```cpp
// ArraySorter.h header file
#pragma once
class ArraySorter
{
public:
	void operator() (int* arr, int size);
};


// ArraySorter.cpp: Class function Implementation file
#include "ArraySorter.h"
#include <iostream>
#include <algorithm>

// Comparator function; For std:sort.
bool compare_des(int a, int b) {
	return a > b;
}

// Class function implementation
void ArraySorter::operator() (int* arr, int size) {
	std::sort(arr, arr + size, compare_des);
}


// Source.cpp: main test file
#include "ArraySorter.h"
#include <iostream>

using namespace std;

int main() {
	// Array and array size
	int arr[] = { 3,1,4,2,5 };
	int size = sizeof(arr) / sizeof(arr[0]);

	// Declare and initize class object
	ArraySorter sorter;
	// Test overloaded ()
	sorter(arr, size);

	// Print out sorted array
	for (int i : arr) {
		cout << i << " ";
	}
	cout << endl;

	return 0;
}
```