Exponential Random Graph Models for Network Data

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Outline

- Statistical Models for Networks
 - What's a network?
 - What's an ERGM?
- Difficulties of fitting the ERGM
 - Why MLE is difficult
 - Change Statistics and Maximum Pseudolikelihood
- Favored Approach: Approximate MLE via MCMC
 - Law of Large Numbers to the Rescue
 - Obtaining samples via MCMC
 - A Numerical Example







Definition

- Edges can have directions and/or values...
 - ... but for now, we'll assume undirected, binary (either on or off) edges.
- Notation: A symmetric matrix x of 0's and 1's.







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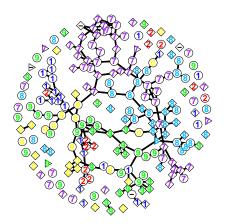
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Example Network: High School Friendship Data

School 10: 205 Students



- An edge indicates a mutual friendship.
- Colored labels give grade level, 7 through 12.
- Circles = female, squares = male, triangles = unknown.





Why study networks?

Many applications, including

- Epidemiology: Dynamics of disease spread
- Business: Viral marketing, word of mouth
- Telecommunications: WWW connectivity, phone calls
- Counterterrorism: Robustifying/attacking networks
- Political Science: Coalition formation dynamics
- ...

(It's a little embarrassing even to make such a list, because so many important items are missing.)





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What is an ERGM?

Exponential Random Graph Model (ERGM)

$$P_{\theta}(X=x) \propto \exp\{\theta^t s(x)\}$$

or

$$P_{\theta}(X = x) = \frac{\exp\{\theta^t s(x)\}}{c(\theta)},$$

where

- X is a random network on n nodes (a matrix of 0's and 1's)
- \bullet θ is a vector of parameters
- s(x) is a known vector of graph statistics on x





Whence the name ERGM?

Exponential Family

Whenever the density of a random variable may be written

$$f(x) \propto \exp\{\theta^t s(x)\},$$

the family of all such random variables (for all possible θ) is called an exponential family.

- Since the random graphs in our model form an exponential family, we call the model an exponential random graph model.
- "ERGM" is easier to pronounce than "EFRGM"!





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Maximum Likelihood Estimation

The model:

$$P_{ heta}(X=x) = rac{\exp\{ heta^t s(x)\}}{c(heta)}, ext{ where } s(x^{ ext{obs}}) = 0$$

• It follows that $c(\theta)$ is a normalizing "constant":

$$c(\theta) = \sum_{\substack{\text{all possible} \\ \text{graphs } y}} \exp\{\theta^t s(y)\}.$$

• Replacing s(x) by $s(x) - s(x^{\text{obs}})$ leaves $P_{\theta}(X = x)$ unchanged; thus, we "recenter" s(x) so that $s(x^{\text{obs}}) = 0$





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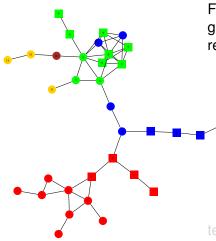
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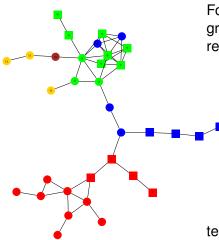
For this undirected, 34-node graph, computing $c(\theta)$ directly requires summation of

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- $x_{ij} = 0$ or 1, depending on whether there is an edge
- x_{ij}^c denotes the status of all pairs in x other than (i, j)
- x_{ij}^+ denotes the same network as x but with $x_{ij} = 1$
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Conditional on $X_{ij}^c = x_{ij}^c$, X has only two possible states, depending on whether $X_{ii} = 0$ or $X_{ii} = 1$.





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Let's calculate the ratio of the two respective probabilities:





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$$\frac{P(X_{ij} = 1 | X_{ij}^c = x_{ij}^c)}{P(X_{ij} = 0 | X_{ij}^c = x_{ij}^c)} = \frac{\exp\{\theta^t s(x_{ij}^+)\}}{\exp\{\theta^t s(x_{ij}^-)\}}$$





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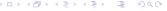
• $\Delta(s(x))_{ij}$ denotes the vector of change statistics,

$$\Delta(s(x))_{ij} = s(x_{ij}^+) - s(x_{ij}^-).$$

So $\Delta(s(x))_{ij}$ is the conditional log-odds of edge (i,j).

$$\log \frac{P(X_{ij} = 1 | X_{ij}^c = X_{ij}^c)}{P(X_{ij} = 0 | X_{ii}^c = X_{ii}^c)} = \theta^t \Delta(s(x))_{ij}$$





- What if we approximate the marginal $P(X_{ij} = 1)$ by the conditional $P(X_{ij} = 1 | X_{ii}^c = x_{ij}^c)$?
- Then the X_{ij} are independent with

$$\log \frac{P(X_{ij}=1)}{P(X_{ij}=0)} = \theta^t \Delta(s(x^{\text{obs}}))_{ij},$$

- Result: The maximum pseudolikelihood estimate.
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MLE Revisited

- Remember, $c(\theta)$ is *really* hard to compute.
- However, suppose we fix θ_0 . A bit of algebra shows that

$$\mathbb{E}_{\theta_0}\left[\exp\left\{(\theta-\theta_0)^t s(X)\right\}\right] = \frac{c(\theta)}{c(\theta_0)}.$$

• Thus, $c(\theta)/c(\theta_0)$ is the expectation of a function of a random network, where the random behavior is governed by the known constant θ_0 .





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Law of Large Numbers to the Rescue!

The LOLN suggests that we approximate an unknown population mean by a sample mean.

Thus,

$$c(\theta)/c(\theta_0) = \operatorname{E}_{\theta_0} \left(\exp\left\{ (\theta - \theta_0)^t s(X) \right\} \right) \ pprox \ \frac{1}{M} \sum_{i=1}^M \exp\left\{ (\theta - \theta_0)^t s(X^{(i)}) \right\},$$

where $X^{(1)}, X^{(2)}, \dots, X^{(M)}$ is a random sample of networks from the distribution defined by the ERGM with parameter θ_0 .





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Using the LOLN approximation, we find

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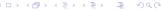
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Obtaining samples via MCMC

MCMC Idea:

Simulate a discrete-time Markov chain whose stationary distribution is the distribution we want to sample from.

We'll discuss two common ways to run such a Markov chain:

- Gibbs sampling
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Gibbs sampling

- First, select a pair of nodes at random, say (i, j).
- Decide whether to set $X_{ij} = 0$ or $X_{ij} = 1$ at the next time step according to the conditional distribution of X_{ij} given the rest of the network (X_{ij}^c) .
- Based on an earlier calculation, we obtain

$$P_{\theta_0}(X_{ij} = 1 | X_{ij}^c = X_{ij}^c) = \frac{\exp\{\theta_0^t \Delta(s(x))_{ij}\}}{(1 + \exp\{\theta_0^t \Delta(s(x))_{ij}\})}.$$



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- This scheme generally has better properties than Gibbs sampling.

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- Theoretically, the estimated value of $\ell(\theta) \ell(\theta_0)$ converges to the true value as the size of the MCMC sample increases, regardless of the value of θ_0 .
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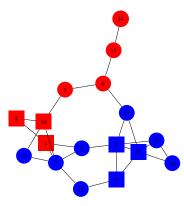
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A numerical example



Summary of output

Newton-Raphson iterations: 32 MCMC sample of size 10000

Monte Carlo MLE Results:

	tnetau	estimate	s.e.	p-value
match.grade	1.0706	1.4118	0.4988	0.0054
dmatch.sex.0	1.0383	1.4660	0.7482	0.0522
${\tt dmatch.sex.1}$	-0.9387	-0.7195	0.6767	0.2897
triangle	1.1864	1.0389	0.5750	0.0732
kstar1	9.3754	8.2408	5.3026	0.1226
kstar2	-8.1424	-7.5155	4.4219	0.0916
kstar3	5.2464	5.0092	3.3080	0.1324
kstar4	-2.4226	-2.4512	1.8068	0.1773

Log likelihood of g: -78.52976





Some Useful References

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