

Notes: Independent Component Analysis

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1 sphering

This section talks about the reason that ICA use sphering as a preprocessing step, and if there is any relationship between this sphering and Riemannian Manifold.

Sphering is sometimes called whitening. After sphering a zero-mean random vector \mathbf{x} , the components are uncorrelated and their variances equal unity.

$$\mathbf{z} = \mathbf{V}\mathbf{x} \tag{1}$$

$$\mathbb{E}[\mathbf{z}\mathbf{z}^\top] = \mathbf{I} \tag{2}$$

Sphering transfer the mixing matrix into a new one,

$$\mathbf{z} = \mathbf{V}\mathbf{x} = \mathbf{V}\mathbf{A}\mathbf{s} = \tilde{\mathbf{A}}\mathbf{s}$$

Reason one: Sphering is used as processing step, because after sphering the new mixing matrix $\tilde{\mathbf{A}}$ is orthogonal, as

$$\mathbb{E}[\mathbf{z}\mathbf{z}^\top] = \tilde{\mathbf{A}}\mathbb{E}[\mathbf{s}\mathbf{s}^\top]\tilde{\mathbf{A}}^\top = \tilde{\mathbf{A}}\tilde{\mathbf{A}}^\top = \mathbf{I}$$

That means we can search the space of orthogonal matrix instead of searching in the whole space. For orthogonal matrix there are $n(n-1)/2$ parameters to estimate, which is significantly less than original n^2 parameters.