Implementation of an Algorithm for Büchi complementation

Bachelor Thesis

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Outline

Büchi automata

New slice based complementation algorithm

Implementation

Evaluation

Büchi automata Julius Richard Büchi

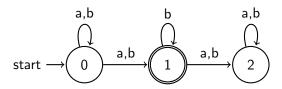


Figure: J. R. Büchi 1983 ¹

- 1924 1984
- Swiss mathematician
- has influenced theoretical computer science
- ▶ inventor of the Büchi automaton

http://static.classora.com/files/uploads/images/entries/

Büchi automata



Definition

A non-deterministic or deterministic Büchi automaton recognises infinite words of the ω -regular language and is defined by the following 5-tuple: $\mathcal{A} = (Q, \Sigma, \delta, q_0, F)$

- Q is the finite set of all states
- Σ is the alphabet
- δ is the transition function $\delta: Q \times \Sigma \to 2^Q$
- q_0 is the initial state with $q_0 \in Q$
- ▶ F is the set of accepting states with $F \subseteq Q$

Büchi automata

Definition

A run sequence ρ is a sequence of visited states q_i during a run of an automaton \mathcal{A} on a word w.

Definition

A Büchi automaton ${\mathcal A}$ accepts an ω -word w if

$$\inf(\rho) \cap F \neq \emptyset, \quad F \subseteq Q$$

is satisfied.

Büchi complementation

My bachelor thesis is based on the paper "State of Büchi Complementation" written by Ming-Hsien Tsai, Seth Fogarty, Moshe Y. Vardi and Yih-Kuen Tsay.

Büchi complementation algorithms can be categorised into four different approaches:

- Ramsey-based approach
- Determinization-based approach
- Rank-based approach
- Slice-based approach

Büchi complementation

- Ramsey-based approach
 - ► 2^{2^{O(n)}} (Büchi, 1960)
 - $ightharpoonup 2^{O(n^2)}$ (Sistla, Vardi and Wolper, 1987)
- Determinization-based approach
 - ▶ 2^{O(nlogn)} (Safra, 1988)
 - ▶ *n*^{2*n*} (Piterman, 2007)
- Rank-based approach
 - ▶ 2^{O(nlogn)} (Klarlund, 1991) (Kupferman and Vardi, 2001)
 - $O((0.76n)^n)$ (Schewe, 2009)
- Slice-based approach
 - ▶ 4 (3*n*)^{*n*} (Kähler and Wilke, 2008)
 - ? (Ultes-Nitsche and Allred, 2013)

New slice-based complementation algorithm:

- Finite part
 - determinization by modified subset construction
 - splitting of mixed sets of states
 - state removal
- Infinite part
 - determinization by modified subset construction
 - splitting of mixed sets of states
 - state removal
 - colouring
 - acceptance condition

Definition

A *mixed set of states* is a set of states consisting of accepting and non-accepting states

Definition

Splitting: a *mixed set of states* is split to a non-accepting set of states and an accepting set of states. The non-accepting set of states precedes the accepting set of states.

Example:

$$\{0\} \stackrel{\sigma}{\longrightarrow} \{0,1\} \mapsto \{0\}, \{1\}$$

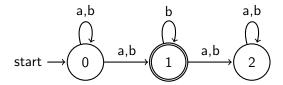
Definition

If a state reappears multiple times we only keep the state of the right most branch in the run tree, because it is the first to have visited an accepting state.

Example:

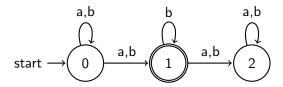
$$({0, \frac{1}{1}}, {1, 2}) \rightarrow ({0}, {1, 2})$$

Initial Büchi automaton:



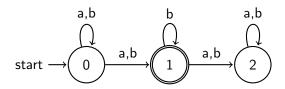
start
$$\rightarrow (\{0\})$$

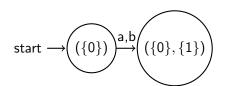
Initial Büchi automaton:



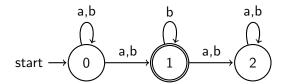
start
$$\longrightarrow (\{0\})$$
 $\xrightarrow{a,b} (\{0,1\})$

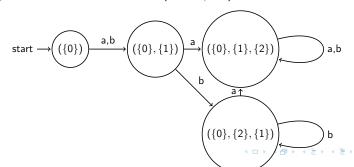
Initial Büchi automaton:





Initial Büchi automaton:





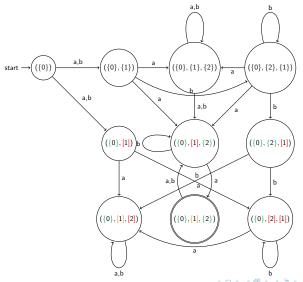
Colouring of sets of states:

- Finite part
 - { } set of states in finite part
- Infinite part
 - { } set of states that has not visited an accepting state
 - () set of states that has visited an accepting state and is on hold
 - set of states that has visited an accepting state (discontinued branch)

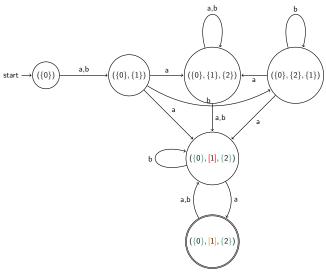
set of states in tuple	finite part	infinite part
{ }	{N},{A}	{N},[A]
{		$\{N\}, [A]$
{		{N}, <mark>(A)</mark>
() (without [])		[N],[A]
() (with [])		(N),(A)
[]		[N],[A]

Definition

A state of the complementary Büchi automaton $\bar{\mathcal{A}}$ is accepting if there is no set representing a discontinued branch.



Optimization



libefa / efatool



libefa / efatool

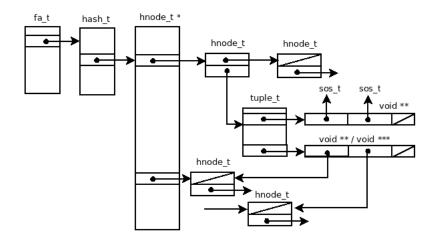
Concept of the program / library:

- read an automaton from a XML file
- store the automaton in convenient data structures
- apply algorithms on the data structures
- gather information for performance measurement / statistics
- write the automton back to a XML file or a DOT file

libefa: FAXML

```
<?xml version="1.0" encoding="utf-8"?>
<faxml version="0.3">
  <automaton name="example1" class="non-deterministic"</pre>
             minimal="true" type="buechi" >
    <alphabet>ab</alphabet>
    <states>
      <state initial="true" name="0">
        <transitions>
          <transition label="ab" to="0" />
          <transition label="b" to="1" />
        </transitions>
      </state>
      <state accepting="true" name="1">
      </state>
    </states>
  </automaton>
</faxml>
```

libefa: Memory diagram



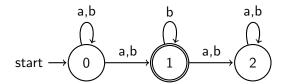
libefa

Implementation of the algorithm:

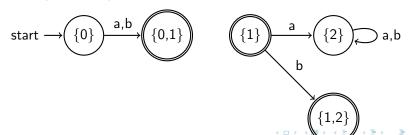
- uses 3 hash tables
 - one hash table for all states
 - one hash table for all sets of states
 - one hash table for all tuples
- sets of states and tuples are put on work lists for modified subset construction to compute successors
- lists of states and sets of states are used to construct sets of states respectively tuples

libefa: Implementation

Initial Büchi automaton:

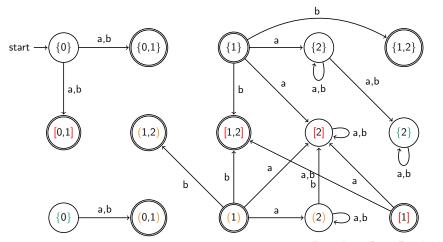


Temporary, disconnected automaton needed to compute successor tuples (finite part):



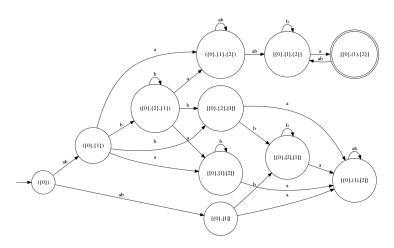
libefa: Implementation

Temporary, disconnected automaton for infinite part:



libefa: Implementation

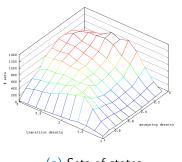
Complement Büchi automaton:



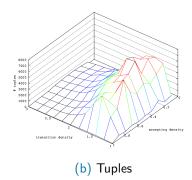
Test set

- ▶ is part of the paper "State of Büchi complementation" of Vardi e.a.
- can be downloaded from http://goal.im.ntu.edu.tw
- consists of 11'000 Büchi automata of size 15 and 11'000 Büchi automata of size 20
- Büchi automata have unreachable states
- ▶ the 11'000 Büchi automata consist of 11 transition density and 10 acceptance density classes
- each class consists of 100 random Büchi automata

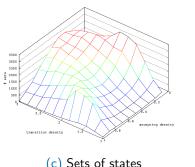
Incomplete Büchi automata (size 15):



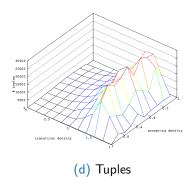
(a) Sets of states



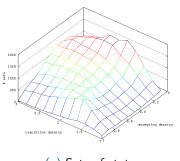
Incomplete Büchi automata (size 20):



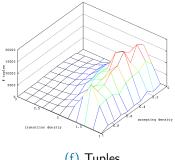
(c) Sets of states



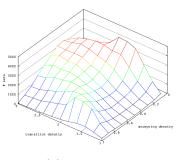
Complete Büchi automata (size 15):



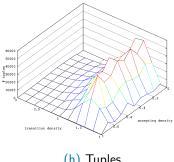
(e) Sets of states



Complete Büchi automata (size 20):

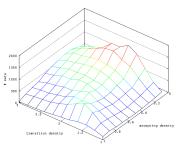


(g) Sets of states

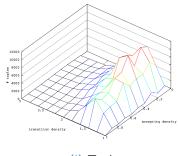


(h) Tuples

Complete Büchi automata with optimization (size 15):

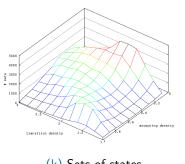


(i) Sets of states

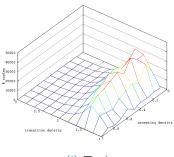


(j) Tuples

Complete Büchi automata with optimization (size 20):

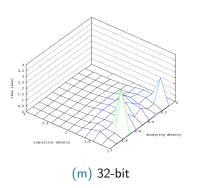


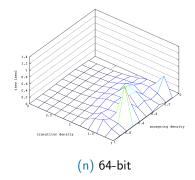
(k) Sets of states



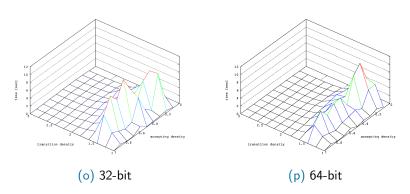
(I) Tuples

Incomplete Büchi automata (size 15):

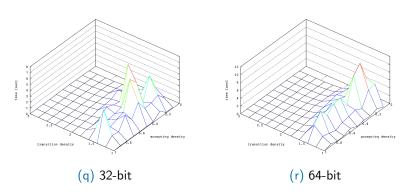




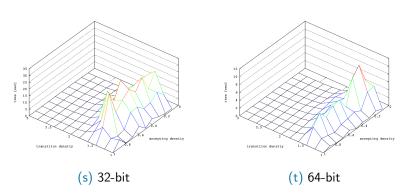
Incomplete Büchi automata (size 20):



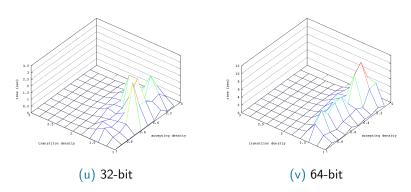
Complete Büchi automata (size 15):



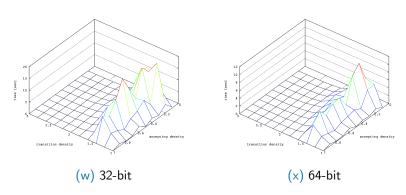
Complete Büchi automata (size 20):



Complete Büchi automata with optimization (size 15):



Complete Büchi automata with optimization (size 20):



Test set: Comparison

Test set with Büchi automata of size 20:

Construction	Eff. Samples	Avg. comp. size	Timeout	OOM
Safra-Piterman+PASE	6'534	62.88	50	70
Rank + PA	6'534	397.70	4'366	0
Slice+PADRM	6'534	465.95	933	0
Slice-U-A	10'990	7'516.66	10	0

Results taken from "State of Büchi Complementation". Timeout was set to 10 min.

Question:

How could the complexity of the algorithm be approximated?

Idea:

Use a series of Michel's "state explosion" Büchi automata, plot their initial size vs complement size and fit the measured values with one of the complexity functions.

Note:

The approximated complexity will *NOT* correspond to the real complexity of the algorithm.

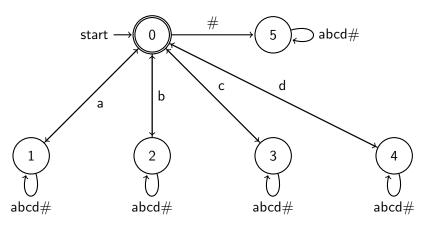
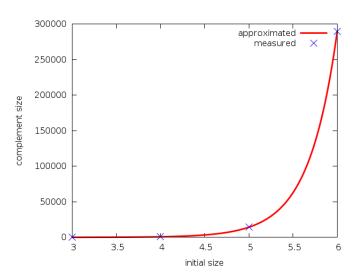


Figure: Michel 4



	Function	Parameters	asymptotic standard error ASE
(an)^r	$(ax)^x$	a = 1.36	0.01 %
	$a(bx)^{x}$	a = 1.10	1.5 %
		b = 1.33	0.25 %

$(0.96n)^n$	upper bound	Friedgut, Kupferman, Vardi ²
$(0.76n)^n$	lower bound	Schewe ³
$(1.36n)^n$		Ultes-Nitsche, Allred



²Büchi Complementation made tighter

³Büchi Complementation made tight

Future work

- fix bug for construction of temporary, disconnected automaton
- add algorithm to intersect automata
- improve code
- implement multithreaded version of algorithm
- add run functionality for automaton
- implement red-black-tree
- finish implementation of algorithm chain