

Collaborative Spaces

Participatory Design Guide

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Activity Objective

1. What is the goals for the activity
 - a. Understand the target user's goals and needs through a collaborative activity.
2. What hypothesis or questions will the activity address?
 - a. Collaboration styles, how they value environment, and what are their pain points.

3. How does this activity help fulfil our research objective
 - a. How people idealize work and collaborative space?

Activity Inputs

1. Who are the participants?
 - a. Impact Hub: Users, Members, and Community
2. What information and knowledge do they bring to the activity?
 - a. Peoples hopes, needs and experiences.
3. What materials and unique tools does the activity require
 - a. Paper, Colorful Sharpies, Post-Its, dry erase board markers, pre made icons.

Steps for the Participatory Activity

1. who we are, what we are hoping to achieve through the activity [5m]
2. 60 seconds charades [2m]
3. Introduce main activity [3m]
4. 5 mins draw [5]
5. 5 mins pressnet [5]
6. Collaborative Crit [10]
7. Questions [10]

What should the activity output be

1. What are the resulting design ideas?
 - a. New services and product solutions.
2. What information do you want to gather from the activity and how will you capture it?
 - a. Clear personas and an understanding of values and needs from the members of the Impact Community.
3. What new constraints would it help you do gather from this activity?
 - a. Floor plan drawing style, use of support materials through iconography.