

Jessica Kerr

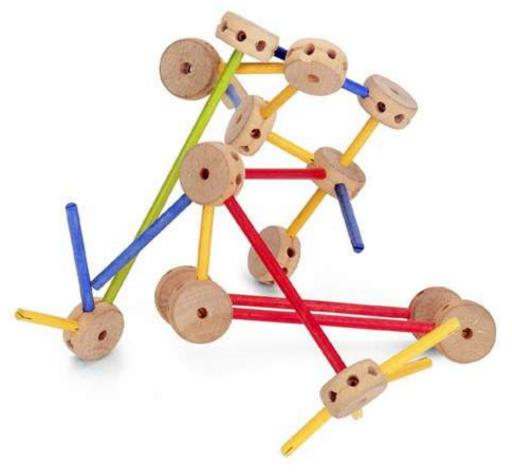
@jessitron

### developer's creed

I am more than an Object-Oriented Developer.

I am a solver of problems, a creator of solutions.

#### What do we love about OO?



# Functional programming will solve all our problems



#### Programming paradigms

- Imperative
- Procedural
- Object-Oriented
- Functional
- Aspect-oriented
- Logic







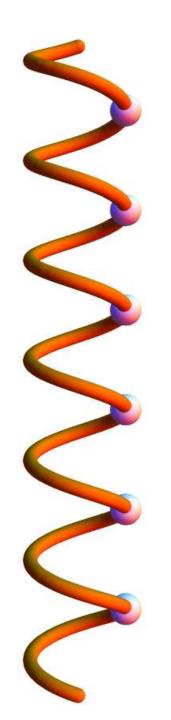
@jessitron Thanks! Every new tool & paradigm seems to help me at work in a surprisingly recursive & backward-compatible way =D

FAVORITE



### Goals for today

- 1) Look at functional principles
- 2) Learn how functional programmers solve problems
- 3) Solve more problems



**Immutability** 

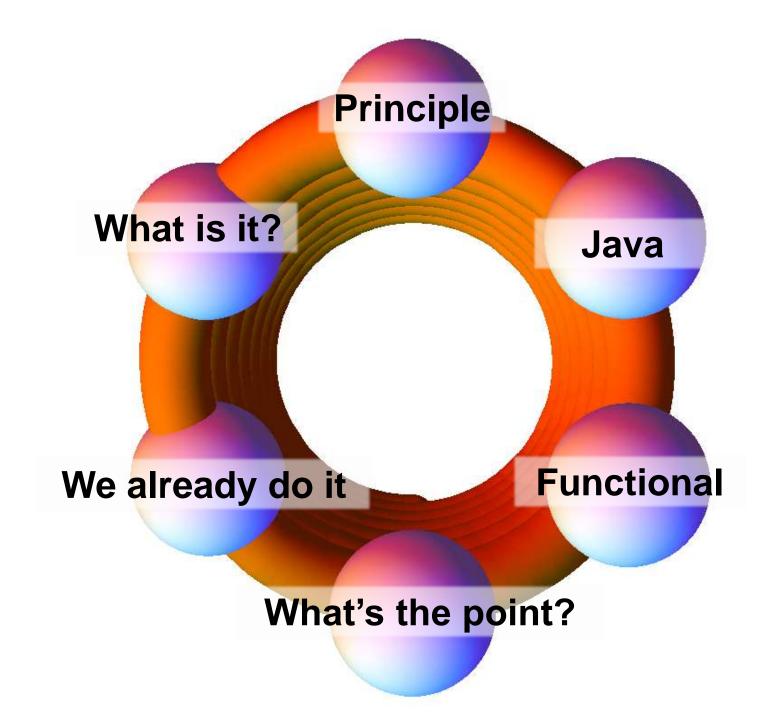
Verbs Are People Too

**Declarative Style** 

Null Is Your Enemy

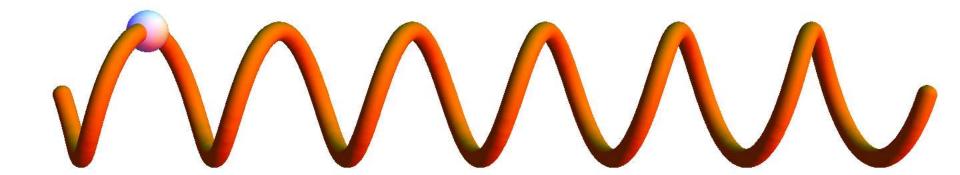
Strong Typing

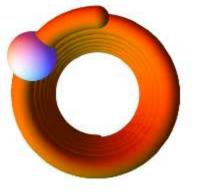
Lazy Evaluation





# Immutability

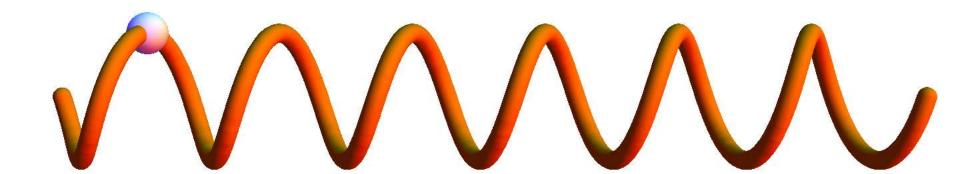




#### What is it?

The value of an identifier never changes.

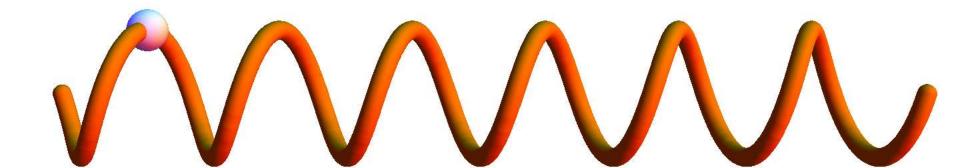
Objects never change state.

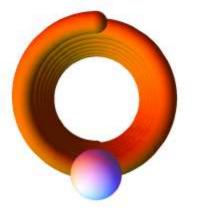




## We already do it

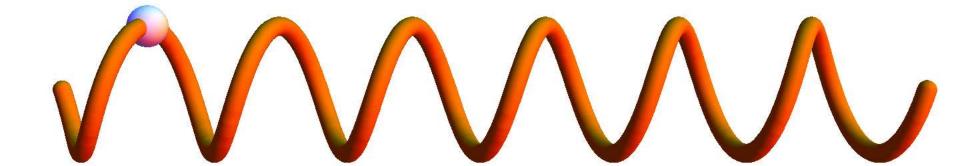
- java.lang.String
- Effective Java





## What's the point?

- The less state that can change, the less you have to think about.
- Concurrency!

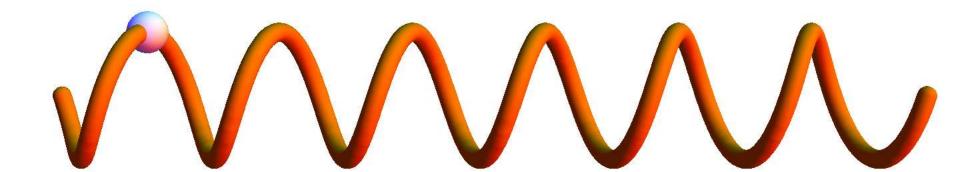




# Immutability in functional languages

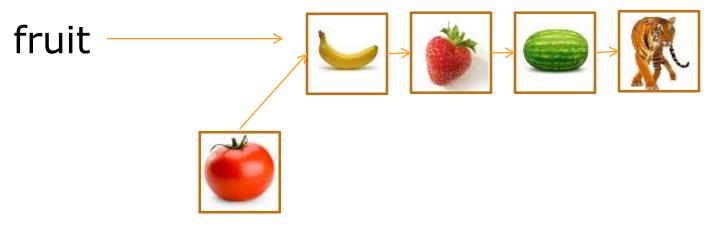
Pure: everything is immutable.

Hybrid: immutable by default

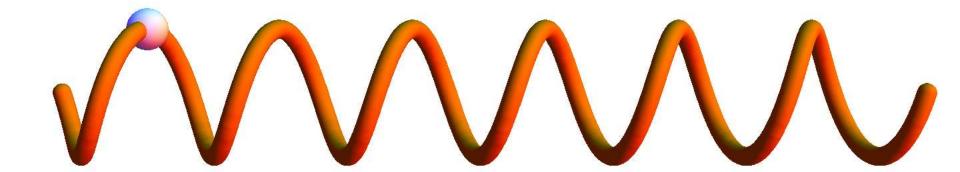




# Immutability in functional languages

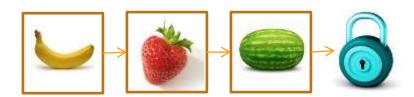


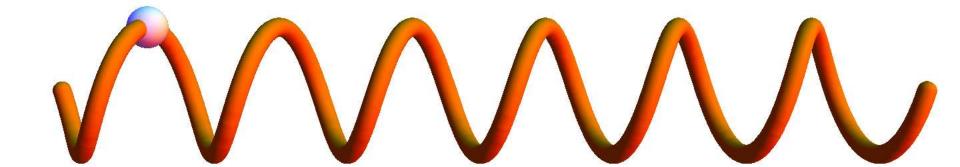
tomato:: fruit







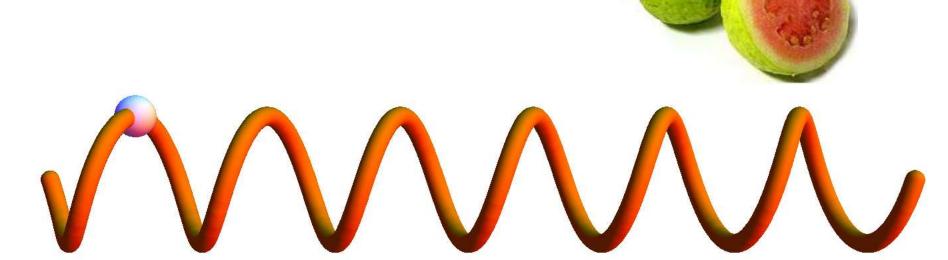






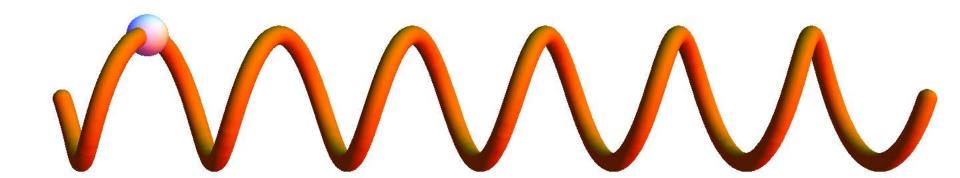
ImmutableMap.copyOf(mutableMap)

ImmutableList.of(item, item, item)





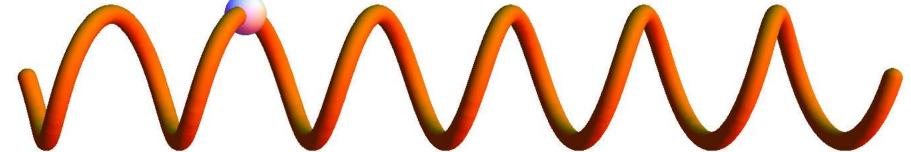
Keep it simple.

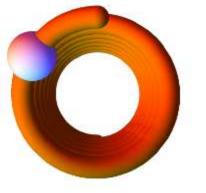




## Verbs are people too

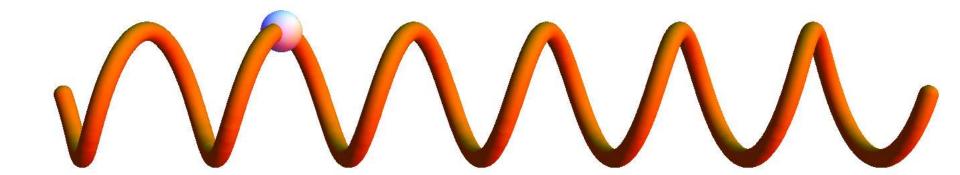






#### What is it?

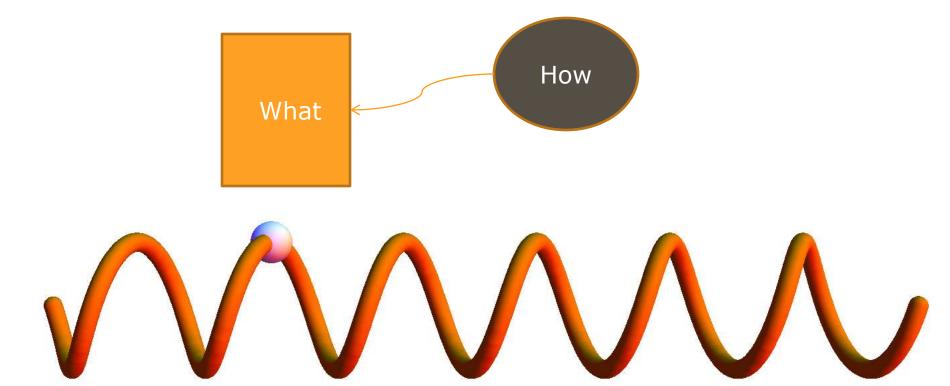
Functions are values. They can be passed around just like data.





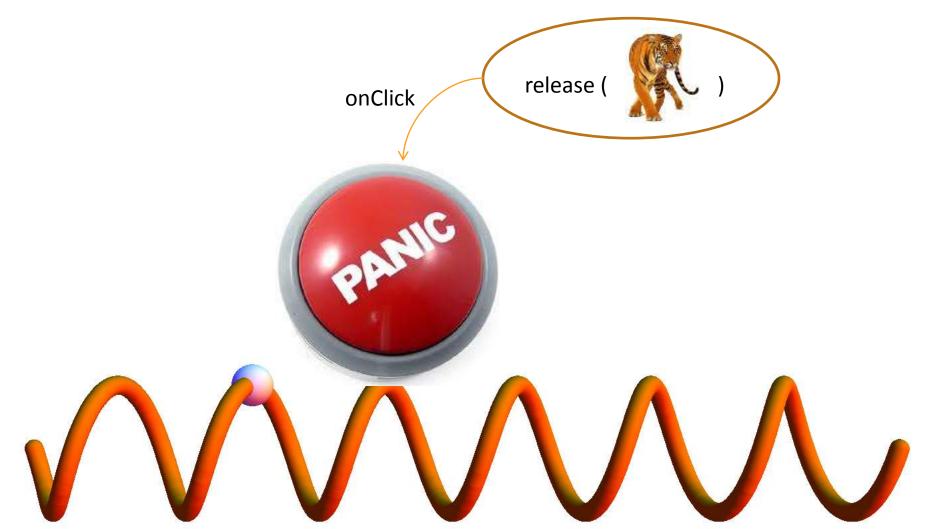
## We already do it

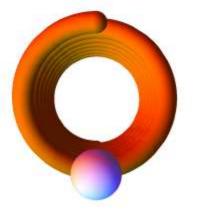
- Strategy pattern
- Command pattern





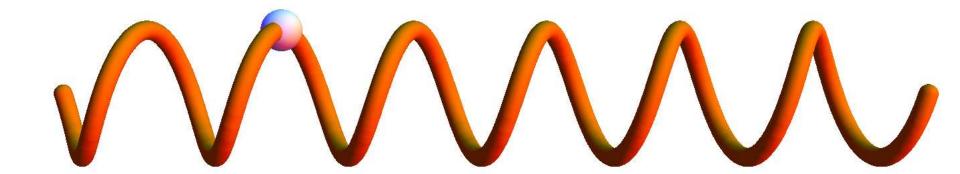
## We already do it





## What's the point?

Passing around instructions is useful.



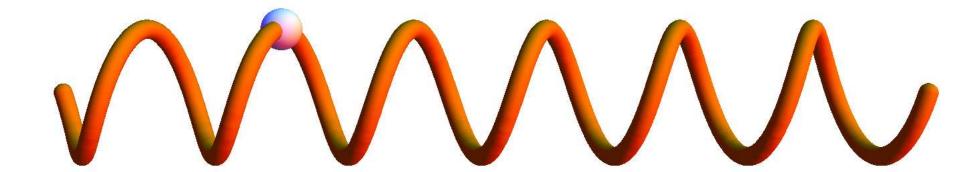


# Verbs in functional languages

case class User(val firstName : String)

val sortedList = userList.sortBy(u -> u.firstName)

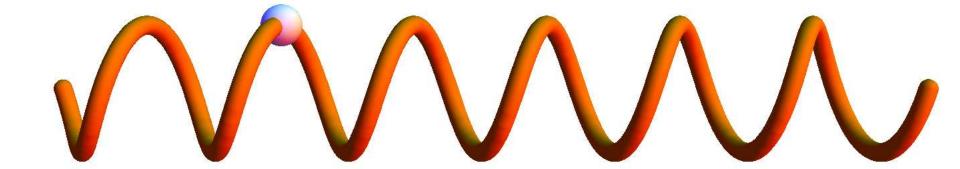
def getFirstName (u : User) = u.firstName





#### Verbs in Java

```
Collections.sort(myUserList,
  new Comparator<User>() {
   public int compare(User o1, User o2) {
      return
            o1.firstName.compareTo(o2.firstName);
    }
  };
};
```



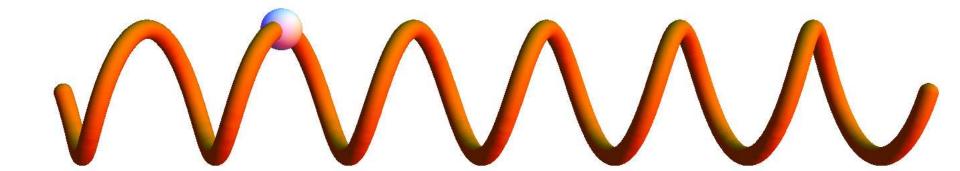


#### Verbs in Java

```
getFirstName = new Function<User, String>() {
    public String apply(User user) {
        return user.firstName;
    }
```



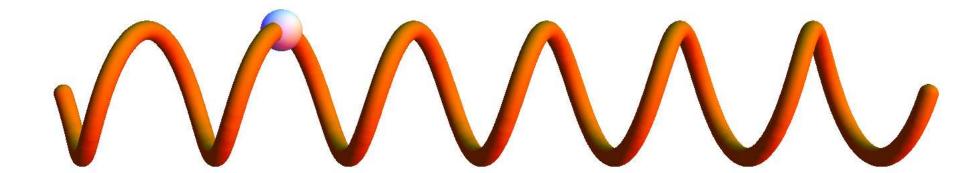
Ordering<User> o = Ordering.natural().onResultOf(getFirstName); List<User> sortedList = o.sortedCopy(userList);





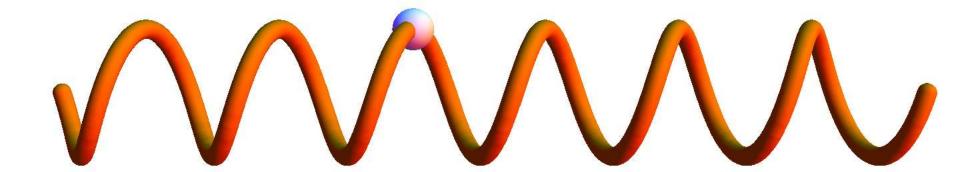
#### Verbs in Java 8

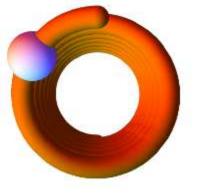
```
userList.sort(comparing(u -> u.firstName));
userList.sort(
        comparing(u -> u.firstName).reverseOrder()
    );
```





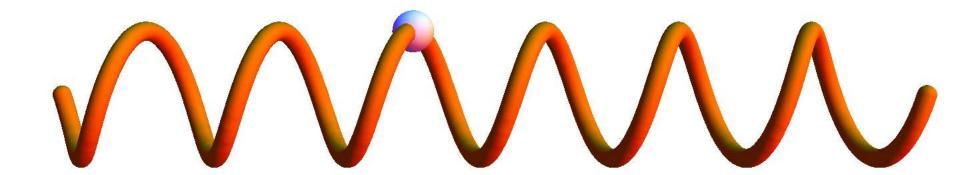
### Declarative style





#### What is it?

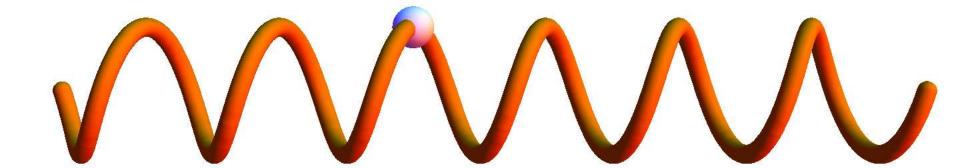
Say what you're doing, not how you're doing it.





# We already do it

Refactoring: single-line method





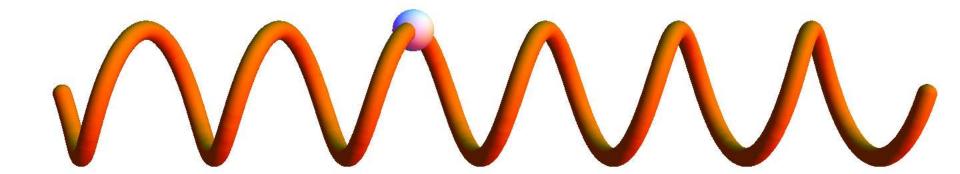
#### We already do it

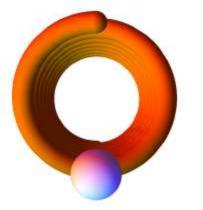
```
Select USER_NAME, count(*),
    max(update_date)

From USER_ROLES

Where USER_ID = :userId

Group by USER_NAME
```

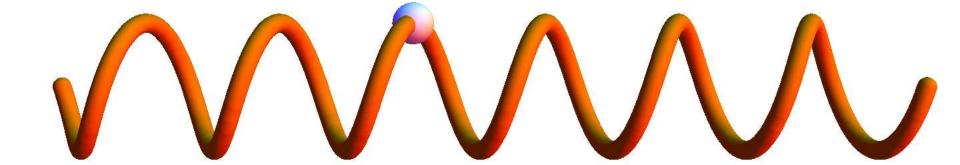




## What's the point?

Readable code Smaller, simpler pieces

**Familiar** !≡ readable

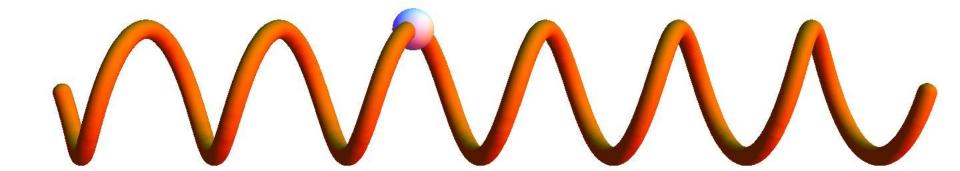




# Declarative style in functional languages

- Many small functions
- One-line collection processing

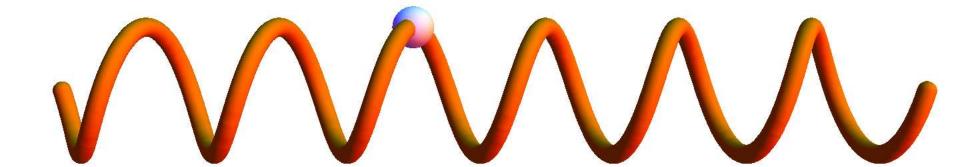
linesFromFile.filter ( \_.startsWith("BUG"))





### Declarative style in Java?

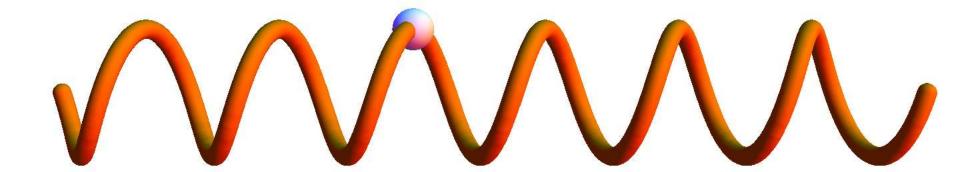
```
for (String line : list) {
    if (line.startsWith("BUG")) {
      report(line);
    }
}
```





### Declarative style in Java

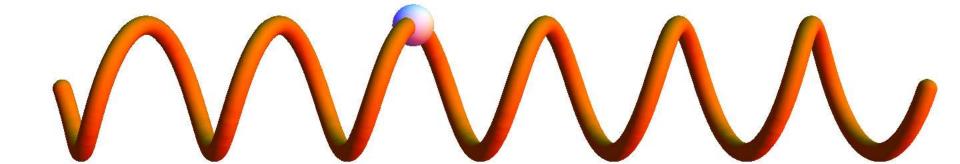
reportAll(filterForBugs(list));





### Declarative style in Java?

```
List<String> bugLines = new LinkedList<String>();
for (String line : list) {
    if (line.startsWith("BUG")) {
       bugLines.add(line);
    }
}
return bugLines;
```





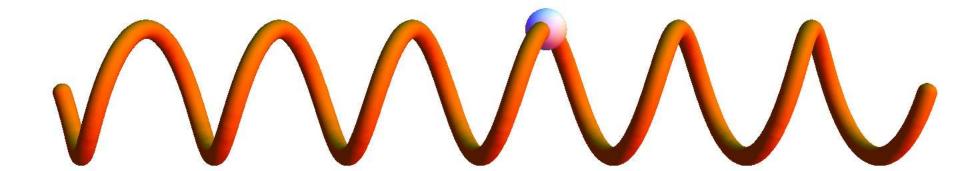
### Declarative style in Java

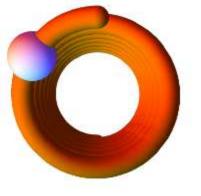
Iterable<String> bugLines = filter(list, startsWithBug);

```
final Predicate<String> startsWithBug =
  new Predicate<String>() {
   public boolean apply(String s) {
    return s.startsWith("BUG");
```



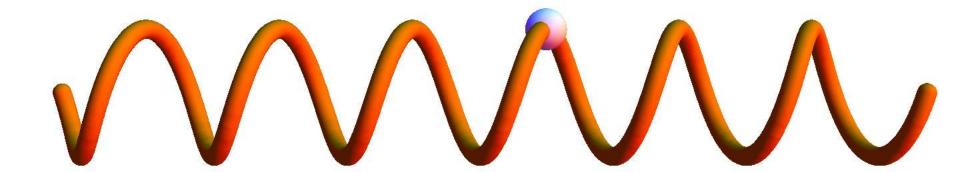
#### Null Is Your Enemy



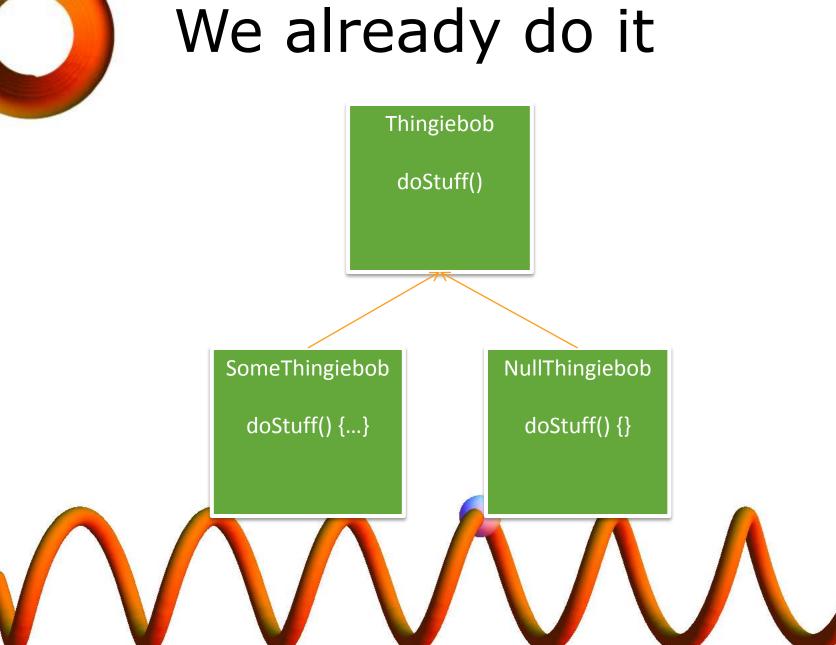


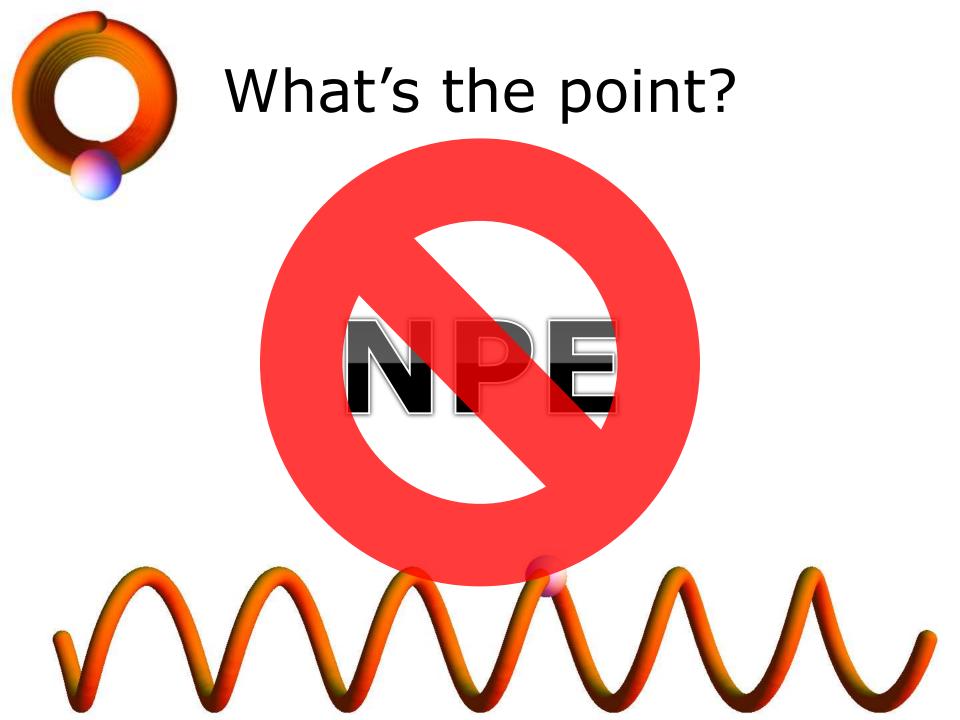
#### What is it?

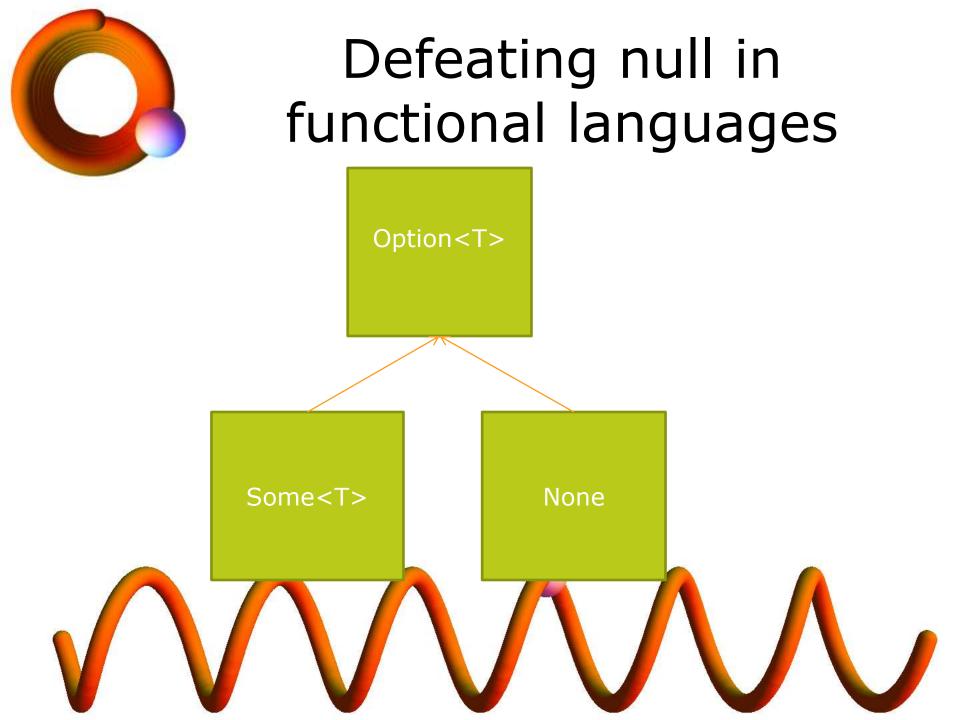
A null reference is not a valid object reference. Let's stop treating it like one.











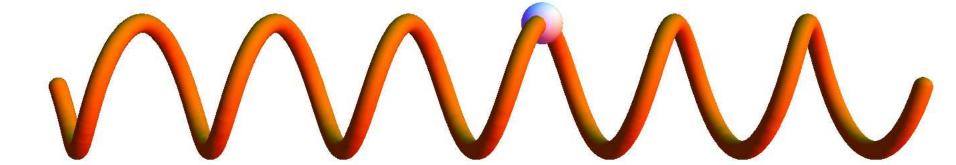


#### Defeating null in Java

```
Optional<String> banana = Optional.of("banana");
Optional<String> noBanana = Optional.absent();
```

```
if (banana.isPresent()) {
   String contents = banana.get();
}
```

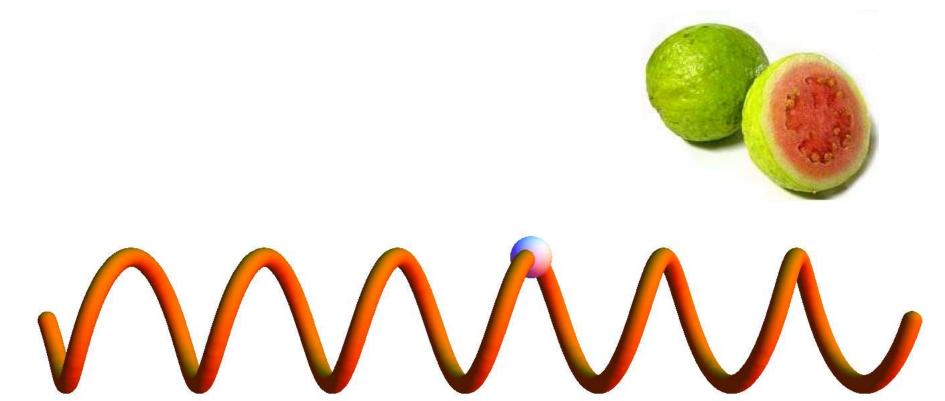






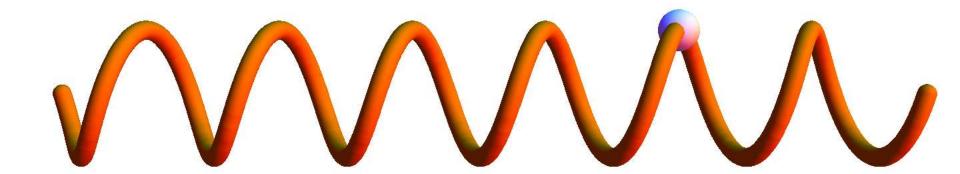
### Defeating null in Java

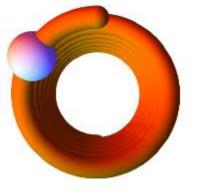
Optional.fromNullable(mightBeNull);





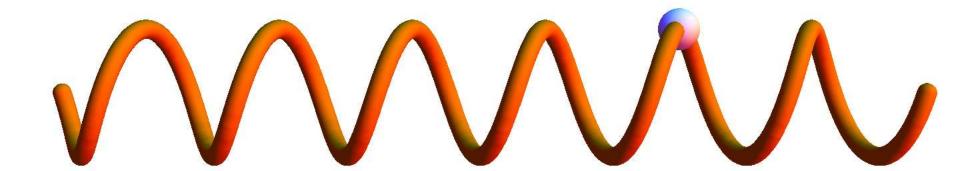
#### Strong typing

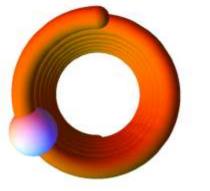




#### What is it?

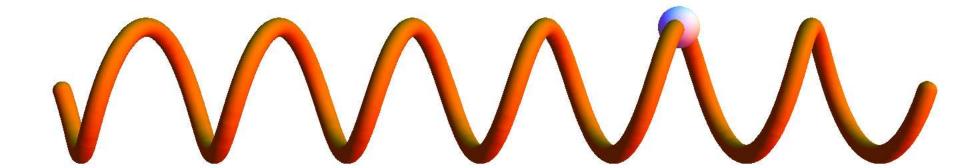
When the wrong type of data is passed in, the compiler complains.





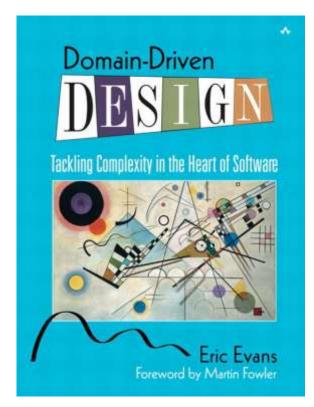
# We already do it

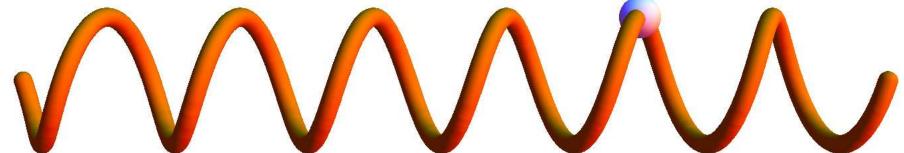
Java is strongly typed, right?

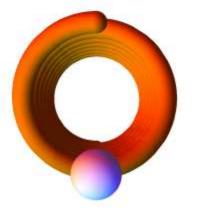




#### We already do it

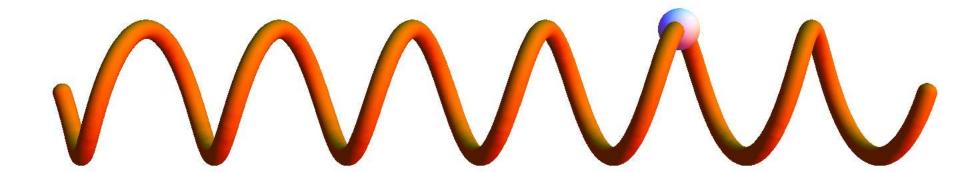






#### What's the point?

The beginning of wisdom is to call things by their right names.



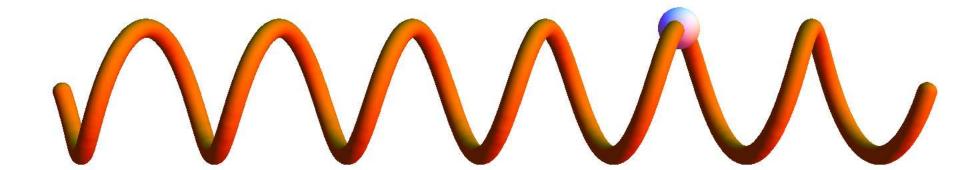
#### What's the point? Haskell This data % of errors found at compile-time is F# completely 70 Scala made up. 40 Ruby 10 Perl Weak Strong **Typing**



# Strong typing in functional languages

```
type FirstName = String // Haskell type alias
```

```
data User = User FirstName EmailAddress
// Haskell data type
```





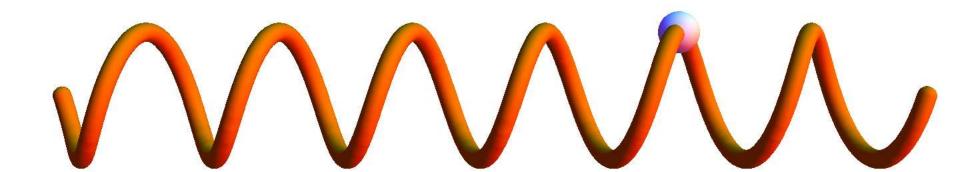
# Strong typing in functional languages

```
List [+A] // from Scaladoc
```

def indexOf [B >: A] (elem: B): Int

def

sameElements (that: <a href="Meanterable">GenIterable</a>[A]): <a href="Boolean">Boolean</a>



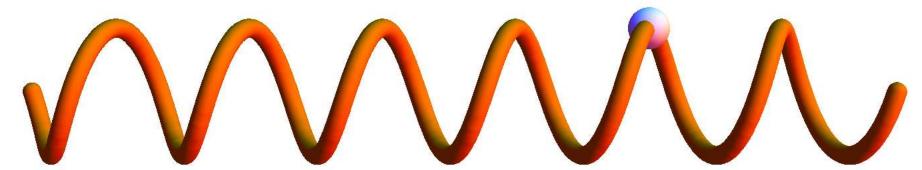


```
public class FirstName {
   public final String stringValue;

public FirstName(final String value) {
     this.stringValue = value;
   }

public String toString() {...}
   public boolean equals() {...}
   public int hashCode() {...}
}
```

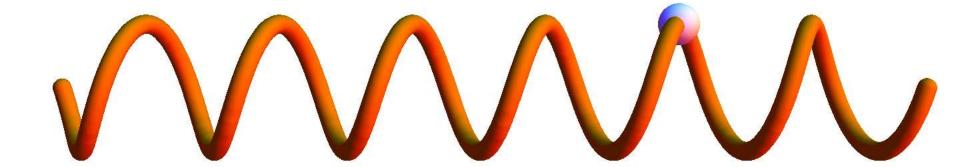
public User(FirstName name, EmailAddress login)





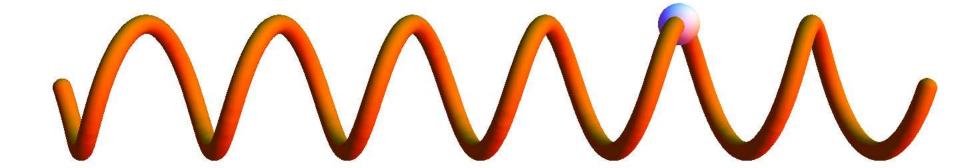
```
new User(firstName("Joe"),
emailAddress("joe@gmail.com"));
```

```
public static FirstName firstName(String value)
{
  return new FirstName(value);
}
```



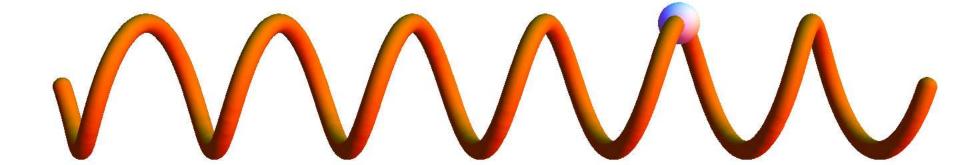


```
public boolean validateUser(User user)
{
    EmailAddress email = user.getEmailAddress();
    // exercise business logic
    return true;
}
```



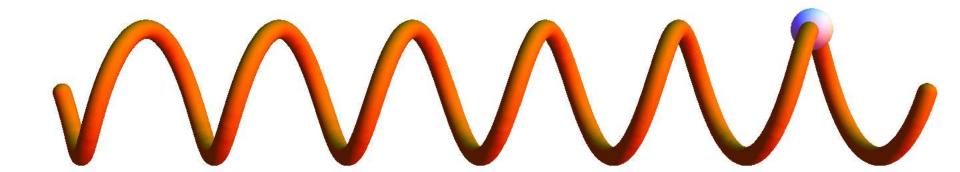


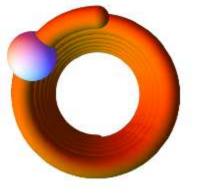
```
public boolean validate(HasEmailAddress anything)
{
    EmailAddress email = anything.getEmailAddress();
    // exercise business logic
    return true;
}
    interface HasEmailAddress {
        EmailAddress getEmailAddress();
    }
}
```





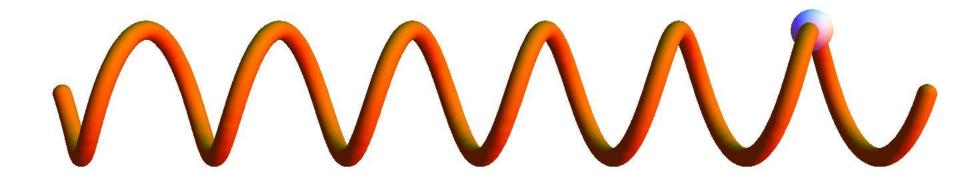
#### Lazy evaluation





#### What is it?

Delaying evaluation of an expression until the last responsible moment.

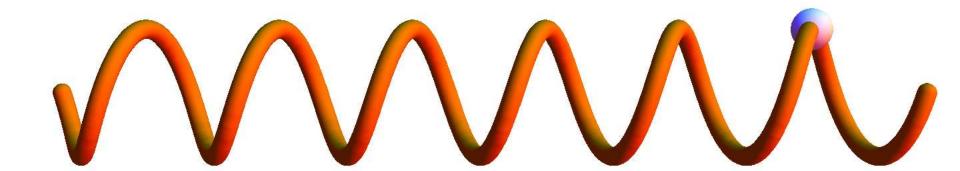




### We already do it

Providers, Factories

**SQL Cursors** 

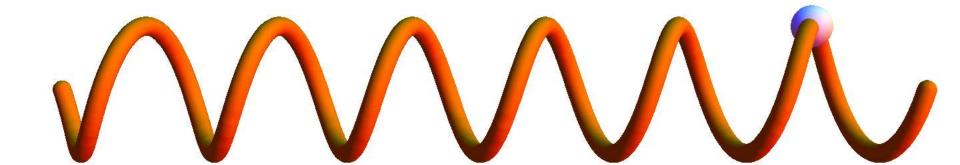




#### What's the point?

You may never even need it.

Separate "what to do" from "when to stop."



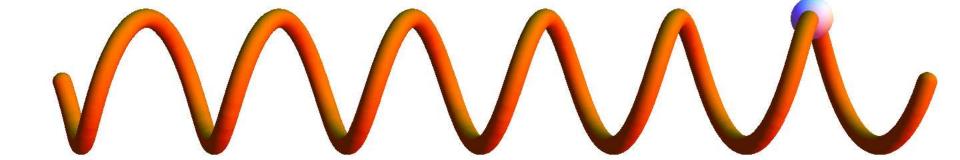


# Lazy evaluation in functional languages

Haskell is lazy by default

F# provides a Lazy<\_> type

Infinite sequences

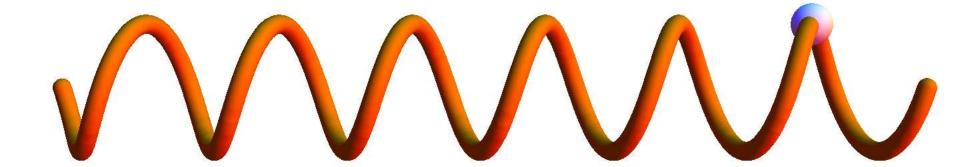




## Lazy evaluation in Java

Callable

**Iterable** 



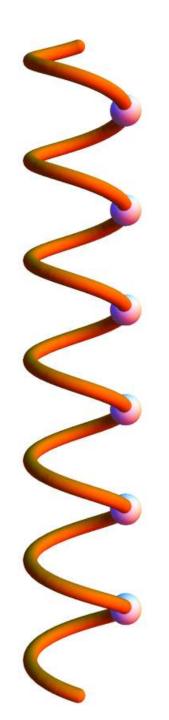
#### Imperative Java

```
int bugCount = 0;
String nextLine = file.readLine();
while (bugCount < 40) {
 if (nextLine.startsWith("BUG")) {
  String[] words = nextLine.split(" ");
  report("Saw the bug at "+words[0]+" on "+ words[1]);
  bugCount++;
waitUntilFileHasMoreData(file);
nextLine = file.readLine();
```



### Functional style

```
for (String s : take(new RandomFileIterable(br))
     filterBy(STARTS_WITH_BUG_PREDICATE)
     transformWith(TRANSFORM BUG FUNCTION)
     limit(40)
     .asImmutableList()) {
  report(s);
```



**Immutability** 

Verbs Are People Too

**Declarative Style** 

Null Is Your Enemy

Strong Typing

Lazy Evaluation

#### Thank you

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Look for me at KCDC

April 27-28 2012: kcdc.info

