

## PokemonBasicResponse.cs

```
using System.Data.Common;
using PokeApiNet;

namespace Contracts.Pokemons;

public record PokemonBasicResponse (
    int Id,
    string Name,
    List<string> Types,
    string SpriteUrl
);
```

Path: `./Backend/Contracts/Pokemons/PokemonBasicResponse.cs`