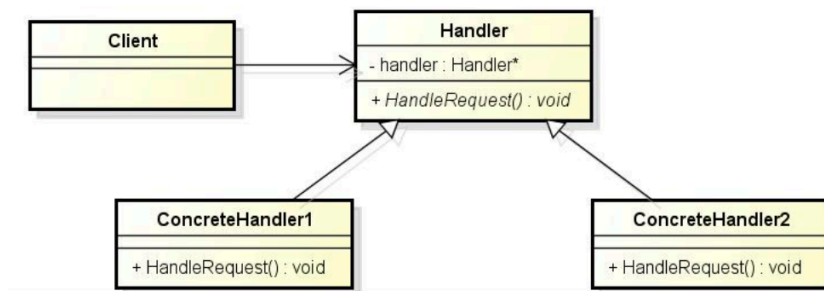


定义:使多个对象都有机会处理请求,从而避免请求的发送者和接收者之间的耦合关系。将这些对象连成一条链,并沿着这条链传递该请求,直到有一个对象处理它为止。

抽象处理者(Handler)角色: 定义出一个处理请求的接口。如果需要,接口可以定义出一个方法,以设定和返回对下家的引用。这个角色通常由一个抽象类或接口实现。

具体处理者(ConcreteHandler)角色: 具体处理者接到请求后,可以选择将请求处理掉,或者将请求传给下家。由于具体处理者持有对下家的引用,因此,如果需要,具体处理者可以访问下家。



```
1 #include <iostream>
2 #include <string>
3 using namespace std;
4 class Request{
5 public:
6     int m_nNumber;
7 };
8 class Manager{
9 protected:
10     Manager *m_pManager;
11     string m_strName;
12 public:
13     Manager(string name){
14         m_strName = name;
15     }
16     virtual ~Manager(){}
17     void SetHandler(Manager *pM){
18         m_pManager = pM; //设置处理人
19     }
20     virtual void GetRequest(Request *pRequest) = 0;
21 };
22 class ManagerC : public Manager{
23 public:
24     ManagerC(string name):Manager(name){}
25     void GetRequest(Request * pRequest){
26         if(pRequest->m_nNumber > 0 && pRequest->m_nNumber < 1000 ){
27             cout << m_strName << "处理了: " << pRequest->m_nNumber << endl;
28         }else{
29             m_pManager->GetRequest(pRequest);
30         }
31     }
32 };
33 class ManagerB : public Manager{
34 public:
```

```

35     ManagerB(string name):Manager(name){}
36     void GetRequest(Request * pRequest){
37         if(pRequest->m_nNumber > 1000 && pRequest->m_nNumber < 5000 ){
38             cout << m_strName << "处理了: " << pRequest->m_nNumber << endl;
39         }else{
40             m_pManager->GetRequest(pRequest);
41         }
42     }
43 };
44 class ManagerA : public Manager{
45 public:
46     ManagerA(string name):Manager(name){}
47     void GetRequest(Request * pRequest){
48         if(pRequest->m_nNumber >= 5000){
49             cout << m_strName << "处理了: " << pRequest->m_nNumber << endl;
50         }
51     }
52 };
53 int main(){
54     Manager* pMC = new ManagerC("主管");
55     Manager* pMB = new ManagerB("经理");
56     Manager* pMA = new ManagerA("总监");
57     pMC->SetHandler(pMB);
58     pMB->SetHandler(pMA);
59     Request *pR = new Request();
60     pR->m_nNumber = 100;
61     pMC->GetRequest(pR);
62     pR->m_nNumber = 1500;
63     pMC->GetRequest(pR);
64     pR->m_nNumber = 6500;
65     pMC->GetRequest(pR);
66     delete pMC;delete pMB; delete pMA; delete pR;
67     return 0;
68 }

```

```

192:DesignPattnsStudy weishichun$ g++ -o ChianOfResponsible_1.out ChianOfResponsible_1.cpp
192:DesignPattnsStudy weishichun$ ./ChianOfResponsible_1.out
主管处理了: 100
经理处理了: 1500
总监处理了: 6500
192:DesignPattnsStudy weishichun$

```