

# Conditional Probability

Colby Community College

## Example 1

The `photo_classify` data set represents a machine learning algorithm classifying a sample of 1822 photos as either about fashion or not.

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		<i>fashion</i>	<i>not</i>	
mach_learn	<i>pred_fashion</i>	197	22	219
	<i>pred_not</i>	112	1491	1603
	Total	309	1513	1822

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*If a photo is actually about fashion, what is the chance the algorithm will correctly identify the photo as being about fashion?*

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	Total	309	1513	1822

*If a photo is actually about fashion, what is the chance the algorithm will correctly identify the photo as being about fashion?*

Of the 309 fashion photos, the algorithm correctly classifies 197 of them.

$$P(\text{mach\_learn is } \textit{pred\_fashion} \text{ given truth is } \textit{fashion}) = \frac{197}{309} = 0.638$$

## Example 2

Using the same data set as in Example 1.

		truth		Total
		<i>fashion</i>	<i>not</i>	
mach_learn	<i>pred_fashion</i>	197	22	219
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*If the algorithm predicts the photo as being about fashion, what is the probability is actually is?*

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	Total	309	1513	1822

*If the algorithm predicts the photo as being about fashion, what is the probability is actually is?*

Of the 1603 photos predicted to be about fashion, 112 we actually about fashion.

$$P(\text{truth is } \textit{fashion} \text{ given mach\_learn is } \textit{pred\_fashion}) = \frac{197}{219} = 0.900$$

## Note

It can be helpful to draw Venn Diagrams of these contingency tables using rectangles.

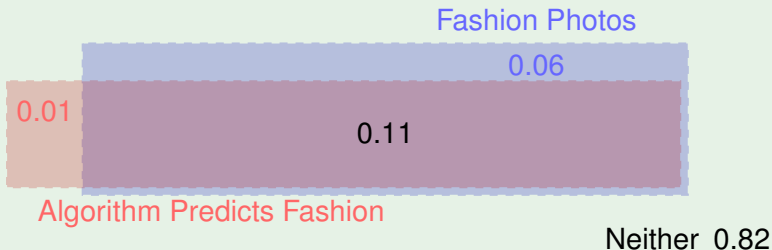


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## Example 3

The Venn Diagram for Example 1 is:



## Definition

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## Example 4

$$P(\text{mach\_learn is } \textit{pred\_fashion}) = \frac{219}{1822} = 0.12$$

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## Example 4

$$P(\text{mach\_learn is } \textit{pred\_fashion}) = \frac{219}{1822} = 0.12$$

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A probability of outcomes for two or more variables is called a **joint probability**.

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$$P(\text{mach\_learn is } \textit{pred\_fashion}) = \frac{219}{1822} = 0.12$$

## Definition

A probability of outcomes for two or more variables is called a **joint probability**.

## Example 5

$$P(\text{mach\_learn is } \textit{pred\_fashion} \text{ and truth is } \textit{fashion}) = \frac{197}{1822} = 0.11$$

## Note

Sometimes a comma is substituted for “and” in a joint probability.

$P(\text{mach\_learn is } \textit{pred\_fashion}, \text{truth is } \textit{fashion})$

means the same thing as

$P(\text{mach\_learn is } \textit{pred\_fashion} \text{ and truth is } \textit{fashion})$

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## Example 6

The table proportions for `photo_classify` are:

	truth: <i>fashion</i>	truth: <i>not</i>	Total
mach_learn: <i>pred_fashion</i>	$\frac{197}{1822}$		
mach_learn: <i>pred_not</i>			
Total			
	↓ ↓ ↓		
	truth: <i>fashion</i>	truth: <i>not</i>	Total
mach_learn: <i>pred_fashion</i>	0.1081		
mach_learn: <i>pred_not</i>			
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mach_learn: <i>pred_not</i>			
Total			
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	truth: <i>fashion</i>	truth: <i>not</i>	Total
mach_learn: <i>pred_fashion</i>	0.1081	0.0121	
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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<code>mach_learn: pred_fashion</code>	0.1081	0.0121	0.1202
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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<i>mach_learn: pred_fashion</i>	0.1081	0.0121	0.1202
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Total			
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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<i>mach_learn: pred_fashion</i>	0.1081	0.0121	0.1202
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Total			

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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<i>mach_learn: pred_fashion</i>	0.1081	0.0121	0.1202
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<i>mach_learn: pred_not</i>	$\frac{112}{1822}$	$\frac{1491}{1822}$	$\frac{1603}{1822}$
Total	$\frac{309}{1822}$		

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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<i>mach_learn: pred_fashion</i>	0.1081	0.0121	0.1202
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Total	$\frac{309}{1822}$	$\frac{1513}{1822}$	

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Total	$\frac{309}{1822}$	$\frac{1513}{1822}$	$\frac{1822}{1822}$

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	truth: <i>fashion</i>	truth: <i>not</i>	Total
<i>mach_learn: pred_fashion</i>	0.1081	0.0121	0.1202
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Total	0.1696	0.8304	1.0



## Example 7

The table proportions from Example 6 make a probability distribution.

Joint Outcome	Probability
<code>mach_learn</code> is <i>pred_fashion</i> and truth is <i>fashion</i>	0.1081
<code>mach_learn</code> is <i>pred_fashion</i> and truth is <i>not</i>	0.0121
<code>mach_learn</code> is <i>pred_not</i> and truth is <i>fashion</i>	0.0615
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## Note

Joint probabilities can be used to calculate marginal probabilities in simple cases.

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## Example 8

$$P(\text{truth is } \textit{fashion}) = P(\text{mach\_learn is } \textit{pred\_fashion} \text{ and truth is } \textit{fashion}) \\ + P(\text{mach\_learn is } \textit{pred\_not} \text{ and truth is } \textit{fashion})$$

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$$\begin{aligned}P(\text{truth is } \textit{fashion}) &= P(\text{mac\_learn is } \textit{pred\_fashion} \text{ and truth is } \textit{fashion}) \\&\quad + P(\text{mac\_learn is } \textit{pred\_not} \text{ and truth is } \textit{fashion}) \\&= 0.1081 + 0.0615\end{aligned}$$

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## Example 9

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## Example 9

$$P(\text{truth is } \textit{fashion} \text{ given mach\_learn is } \textit{pred\_fashion}) = \frac{197}{219} = 0.900$$

## Definition

There are two parts to a conditional probability, the **outcome of interest** and the **condition**.

$P(\text{outcome of interest given condition})$   
is the same as

$P(\text{outcome of interest} \mid \text{condition})$



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$$P(\text{truth is } \textit{fashion} \mid \text{mach\_learn is } \textit{pred\_fashion}) = \frac{197}{219} = 0.900$$

## Note

Conditional probabilities are computed as:

$$P(A | B) = \frac{P(A \text{ and } B)}{P(B)}$$

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## Example 11

$$\begin{aligned} &P(\text{truth is } \textit{fashion} \mid \text{mach\_learn is } \textit{pred\_fashion}) \\ &= \frac{P(\text{truth is } \textit{fashion} \text{ and } \text{mach\_learn is } \textit{pred\_fashion})}{P(\text{mach\_learn is } \textit{pred\_fashion})} \\ &= \frac{0.0615}{0.1696} \\ &= 0.3626 \end{aligned}$$

## Example 12

The `smallpox` data set provides a sample of 6,224 individuals from the year 1721 who were exposed to smallpox in Boston.

		inoculated		Total	inoculated		Total
		yes	no		yes	no	
result	<i>lived</i>	238	5136	5374	0.0382	0.8252	0.8634
	<i>died</i>	6	844	850	0.0010	0.1356	0.1366
	Total	244	5980	6224	0.0392	0.9608	1.0000

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*What is the probability that a randomly selected inoculated person died from smallpox?*

$$\begin{aligned} &P(\text{result is died} \mid \text{inoculated is yes}) \\ &= \frac{P(\text{result is died and inoculated is yes})}{P(\text{inoculated is yes})} \\ &= \frac{0.0010}{0.0392} \end{aligned}$$

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*What is the probability that a randomly selected inoculated person died from smallpox?*

$$\begin{aligned} &P(\text{result is died} \mid \text{inoculated is yes}) \\ &= \frac{P(\text{result is died and inoculated is yes})}{P(\text{inoculated is yes})} \\ &= \frac{0.0010}{0.0392} \\ &= 0.0255 \approx 2.55\% \end{aligned}$$

## Example 14

The `smallpox` data set provides a sample of 6,224 individuals from the year 1721 who were exposed to smallpox in Boston.

The residents of Boston self-selected whether or not to be inoculated.

*Is this study observational or experimental?*



## Example 14

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*Is this study observational or experimental?* Observational

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People die for many reasons, wealth determines level of medical care available, etc. . .

## General Multiplication Rule

If  $A$  and  $B$  represent two outcomes or events, then

$$P(A \text{ and } B) = P(A | B) \cdot P(B)$$

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- $P(\text{inoculated is yes}) = 0.0392$
- $P(\text{result is lived} \mid \text{inoculated is yes}) = 0.9754$

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## Sum of Conditional Probabilities

Let  $A_1, A_2, \dots, A_k$  represent all the disjoint outcomes for a variable. Then if  $B$  is an event, possibly for another variable, we have:

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*If 97.54% of the inoculated people lived, what is the proportion of people that must have died?*

There are only two outcomes: *lived* and *died*. Which means that  $100\% - 97.54\% = 2.46\%$  people who were inoculated died.

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## Note

We have shown that if two events are independent, then knowing the outcome of one should provide no information about the other.

## Example 19

Ron is watching a roulette table in a casino and notices that the last five outcomes were *black*. He figures that the chances of getting *black* six times in a row is very small and puts his paycheck on red.

*Why is this a really bad idea?*

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## Note

Posting the last several outcomes of a betting game is a real practice casinos use to trick people into believing the odds are in their favor. It's known as the **gambler's fallacy**.

## Definition

A **tree diagram** is a tool to organize outcomes and probabilities around the structure of the data.

They are most useful when two or more processes occur in a sequence and each process is conditioned on its predecessor.

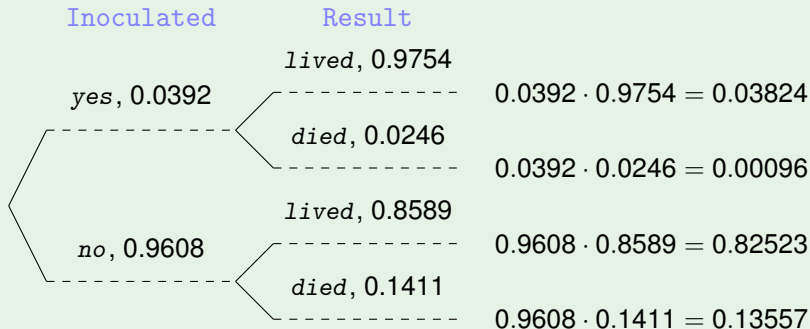
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Here is the tree diagram for `smallpox` dataset.



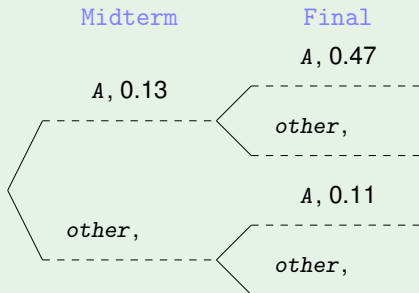
## Example 21

Suppose that 13% of students earned an A on the midterm. Of those students that earned an A, 47% received an A on the final and 11% of the student who earned a lower grade than an A on the midterm received an A on the final.



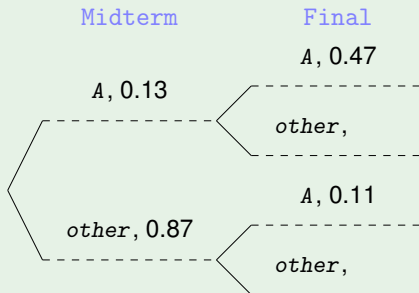
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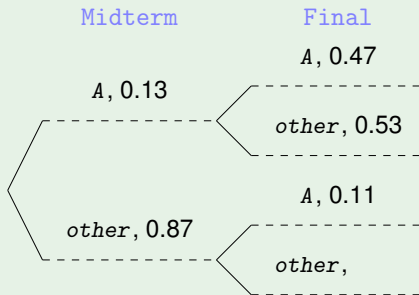
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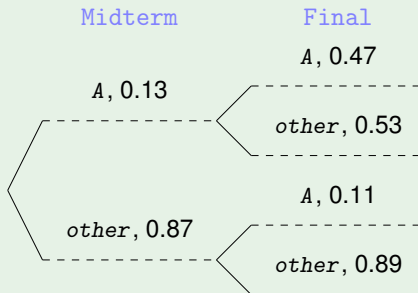
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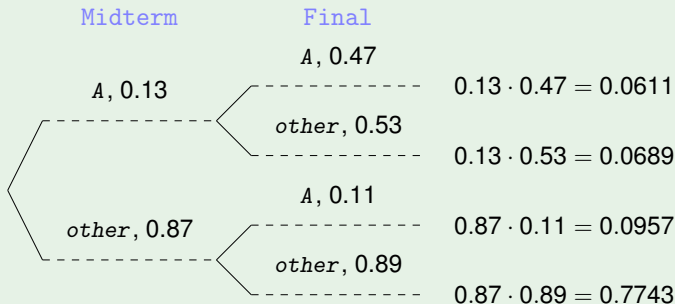
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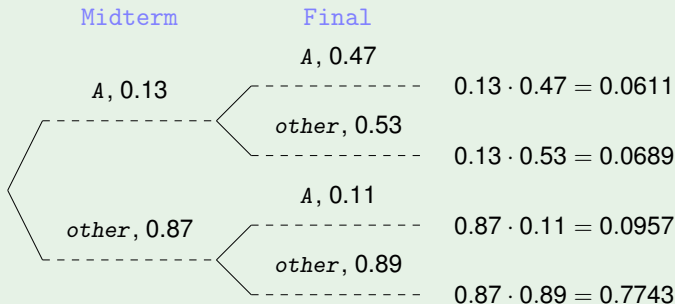
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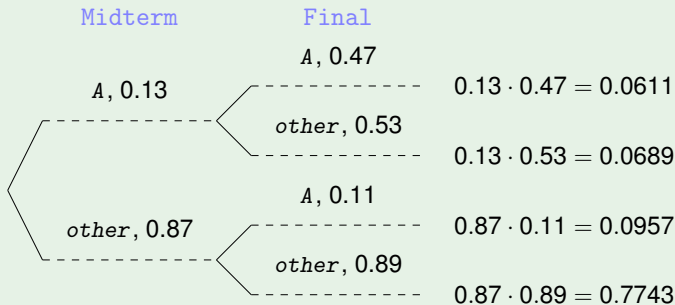
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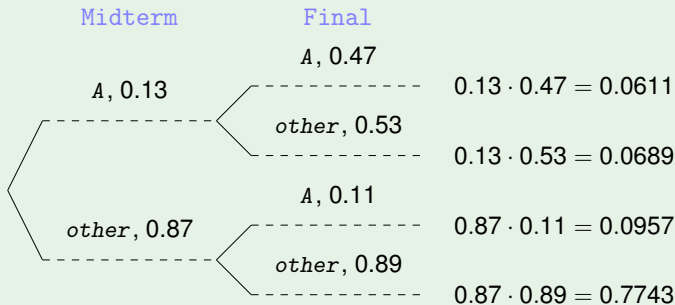
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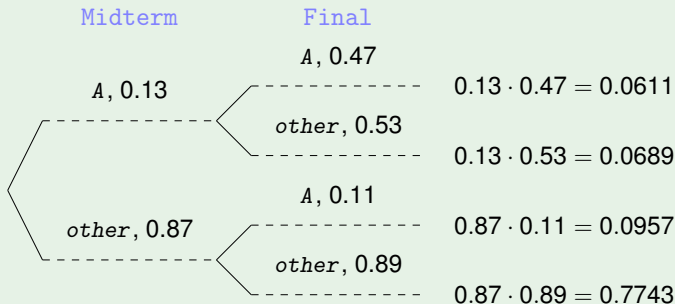


$$\begin{aligned}P(\text{midterm is A} \mid \text{final is A}) &= \frac{P(\text{midterm is A and final is A})}{P(\text{final is A})} \\&= \frac{0.0611}{0.1568}\end{aligned}$$



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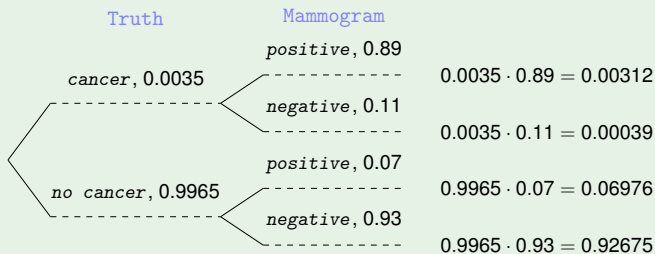
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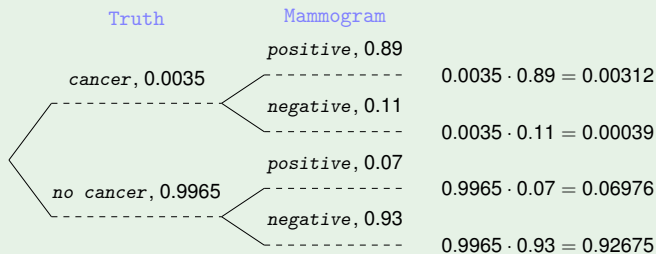




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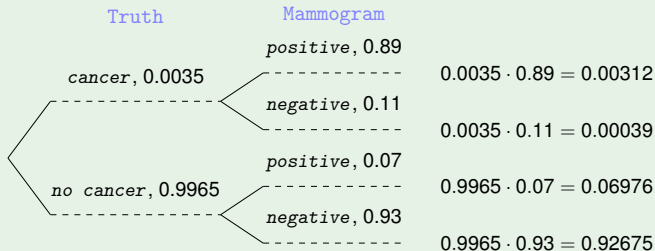
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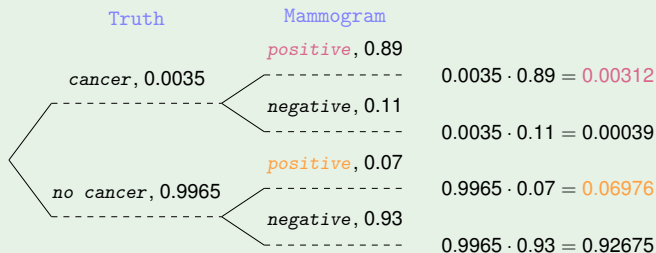
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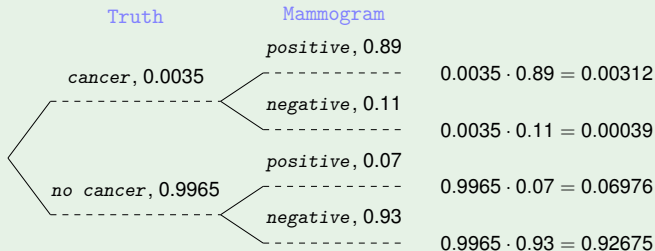
So,

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## Note

There are times where we are given:

$$P(\text{statement about variable 1} \mid \text{statement about variable 2})$$

but we would rather know the inverted conditional probability:

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## Bayes' Theorem

Consider the following conditional probability for variable 1 and variable 2:

$$P(\text{outcome } A_1 \text{ of variable 1} \mid \text{outcome } B \text{ of variable 2})$$

Bayes' Theorem states that this conditional probability is the same as:

$$\frac{P(B \mid A_1) P(A_1)}{P(B \mid A_1) P(A_1) + P(B \mid A_2) P(A_2) + \cdots + P(B \mid A_k) P(A_k)}$$

where  $A_2, A_3, \dots, A_k$  represent all other possible outcomes of variable 1.

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In Example 23, we computed  $P(\text{has BC} \mid \text{test positive})$  using a tree diagram.

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## Note

This strategy of updating beliefs using Bayes' Theorem is the foundation of an entire branch of statistics called **Bayesian statistics**.