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```
#include <iostream>
#include <math>
template < size_t ... Ns >
struct index_seq
```

```
{
    static void print()
```

```
{
    size_t number[] = { Ns... };
    for (const auto& num : number)
```

```
{
    std::cout << num << " ";
```

```
    }
```

```
    std::cout << std::endl;
}
```

Not required

4, 3, 0

3, 0, 3⁴

4, 3

```
template < size_t power, size_t num, Rest ... >
```

```
constexpr auto make_seq_impl()
```

```
{
    if constexpr ( power != 0)
```

```
{
    return make_seq_impl < power-1, Rest..., 3 * 3 + 3 pow(num, power-1) >();
```

```
}
```

```
else
```

```
{
    return index_seq < Rest..., 1 >{};
```

```
}
```

4, 3

```
template < size_t N, size_t M >
```

```
using seq = decltype( make_seq_impl < N, M >());
```

Undefined
or not constexpr (<math>).

Easy implementation:

1				
3	1			
9	3	1		
27	9	3	1	
81	27	9	3	1

(Rest * N) ..., 1

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