

```
b = new ConcreteBuilder1()
d = new Director(b)
d.make()
Product1 p = b.getResult()
```

Client

«interface»
Builder

+ reset()
+ buildStepA()
+ buildStepB()
+ buildStepZ()

Director

- builder: Builder

+ Director(builder)
+ changeBuilder(builder)
+ make(type)

**Concrete
Builder1**

- result: Product1

+ reset()
+ buildStepA()
+ buildStepB()
+ buildStepZ()
+ getResult():
Product1

**Concrete
Builder2**

- result: Product2

+ reset()
+ buildStepA()
+ buildStepB()
+ buildStepZ()
+ getResult():
Product2

```
builder.reset()
if (type == "simple") {
    builder.buildStepA()
} else {
    builder.buildStepB()
    builder.buildStepZ()
}
```

```
result = new Product2()
```

```
result.setFeatureB()
```

```
return this.result
```

Product1

Product2