C# Tips and Traps

Part I

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Module Overview

- **Customize debugger display values**
- **Control the display of members in the debugger**
- **The null-coalescing operator**
- **The danger of virtual method calls from constructors**
- **The caller information attributes**
- **Partial types and methods**
- **Runtime conversions**
- **Expose internal types and members to friend assemblies**

Module Summary

- **DebuggerDisplay**
- **DebuggerBrowsable**
- **??**
- **Calling virtual methods from constructors**
- **CallerMemberName, CallerFilePath, and CallerLineNumber**
- **Partial types and methods**
- **Convert.ChangeType**
- **InternalsVisibleTo**