Residual Sum of Squares (RSS): RSS (w) =  $(y - Xw)^T(y - Xw)$ ,  $\widehat{w}_{LS} = (X^TX)^{-1}X^Ty$  (Least squares optimal solution)

Handling intercept: (1) Show that  $\frac{1}{n}\sum_i x_i = 0(*)$  (2) "Demean" linear regression model so \* holds

Interpreting the result: When other features are fixed, the estimated change in  $\hat{y}$  for one-unit change of x

Reason for minimizing RSS: if  $y_i = wx_i + \epsilon_i$  and  $e \sim N(0, \sigma^2)$  which means  $y \sim (x^T w, \sigma^2)$ , the MLE for w produces minimum RSS.

Feature map: in polynomial regression, transform each data point  $x_i$  to higher-dimensional feature vector  $h(x_i)$  $h_i(x)$ :  $j^{th}$  feature associated with input x ( $j^{th}$  basis function)

Supervised Learning: learning a function that maps inputs to outputs based on labelled examples For linear regression, the loss function is RSS.

Handling an intercept in linear regression: model is y = wx + b,  $\hat{b} = \frac{1}{n} \sum_{i=1}^{n} y_i$ , w still the same.

In the case of feature map, replace x with h

Training Error:  $e_{\text{train}} = \frac{1}{n} \sum_{i=1}^{n} loss(y_i, \hat{f}_w(x_i))$ , dependent on how loss function is defined. Training error is overly optimistic on training data (unless training set includes everything you might ever see).

Generalization error:  $\int_{x,y} (y - f_w(x))^2 P(x,y) dx dy$ 

As model complexity goes up, training error goes down; generalization error goes down, then goes up.

Testing Error: same as training error, but on a labelled testing data set.

## Three sources of error:

Data inherited noise:  $y = wx + \epsilon$ , irreducible.

Bias: Let  $f_{\overline{w}}(x) = E_{train}[f_{w_{train}}(x)]$ , then  $\operatorname{Bias}_{x_i} = f_{w_{true}}(x_i) - f_{\overline{w}}(x_i) \rightarrow$  is our model flexible enough to catch true w?

Variance: How much do specific fit varies from expected fit?  $\text{Var}_{x} = E_{train} \left[ (f_{w_{train}}(x_i) - f_{\overline{w}}(x_i))^2 \right]$ 

High complexity: high variance, low bias Low complexity: high bias, low variance

If  $y = wX + \epsilon$  and  $\epsilon \sim N(0, \sigma)$ , average prediction error<sub>i</sub> =  $\sigma^2 + Bias_i^2 + Variance_i$ 

Mean Squared Error (MSE) = 
$$E_{train} \left[ \left( f_{w_{true}}(x_t) - f_{\widehat{w}_{train}}(x_t) \right)^2 \right] = Bias^2 + Var$$

Regularization: imposes "simpler" solutions by a complexity penalty

Rigid Regression: L<sub>2</sub> penalized least-squares regression. Trade of model complexity with training error

$$\widehat{w}_{ridge} = argmin_w \left( \sum_{i=1}^n (y_i - x_i^T w)^2 \right) + \lambda ||w||_2^2, \text{ solves to } \widehat{w_{ridge}} = (X^T X + \lambda I)^{-1} X^T y$$

Shrinkage Property: assume  $X^TX = I$  (a special case),  $\widehat{w_{ridge}} = \frac{n}{n+\lambda} \widehat{w_{LS}}$ 

Assume 
$$X^TX = nI$$
 and  $y = Xw + \epsilon$ ,  $\epsilon \sim N(0, \sigma^2)$ , we have  $\widehat{w}_{rigid} = \frac{n}{n+\lambda}w + \frac{1}{n+\lambda}X^T\epsilon$ 

Assume 
$$X^TX = nI$$
 and  $y = Xw + \epsilon$ ,  $\epsilon \sim N(0, \sigma^2)$ , we have  $\widehat{w}_{\text{rigid}} = \frac{n}{n+\lambda}w + \frac{1}{n+\lambda}X^T\epsilon$ 

predicted everage error  $= \sigma^2 + \frac{\lambda^2}{(n+\lambda)^2}(w^Tx)^2 + \frac{d\sigma^2n}{(n+\lambda)^2}||x||_2^2$ 

$$\lim_{\lambda \to 0} \widehat{w}_{ridge} = \widehat{w}_{LS}, \lim_{\lambda \to \infty} \widehat{w}_{ridge} = 0.$$

Leave-One-Out (LOO) cross validation: D\j is the set of training data with data point j removed

$$\operatorname{error}_{LOO} = \frac{1}{n} \sum_{i=1}^{n} \left( y_i - f_{D/j}(x_i) \right)^{\frac{1}{n}}$$

error<sub>LOO</sub> is usually pessimistic because learning with less data points gives worse answer.

LOO is almost unbiased, so it can be used for model selection (i.e. picking the right  $\lambda$  in regularization).

k-fold cross validation: Divide data to k equal parts  $\mathbf{D}_1, D_2, D_3, \dots, D_k$ 

Estimation error on set 
$$D_i$$
:  $error_{D_i} = \frac{1}{|D_i|} \sum_{x_i, y_i \in D_i} (y_i - f_{D/D_i}(x_i))^2$ 

k-fold error: average over all sets  $\operatorname{error}_{k-\text{fold}} = \frac{1}{k} \sum_{i=1}^{k} \operatorname{error}_{D_i}$ 

Faster to compute and much more pessimistic than LOO (because model is trained with even less data points) Usually choose k = 10

Given a set of input data: (1) split to train and test set (2) use k-fold cross validation on training set to train predictor and choose magic parameters such as  $\lambda$  (3) Assessment: use test set to check the accuracy of the model

Greedy Model/Feature Selection: (1) Start from an empty set of features  $F_0 = \{\}$  (2) Run learning algorithm on current feature set to get weight for features in  $F_0$  (3) Choose the best next feature  $h_i$  which minimizes the training error when using  $\{F_0, h_i\}$  (4) Recuse from step (1)

Theorem for Penalized Least Squares: For any  $\lambda \geq 0$  for which  $\widehat{w}_r$  achieves the minimum, there exists a  $v \geq 0$  such that  $\widehat{w}_r = argmin_w \sum_{i=1}^n \left(y_i - x_i^T w\right)^2$  subject to  $r(w) \leq v$ 

LASSO Regression:  $\widehat{w}_{ridge} = argmin_w \left( \sum_{i=1}^n (y_i - x_i^T w)^2 \right) + \lambda \big| |w| \big|_1$ , keep  $\sum_{i=1}^n y_i = 0$  and  $\sum_{i=1}^n x_i = 0$  for not dealing with offset terms.

Optimizing LASSO objective one coordinate at a time: For j=1,2,...,n,  $\mathbf{r}_i^j=\sum_{k\neq j}x_{ij}w_k$  and  $\widehat{w}_j=argmin_{w_j}\sum_{i=1}^n\left(\mathbf{r}_i^j-x_{i,j}w_i\right)^2+\lambda|w_i|$ 

Subgradient:  $f(y) \ge f(x) + g^{T}(y - x)$ , w is a minimum if 0 is a subgradient at w

Coordinate Descent for LASSO (Shooting Algorithm): Pick a random coordinate j, compute  $a_j = \sum_{i=1}^n x_{ij}^2$ ,  $c_j = \sum_{i=1}^n x_{ij}^2$ 

$$2\sum_{i=1}^{n} (y_i - \sum_{k \neq j} x_{i,k} w_k) x_{i,j}$$

L<sub>1</sub> Regularization is one way to do variable selection (finding a sparse solution). LASSO is non-differentiable, but convex

Binary Classification:  $loss(f(x), y) = 1\{f(x) \neq y\}$ 

Sigmond for Binary Class:  $P(Y = 0|w, X) = \frac{1}{1 + \exp(w_0 + \sum_k w_- kx_k)}$ 

Linear Decision Rule:  $\log \left( \frac{P(Y=1|w,X)}{P(Y=0|w,X)} \right) = w_0 + \sum_k w_k X_k$ 

Conditional Likelihood: if  $y_i \in \{-1, 1\}$ ,  $P(Y = y | x, w) = \frac{1}{1 + \exp(-yw^Tx)}$ ,  $\widehat{w}_{MLE} = argmin_w \sum_{i=1}^n \log(1 + y^2)$ 

 $\exp(-y_i x_i^T w)) = J(w)$ , J(w) is a convex function, no closed-form solution

To prevent overfitting: add a regularization term (i.e.  $L_2$ )

Gradient Descent:  $\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha \nabla \mathbf{w}_t$ 

With Taylor Series Approximation:  $\mathbf{w}_{\mathsf{t+1}} = \mathbf{w}_t - \alpha \nabla f(\mathbf{w}_t)$ 

For 
$$f(w) = \frac{1}{2} ||X_w - y||_2^2$$
,  $\nabla f(w_t) = (X^T X)^{-1} X^T y$ ,  $(w_{t+1} - w_*) = (I - \alpha X^T X)(w^t - w_*) = (I - \alpha X^T X)^{t+1} (w_0 - w_*)$ 

Total Derivative:  $\sum_{i=1}^{n} \frac{\delta l_i(w)}{\delta w_j} + 2\lambda w_j$ 

Stochastic Gradient Descent: Use one data point to estimate the actual averaged gradient over all coordinates Each data point contributes to  $\frac{1}{2}$  of regularization.

Each data point contributes to  $\frac{1}{N}$  of regularization. Estimated Derivative:  $\frac{\delta l_i(w)}{\delta w_j} + \frac{2\lambda w_j}{N}$  for some random data point i

SGD has noisy convergence.