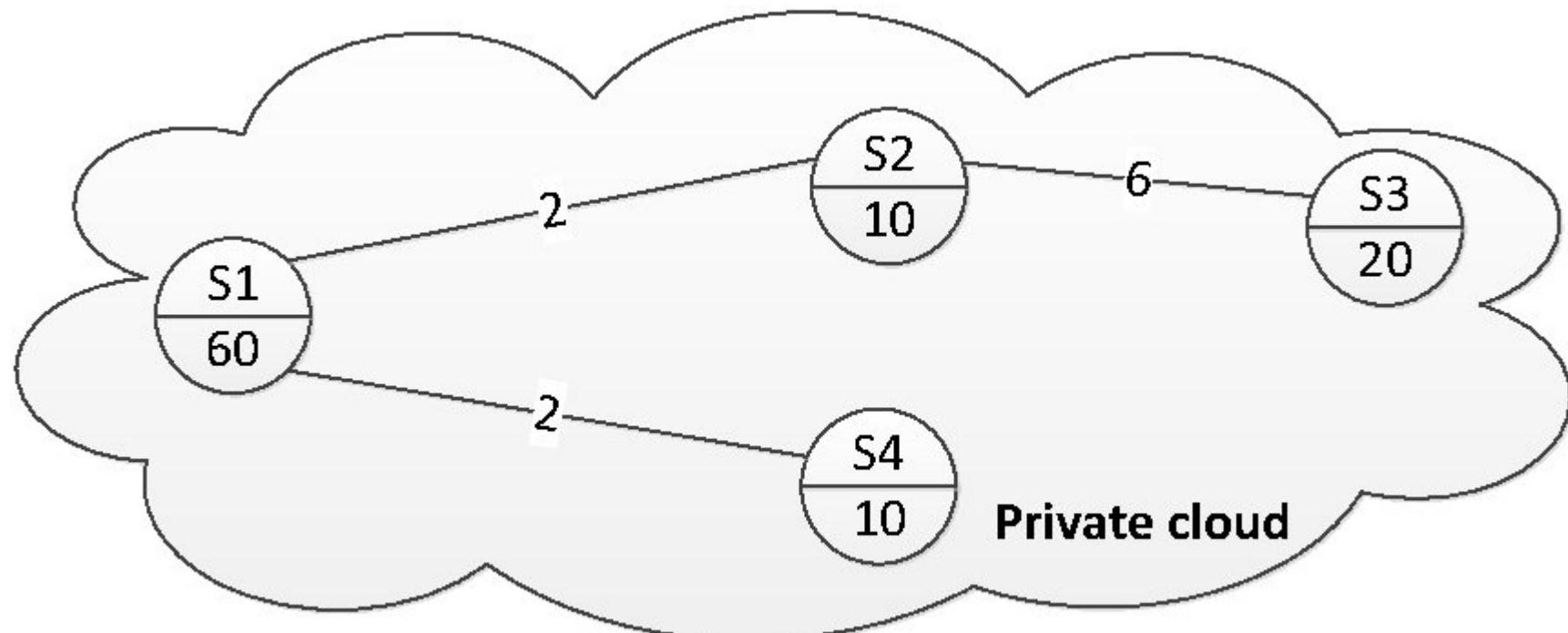
■ For matter of good properties

- Good non functional properties provided by public cloud which can not be enforced/maintained in private cloud (e.g. persistency)



Deployment on hybrid clouds: Example (1/2)

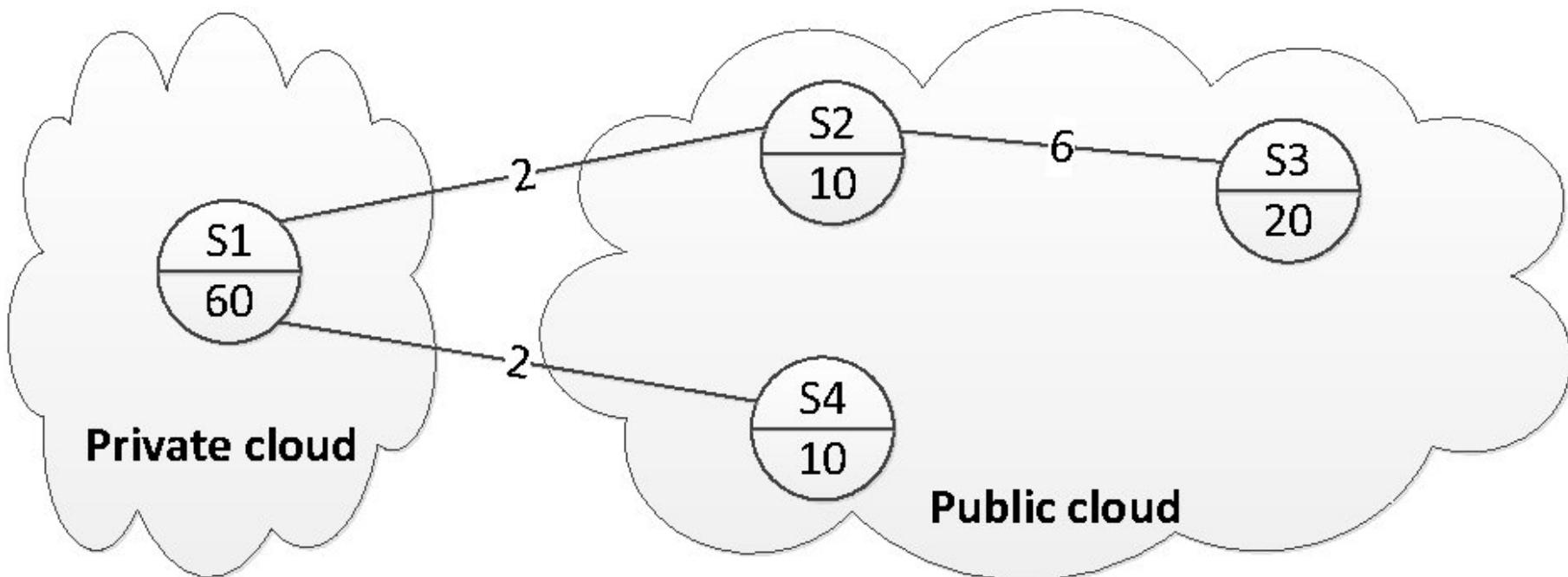
SBA graph of the on-line store





Deployment on hybrid clouds: Example (2/2)

Deployment of service composition on hybrid cloud



Example: $HQ = 25$, $\alpha = 15$, $\beta_1 = 1$ and $\beta_2 = 10$



Deployment on hybrid clouds: objective ?

■ Parameters

- The need of resources from public cloud (units of platform resources required) noted **HQ**, unit cost noted α
- communications between services inside the public cloud, unit cost noted β_1
- communication between private and public services, unit cost noted β_2
- Security, Privacy, etc

■ Objective

1. Minimizing costs of hosting and communications
2. While the quantity of required platform resources of the chosen services has to be greater or equal to HQ
3. Non functional properties are enforced/maintained



Deployment on hybrid clouds: objective ?

Minimize: $H + PC + HC$

Subject to:

$$\sum_{i=1}^n h(s_i) \times l(s_i) \geq HQ$$

Where:

$$H = \sum_{i=1}^n \alpha \times h(s_i) \times l(s_i)$$

$$PC = \sum_{e=\langle s_i, s_j \rangle \in E} \beta_2 \times c(e) \times l(s_i) \times l(s_j)$$

$$HC = \sum_{i=1}^n \sum_j \text{ s.t. } e=\langle s_i, s_j \rangle \in E \beta_1 \times c(e) \times l(s_i) \times (1 - l(s_j))$$



2-step algorithm

■ Step 1: while HQ is not fulfilled do

- Calculate, for each service S_i in the private cloud, the cost caused by its moving to the public cloud
 - Cost of inter-cloud communication, intra-public cloud communication and hosting in the public cloud
- Choose the service with the minimum cost caused

■ Step 2:

- move back services from Public to Private cloud while
 - Reducing global cost and
 - enforcing that the hosting values of services in Public set are greater or equal to HQ



2-step algorithm: Experiments (1/6)

- More than 1000 experiments
- 10 graphs

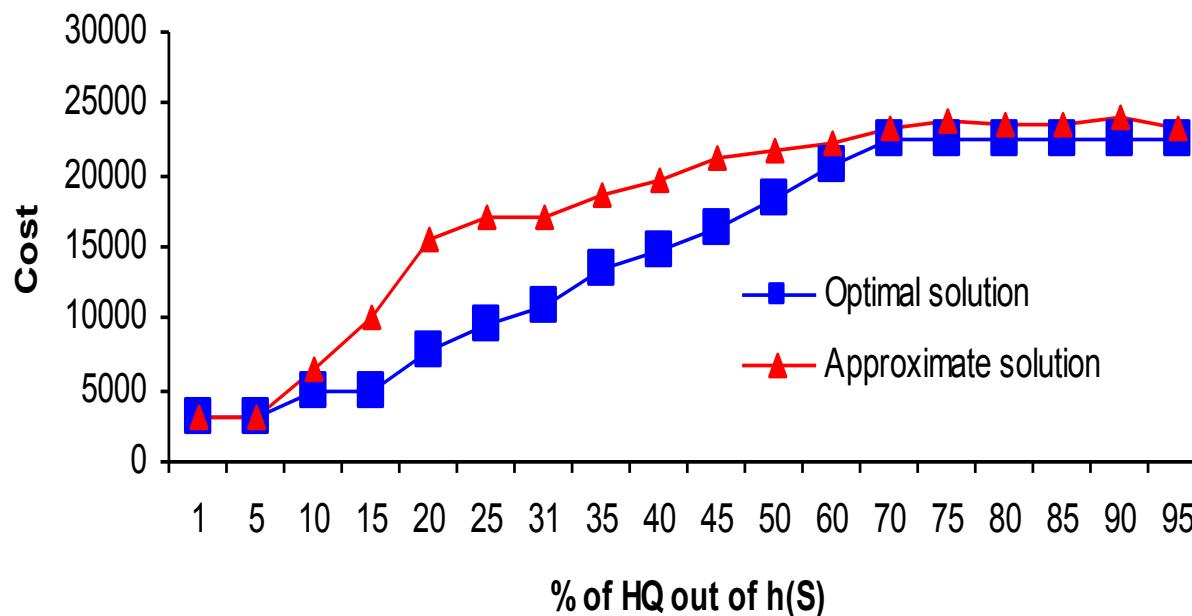
Graphs	Nodes	Edges	Hosting needed	Density
G1	15	14	802	13,3%
G2	11	11	305	20%
G3	11	17	350	30,9%
G4	13	45	578	54,6%
G5	12	42	575	63,6%
G6	15	71	713	64,6%
G7	14	61	685	67%
G8	16	81	848	67,5%
G9	18	130	1017	84,9%
G10	16	120	785	100%

- $\alpha = 6, 8, 12, 15, 20, 25$
- $\beta_1 = 1$ and $\beta_2 = 10$
- HQ, 18 different values (varied from 1% to 95%)



2-step algorithm: Experiments (2/6) Varying HQ on a complete graph

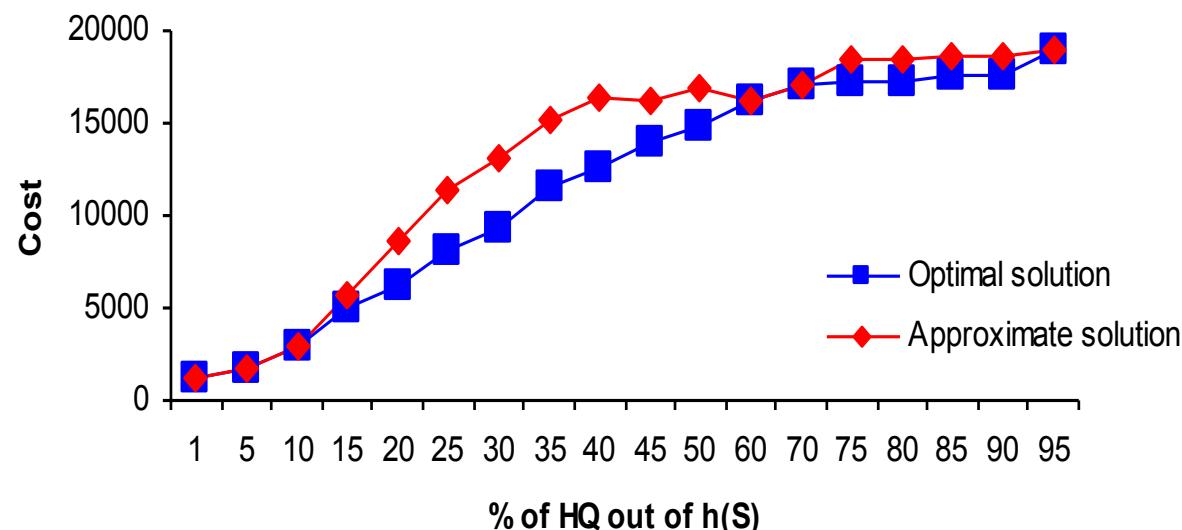
G10, $\alpha = 25$, $\beta_1 = 10$ and $\beta_2 = 10$





2-step algorithm: Experiments (3/6) Varying HQ on a dense graph

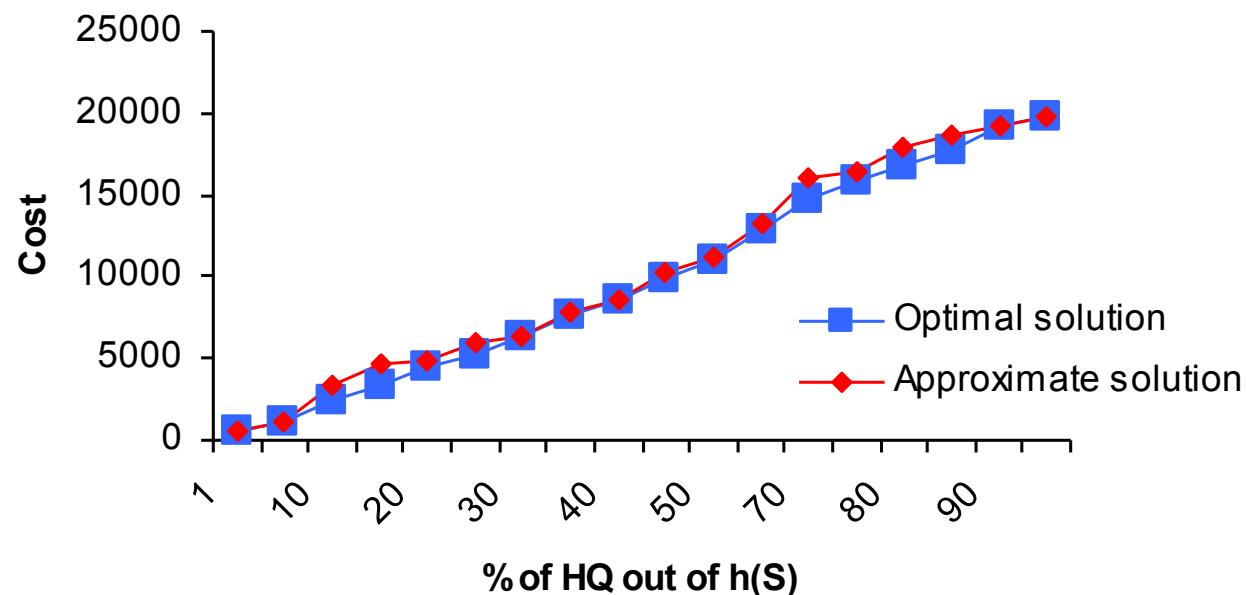
G7, $\alpha = 25$, $\beta_1 = 10$ and $\beta_2 = 10$





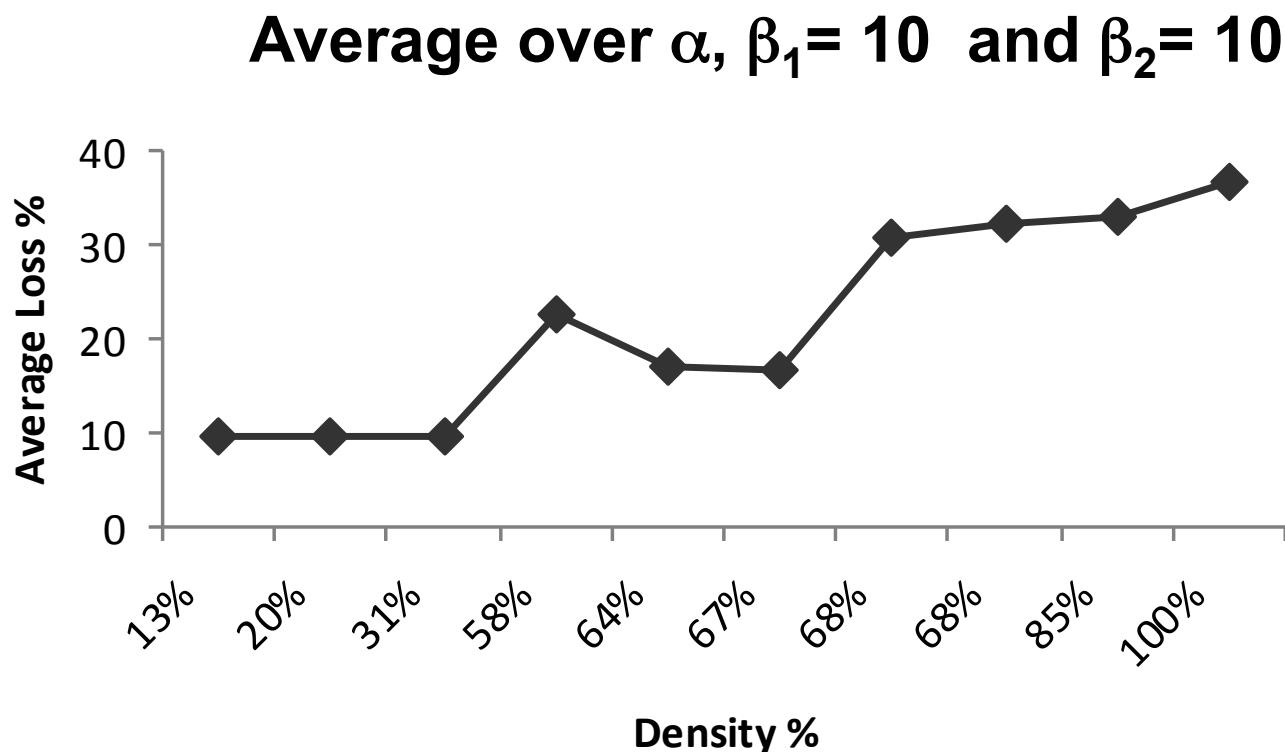
2-step algorithm: Experiments (4/6) Varying HQ a sparse graph

G1, $\alpha = 25$, $\beta_1 = 10$ and $\beta_2 = 10$



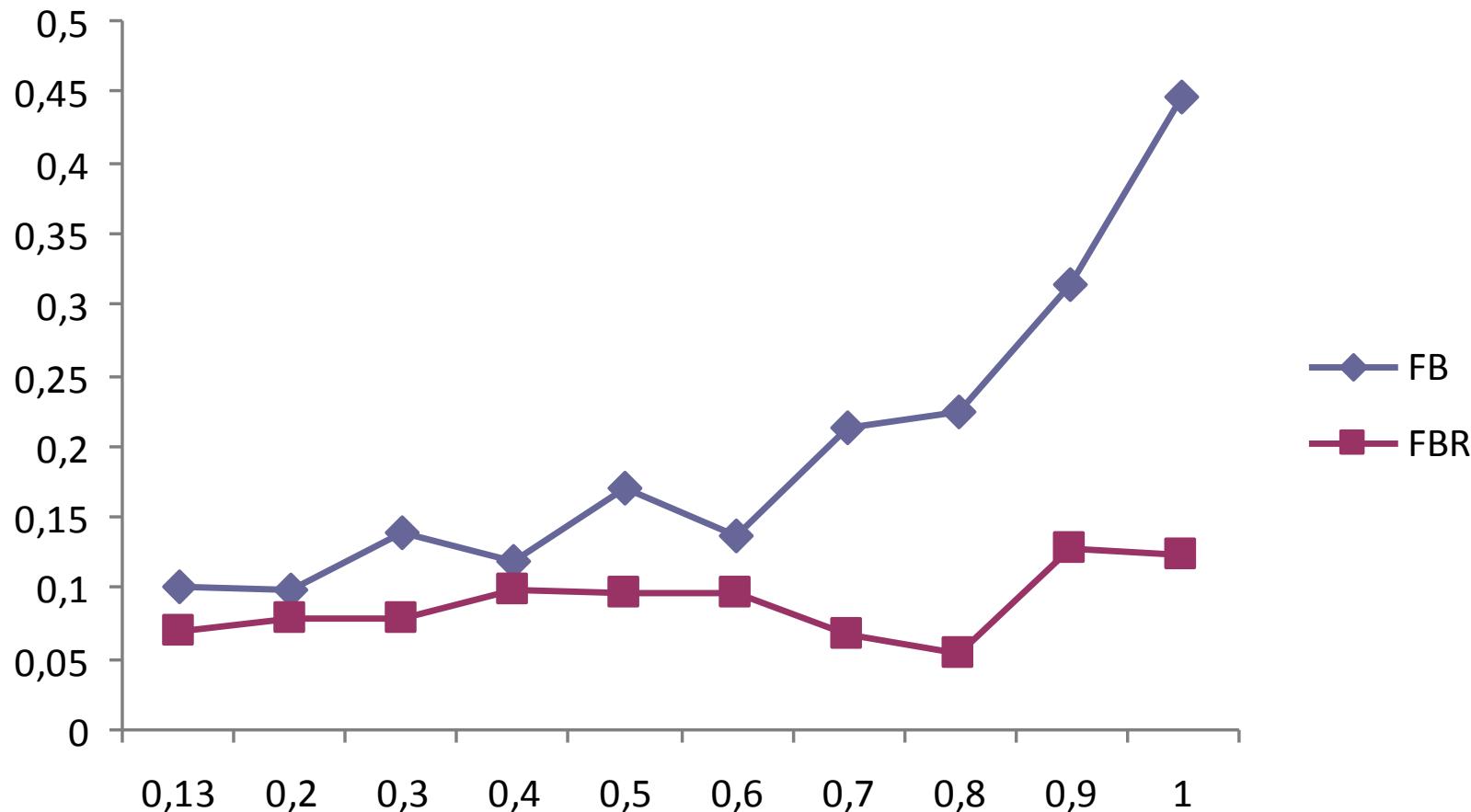


2-step algorithm: Experiments (5/6) Varying types of graphs





3-steps algorithm vs. 2-steps algorithm





Cloud Platforms: Portability, Migration & Mobility





Portability

■ Portability

- the capability to operate software on different platforms without the need for changes

■ Problems*

- Different products, different programming models
- Different implementations of similar PaaS products
- A great diversity in frameworks, toolsets and SDKs (proprietary)
- Lack of common and standardized PaaS APIs to access to the PaaS Cloud
- Heterogeneous data types and storing

* Cloud4SOA project



Mobility

- **Dynamicity of Cloud environment → Mobility techniques**
- **Mobility & Migration at IaaS level (VM migration)**
 - Moving VM
 - Consequences : moving all its platform
- **Mobility & Migration at PaaS level (platform migration)**
 - Moving platform
 - Consequences : moving all its applications
- **Mobility & Migration at SaaS level (service migration)**
 - Consider constraints on the destination
 - Need of mobility to deal with heterogeneity at a fine granularity

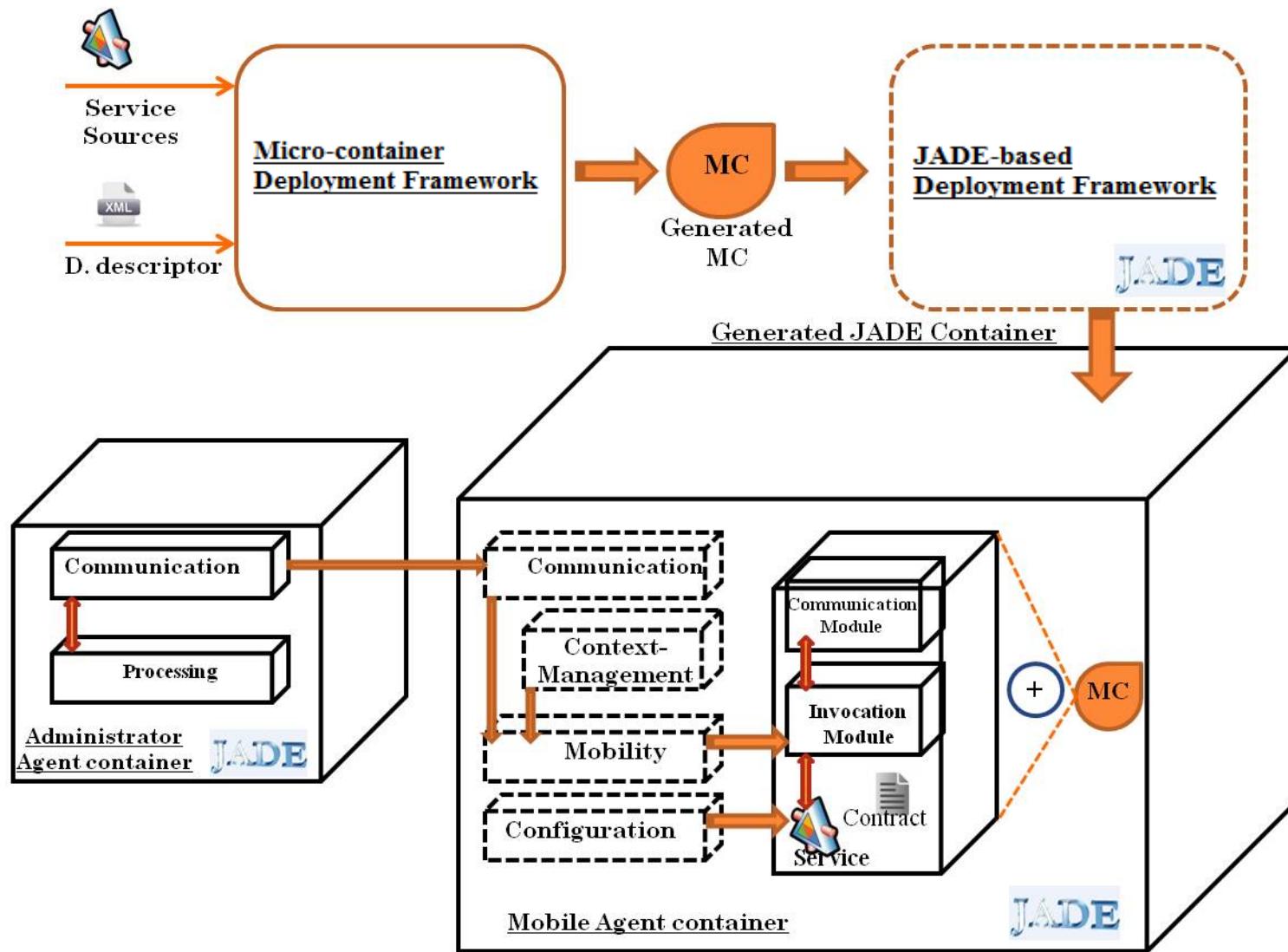


2 approaches for service mobility

- **JADE-based mobility of services in the Cloud**
 - Encapsulate micro-container into mobile agent
- **Mobile Micro-container**
 - Add mobility component for micro-container



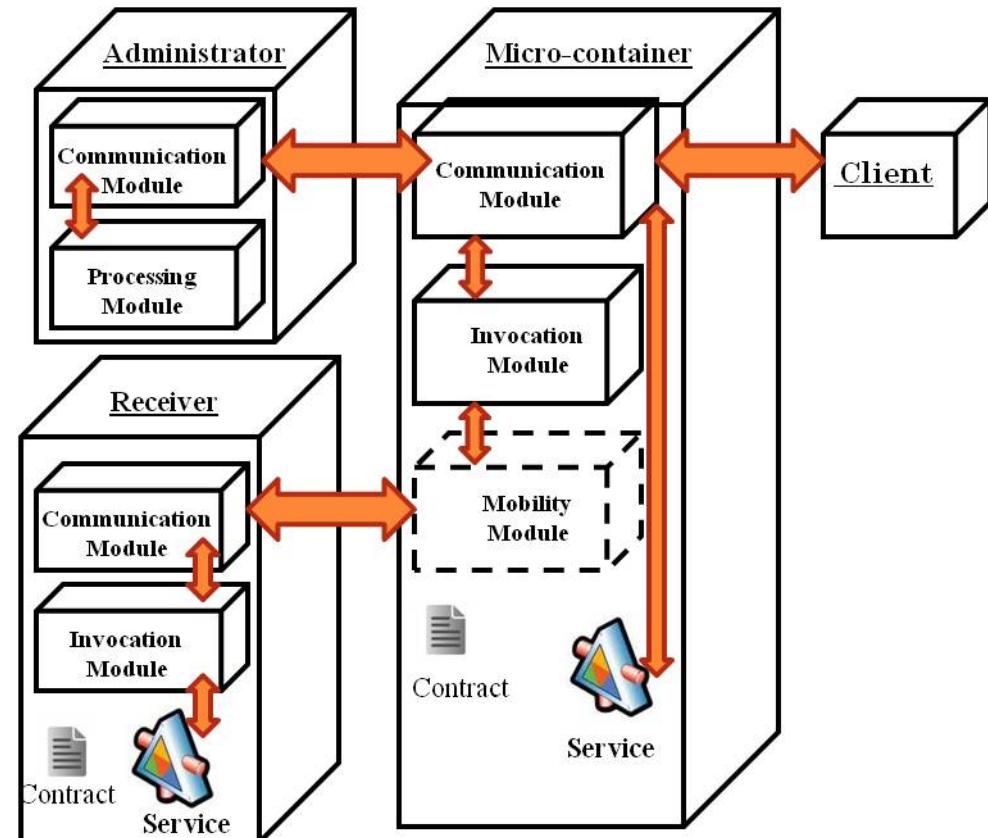
Approach 1: JADE-based mobility





Approach 2: Mobile Micro-container

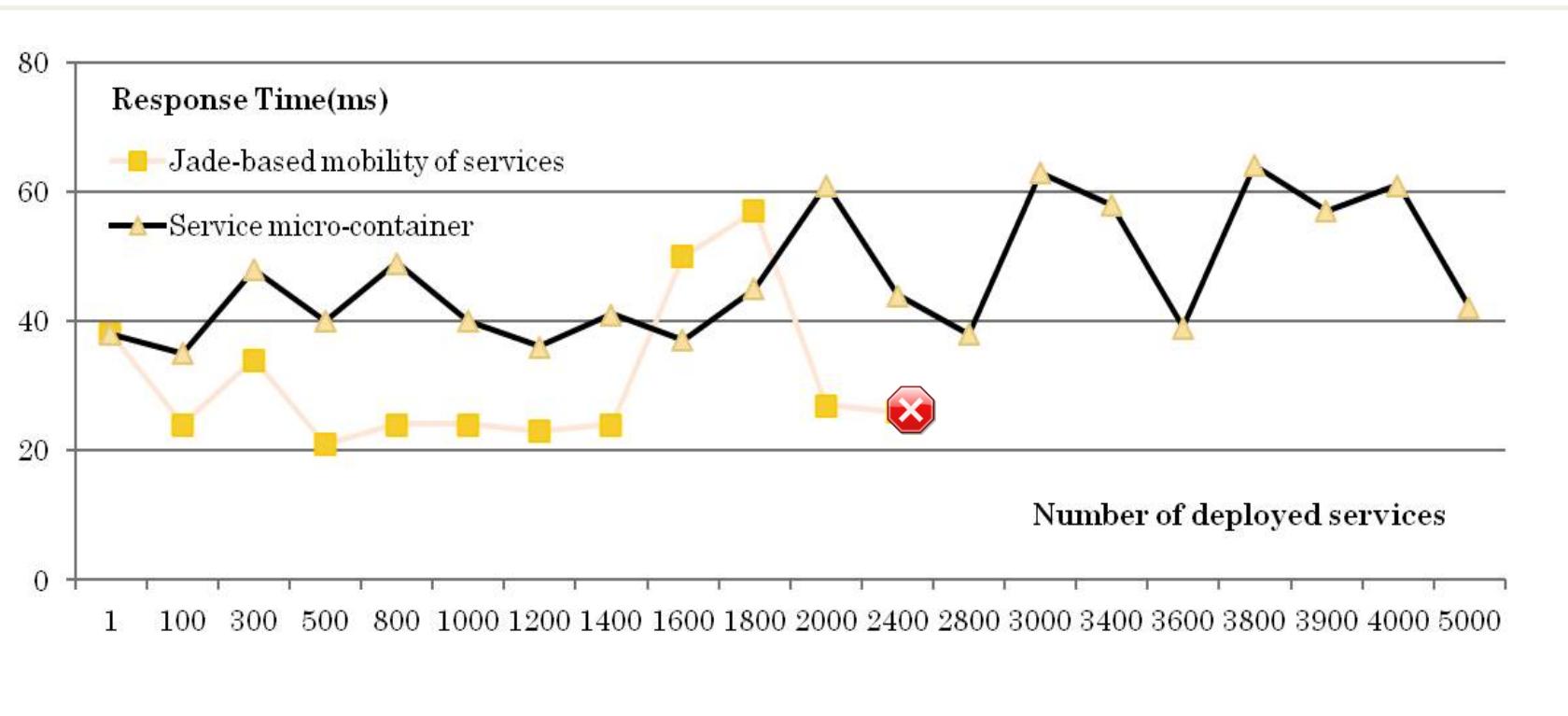
- An administrator
- A Micro-container
- A Receiver:
 - Communication module
 - Invocation module
 - Service module
- A thin client





Approach 1

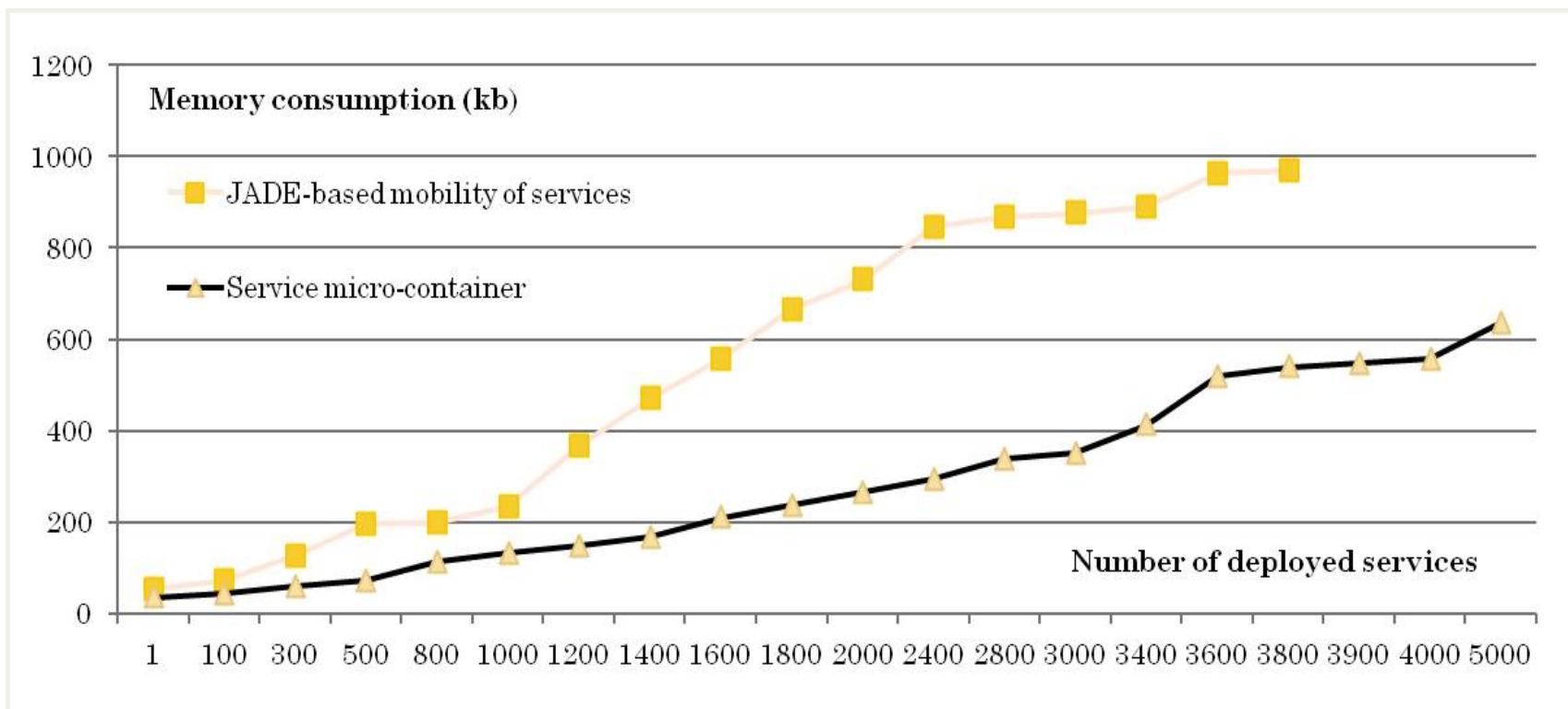
Mobile Agent VS Micro-Container (Response Time)





Approach 1

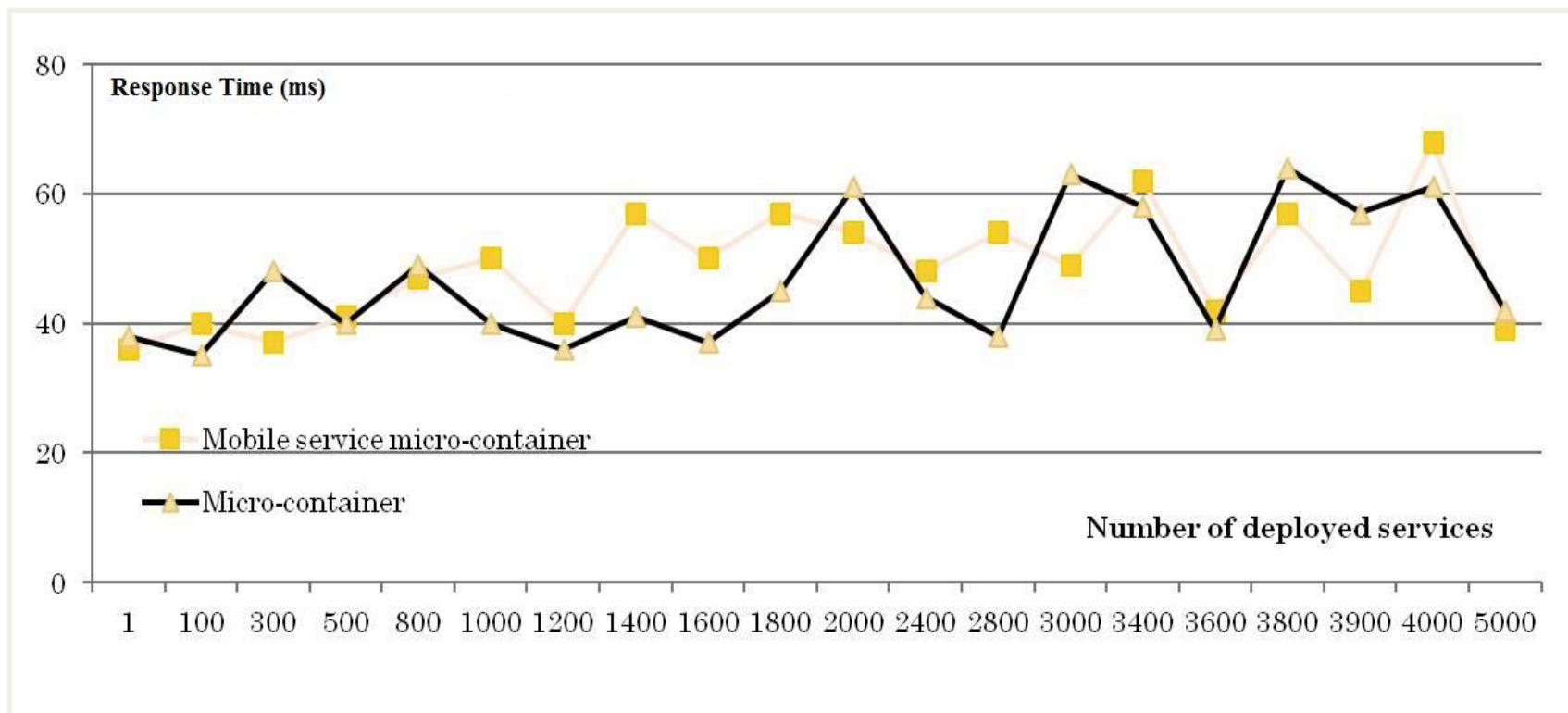
Mobile Agent VS Micro-Container (Memory consumption)





Approach 2

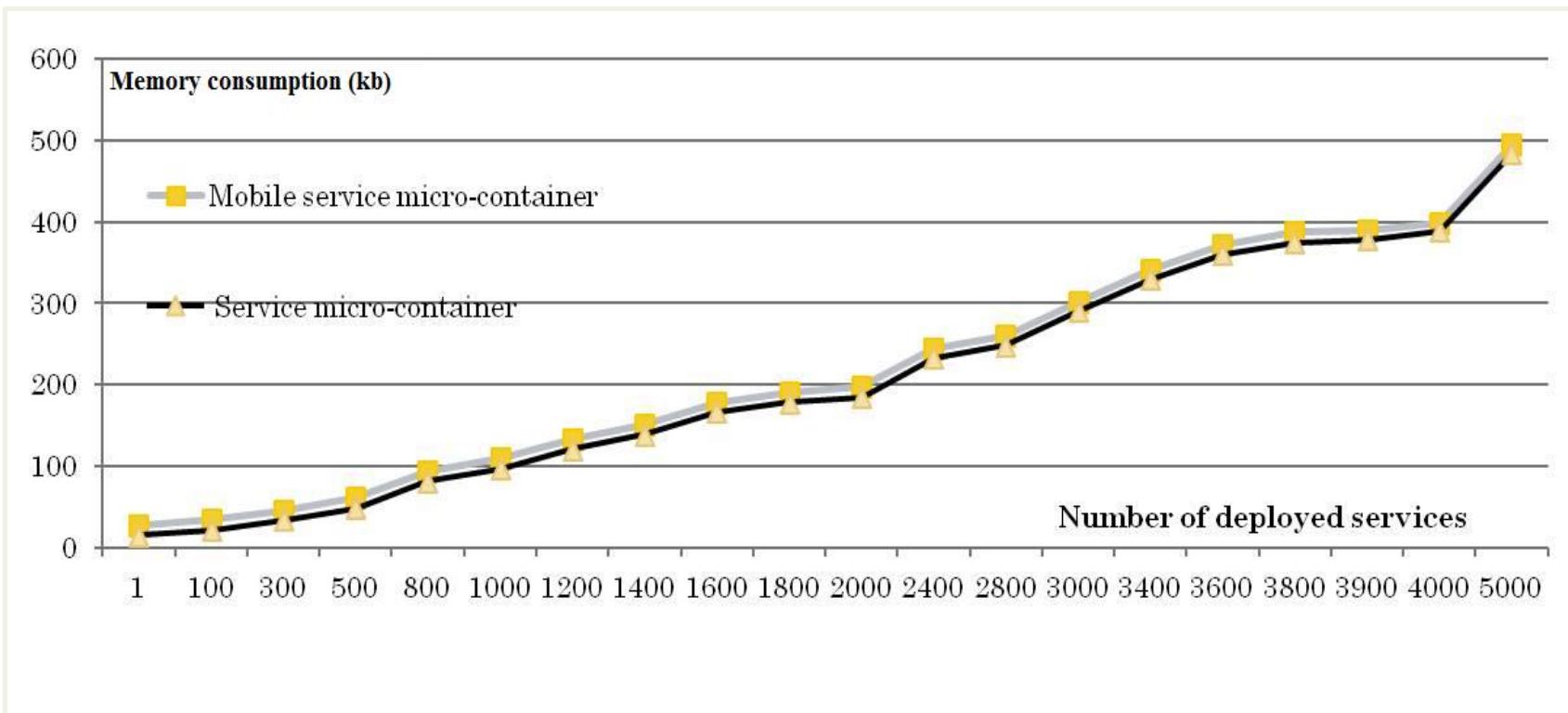
Mobile Micro-Container VS Micro-Container (Response Time)





Approach 2

Mobile Micro-Container VS Micro-Container (Memory consumption)





Conclusion and future work

■ Mobility for micro-containers

- Mobility techniques on Cloud environment don't consider the heterogeneity of services composing applications
- Design, Implementation and experiments of a mobile micro-container

■ Next ?

- Extend mobility module to allow stateful service migration
- Develop and integrate a decision module



Cloud Platforms: Conclusion





Conclusion

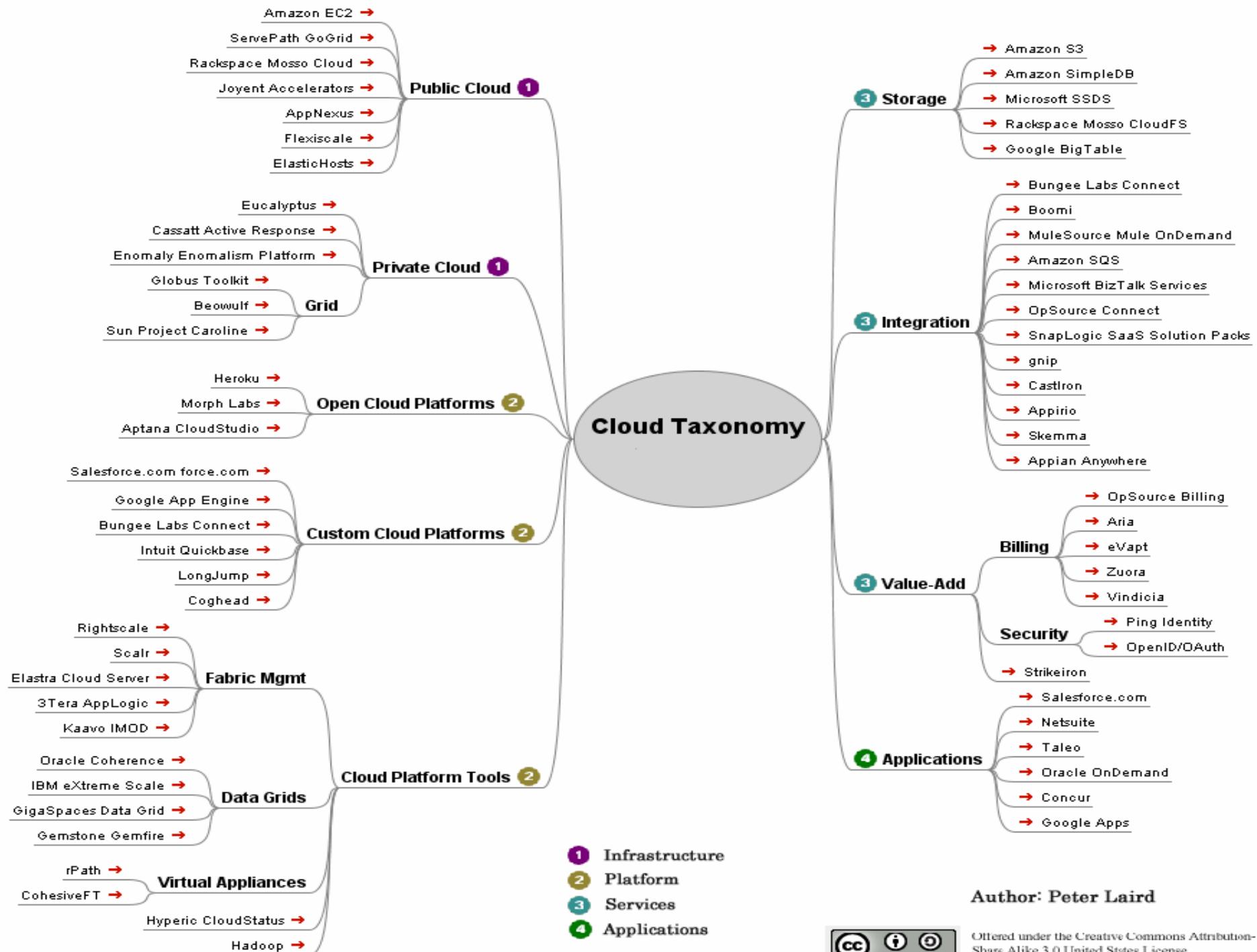
■ PaaS for industrial

- Big companies
 - Resources sharing
- SMEs
 - Explore market opportunities without investment risk
 - Focus on core competencies (special for non computer-based businesses)

■ PaaS for researcher

- Rethink our findings
 - Key concept: elasticity
- E.g. challenges related to software and application architecture, PaaS





- 1 Infrastructure
- 2 Platform
- 3 Services
- 4 Applications

Author: Peter Laird



Offered under the Creative Commons Attribution-Share Alike 3.0 United States License



PaaS examples

PaaS vendor	What it offers
Amazon Web Services (AWS)	Amazon Elastic Beanstalk of AWS allows developers to host , deploy , and manage applications in the cloud.
Google	Google's PaaS platform, App Engine, allows organizations to build and host their web applications. The vendor promises centralized administration, 99.9% uptime, and security. It charges \$8 per user per month (with maximum of \$1000 a month) for its PaaS platform.
OrangeScape	OrangeScape claims to offer, what it calls, a Cross-Cloud PaaS platform by integrating the resources of Google App Engine , Microsoft Azure , IBM Smart Cloud , and Amazon EC2 .



PaaS examples

PaaS vendor	What it offers
Microsoft	Microsoft offers PaaS platform services using Windows Azure AppFabric. These cloud middleware services include Service Bus , Access Control , Caching , Integration , and Composite App . The vendor assures compatibility with all programming languages and development frameworks including .NET, Java, Ruby, and PHP.
Salesforce.com	PaaS platform offerings of Salesforce.com include Social Application Platforms , Raw Compute Platforms , Web Application Platforms , and Business Application Platforms .
Sify Technologies	Sify's PaaS services are offered using its On-Demand Hosting Platform powered by HP's converged infrastructure components.