

Normal Distribution

Colby Community College

Example 1



Consider making popcorn.

You put some oil and corn kernels in a pan and start heating.

For the first few minutes nothing happens, then a few kernels start to pop.

A little while later more and more start to pop.

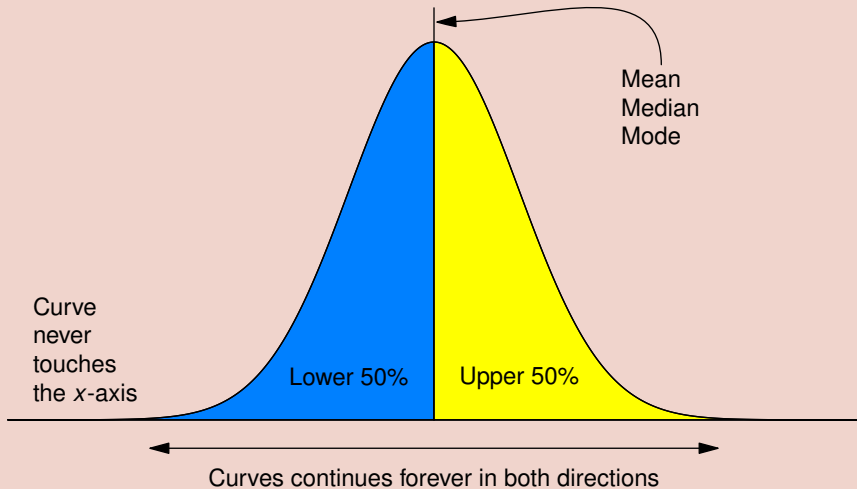
This goes on for a minute or so, and the popping gradually tapers off.

Most of the popping happens in that brief, noisy moment.

This demonstrates a typical pattern that is part of many phenomena.

Definition

A **normal distribution** is a perfectly symmetric, bell-shaped distribution. It is also referred to as a **normal curve** or a **bell curve**.



Definition

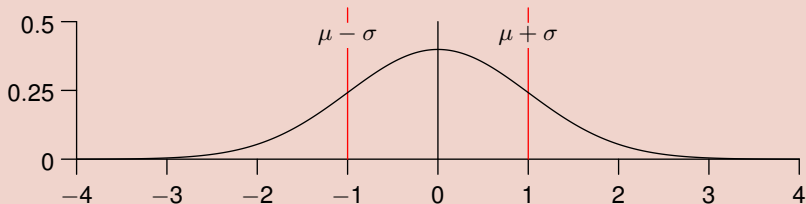
The graph of any continuous probability distribution is called a **density curve** if the total area under the curve is exactly 1.

Note

This means there is a correspondence between the area under a density curve and probabilities.

Definition

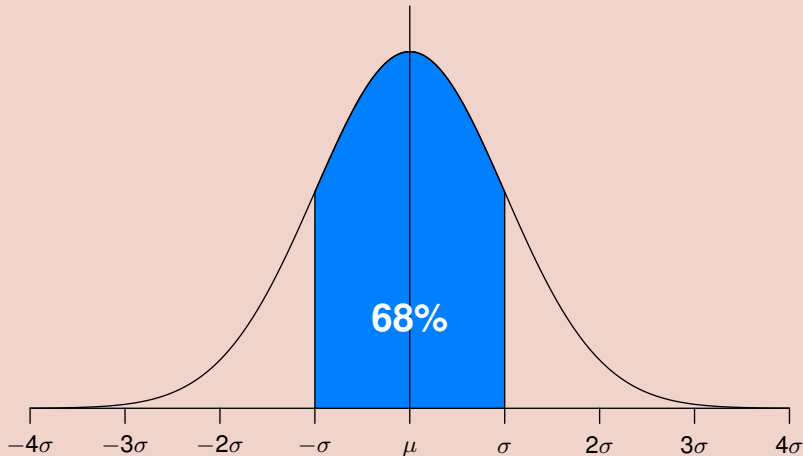
When $\mu = 0$ and $\sigma = 1$, the curve is called the **standard normal distribution**. The total area under the curve is exactly equal to 1.



Definition

The **empirical rule**, or **68-95-99.7 rule**, states approximately how much of the area is contained when stepping one, two, or three standard deviations from the mean.

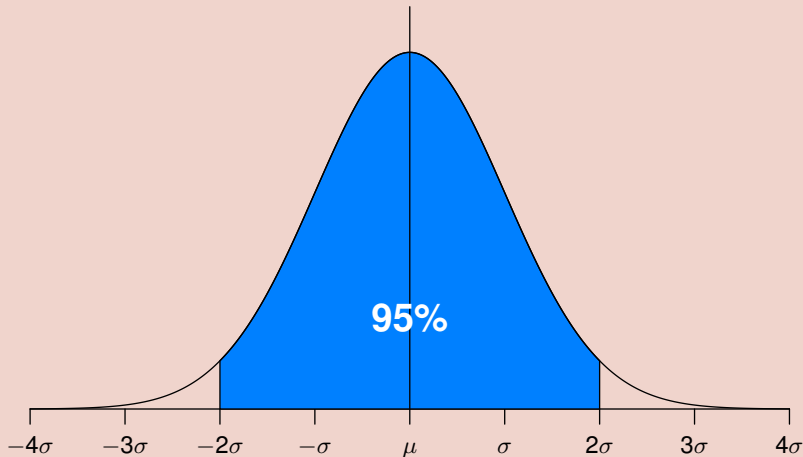
One standard deviation from the mean.



Definition

The **empirical rule**, or **68-95-99.7 rule**, states approximately how much of the area is contained when stepping one, two, or three standard deviations from the mean.

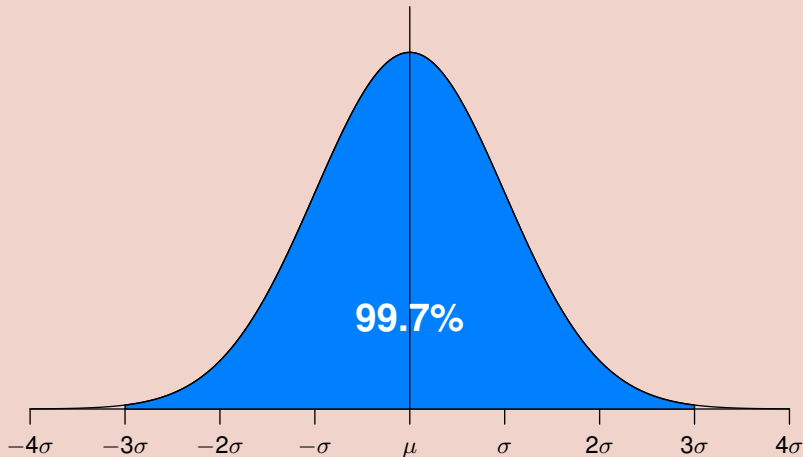
Two standard deviations from the mean.



Definition

The **empirical rule**, or **68-95-99.7 rule**, states approximately how much of the area is contained when stepping one, two, or three standard deviations from the mean.

Three standard deviations from the mean.



Definition

A **z-score** is a measure of the number of standard deviations a particular data point is away from the mean.

$$z = \frac{(\text{data point}) - (\text{mean})}{\text{standard deviation}} = \frac{x - \mu}{\sigma}$$

Example 2

On a college entrance exam, the mean was 70, and the standard deviation was 8. Rose scored a 85, what is her z-score?

$$z = \frac{x - \mu}{\sigma} = \frac{85 - 70}{8} \approx 1.875$$

Example 3

On the same exam, George has a z-score of -1.3 . What was his score?

$$z = \frac{x - \mu}{\sigma} \Rightarrow z\sigma = x - \mu \Rightarrow x = z\sigma + \mu = (-1.3)(8) + 70 = 59.6$$

Example 4

The mean on a exam was 82, with a standard deviation of 7 points. An “A” on the exam is a 93, what is the z-score?

$$z = \frac{x - \mu}{\sigma} = \frac{93 - 82}{7} \approx 1.57$$

Note

We know from the empirical rule that roughly 68% of the scores fall within one standard deviation of the mean.

This means that 68% of the students scored between 75 and 89.

Moreover, we know that roughly 95% of the scores fall within two standard deviations of the mean.

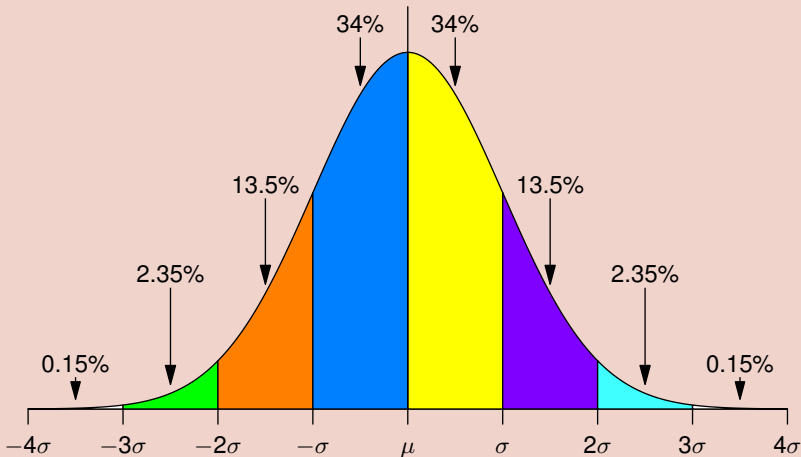
Which means that $95\% - 68\% = 27\%$ of the scores are more than one standard deviation from the mean, but less than two.

Since the curve is symmetric, we know that 13.5% of the students scored between 89 and 96, as well as 13.5% between 68 and 75

Definition

The **empirical rule**, or **68-95-99.7 rule**, states approximately how much of the area is contained when stepping one, two, or three standard deviations from the mean.

For each standard deviation.

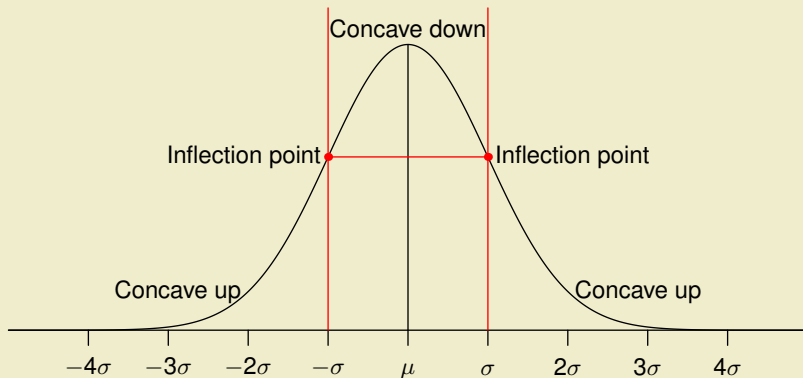


Definition

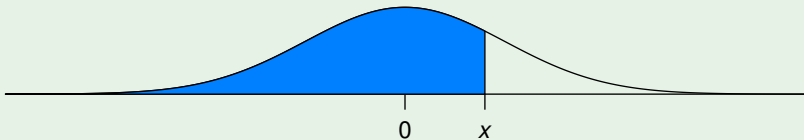
An **inflection point** is where a curve changes from being concave up to concave down, or vice versa

Note

A normal density curve always has two inflection points, each one standard deviation from the mean.

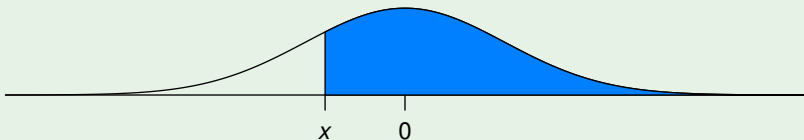


Example 5



The area of the shaded region is the probability that a z score is less than or equal to x , $P(z \leq x)$.

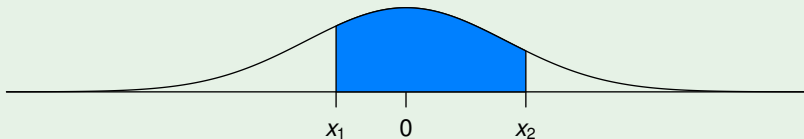
Example 6



The area of the shaded region is the probability that a z score is greater than or equal to x , $P(z \geq x)$.

Can also be calculated as $1 - P(z \leq x)$.

Example 7



The area of the shaded region is the probability that a z score lies between x_1 and x_2 , $P(x_1 \leq z \leq x_2)$.

Note

The diagram shows three normal distribution curves. The first curve has the area between x_1 and x_2 shaded blue. The second curve has the area to the left of x_2 shaded blue. The third curve has the area to the left of x_1 shaded blue. The equation below these curves is:

$$P(x_1 \leq z \leq x_2) = P(z \leq x_2) - P(z \leq x_1)$$

Note

The diagram shows four normal distribution curves. The first curve has the area between x_1 and x_2 shaded blue. The second curve is entirely shaded blue. The third curve has the area to the left of x_1 shaded blue. The fourth curve has the area to the right of x_2 shaded blue. The equation below these curves is:

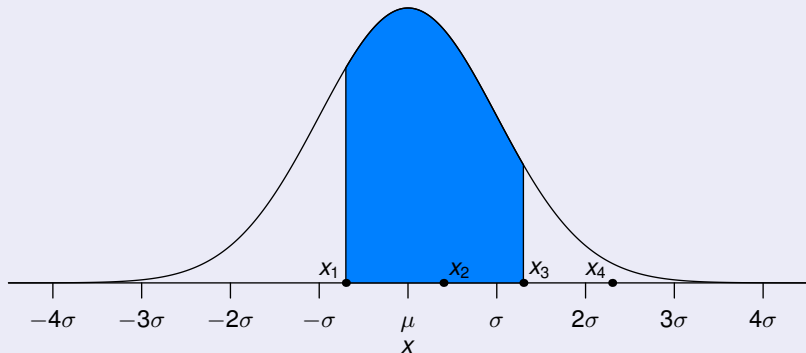
$$P(x_1 \leq z \leq x_2) = 1 - P(z \leq x_1) - P(z \geq x_2)$$

Procedure for Finding Areas with a Nonstandard Normal Distribution

- 1 Sketch a normal curve, label the mean and any specific x values, and then shade the region representing the desired probability.

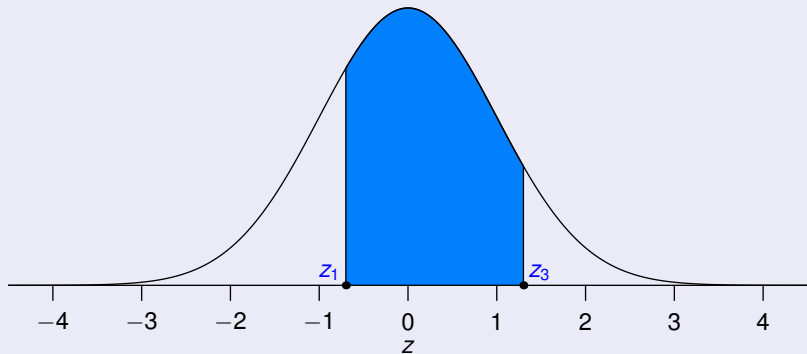
2

3



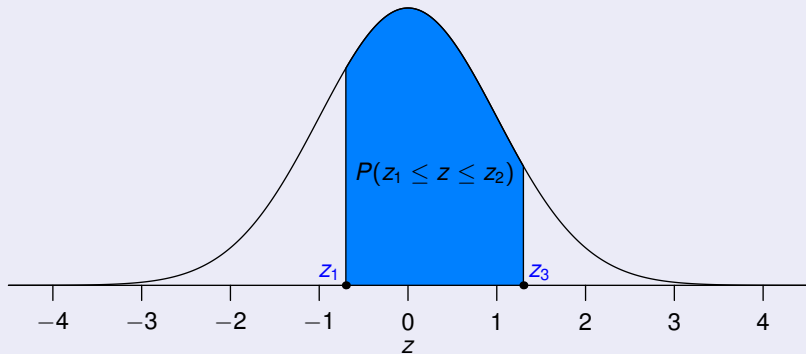
Procedure for Finding Areas with a Nonstandard Normal Distribution

- 1 Sketch a normal curve, label the mean and any specific x values, and then shade the region representing the desired probability.
- 2 For each relevant x value that is a boundary for the shaded region, convert that value to the equivalent z score.
- 3



Procedure for Finding Areas with a Nonstandard Normal Distribution

- 1 Sketch a normal curve, label the mean and any specific x values, and then shade the region representing the desired probability.
- 2 For each relevant x value that is a boundary for the shaded region, convert that value to the equivalent z score.
- 3 Use technology to find the area of the shaded region.



Example 8

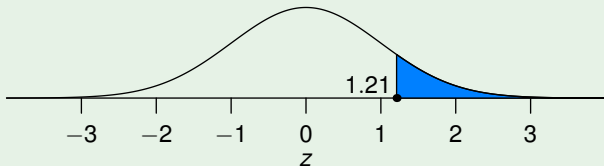
The heights of men are normally distributed with a mean of 68.6 in. and a standard deviation of 2.8 in.

Let's find the percentage of men who are taller than a shower head installed at a height of 72 in.

We start by finding the z-value of the shower head.

$$z = \frac{x - \mu}{\sigma} = \frac{72 - 68.6}{2.8} = 1.21$$

Next, we sketch a picture and shade the area we wish to find:



We can then use technology to compute:

$$P(z \geq 1.21) \approx 0.1123 \quad (\text{rounded})$$

So, about 11.23% of men are taller than the shower head.

Example 9

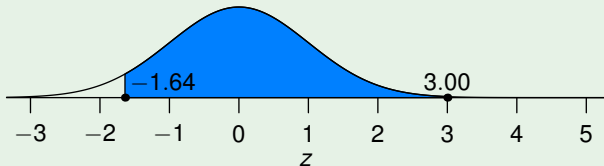
The U.S. Air Force requires that pilots have heights between 64 and 77 in. The heights of men are normally distributed with a mean of 68.6 in. and a standard deviation of 2.8 in.

Let's find the percentage of men meet that requirement.

We start by finding the z-values of the height requirements.

$$z_1 = \frac{x - \mu}{\sigma} = \frac{64 - 68.6}{2.8} = -1.64 \text{ and } z_2 = \frac{x - \mu}{\sigma} = \frac{77 - 68.6}{2.8} = 3.00$$

Next, we sketch a picture and shade the area we wish to find:



We can then use technology to compute:

$$P(-1.64 \leq z \leq 3.00) \approx 0.9484 \text{ (rounded)}$$

So, we see that about 94.84% of men meet the requirements.

Example 10

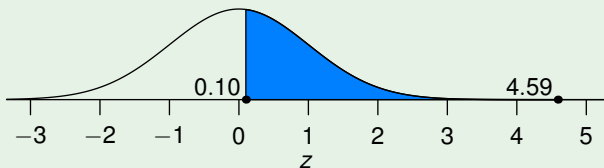
The U.S. Air Force requires that pilots have heights between 64 and 77 in. The heights of women are normally distributed with a mean of 63.7 in. and a standard deviation of 2.9 in.

Let's find the percentage of women meet that requirement.

We start by finding the z-values of the height requirements.

$$z_1 = \frac{x - \mu}{\sigma} = \frac{64 - 63.7}{2.9} = 0.10 \quad \text{and} \quad z_2 = \frac{x - \mu}{\sigma} = \frac{77 - 63.7}{2.9} = 4.59$$

Next, we sketch a picture and shade the area we wish to find:



We can then use technology to compute:

$$P(0.10 \leq z \leq 4.59) \approx 0.4601 \quad (\text{rounded})$$

So, we see that only about 46% of women meet the requirements.

When Finding Values from Known Areas

- Draw a sketch of the graph.
- Don't confuse z scores and areas.
- Choose the correct side of the graph.
- A z score must be negative whenever it is located in the left half of the normal distribution.
- Areas are always between 0 and 1, and are never negative.

Procedure

- 1 Sketch the normal distribution curve, write the given probability or percentage in the appropriate region of the graph, and identify the x values being sought.
- 2 Either use technology or a table to identify the z scores corresponding to that area.
- 3 Convert to x values: $x = \mu + Z \cdot \sigma$
- 4 Use your sketch to verify that the solution makes sense.