Web2App Cordova Configuratie

export PATH

```
Benodiad 4x files:
jdk-8u11-linux-i586.tar.gz
apache-ant-1.9.14-bin.zip
platforms-tools r29.0.5-linux.zip
commandlinetools-linux-7583922 latest.zip
ToDo:
$ sudo apt install nodejs
$ sudo In -s /usr/bin/nodejs /usr/bin/node {vaak al auto gemaakt)
$ sudo apt install npm
$ via App Store install android-studio
→ don't send telemetry to Google
→ Kotlin update: yes
→ Setup: standard
→ UI Theme: Darcula
→ tools; sdk manager; sdk platforms; aanvinken & go {nodig voor licenties}
$ sudo apt install git
$ sudo npm -q cordova
$ sudo apt purge openidk-\*
$ mkdir -p ~/java
$ cd Downloads
$ mv jdk-8u11-linux-i586.tar.gz ../java
$ cd ../java
$ tar xvzf jdk-8u11-linux-i586.tar.gz
$ rm jdk-8u11-linux-i586.tar.gz
$ nano .bashrc
# Export the Android SDK path - dit is een overblijfsel van eerder poging
export ANDROID HOME=$HOME/Android/Sdk
export PATH=$PATH:$ANDROID HOME/tools/bin
export PATH=$PATH:$ANDROID HOME/platform-tools
export ANDROID SDK ROOT=$HOME/Android/Sdk
# Java home dir en path
     JAVA HOME=~/java/jdk1.8.0 301
     PATH=$PATH:~/java/jdk1.8.0_301/bin
     export JAVA HOME
     export PATH
     # Android SDK tools add to system path
     ANT HOME=~/ant/apache-ant-1.10.11
     PATH=$PATH:~/ant/apache-ant-1.10.11/bin
     export PATH
     # Android SDK tools add to system path
     PATH=$PATH:~/android-sdk-linux/platform-tools
     PATH=$PATH: ~/android-sdk-linux/cmdline-tools
```

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$ source .bashrc
$ mkdir ant
$ cd Downloads
$ mv apache-ant-1.9.14-bin.zip ../ant
$ cd ../ant
$ unzip apache-ant-1.9.14-bin.zip
$ rm apache-ant-1.9.14-bin.zip
$ mkdir
$ cd Downloads
$ mv platforms-tools r29.0.5-linux.zip ../android-sdk-linux
$ mv commandlinetools-linux-7583922 latest.zip ../android-sdk-linux
$ cd ../android-sdk-linux
$ unzip platforms-tools r29.0.5-linux.zip
$ rm platforms-tools r29.0.5-linux.zip
$ unzip commandlinetools-linux-7583922 latest.zip
$ rm commandlinetools-linux-7583922 latest.zip
$ cd commandlinetools
$ mkdir latest
$ cd bin
$ mv * latest/
$ cd ~/
$ sudo apt install gradle
$ cd android-sdk-tools/bin
$ ./sdkmanager "platforms;android-28"
$./sdkmanager "platforms;android-29"
$ ./sdkmanager "platforms;android-30"
$ ./sdkmanager "platforms;android-31"
$ ./sdkmanager "build-tools;26.0.1" -verbose
$ ./sdkmanager "build-tools;30.0.0" -verbose
$ cd website
$ cordova create hello com.example.hello HelloWorld
→ telemetry to Cordova: N {opt out}
$ cd hello
$ cordova platform add android
$ cordova requirements {check of alles oke?}
$ cordova build
$ exit
Versie 1.0
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