

OS: macOS Sierra (Version 10.12.6)
IDE: Sublime 3
Compiler: g++

Process steps:

1. Compile with g++ (g++ *.cpp -o main.out).
2. Execute main.out (./main.out).
3. Enter sequence of node, type 'Q' or 'q' to quit.
4. Choose function.
 - 4-1. Insert
 - 4-2. Delete
 - 4-3. Show
 - 4-4. Minelement
 - 4-5. Root val (print root value)
 - 4-6. Quit

Ex:

```
g++ *.cpp -o main.out
./main.out
```

BST created!

```
Enter node, Q to quit > 12
Enter node, Q to quit > 34
Enter node, Q to quit > 43
Enter node, Q to quit > 50
Enter node, Q to quit > 66
Enter node, Q to quit > 68
Enter node, Q to quit > q
```

1. Insert
2. Delete
3. Minelement
4. Show
5. Quit
6. Root val

Enter your choice: 4

===== Show Data =====

```
12
34
43
50
66
68
```

1. Insert
2. Delete
3. Minelement

- 4. Show
- 5. Quit
- 6. Root val

Enter your choice: 3

Enter threshold val: 91
50