

C# Tips and Traps 2

Part I

Jason Roberts
@robertsjason
DontCodeTired.com



pluralsight 
hardcore developer training

Module Overview

- **Calling generic methods using implicit typing**
- **LINQ fluent syntax versus query syntax**
- **Multicast delegates**
- **Compatibility and equality of delegates**
- **Using keywords for variable names**
- **Consequences of exceptions in static constructors**
- **Constraining generics**

Module Summary

- **Calling generic methods**
- **LINQ fluent, query, and mixed syntax**
- **Multicast delegates**
- **Compatibility and equality of delegates**
- **Using keywords for variable names with @**
- **Exceptions in static constructors**
- **Constraining generics with “where”**