twitch.json

misinformation

Page ID: 81

Source: https://dev.twitch.tv/docs/companies/

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This guide explains how to register a developer organization, which enables you to manage games and build Extensions in collaboration with other Twitch Developers.

Organizations also have the ability to claim games on Twitch to get access to game analytics and use Twitch Drops .

For more about claiming games, see Game Management .

Registering and Managing Organizations Before you start to manage games or build Extensions collaboratively, you must register an organization with Twitch.

An organization is loosely defined as a group of one or more people who have Twitch accounts and work together.

Different users in an organization can have different roles, with each role providing a different level of control over a different aspect of the Twitch experience.

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If selecting billing manager, see Restrictions on Billing Managers below.

Click Save .

The role adjustment will occur immediately.

To delete a user, click the trash can to the right of the user’s name.

Restrictions on Billing Managers Billing managers are Twitch account holders (or entities) that are eligible to receive Extension revenue payouts from Twitch.

To be assigned this role, the Twitch account must: Have 2FA authentication enabled on the account.

This can be done via the settings page on a Twitch account on twitch.tv.

Completed Extensions Developer Onboarding.

As Extension monetization within organizations is in limited preview, you will need to complete onboarding via the account’s personal console.

In the future, we will enable onboarding via the organization console.

To complete Extension Developer Onboarding:

Login to the Developer Console with the account you wish to make a billing manager.