

Solve_Improved

October 17, 2021

0.1 Symbolic solutions and some numerical checking

James Yu, 17 October 2021

```
[1]: from sympy import *
```

0.2 Part 1: a symbolic proof of the simple targeting second agent result with better equations

```
[2]: K1, K2, K3, a1, a2 = symbols("K1 K2 K3 a1 a2")
```

```
K = Matrix([[K1, K2], [K2, K3]])
Q = eye(2)
A = Matrix([[a1, 1 - a1], [a2, a2]])
B = Matrix([[0], [1 - 2*a2]])
K
```

```
[2]: 
$$\begin{bmatrix} K_1 & K_2 \\ K_2 & K_3 \end{bmatrix}$$

```

```
[3]: A
```

```
[3]: 
$$\begin{bmatrix} a_1 & 1 - a_1 \\ a_2 & a_2 \end{bmatrix}$$

```

```
[4]: B
```

```
[4]: 
$$\begin{bmatrix} 0 \\ 1 - 2a_2 \end{bmatrix}$$

```

If we plug these into the equation directly, we obtain:

```
[5]: K_sol = simplify(A.T*(K - K*B*(B.T*K*B).inv()*B.T*K)*A + Q)
K_sol
```

```
[5]: 
$$\begin{bmatrix} K_1 a_1^2 - \frac{K_2^2 a_1^2}{K_3} + 1 & \frac{a_1(-K_1 K_3 a_1 + K_1 K_3 + K_2^2 a_1 - K_2^2)}{K_3} \\ \frac{a_1(-K_1 K_3 a_1 + K_1 K_3 + K_2^2 a_1 - K_2^2)}{K_3} & K_1 a_1^2 - 2K_1 a_1 + K_1 - \frac{K_2^2 a_1^2}{K_3} + \frac{2K_2^2 a_1}{K_3} - \frac{K_2^2}{K_3} + 1 \end{bmatrix}$$

```

This leads to a system of three equations in three unknowns because of the symmetry, so we need to solve these all at the same time.

$$K_1 = (a_1 - 0)^2(K_1 - \frac{K_2^2}{K_3}) + 1$$

$$K_3 = (a_1 - 1)^2(K_1 - \frac{K_2^2}{K_3}) + 1$$

$$K_2K_3 = (K_1K_3 - K_2^2)a_1(1 - a_1)$$

Notice that $K_1K_3 - K_2^2$ is the determinant of K .

From here, we can use the common terms in the first two expressions to say:

$$\frac{K_1 - 1}{(a_1 - 0)^2} = \frac{K_3 - 1}{(a_1 - 1)^2}$$

```
[6]: LHS = (K1 - 1)/(a1**2)
      RHS = (K3 - 1)/((a1 - 1)**2)
      K1_of_K3 = simplify(expand(solve(LHS - RHS, K1)[0]))
      K1_of_K3
```

$$[6]: \frac{K_3a_1^2 - 2a_1 + 1}{a_1^2 - 2a_1 + 1}$$

We can also solve for K_1 in the first expression.

```
[7]: K1_of_K1K2K3 = (a1**2)*(K1 - (K2**2)/K3) + 1
      K1_of_K2K3 = solve(K1_of_K1K2K3 - K1, K1)[0]
      K1_of_K2K3
```

$$[7]: \frac{K_2^2a_1^2 - K_3}{K_3(a_1^2 - 1)}$$

and then equate these to solve for K_2^2 :

```
[8]: K2squared_of_K3 = solve(K1_of_K3 - K1_of_K2K3, K2**2)[0]
      K2squared_of_K3
```

$$[8]: \frac{K_3(K_3a_1 + K_3 - 2)}{a_1 - 1}$$

```
[9]: K2K3_temp = (K1*K3 - K2**2)*a1*(1-a1)
      K2K3 = simplify(K2K3_temp.subs(K2**2, K2squared_of_K3))
      K2K3
```

$$[9]: K_3a_1(-K_1a_1 + K_1 + K_3a_1 + K_3 - 2)$$

The above can actually be further simplified to the expression:

$$K_2 = a_1(K_1(1 - a_1) + K_3(1 + a_1) - 2)$$

```
[10]: K2_of_K3 = K2K3.subs(K1, K1_of_K3) / K3
simplify(K2_of_K3)
```

[10]:
$$\frac{a_1(1 - K_3)}{a_1 - 1}$$

This is a surprisingly nice expression. We now have expressions relating K_3 to K_2 and K_1 to K_3 .

This system is:

$$K_2 = \frac{a_1(1 - K_3)}{a_1 - 1}$$

$$K_1 = \frac{K_3 a_1^2 - 2a_1 + 1}{(a_1 - 1)^2}$$

The last step is using the second of the original three expressions to solve for K_3 .

```
[11]: K3_of_K1K2K3 = ((a1 - 1)**2)*(K1 - (K2**2)/K3) + 1
K3_tosolve = simplify(K3_of_K1K2K3.subs(K1, K1_of_K3).subs(K2, K2_of_K3))
K3_tosolve
```

[11]:
$$2a_1^2 - 2a_1 + 2 - \frac{a_1^2}{K_3}$$

```
[12]: possibly_K3 = solve(K3_tosolve - K3, K3)[0]
possibly_K3
```

[12]:
$$a_1^2 - a_1 + (1 - a_1)\sqrt{a_1^2 + 1} + 1$$

```
[13]: possibly_not_K3 = solve(K3_tosolve - K3, K3)[1]
possibly_not_K3
```

[13]:
$$a_1^2 - a_1 + (a_1 - 1)\sqrt{a_1^2 + 1} + 1$$

K_2 if K_3 is positive:

```
[14]: possibly_K2 = simplify(K2_of_K3.subs(K3, possibly_K3))
possibly_K2
```

[14]:
$$a_1 \left(-a_1 + \sqrt{a_1^2 + 1} \right)$$

K_1 if K_3 is positive:

```
[15]: possibly_K1 = simplify(K1_of_K3.subs(K3, possibly_K3))
possibly_K1
```

[15]:
$$\frac{a_1^3 - a_1^2\sqrt{a_1^2 + 1} + a_1 - 1}{a_1 - 1}$$

K_2 if K_3 is negative:

```
[16]: possibly_not_K2 = simplify(K2_of_K3.subs(K3, possibly_not_K3))
possibly_not_K2
```

[16]: $-a_1 \left(a_1 + \sqrt{a_1^2 + 1} \right)$

K_1 if K_3 is negative:

```
[17]: possibly_not_K1 = simplify(K1_of_K3.subs(K3, possibly_not_K3))
possibly_not_K1
```

[17]: $\frac{a_1^3 + a_1^2 \sqrt{a_1^2 + 1} + a_1 - 1}{a_1 - 1}$

The next question to answer is whether K has a positive or negative K_2 . Recall that we start with $K_T = Q = cI$ meaning the diagonal is positive and the off-diagonal is zero.

What follows is a proof by induction using $K_T = Q$ as the base case:

```
[18]: K_TM1 = simplify(A.T * (Q - Q*B*(B.T * Q * B).inv() * B.T * Q) * A + Q)
K_TM1
```

[18]: $\begin{bmatrix} a_1^2 + 1 & a_1(1 - a_1) \\ a_1(1 - a_1) & a_1^2 - 2a_1 + 2 \end{bmatrix}$

K_1 must be positive and K_2 must be non-negative, and K_3 simplifies to $(a_1 - 1)^2 + 1$ which is also positive.

Also, $K_2 < K_1$ and $K_2 < K_3$ holds since we know $K_2 < 1$, $K_1 \geq 1$, $K_3 \geq 1$ all hold. So $\det(K) > 0$.

Now, the induction step. Suppose K_t has a positive diagonal and non-negative off-diagonal such that $\det(K_t) > 0$.

$$K_{1t-1} = (a_1 - 0)^2 \left(K_{1t} - \frac{K_{2t}^2}{K_{3t}} \right) + 1$$

We want to determine if $K_1 > K_2^2/K_3$. Since we know $\det(K_t) > 0$, it follows that $K_1 K_3 > K_2^2$. Thus, since $K_3 > 0$, we know $K_1 > K_2^2/K_3$, so $K_{1t-1} > 0$.

$$K_{3t-1} = (a_1 - 1)^2 \left(K_{1t} - \frac{K_{2t}^2}{K_{3t}} \right) + 1$$

The same conclusion results in $K_{3t-1} > 0$.

$$K_{2t-1} = \frac{(K_{1t} K_{3t} - K_{2t}^2) a_1 (1 - a_1)}{K_{3t}}$$

Finally, the same conclusion, combined with $K_3 > 0$, implies $K_2 \geq 0$.

Now, we wish to check if $\det(K_{t-1}) > 0$. This requires checking $K_1 K_3 > K_2^2$ in K_t .

```
[19]: K1tm1 = a1**2 * (K1 - K2**2 / K3) + 1
      K1tm1
```

$$[19]: a_1^2 \left(K_1 - \frac{K_2^2}{K_3} \right) + 1$$

```
[20]: K3tm1 = (a1-1)**2 * (K1 - K2**2 / K3) + 1
      K3tm1
```

$$[20]: \left(K_1 - \frac{K_2^2}{K_3} \right) (a_1 - 1)^2 + 1$$

```
[21]: EXPR1 = simplify(K1tm1 * K3tm1)
      EXPR1
```

$$[21]: \frac{(K_3 + a_1^2 (K_1 K_3 - K_2^2)) (K_3 + (a_1 - 1)^2 (K_1 K_3 - K_2^2))}{K_3^2}$$

```
[22]: K2tm1 = (K1 * K3 - K2**2)*a1*(1-a1)/K3
      K2tm1
```

$$[22]: \frac{a_1 (1 - a_1) (K_1 K_3 - K_2^2)}{K_3}$$

```
[23]: EXPR2 = K2tm1 * K2tm1
      EXPR2
```

$$[23]: \frac{a_1^2 (1 - a_1)^2 (K_1 K_3 - K_2^2)^2}{K_3^2}$$

Since $K_3 > 0$ we just need to compare the numerators.

```
[24]: DETERMINANT_SIGNED = expand(fraction(EXPR1)[0]) - expand(fraction(EXPR2)[0])
      DETERMINANT_SIGNED
```

$$[24]: 2K_1K_3a_1^2 - 2K_1K_3a_1 + K_1K_3 - 2K_2^2K_3a_1^2 + 2K_2^2K_3a_1 - K_2^2K_3 + K_3^2$$

The above is EXPR1, which is $K_1 * K_3$, minus EXPR2, which is K_2^2 , so we have $K_1K_3 - K_2^2$. If this is positive, then the determinant is positive.

```
[25]: simplify(DETERMINANT_SIGNED / K3)
```

$$[25]: 2K_1K_3a_1^2 - 2K_1K_3a_1 + K_1K_3 - 2K_2^2a_1^2 + 2K_2^2a_1 - K_2^2 + K_3$$

Rearranging this expression gives

$$K_1K_3a_1^2 + K_1K_3(a_1^2 - 2a_1 + 1) - (2K_2^2a_1^2 - 2K_2^2a_1 + K_2^2) + K_3$$

which is

$$K_1 K_3 a_1^2 + K_1 K_3 (a_1 - 1)^2 - K_2^2 a_1^2 - K_2^2 (a_1 - 1)^2 + K_3$$

which simplifies to

$$a_1^2(K_1 K_3 - K_2^2) + (a_1 - 1)^2(K_1 K_3 - K_2^2) + K_3$$

which is positive, since $K_1 K_3 - K_2^2 > 0$ is given. Thus, $\det(K_{t-1}) > 0$, and the proof is complete.

It follows that $K_1 > 0, K_2 \geq 0, K_3 > 0$ holds for all t .

Thus, we take the $K_3 > 0$ case.

Note that $K_2 = 0$ only happens when $a_1 = 1$ or $a_1 = 0$, in which case the system is not fully connected. Otherwise, $K_2 > 0$ holds by the above process.

We can also double-check that the expression is correct:

```
[26]: K_steady = Matrix([[possibly_K1, possibly_K2], [possibly_K2, possibly_K3]])
      K_steady
```

```
[26]: [ [ a1^3 - a1^2*sqrt(a1^2+1) + a1 - 1, a1*(-a1 + sqrt(a1^2+1)) ]
      [ a1*(-a1 + sqrt(a1^2+1)), a1^2 - a1 + (1 - a1)*sqrt(a1^2+1) + 1 ] ]
```

```
[27]: K_steady.subs(a1, 0.5)
```

```
[27]: [ 1.30901699437495  0.309016994374947 ]
      [ 0.309016994374947  1.30901699437495 ]
```

```
[28]: K_check = simplify(A.T*(K_steady - K_steady*B*(B.T*K_steady*B).inv()*B.T
      ↪ * K_steady)*A + Q)
      K_check
```

```
[28]: [ [ 2a1^5 - 2a1^4*sqrt(a1^2+1) - 2a1^4 + 2a1^3*sqrt(a1^2+1) + 3a1^3 - 2a1^2*sqrt(a1^2+1) - 3a1^2 + 2a1*sqrt(a1^2+1) + 2a1 - sqrt(a1^2+1) - 1, a1*(-2a1^3 + 2a1^2*sqrt(a1^2+1) + 2a1^2 - 2a1*sqrt(a1^2+1) - 2a1) ]
      [ (a1^3 - a1^2*sqrt(a1^2+1) - 2a1^2 + 2a1*sqrt(a1^2+1) + 2a1 - sqrt(a1^2+1) - 1) / (a1^2 - a1*sqrt(a1^2+1) - a1 + sqrt(a1^2+1) + 1), a1*(-2a1^3 + 2a1^2*sqrt(a1^2+1) + 2a1^2 - 2a1*sqrt(a1^2+1) - 2a1 + sqrt(a1^2+1) + 1) / (a1^2 - a1*sqrt(a1^2+1) - a1 + sqrt(a1^2+1) + 1) ] ]
```

```
[29]: K_check.subs(a1, 0.5)
```

```
[29]: [ 1.30901699437495  0.309016994374947 ]
      [ 0.309016994374947  1.30901699437495 ]
```

```
[30]: import numpy as np
      for res in np.linspace(0, 0.99999999, 500):
          print(np.allclose(np.array(K_steady.subs(a1, res)).astype(np.float64), np.
          ↪ array(K_check.subs(a1, res)).astype(np.float64)), end = " ")
```

[illegible]

This says that, for 500 evenly-spaced values of a_1 from 0 to about 1 (if its exactly 1, the system doesn't work because the stubborn agent is fixed), with the distance between values being $1/500$, the solutions are always identical. This on its own is not a proof that this really is the steady-state, but it means there were no significant typos in the derivation of the steady-state matrix, so barring any other small typos, the answer should be correct.

0.2.1 Part 2: what about targeting the stubborn agent? Why is it positive?

```
[31]: K1, K2, K3, a11, a12 = symbols("K1 K2 K3 a11 a12")

K = Matrix([[K1, K2], [K2, K3]])
Q = eye(2)
A = Matrix([[a11, a12], [0.5, 0.5]])
B = Matrix([[1 - a11 - a12], [0]])
K
```

$$[31]: \begin{bmatrix} K_1 & K_2 \\ K_2 & K_3 \end{bmatrix}$$

$$[32]: A$$

$$[32]: \begin{bmatrix} a_{11} & a_{12} \\ 0.5 & 0.5 \end{bmatrix}$$

$$[33]: B$$

$$[33]: \begin{bmatrix} -a_{11} - a_{12} + 1 \\ 0 \end{bmatrix}$$

$$[34]: K_sol = \text{simplify}(A.T * (K - (K*B*(B.T * K * B).inv() * B.T * K)) * A + Q)$$

$$K_sol$$

$$[34]: \begin{bmatrix} 0.25K_3 + 1.0 - \frac{0.25K_2^2}{K_1} & 0.25K_3 - \frac{0.25K_2^2}{K_1} \\ 0.25K_3 - \frac{0.25K_2^2}{K_1} & 0.25K_3 + 1.0 - \frac{0.25K_2^2}{K_1} \end{bmatrix}$$

So clearly here $K_1 = K_3 = K_2 + 1$.

$$[35]: K2_of_K2 = 0.25*(K2+1) - (0.25 * K2**2)/(K2+1)$$

$$K2_of_K2$$

$$[35]: -\frac{0.25K_2^2}{K_2 + 1} + 0.25K_2 + 0.25$$

$$[36]: \text{solve}(K2_of_K2 - K2, K2)$$

$$[36]: [-0.809016994374947, 0.309016994374947]$$

These are the two solutions we saw in a previous notebook and now we wish to know why K_2 should be the solution on the right. Recall that $K_T = Q$.

Then:

$$[37]: \text{simplify}(A.T * (Q - (Q*B*(B.T * Q * B).inv() * B.T * Q)) * A + Q)$$

$$[37]: \begin{bmatrix} 1.25 & 0.25 \\ 0.25 & 1.25 \end{bmatrix}$$

This is clearly a positive matrix with a positive determinant. If we then use a proof by induction here, assume we start with a fully positive K as above such that the determinant is positive.

$$[38]: K_sol[1, 0]$$

$$[38]: 0.25K_3 - \frac{0.25K_2^2}{K_1}$$

This is the expression for K_2 at $t - 1$ as a function of K at t . This simplifies to $0.25(K_3 - K_2^2/K_1)$ and since we know $K_1 > 0$, we check the sign of $K_1K_3 - K_2^2$, which is the determinant, which is positive, so $K_2 > 0$. Since $K_1 = K_3 = K_2 + 1$, it follows that $K_1 > 0$ and $K_3 > 0$ too.

Finally, $K_1K_3 - K_2^2 = (K_2 + 1)^2 - K_2^2$ and since $K_2 > 1$, this is always going to be positive, so the determinant is always positive (this holds without needing to use induction). Thus, for all t , $\det(K) > 0$ and all entries of K are positive. So we take the positive K_2 .

0.2.2 Part 3: robustness through adding a cost term R

```
[39]: R = Matrix([[symbols("R")]]) # this is a scalar written as a 1x1 matrix so
      ↪ Python is happy with it
      K_sol = simplify(A.T *(K - (K*B*(B.T * K * B + R).inv() * B.T * K)) * A + Q)
      K_sol[0, 0]
```

```
[39]: 0.25K1K3a112 + 0.5K1K3a11a12 - 0.5K1K3a11 + 0.25K1K3a122 - 0.5K1K3a12 + 0.25K1K3 + 1.0K1Ra112 + 1.0K1a112
      1.0K1a112 +
```

The cost term increases the symbolic complexity severely.

```
[40]: K_sol[1, 1]
```

```
[40]: 0.25K1K3a112 + 0.5K1K3a11a12 - 0.5K1K3a11 + 0.25K1K3a122 - 0.5K1K3a12 + 0.25K1K3 + 1.0K1Ra122 + 1.0K1a112
      1.0K1a112 +
```

These (K_1 and K_3 , respectively), are also no longer the same value.

```
[41]: K_sol[1, 0]
```

```
[41]: 0.25K1K3a112 + 0.5K1K3a11a12 - 0.5K1K3a11 + 0.25K1K3a122 - 0.5K1K3a12 + 0.25K1K3 + 1.0K1Ra11a12 - 0.25K1
      1.0K1a112 + 2.0K1a11a12 - 2.0K1a11 + 1.0
```

For now, I explore this numerically instead:

```
[42]: from collections import defaultdict
      import matplotlib.pyplot as plt

      def do_plot(rs, r, payoffs, num_agents = 1, set_cap = np.inf, flag = False,
      ↪ legend = True):
          fig, sub = plt.subplots(2, sharex=True)
          if legend:
              fig.suptitle(f"Terminal Strategy: {'', ' '.join(['$r_{ss}^{' + str(l+1) +
      ↪ '$ = ' + str(round(rs[l][:min(len(rs[l]), set_cap)][-1].item() + r[l], 2))
      ↪ for l in range(num_agents)]])")

          for l in range(num_agents):
              sub[0].plot(range(min(len(rs[l]), set_cap)), [a.item() + r[l] for a in
      ↪ rs[l][:min(len(rs[l]), set_cap)]], label = f"Optimal: {'Agent',
      ↪ 'Channel'}[flag]} {l+1}")
              sub[0].set_ylabel = "r_t message"

          for l in range(num_agents):
```

```

        sub[1].plot(range(min(len(payloads[1]), set_cap)), payloads[1][:
→min(len(payloads[1]), set_cap)], label = f"Optimal: {'Agent',
→'Channel'}[flag]} {1+1}")
        sub[1].set(xlabel = "Time", ylabel = "Cumulative Payoff")
        if legend:
            sub[0].legend()
            sub[1].legend()
        plt.show()

A = np.array([
    [0.99 * 0.99, 0.01 * 0.99],
    [0.5, 0.5],
], ndmin = 2)

B = np.array([
    [0.01],
    [0]
], ndmin = 2)

delta = 1
Q = 1 * np.identity(2)
x = np.array([
    [4],
    [4]
], ndmin = 2)

K = np.zeros((2, 2))
K_t = [Q]
K = Q

R = 1

while True:
    K_new = delta * (A.T @ (K - (K @ B @ np.linalg.inv(B.T @ K @ B + R) @ B.T @
→K)) @ A) + Q
    K_t.insert(0, K_new)
    current_difference = np.max(np.abs(K - K_new))
    K = K_new
    if current_difference < 10**(-14):
        break

def L_single(K_ent):
    return -1 * np.linalg.inv(B.T @ K_ent @ B + R) @ B.T @ K_ent @ A

x_t = x
r_ts = []

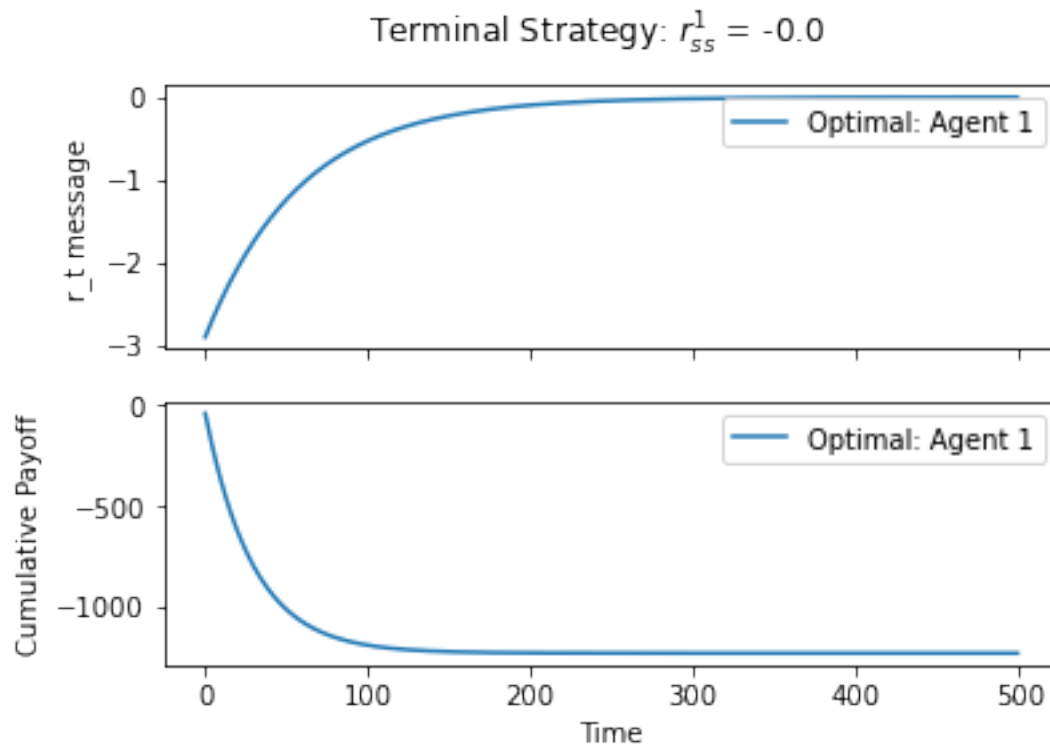
```

```

payoff = 0
payoffs = []
x_ts = [x]
i = 0
while True:
    r_t = L_single(K_t[0]) @ x_t
    r_ts.append(r_t)
    payoff += (-1 * delta**i * (x_t.T @ Q @ x_t)).item() + (-1 * delta**i * R
↪R*r_t*r_t).item()
    payoffs.append(payoff)
    x_t_new = A @ x_t + B @ r_t
    x_ts.append(x_t_new)
    if np.max((x_t_new - x_t)**2) == 0:
        break
    x_t = x_t_new
    i += 1

do_plot({0:r_ts}, [0], {0:payoffs}, num_agents = 1, set_cap = 500)

```



So here $R = 1$ targeting the stubborn agent. K in the steady-state is:

```
[43]: K_t[0]
```

```
[43]: array([[71.79273815,  2.03297403],
            [ 2.03297403,  1.36915552]])
```

This does not have $K_1 = K_3$, but is still fully positive with positive determinant.

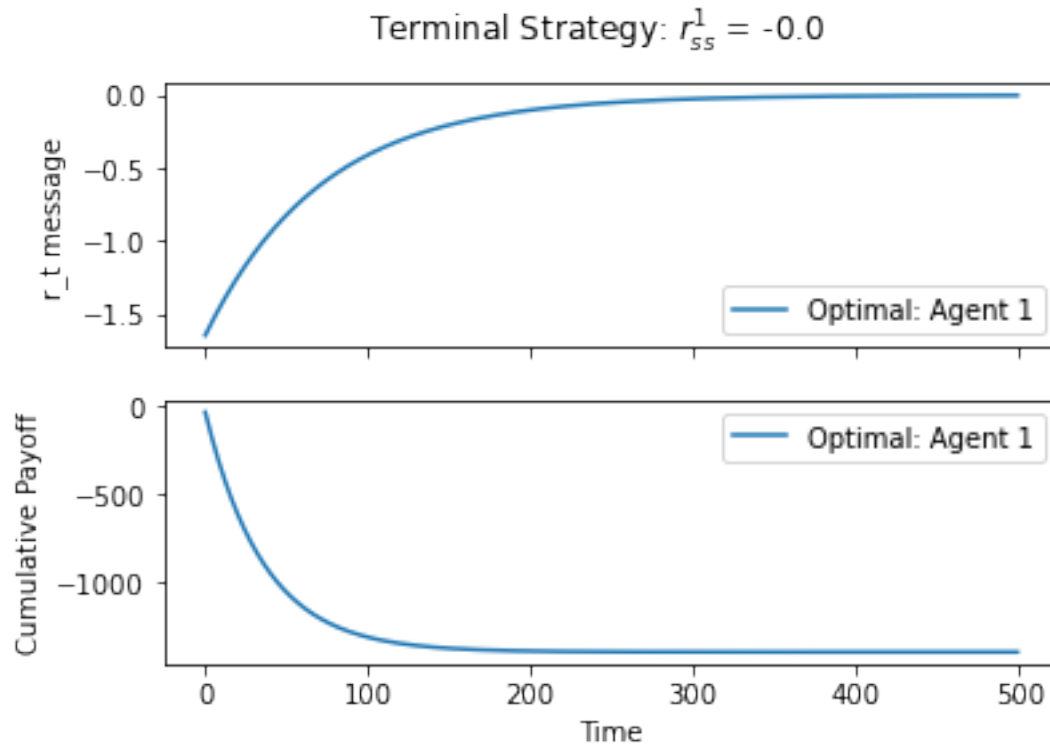
```
[44]: K = np.zeros((2, 2))
      K_t = [Q]
      K = Q
      R = 2

      while True:
          K_new = delta * (A.T @ (K - (K @ B @ np.linalg.inv(B.T @ K @ B + R) @ B.T @ Q
          ↪K)) @ A) + Q
          K_t.insert(0, K_new)
          current_difference = np.max(np.abs(K - K_new))
          K = K_new
          if current_difference < 10**(-14):
              break

      x_t = x
      r_ts = []

      payoff = 0
      payoffs = []
      x_ts = [x]
      i = 0
      while True:
          r_t = L_single(K_t[0]) @ x_t
          r_ts.append(r_t)
          payoff += (-1 * delta**i * (x_t.T @ Q @ x_t)).item() + (-1 * delta**i * R
          ↪R*r_t*r_t).item()
          payoffs.append(payoff)
          x_t_new = A @ x_t + B @ r_t
          x_ts.append(x_t_new)
          if np.max((x_t_new - x_t)**2) == 0:
              break
          x_t = x_t_new
          i += 1

      do_plot({0:r_ts}, [0], {0:payoffs}, num_agents = 1, set_cap = 500)
```



Increasing the cost brings the messages closer to zero and, compared to the $R = 0$ case from one of the previous notebooks, has longer convergence time.

0.2.3 Part 4: robustness through adding duplicate naive agents

```
[45]: A = np.array([
    [0.99 * 0.99, 0.0025 * 0.99, 0.0025 * 0.99, 0.0025 * 0.99, 0.0025 * 0.99],
    [0.2, 0.2, 0.2, 0.2, 0.2],
    [0.2, 0.2, 0.2, 0.2, 0.2],
    [0.2, 0.2, 0.2, 0.2, 0.2],
    [0.2, 0.2, 0.2, 0.2, 0.2],
], ndmin = 2)

B = np.array([
    [0.01],
    [0],
    [0],
    [0],
    [0]
], ndmin = 2)

delta = 1
Q = 1 * np.identity(5)
```

```

x = np.array([
    [4],
    [4],
    [4],
    [4],
    [4]
], ndmin = 2)

K = np.zeros((5, 5))
K_t = [Q]
K = Q

while True:
    K_new = delta * (A.T @ (K - (K @ B @ np.linalg.inv(B.T @ K @ B) @ B.T @ K)) @
    ↪ A) + Q
    K_t.insert(0, K_new)
    current_difference = np.max(np.abs(K - K_new))
    K = K_new
    if current_difference < 10**(-14):
        break

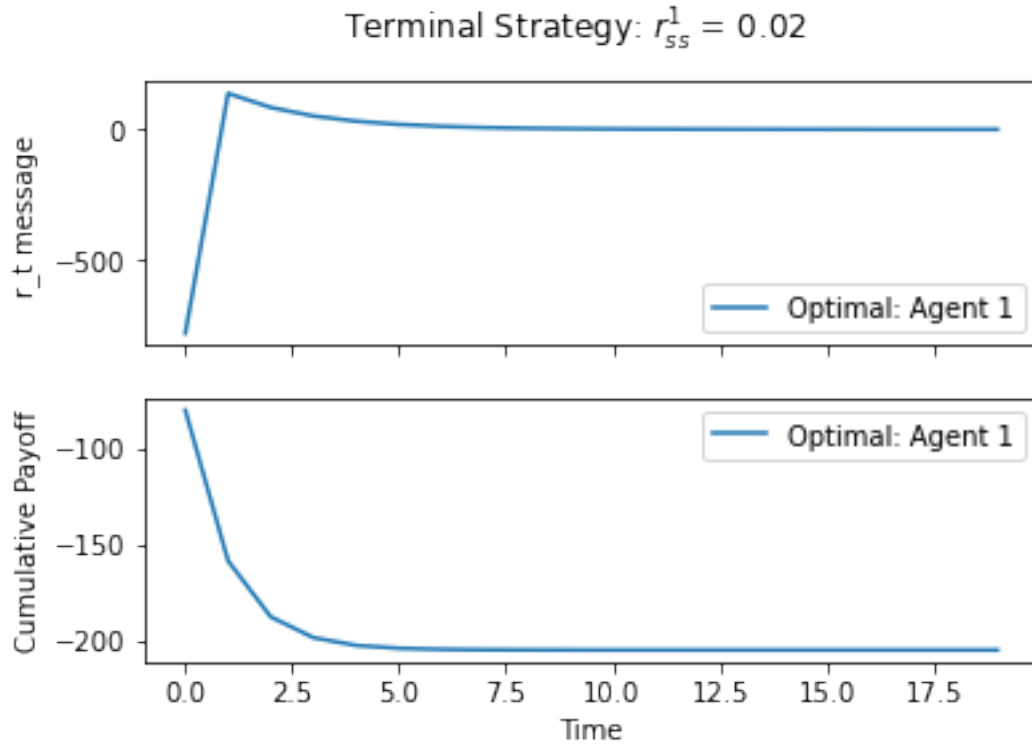
def L_single(K_ent):
    return -1 * np.linalg.inv(B.T @ K_ent @ B) @ B.T @ K_ent @ A

x_t = x
r_ts = []

payoff = 0
payoffs = []
x_ts = [x]
i = 0
while True:
    r_t = L_single(K_t[0]) @ x_t
    r_ts.append(r_t)
    payoff += (-1 * delta**i * (x_t.T @ Q @ x_t)).item()
    payoffs.append(payoff)
    x_t_new = A @ x_t + B @ r_t
    x_ts.append(x_t_new)
    if np.max((x_t_new - x_t)**2) == 0:
        break
    x_t = x_t_new
    i += 1

do_plot({0:r_ts}, [0], {0:payoffs}, num_agents = 1, set_cap = 20)

```



```
[46]: K_t[0]
```

```
[46]: array([[1.31231056, 0.31231056, 0.31231056, 0.31231056, 0.31231056],
          [0.31231056, 1.31231056, 0.31231056, 0.31231056, 0.31231056],
          [0.31231056, 0.31231056, 1.31231056, 0.31231056, 0.31231056],
          [0.31231056, 0.31231056, 0.31231056, 1.31231056, 0.31231056],
          [0.31231056, 0.31231056, 0.31231056, 0.31231056, 1.31231056]])
```

Note that this is very very similar to the case with only one easily-influenced agent. This case uses $R = 0$. The big difference is the messages are further away from zero.

```
[47]: K = np.zeros((5, 5))
      K_t = [Q]
      K = Q
      R = 1

      while True:
          K_new = delta * (A.T @ (K - (K @ B @ np.linalg.inv(B.T @ K @ B + R) @ B.T @ Q
          ↪K)) @ A) + Q
          K_t.insert(0, K_new)
          current_difference = np.max(np.abs(K - K_new))
          K = K_new
          if current_difference < 10**(-14):
```

```

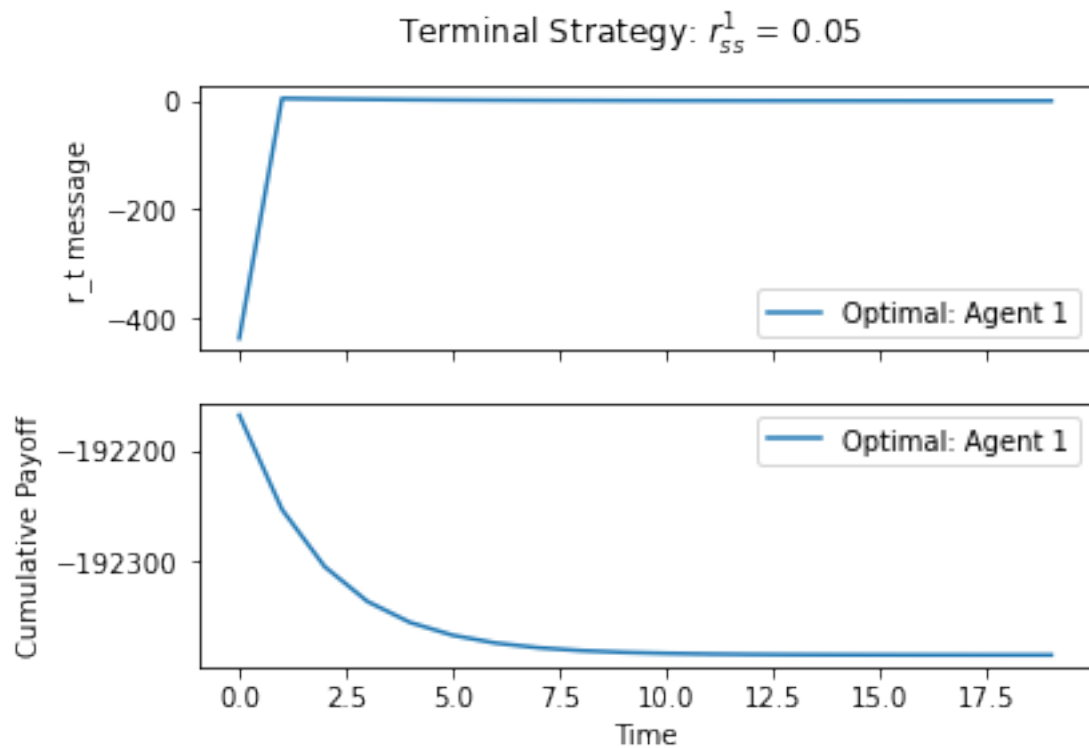
        break

x_t = x
r_ts = []

payoff = 0
payoffs = []
x_ts = [x]
i = 0
while True:
    r_t = L_single(K_t[0]) @ x_t
    r_ts.append(r_t)
    payoff += (-1 * delta**i * (x_t.T @ Q @ x_t)).item() + (-1 * delta**i * R
    ↪R*r_t*r_t).item()
    payoffs.append(payoff)
    x_t_new = A @ x_t + B @ r_t
    x_ts.append(x_t_new)
    if np.max((x_t_new - x_t)**2) == 0:
        break
    x_t = x_t_new
    i += 1

do_plot({0:r_ts}, [0], {0:payoffs}, num_agents = 1, set_cap = 20)

```




```
[48]: r_ts[0].item()**2
```

```
[48]: 192088.66466466917
```

This is with $R = 1$. Payoff is extremely bad because of the extremely large $t = 0$ message being factored into quadratic cost.

```
[49]: print(K_t[0])
```

```
[[132.55617878  3.50273146  3.50273146  3.50273146  3.50273146]
 [ 3.50273146  1.48254381  0.48254381  0.48254381  0.48254381]
 [ 3.50273146  0.48254381  1.48254381  0.48254381  0.48254381]
 [ 3.50273146  0.48254381  0.48254381  1.48254381  0.48254381]
 [ 3.50273146  0.48254381  0.48254381  0.48254381  1.48254381]]
```

There's some extra structural symmetry in the matrix.