Embedded Systems CS 397 TRIMESTER 3, AY 2021/22

Hands-On 5-1 Ethernet – LwIP UDP TCP Echo Server Netconn RTOS

Dr. LIAW Hwee Choo

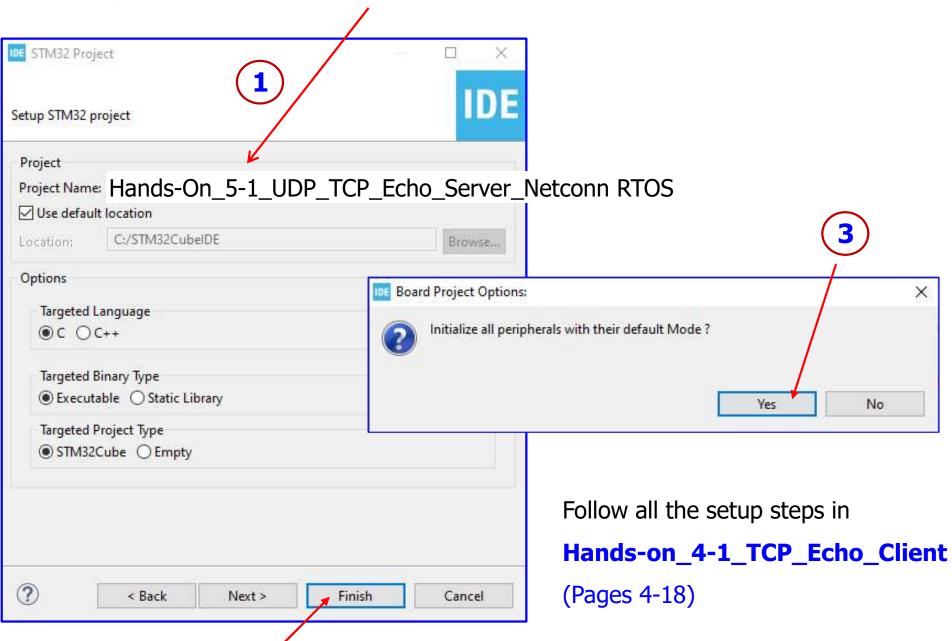
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Objectives

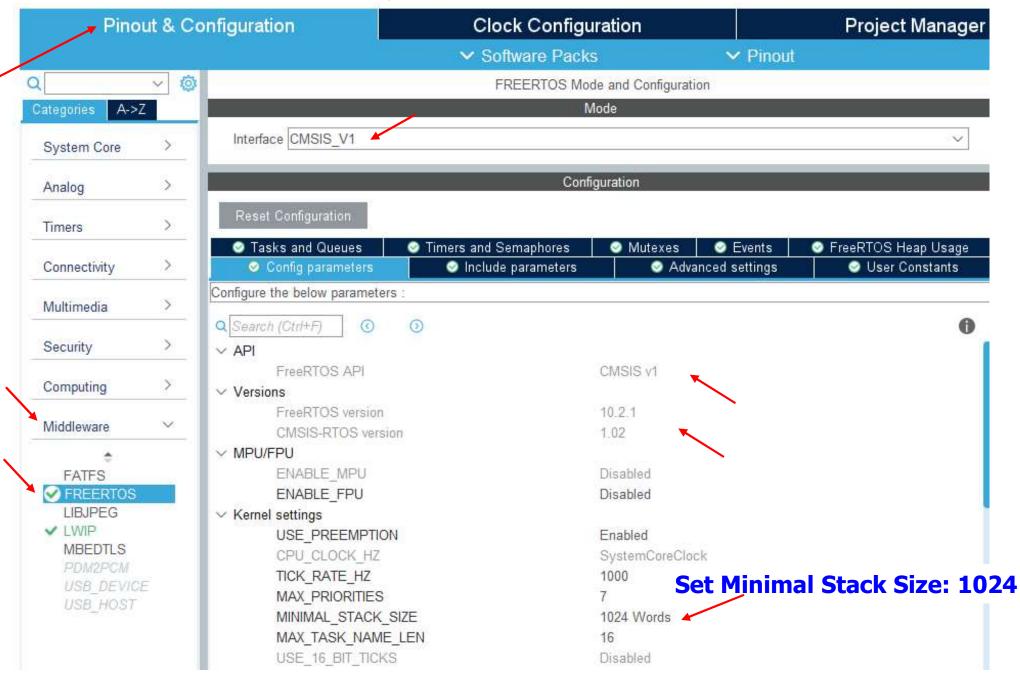
The aims of this hands-on session are to

- implement a STM32 (STM32CubeIDE) project
- set up the Ethernet LwIP UDP TCP echo server application based on Netconn RTOS using STM32F767 microcontroller
- configure and program the Ethernet peripheral to make the microcontroller as UDP and
 TCP echo servers that waits for client requests
- test the developed program using the echotool.exe software
- build up the knowledge of Ethernet application development
 - Run STM32CubeIDE
 - Select workspace: C:\STM32_CS397
 - File -> Close All Editors
 - Start a New STM32 Project
 - Select the Nucleo-F767ZI Board

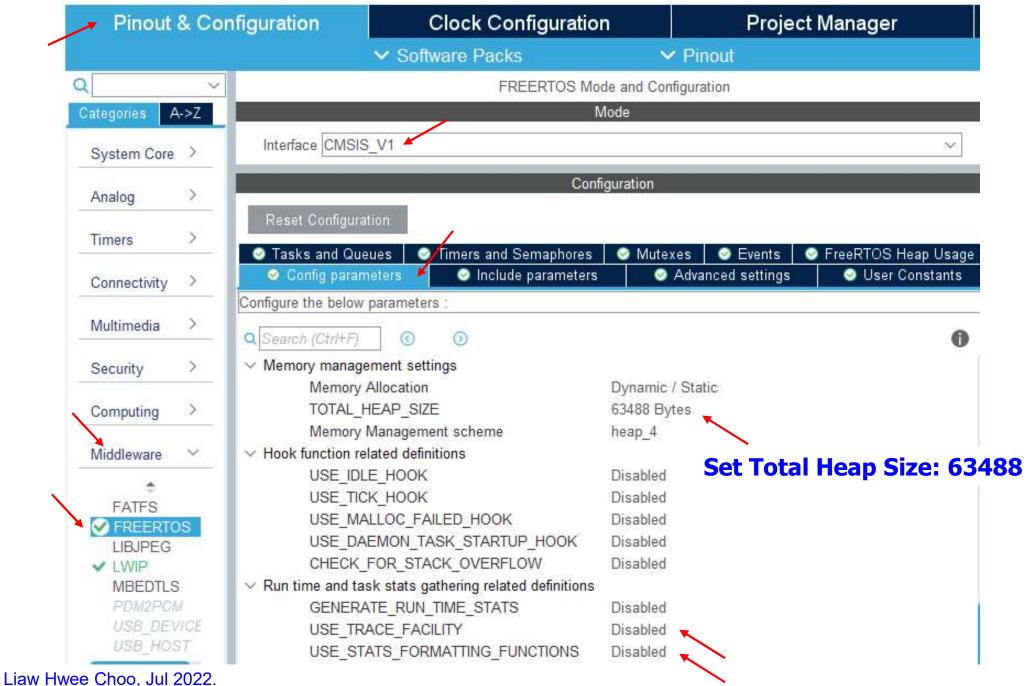
Enter Project Name: Hands-On_5-1_UDP_TCP_Echo_Server_Netconn RTOS



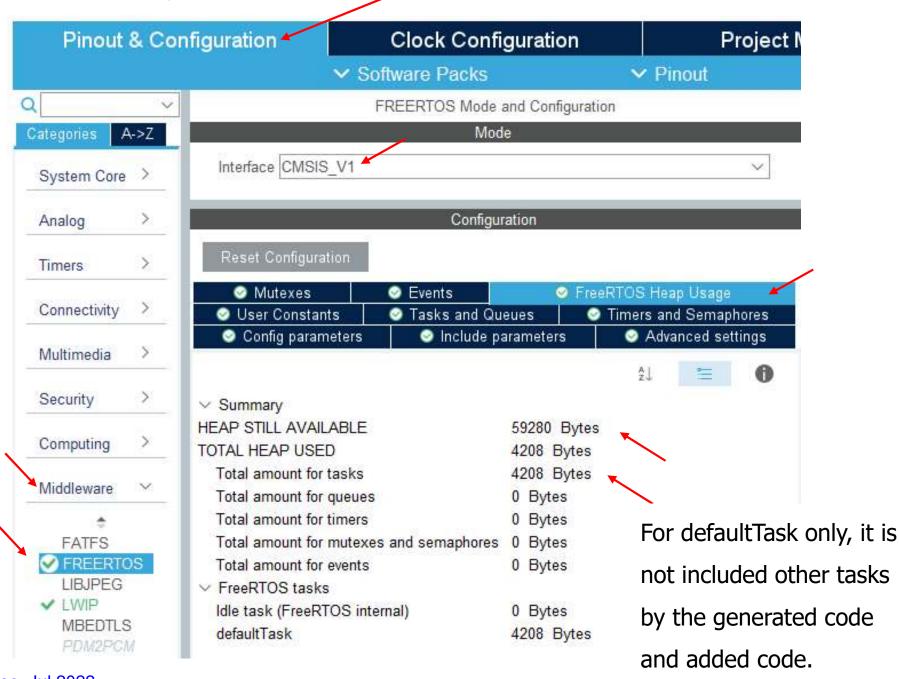
Enable **FREERTOS** by selecting the interface "CMSIS_V1".



Increase **TOTAL_HEAP_SIZE**

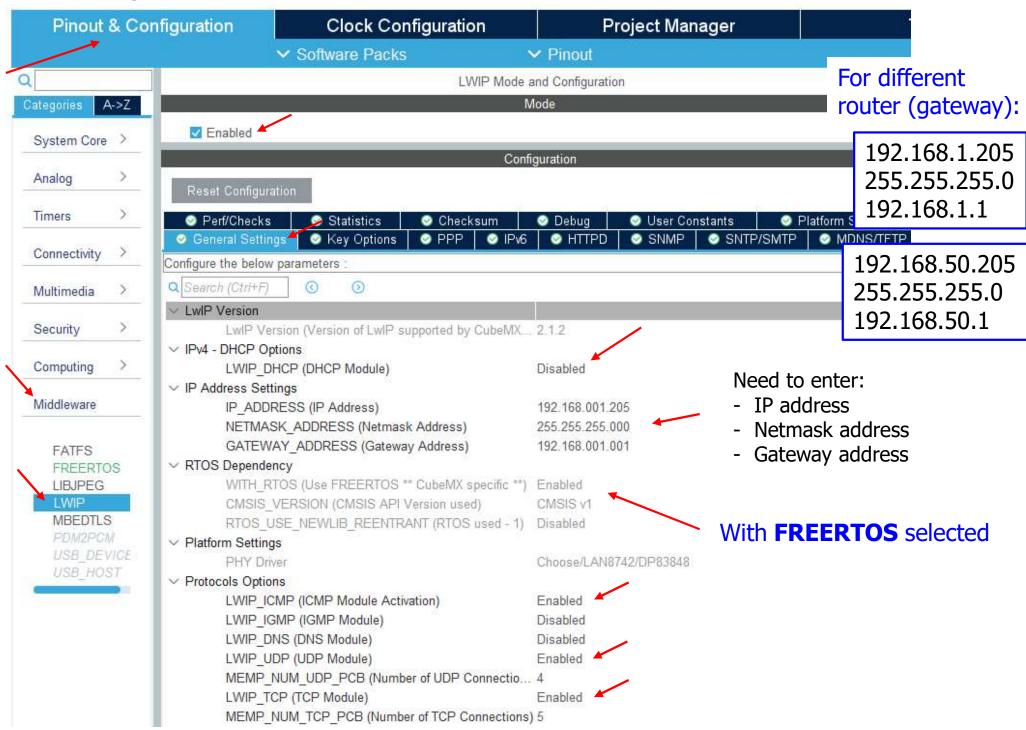


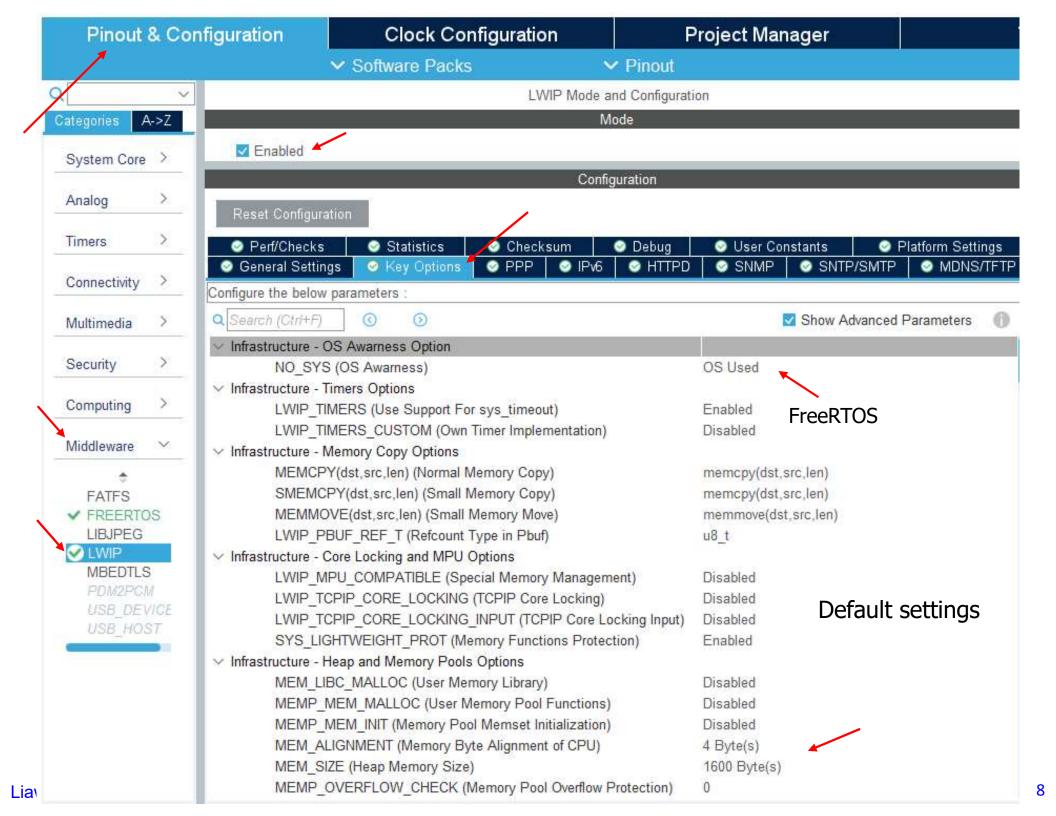
FreeRTOS Heap Usage

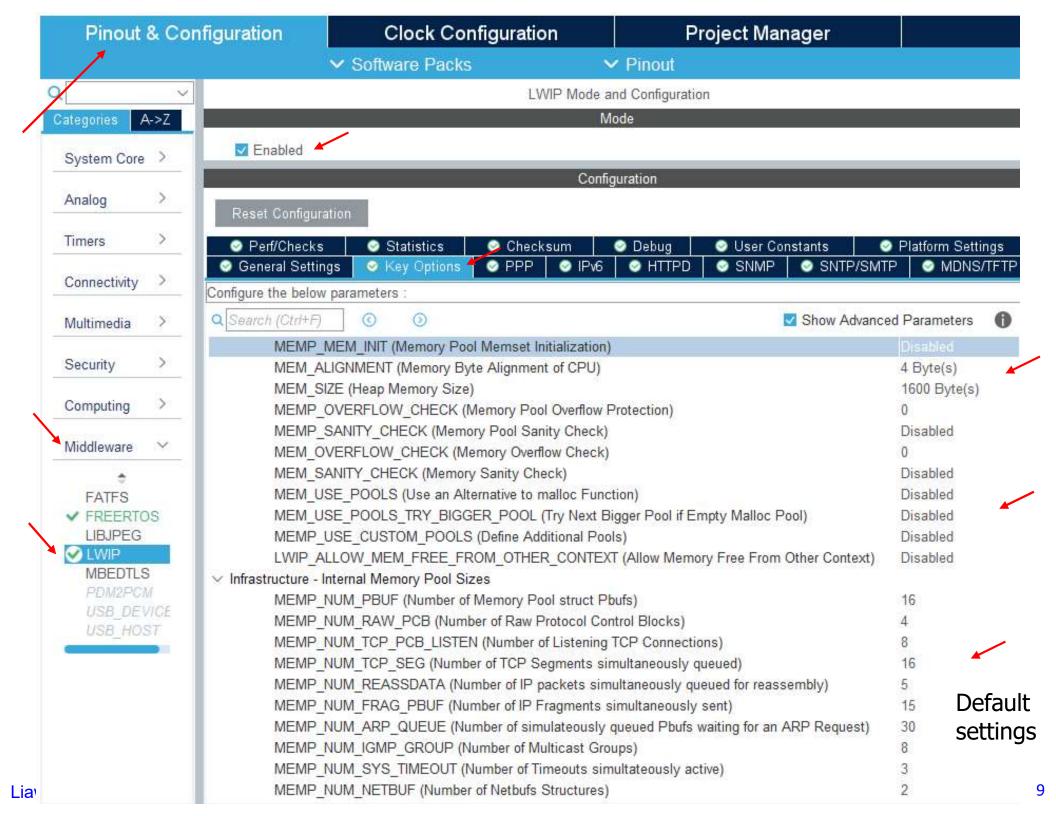


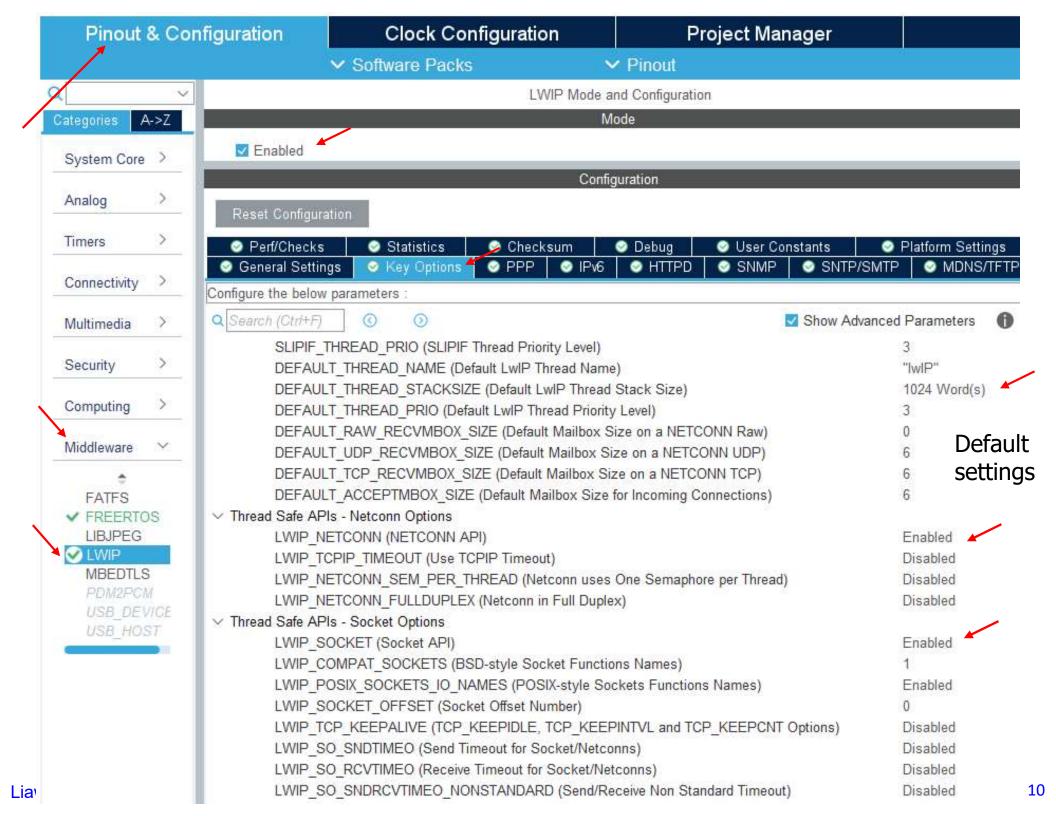
LwIP Settings

Hands-On LwIP UDP TCP Echo Server Netconn RTOS

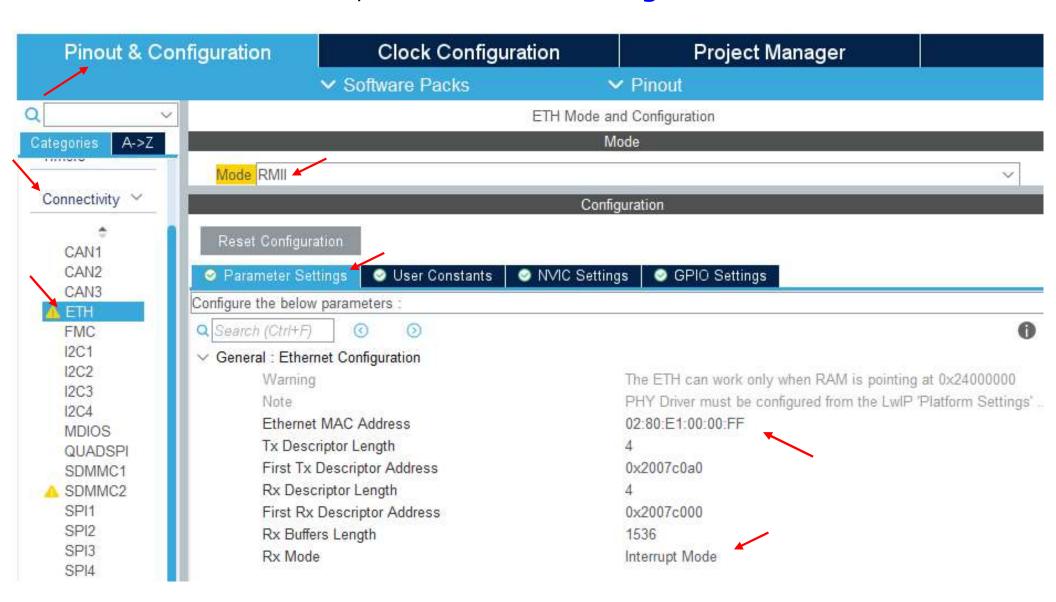




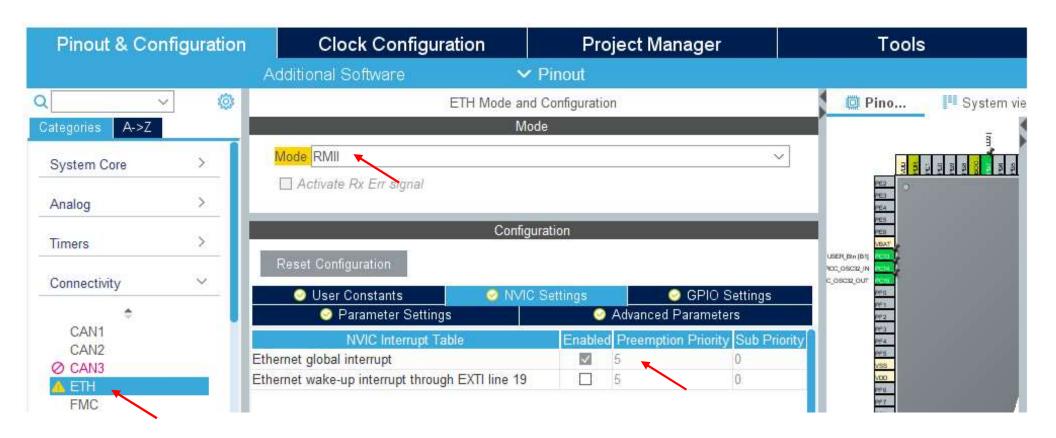




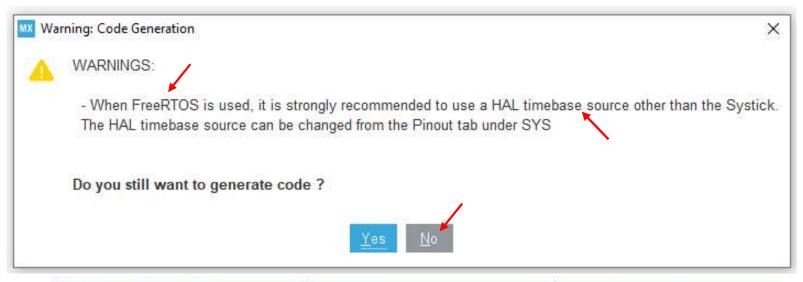
With **FREERTOS** selected, **Ethernet Basic Configuration** is modified.

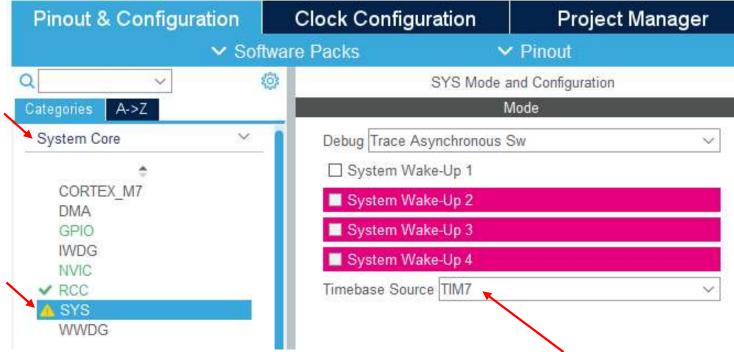


With FREERTOS selected, Ethernet Global Interrupt is enabled and assigned with Preemption Priority.

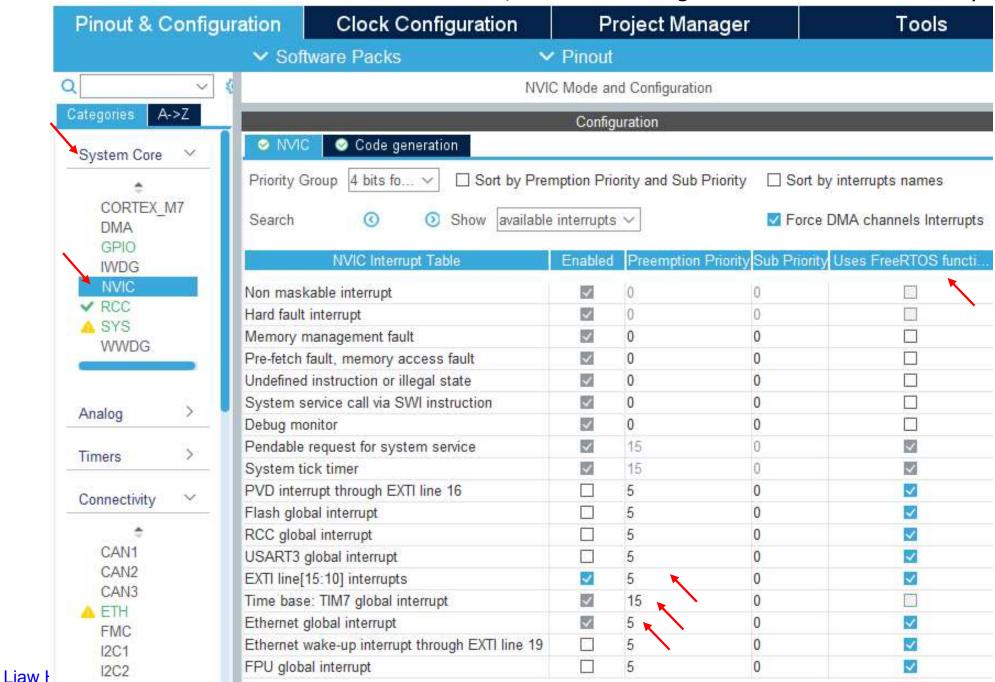


With **FREERTOS** selected, the **Timebase Source** is changed to **TIM7** manually.

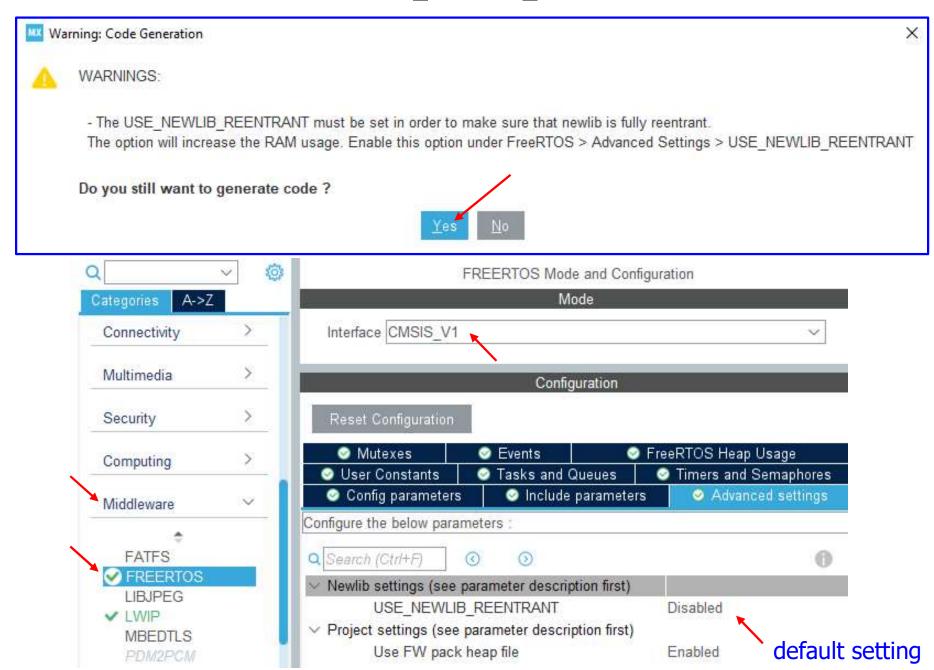


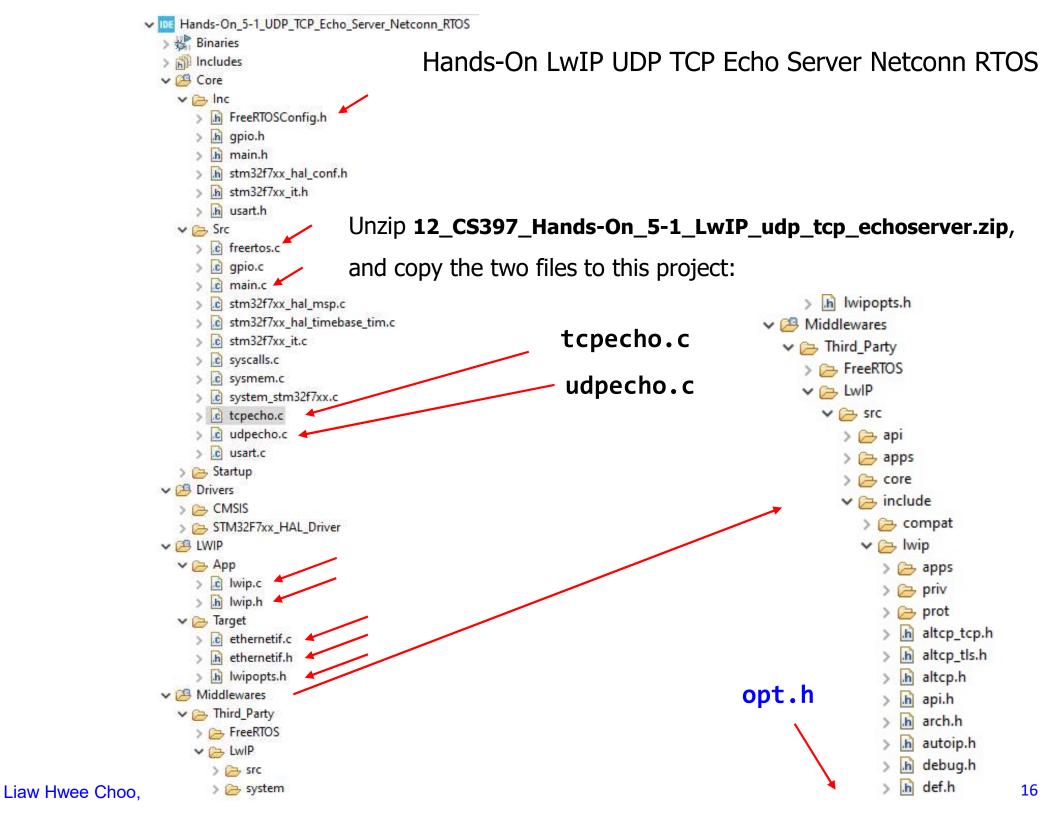


With **FREERTOS** and **Time Base** selections, the NVIC settings are modified automatically



Code Generation: Do not enable USE_NEWLIB_REENTRANT





Build warning: Hands-On LwIP UDP TCP Echo Server Netconn RTOS

```
../LWIP/Target/ethernetif.h:36:13: warning: 'ethernetif_input' declared
'static' but never defined [-Wunused-function]
36 | static void ethernetif_input(void const * argument);
```

```
✓ № Hands-On_5-1_UDP_TCP_Echo_Server_Netc
                                          24 #include "lwip/err.h"
  > Binaries
                                          25 #include "lwip/netif.h"
  > Includes
                                          26 #include "cmsis os.h"

✓ ○ Core

                                          28@ /* Within 'USER CODE' section, code will be kept by default at each generation */
    > > Inc
                                          29 /* USER CODE BEGIN 0 */
    > > Src
                                          30
    > ( Startup
                                          31 /* USER CODE END 0 */
  > Privers
                                          32
  V 🚝 LWIP
                                          33 /* Exported functions -----
                                          34 err t ethernetif init(struct netif *netif);
    > App
                                          35
    ∨ Æ Target
                                         <u>$36</u> static void ethernetif input(void const * argument);
      > c ethernetif.c
                                             void ethernet link thread(void const * argument);
      > h ethernetif.h
      > h lwipopts.h
                                          39 void Error Handler(void);
                    insert "//"
  > Middlewares
                                          40 u32 t sys jiffies(void);
                                          41 u32 t sys now(void);
  > > Debug
```

// static void ethernetif_input(void const * argument);
// static void ethernet_link_thread(void const * argument);

Part of the **main.c**

```
Purpose and Test procedure:
/* Part of the main.c */
/* Includes */
                                         UM1713 User manual
#include "main.h"
#include "cmsis_os.h"
                                         Developing applications on STM32Cube with
#include "lwip.h"
#include "usart.h"
                                         LwIP TCP/IP stack
#include "gpio.h"
                                         Section 6 Using the LwIP applications
/* Private function prototypes */
void SystemClock_Config(void);
                                         6.1.5 UDP TCP Echo Server based on Netconn RTOS
void MX_FREERTOS_Init(void);
int main(void)
 /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
 HAL Init();
  /* Configure the system clock */
  SystemClock Config();
  /* Initialize all configured peripherals */
  MX GPIO Init();
  MX USART3 UART Init();
 /* Call init function for freertos objects (in freertos.c) */
  MX_FREERTOS_Init();
  /* Start scheduler */
 osKernelStart();
  /* We should never get here as control is now taken by the scheduler */
  /* Infinite loop */
 while (1) { }
```

The freertos.c (1/3)

```
/* freertos.c */
/* Includes */
#include "FreeRTOS.h"
#include "task.h"
#include "main.h"
#include "cmsis_os.h"
osThreadId defaultTaskHandle;
/* Private function prototypes */
                                                  Add code
/* USER CODE BEGIN FunctionPrototypes */
extern void tcpecho init(void);
extern void udpecho init(void);
static void ToggleLed1(void const * argument);
/* USER CODE END FunctionPrototypes */
void StartDefaultTask(void const * argument);
extern void MX LWIP Init(void);
void MX FREERTOS Init(void); /* (MISRA C 2004 rule 8.1) */
/* GetIdleTaskMemory prototype (linked to static allocation support) */
void vApplicationGetIdleTaskMemory( StaticTask_t **ppxIdleTaskTCBBuffer, StackType_t
**ppxIdleTaskStackBuffer, uint32 t *pulIdleTaskStackSize );
```

The freertos.c (2/3)

```
/* USER CODE BEGIN GET IDLE TASK MEMORY */
    static StaticTask t xIdleTaskTCBBuffer;
    static StackType t xIdleStack[configMINIMAL STACK SIZE];
    void vApplicationGetIdleTaskMemory( StaticTask t **ppxIdleTaskTCBBuffer, StackType t
    **ppxIdleTaskStackBuffer, uint32 t *pulIdleTaskStackSize )
      *ppxIdleTaskTCBBuffer = &xIdleTaskTCBBuffer;
      *ppxIdleTaskStackBuffer = &xIdleStack[0];
      *pulIdleTaskStackSize = configMINIMAL_STACK_SIZE;
      /* place for user code */
    /* USER CODE END GET IDLE TASK MEMORY */
    /* @brief FreeRTOS initialization */
    void MX_FREERTOS_Init(void)
      /* Create the thread(s) */
      /* definition and creation of defaultTask */
      osThreadDef(defaultTask, StartDefaultTask, osPriorityNormal, 0, 1024);
      defaultTaskHandle = osThreadCreate(osThread(defaultTask), NULL);
      /* USER CODE BEGIN RTOS THREADS */
                                                                           Add code
      /* add threads, ... */
      /* Start toogleLed1 task : Toggle LED1 every 500 ms */
      osThreadDef(LED1, ToggleLed1, osPriorityLow, 0, configMINIMAL_STACK_SIZE);
      osThreadCreate (osThread(LED1), NULL);
      /* USER CODE END RTOS THREADS */
                    // osThreadDef(name, thread, priority, instances, stack size)
                    // NULL or pointer that is passed to the thread function as start argument
Liaw Hwee Choo, Jul 2022.
```

The freertos.c(3/3) Hands-On LwIP UDP TCP Echo Server Netconn RTOS

```
void StartDefaultTask(void const * argument)
 /* init code for LWIP */
 MX LWIP Init();
 /* USER CODE BEGIN StartDefaultTask */
                                            Add code
 /* Initialize udp echo server */
 udpecho_init();
 /* Initialize tcp echo server */
 tcpecho init();
 /* Infinite loop */
                                        Add code
 for(;;)
      osDelay(500);
      HAL_GPIO_TogglePin(GPIOB, LD2_Pin);
 /* USER CODE END StartDefaultTask */
/* Private application code */
                                                           Add code
/* USER CODE BEGIN Application */
   @brief Toggle Led1 task */
static void ToggleLed1(void const * argument)
 for(;;)
    /* toggle LED1 at 500 ms */
    HAL_GPIO_TogglePin(GPIOB, LD1_Pin);
    osDelay(500);
  }
/* USER CODE END Application */
```

Modify Code in the two files:

udpecho.c

```
/* Private function prototypes */
static void udpecho thread(void const *arg);
void udpecho init(void);
static void udpecho_thread(void const *arg)
{ . . . }
void udpecho_init(void)
   //sys_thread_new("udpecho_thread", udpecho_thread, NULL, DEFAULT_THREAD_STACKSIZE, osPriorityNormal);
   osThreadDef(TASK_UDP, udpecho_thread, osPriorityNormal, 0, configMINIMAL_STACK_SIZE * 2);
   osThreadCreate (osThread(TASK_UDP), NULL);
   tcpecho.c
/* Private function prototypes */
static void tcpecho_thread(void const *arg);
void tcpecho init(void);
static void udpecho_thread(void const *arg)
{ . . . }
void tcpecho_init(void)
   //sys thread new("tcpecho thread", tcpecho thread, NULL, DEFAULT THREAD STACKSIZE, osPriorityNormal);
   osThreadDef(TASK_TCP, tcpecho_thread, osPriorityNormal, 0, configMINIMAL_STACK_SIZE * 2);
   osThreadCreate (osThread(TASK_TCP), NULL);
```

The FreeRTOSConfig.h

```
/* FreeRTOSConfig.h */
/* Ensure definitions are only used by the compiler, and not by the assembler. */
#if defined( ICCARM ) || defined( CC ARM) || defined( GNUC )
  #include <stdint.h>
  extern uint32_t SystemCoreClock;
#endif
#define configENABLE_FPU
#define configENABLE MPU
#define configUSE PREEMPTION
#define configSUPPORT STATIC ALLOCATION
#define configSUPPORT DYNAMIC ALLOCATION
#define configUSE IDLE HOOK
#define configUSE TICK HOOK
                                                 ( SystemCoreClock ) 4
#define configCPU CLOCK HZ
                                                 ((TickType_t)1000)
#define configTICK_RATE_HZ
#define configMAX PRIORITIES
                                                 (7)
#define configMINIMAL STACK SIZE
                                                 ((uint16 t)1024)
#define configTOTAL_HEAP_SIZE
                                                 ((size t)63488)
#define configMAX TASK NAME LEN
                                                 (16)
#define configUSE_16_BIT_TICKS
#define configUSE MUTEXES
#define configQUEUE_REGISTRY_SIZE
#define configUSE_PORT_OPTIMISED_TASK_SELECTION 1
/* USER CODE BEGIN MESSAGE BUFFER LENGTH TYPE */
/* Defaults to size t for backward compatibility, but can be changed
   if lengths will always be less than the number of bytes in a size t. */
#define configMESSAGE_BUFFER_LENGTH_TYPE
                                                 size t
/* USER CODE END MESSAGE BUFFER LENGTH TYPE */
```

Add to lwipots.h to enable Netconn API

```
/* USER CODE BEGIN 1 */
/* LWIP_NETCONN==1: Enable Netconn API (require to use api_lib.c) */
#define LWIP_NETCONN 1
_______ Extra, added to remind this option is enabled.
/* USER CODE END 1 */
```

Defined in opt.h and refer STM32CubeMX LWIP setup

```
*/
/**
 * @defgroup lwip_opts_netconn Netconn
 * @ingroup lwip_opts_threadsafe_apis
 * @{
 */
/**
 * LWIP_NETCONN==1: Enable Netconn API (require
to use api_lib.c)
 */
#if !defined LWIP_NETCONN || defined __DOXYGEN__
#define LWIP_NETCONN 1
#endif
```

```
/* Lwip.c */
/* Variables Initialization */
                                                           For a different router (gateway):
struct netif gnetif;
                                                             IP ADDRESS[0] = 192;
ip4 addr t ipaddr;
                                                             IP ADDRESS[1] = 168;
ip4 addr t netmask;
                                                             IP ADDRESS[2] = 50; 	
ip4 addr t gw;
                                                             IP ADDRESS[3] = 205;
uint8 t IP ADDRESS[4];
                                                             NETMASK ADDRESS[0] = 255;
                                                             NETMASK ADDRESS[1] = 255;
uint8 t NETMASK ADDRESS[4];
                                                             NETMASK ADDRESS[2] = 255;
uint8 t GATEWAY_ADDRESS[4];
                                                             NETMASK ADDRESS[3] = 0;
/* USER CODE BEGIN 2 */
                                                             GATEWAY_ADDRESS[0] = 192;
/* USER CODE END 2 */
                                                             GATEWAY ADDRESS[1] = 168;
/* LwIP initialization function */
                                                             GATEWAY_ADDRESS[2] = 50;
                                                             GATEWAY ADDRESS[3] = 1;
void MX LWIP Init(void)
{
  /* IP addresses initialization */
  IP ADDRESS[0] = 192;
  IP ADDRESS[1] = 168;
  IP ADDRESS[2] = 1;
                                      (STM32F767ZI Board)
  IP ADDRESS[3] = 205;
  NETMASK ADDRESS[0] = 255;
                                         - IP address
  NETMASK ADDRESS[1] = 255;
                                          Netmask address
  NETMASK ADDRESS[2] = 255;
                                          Gateway address
  NETMASK ADDRESS[3] = 0;
  GATEWAY ADDRESS[0] = 192;
  GATEWAY ADDRESS[1] = 168;
                                  Ensure that these settings are correct in STM32CubeMX
  GATEWAY ADDRESS[2] = 1;
  GATEWAY ADDRESS[3] = 1;
  /* Initilialize the LwIP stack with RTOS */
```

Testing of the Application – LwIP UDP TCP Echo Server based on Netconn RTOS

This application provides the echo service for both UDP and TCP protocols.

To test this UDP TCP echo server application, follow these steps:

- 1. Build and program the project code into the STM32F767ZI Flash memory.
- 2. On the remote PC, open a command prompt window and go to c:\CS397
- 3. At the command prompt, enter either:

C:\CS397>echotool IP_address /p udp /r 7 /l 7 /n 15 /t 2 /d Testing LwIP UDP echo server or C:\CS397>echotool IP_address /p tcp /r 7 /n 15 /t 2 /d Testing LwIP TCP echo server

- where: IP_address is the MCU board IP address.
 - /p udp or /p tcp is the protocol (UDP or TCP protocol)
 - /r is the actual remote port on the echo server (echo port)
 - /I is the actual local port for the client
 - /n is the number of echo requests (for example, 15)
 - /t is the connection timeout in seconds (for example, 2)
 - /d is the message to be sent for echo (for example, "Testing LwIP UDP echo server")

Note that **reset** the MCU board after a new program is loaded.

Testing:

- 1. Create another application with the dynamic address allocation "DHCP" for testing.
- 2. Figures below show the example of command strings and module responses.

```
Command Prompt
                                                   X
C:\CS397>ping 192.168.1.205
Pinging 192.168.1.205 with 32 bytes of data:
Reply from 192.168.1.205: bytes=32 time<1ms TTL=255
Ping statistics for 192.168.1.205:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% lo
55),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms
C:\CS397>echotool 192.168.1.205 /p udp /r 7 /l 7 /n
15 /t 2 /d testing LwIP UDP echo server
Hostname 192.168.1.205 resolved as 192.168.1.205
Reply from 192.168.1.205:7, time 0 ms OK
```

```
Command Prompt
Reply from 192.168.1.205:7, time 0 ms OK
Statistics: Received=15, Corupted=0, Lost=0
C:\CS397>echotool 192.168.1.205 /p tcp /r 7 /n 15 /t
2 /d testing LwIP TCP echo server
Hostname 192.168.1.205 resolved as 192.168.1.205
Reply from 192.168.1.205:7, time 0 ms OK
Statistics: Received=15, Corrupted=0
C:\CS397>
```

- Advanced IP Scanner Scan a network to obtain IP addresses
 - https://www.advanced-ip-scanner.com/
 - Advanced_IP_Scanner_2.5.4594.1.exe

