Collaborative Spaces

Participatory Design Guide

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INTRODUCTION [5 min.]

Hello, I'm Will, Helena, and Eli. We are from California College of the Arts studying Interaction Design. For our project I will be asking you questions on Collaborative Spaces and how you use them.

HOUSEKEEPING [10 min.]

THE GROUP

As you can see I have two colleagues with me today, one of them will be taking detailed notes while the other will be recording video and taking photos.

RECORDING

We are planning on recording the interview to ensure we do not miss represent your thoughts or ideas. Is it alright if we record this conversation, none of this material will be shared.

TIME

We'll spend the next hour learning about your experiences with collaborative spaces and how you experience knowledge exchanges within these spaces.

Activity Objective

1. What is the goals for the activity
   a. Understand the target user's goals and needs through a collaborative activity.
2. What hypothesis or questions will the activity address?
   a. Collaboration styles, how they value environment, and what are their pain points.
3. How does this activity help fulfil our research objective
   a. How people idealize work and collaborative space?

Activity Inputs
1. Who are the participants?
    a. Impact Hub: Users, Members, and Community
2. What information and knowledge do they bring to the activity?
    a. Peoples hopes, needs and experiences.
3. What materials and unique tools does the activity require
    a. Paper, Colorful Sharpies, Post-Its, dry erase board markers, pre made icons.

Steps for the Participatory Activity
1. who we are, what we are hoping to achieve through the activity [5m]
2. 60 seconds charades [2m]
3. Introduce main activity [3m]
4. 5 mins draw [5]
5. 5 mins pressnet [5]
6. Collaborative Crit [10]
7. Questions [10]

What should the activity output be
1. What are the resulting design ideas?
    a. New services and product solutions.
2. What information do you want to gather from the activity and how will you capture it?
    a. Clear personas and an understanding of values and needs from the members of the Impact Community.
3. What new constraints would it help you do gather from this activity?
    a. Floor plan drawing style, use of support materials through iconography.