

## PERSONAL PROFILE

I am a Computer Science undergraduate at DigiPen Institute of Technology specialized in engine architecture and gameplay programming with a keen passion in developing games and applications.

## SKILLS

- C++
- C
- C#
- Machine Learning
- Python
- Unity
- CSS
- JavaScript
- HTML
- OpenGL

## AWARDS

Mind Over Matter - Winner for Best 2D Visual Design (DigiPen)

Mind Over Matter - Finalist for Best Sophomore Game (DigiPen)

Mind Over Matter - Finalist for Best 2D Graphics Technology (DigiPen)

Mind Over Matter - Finalist for Best User Interface (DigiPen)

FishieProtecc - Finalist for Gumi Asia's Best Freshman Game (DigiPen)

Dean's Honor List throughout 2018 - 2020 (DigiPen)

## YOU CAN FIND ME AT



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# WEI XIANG LIM

## ASPIRING GAMES / ENGINE DEVELOPER AND PROGRAMMER

## RELEVANT EXPERIENCE

### TEACHING ASSISTANT

**DigiPen Institute of Technology | Feb 2018 - Present**

- Assist professors in guiding and teaching students (Math, CS)
- Grading and providing feedback to student assignments
- Hold TA sessions to guide students after school
- Hold private consultations with students

### PROGRAMMING INTERN

**Neeuro | Sep 2015 - Nov 2015**

- Worked with the existing Neeuro team on the Memorie app
- Worked in Unity Engine to develop minigames for the app
- Fully developed a sister prototype application with Unity
- Worked with and tested Neeuro's SenzeBand technology

## ACADEMIC BACKGROUND

### DIGIPEN INSTITUTE OF TECHNOLOGY

**BS in Computer Science Real-Time Interactive Simulation**

- Studied advanced C++ and various programming techniques
- Technical Lead for 4 game projects
- Built 2D & 3D game engines from the ground up for the game projects
- Received multiple awards and nominations for the 2D puzzle platformer - Mind Over Matter

### NANYANG POLYTECHNIC

**Diploma in Digital Entertainment Technology | 2014 - 2016**

- NYP Scholarship holder
- Studied extensive C++
- Worked with popular industry game engines
- Studied various games development techniques
- Introduced to PlayStation 4 development