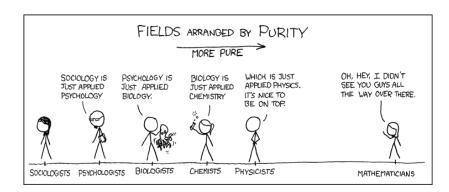
#### ECE 417/598: Pseudo-Inverse review

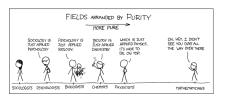
Vikas Dhiman

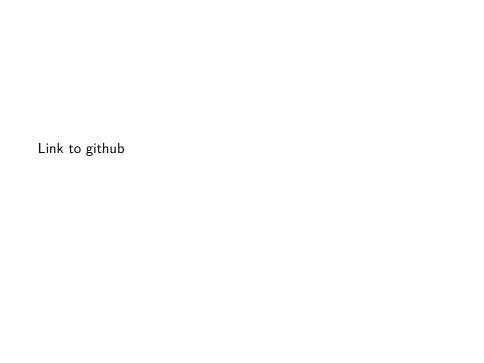
Feb 9, 2022



Robotics is applied everything







#### Pseudo-Inverse

$$\mathbf{A}\mathbf{A}^{\dagger}\mathbf{A} = \mathbf{A} \tag{1}$$
 If SVD of **A** is given by  $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^{\top}$  then  $\mathbf{A}^{\dagger} = \mathbf{U}\Sigma^{-1}\mathbf{V}^{\top}$  (2) if **A** is tall, then  $\mathbf{A}^{\dagger} = (\mathbf{A}^{\top}\mathbf{A})^{-1}\mathbf{A}^{\top}$  (3) if **A** is fat, then  $\mathbf{A}^{\dagger} = \mathbf{A}^{\top}(\mathbf{A}\mathbf{A}^{\top})^{-1}$  (4)

1

 $<sup>^{1}</sup>$ See Appendix A of Gilbert Strang (1988): Linear Algebra and Its Applications

## Pseudo-Inverse for tall matrix by Optimization

$$\min_{\mathbf{x}} ||A\mathbf{x} - \mathbf{b}||_2^2 \tag{5}$$

$$= \min_{\mathbf{x}} (A\mathbf{x} - \mathbf{b})^{\top} (A\mathbf{x} - \mathbf{b})$$
 (6)

$$= \min_{\mathbf{x}} (\mathbf{x}^{\top} A^{\top} - \mathbf{b}^{\top}) (A\mathbf{x} - \mathbf{b})$$
 (7)

$$= \min_{\mathbf{x}} (\mathbf{x}^{\top} A^{\top} - \mathbf{b}^{\top}) (A\mathbf{x} - \mathbf{b})$$
 (8)

$$= \min_{\mathbf{x}} \mathbf{x}^{\top} A^{\top} A \mathbf{x} - \mathbf{b}^{\top} A \mathbf{x} - \mathbf{x}^{\top} A^{\top} \mathbf{b} + \mathbf{b}^{\top} \mathbf{b}$$
 (9)

2

 $<sup>^2</sup>$ Also see Chapter 3 of Gilbert Strang (1988): Linear Algebra and Its Applications

Recall that a minimum (or maximum) point of a differentiable function  $f(\mathbf{x})$ ,  $f'(\mathbf{x}) = 0$ . Let us define vector derivative as

$$\frac{\partial f(\mathbf{x})}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial f(\mathbf{x})}{\partial x_1} \\ \frac{\partial f(\mathbf{x})}{\partial x_2} \\ \vdots \\ \frac{\partial f(\mathbf{x})}{\partial x_n} \end{bmatrix}$$
(10)

You can verfiy that

$$\frac{\partial}{\partial \mathbf{x}} \mathbf{x}^{\top} Q \mathbf{x} = 2Q \mathbf{x}$$

$$\frac{\partial}{\partial \mathbf{x}} \mathbf{b}^{\top} \mathbf{x} = \mathbf{b}$$
(11)

$$\frac{\partial}{\partial \mathbf{y}} \mathbf{b}^{\mathsf{T}} \mathbf{x} = \mathbf{b} \tag{12}$$

At a minimum point  $\mathbf{x}$ ,

$$\partial$$
  $\pm$ 

$$\partial$$
  $_{ au}$   $_{f a}$ 

$$\partial$$
  $_{ au}$  ,  $_{ au}$ 

$$\partial$$
  $_{\top}$   $_{f A}$  $_{f T}$ 

$$\frac{\partial}{\partial \mathbf{x}} \mathbf{x}^{\top} A^{\top} A \mathbf{x} - \mathbf{b}^{\top} A \mathbf{x} - \mathbf{x}^{\top} A^{\top} \mathbf{b} + \mathbf{b}^{\top} \mathbf{b} = 0$$

or  $2A^{\top}A\mathbf{x} - 2A^{\top}\mathbf{b} = 0$ 

or  $\mathbf{x} = \underbrace{(A^{\top}A)^{-1}A^{\top}}_{A^{\dagger}}\mathbf{b}$ 

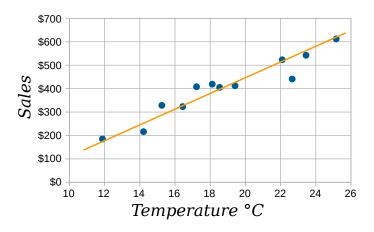
$$+ \mathbf{h}^{\top} \mathbf{h}$$

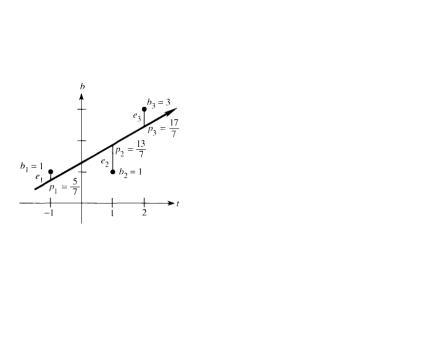
(13)

(14)

(15)

# **Application**





## Homogeneous representation of lines

$$ax + by + c = 0$$

# Projective space

$$\mathbb{P}^2 = \mathbb{R}^3 - (0,0,0)^\top$$

#### Homogeneous representation of points

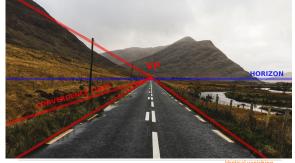
$$ax + by + c = 0$$

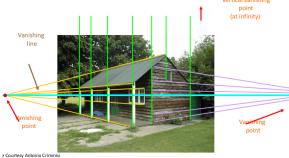
# Eq of line in Projective space

The point  $\mathbf{x} \in \mathbb{P}^2$  lies on a line  $\mathbf{I}$  if and only if  $\mathbf{x}^{\top} \mathbf{I} = 0$ .

# Intersection of lines

Van<u>ishing</u> Point





# Vanishing Point

