

# Focus set based reconstruction of micro-objects

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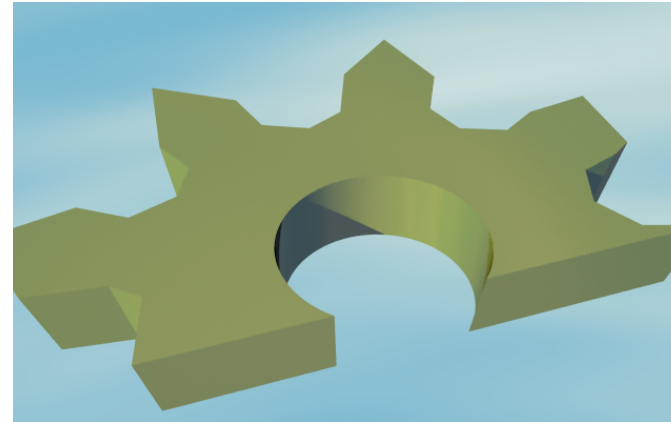
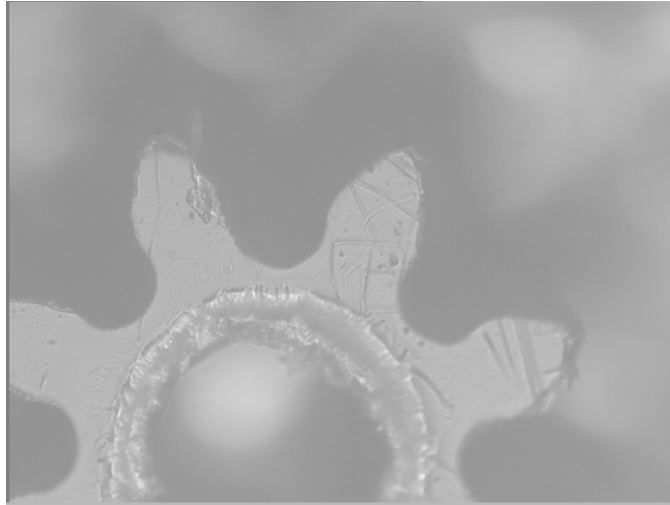
MiCRoN <http://wwwipr.ira.uka.de/~micron/>

MMVL <http://www.shu.ac.uk/mmvl/>

People: Balasundram Amavasai, Manuel Boissenin, Axel Bürkle,  
Fabio Caparrelli, Arul Selvan, Jon Travis



## micro-vision and micro-robotics



### Closed-loop control

- Estimate pose of manipulator in real time

### Task planning

- Estimate pose of known micro-objects
- Recognize obstacles for avoiding collisions
- Provide data for determining gripping points

## present state of micro-vision

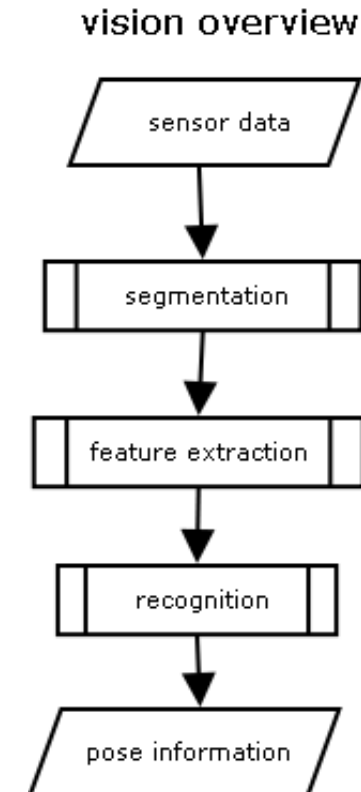
### characteristics

- Limited depth of focus
- Teleoptical settings

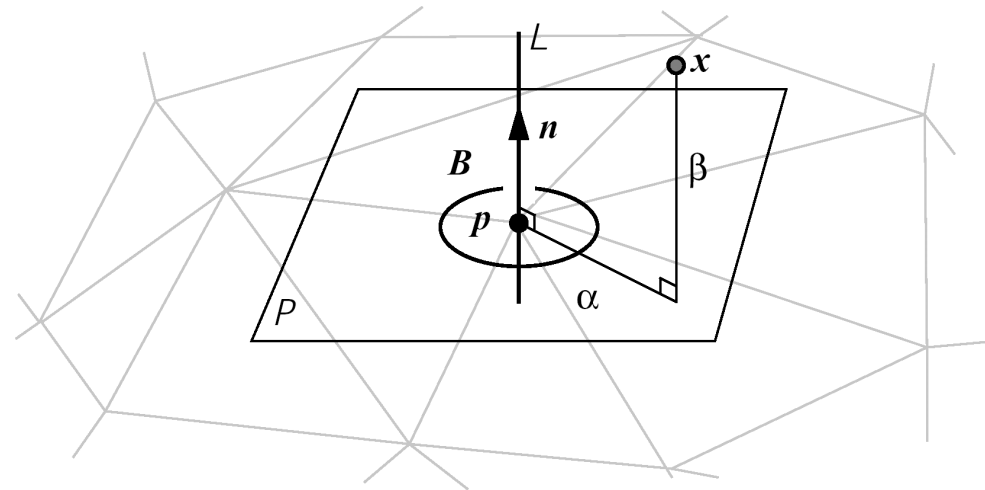
### vision problems

- unstable feature extraction
- limited depth of view

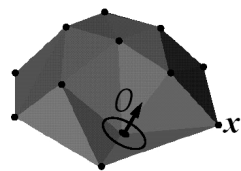
⇒ most standard approaches are failing



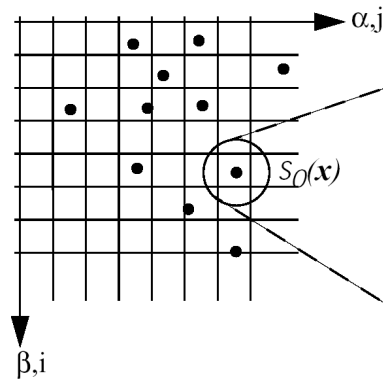
## spin images (Andrew Johnson 1997)



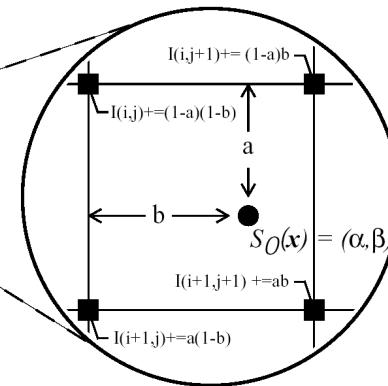
3-D Object  
Surface Mesh



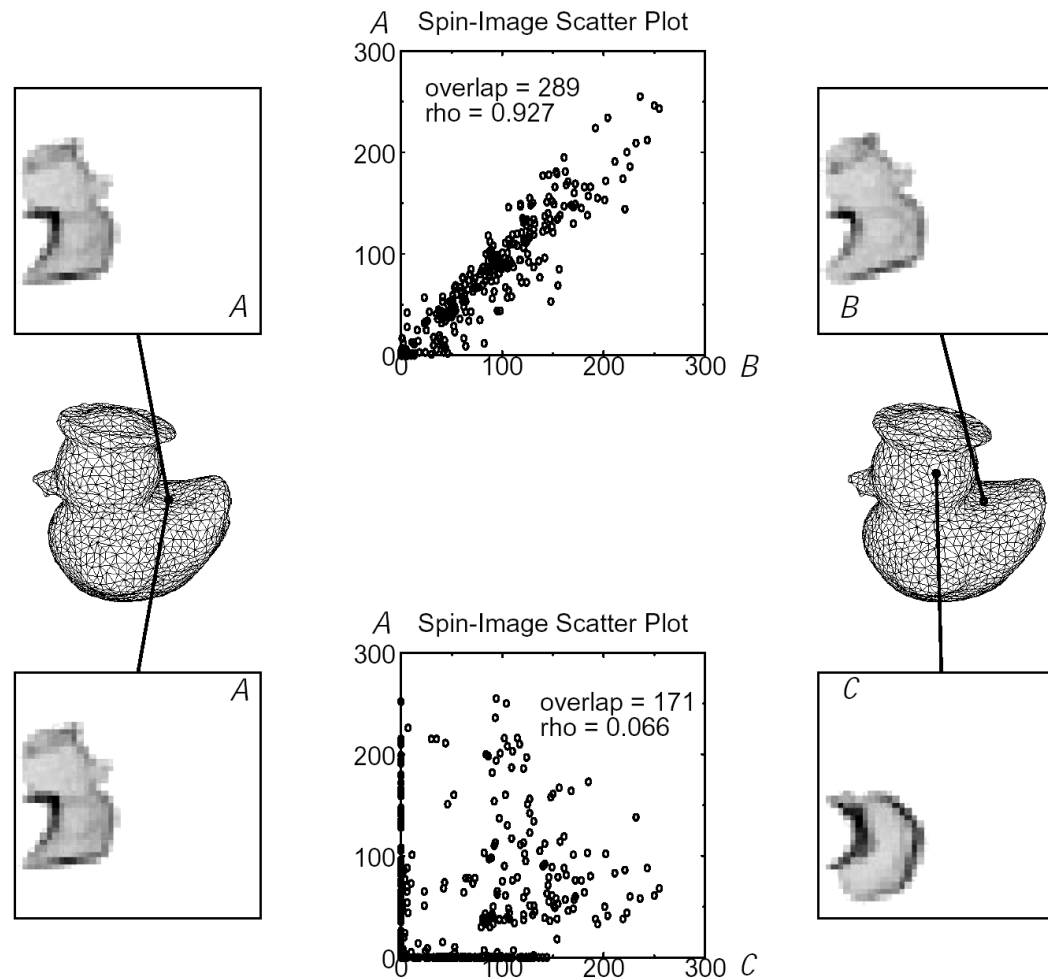
Spin-image

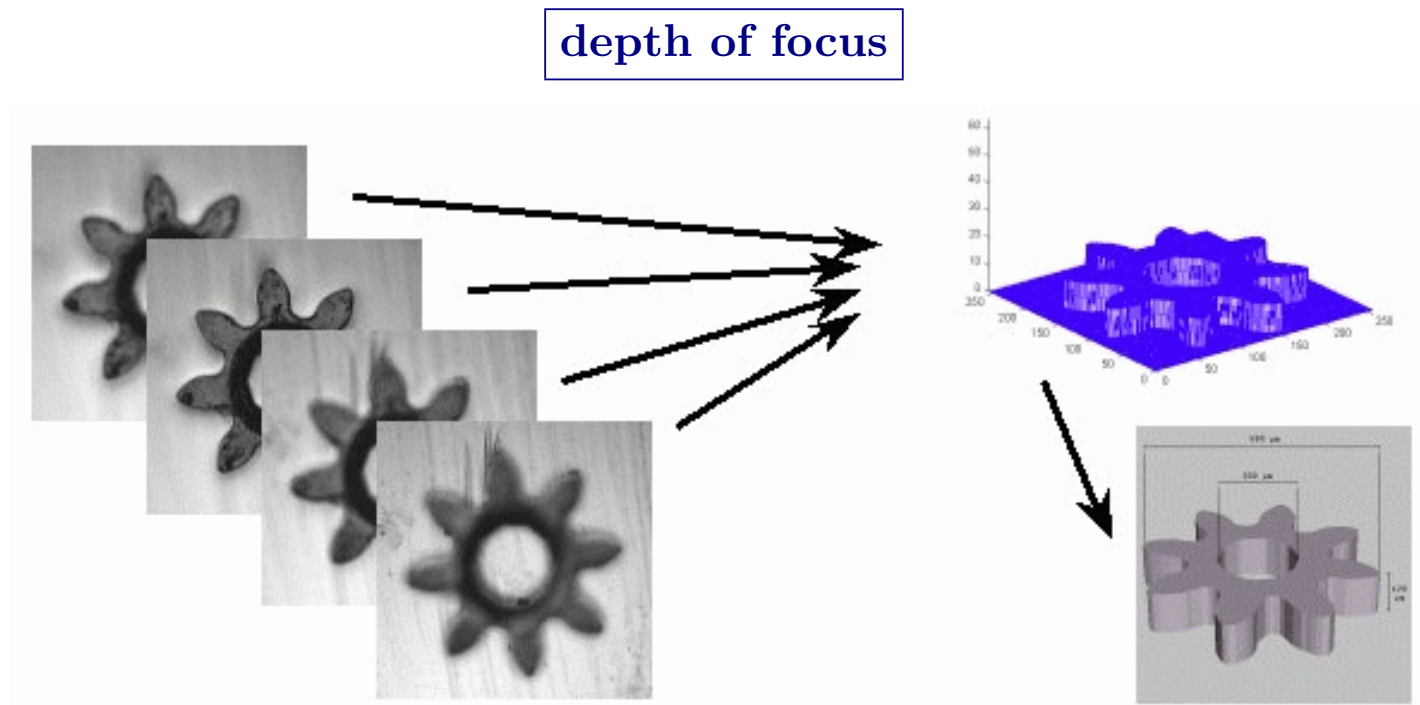


Bilinear  
Interpolation



## spin images (Andrew Johnson 1997)





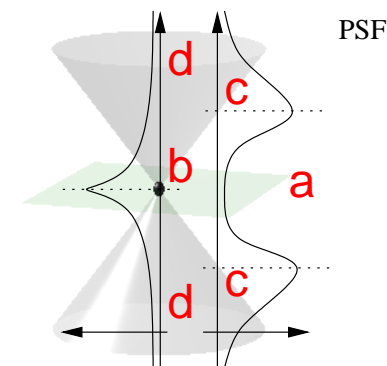
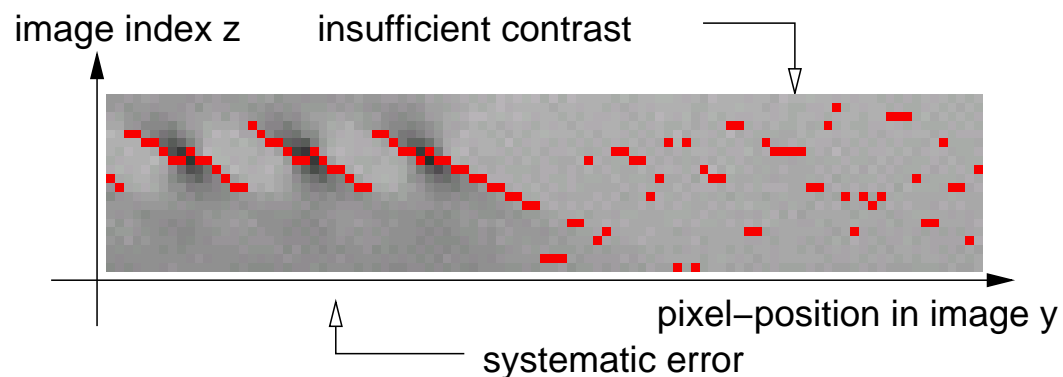
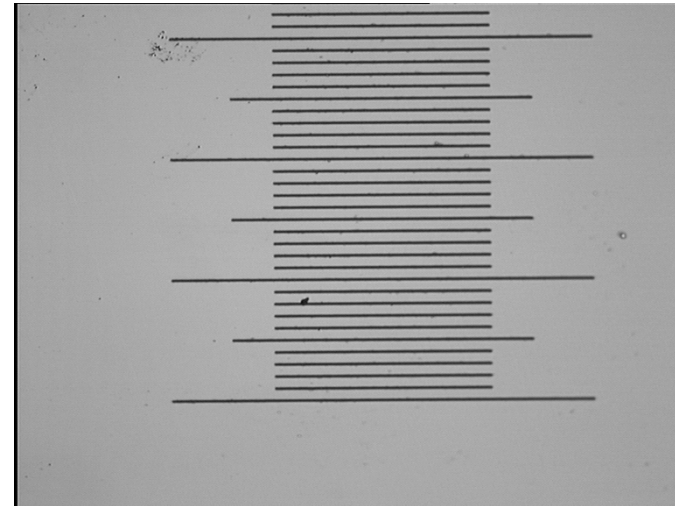
- Acquire focus set of images  $g(x_1, x_2, z)$
- Compute local sharpness measure  $s(x_1, x_2, z)$
- Compute depth map  $d(x_1, x_2) := \operatorname{argmax}_{z \in \mathbf{Z}} (s(x_1, x_2, z))$

## systematic error

### test with micro-ridge

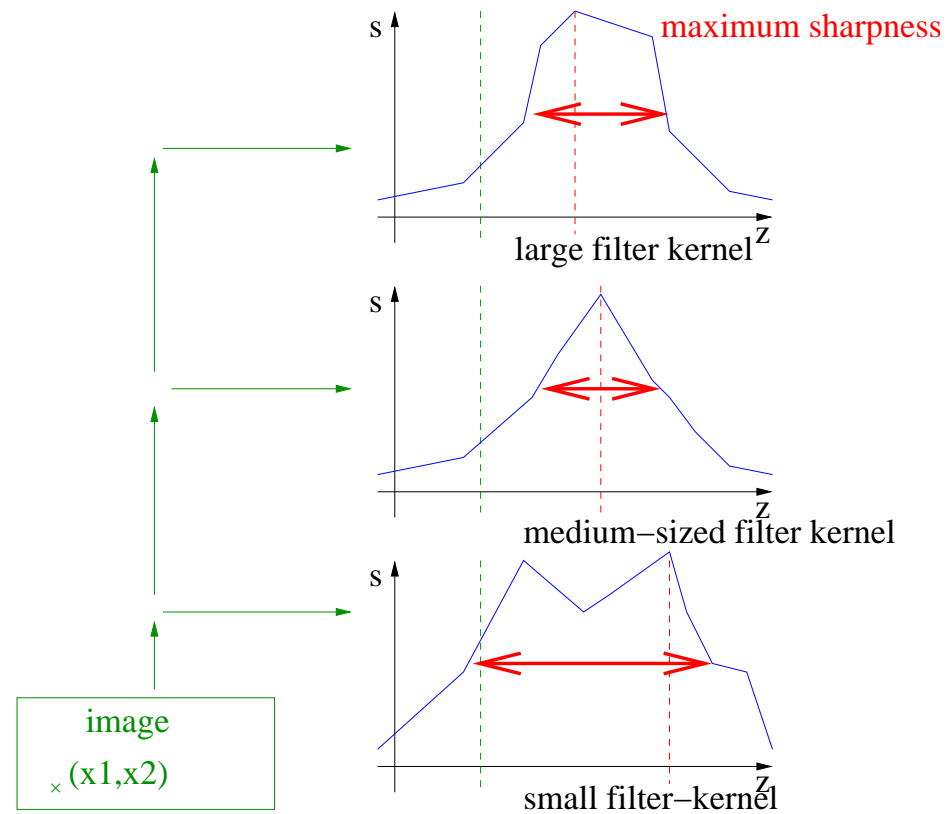
- Algorithm fails when contrast low
- Systematic errors
- Trade-off between resolution and stability

⇒ Filter-bench



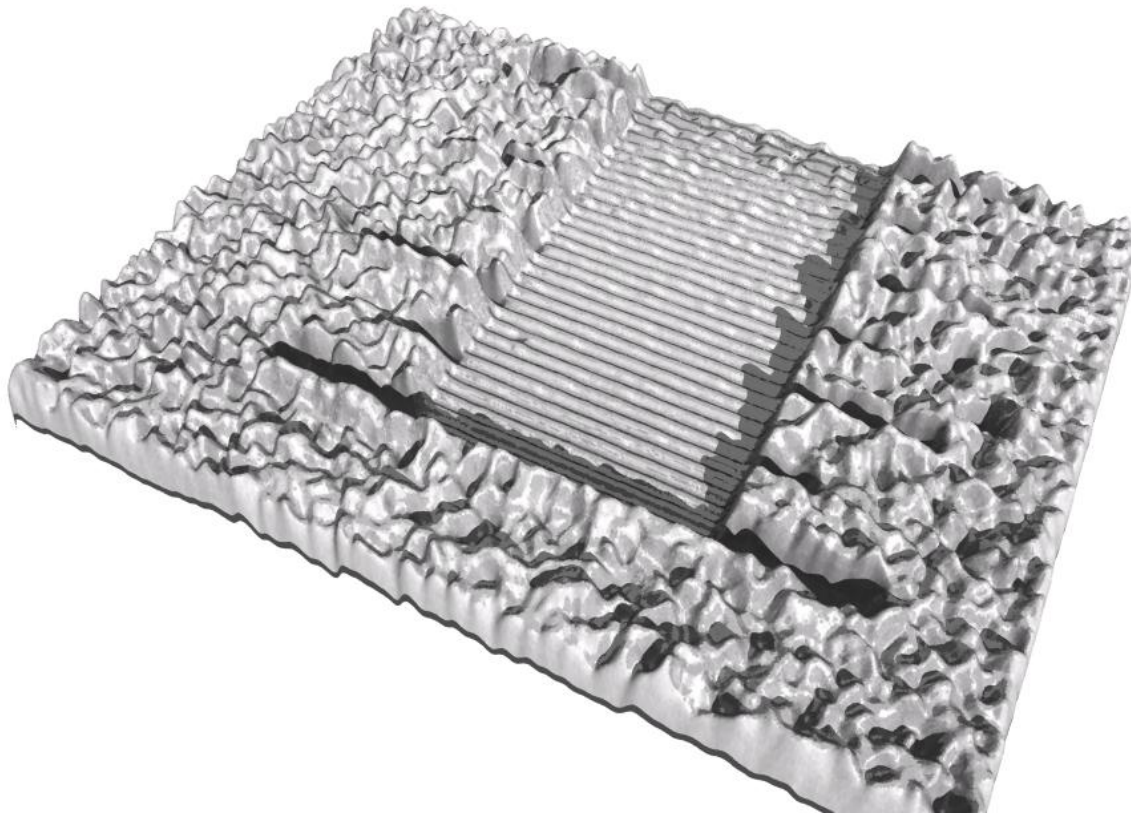
### multiscale approach

- Recursive filtering
- Not real-time efficient
- Complexity  
( $N$  = number of pixel)
  - $O(N)$  time
  - $O(N)$  memory
  - $\sqrt[3]{N} O(N^{\frac{2}{3}})$  parallelisation
- No systematic error

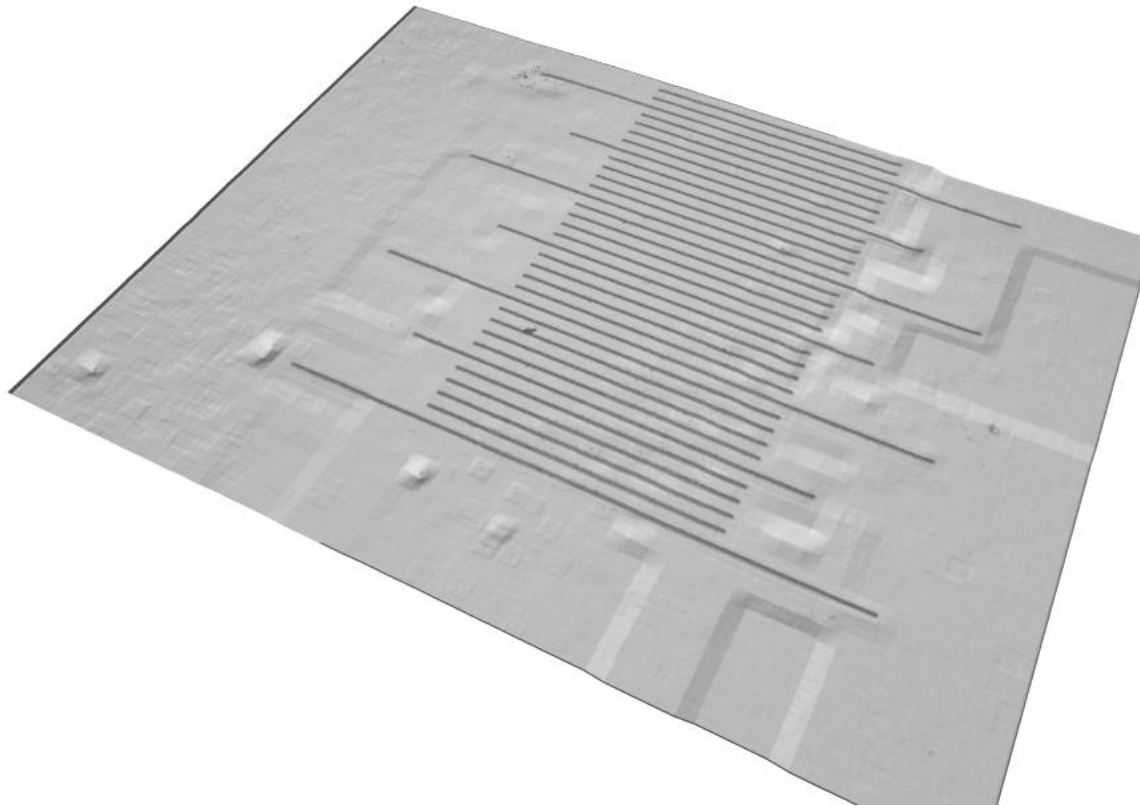




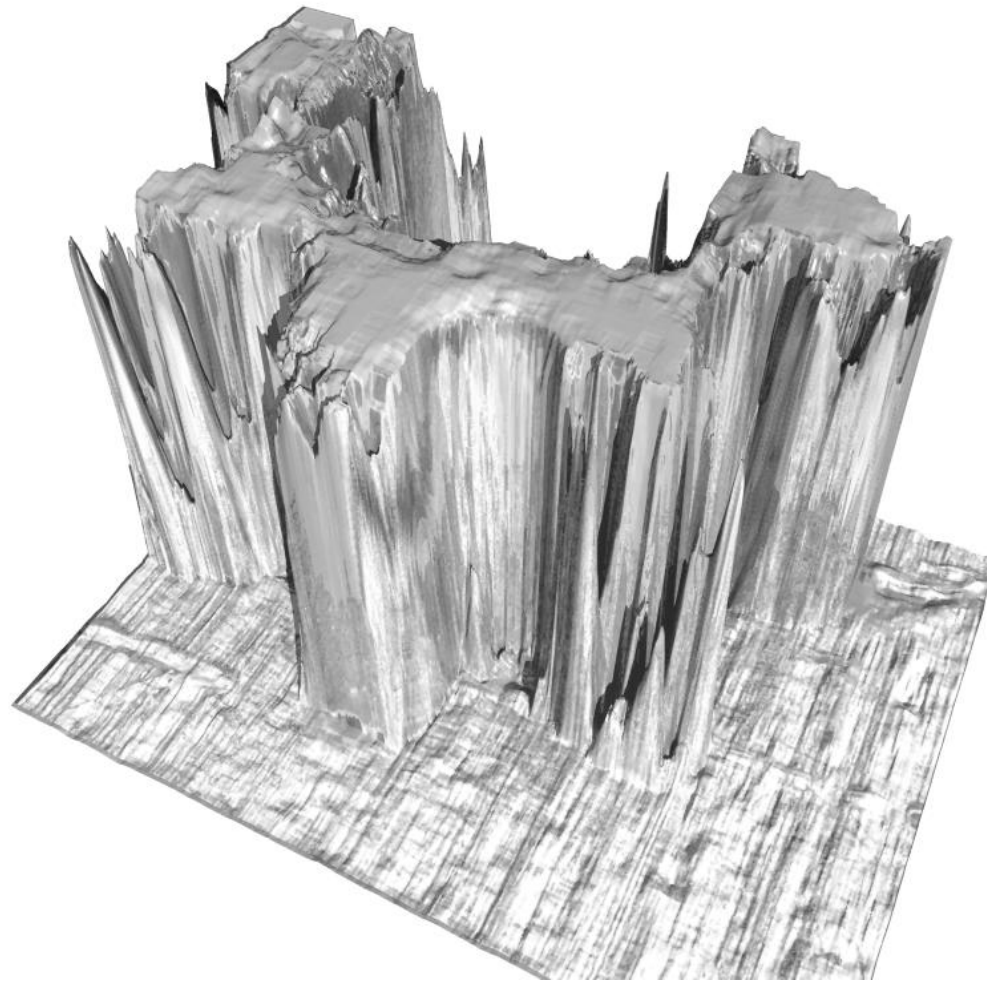
results



## results



results



results

