

# 1. FCFS

$$P_1 = 19 \text{ ms}, P_2 = 7 \text{ ms}, P_3 = 5 \text{ ms}$$

$$\text{Wait time } (P_1) = 0$$

$$\text{Wait time } (P_2) = 19$$

$$\text{Wait time } (P_3) = 19 + 7 = 26$$

$$\begin{aligned} \text{Average wait time} &= (0 + 19 + 26) / 3 \\ &= 15 \text{ ms} \end{aligned}$$

## FCFS scheduling with I/O

$$P_1 : (10 \text{ ms CPU}, 4 \text{ ms I/O}, 3 \text{ ms CPU})$$

$$P_2 : (3 \text{ ms CPU}, 4 \text{ ms I/O}, 3 \text{ ms CPU}, 4 \text{ ms I/O}, 2 \text{ ms CPU})$$

$$P_3 : (5 \text{ ms CPU}, 5 \text{ ms I/O}, 8 \text{ ms CPU})$$

Ready Q before scheduling	$P_1(10)$	$P_2(3)$	$P_3(5)$	$P_1(3)$	$P_2(3)$	$P_3(8)$	$P_2(2)$
	$P_2(3)$	$P_3(5)$	$P_1(3)$	$P_2(3)$	$P_3(8)$	$P_2(2)$	
	$P_3(5)$						
Scheduled	$P_1(10)$	$P_2(3)$	$P_3(5)$	$P_1(3)$	$P_2(3)$	$P_3(8)$	$P_2(2)$
Process							
Waiting process after scheduling		$P_1(4)$	$P_2(4)$	$P_3(5)$		$P_2(4)$	

Average waiting time

## 2. Shortest Job first (SJF) - Non preemptive scheduling

$P_1 = 19 \text{ ms}$ ,  $P_2 = 7 \text{ ms}$ ,  $P_3 = 5 \text{ ms}$

Wait time ( $P_1$ ) =  $5 + 7 = 12$

wait time ( $P_2$ ) = 5

wait time ( $P_3$ ) = 0

Average waiting time =  $(12 + 5 + 0) / 3 = 17/3 \text{ ms}$

### SJF scheduling with I/O

$P_1$ : (10 ms CPU, 4 ms I/O, 3 ms CPU)

$P_2$ : (3 ms CPU, 4 ms I/O, 3 ms CPU, 4 ms I/O, 2 ms CPU)

$P_3$ : (5 ms CPU, 5 ms I/O, 8 ms CPU)

Read Q	$P_1(10)$	$P_1(10)$	$P_1(10)$	$P_1(10)$	$P_3(8)$	$P_3(8)$	$P_1(3)$
before	$P_2(3)$	$P_3(5)$	$P_2(3)$		$P_2(2)$		
scheduling	$P_3(5)$						
Scheduled	$P_2(3)$	$P_3(5)$	$P_2(3)$	$P_1(10)$	$P_2(2)$	$P_3(8)$	$P_1(3)$
Process							
Waiting		$P_2(4)$	$P_3(3)$	$P_3(2)$	$P_1(2)$	$P_1(2)$	
processes				$P_2(4)$			
after scheduling							

Average waiting time =

## STF with scheduling I/O

P1 : CPU (10ms) , IO (2ms) , CPU (5ms)

P2 : CPU (2ms) , IO (7ms) , CPU (2ms) , IO (4ms) , CPU (2ms)

P3 : CPU (4ms) , IO (3ms) , CPU (8ms)

Ready Q	P1(10)	P1(10)	P1(10)	P2(2)	P3(8)	P3(8)	P3(8)
before	P2(2)	P3(4)		P3(8)	P1(5)	P2(2)	
scheduling	P3(4)						
Scheduled	P2(2)	P3(4)	P1(10)	P2(2)	P1(5)	P2(2)	P3(8)
Process							
Waiting		P2(4)	P2(3)	P1(2)	P2(4)		
processes after			P3(3)				
scheduling							

$$\text{Average waiting time} = 32/3 = 10.66$$

$$P1 = (2 + 4) + 0 = 6$$

$$P2 = 0 + (10 - 3) + 1 = 8$$

$$P3 = 2 + (10 - 3 + 2 + 5 + 2) = 18$$



## Pre-emptive scheduling

1. Round robin (RR) scheduling
2. Multilevel queue scheduling
3. Multilevel feedback queue scheduling

### Round robin waiting time example (5ms)

$$P1 = 7 \text{ ms}, P2 = 19 \text{ ms}, P3 = 5 \text{ ms}$$

$$\begin{array}{cccccccccc} 7 & 19 & 5 & 2 & 14 & 10 & 5 & 5 & 4 \\ P1 & P2 & P3 & P1 & P2 & P1 & P2 & P2 & P2 \end{array}$$

$$\text{waiting time } (P1) : 0 + 10 = 10$$

$$\text{waiting time } (P2) : 5 + 7 = 12$$

$$\text{waiting time } (P3) : 10$$

$$\text{Average waiting time} = (10 + 12 + 10) / 3 = 32/3 \text{ ms}$$

## Round robin waiting time example (10 ms)

$P1 = 7\text{ms}$  ,  $P2 = 19\text{ms}$  ,  $P3 = 5\text{ms}$

$\frac{7}{P1}$     $\frac{19}{P2}$     $\frac{5}{P3}$     ~~$\frac{0}{P1}$~~     $\frac{9}{P2}$     ~~$\frac{0}{P3}$~~     $\frac{0}{P2}$

Waiting time ( $P1$ ) : 0

waiting time ( $P2$ ) :  $7 + 5 = 12$

waiting time ( $P3$ ) :  $(7 + 10) = 17$

Average waiting time :  $(0 + 12 + 17) / 3 = 29 / 3 \text{ ms}$

## Round Robin scheduling with I/O (5ms slices)

$P1$  (10ms CPU , 4ms I/O , 3ms CPU )

$P2$  (3ms CPU , 4ms I/O , 3ms CPU , 4ms I/O , 2ms CPU )

$P3$  (5ms CPU , 5ms I/O , 8ms CPU )

$P1$ (10ms)	$P2$ (3ms)	$P3$ (5ms)	$P1$ (5ms)	$P2$ (3ms)	$P3$ (8ms)	$P1$ (3ms)	$P2$ (2ms)	$P3$ (3ms)
$P2$ (3ms)	$P3$ (5ms)	$P1$ (5ms)	$P2$ (3ms)	$P3$ (8ms)	$P1$ (3ms)	$P2$ (2ms)	$P3$ (3ms)	
$P3$ (5ms)	$P1$ (5ms)					$P3$ (3ms)		
$P1$ (5ms)	$P2$ (3ms)	$P3$ (5ms)	$P1$ (5ms)	$P2$ (3ms)	$P3$ (5ms)	$P1$ (3ms)	$P2$ (2ms)	$P3$ (3ms)
		$P2$ (4ms)	$P3$ (5ms)	$P1$ (4ms)	$P2$ (4ms)			



## FIFO page replacement

F#	A	B	C	B	A	D	A	B	C	D	A	B	A	C	B	D
1	A	A	A	A	A	D	D	D	C	C	C	B	B	B	B	B
2		B	B	B	B	B	A	A	A	D	D	D	D	C	C	C
3			C	C	C	C	C	B	B	B	A	A	A	A	A	D
PF	Y	Y	Y	N	N	Y	Y	Y	Y	Y	Y	Y	N	Y	N	Y

Number of page fault : 12

## Least recently Used (LRU) page replacement

F#	A	B	C	B	A	D	A	B	C	D	A	B	A	C	B	D
1	A(0)	A(0)	A(0)	A(0)	A(4)	A(4)	A(6)	A(6)	A(6)	D(9)	D(9)	D(9)	D(9)	C(13)	C(13)	C(13)
2		B(1)	B(1)	B(3)	B(3)	B(3)	B(3)	B(7)	B(7)	B(7)	A(10)	A(10)	A(12)	A(12)	A(12)	D(15)
3			C(2)	C(2)	C(2)	D(5)	D(5)	D(5)	C(8)	C(8)	C(8)	B(11)	B(11)	B(11)	B(14)	B(14)
PF	Y	Y	Y	N	N	Y	N	N	Y	Y	Y	Y	N	Y	N	Y

Number of page fault : 10

## Second-chance (clock) page replacement algorithm

F#	A	B	C	B	A	D	A	B	C	D	A	B	A	C	B	D
1	A+	A+	*A+	*A+	*A+	D+	D+	*D+	C+	C+	*C+	B+	B+	B+	B+	*B-
2		B+	B+	B+	B+	*B-	A+	A+	*A-	D+	D+	*D-	*D-	C+	C+	C-
3			C+	C+	C+	C-	*C-	B+	B-	*B-	A+	A-	A-	*A+	*A+	D+
PF	Y	Y	Y	N	N	Y	Y	Y	Y	Y	Y	Y	N	Y	N	Y

Number of page faults : 12

F#	1	0	7	1	0	2	1	2	3	0	
1	*1+	*1+	*1+	*1+	*1+	2+	2+	2+	*2+	0+	
2		0+	0+	0+	0+	*0-	1+	1+	1+	*1-	
3			7+	7+	7+	7-	*7-	*7-	3+	3-	
PF	Y	Y	Y	N	N	Y	Y	N	Y	Y	.

Number of page faults : 7



# Optimal page replacement

F#	1	0	7	1	0	2	1	2	3	0	3	2	4	0	3	0	2	1
1	1	1	1	1	1	1	1	1	3	3	3	3	3	3	3	3		
2		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
3			7	7	7	2	2	2	2	2	2	2	4	4	4	4		
PF	Y	Y	Y	N	N	Y	N	N	Y	N	N	N	Y	N	N	N		