

1.144. 二叉树的前序遍历

递归

```
1 public List<Integer> preorderTraversal(TreeNode root) {
2     List<Integer> list = new ArrayList<>();
3     preOrder(root,list);
4     return list;
5 }
6 public void preOrder(TreeNode root,List<Integer> list){
7     if(root==null) return;
8     list.add(root.val);
9     preOrder(root.left,list);
10    preOrder(root.right,list);
11 }
```

普通迭代

```
1 public List<Integer> preorderTraversal(TreeNode root) {
2     List<Integer> result = new ArrayList<>();
3     if (root == null) return result;
4     Deque<TreeNode> stack = new LinkedList<>();
5     stack.push(root);
6     while (!stack.isEmpty()) {
7         TreeNode node = stack.pop();
8         result.add(node.val);
9         if (node.right != null) stack.push(node.right);
10        if (node.left != null) stack.push(node.left);
11    }
12    return result;
13 }
```

船长亲传法

```
1 public List<Integer> preorderTraversal(TreeNode root) {
2     List<Integer> result = new ArrayList<>();
3     if (root == null) return result;
4     Deque<TreeNode> stack = new LinkedList<>();
5     Deque<Integer> statusStack = new LinkedList<>();
6     stack.push(root);
7     statusStack.push(2);
8     while (!stack.isEmpty()) {
9         switch (statusStack.pop()) {
10             case 0: {
11                 statusStack.push(1);
12                 if (stack.peek().right != null) {
13                     stack.push(stack.peek().right);
14                     statusStack.push(2);
15                 }
16                 break;
17             }
18             case 1: {
19                 stack.pop();
20                 break;
21             }
22         }
23     }
24 }
```

```

21         }
22         case 2: {
23             result.add(stack.peek().val);
24             statusStack.push(0);
25             if (stack.peek().left != null) {
26                 stack.push(stack.peek().left);
27                 statusStack.push(2);
28             }
29             break;
30         }
31     }
32 }
33 return result;
34 }

```

2.589. N 叉树的前序遍历

递归

```

1 public List<Integer> preorder(Node root) {
2     List<Integer> result = new ArrayList<>();
3     myPreOrder(root, result);
4     return result;
5 }
6
7 public void myPreOrder(Node root, List<Integer> result) {
8     if (root == null) return;
9     result.add(root.val);
10    for (Node children : root.children) {
11        myPreOrder(children, result);
12    }
13 }

```

迭代

```

1 public List<Integer> preorder(Node root) {
2     Deque<Node> stack = new LinkedList<>();
3     List<Integer> result = new LinkedList<>();
4     if (root == null) return result;
5     stack.push(root);
6     while (!stack.isEmpty()) {
7         Node node = stack.pop();
8         result.add(node.val);
9         for (int i = node.children.size() - 1; node.children != null && i >= 0;
10 i--) {
11             stack.push(node.children.get(i));
12         }
13     }
14     return result;
15 }

```

3.226. 翻转二叉树

```
1 public TreeNode invertTree(TreeNode root) {
2     if (root == null) return null;
3     TreeNode temp = root.right;
4     root.right = root.left;
5     root.left = temp;
6     invertTree(root.left);
7     invertTree(root.right);
8     return root;
9 }
```

4. 剑指 Offer 32 - II. 从上到下打印二叉树 II

```
1 public List<List<Integer>> levelOrder(TreeNode root) {
2     List<List<Integer>> result = new ArrayList<>();
3     getResult(root, 0, result);
4     return result;
5 }
6
7 public void getResult(TreeNode root, int k, List<List<Integer>> result) {
8     if (root == null) return;
9     if (k == result.size()) result.add(new ArrayList<Integer>());
10    result.get(k).add(root.val);
11    getResult(root.left, k + 1, result);
12    getResult(root.right, k + 1, result);
13 }
```

队列

```
1 public List<List<Integer>> levelOrder(TreeNode root) {
2     List<List<Integer>> result = new ArrayList<>();
3     Queue<TreeNode> queue = new LinkedList<>();
4     queue.offer(root);
5     myLevelOrder(root, result, queue, 0);
6     return result;
7 }
8
9 public void myLevelOrder(TreeNode root, List<List<Integer>> result,
10 Queue<TreeNode> queue, int k) {
11     if (root == null) return;
12     if (k == result.size()) result.add(new ArrayList<Integer>());
13     while (!queue.isEmpty()) {
14         result.get(k).add(queue.poll().val);
15     }
16     if (root.left != null) queue.offer(root.left);
17     if (root.right != null) queue.offer(root.right);
18     myLevelOrder(root.left, result, queue, k + 1);
19     myLevelOrder(root.right, result, queue, k + 1);
20 }
```

5.107. 二叉树的层序遍历 II

```
1 public List<List<Integer>> levelOrderBottom(TreeNode root) {
2     List<List<Integer>> result = new ArrayList<>();
3     getResult(root, 0, result);
4     Collections.reverse(result);
5     return result;
6 }
7
8 public void getResult(TreeNode root, int k, List<List<Integer>> result) {
9     if (root == null) return;
10    if (k == result.size()) result.add(new ArrayList<Integer>());
11    result.get(k).add(root.val);
12    getResult(root.left, k + 1, result);
13    getResult(root.right, k + 1, result);
14 }
15
```

6.103. 二叉树的锯齿形层序遍历

```
1 public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
2     List<List<Integer>> result = new ArrayList<>();
3     getResult(root, 0, result);
4     for (int i = 1; i < result.size(); i += 2) {
5         Collections.reverse(result.get(i));
6     }
7     return result;
8 }
9
10
11 public void getResult(TreeNode root, int k, List<List<Integer>> result) {
12     if (root == null) return;
13     if (k == result.size()) result.add(new ArrayList<Integer>());
14     result.get(k).add(root.val);
15     getResult(root.left, k + 1, result);
16     getResult(root.right, k + 1, result);
17 }

```

7.110. 平衡二叉树

```
1 public boolean isBalanced(TreeNode root) {
2     return getHeight(root) >= 0;
3 }
4
5 public int getHeight(TreeNode root) {
6     if (root == null) return 0;
7     int leftHeight = getHeight(root.left);
8     int rightHeight = getHeight(root.right);
9     if (leftHeight < 0 || rightHeight < 0) return -2;
10    if (Math.abs(leftHeight - rightHeight) > 1) return -2;
11    return Math.max(leftHeight, rightHeight) + 1;
12 }

```

8.112. 路径总和

```
1 public boolean hasPathSum(TreeNode root, int targetSum) {
2     if (root == null) return false;
3     if (root.left == null && root.right == null) return targetSum ==
    root.val;
4     return hasPathSum(root.left, targetSum - root.val) ||
    hasPathSum(root.right, targetSum - root.val);
5 }
```

9.105. 从前序与中序遍历序列构造二叉树

```
1 public TreeNode buildTree(int[] preorder, int[] inorder) {
2     if (preorder.length == 0) return null;
3     int rootIndex = 0;
4     while (preorder[0] != inorder[rootIndex]) ++rootIndex;
5     int[] leftPre = new int[rootIndex],
6         leftIn = new int[rootIndex],
7         rightPre = new int[inorder.length - rootIndex - 1],
8         rightIn = new int[inorder.length - rootIndex - 1];
9     for (int i = 0; i < rootIndex; i++) {
10        leftIn[i] = inorder[i];
11        leftPre[i] = preorder[i+1];
12    }
13
14    for (int i = rootIndex + 1, j = 0; i < preorder.length; i++, j++) {
15        rightIn[j] = inorder[i];
16        rightPre[j] = preorder[i];
17    }
18    TreeNode root = new TreeNode(preorder[0]);
19    root.left = buildTree(leftPre, leftIn);
20    root.right = buildTree(rightPre, rightIn);
21    return root;
22 }
```

10.222. 完全二叉树的节点个数

```
1 public int countNodes(TreeNode root) {
2     if (root==null) return 0;
3     return countNodes(root.left)+countNodes(root.right)+1;
4 }
```

11.剑指 Offer 54. 二叉搜索树的第k大节点

```

1 public int getCount(TreeNode root) {
2     if (root == null) return 0;
3     return getCount(root.left) + getCount(root.right) + 1;
4 }
5
6 public int kthLargest(TreeNode root, int k) {
7     int n = getCount(root.right);
8     if (n >= k) return kthLargest(root.right, k);
9     if (n + 1 == k) return root.val;
10    return kthLargest(root.left, k - n - 1);
11 }

```

从右遍历的思想

```

1 int res, k;
2
3 public int kthLargest(TreeNode root, int k) {
4     this.k = k;
5     searchK(root);
6     return res;
7 }
8
9 public void searchK(TreeNode root) {
10    if (root == null) return;
11    searchK(root.right);
12    if (k == 0) return;
13    if (--k == 0) res = root.val;
14    searchK(root.left);
15 }

```

12.剑指 Offer 26. 树的子结构

```

1 public boolean isSubStructure(TreeNode A, TreeNode B) {
2     if (A == null || B == null) return false;
3     if (A.val == B.val && isMatch(A, B)) return true;
4     return isSubStructure(A.left, B) || isSubStructure(A.right, B);
5 }
6
7 public boolean isMatch(TreeNode A, TreeNode B) {
8     if (B == null) return true;
9     if (A == null) return false;
10    return A.val == B.val && isMatch(A.left, B.left) && isMatch(A.right,
11    B.right);
12 }

```

13.662. 二叉树最大宽度

```

1 public int widthOfBinaryTree(TreeNode root) {
2     Queue<Pair> queue = new LinkedList<>();
3     queue.offer(new Pair(root, 0));
4     int result = 0;
5     while (!queue.isEmpty()) {
6         int count = queue.size();
7         int left = queue.peek().number, right = 0;
8         for (int i = 0; i < count; i++) {

```

```

9         Pair temp = queue.poll();
10        right = temp.number - left;
11        if (temp.treeNode.left != null) {
12            queue.offer(new Pair(temp.treeNode.left, right * 2));
13        }
14        if (temp.treeNode.right != null) {
15            queue.offer(new Pair(temp.treeNode.right, right * 2 + 1));
16        }
17
18    }
19    result = Math.max(result, right + 1);
20 }
21 return result;
22 }

```

彩蛋

第五周作业彩蛋（Java学科）

题目描述：将数字1-10000（包含1和10000），奇数入栈，偶数入队列。然后将栈和队列中元素分别出栈和出队，将依次出栈和出队的数字分别两两相乘，然后将乘积累加求和，最后将和除以18（取整），即为答案。