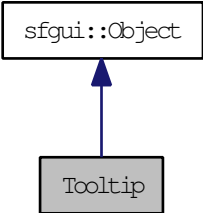


`sfgui::Object`



```
graph BT; Checkbox[Checkbox] --> sfgui[sfgui::Object];
```

`Checkbox`