毛伟, 腾讯 XR Vision Labs, 堪培拉

- https://wei-mao-2019.github.io/home/
- in https://www.linkedin.com/in/wei-mao-anu/

Level 4, Suite 02, 60 Marcus Clarke Street, Canberra, Australia, 2601

主要研究方向

- **Time-series data modeling**, modeling time-series data e.g., human motion, using Transformers, RNNs, Fourier Transforms and GCNs.
- 3D Vision, including 3D AIGC, 3D reconstruction, neural rendering (NeRF), MVS
- **Generative models**, including VAEs, GANs, NFs, Diffusion models, Autoregressive models.

教育

2018 – 2023 ■ 博士, Australian National University (澳国立),澳大利亚, 堪培拉.

主要方向: 3D Human Understanding

导师: Dr. Miaomiao Liu.

合作作者: Dr. Mathieu Salzmann from 洛桑联邦理工

毕业论文: Human Motion Prediction: From Deterministic to Stochastic

专业: 人工智能

2009 - 2013 本科, 华东理工大学, 中国, 上海.

专业: 信息工程

工作

2024 - now ■ 高级研究员, 腾讯 XR Vision Lab, 澳大利亚, 堪培拉.

工作内容: 3D AIGC for games.

- · 基于扩散模型的 3D 基础大模型训练
- 生成 3D 角色的 rigging 和 animation

2022 – 2024 ■ 博后, Australian National University (澳国立),澳大利亚, 堪培拉.

导师: Prof. Richard Hartley, Dr. Miaomiao Liu.

工作内容: 3D Reconstruction using NeRF, Human-scene Interaction.

2013 – 2016 📕 软件工程师, 上海东源计算机自动化工程有限公司

工作内容: 网站开发

论文

在国际顶级期刊和会议上发表了超过 10 篇文章,其中有 5 篇被选为 ORAL/Spotlight (<5%)

期刊

- Mao, W., Liu, M., Salzmann, M., & Li, H. (2021). Multi-level motion attention for human motion prediction. *International Journal of Computer Vision (IJCV)*.
- Yang, J., Mao, W., Alvarez, J. M., & Liu, M. (2021). Cost volume pyramid based depth inference for multi-view stereo. *IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)*.

会议

- Mao, W., Hartley, R., Mathieu, S., & Liu, M. (2024). *Neural sdf flow for 3d reconstruction of dynamic scenes*. The International Conference on Learning Representations (ICLR).
- Wang, R., **Mao**, W., Lu, C., & Li, H. (2024). *Towards high-quality 3d motion transfer with realistic apparel animation*. European Conference on Computer Vision (ECCV).
- 3 Xing, C., **Mao**, **W.**, & Liu, M. (2024). *Scene-aware human motion forecasting via mutual distance prediction*. European Conference on Computer Vision (ECCV).
- Gao, H., **Mao**, **W.**, & Liu, M. (2023). *Visfusion: Visibility-aware online 3d scene reconstruction from videos*. Conference on Computer Vision; Pattern Recognition (CVPR).
- Wang, R., Mao, W., & Li, H. (2023a). *Deepsimho: Stable pose estimation for hand-object interaction via physics simulation*. Neural Information Processing Systems (NeurIPS).
- Wang, R., **Mao**, W., & Li, H. (2023b). *Interacting hand-object pose estimation via dense mutual attention*. Winter Conference on Applications of Computer Vision (WACV).
- Mao, W., Liu, M., Hartley, R., & Salzmann, M. (2022). Contact-aware human motion forecasting. Advances in Neural Information Processing Systems (NeurIPS) Spotlight.
- Mao, W., Liu, M., & Salzmann, M. (2022). Weakly-supervised action transition learning for stochastic human motion prediction. Conference on Computer Vision; Pattern Recognition (CVPR) ORAL.
- 9 Mao, W., Liu, M., & Salzmann, M. (2021). *Generating smooth pose sequences for diverse human motion prediction*. International Conference on Computer Vision (ICCV) ORAL.
- **Mao**, W., Liu, M., & Salzmann, M. (2020). *History repeats itself: Human motion prediction via motion attention*. European Conference on Computer Vision (ECCV).
- Yang, J., **Mao**, **W.**, Alvarez, J. M., & Liu, M. (2020). *Cost volume pyramid based depth inference for multi-view stereo*. Conference on Computer Vision; Pattern Recognition (CVPR) ORAL.
- Mao, W., Liu, M., Salzmann, M., & Li, H. (2019). Learning trajectory dependencies for human motion prediction. International Conference on Computer Vision (ICCV) ORAL.

教学

授课 ■ Advanced Computer Vision (ENGN8501), ANU. (2022, 2023)

助教 Artificial Intelligence (COMP3620), ANU. (2018, 2021);
Computer Vision (ENGN6528), ANU. (2019, 2021);
Relational Database (COMP6240), ANU. (2017, 2018)

学术活动

荣誉

■ NeurIPS22 Top Reviewer, CVPR22 Outstanding Reviewer, ICCV19 Travel Award