

SUPERFAN

*INTERACTIVE
EXPERIENCE*



BRAINSTORM

come up with three different ideas of themes + interactive features

Idea 1: Minecraft Game

Theme



A mini dumbed down 2d version of minecraft you can interact with without monsters and but you can see steve, something simple minecraft themed. + photos here...

Interactive JS Feature #1

A tool bar where you can select blocks and stuff

Interactive JS Feature #2

A cool building feature to play around and place blocks

Interactive JS Feature #3

A day night system so maybe some blocks glow so in the dark it looks more tuff.

Idea 2: Pokemon

Theme



Pokemon and you can see different ones pop up every now and then and there is a 1/4096 for a shiny to appear and there is a pokedex and inventory

Interactive JS Feature #1

*A top down view
experience where you can
explore the kanto region*

Interactive JS Feature #2

*While exploring you can
find pokemon to catch
and just collect for a
pokedex*

Interactive JS Feature #3

*The rarer pokemon have
different catch rates,
reward money, and there
will be a shop*

Idea 3: rhythm game

Theme



Osu!mania type game where there is like 3 songs to play and its like that

Interactive JS Feature #1

Song select where you can then play

Interactive JS Feature #2

Use the inputs to play and get a high score

Interactive JS Feature #3

Settings page to customize it how you like

EVALUATE

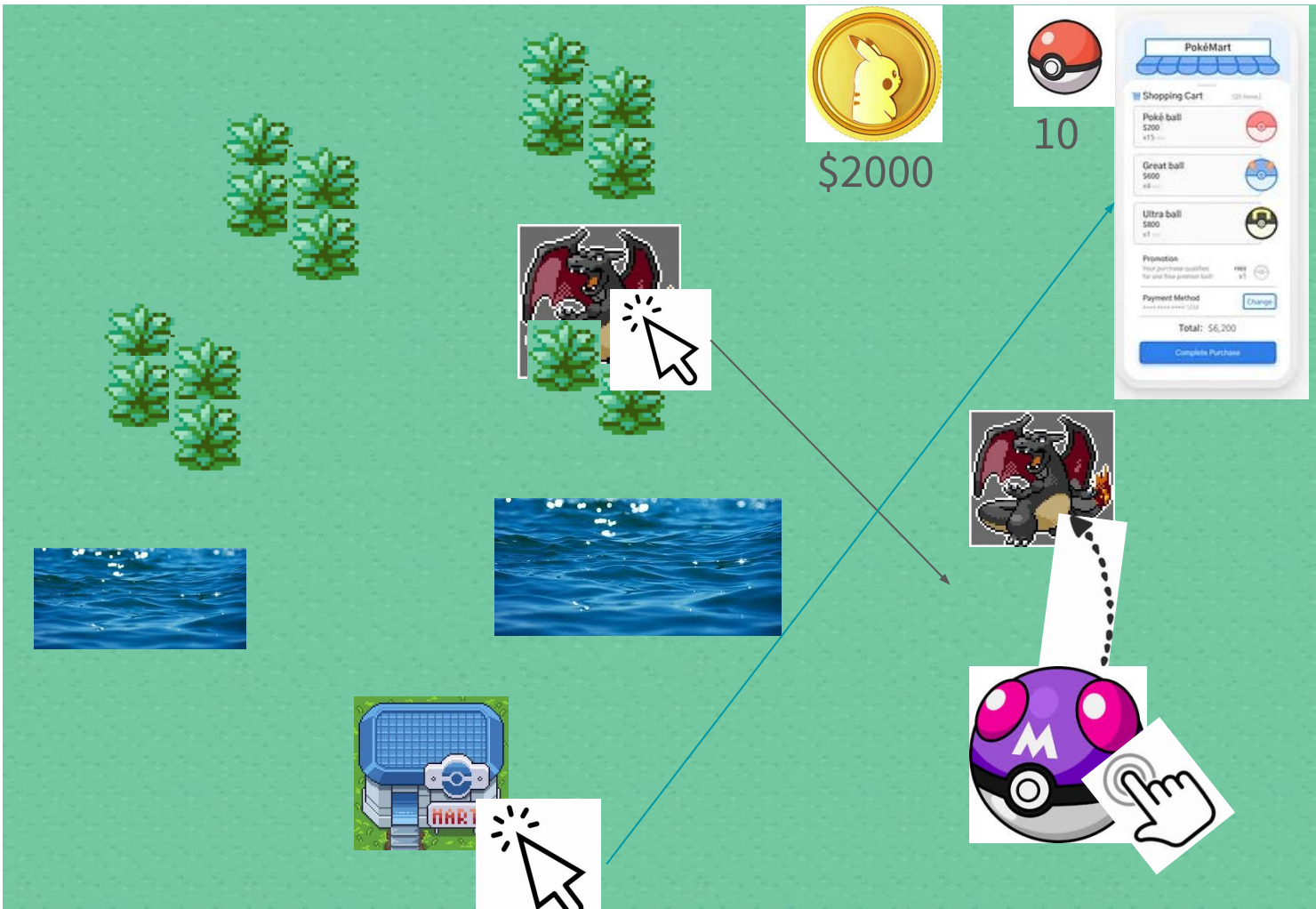
think about the good and bad for each idea then choose one

Evaluate + Choose Your Idea

	Pros	Cons
Idea 1: Minecraft	<ul style="list-style-type: none">• Very fun and interactive• Unique system	<ul style="list-style-type: none">• Very hard to code• Complex systems involved• Lighting on blocks could be difficult
Idea 2: Pokemon	<ul style="list-style-type: none">• Also unique• Unique systems• Fun collectible game	<ul style="list-style-type: none">• Also hard to code• The region navigator might be hard
Idea 3: Rhythm Game	<ul style="list-style-type: none">• Fun and interactive• Unique	<ul style="list-style-type: none">• Interactivity depends on the amount of songs added, i can try and use already existing charted ones though• Might be challenging coding in settings to help with speed, but it's doable

CONTENT

gather and edit essential content for your site



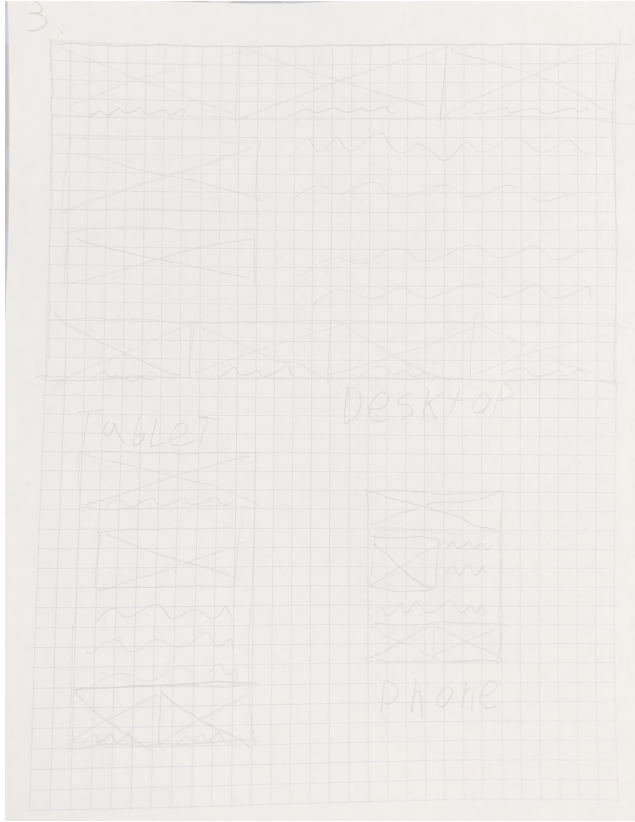
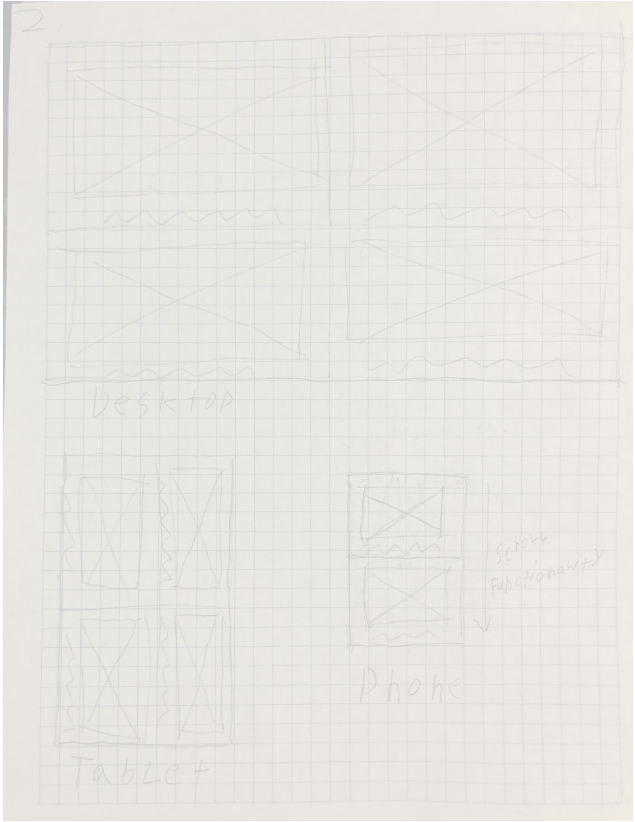
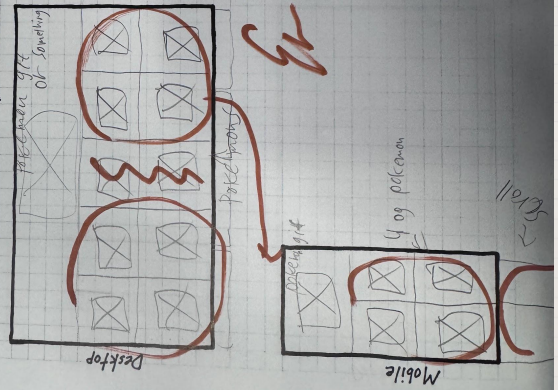
DESIGN

create three possible responsive designs for your chosen idea

The Multiple Representations of a Responsive Website!

NAME: Mark

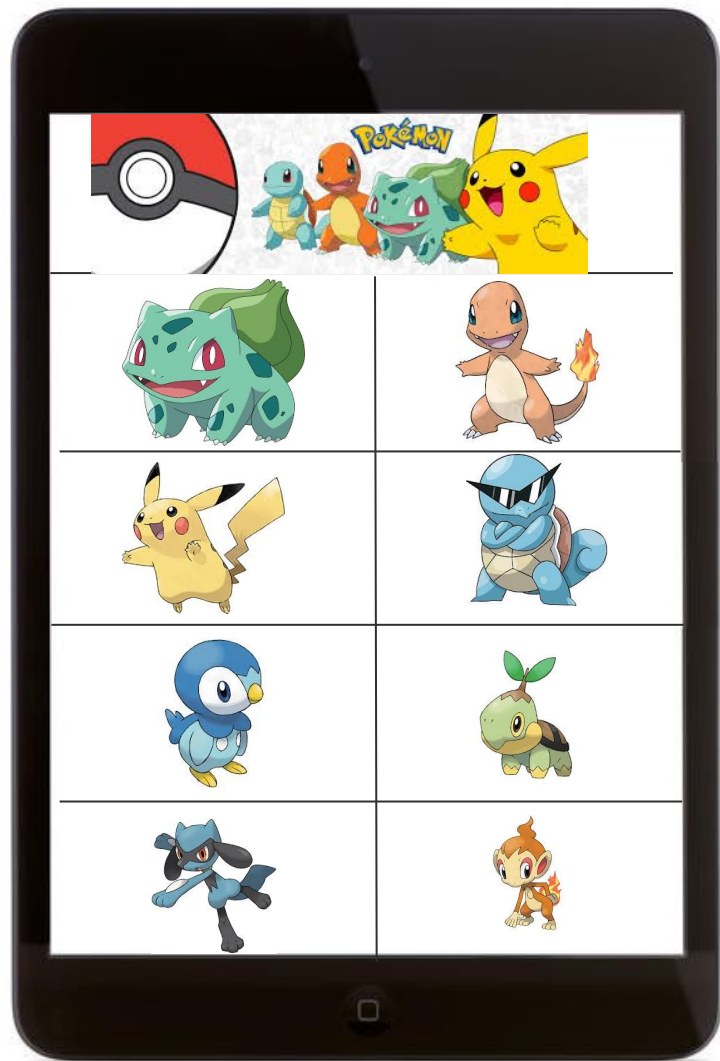
DOM



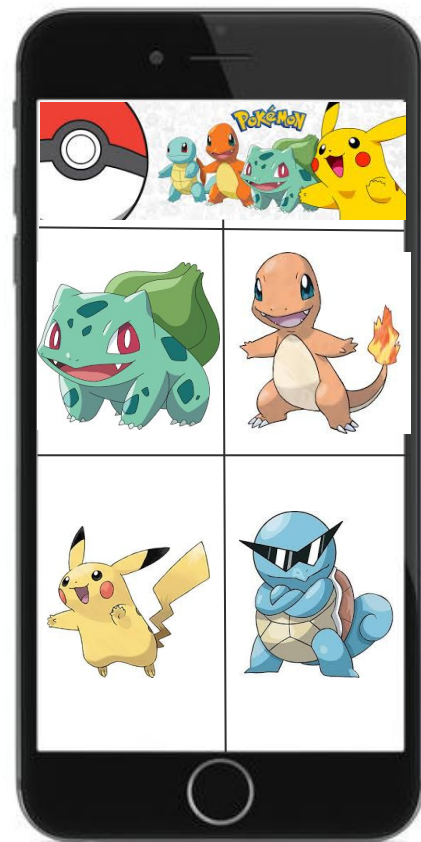
MOCKUP

choose your final layout and create a digital mockup





Scroll →
|
v



ANNOTATE

add explanations, colors, percentages, and display properties + draw your dom

HTML



CSS

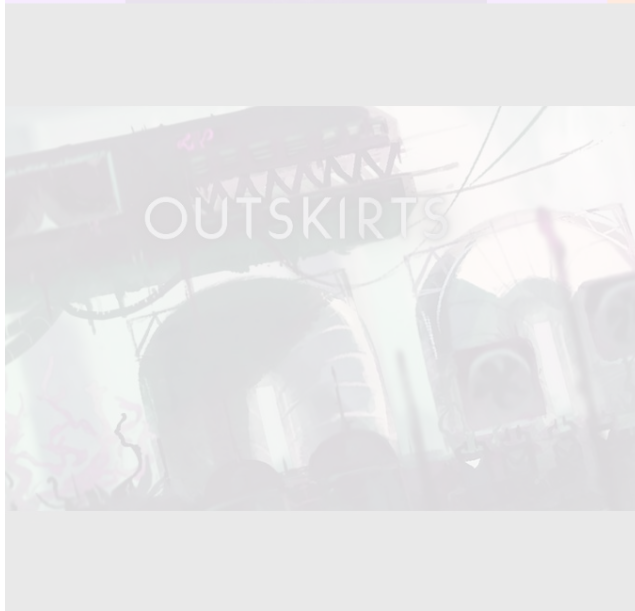
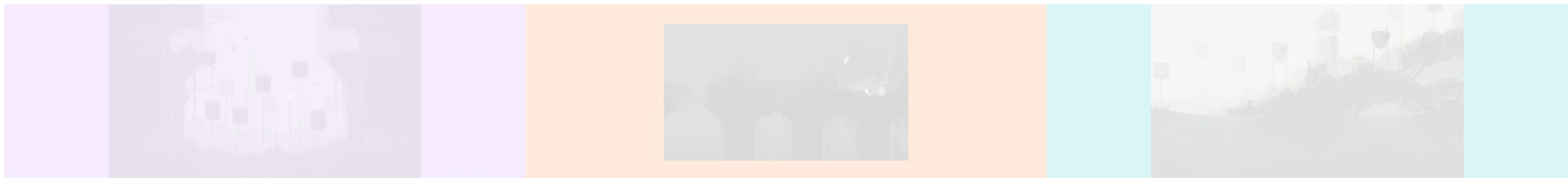


BUILD

create your desktop divs using html and css then make it responsive

CONTENT

insert all images and text into your site



Description: The outskirts are an artificial landscape reclaimed by nature, home to an abundance of life and competition

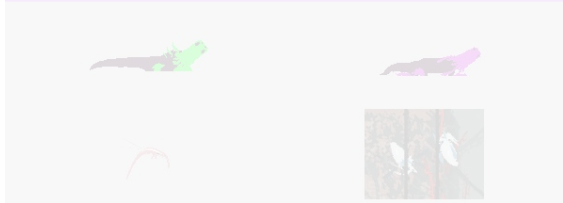
Inhabitants: Creatures in the outskirts are fierce and well adapted to the former city landscape





Description: The outskirts are an artificial landscape reclaimed by nature, home to an abundance of life and competition

Inhabitants: Creatures in the outskirts are fierce and well adapted to the former city landscape



Elements Console Sources Network Performance Memory Application Security Lighthouse

```
<!DOCTYPE html>
<html>
<head>...</head>
<body data-new-gr-c-s-check-loaded="14.1040.0" data-gr-ext-installed>
  <div class="top">...</div>
  <div class="info">
    <div class="creature dark-grey center-content">...</div>
    <div class="description fuchsia" id="description">
      <div class="text fuchsia center-content" id="text1">...</div>
      <div class="text fuchsia center-content" id="text2">...</div>
    </div>
  </div>
  <div class="bottom">...</div>
  <script src="script.js"></script>
  <script crossorigin type="text/javascript" src="https://code.sandbox.io/static/js/watermark-button.b690f43b.js"></script>
</body>
<grammery-desktop-integration data-grammery-shadow-root="true">...</grammery-desktop-integration>
</html>
```

Styles Computed Layout Event Listeners

Filter: :hov .cls +

element.style { }

@media only screen and (max-width: 700px) { .text { height: 50%; width: 100%; } }

.fuchsia { background-color: #c87c7f; } }

.center-content { justify-content: center; align-items: center; display: flex; } }

.text { height: 50%; width: 100%; } }

div { display: block; }

margin

border

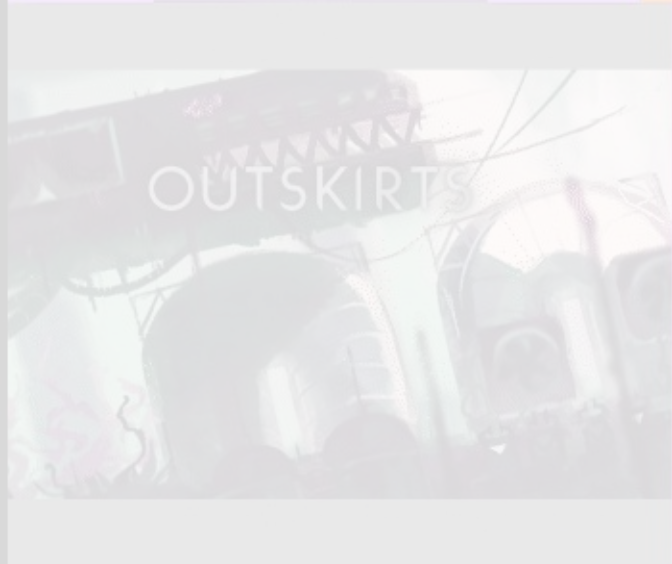
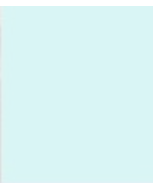
padding

594x210.594

html body div.info div#description.description.fuchsia div#text1.text.fuchsia.center-content

JAVASCRIPT

add behavior to your page by inserting two pieces of javascript



Description: the outskirts are an artificial landscape reclaimed by nature. They are home to an abundance of life and competition

Inhabitants: Creatures in the outskirts are fierce and well adapted to the former city landscape



ENHANCE UX

add in effects when the user hovers and clicks to make the page intuitive and fun

TEST + ITERATE

get feedback from users then make revisions to your user interface

