# Algorithms

# December 29, 2018

# Contents

1	Lin	ked List	2
2		O Pointers Technique Container With Most Water (LeetCode 11)	<b>3</b>
3	Sliding Widow Technique		4
	3.1 3.2	Count distinct elements in every window of size k Sliding Window Maximum (Maximum of all subarrays of size	4
		k)	5
4	Hea	ар	6
	4.1	Python's heapq	8
	4.2		11
		4.2.1 Merge k Sorted Lists (LeetCode 23)	11
		4.2.2 Kth Largest Element in a Stream (LeetCode 703)	14
		4.2.3 Top K Frequent Elements (LeetCode 347)	15
5	Sorting 18		18
	5.1	Sort Characters By Frequency (LeetCode 451)	18
6	Dynamic Programming 20		20
	6.1	Decode Ways (LeetCode 91)	20
	6.2	Decode Ways II (LeetCode 639)	24
7	Maths 2		<b>25</b>
	7.1	Prime numbers	25
		7.1.1 Count Primes (LeetCode 204)	
		7.1.2 Ugly Number (LeetCode 263)	

## 1 Linked List

We can use array to initialize the linked list as the following code. While building up the linked list from the given array, we use the **two-pointer technique** to maintain the linking between two nodes.

```
#Definition for singly-linked list.
    class ListNode(object):
2
        def __init__(self, x):
3
             self.val = x
4
             self.next = None
5
6
    class List(object):
        def __init__(self, array):
             if (array):
10
                 self.head = ListNode(array[0])
11
                 prev=self.head
12
                 cur = None
13
                 for i in range(1,len(array)):
14
                      cur=ListNode(array[i])
15
                      prev.next=cur
16
                      prev=cur
17
             else:
18
                 self.head = None
19
20
        def __str__(self):
21
             if(not self.head):
22
                 return "[]"
23
             else:
                 s="["
25
                 cur=self.head
26
                 while(cur):
27
                      s=s+str(cur.val)+" "
28
                      cur=cur.next
29
```

## 2 Two Pointers Technique

## 2.1 Container With Most Water (LeetCode 11)

Given n non-negative integers  $a_1, a_2, ..., a_n$ , where each represents a point at coordinate  $(i, a_i)$ . n vertical lines are drawn such that the two endpoints of line i is at  $(i, a_i)$  and (i, 0). Find two lines, which together with x-axis forms a container, such that the container contains the most water.

Note: You may not slant the container and n is at least 2. Example:

Input: [1,8,6,2,5,4,8,3,7]
Output: 49

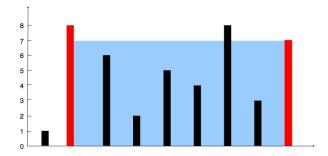


Figure 1: The above vertical lines are represented by array [1,8,6,2,5,4,8,3,7]. In this case, the max area of water (blue section) the container can contain is 49.

## 3 Sliding Widow Technique

## 3.1 Count distinct elements in every window of size k

Tag: Sliding Window Technique, Hashtable. See <sup>1</sup>.

```
Input: arr[] = {1, 2, 1, 3, 4, 2, 3}, k = 4
Output: [3, 4, 4, 3]
```

We use the sliding window to update a hashtable, which maintains the distinct elements. And the time complexity is O(n).

```
class Solution():
    ' ' '2018-12-21
    def distinct(self,nums,k):
        if(not nums or len(nums)<k):</pre>
            return []
        d=dict()
        res=[]
        #init the first window
        for j in range(0,k):
            if(nums[j] not in d):
                d[nums[j]]=1
            else:
                d[nums[j]]+=1
        res.append(len(d))
        #update the remaining windows
        for i in range(1,len(nums)-k+1):
            #remove the first in the window, and add the last
            #to the window.
            first=nums[i-1]
            last=nums[i+k-1]
            if(d[first]==1):
                d.pop(first)
            else:
                d[first]-=1
```

<sup>&</sup>lt;sup>1</sup>https://www.geeksforgeeks.org/count-distinct-elements-in-every-window-of-size-k/

```
if(last not in d):
                d[last]=1
            else:
                d[last] += 1
            res.append(len(d))
        return res
    def testAll(self):
        testcase1={"nums":[1, 2, 1, 3, 4, 2, 3], "k":4, "expected":[3,4,4,3]}
        testcase2={"nums":[1, 2, 1], "k":4, "expected":[]}
        testcase3={"nums":[1, 2, 1, 3, 4, 2, 3, 5], "k":4, "expected":[3,4,4,3,4]}
        testcases=[testcase1,testcase2,testcase3]
        for testcase in testcases:
            self.test(testcase["nums"],testcase["k"],testcase["expected"])
    def test(self,nums,k,expected):
        res=self.distinct(nums,k)
        print("Test on nums=\{0\}, k=\{1\}. And \{2\} is expected, and \{3\} is got."\
                .format(nums,k,expected,res))
a=Solution()
a.testAll()
     Sliding Window Maximum (Maximum of all subarrays
3.2
     of size k)
See ^2.
```

<sup>2</sup>https://www.geeksforgeeks.org/sliding-window-maximum-maximum-of-all-

subarrays-of-size-k/

```
Input :
    arr[] = {1, 2, 3, 1, 4, 5, 2, 3, 6}
    k = 3
    Output :
    3 3 4 5 5 5 6

Input :
    arr[] = {8, 5, 10, 7, 9, 4, 15, 12, 90, 13}
    k = 4
    Output :
    10 10 10 15 15 90 90
```

We use the priority queue to .

```
class Solution():
    """2018-12-21
    """
    def maxSlidingWindow(self,nums,k):
        pass
```

# 4 Heap

Heap can be viewed as a complete tree, but stored as the array. Suppose the current node's index is idx, then the left child's index is 2\*idx+1, and the right child 2\*idx+2, while the parent floor((idx-1)/2).

We take the binary max heap as an example. The basic external function is **insert** and **extractMax**, which is implemented by **siftup** and **siftdown**. The **siftup** function check the current node's value with its parent's value, then swap them if the current node's value is bigger than the parent's, and do the check-swap operation recursively to meet the guarantee of the binary max heap.

The python source code is as following.

```
8
        def insert(self,num):
9
             if(not self.array):
10
                 self.array.append(num)
             else:
                 self.array.append(num)
13
                 self.siftup(len(self.array)-1)
14
15
16
        def siftup(self,idx):
17
             if(idx==0):
                 return
19
            parentIdx=(idx - 1) // 2
20
             if(self.array[parentIdx]<self.array[idx]):</pre>
21
                 self.array[parentIdx], self.array[idx] = \
22
                          self.array[idx], self.array[parentIdx]
23
                 return self.siftup(parentIdx)
24
25
        def extractMax(self):
26
             #swap the head (max) and the last one in self.array,
             \rightarrow then pop out the max
             if(not self.array):
28
                 raise ValueError("pop out from an empty heap")
29
30
31

    self.array[0],self.array[-1]=self.array[-1],self.array[0]
             max=self.array.pop()
             self.siftdown(0)
33
             return max
34
35
36
        def siftdown(self,idx):
37
38
             move the current node down
             if(not self.array or len(self.array)==1):
                 return
42
             left=idx*2+1
43
             right=idx*2+2
44
            maxIdx=idx
45
```

```
if(left<len(self.array) and
46
                 self.array[maxIdx]<self.array[left]):</pre>
                 maxIdx=left
47
             if(right<len(self.array) and

→ self.array[maxIdx] < self.array[right]):</pre>
                 maxIdx=right
49
50
             self.array[idx], self.array[maxIdx] =
51

→ self.array[maxIdx], self.array[idx]
             #sift down the smaller number recursively
52
             if(idx!=maxIdx):
                 self.siftdown(maxIdx)
54
55
56
        def __str__(self):
57
             s=""
58
             for i in range(len(self.array)):
59
                 if(i!=len(self.array)-1):
                     s+=str(self.array[i])+" "
61
                 else:
62
                      s+=str(self.array[i])
63
             return s
64
65
66
    heap=MaxHeap()
67
    for i in range(1,10):
68
        heap.insert(i)
69
    print("After inserting 1,2,3,4,5,6,7,8,9, the array of the
70
       heap is {0}.".format(heap))
71
    maxInHeap=heap.extractMax()
72
    print("Pop out from the heap, we'll get the maximum number
73
    \rightarrow {0}, "
           "and the array of the heap becomes
74
           → {1}.".format(maxInHeap,heap))
```

## 4.1 Python's heapq

We can use the library **heapq** in python. Since the default **heapq** is the min heap, so we need a trick to reimplement **MaxHeap** by overriding the

comparison function.

```
import heapq
    ' ' '2018-12-24
    Use python's heapq to implement a binary max heap.
3
5
    class MaxHeapObj(object):
6
        def __init__(self, val):
7
            self.val = val
        def __lt__(self, other):
10
             return self.val > other.val
11
12
        def __eq__(self, other):
13
            return self.val == other.val
14
15
        def __str__(self):
16
            return str(self.val)
17
18
19
    class MaxHeap(object):
20
      def __init__(self):
21
          self.h = []
22
23
      def heappush(self,x):
24
          heapq.heappush(self.h,MaxHeapObj(x))
25
26
      def heappop(self):
27
          return heapq.heappop(self.h).val
28
29
      def __getitem__(self,i):
30
          return self.h[i].val
31
32
      def __str__(self):
33
          s=""
34
          for e in self.h:
35
               s=s+str(e)+" "
36
          return s
37
38
```

```
39
    heap=MaxHeap()
40
41
    for i in range(1,10):
42
        heap.heappush(i)
43
44
    print("After inserting 1,2,3,4,5,6,7,8,9, the array of the
45
    → heap is {0}.".format(heap))
46
    maxInHeap=heap.heappop()
47
    print("Pop out from the heap, we'll get the maximum number
48
    \rightarrow {0}, "
           "and the array of the heap becomes
49
           → {1}.".format(maxInHeap,heap))
```

Or we can implement **MaxHeap** by multiplying -1 to each item in an array directly when using **heapq**.

```
import heapq
1
    '''2018-12-24
2
    Use python's heapq to implement a binary max heap.
    Since heapy is the min heap, so we need to reimplement
    MaxHeap by multiplying -1 to the item in min heap, and
    multiply -1 as well when using heappop() function.
6
    111
7
8
    class MaxHeap(object):
9
      def __init__(self):
10
          self.h = []
11
12
      def heappush(self,x):
13
          heapq.heappush(self.h,-x)
14
15
      def heappop(self):
16
          return heapq.heappop(self.h)*(-1)
17
18
      def __getitem__(self, i):
19
          return -1*self.h[i]
20
21
      def __str__(self):
22
          s=""
23
```

```
for i in range(len(self.h)):
24
               s=s+str(self[i])+" "
25
          return s
26
27
28
    heap=MaxHeap()
29
30
    for i in range(1,10):
31
        heap.heappush(i)
32
33
    print("After inserting 1,2,3,4,5,6,7,8,9, the array of the
    → heap is {0}.".format(heap))
35
    maxInHeap=heap.heappop()
36
    print("Pop out from the heap, we'll get the maximum number
37
    \rightarrow {0}, "
          "and the array of the heap becomes
38
           → {1}.".format(maxInHeap,heap))
```

All the above three heap codes generate the following output.

```
After inserting 1,2,3,4,5,6,7,8,9, the array of the heap \rightarrow is 9 8 6 7 3 2 5 1 4 . Pop out from the heap, we let the maximum number 9, \rightarrow and the array of the heap becomes 8 7 6 4 3 2 5 1 .
```

## 4.2 The application of heap

#### 4.2.1 Merge k Sorted Lists (LeetCode 23)

Merge k sorted linked lists and return it as one sorted list. Analyze and describe its complexity<sup>3</sup>.

 $<sup>^3</sup>$ https://leetcode.com/problems/merge-k-sorted-lists/description/

```
Input:
[
    1->4->5,
    1->3->4,
    2->6
]
Output: 1->1->2->3->4->4->5->6
```

```
import heapq
1
2
    # Definition for singly-linked list.
    class ListNode(object):
        def __init__(self, x):
5
             self.val = x
6
             self.next = None
8
    class List(object):
9
        def __init__(self,array):
10
             if(array):
                 self.head = ListNode(array[0])
12
                 prev=self.head
13
                 cur = None
14
                 for i in range(1,len(array)):
15
                     cur=ListNode(array[i])
16
                     prev.next=cur
17
                     prev=cur
18
             else:
19
                 self.head = None
20
21
    class Solution(object):
22
        def mergeKLists(self, lists):
23
24
             :type lists: List[ListNode]
25
             :rtype: ListNode
26
             HHHH
            heap=[]
28
             #init heap, which contains the tuple of head.val and
29
             \rightarrow head of each list
            for list in lists:
30
```

```
if(list):
31
                     heapq.heappush(heap,(list.val,list))
32
33
             dummy=ListNode(0)
             tail_new_list=dummy
35
             #update
36
             while(heap):
37
                 _,head=heapq.heappop(heap)
38
                 if(head.next):
39
                     heapq.heappush(heap,(head.next.val,head.next))
40
                 tail_new_list.next=head
                 tail_new_list=tail_new_list.next
43
             return dummy.next
44
45
    def display(head):
46
        s=""
47
        cur=head
48
        while(cur):
49
            s+=str(cur.val)+" "
             cur=cur.next
51
        return s
52
53
54
    array1=[1,4,5]
55
    list1=List(array1)
56
    print(list1)
58
    array2=[1,3,4]
59
    list2=List(array2)
60
    print(list2)
61
62
    array3=[2,6]
63
    list3=List(array3)
64
    print(list3)
66
67
    solution=Solution()
68
    mergedList=solution.mergeKLists([list1.head,list2.head,list3.head])
69
    print(display(mergedList))
70
```

#### 4.2.2 Kth Largest Element in a Stream (LeetCode 703)

Design a class to find the kth largest element in a stream. Note that it is the kth largest element in the sorted order, not the kth distinct element.

Your KthLargest class will have a constructor which accepts an integer k and an integer array nums, which contains initial elements from the stream. For each call to the method KthLargest.add, return the element representing the kth largest element in the stream.

Example:

```
int k = 3;
int[] arr = [4,5,8,2];
KthLargest kthLargest = new KthLargest(3, arr);
kthLargest.add(3);  // returns 4
kthLargest.add(5);  // returns 5
kthLargest.add(10);  // returns 5
kthLargest.add(9);  // returns 8
kthLargest.add(4);  // returns 8
```

Note:

1. You may assume that nums' length  $\geq k-1$  and  $k \geq 1$ .

We use the min heap with the fixed size k to maintain the largest k elements in the stream. The minimum element in the min heap with size k will be the k-th largest element in a stream. The initialization of the heap is to heapify the given array. Since the time complexity of the operation of "heapify" is  $O(n)^4$ , so the initialization is very efficient. And the add operation in the following code is to pop out the minimum element in the array which costs  $O(\log k)$ . In general, the time complexity is  $O(n \log k)$ , where n is the size of the stream, and the space complexity is  $O(\log k)$ .

```
import heapq

class KthLargest(object):

2018-12-26

iii
def __init__(self, k, nums):
```

 $<sup>^4</sup> https://www.growingwith$ the web.com/data-structures/binary-heap/build-heap-proof/

```
8
             :type k: int
9
             :type nums: List[int]
10
             HHHH
             #self.array is the min heap
12
             self.heap=nums
13
             heapq.heapify(self.heap)
14
             self.k=k
15
             while(len(self.heap)>k):
16
                 heapq.heappop(self.heap)
17
19
        def add(self, val):
20
21
             :type val: int
22
             :rtype: int
23
24
             if(len(self.heap) < self.k):</pre>
25
                 heapq.heappush(self.heap,val)
26
             else:
                 if(val>self.heap[0]):
28
                      #update min heap
29
                      heapq.heappop(self.heap)
30
                      heapq.heappush(self.heap,val)
31
             return self.heap[0]
32
33
    # Your KthLargest object will be instantiated and called as

    such:

    \# obj = KthLargest(k, nums)
35
    \# param_1 = obj.add(val)
36
```

#### 4.2.3 Top K Frequent Elements (LeetCode 347)

Given a non-empty array of integers, return the k most frequent elements. Example 1:

```
Input: nums = [1,1,1,2,2,3], k = 2
Output: [1,2]
```

Example 2:

```
Input: nums = [1], k = 1
Output: [1]
```

Note:

- 1. You may assume k is always valid,  $1 \le k \le$  number of unique elements.
- 2. Your algorithm's time complexity must be better than  $O(n \log n)$ , where n is the array's size.

There are two solutions for this problem: **min heap** and **max heap**. As the first solution, we use the **min heap** with the fixed size k to maintain the top k frequent elements, which is inspired by the problem **Kth** Largest Element in an Array. Taking the counting frequent, heapifying the frequent-num array, and popping out the results into consideration, the time complexity is  $O(n) + O(k + (n - k) \log k) + O(k \log k)$ . So if  $n \gg k$ , the overall time complexity is  $O(n \log n)$ .

```
import heapq
1
    import collections
2
3
    class Solution(object):
4
5
        2018-12-27
6
        min heap method
         111
        def topKFrequent(self, nums, k):
9
10
             :type nums: List[int]
11
             :type k: int
12
             :rtype: List[int]
13
             11 11 11
14
             #firstly, count the frequent.
15
             #The time complexity is O(n).
16
             numfreq=collections.defaultdict(int)
17
             for num in nums:
18
                 numfreq[num]+=1
19
20
             #secondly, use the min heap with
21
             #the fixed size k to get the top k frequent
22
```

```
#numbers. The time complexity is O(n * log k)
23
             heap=[]
24
             for num in numfreq:
25
                 freq=numfreq[num]
                 if(len(heap)<k):
                      heapq.heappush(heap,(freq,num))
28
                 else:
29
                      if(freq>heap[0][0]):
30
                          heapq.heappop(heap)
31
                          heapq.heappush(heap,(freq,num))
32
33
             #thirdly, output the result from the min heap.
34
             #The time complexity is O(k * log k).
35
             res=[]
36
             while(heap):
37
                 num=heapq.heappop(heap)[1]
38
                 res.append(num)
39
             res.reverse()
40
             return res
41
```

As the second solution, we use the **max heap** to heapify the frequentnum tuples to a heap with the size n. Then we pop out the first k elements in the max heap, which will be the result. Similar as the analysis on the min heap method, taking the counting frequent, heapifying the frequent-num array, and popping out the results into consideration, the time complexity is  $O(n) + O(n) + O(k \log n)$ . So if  $n \gg k$ , the overall time complexity is  $O(n + k \log n)$  ( $\approx O(n)$ ), but if  $n \approx k$ , the overall time complexity is  $O(n \log n)$ .

```
import heapq
1
    import collections
2
3
    class Solution(object):
5
        2018-12-27
6
        max heap method
7
         111
9
        def topKFrequent(self, nums, k):
10
             :type nums: List[int]
11
```

```
:type k: int
12
             :rtype: List[int]
13
14
             #firstly, count the frequent.
             #The time complexity is O(n).
16
            numfreq=collections.defaultdict(int)
17
            for num in nums:
18
                 numfreq[num]+=1
19
20
             #secondly, use the max heap with
21
             #the size n to heapify the frequent-number tuples
22
             #The time complexity is O(n)
23
            heap=[(-1*freq,num) for num,freq in numfreq.items()]
24
            heapq.heapify(heap)
25
26
             #thirdly, pop out the top k frequent elements.
27
             #The time complexity is O(k*log n)
28
            res=[]
29
            while(len(res)<k):</pre>
                 num=heapq.heappop(heap)[1]
                 res.append(num)
32
            return res
33
```

## 5 Sorting

## 5.1 Sort Characters By Frequency (LeetCode 451)

Given a string, sort it in decreasing order based on the frequency of characters.

Example 1:

## Example 2:

## Example 3:

This problem is not difficult. But we still should pay attention to the potential TLE problem may caused by the combination of string in python. We cannot use "s=s+c" which time complexity is  $O(n^2)$  and space complexity is also  $O(n^2)$  since it needs deep copy for every adding operation.

```
import collections
1
2
    class Solution(object):
3
        2018-12-28
5
6
        def frequencySort(self, s):
7
8
             :type s: str
9
             :rtype: str
10
             HHHH
11
             # count
             charFreq = collections.defaultdict(int)
13
             for c in s:
14
                 charFreq[c] += 1
15
16
17
             tuples = [(freq, c) for c, freq in charFreq.items()]
18
             tuples.sort(reverse=True)
20
             res = []
21
             for freq, c in tuples:
22
                 res+=[c]*freq
23
24
             return "".join(res)
25
```

# 6 Dynamic Programming

## 6.1 Decode Ways (LeetCode 91)

A message containing letters from A-Z is being encoded to numbers using the following mapping:

```
'A' -> 1
'B' -> 2
...
'Z' -> 26
```

Given a non-empty string containing only digits, determine the total number of ways to decode it.

### Example 1:

```
Input: "12"
Output: 2
Explanation: It could be decoded as "AB" (1 2) or "L"
\hookrightarrow (12).
```

## Example 2:

Firstly we use the Backtracking to search all the possible decoding ways, but failed to solve the problem with the **Time Limited Error**. The backtracking method is to decode the sequence like "1226..." in two ways: "1/226..." and "12/26...". Suppose the length of the input is n, the backtracking method's time complexity is  $O(2^n)$  in worst case. A sequence of all one "1...1" or all two "2...2" are the worst cases.

```
class Solution(object):
1
         111
2
        2018-12-29
3
        Backtracking method, but TLE, the time complexity is
4
     \rightarrow O(2^n) for
         the worst case.
5
         111
6
7
        def dfs(self,s,solution,res):
             if(len(s)==0):
8
                  if(0<int(solution[-1])<=26):
9
                      res[0] += 1
10
```

```
elif(len(s)==1):
11
                  if(s[0]!="0"):
12
                      self.dfs("",solution+[s[0]],res)
13
14
             else:
                  if(s[0]!="0"):
15
                      self.dfs(s[1:],solution+[s[0]],res)
16
                      if(1 \le int(s[0:2]) \le 26):
17
                           self.dfs(s[2:],solution+[s[0:2]],res)
18
19
20
         def numDecodings(self, s):
21
22
             :type s: str
23
             :rtype: int
24
             HHHH
25
             res=[0] #the number of decoding ways
26
             solution=[]
27
             self.dfs(s,solution,res)
28
             return res[0]
29
```

Still consider the worst case " $1 \cdots 1$ ", which length is n. Suppose we have got the number of decoding ways for the subproblem " $1 \cdots 1(n-1 \text{ ones})$ " as F(n-1) and the subproblem " $1 \cdots 1(n-2 \text{ ones})$ " as F(n-2). Then the recursive formula is F(n) = F(n-1) + F(n-2) for the worst case.

For the general cases  $c_1c_2c_3\cdots c_{n-2}c_{n-1}c_n$ , we should pay attention for the impossible decoding ways. Denote the number of decoding ways for the subproblem  $c_1\cdots c_{n-2}$  and the subproblem  $c_1\cdots c_{n-1}$ . We discuss the recursive formula in different conditions as follows.

- 1.  $c_{n-1} = 0$  and  $c_n = 0$ . The decoding way  $c_1c_2c_3\cdots c_{n-2}0|0$  is not available, so F(n) = 0.
- 2.  $c_{n-1} = 0$  and  $c_n \neq 0$ . The decoding way  $c_1c_2c_3\cdots c_{n-2}|0c_n$  not available, but  $c_1c_2c_3\cdots c_{n-2}0|c_n$  is available, so F(n) = F(n-1).
- 3.  $c_{n-1} = 1$  or 2, and  $c_n = 0$ . The decoding way is  $c_1c_2c_3 \cdots c_{n-2}|c_{n-1}0$ , so F(n) = F(n-2).
- 4.  $c_{n-1} >= 2$ , and  $c_n = 0$ . The decoding way is not available, so F(n) = 0.
- 5.  $c_{n-1} \neq 0$  and  $c_n \neq 0$ , and  $\operatorname{int}(c_{n-1}c_n) \leq 26$ . Both two decoding ways are available, so F(n) = F(n-1) + F(n-2).

6.  $c_{n-1} \neq 0$  and  $c_n \neq 0$ , and  $\operatorname{int}(c_{n-1}c_n) > 26$ . Only the decoding way  $c_1c_2c_3\cdots c_{n-2}c_{n-1}|c_n$  can be applied, so F(n) = F(n-1).

```
class Solution(object):
1
2
        2018-12-29
3
         tabulation dynamic programming
4
        def numDecodings(self, s):
             HHHH
             :type s: str
             :rtype: int
9
10
             F=[None]*(len(s)+1)
11
             F[0]=1
12
             if(int(s[0])==0):
13
                 F[1]=0
15
             else:
                 F[1]=1
16
17
             for i in range(1,len(s)):
18
                 currentDigit=int(s[i])
19
                 previousDigit=int(s[i-1])
20
                 if(previousDigit==0):
21
                      if(currentDigit==0):
22
                          #...00
23
                          F[i+1]=0
24
                      else:
25
                          #...0/2
26
                          F[i+1]=F[i]
27
                 else:
                      if(currentDigit==0):
29
                          if (previousDigit==1 or previousDigit==2):
30
                               #.../20
31
                              F[i+1]=F[i-1]
32
                          else:
33
                               #.../30
34
                              F[i+1]=0
35
                      else:
36
                          tailTwoDigits=int(s[i-1:i+1])
37
```

```
if(tailTwoDigits<=26):
    #.../12 or ...1/2
    F[i+1]=F[i-1]+F[i]
else:
    #...3/2
    F[i+1]=F[i]
return F[len(s)]</pre>
```

## 6.2 Decode Ways II (LeetCode 639)

A message containing letters from A-Z is being encoded to numbers using the following mapping way:

```
'A' -> 1
'B' -> 2
...
'Z' -> 26
```

Beyond that, now the encoded string can also contain the character '\*', which can be treated as one of the numbers from 1 to 9.

Given the encoded message containing digits and the character '\*', return the total number of ways to decode it.

Also, since the answer may be very large, you should return the output mod 109 + 7.

Example 1:

```
Input: "*"
Output: 9
Explanation: The encoded message can be decoded to

→ the string: "A", "B", "C", "D", "E", "F", "G",

→ "H", "I".
```

Example 2:

```
Input: "1*"
Output: 9 + 9 = 18
```

Note:

1. The length of the input string will fit in range  $[1, 10^5]$ .

2. The input string will only contain the character '\*' and digits '0' - '9'.

We start the analysis from the worst case "\*\*...\*\*(n times)". TODO

- 1.  $c_{n-1} = 0$  and  $c_n = 0$ . The decoding way  $c_1c_2c_3\cdots c_{n-2}0|0$  is not available, so F(n) = 0.
- 2.  $c_{n-1} = 0$  and  $c_n \neq 0$ . The decoding way  $c_1c_2c_3 \cdots c_{n-2}|0c_n$  not available, but  $c_1c_2c_3 \cdots c_{n-2}0|c_n$  is available, so F(n) = F(n-1).
- 3.  $c_{n-1} = 1$  or 2, and  $c_n = 0$ . The decoding way is  $c_1c_2c_3\cdots c_{n-2}|c_{n-1}0$ , so F(n) = F(n-2).
- 4.  $c_{n-1} >= 2$ , and  $c_n = 0$ . The decoding way is not available, so F(n) = 0.
- 5.  $c_{n-1} \neq 0$  and  $c_n \neq 0$ , and  $\operatorname{int}(c_{n-1}c_n) \leq 26$ . Both two decoding ways are available, so F(n) = F(n-1) + F(n-2).
- 6.  $c_{n-1} \neq 0$  and  $c_n \neq 0$ , and  $\operatorname{int}(c_{n-1}c_n) > 26$ . Only the decoding way  $c_1c_2c_3\cdots c_{n-2}c_{n-1}|c_n$  can be applied, so F(n) = F(n-1).

## 7 Maths

## 7.1 Prime numbers

### 7.1.1 Count Primes (LeetCode 204)

Count the number of prime numbers **less than** a non-negative number, n. Example:

Tag: Primes.

We use the **Sieve of Eratosthenes** to label each number within the array of  $[1, \dots, n]$  is a prime or not.

```
1 | import math
```

```
class Solution(object):
3
         '''2018-12-15
4
        This is an O(n \log n) solution.
5
        def countPrimes(self, n):
8
             :type n: int
9
             :rtype: int
10
11
             if(n<=1):
12
                 return 0
             #primeFlags[i]=True means the number i is a prime
14
             \rightarrow number.
             primeFlags=[True]*(n+1)
15
             primeFlags[0]=False
16
             primeFlags[1]=False
17
18
             for p in range(2,int(math.sqrt(n))+1):
19
                 if(primeFlags[p] == True):
20
                      for multiplier in range(p,n//p+1):
^{21}
                          primeFlags[p*multiplier]=False
22
             return sum(primeFlags[:-1])
23
24
        def test(self):
25
             print("n={0}, output={1},
26

→ expected={2}".format(5,self.countPrimes(5),2))
             print("n={0}, output={1},
27

→ expected={2}".format(10,self.countPrimes(10),4))
28
    a=Solution()
29
    a.test()
30
```

The line 18 to line 19 in the code can be optimized as the following code without the time consumption on the loop.

By eliminating the inner loop, the time consumption is reduced from 860ms to 304ms.

## 7.1.2 Ugly Number (LeetCode 263)

Write a program to check whether a given number is an ugly number.

Ugly numbers are positive numbers whose prime factors only include 2, 3, 5.

### Example 1:

```
Input: 6
Output: true
Explanation: 6 = 2 * 3
```

#### Example 2:

```
Input: 8
Output: true
Explanation: 8 = 2 * 2 * 2
```

#### Example 3:

```
Input: 14
Output: false
Explanation: 14 is not ugly since it includes another

→ prime factor 7.
```

#### Note:

- 1. 1 is typically treated as an ugly number.
- 2. Input is within the 32-bit signed integer range:  $[-2^{31}, 2^{31} 1]$ .

We use the while loop to do the check and the decomposition for a given number. Since the given number is within the range  $[-2^{31}, 2^{31} - 1]$ , so we can do the check and the decomposition by recursion without worrying about the stack overflow (exceeding the maximum recursion depth).

```
:rtype: bool
7
8
             if (num<1):</pre>
9
                  return False
10
11
             if (num == 1):
                  return True
13
14
             while (num > 1):
15
                  ugly = False
16
                  for p in [2, 3, 5]:
17
                      if (num \% p == 0):
18
                           num = num / p
19
                           ugly = True
20
                           break
21
                  if (ugly == False):
22
                      return False
23
             return True
24
25
    a=Solution()
27
    print(a.isUgly(2147483648))
28
       The recursion version is as following.
    class Solution(object):
1
         '''2018-12-25
2
         I I I
         def isUgly(self, num):
5
              :type num: int
              :rtype: bool
7
              nnn
8
             def helper(num):
9
                  if(num<=0):
10
                      return False
11
                  if(num==1):
13
                      return True
14
                  if (num\%2 == 0):
15
                      return helper(num//2)
16
```

```
if (num%3==0):
    return helper(num//3)
if (num%5==0):
    return helper(num//5)
    return False
    return helper(num)
```

#### 7.1.3 Ugly Number II (LeetCode 264)

Write a program to find the n-th ugly number. Ugly numbers are positive numbers whose prime factors only include 2, 3, 5. Example:

Note:

- 1. 1 is typically treated as an ugly number.
- 2. n does not exceed 1690.

Tag: Maths, Primes, Tricky.

This problem's solution is very very tricky. Although the tag on this problem includes dynamic programming. But I don't think it's a good example of the dynamic programming technique, because it can not get a clear **recursive formula**. Instead, I would rather call it a tricky solution only using a tabulation.

Suppose the resulted ugly number list is F. Since F includes the numbers whose factors only include 2, 3, and 5. So we build up three lists  $l_2 = 2 * F$ ,  $l_3 = 3 * F$ , and  $l_5 = 5 * F$ . Therefore the ugly list F has the property that  $F = [1] + merge(l_2, l_3, l_5)$ . Based on this property, what we should do is merging  $l_2$ ,  $l_3$ , and  $l_5$ . The **tricky part** is that F should be merged from  $l_2$ ,  $l_3$ , and  $l_5$ , while these three lists are also need to be built from F. We handle it by updating them simultaneously as the following code.

```
111
4
        def nthUglyNumber(self, n):
5
6
             :type n: int
             :rtype: int
9
             F=[0]*(n+1)\#F is the list of ugly numbers
10
             F[0] = 0
11
             F[1]=1
12
             12=[1*2] #12 is the list of 2*F
13
             13=[1*3] #13 is the list of 3*F
             15=[1*5] #15 is the list of 5*F
15
16
             cur2=0
17
             cur3=0
18
             cur5=0
19
             for i in range(2,n+1):
20
                 #update F, since F is the merge of 12, 13, and 15
                  \rightarrow except for 0, and 1.
                 #So we apply the merging method to update F.
                 #And 12, 13, and 15 is based on F, so the update
23
                  \rightarrow is simutaneously,
                 #very tricky.
24
                 F[i]=min(12[cur2],13[cur3],15[cur5])
25
26
                 #update 12, 13, and 15
27
                 12.append(F[i] * 2)
28
                 13.append(F[i] * 3)
29
                 15.append(F[i] * 5)
30
31
                 #update the pointers to 12, 13, and 15
32
                 if(F[i]==12[cur2]):
33
                      cur2+=1
34
                 if(F[i]==13[cur3]):
35
                      cur3+=1
36
                 if(F[i]==15[cur5]):
37
                      cur5+=1
38
             return F[n]
39
```

If we want to save the space of  $l_2$ ,  $l_3$ , and  $l_5$ , then we'll do not claim

space for them but use the space of F only by maintaining the pointers in these three lists. The code is as following.

```
class Solution(object):
1
2
        2018-12-25
3
         111
4
        def nthUglyNumber(self, n):
5
6
             :type n: int
             :rtype: int
8
             n n n
9
             F=[0]*n
10
            F[0]=1
11
            n2=2 #the value of current node in 12
12
            n3=3 #the value of current node in 13
13
            n5=5 #the value of current node in 15
14
15
             cur2=0 #the pointer to the current node in 12
16
             cur3=0 #the pointer to the current node in 13
17
             cur5=0 #the pointer to the current node in 15
18
             for i in range(1,n):
19
                 #update F
20
                 F[i]=min(n2,n3,n5)
^{21}
22
23
                 #update the pointers to 12, 13, and 15
                 if(F[i]==n2):
24
                     cur2+=1
25
                     n2=F[cur2]*2
26
                 if(F[i]==n3):
27
                     cur3+=1
28
                     n3=F[cur3]*3
29
                 if(F[i]==n5):
30
                     cur5+=1
31
                     n5=F[cur5]*5
32
             return F[-1]
33
```

#### 7.1.4 Super Ugly Number (LeetCode 313)

Write a program to find the nth super ugly number.

Super ugly numbers are positive numbers whose all prime factors are in the given prime list primes of size k.

Example:

Note:

- 1. 1 is a super ugly number for any given primes.
- 2. The given numbers in primes are in ascending order.
- 3.  $0 < k \le 100, 0 < n \le 10^6, 0 < \text{primes[i]} < 1000.$
- 4. The nth super ugly number is guaranteed to fit in a 32-bit signed integer.

Our solution is treat this problem as the extension of the problem **Ugly Number II**. This method's time complexity is O(nk), where k is the length of the array primes. But this method is not optimized, which should be speeded up to O(nlogk). Think about the problem **Merging k Sorted Lists**, which is optimized by using the data structure heap.

```
class Solution(object):
1
         111
2
         2018-12-25
3
4
        def nthSuperUglyNumber(self, n, primes):
5
6
             :type n: int
7
             :type primes: List[int]
8
             :rtype: int
             HHHH
10
             F = [1] *n
11
             pointers=[0]*len(primes)
12
             for i in range(1,n):
13
                  #merge the lists
14
```

```
F[i]=min([primes[j]*F[pointers[j]] for j in

→ range(len(primes))])

#update pointers

for j in range(len(primes)):

if(F[i]==primes[j]*F[pointers[j]]):

pointers[j]+=1

return F[-1]
```

## 7.2 Permutation

## 7.2.1 Next Permutation (LeetCode 31)

Implement next permutation, which rearranges numbers into the lexicographically next greater permutation of numbers.

If such arrangement is not possible, it must rearrange it as the lowest possible order (ie, sorted in ascending order).

The replacement must be in-place and use only constant extra memory. Here are some examples. Inputs are in the left-hand column and its corresponding outputs are in the right-hand column.

```
1,2,3 -> 1,3,2
3,2,1 -> 1,2,3
1,1,5 -> 1,5,1
```