DigiPen INSTITUTE OF TECHNOLOGY SINGAPORE

Student Name: GOH WEI ZHE Score: 58/100

Instructions

This quiz is graded against **100 points total** with exactly 100 points allotted to the questions. You are to **write legibly and show all workings** to derive your answers. Write in the given answer spaces below each question. Do assist by **marking "//" at your final answer** of each question to assist with grading. You may assume that all necessary includes are present for all questions.

Write the expected output in the answer box that follow. [30 marks]

```
FuncR(0);
```

```
void FuncR(int i)
{
    if (i > 3)
        return;
    FuncR(i+1);
    printf("A");
    FuncR(i+2);
    printf("B");
}
```

Answer:

return;

ABABAABBAABABB

FuncR(0+1); = FuncR(1);

X FuncR(0+2); = FuncR(2)

FuncR(0)
1 AB
2 AB
3 AB

void FuncR(int 1) { FuncR(1+1); }

void FuncR(int 2) { FuncR(2+1); }

void FuncR(int 3) { FuncR(3+1); }

void FuncR(int 4) { return; }

printf("A");

X void FuncR(int 2) { FuncR(2+1); }

void FuncR(int 3) { FuR(3+1); }

void FuncR(int 4) { return; }

-30

-30

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Write a function named StringToUpper that takes in a char pointer and returns void. The function will convert all lower-case characters in the given string to upper-case characters. [30 marks]

Answer:

```
void StringToUpper (char *string)
{
  int convertToUpper = 36;
  while (*string)
  {
    if ('a' <= *string && *string <= 'z')
    {
      *string = *string + (char)(convertToUpper);
    }
    string++;
    return;
  }
}
```

✗ Missing NULL check
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Given a struct named "IntNode" that contain members "value" (integer) & "next" (struct IntNode*) which is used in a linked-list. Write a function named AddIntToListBack that takes in a pointer to an IntNode pointer and a new value integer. The function will create and insert a new node with the new value to the end of the linked-list. [40 marks]

Answer:

```
void AddIntToListBack (struct IntNode **ptr, value)
{
  struct IntNode *current = NULL;
  struct IntNode *newNode = NULL;

  if(ptr == NULL)
  return;

  newNode = (struct IntNode *) malloc (sizeof (struct IntNode));
  newNode->value = value;
  newNode->next = NULL;
  current = *ptr
  if (current == NULL) {
  *ptr = newNode; return; }
  while (current -> next)
  {
    current = current -> next;
  }
  current -> next = newNode;
}
```


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