#### Research Project

# Epidemiology of Representations: An Empirical Approach

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#### 1 Introduction

#### # TODO: Ancrer un peu plus dans l'anthropologie culturelle, pas que psycho-cog

Recent years have seen several attempts to bring cognitive science and social science together. "Social cognition", "cognitive economy" and "cultural evolution" are examples of such fields having recently emerged, approached from multiple viewpoints and involving a variety of disciplines. The project we put forward focuses on a subject formalised by Dan Sperber in the mid-nineties: in a series of innovative articles gathered in Sperber (1996), the author suggests a research program called cultural epidemiology, which aims to provide the cognitive and social sciences with a common framework to address a long-standing anthropological question: how can societies be so diverse when the people that form them are all made of the same psychological substrate? The framework Sperber suggests starts from an ontology made only of "mental representations" (those from cognitive science) and their expressions in the outer world, "public representations". The core principle is then to characterise societies by the distribution of public representations that circulate in them, and combine knowledge from cognitive science and anthropology to explain their evolution. As Sperber argues, this naturalistic approach builds on cognitive principles while at the same time allowing anthropological questions to be rephrased in terms of epidemiology of representations. For instance: what types of representations are only weakly transformed as they are interpreted and produced anew by successive people? Those representations, spreading wider than the others, become *cultural*. Are they attractors for the interpretation-reproduction process of representations? If so, which cognitive modules are involved in the stability of such representations?

This research program provides a framework to explore the interactions between evolution and culture (as exemplified in Baumard, André, & Sperber, 2013), and has recently seen several theoretical developments with genuine mathematical models (see for instance Claidière & Sperber, 2007). A number of other works also explore these questions with empirical approaches. Artificial transmission chains in the laboratory, for instance, have been used extensively to study iterated language evolution, as Tamariz & Kirby (2016) review. That paradigm has also been used to study the evolution of short

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audio loops (MacCallum, Mauch, Burt, & Leroi, 2012), of risk perception (Moussaïd, Brighton, & Gaissmaier, 2015), and of abstract visual patterns transmitted by apes (Claidière, Smith, Kirby, & Fagot, 2014). Another approach is the meta-analysis of a large number of anthropological or historical works on a given subject to rebuild the evolution of a representation as it happened. This technique has been used by Morin (2013) in his study of how painted portraits change over the centuries, and by Miton, Claidière, & Mercier (2015) in their examination of the practice of bloodletting. A third approach crawls online content and communities in order to study the spread and propagation of representations in human networks. While earlier works were based on atomic propagation and exposure models where simple entities such as URLs and innovations were the central object (see J.-P. Cointet & Roth, 2007 for a discussion), this stream of research is increasingly modelling representations as deep objects with complexity of their own, improving on simpler virus-like models. Several works have now studied large quantities of meaningful sentences, showing that their propagation depends heavily on social context (Bakshy, Karrer, & Adamic, 2009) and semantic content (Danescu-Niculescu-Mizil, Cheng, Kleinberg, & Lee, 2012), as well as on competition between items (Weng, Flammini, Vespignani, & Menczer, 2012).

The wide array of disciplines studying these complimentary questions, and the variety of techniques used in the process testify to a major obstacle: collecting relevant data in usable amounts to analyse cultural evolution is not easy. The works cited above develop several strategies to face the problem, yet invariably leave core aspects of the question aside: transmission chains operate on extremely simple representations; recompiling historical and anthropological works uncovers trends with many explanations competing for causality; models of online content propagation overlook cognitive levels of explanation by and large. It is possible, however, to combine the advantages of these techniques into new methods that significantly expand what empirical studies can tackle. By applying the tools of psycholinguistics to the study of online communities on one side, and enabling transmission chains to benefit from widespread computing power and internet infrastructure on the other side, we are able to collect massive amounts of usable data for the empirical and quantitative study of out-of-laboratory epidemiology of representations.

## 2 Scientific goals

#### # TODO: tone down

This research project, which, with the support of the DAAD, I will be able to conclude within my PhD, develops empirical approaches for the study of cultural evolution with the following two broad goals:

- 1. Dramatically increase the amounts of data collected in order to improve experiments' resolving power, and
- 2. Diversify data sources to open the study of out-of-laboratory quantitative questions on cultural evolution.

We accomplish this by bringing data mining and psycholinguistics together through the possibilities of modern browsers and computing platforms. A first approach builds on the vast amounts of digital traces available online: by applying data mining techniques to filter and extract relevant information from large data sets, it becomes possible to ask quantitative cognitive-cultural questions to traces of activity from everyday lives. Our second approach connects fields the other way around: by using the potential and ubiquity of modern browsers, we lift a number of constraints on cognitive science and cultural evolution experiments in the laboratory. In particular, we develop transmission chain experiments as real-time web applications in the browser. This lets us work on ecological content with a much shorter transmission cycle and a diversified and easily scalable subject pool, while still keeping full control over the complexity of cognitive tasks implemented. Alongside this empirical work, we review the main critiques of the *epidemiology of representations* program, both from social

anthropology and non-classical streams of cognitive science, which frame the questions of cultural evolution differently and pinpoint debated assumptions in need of further work.

Upon completion, this project will have shown a path to analyse the evolution of real linguistic content, and the links it has with overall cultural change, with a set of workable constraints compared to previous techniques. By fruitfully combining social science, psycholinguistics, and large scale modelling, we hope to broaden the field of empirical possibilities, making it easier for the various disciplines involved to address new and debated questions on the links between cognition and cultural evolution.

## 3 Project breakdown

#### 3.1 Transformations of quotations in blogspace

The first stage of this project focused on the analysis of *in vivo* interpretation-reproduction process by which representations evolve.

As alluded to in the introduction, several works have explored cultural evolution in other settings, starting with the *Dual Inheritance Theory* first introduced by Boyd & Richerson (1985) and Cavalli-Sforza & Feldman (1981). More recent models now include the notion of cultural attractor (see for instance Claidière & Sperber, 2007; and Claidière, Scott-Phillips, & Sperber, 2014). Empirical techniques include transmission chain experiments, the use of which is discussed by Mesoudi & Whiten (2008) and Tamariz & Kirby (2016) (for the case of linguistic evolution), and compilations of anthropological and historical works such as those made by Morin (2013) and Miton et al. (2015). To our knowledge however, the evolution of linguistic content out of the laboratory – which constitutes an important milestone in the empirical testing of epidemiology of representations – has not yet been studied.

We decided to study the following specific case in order to keep our analysis manageable: quotations on blogs and media websites. These short linguistic utterances additionally had a number of advantages:

- While quotations should normally not suffer any transformation when copied from website to website, actual observation shows that they do change regularly: they are sometimes cropped, but are also transformed by replacement, deletion, or insertion of words, or even by more substantial grammatical changes. This phenomenon is standard and well known in the oral case (Potter & Lombardi, 1990), and Simmons, Adamic, & Adar (2011) have shown that it is also common in blogspace (see Lauf, Valette, & Khouas, 2013 for a typology of the most frequently observed transformations).
- Quotations are usually quite short, and thus well suited to Natural Language Processing techniques, as opposed to more elaborate types of representations one could consider analysing.
- A reference data set, gathering a very large amount of online quotations from a million sources
  over nine months, has been made available by Leskovec, Backstrom, & Kleinberg (2009) a
  unique situation compared, again, to other representations one could study.

Given that quotations in blogspace are gradually transformed, when copied from website to website, through exactly the kind of cognitive bias suggested by Sperber as a mechanism for epidemiology of representations, we investigated to what point the theory accounts for transformation patterns observed in the data collected by Leskovec et al. (2009). In particular, we tested if cultural attractors appear in the dynamics of online quotations, and examined the role of cognitive biases in their emergence.

The research developed to answer theses questions is presented in the article "The semantic drift of quotations in blogspace: a case study in short-term cultural evolution", submitted to the journal Cognitive Science.<sup>1</sup> It consisted in applying psycholinguistic knowledge (in particular the effects of known word features on recall, for instance Yonelinas, 2002; and Zevin & Seidenberg, 2002) in a data mining approach as is commonly used in the study of online communities (for instance J. P. Cointet & Roth, 2009; Danescu-Niculescu-Mizil et al., 2012; and Gruhl, Guha, Liben-Nowell, & Tomkins, 2004), to analyse word substitutions in the MemeTracker data set collected by Leskovec et al. (2009). Using this technique we show that the way online authors replace words is heavily biased, consistent with known effects in psycholinguistics, and compatible with the existence of cultural attractors.

We also demonstrate is it possible to study epidemiology of representations on complex linguistic content out of the laboratory, by doing the equivalent of a large scale psycholinguistics experiment on data from blogspace. Finally, the manuscript discusses the cost that such a study faces in dealing with the complexity of *in vivo* data, be it through the necessary filtering techniques to remove spam or the reconstitution of missing information in the data.

#### 3.2 The contribution of empirical works to current debates

A second goal of the project is to examine the contributions of this empirical work in the context of the debate surrounding cultural evolution.

Indeed, a number of authors in anthropology and "4E" cognitive science<sup>2</sup> discuss the very notion of cognitive representation on which epidemiology of representations is built, and criticise the boundaries it defines between biological, psychological, and cultural (see Cuffari, Di Paolo, & De Jaegher, 2014, for a critique from enactive cognitive science; see Ingold, 1997, and 1998, for a critique from social anthropology). In line with prior works in social science (Bourdieu, 1980; Giddens, 1984; Mauss, 1936) and the ecological approach to psychology developed by Bateson (1972) and Gibson (2014), they argue that cognitive representations have no meaning *per se*, and therefore cannot be at the centre of a theory of cultural evolution. Fuentes (2006), among others, instead suggests that cultural evolution is best captured together with biological evolution in an extended framework for life evolution such as Developmental Systems Theory (Oyama, Griffiths, & Gray, 2001) which can account for multiple inheritance and sensitivity to context. As Ingold (2007, p. 16) explains:

[D]evelopmental thinking allows us to recognize that we are not dealing with separate but parallel systems, respectively biological and cultural, but rather that the biological process of development, of the living human organism in its environment, *is* precisely the process by which cultural knowledge and skills are inculcated and embodied.<sup>3</sup>

Far from being a secondary issue for the empirical work we advocate, this debate is central in attempts to formalise the relationships between representation and context, which is where the meaning of a representation emerges. In spite of this, the question has remained in anthropological circles and, to our knowledge, is not yet explicitly addressed by cognitively inspired empirical work (Ingold, 2007). A second article, "Pour une étude du contexte d'interprétation", submitted to Travaux de Linguistique, <sup>4</sup> discusses this issue and describes how it surfaces in experiments where the representations are short sentences, such as those described in the sections preceding and following this one. We believe that bringing together criticisms from the various disciplines interested in cultural evolution, on one side,

<sup>&</sup>lt;sup>1</sup>The second version of the manuscript, available at hal.archives-ouvertes.fr/hal-01143986, is currently under review (the editor requested a major revision to the version initially submitted).

<sup>&</sup>lt;sup>2</sup>Embodied, Extended, Embedded, and Enactive cognitive science.

<sup>&</sup>lt;sup>3</sup>Emphasis is the author's.

<sup>&</sup>lt;sup>4</sup>The initial abstract proposal has been accepted for a special issue on "Les mèmes langagiers: Propagation, figement et déformation". The full manuscript is currently under review, and a copy of it is attached in the grant application folder.

and further developing empirical approaches, on the other side, will enable the fields involved to test any hypotheses which have not yet been examined under consensual conditions.

Our goal to complete this stage, therefore, is twofold: first, thoroughly map the debate between cultural epidemiologists and supporters of extended approaches to life evolution; second, identify the precise controversial points which the new approaches developed here open to empirical scrutiny (indeed, a sub-goal of the next stage is precisely to show how this debate is unavoidable for transmission chain experiments). This is the current focus of work, to be completed by December 2016.

### 3.3 Semi-controlled transmission chains: Gistr experiment

Because of the constraints of the data set used in the online study of quotations (notably missing information that had to be inferred) the analysis was restricted to substitutions of a word by another, leaving questions about other transformations unanswered. This leads us to the third and final part of the project, consisting in a series of transmission chain experiments to explore what the *in vivo* experiment could not: the general transformations undergone by short sentences (such as quotations, but not limited to them) when they are interpreted and produced anew under controlled conditions, and their cumulative effect on content in the long term.

A secondary goal is to empirically show the importance of context and transmission conditions in such experiments. As Kirby, Cornish, & Smith (2008, p. 10685) have observed for artificial vocabularies:

[Cultural transmission] gives rise to adaptive systems that respond to the pressures imposed by the transmission bottleneck that exists between the producer and learner of behavior.

Following the debate presented in the previous section, this type of dependence of long-term results on transmission conditions and context should generalise to other types of culturally transmitted content, a fact we wish to elicit with these experiments.

To do so we developed an experiment, under the form of a web application, aimed at generating transmission chains of short sentences. Since each seed sentence is sent to several different subjects, the data consists of transmission *trees* where each sentence is a subject's rewritten recollection of the previous sentence.<sup>5</sup> A detailed description of the experiment can be found in the progress report "*The Gistr Platform*".<sup>6</sup> As explained above in section 2, implementing this experiment in the browser lets us easily gather large amounts of data in a short period of time, at relatively low financial cost. Each subject is completing the task on their own computer, with reception and distribution of sentences dealt with by the experiment's server. This means we can collect transmission trees for hundreds of subjects, each item being produced on the basis of another subject's output, in a matter of hours without any logistics.

After a few pilots, a preliminary iteration of the experiment was launched last year, with 50 subjects creating 50 trees (48 sentences each – 6 branches of 8 iterations in each tree). The data collected is being used for preliminary analyses on transmissibility of the sentences and divergence across branches (with tools similar to what Claidière et al., 2014; and H. Cornish, Smith, & Kirby, 2013 use), and showed a number of weaknesses in the experimental design that needed fixing. What follows is a detailed work plan for the next experimental iterations which, we hope, can be funded by the DAAD in order to complete this project.

<sup>&</sup>lt;sup>5</sup>Each sentence should be the *gist* of the previous one, hence the name *Gistr* for the experiment.

<sup>&</sup>lt;sup>6</sup>Available at hal.archives-ouvertes.fr/hal-01361964.

#### Planned work

The first work item solves the main problem we encountered in the preliminary data: a flavour of spam. Indeed, some sentences entered by the subjects were nonsensical, or addressed directly to the experimenter, and had to be discarded along with all the sentences following them in a chain (the final accumulated spam made up 22.4% of our data, and led to unevenly shaped trees because of branches being cut off before they ended). Aside from improving instructions, we will implement a scoring system linked to subjects' final payment, giving them a real incentive to perform along clear rules. Each sentence transformed will increase a subject's score, and subjects will have the option to flag sentences as nonsensical. If we confirm that a flagged sentence is spam, the original author loses score points and therefore money, with immediate feedback (if the sentence is not spam, the subject who abusively flagged it is the one to lose points). As similar schemes – communicating a set of clear incentive rules linked to subject payment – are also used in several online platforms, we are confident this will prevent spam in further iterations.

The second work item concerns the types of sentences we use in the experiment. The pilots and preliminary iteration tested a broad spectrum of sentences, drawn from the quotation data set presented in section 3.1, famous compelling quotes from WikiSource or movie scripts, short news stories (such as those used by Moussaïd et al., 2015) and short tales (such as the one used by Bartlett & Burt, 1933). While clear patterns appeared in this data, such as sentences deep in the trees being easier to copy than sentences at the beginning (a result similar to what Claidière et al., 2014, find with visual patterns transmitted by apes), we decided to restrict the types of sentences introduced to make the analysis of all their transformations tractable.

A first set of iterations will therefore explore transformations of short sentences with a single self-standing component such as "the boy was hit by the girl", making it very difficult to remove large parts of the sentence while still keeping it meaningful. In this situation transformations should concentrate on word replacements or structural changes to the sentence (e.g. a grammatical change can arise after a verb is replaced by another verb calling for a different structure, as Lombardi & Potter, 1992, show). The sentences devised by Jefferies, Lambon Ralph, & Baddeley (2004) are one of the starting points for these iterations.

A second set of iterations will explore transformations with many removable components, such as the following one (taken from the movie *Twelve Angry Men*, and included in the first iteration):

This kid's been kicked around all his life, born in a slum, mother dead since he was nine, lived for a year and a half in an orphanage when his father was serving a jail term for forgery, he's a wild angry kid, that's all he's ever been.

Such a sentence can be transformed on two main levels: components can be added, removed, or switched around, and components can be internally transformed. In particular, we are interested in analysing which components are maintained in the final sentences. We have selected several additional data sources which we plan to use in constructing sentences for these to sets of iterations, several of which come from works such as Danescu-Niculescu-Mizil et al. (2012) and their collaborators' research.<sup>7</sup>

- # ADD: Adding context to sentences to disambiguate them
- # ADD: Contrastes minimaux entre deux tâches
- # ADD: Modèle de marche aléatoire

<sup>&</sup>lt;sup>7</sup>The full list is available on the project wiki, osf.io/k7d38/wiki/Seeds/.

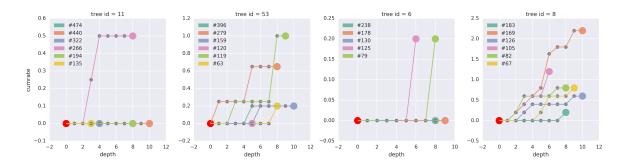


Figure 1: Cumulated transformation of a sentence *vs.* depth in a tree, for four different example trees. In a given chart (corresponding to a given tree): each colour represents a different branch of the tree; dots (grey or coloured) represent sentences; the large red dot at depth 0 is the initial sentence, and the other large coloured dots are the final sentences of each branch of the tree. A dot higher (resp. no higher) than the one preceding it in its branch means the new sentence is semantically different compared to (resp. no different from) the previous one.

#### 4 Location and environment

# TODO: Why CMB, with who

# ADD: Camille will be there, and I will interact closely with the Digital Humanities team.

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