Octal and hexadecimal (continued)

For "hex" numbers, we need 16 different numerals (but only have 10!)

d; :	0-9	Ark	Hex	Decimal
	first 10	use leffers	A	10
			В	11
			C	12
			\mathcal{Z}	(3
			E	14
			F	15

Example: Find decimal equivalent of 3A9.C16

$$D = 3 \times 16^{2} + 10 \times 16^{1} + 9 \times 16^{2} + 12 \times 16^{-1}$$

$$= 937.75_{0}$$

Binary, octal, hex are all closely related. Octal and hex are groups of bits

· actal: 3-bit groupings · hex: 4-bit groupings

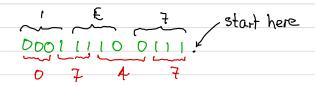
Example: Express 11010z in octal and hex

Example: Decimal to hexadecimal conversion. Convert 487, to here and octal.

$$487 = 16 = 30$$
, 7 remainder $d_0 = 7$
 $30 = 16 = 1$, 14 remainder $d_1 = 14$, $e_0 = E_{16}$
 $1 = 16 = 0$, 1 remainder $d_2 = 1$

Therefore, 487, = 167,6

Regroup bits to form an octal number



Therefore, 487,0 = 7478

Unsigned arithmetic in the binary rumber system

Procedures we have long used for decimal arithmetic apply for any radix-

Adding decimal numbers: 5 + 3 + 6 = 14

carry digit sum digit

Addung bit: 1 + 1 + 0 = 2,0 = 102

Carry bit ____ sum bit

Example: Add the 4-6it unsigned binary numbers OIII2 + OIIO2

Carry bits \longrightarrow 110

O 1 1 1

Carry bit

+ 0 1 1 0

(1+0 = 01)

(1+0+0 = 01)

An overflow condition occurs when not enough bits to represent the correct answer.

Example: Add 4-bit numbers 1011, and 0110, to obtain a 4-bit result.

 Here, the correct result needs 5 bits, but can only use 4 bits, so the answer is 00012

Thus, $11_{10} + 6_{10} = 1_{10}$?! Overflow (largest 4-bit number $1111_2 = 15_{10}$)

a b cin

full adder

Cort

Each column in the addition look like Cin (cary.n)

+ a

1 b

Cout 5

Carry-out Sum bit

This can be carried out with a 1-bit full adder circuit with the following truth table

