文本识别-MORAN

<Excerpt in index | 首页摘要>

MORAN: A Multi-Object Rectified Attention Network for Scene Text Recognition

KeyWords Plus: Scene text recognition optical character recognition

• relevant blog: MORAN不规则文本纠正: 刷新多个OCR数据集最优算法

paper : MORANcoding : Github

<The rest of contents | 余下全文>

Introduction

MORAN是一种文本识别算法,可以针对不规则文本进行处理 MORAN文本识别算法由矫正子网络MORN和识别子网络ASRN组成,在MORN中设计了一种 新颖的**像素级弱监督学习机制用于不规则文本的形状纠正**,大大降低了不规则文本的识别难度。

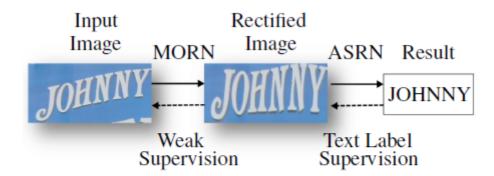


Figure 2. Overview of the MORAN. The MORAN contains a MORN and an ASRN. The image is rectified by the MORN and given to the ASRN. The dashed lines show the direction of gradient propagation, indicating that the two sub-networks are jointly trained.

The training of the **MORN** is guided by the **ASRN**, which requires only text labels. Without any geometric-level or pixel-level supervision, the MORN is trained in a weak supervision way.

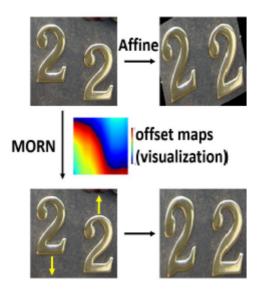
几个创新点和论文贡献:

- 1. propose the MORAN framework to recognize irregular scene text.
- 2. Trained in a weak supervision way, the subnetwork MORN is flexible. It is free of

geometric constraints and can rectify images with complicated distortion.

3、propose a **fractional pickup method** for the training of the attention-based decoder in the ASRN. To address noise perturbations, we expand the visual field of the MORAN, which further improves the sensitivity of the attentionbased decoder.

Multi-Object Rectification Network



Comparison of the **MORN** and affine transformation. The MORN is free of geometric constraints. The main direction of rectification predicted by the MORN for each character is indicated by a **yellow arrow**.

在黄色和蓝色之间的像素补偿是0,颜色的深浅程度代表着补偿的量级,矫正网络如下。



place a pooling layer before the convolutional layer to **avoid noise and reduce the amount of calculation.**

Table 1. Architecture of the MORN

| T | C C C C | | | |
|-------------|----------------------|----------------------|--|--|
| Type | Configurations | Size | | |
| Input | - | $1\times32\times100$ | | |
| MaxPooling | k2, s2 | $1\times16\times50$ | | |
| Convolution | maps:64, k3, s1, p1 | 64×16×50 | | |
| MaxPooling | k2, s2 | 64×8×25 | | |
| Convolution | maps:128, k3, s1, p1 | 128×8×25 | | |
| MaxPooling | k2, s2 | 128×4×12 | | |
| Convolution | maps:64, k3, s1, p1 | 64×4×12 | | |
| Convolution | maps:16, k3, s1, p1 | 16×4×12 | | |
| Convolution | maps:2, k3, s1, p1 | $2\times4\times12$ | | |
| MaxPooling | k2, s1 | 2×3×11 | | |
| Tanh | - | 2×3×11 | | |
| Resize | - | 2×32×100 | | |

Here k, s, p are kernel, stride and padding sizes, respectively. For example, k3 represents a 3×3 kernel size.

Similar to the offset maps, the grid contains two channels, which represent the xcoordinate and y-coordinate

如下图所示,通过补偿网络会产生一个offset maps,他有两个通道分别代表着x和y方向上的补偿信息,同时也会产生一个basic grid用于记录original positions of the pixels。最终的补偿网络计算如下:

$$offset_{(c,i,j)}^{'} = offset_{(c,i,j)} + basic_{(c,i,j)}, c = 1,2$$

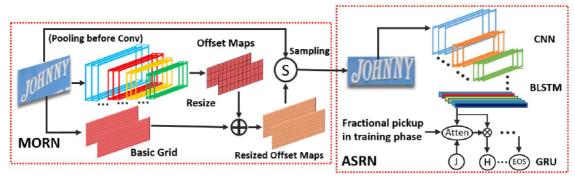


Figure 4. Overall structure of MORAN.

整体的MORAN如上图所示,左边为矫正网络,右边为识别网络

The advantages of the MORN are manifold:

- 1. The rectified images are more readable owing to the regular shape of the text and the reduced noise
- 2. The MORN is more flexible than the affine transformation. It is free of geometric constraints, which enables it to rectify images using complicated transformations.
- 3. The MORN is **more flexible than methods using a specific** number of regressing points

free of geometric constraints, which enables it to rectify images using complicated transformations.

4. The MORN does not **require extra labelling information** of character positions.

Attentionbased Sequence Recognition Network

ASRN网络框架如下图所示:

Table 2. Architecture of the ASRN

| Type | Configurations | Size | | |
|-------------|----------------------|-----------|--|--|
| Input | - | 1×32×100 | | |
| Convolution | maps:64, k3, s1, p1 | 64×32×100 | | |
| MaxPooling | k2, s2 | 64×16×50 | | |
| Convolution | maps:128, k3, s1, p1 | 128×16×50 | | |
| MaxPooling | k2, s2 | 128×8×25 | | |
| Convolution | maps:256, k3, s1, p1 | 256×8×25 | | |
| Convolution | maps:256, k3, s1, p1 | 256×8×25 | | |
| MaxPooling | k2, s2x1, p0x1 | 256×4×26 | | |
| Convolution | maps:512, k3, s1, p1 | 512×4×26 | | |
| Convolution | maps:512, k3, s1, p1 | 512×4×26 | | |
| MaxPooling | k2, s2x1, p0x1 | 512×2×27 | | |
| Convolution | maps:512, k2, s1 | 512×1×26 | | |
| BLSTM | hidden unit:256 | 256×1×26 | | |
| BLSTM | hidden unit:256 | 256×1×26 | | |
| GRU | hidden unit:256 | 256×1×26 | | |

Here, k, s, p are kernel, stride and padding sizes, respectively. For example, $s2 \times 1$ represents a 2×1 stride size. "BLSTM" stands for bidirectional-LSTM. "GRU" is in attention-based decoder.

先经过pooling和卷积层之后再接blstm,Each convolutional layer is followed by a batch normalization layer and a ReLU layer.

The largest number of steps that the decoder **generates is T**. The decoder stops processing when it predicts an end-of-sequence token "EOS" [47]. At time step t, **output yt is:**

$$y_t = Softmax(W_{out}s_t + b_{out})$$

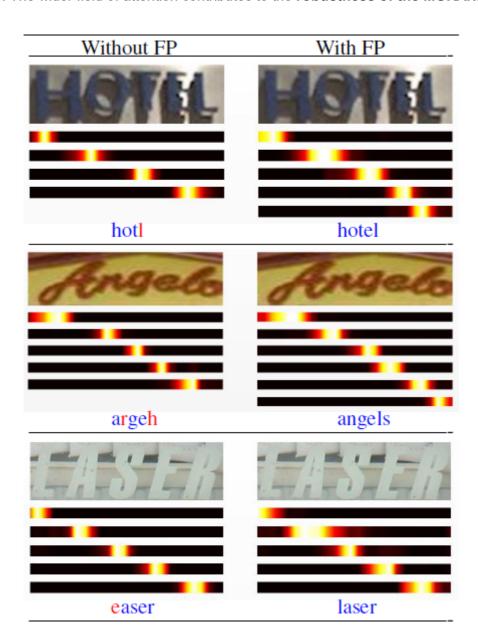
State s^t is computed as:

$$s_t = GRU(y_{prev}, g_t, s_{t-1})$$

Fractional Pickup

针对一些由于噪声干扰而产生的误测,如下图所示,该论文还提出了一种措施叫做fractional pickup

An attention-based decoder trained by fractional pickup method can **perceive adjacent characters**. The wider field of attention contributes to the **robustness of the MORAN**.



a pair of attention weights are selected and modified at every time step:

$$\begin{cases} \alpha'_{t,k} = \beta \alpha_{t,k} + (1-\beta)\alpha_{t,k+1} \\ \alpha'_{t,k+1} = (1-\beta)\alpha_{t,k} + \beta \alpha_{t,k+1} \end{cases}$$

主要有以下几个优点:

1. Variation of Distribution

因为参数是参考临近features,而且具有随机性,增强了参数 $\alpha^{t,k}$, $\alpha^{t,k+1}$ 的鲁棒性,这就造成了即使对于同一张图片,每一个step产生的贡献可能不相同,所以容易**避免过拟合和增强编码的鲁棒性。**

2. Shortcut of Forward Propagation

for step k+1 in the bidirectional-LSTM, a shortcut connecting to step k is created by fractional pickup. The shortcut retains some features of the previous step in the training phase, which is the interference to the forget gate in bidirectional-LSTM.

3, Broader Visual Field

Without fractional pickup, the error term of sequence feature vector $\emph{\emph{h}}^\emph{\emph{k}}$ is

$$\delta_{h_k} = \delta_{g_t} \alpha_{t,k}$$

结果只和一个固定的参数相关,但是加入了fractional pickup以后,等式就变成了:

$$\delta_{h_k} = \delta_{g_t}(\beta \alpha_{t,k} + (1 - \beta)\alpha_{t,k+1})$$

结果不仅与当前的feature相关,也与相邻的features相关,back-propagated gradients are able to **dynamically optimize** the decoder over a **broader range of neighbouring regions**.

Performance of the MORAN

Table 6. Comparison with STAR-Net.

| Method | IIIT5K | SVT | IC03 | IC13 | SVT-P |
|-----------------|--------|------|------|------|-------|
| Liu et al. [28] | 83.3 | 83.6 | 89.9 | 89.1 | 73.5 |
| Ours | 87.5 | 83.9 | 92.5 | 89.1 | 74.6 |

Table 8. Results on general benchmarks. "50" and "1k" are lexicon sizes. "Full" indicates the combined lexicon of all images

in the benchmarks. "None" means lexicon-free.

| Method | IIIT5K | | SVT | | IC03 | | | IC13 | |
|------------------------|--------|------|------|------|-------|-------------|------|-------|-------|
| Method | 50 | 1k | None | 50 | None | 50 | Full | None | None |
| Almazán et al [1] | 91.2 | 82.1 | - | 89.2 | - | - | - | - | - |
| Yao et al. [52] | 80.2 | 69.3 | - | 75.9 | - | 88.5 | 80.3 | - | - |
| RSerrano et al. [38] | 76.1 | 57.4 | - | 70.0 | - | - | - | - | - |
| Jaderberg et al. [23] | - | - | - | 86.1 | - | 96.2 | 91.5 | - | - |
| Su and Lu [44] | - | - | - | 83.0 | - | 92.0 | 82.0 | - | - |
| Gordo [12] | 93.3 | 86.6 | - | 91.8 | - | - | - | - | - |
| Jaderberg et al. [21] | 95.5 | 89.6 | - | 93.2 | 71.7 | 97.8 | 97.0 | 89.6 | 81.8 |
| Jaderberg et al. [22] | 97.1 | 92.7 | - | 95.4 | 80.7* | 98.7 | 98.6 | 93.1* | 90.8* |
| Shi, Bai, and Yao [41] | 97.8 | 95.0 | 81.2 | 97.5 | 82.7 | 98.7 | 98.0 | 91.9 | 89.6 |
| Shi et al. [42] | 96.2 | 93.8 | 81.9 | 95.5 | 81.9 | 98.3 | 96.2 | 90.1 | 88.6 |
| Lee and Osindero [27] | 96.8 | 94.4 | 78.4 | 96.3 | 80.7 | 97.9 | 97.0 | 88.7 | 90.0 |
| Liu et al. [28] | 97.7 | 94.5 | 83.3 | 95.5 | 83.6 | 96.9 | 95.3 | 89.9 | 89.1 |
| Yang et al. [51] | 97.8 | 96.1 | - | 95.2 | - | 97.7 | - | - | - |
| Yin et al. [54] | 98.7 | 96.1 | 78.2 | 95.1 | 72.5 | 97.6 | 96.5 | 81.1 | 81.4 |
| Cheng et al. [5] | 98.9 | 96.8 | 83.7 | 95.7 | 82.2 | 98.5 | 96.7 | 91.5 | 89.4 |
| Cheng et al. [6] | 99.6 | 98.1 | 87.0 | 96.0 | 82.8 | 98.5 | 97.1 | 91.5 | - |
| Ours | 97.9 | 96.2 | 91.2 | 96.6 | 88.3 | 98.7 | 97.8 | 95.0 | 92.4 |

Limitation of the MORAN

because of complicated background, the MORAN will fail when the **curve angle is too** large.

| Input Image | Rectified Images (| Ground Truth Prediction |
|-------------|--------------------|----------------------------|
| WEST | WEST | west |
| UNITED | UNITED | united united |
| RSENAL | ARSENAL | arsenal arsenal |
| COTBALL | FOOTBALL | football football |
| THE THE P | Z IIII KR | manchester messageid |
| IN SECTIONS | THE STONE | briogestone contracers |

Conclusion

The proposed framework involves two stages: **rectification and recognition.** First, a multiobject rectification network, which is free of geometric constraints and flexible enough to handle complicated deformations, was proposed to transform an image containing **irregular text into a more readable one.** The proposed MORAN is trained in **a weak-supervised way,** which requires **only images and the corresponding text labels.**

反馈与建议

• 微博: @柏林designer

• 邮箱: weijia_wu@yeah.net