

`sfgui::Margin`

```
classDiagram
    class Slider
    class sfgui__Object["sfgui::Object"]
    class sfgui__Margin["sfgui::Margin"]
    Slider --|> sfgui__Object
    sfgui__Object --|> sfgui__Margin
```

The diagram illustrates a class hierarchy. At the bottom is the `Slider` class, represented by a grey box. A solid blue arrow points from `Slider` to the `sfgui::Object` class, which is a white box with a black border. From `sfgui::Object`, a dashed purple arrow points to the `sfgui::Margin` class, also a white box with a black border. The label `m_margin` is placed next to the dashed arrow, indicating the name of the association or the attribute being referenced.

`m_margin`

`sfgui::Object`

`Slider`