

# Properties of Linear Transformations

Department of Mathematics

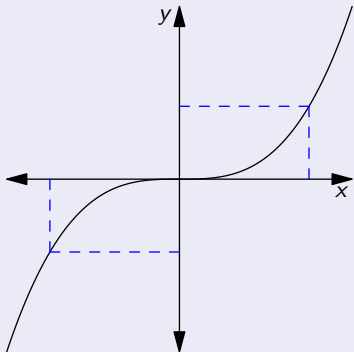
Salt Lake Community College

## Injectivity

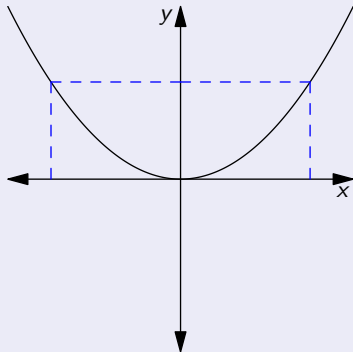
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(a)  $f(x) = x^3$  is injective



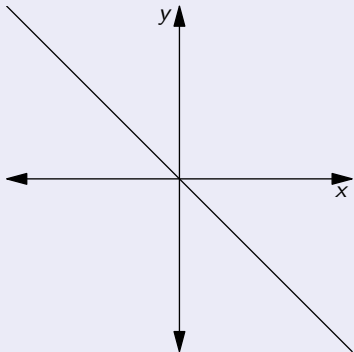
(b)  $g(x) = x^2$  is not injective

## Surjectivity

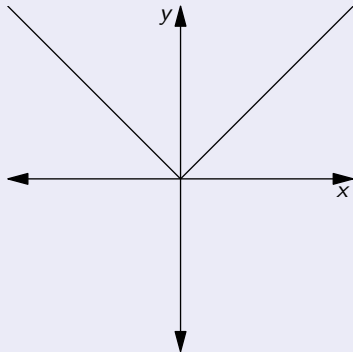
The set of output values of a function  $f : \mathbb{X} \rightarrow \mathbb{Y}$  is a subset of the codomain  $\mathbb{Y}$  and is called the **image** of the function. If the image is all of  $\mathbb{Y}$ , the function  $f$  is said to map **onto**  $\mathbb{Y}$ , or to be **surjective**.

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(a)  $f(x) = -x$  is surjective



(b)  $g(x) = |x|$  is not surjective

## Example 1

The linear transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$  defined by  $T(\vec{v}) = \mathbf{A}\vec{v}$  where

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 2 & 1 \end{bmatrix}$$

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$$u_1 = v_1 + v_2, \quad u_2 = v_1 - v_2, \quad u_3 = 2v_1 + v_2$$

Eliminating  $v_1$  and  $v_2$  gives us

$$3u_1 + u_2 - 2u_3 = 0$$

## Image Theorem

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## Rank of a Linear Transformation

The dimension of the image of a linear transformation  $T$  is called its **rank**

$$\mathbf{rank}(T) = \mathbf{dim}(\mathbf{Im}(T))$$



## Example 2

For  $T : \mathbb{R}^4 \rightarrow \mathbb{R}^2$  defined by

$$T(\vec{v}) = \mathbf{A}\vec{v} = \begin{bmatrix} 2 & -4 & 3 & 6 \\ -1 & 2 & -2 & -3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{bmatrix} = \vec{w}$$

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We can write

$$\vec{w} = v_1 \begin{bmatrix} 2 \\ -1 \end{bmatrix} + v_2 \begin{bmatrix} -4 \\ 2 \end{bmatrix} + v_3 \begin{bmatrix} 3 \\ -2 \end{bmatrix} + v_4 \begin{bmatrix} 6 \\ -3 \end{bmatrix}$$

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Which means

$$\text{Im}(T) = \text{span} \left\{ \begin{bmatrix} 2 \\ -1 \end{bmatrix}, \begin{bmatrix} -4 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ -2 \end{bmatrix}, \begin{bmatrix} 6 \\ -3 \end{bmatrix} \right\}$$

which is a subset of  $\mathbb{R}^2$ .

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$$\begin{bmatrix} 2 & -4 & 3 & 6 \\ -1 & 2 & -2 & -3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -2 & 0 & 3 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

Thus,  $\text{rank}(T) = \text{dim}(\text{Im}(T)) = \text{dim}(\text{Col } \mathbf{A}) = 2$ .

## Rank of a Matrix Multiplication Operator

For any linear transformation  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  defined by  $T(\vec{x}) = \mathbf{A}\vec{x}$ , where  $\mathbf{A} \in \mathbb{M}_{mn}$  and  $\vec{x} \in \mathbb{V}$ , the image of  $T$  is the column space of  $A$ . (That's is,  $\mathbf{Im}(T) = \mathbf{Col} \mathbf{A}$ .)

The pivot columns of  $A$  form a basis for  $\mathbf{Im}(T)$ .

Consequently,

$$\begin{aligned}\mathbf{rank}(T) &= \mathbf{dim}(\mathbf{Im}(T)) \\ &= \mathbf{dim}(\mathbf{Col} \mathbf{A}) \\ &= \text{The number of pivot columns in } \mathbf{A}.\end{aligned}$$

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## Reminder

The basis of  $\mathbf{Col} \mathbf{A}$  must come from  $\mathbf{A}$ , *not* from the RREF of  $\mathbf{A}$ .

## Recall

A linear transformation  $T : \mathbb{V} \rightarrow \mathbb{W}$  must map the zero vector of  $\mathbb{V}$  to the zero vector of  $\mathbb{W}$ .



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The **kernel** (or **nullspace**) of a linear transformation  $T : \mathbb{V} \rightarrow \mathbb{W}$ , denoted  $\ker(T)$ , is the set of vectors in  $\mathbb{V}$  that are mapped by  $T$  to the zero vector of  $\mathbb{W}$ .

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## Note

The kernel always contains at least one element.

### Example 3

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$$T(x, y, z) = (x, y, 0)$$

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$$\mathbf{ker}(T) = \{(0, 0, z) \mid z \in \mathbb{R}\}$$

## Example 4

Consider the transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}^2$  defined by

$$T(\vec{v}) = \mathbf{A}\vec{v} = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 3 & 5 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{bmatrix} v_1 + v_2 + 2v_3 \\ 2v_1 + 3v_2 + 5v_3 \end{bmatrix}$$

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To find the vectors that are mapped to  $\vec{0}$ , we have to solve the system:

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So, we see that  $v_3$  is a free variable and if  $v_3 = s$  is a parameter, we have  $v_1 = -s$ ,  $v_2 = -s$ , and  $v_3 = s$ .

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Thus, the kernel is any scalar multiple of  $\langle -1, -1, 1 \rangle$ :

$$\ker(T) = \text{span} \left\{ \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} \right\}$$

### Example 5

Consider the transformation  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  defined by the matrix

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What is the kernel of  $T$ ?

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Thus,

$$\ker(T) = \{\vec{0}\}$$

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In this case we have  $v_1 = -\frac{1}{2}v_2$  and so, if we let our parameter be  $v_2 = s$  we have

$$\ker(T) = \left\{ s \begin{bmatrix} -\frac{1}{2} \\ 1 \end{bmatrix} \right\}$$

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### Note

These examples seem to suggest that the kernel of the linear transformation  $T : \mathbb{V} \rightarrow \mathbb{W}$  is a subspace of  $\mathbb{W}$ .



## Kernel Theorem

Let  $T : \mathbb{V} \rightarrow \mathbb{W}$  be a linear transformation from vector space  $\mathbb{V}$  to vector space  $\mathbb{W}$  with kernel  $\mathbf{ker}(T)$ .

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Thus,  $\vec{u} - \vec{v}$  is in the kernel, which means  $\vec{u} - \vec{v} = \vec{0}$  and thus  $T$  is injective.

### Example 8

Consider the transformation  $T : \mathbb{R}^4 \rightarrow \mathbb{R}^2$  defined by  $T(\vec{v}) = \mathbf{A}\vec{v}$ , where

$$\mathbf{A} = \begin{bmatrix} 2 & -4 & 3 & 6 \\ -1 & 2 & -2 & -3 \end{bmatrix}$$

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So, we see that  $v_1 = 2v_2 - 3v_4$  and  $v_3 = 0$ . If we let  $v_2 = r$  and  $v_4 = s$ ,

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The dimension of the kernel of  $T$  is 2.

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(Remember that the dimension of the image of  $T$  was 2.)

## Dimension Theorem

Let  $T : \mathbb{V} \rightarrow \mathbb{W}$  be a linear transformation from a finite vector space  $\mathbb{V}$ .

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$$\mathbf{dim}(\ker(T)) + \mathbf{dim}(\mathbf{Im}(T)) = \mathbf{dim}(\mathbb{V})$$



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$$\mathbf{\ker(D_2) = \{cx + d\} \quad \text{and} \quad \text{Im}(D_2) = \{6ax + 2b\}}$$

$$\mathbf{\dim(\ker(D_2)) + \dim(\text{Im}(D_2)) = 2 + 2 = 4 = \dim(\mathbb{P}_3)}$$