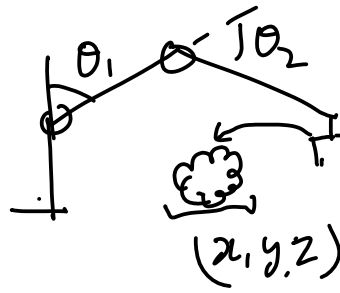


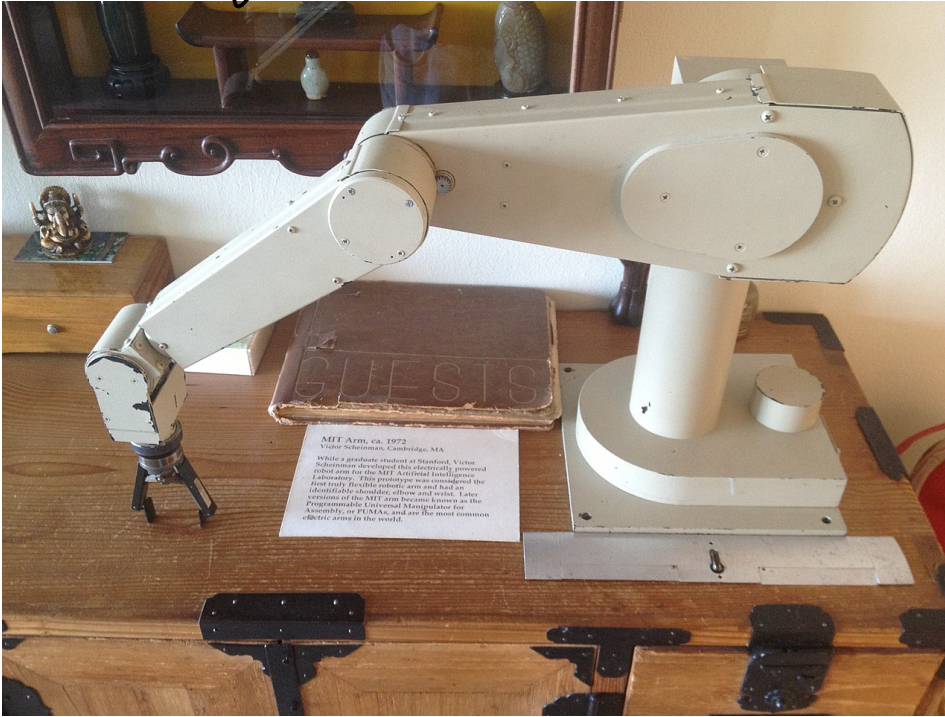
## Forward and inverse kinematics

What should the joint ~~angles~~ <sup>state/conf.</sup> of the robot be so that the end-effector

reaches a desired pose?



How to move the end-effector to a desired pose (position + orientation)  
gripper or suction cup



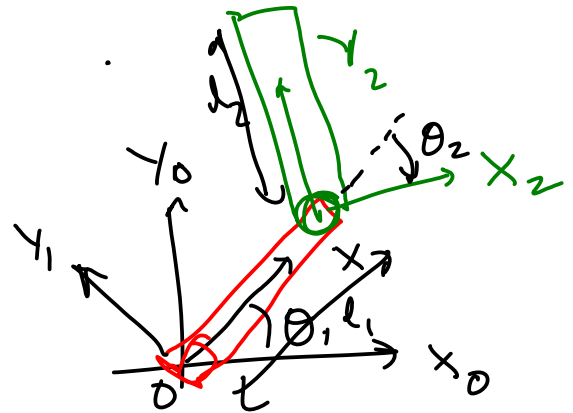
## Forward kine.

If my joint ~~angles~~ <sup>state/conf.</sup> are given what would the pose of end-effector be?

## Forward kinematics

$${}^0T_2 = {}^0T_1(\theta_1, l_1) {}^1T_2(\theta_2, l_2)$$

in terms of  $\theta_1$  and  $\theta_2$   
Given

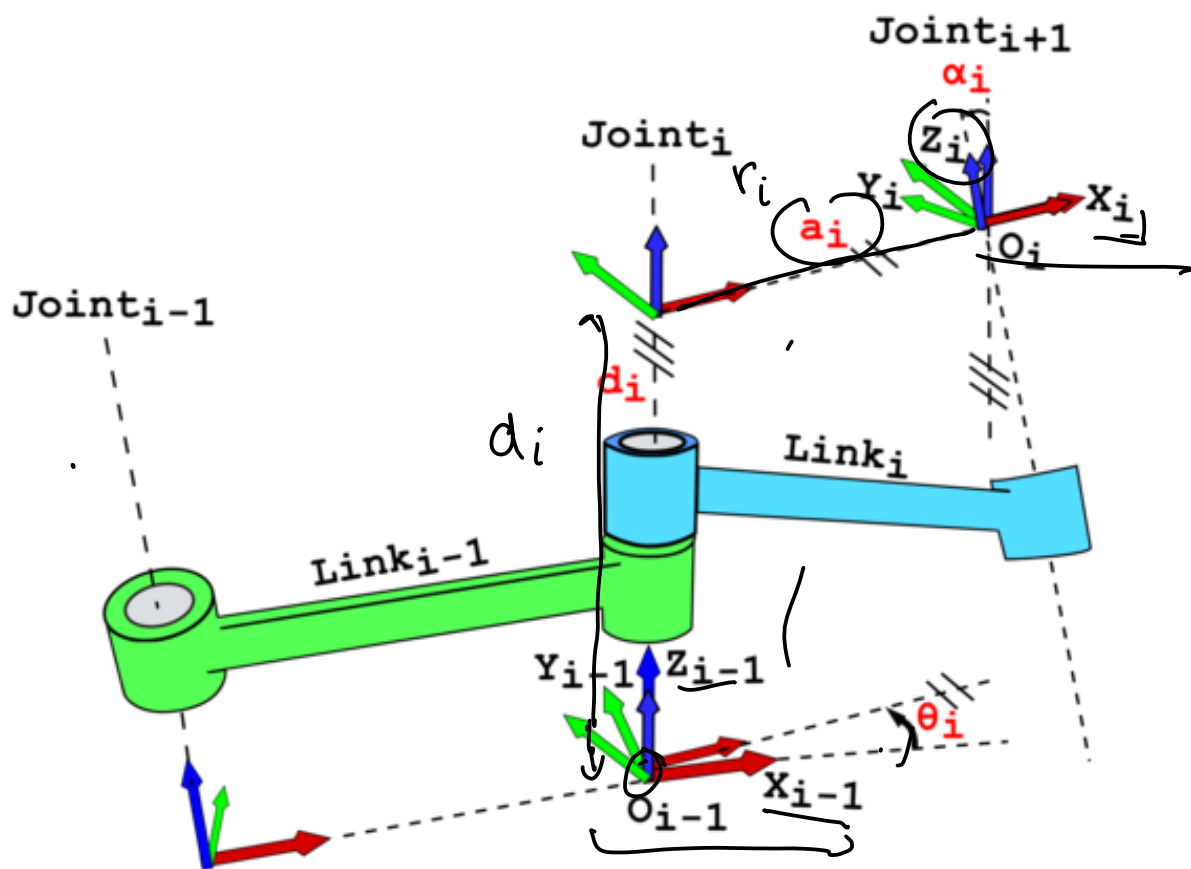


(Denavit Hartenberg)  
Parameters/convention



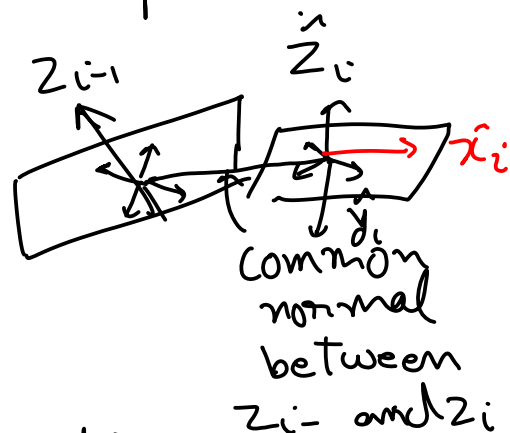
# Denavit Hartenberg parameters

<https://www.youtube.com/watch?v=rA9tm0gTln8>



①  $\hat{Z}_{i-1}, \hat{Z}_i$  aligned along the axis of rotation

② Choose  $\hat{x}_i$  along the common normal between  $\hat{Z}_{i-1}, \hat{Z}_i$



③  $\hat{y}_i = \hat{Z}_i \times \hat{x}_i$

- a)  $\theta_i =$  Rotation along  $Z_{i-1}$  (to align  $x_{i-1}$  with  $x_i$ )
- b)  $d_i =$  translation along  $Z_{i-1}$  (to align the origins)
- c)  $\alpha_i =$  Rotation along  $x_i$  (to align  $Z_{i-1}$  with  $Z_i$ )
- d)  $r_i/a_i =$  translation along  $x_i$  (to align the origins)

(a) and (b) can be swapped  
(c) and (d)

Bwt Transformation along z goes first  
followed by " " " "

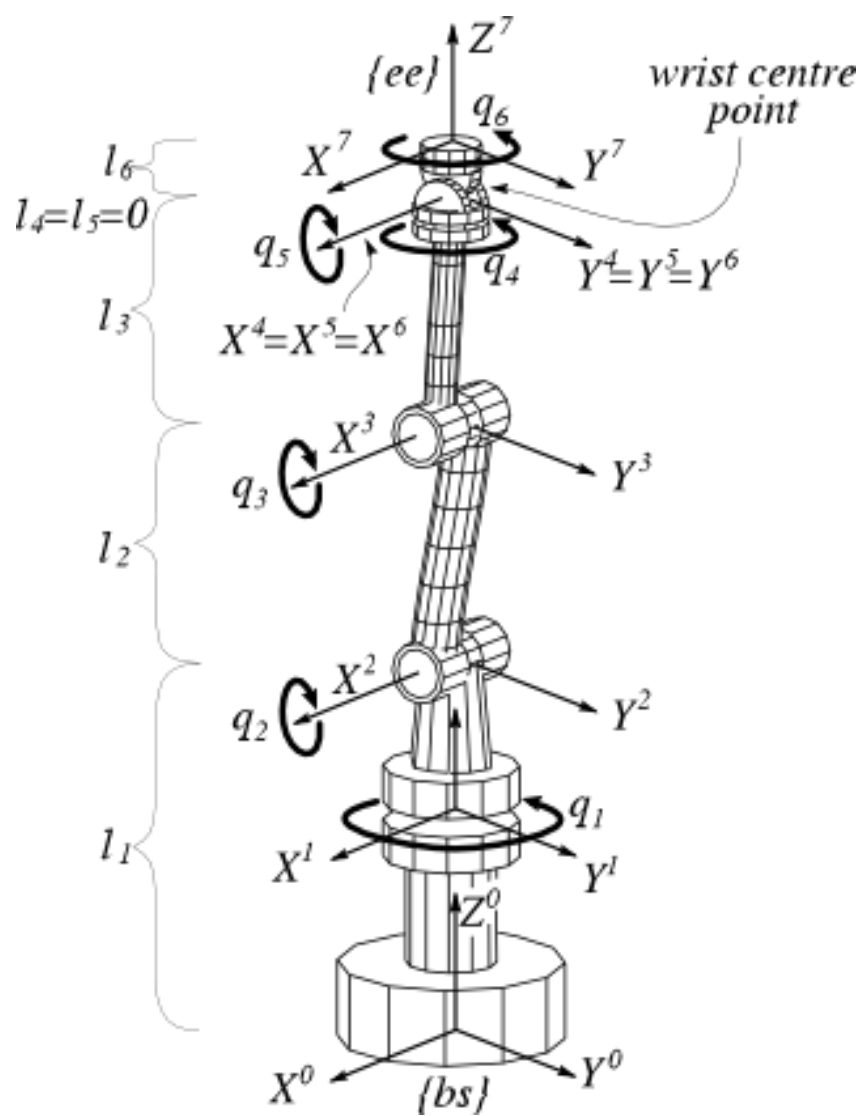
$${}^{i-1}T_i = {}^{i-1}T_{z_i} {}^{i-1}T_{x_i}$$
 target  $\uparrow$  source  $\uparrow$   
 Transformations are applied  
 right to left

$${}^{i-1}T_{x_i} = \left[ \begin{array}{ccc|c} 1 & 0 & 0 & r_i \\ 0 & \cos \alpha_i & -\sin \alpha_i & 0 \\ 0 & \sin \alpha_i & \cos \alpha_i & 0 \\ \hline 0 & 0 & 0 & 1 \end{array} \right]_{4 \times 1}$$

$\begin{matrix} 3 \times 3 & 3 \times 1 \end{matrix}$

$${}^{i-1}T_{z_i} = \left[ \begin{array}{ccc|c} \cos \theta_i & -\sin \theta_i & 0 & 0 \\ \sin \theta_i & \cos \theta_i & 0 & 0 \\ 0 & 0 & 1 & d_i \\ \hline 0 & 0 & 0 & 1 \end{array} \right]_{4 \times 1}$$

$\theta_i, d_i$



## Numerical solutions to IK problems: Jacobian inverse technique

### Inverse kinematics

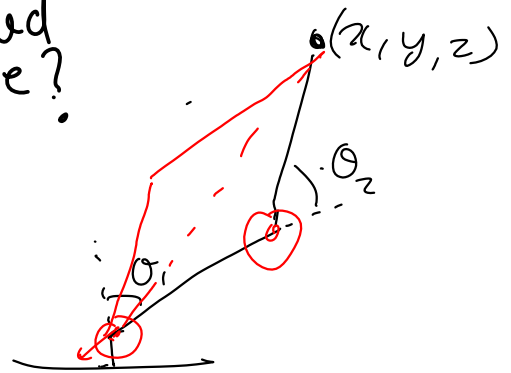
- ↳ closed form solution
- ↳ Numerical/Iterative solutions

only polynomials  
of degree  $\leq 5$   
have closed form  
solutions

$$\theta_1 = \arctan\left(\frac{y_2}{x_2}\right) - \arctan\left(\frac{y_1}{x_1}\right)$$

### Forward and inverse kinematics

What should the  
joint angles of the  
robot be so  
that the end-effector  
reaches  
a  
desired  
pose?



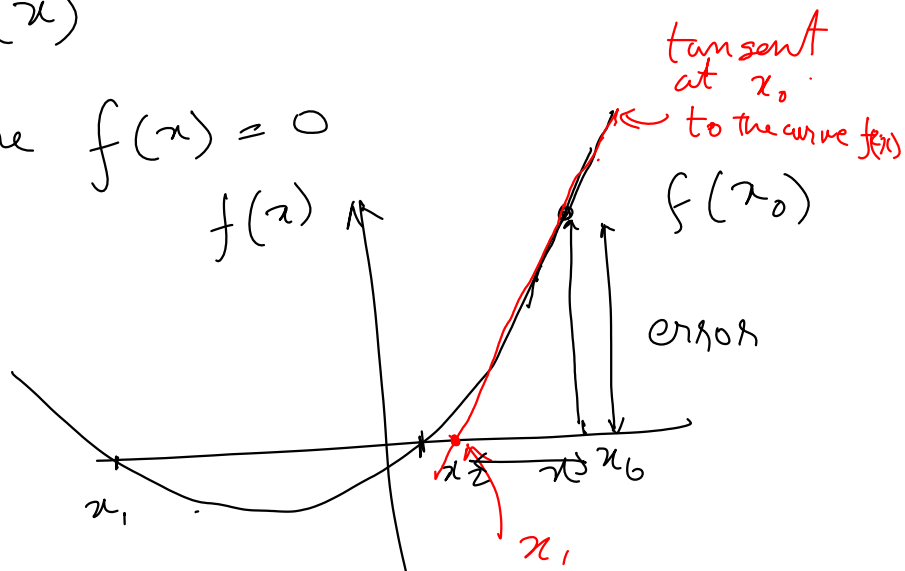
$$\cos(\theta_1) = \frac{x}{l_1}, \quad \sin(\theta_1) = \frac{y}{l_1}$$

Newton-Raphson method (Gradient descent)  
(optimization solution)

Suppose a function  $y = f(x)$   
to find

we want ~~all~~ <sup>any</sup>  $x$  where  $f(x) = 0$

① Initial guess  
 $x_0$   
iteration

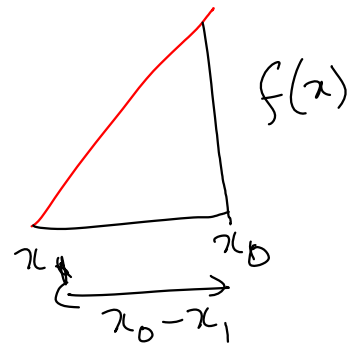


② Improve the initial guess

$$f'(x)|_{x_0} = \frac{f(x_0)}{x_0 - x_1}$$

$$\Rightarrow x_0 - x_1 = \left[ f'(x_0) \right]^{-1} f(x_0)$$

$$x_1 = x_0 - \left[ f'(x_0) \right]^{-1} f(x_0)$$



② Repeat

$$x_2 = x_1 - \left[ f'(x_1) \right]^{-1} f(x_1)$$

$$x_n = x_{n-1} - \left[ f'(x_{n-1}) \right]^{-1} f(x_{n-1})$$

---

find the square root of 2

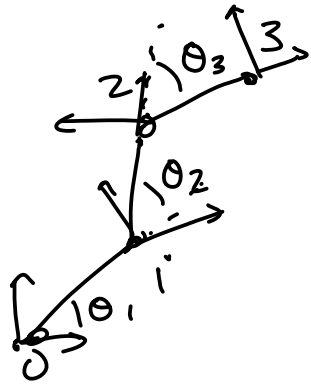
$$f(z) = z^2 - 2 = 0$$

$$z_n = z_{n-1} - \frac{(z_{n-1}^2 - 2)}{2z_{n-1}}$$

---

# Forward Kinematics

$$\underbrace{{}^0T_3}_{\text{Given}} = \underbrace{{}^0T_1(\theta_1) {}^1T_2(\theta_2) {}^2T_3(\theta_3)}_{\text{Find}}$$



$$\underbrace{({}^0T_3)^{-1} {}^0T_1(\theta_1) {}^1T_2(\theta_2) {}^2T_3(\theta_3) - I}_{4 \times 4} = 0_{4 \times 4}$$

$$\underbrace{F(\theta_1, \theta_2, \theta_3)}_{4 \times 4} = 0_{4 \times 4}$$

$$\underbrace{f}_{16 \times 1} \left( \underbrace{\begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \end{bmatrix}}_{\substack{3 \times 1 \\ \text{vector}}} \right) = \underbrace{\begin{bmatrix} 0 \\ 0 \end{bmatrix}}_{16 \times 1}$$

$f(\underline{\theta})$  is a vector function

$$\underbrace{f}_{16 \times 1}(\underline{\theta}) = \left\{ \begin{bmatrix} f_1(\underline{\theta}) \\ f_2(\underline{\theta}) \\ \vdots \\ f_{16}(\underline{\theta}) \end{bmatrix} \right\} \text{ vector-valued vector function}$$



What's a Jacobian matrix

is derivative of vector-valued  
many vector function  
inputs

$$J \left[ \underline{f}_{16 \times 1}(\underline{\theta}_{3 \times 1}) \right] = \begin{matrix} \text{outputs} \end{matrix} \begin{bmatrix} \frac{\partial f_1}{\partial \theta_1} & \frac{\partial f_1}{\partial \theta_2} & \dots & \frac{\partial f_1}{\partial \theta_3} \\ \frac{\partial f_2}{\partial \theta_1} & & & \\ \vdots & & & \\ \frac{\partial f_{16}}{\partial \theta_1} & & & \end{bmatrix}$$

Hand-waviness

scalar Newton Raphson

generalizes to (vector Newton  
x - Raphson)

Gauss Newton  
method

(1) Initial guess  $\underline{\theta}_0$

(2)  $\underline{\theta}_1 = \underline{\theta}_0 - J \left[ \underline{f}_{16 \times 1}(\underline{\theta}_{3 \times 1}) \right] \overset{\text{Pseudo-inverse dagger}}{\#} \underline{f}_{16 \times 1}(\underline{\theta}_{3 \times 1})$

$$x_1 = x_0 - [f'(x_0)]^{-1} f(x_0)$$

$$\textcircled{3} \underline{\theta}_n = \underline{\theta}_{n-1} - J(\underline{f}(\underline{\theta}_{n-1}))^+ \underline{f}(\underline{\theta}_{n-1})$$

① What is a Pseudo inverse?

→ ② How can we compute the Jacobian?

③ What is the relationship (similarities and differences) b/w Newton-Raphson, Gauss-Newton, Gradient descent

---

Problem 4 of Midterm helps in computing derivative of rotation matrices

$$K^3 = -K$$

$$R(\theta, \hat{k}) = I_{3 \times 3} + \sin \theta K + (1 - \cos \theta) K^2$$

$$\begin{aligned} \frac{\partial}{\partial \theta} R(\theta, \hat{k}) &= 0 + \cos \theta K + (0 + \sin \theta) K^2 \\ &= -\cos \theta K^3 + \sin \theta K^2 \end{aligned}$$

$$= K(-\cos \theta K^2 + \sin \theta K)$$

$$= K(I - I - \cos \theta K^2 + \sin \theta K)$$

$$\begin{aligned}
&= K (I - \cos \theta K^2 + \sin \theta K) - K \\
&= K (I + K^2 - K^2 - \cos \theta K^2 + \sin \theta K) - K \\
&= K (I + (1 - \cos \theta) K^2 + \sin \theta K) - K - K^3 \\
&= K R(\theta, \hat{k}) - \cancel{K} + \cancel{K}
\end{aligned}$$

$$\boxed{\frac{\partial}{\partial \theta} R(\theta, \hat{k}) = K R(\theta, \hat{k})}$$

$$\boxed{\frac{d}{dx} f(x) = a f(x)}$$

$$R(\theta, \hat{k}) = \exp(\underbrace{\theta K}_{\substack{\text{matrix} \\ \text{exponentiation}}}) = \frac{I}{1!} + \frac{\theta K^1}{1!} + \frac{\theta^2 K^2}{2!} + \frac{\theta^3 K^3}{3!} + \dots$$

$$\begin{aligned}
\frac{\partial}{\partial \theta} R(\theta, \hat{k}) &= 0 + \frac{K^1}{1!} + \frac{2\theta K^2}{2!} + \frac{3\theta^2 K^3}{3!} + \dots \\
&= K \left( \frac{I}{1!} + \theta \frac{K}{1!} + \frac{\theta^2 K^2}{2!} + \dots \right)
\end{aligned}$$


---

$$T = \begin{bmatrix} R(\theta, \hat{k})_{3 \times 3} & \underline{t}_{3 \times 1} \\ \underline{0}^T & 1 \end{bmatrix}$$

$$\frac{\partial T}{\partial \theta} = \begin{bmatrix} K R(\theta, \hat{k}) & 0 \\ 0 & 0 \end{bmatrix} \quad K = [\hat{k}]_{\times}$$

Jacobian of forward kinematics

$${}^0T_3 = {}^0T_1(\theta_1) {}^1T_2(\theta_2) {}^2T_3(\theta_3)$$

$$\frac{\partial {}^0T_3}{\partial \theta_1} = \left[ \frac{\partial {}^0T_1(\theta_1)}{\partial \theta_1} \right] {}^1T_2(\theta_2) {}^2T_3(\theta_3)$$

$$\frac{\partial}{\partial \theta} A(\theta) B(\theta) = \left[ \frac{\partial A(\theta)}{\partial \theta} \right] B(\theta) + A(\theta) \left[ \frac{\partial B(\theta)}{\partial \theta} \right]$$

$\swarrow$  scalar

$$C(\theta) = A(\theta) B(\theta)$$

$$\begin{bmatrix} c_{11} & \dots \\ \vdots & \end{bmatrix} = \begin{bmatrix} a_{11}(\theta) & \dots & a_{1n}(\theta) \end{bmatrix} \begin{bmatrix} b_{11}(\theta) \\ \vdots \\ b_{n1}(\theta) \end{bmatrix}$$

$$c_{11} = a_{11}(\theta) b_{11}(\theta) + a_{12}(\theta) b_{21}(\theta) + \dots + a_{1n}(\theta) b_{n1}(\theta)$$

$$\frac{\partial c_{11}}{\partial \theta} = \left\{ \left[ \frac{\partial a_{11}(\theta)}{\partial \theta} \right] b_{11}(\theta) + a_{11}(\theta) \left[ \frac{\partial b_{11}(\theta)}{\partial \theta} \right] \right\} + \dots$$

$$\left\{ \frac{\partial ({}^0T_3)_{4 \times 4}}{\partial \theta_2} \right\} = {}^0T_1(\theta_1) \left[ \frac{\partial {}^1T_2(\theta_2)}{\partial \theta_2} \right] {}^2T_3(\theta_3)$$

$$\text{vec}({}^0T_3)_{4 \times 4} = \left[ \int_{16 \times 1} \right] = \text{row-wise vectorization operation}$$

$$\underline{J}_{\underline{\theta}} \left[ \text{vec}({}^0T_3) \right] = \begin{bmatrix} \left| \frac{\partial \text{vec}({}^0T_3)}{\partial \theta_1} \right| & \left| \frac{\partial \text{vec}({}^0T_3)}{\partial \theta_2} \right| & \left| \frac{\partial \text{vec}({}^0T_3)}{\partial \theta_3} \right| \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{\substack{16 \times 3 \\ 12 \times 3}}$

$$\frac{\partial {}^0T_1(\theta_1)}{\partial \theta_1} = \left[ \frac{\partial T_z(\theta, d)}{\partial \theta_1} \right] T_x(r, \alpha)$$

$$= \begin{bmatrix} K_z R_z(\theta) \cdot \underline{0}'_{3 \times 3} \\ \boxed{\underline{0}^T_{1 \times 3} \quad 0'} \end{bmatrix} T_x(r, \alpha)$$

$${}^0T_3 = \begin{bmatrix} & & \\ & \underline{0}^T_{1 \times 3} & 1 \end{bmatrix}$$

We know how to compute Jacobian ✓

$$\underline{\theta}_n = \underline{\theta}_{n-1} - \mathcal{J} \left[ \underline{f}(\underline{\theta}_{n-1}) \right]^T \underbrace{\underline{f}(\underline{\theta}_{n-1})}_{\text{error}}$$

→  $\underline{f}(\underline{\theta}_{n-1}) = \text{vec} \left( {}^0T_3(\underline{\theta}_{n-1}) - \boxed{{}^0T_3^*} \right)$

equivalent in terms of poses

Desired end-effector pose

↳  $\underline{f}(\underline{\theta}_{n-1}) = \text{vec} \left( \left[ {}^0T_3^* \right]^T {}^0T_3(\underline{\theta}_{n-1}) - I_{4 \times 4} \right)$

→  $\mathcal{J} \left[ \underline{f}(\underline{\theta}_{n-1}) \right] = \mathcal{J} \left[ \text{vec} \left( {}^0T_3(\underline{\theta}_{n-1}) \right) \right]$

$$\underline{\theta}_n = \underline{\theta}_{n-1} - \mathcal{J} \left[ \text{vec} \left( {}^0T_3(\underline{\theta}_{n-1}) \right) \right]^T \left( \text{vec} \left( {}^0T_3(\underline{\theta}_{n-1}) - \boxed{{}^0T_3^*} \right) \right)$$

## Pseudo Inverse

systems of eqns in multiple variable

①  $\boxed{\begin{matrix} 2x + 3y = 9 \\ 5x + 7y = 9 \end{matrix}} \quad \left[ \begin{matrix} 2 & 3 \\ 5 & 7 \end{matrix} \right] \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 9 \\ 9 \end{bmatrix}$

$A \underline{x} = \underline{b}$

1 solution

$\underline{x} = A^{-1} \underline{b}$

No. of eqns = No. of unknowns

②

No. of eqns > No. of unknowns

} no solution

③

||

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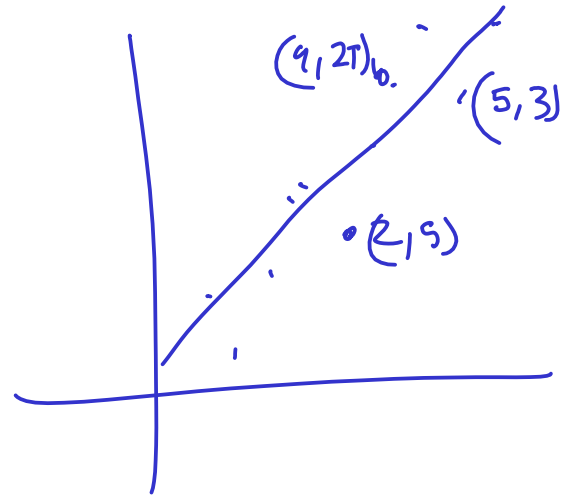
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} multiple solution

(2) No of eqns  $>$  No of unknowns

$$\begin{cases} 2x + 3y \\ 5x + 7y \\ 6x + 13y \end{cases} = \begin{pmatrix} 4 \\ 9 \\ 13 \end{pmatrix}$$

$$\underbrace{\begin{pmatrix} 2 & 3 \\ 5 & 7 \\ 6 & 13 \end{pmatrix}}_{A_{3 \times 2}} \underbrace{\begin{pmatrix} x \\ y \end{pmatrix}}_{x_{2 \times 1}} = \underbrace{\begin{pmatrix} 4 \\ 9 \\ 13 \end{pmatrix}}_{b_{3 \times 1}}$$



$$\left. \begin{array}{l} 5 = 2m + c \\ 27 = 9m + c \\ 3 = 5m + c \end{array} \right\}$$

→ Least square  
linear regression