Report. z5150006 (Revision)

1.

It implements the 3-way handshake and 4-wave hand as well as implement a reliable transmission according to fast retransmission and retransmission due to timeout both packets are transfer through the PLD module including the retransmission packets. Moreover window slide achieved and also set a reused buffer both on sender and receiver side to alleviate the memory usage with the concept of memory replacement. According to the pipelined inflight packets transmission the performance might be optimal.

2.

Packet	Seq	Ack	Payload	Checksum	Window Size	Number	Max
Type	Num	Num	Size			of packets	Segment
							Size
1 Byte	4 Bytes	4 Bytes	4 Bytes	8 Bytes	4 Bytes	4 Bytes	4 Bytes

Total size of the segment header is 33 Bytes.

It includes the type of the packet like "SYN" or "ACK" or "FIN".

And the sequence number as well as ack number, payload size the checksum for corrupt packet detection and window size, number of packets and the size of max segment for the use of buffer reuse management on the receiver side.

3.

- My program currently implement the slide window to increase the inflight packets on the sender side and using vector/buffer to cache the packet in byte[], if retransmission needed will pick up the data from the vector.
- On the receiver side also implement a buffer to cache the received data and when it is in the maximum correct sequence will flush them out to the copy file.
- The problem is still not quite sure if send the data in window at one time (which means in one loop to send them out) or just let the one packet sending out one time each loop. The program still need to improve for the design and for the efficiency and robust.
- 4.

The core part of snippet referenced from the web forum as below.

If using Java 1.6+:

1. | arrayToResize = Arrays.copyOf(arrayToResize, arrayToResize.length * 2);

Also reference some common question from the forum and Google website.

5.

(a) Run your protocol using pDrop = 0.1, MWS = 500 bytes, MSS = 100 bytes, seed = 100, gamma = 4, and pDuplicate, pCorrupt, pOrder, MaxOrder, pDelay, MaxDelay all set to 0. Transfer the file **test0.pdf** (available on the assignment webpage). The file should be received correctly at the Receiver. Show the sequence of STP packets that are observed at the Receiver. It is sufficient to just indicate the sequence numbers of the STP packets that have arrived. Run an additional experiment with pdrop = 0.3, transferring the same file (**test0.pdf**). In your report, discuss the resulting packet sequences of both experiments indicating where dropping occurred. Also, in the appendix section show the packet sequences for both the experiments.

pDrop = 0.1:

drop	0.37	D	601	100	1
rcv	0.37	A	1	0	601
snd	0.37	D	701	100	1_
rcv/DA	0.38	A	1	0	601
snd	0.38	D	801	100	1
rcv/DA	0.38	A	1	0	601
snd	0.38	D	901	100	1
rcv/DA	0.40	A	1	0	601
snd	0.40	D	1001	100	1
snd/RXT	0.40	D	601	100	1
rcv/DA	0.40	A	1	0	601

Obviously we can see the drop happened at sequence number 601 then followed by 3 duplicated ACKs leading to a fast retransmission.

pDrop = 0.3:

drop	1.92	D	601	100	1
snd/RXT	1.92	D	501	100	1
rcv	1.93	A	1	0	601
snd	1.93	D	701	100	1
rcy/DA	1.93	A	1	0	601
snd	1.93	D	801	100	1
rcv/DA	1.93	A	1	0	601
snd	1.93	D	901	100	1
rcy/DA	1.95	A	1	0	601
and	1.95	D	1001	100	1
drop	1.95	D	601	100	1
rcv/DA	1.95	A	1	0	601
snd/RXT	2.96	D	601	100	1

The similar situation also found when set the pDrop = 0.3, more packets dropped due to the increasing of probability of drop event. Also found 3 duplicate ACKs at Seq 601 for the fast retransmission and in the snapshot another retransmit may result from retransmission due to timeout.

(b) The timeout for STP is given by:

TimeoutInterval = EstimatedRTT + gamma * DevRTT

where gamma will be supplied to the program as an input argument, see Section 4.5. Set pdrop = 0.5, MWS = 500 bytes, MSS = 50 bytes, seed = 300, pdelay = 0.2, MaxDelay = 1000 and pDuplicate, pCorrupt, pOrder, MaxOrder all set to 0. Run three experiments with the following different gamma values:

i. gamma = 2

ii. gamma = 4

iii. gamma = 6

and transfer the file **test1.pdf** using STP. Show a table that indicates how many STP packets were transmitted in total and how long the overall transfer took. Discuss the results.

Gamma = 2	Gamma = 4	Gamma = 6
17828 (total segments)	18887 (total segments)	17822 (total segments)
3 mins	2.16 mins	2.9 mins

➤ Gamma=2

drop	183.37	D	308001	50	1
snd	183.37	D	308151	50	1
rcv/DA	183.38	A	1	0	308001
snd/RXT	183.38	D	308001	50	1
snd/dely	183.38	D	308201	3	1
snd/RXT	183.38	D	308001	50	1
rcy	183.38	A	1	0	308101
snd/RXT	183.38	D	308101	50	1
rcv	183.38	A	1	0	308201
snd/RXT	183.38	D	308201	3	1
and	183.39	F	308204	0	1
rcv	183.39	A	1	0	308204
rcv	183.39	A	1	0	308204

	he file (in Bytes)	308203
Segments	transmitted (including drop & RXT)	17828
Number of	Segments handled by PLD	17825
Number of	Segments dropped	8851
Number of	Segments Corrupted	0
Number of	Segments Re-ordered	0
Number of	Segments Duplicated	0
Number of	Segments Delayed	1786
Number of	Retransmissions due to TIMEOUT	230
Number of	FAST RETRANSMISSION	1453
Number of	DUP ACKS received	4359

➢ Gamma=4

1.				_	
drop	129.80	D	308201	3	1
snd/dely	129.86	D	308201	3	1
snd/RXT	129.92	D	308201	3	1
rcv/DA	129.92	A	1	0	308201
snd/RXT	129.92	D	308201	3	1
drop	129.94	D	308201	3	1
rcv/DA	129.94	A	1	0	308201
drop	129.94	D	308201	3	1
snd	129.94	F	308204	0	1
rcv	129.94	A	1	0	308204
rcv	129.94	F	1	0	308204
and	129.94	A	308205	0	2

Size of the file (in Bytes)	308203
Segments transmitted (including drop & RXT)	18887
Number of Segments handled by PLD	18883
Number of Segments dropped	9379
Number of Segments Corrupted	0
Number of Segments Re-ordered	0
Number of Segments Duplicated	0
Number of Segments Delayed	1902
Number of Retransmissions due to TIMEOUT	1321
Number of FAST RETRANSMISSION	1567
Number of DUP ACKS received	4703

➤ Gamma=6

snd/RXT snd rcx rcx snd	175.91 175.92 175.92 175.92 175.92	D F A F A	308201 308204 1 1 308205	3 0 0 0	1 1 308204 308204 2
Size of the f Segments tran Number of Seg Number of Seg Number of Seg Number of Seg Number of Seg Number of Ret Number of FAS Number of DUE	nsmitted (incomments handle gments droppe gments Corrup gments Re-ord gments Duplic gments Delaye gransmissions T RETRANSMIS	eluding of ed by PLD ed bted lered eated ed due to			308203 17822 17818 8850 0 0 1785 197 1492 4478

From the table and snapshot above we can conclude that with the increasing of Gamma the overall transfer consuming almost equal time and according to the formula TimeoutInterval = EstimatedRTT + gamma * DevRTT. The weigh of DevRTT dominate the TimeoutInterval which presents **gamma=4** is the best value for the timeout interval calculation so that the transfer has the best performance.

However maybe at a certain time if the more data packets transmitted the less time will be consumed which assumed from above statistics.

(c) Use the following values and run STP to transfer test2.pdf. MWS=500bytes MSS=50 gamma=4 pDrop=0.1 pDuplicate=0.1 pCorrupt=0.1 pOrder=0.1 maxOrder=4 pDelay=0 maxDelay=0 seed=300 Has the file been successfully transferred? How long the overall transfer took? For this experiment, which of the factor (out of pDrop, pDuplicate, pCorrupt and pOrder) is the most critical contributing most in the overall transfer time? How have you determined this? Provide the screen shot for the initial transfer (connection establishment + first 20 entries) and the last 20 entries plus the summary statistics table for the sender_log.txt and receiver_log.txt files in appendix. Do not attach the complete log files due to their sizes. Yes. It is transmitted successfully. It totally took **16.2** mins to finish the transferring. From my perspective of view, the most critical condition is the number of transited packets (i.e. a relation between file size and max segment size). Because comparing with other experiments the other factors are the same (e.g. the probability of drop, re-order, duplicate, gamma, window size, etc.) but only the file size has dramatically changed... Moreover the weigh of other arguments have the same value 0.1. So we can have this conclusion properly. As the screenshots show that the number of packets reached to 107046 segments.

Appendix

The First 20 log records.

snd	0.00	S	Θ	Θ	Θ
rcv	0.05	SA	Θ	Θ	1
snd	0.05	Α	1	Θ	1
snd	0.05	D	1	50	1
rcv	0.05	A	1	Θ	51
snd	0.05	D	51	50	1
rcv	0.05	A	1	Θ	101
snd	0.05	D	101	50	1
rcv	0.06	A	1	Θ	151
snd	0.06	D	151	50	1
rcv	0.06	A	1	Θ	201
snd/dup	0.06	D	201	50	1
rcv	0.06	A	1	Θ	251
snd/dup	0.06	D	251	50	1
rcv	0.06	Α	1	Θ	301
snd	0.06	D	301	50	1
rcv	0.06	Α	1	Θ	351
drop	0.06	D	351	50	1
snd/RXT	0.13	D	351	50	1
snd	0.13	D	401	50	1
rcv	0.13	Α	1	Θ	401
snd/RXT	0.13	D	401	50	1
snd/dup	0.13	D	451	50	1
rcv	0.13	A	1	Θ	451
snd/RXT	0.13	D	451	50	1
snd	0.13	D	501	50	1
rcv	0.13	A	1	Θ	501
drop	0.13	D	501	50	1
snd	0.13	D	551	50	1

The Last 20 log records.

drop	976.16	D	1605501	50	4194305
snd/RXT	976.22	D	1605501	50	4194305
snd/dup	976.22	D	1605501	50	4194305
snd/RXT	976.28	D	1605501	50	4194305
snd/RXT	976.34	D	1605501	50	4194305
snd/RXT	976.40	D	1605501	50	4194305
snd/RXT	976.46	D	1605501	50	4194305
snd/RXT	976.53	D	1605501	50	4194305
snd/RXT	976.59	D	1605501	50	4194305
snd/RXT	976.65	D	1605501	50	4194305
snd/corr	976.71	D	1605501	50	4194305
snd	976.71	F	1605586	Θ	1
rcv	976.71	Α	1	Θ	1605586
rcv	976.71	F	1	0	1605586
snd	976.71	A	1605587	Θ	2

Size of the file (in Bytes)	1605585
Segments transmitted (including drop & RXT)	107046
Number of Segments handled by PLD	107042
Number of Segments dropped	10853
Number of Segments Corrupted	8712
Number of Segments Re-ordered	6239
Number of Segments Duplicated	9577
Number of Segments Delayed	0
Number of Retransmissions due to TIMEOUT	3933
Number of FAST RETRANSMISSION	10353
Number of DUP ACKS received	31059