

`sfgui::Object`

```
graph BT; Button[sfgui::Button] --> Object[sfgui::Object]; Checkbox[sfgui::Checkbox] --> Object; TextEdit[sfgui::TextEdit] --> Object; Slider[Slider] --> Object;
```

`sfgui::Button`

`sfgui::Checkbox`

`sfgui::TextEdit`

`Slider`