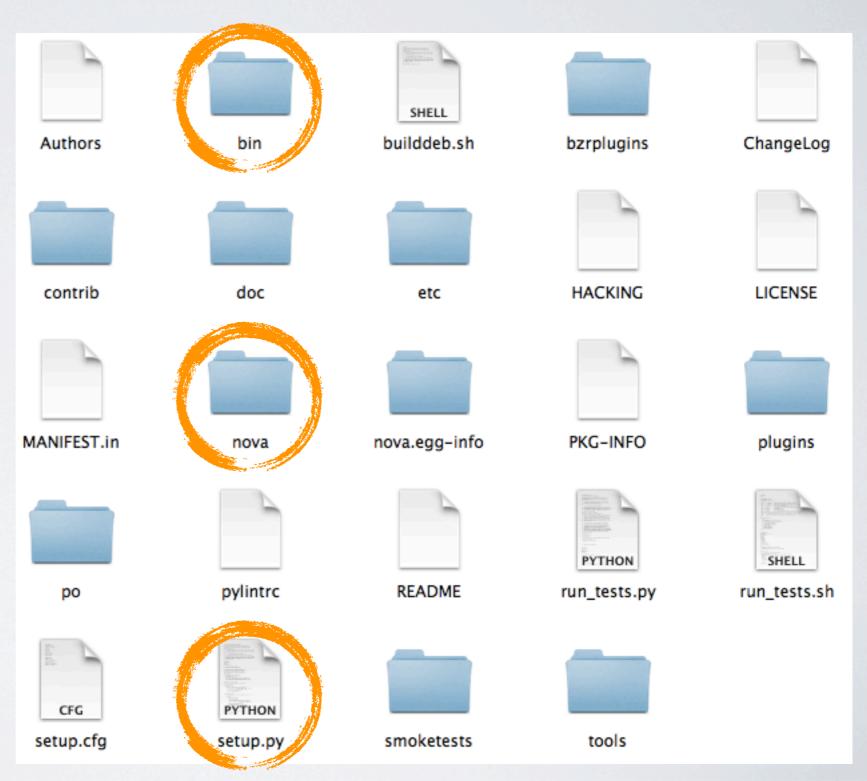
### A FIRST STEP INTO NOVA

by can.

### NOVA 2011.3 DIABLO/

- setup.py: 安装脚本
- · bin:可执行程序, 比如nova-manage等
- · nova:核心文件

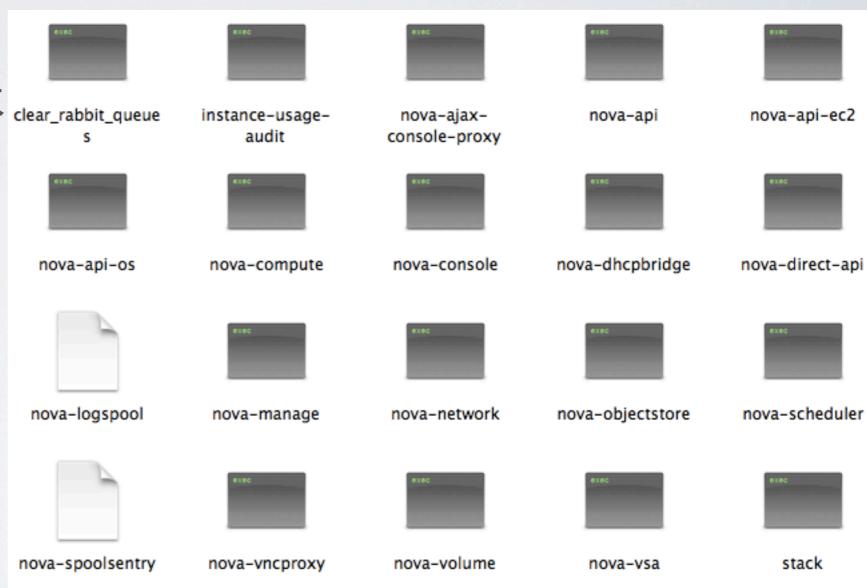


#### /SETUP.PY

```
try:
    from DistUtilsExtra.auto import setup
except ImportError:
    from setuptools import setup
setup(name='nova',
      version=version.canonical_version_string(),
      description='cloud computing fabric controller',
      author='OpenStack',
      author_email='nova@lists.launchpad.net',
      url='http://www.openstack.org/',
      cmdclass=nova_cmdclass,
      packages=find_packages(exclude=['bin', 'smoketests']),
      include_package_data=True,
      test_suite='nose.collector',
      data_files=find_data_files('share/nova', 'tools'),
      scripts=['bin/nova-ajax-console-proxy',
               'bin/nova-api',
               'bin/nova-compute',
```

### /BIN

- ·其实都是python脚本
- nova-api/compute/ network/scheduler等 是服务的启动程序
- nova-manage是给管理员的命令行程序



#### /BIN/NOVA-API

. . .

```
for api in flags.FLAGS.enabled_apis:
    servers.append(service.WSGIService(api))
service.serve(*servers)
service.wait()
```

. . .

#### /BIN/NOVA-COMPUTE

- - -

```
server = service.Service.create(binary='nova-compute')
service.serve(server)
service.wait()
```

. . .

## NOVA的SERVICE

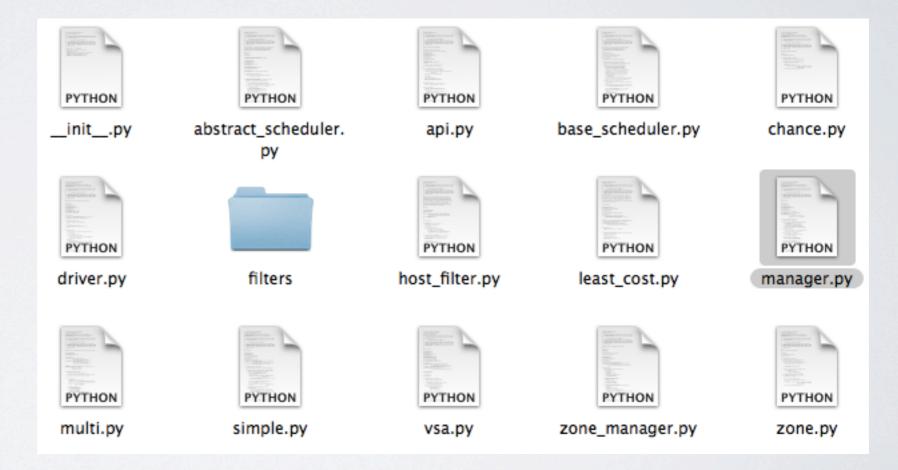
- · 分为两种, Service和WSGIService
- · 前者供内部调用,通过RPC(remote procedure call)模块
- ·后者对外提供API,通过http

## 神奇的FLAGS

- ·整个项目统一采用flags模块处理可由用户定义的参数,包括配置文件、通过命令行传入的参数等
- ·基于开源代码python-gflags
- ·可以分布式地定义参数,即每个模块只需定义自己需要的,通过'import''引入其它模块定义的参数。有利于模块化

### /NOVA/SCHEDULER

- 目录下面 有"\_\_init\_\_.py"说 明这是一个模块
- · manager统一对外 的接口
- · 通过dirver兼容不 同的底层结构



### SCHEDULERS

nova.scheduler.driver.Scheduler

ChanceScheduler

SimpleScheduler

VsaScheduler

VsaSchedulerLeastUsedHost

VsaSchedulerMostAvailCapacity

AbstractScheduler

BaseScheduler

LeastCostScheduler

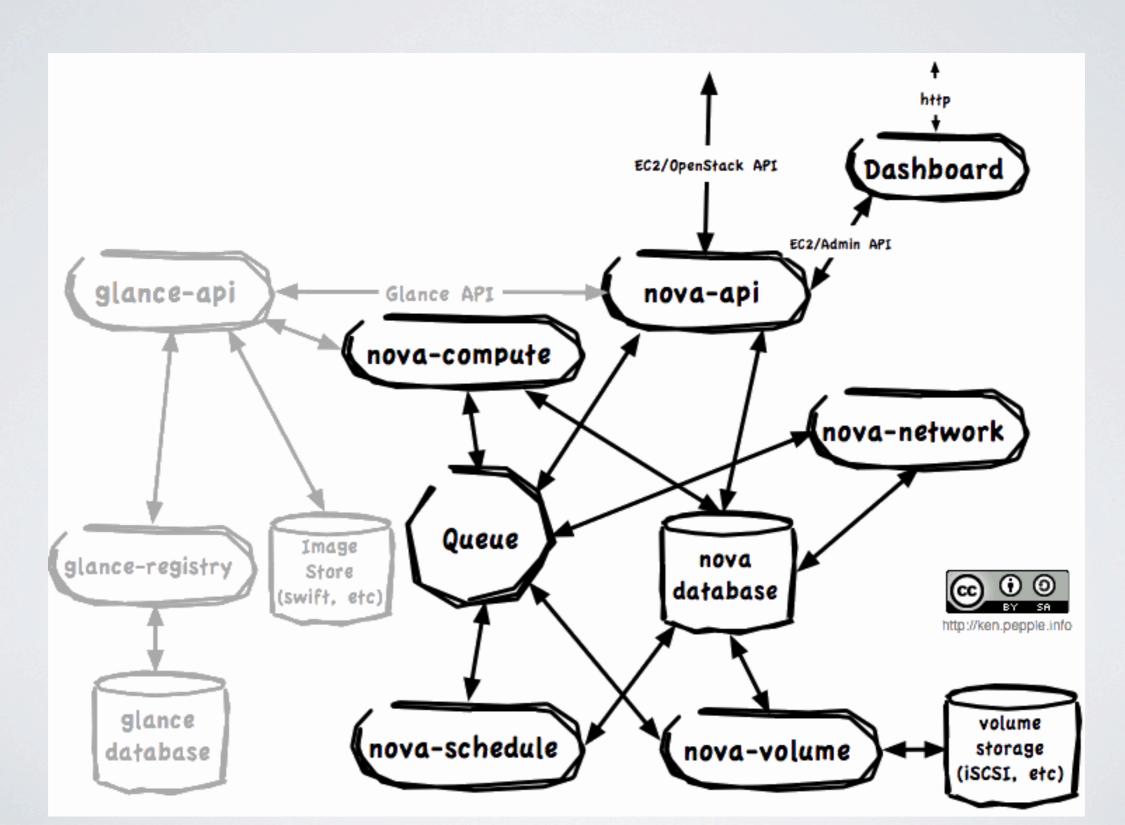
MultiScheduler

ZoneScheduler

## 自定义调度算法

外界通过manager调用schedule\_\*\*()方法,若所需方法不存在,使用schedule()

# 逻辑结构



# "物理"结构?

user

nova-api

nova-compute

nova-network

nova-\*\*\*

FLAGS

db

RPC

context

LOG