# 106 年 - HW5

# An Awkward Game

利用 awk 指令來建立一個簡易版 emacs 中的小遊戲—dunnet，使用者可以透過自訂的指令進行各種遊戲操作（進入房間／拿取物品／檢查道具 etc.）

```
>x computer
I see nothing special about that.
>x bin
I do not see that here.
>x abc
I don't know what that is.
>e
Old Building hallway
You are in the hallway of an old building.  There are rooms to the east
and west, and doors leading out to the north and south.
>s
You can't go that way.
>e
Mailroom
You are in a mailroom.  There are many bins where the mail is usually
kept.  The exit is to the west.
>x bin
All of the bins are empty.  Looking closely you can see that there
are names written at the bottom of each bin, but most of them are
faded away so that you cannot read them.  You can only make out three
names:
                Jeffrey Collier
                Robert Toukmond
                Thomas Stock

>x bins
All of the bins are empty.  Looking closely you can see that there
are names written at the bottom of each bin, but most of them are
faded away so that you cannot read them.  You can only make out three
names:
                Jeffrey Collier
                Robert Toukmond
                Thomas Stock

>w
Old Building hallway
>l
Old Building hallway
You are in the hallway of an old building.  There are rooms to the east
and west, and doors leading out to the north and south.
>x
Old Building hallway
You are in the hallway of an old building.  There are rooms to the east
and west, and doors leading out to the north and south.
>get key
I do not see that here.
>w
Computer room
There is a shiny brass key here.
>get key
A brass key: Taken.
```