

## CS100 #07

# **Arithmetic Unit**

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#### Introduction

- ALU is a combinational digital electronic circuit that performs arithmetic and bitwise operations on integer binary numbers.
- A central processing unit (CPU), floating-point unit (FPU) or graphics processing units (GPU) may contain multiple ALUs.



### **ALU**

- Data: binary numbers as operands for operators
- Operators:
  - Arithmetic: add, subtract, increment, ...
  - Bitwise logical
  - Bit shift
- Status: supplemental information about the result of an operation
  - Ex: Overflow, which indicates the result of an arithmetic operation has exceeded the numeric range of output.



### Review: Binary Addition

- Binary addition follows a similar procedure as decimal addition:
  - When adding numbers we add each column separately.
  - Then if the addition of the digits in the column generates a carry the carry is then added to the next column to the left.
- Thus, a column (other than the first one) may receive a carry from the column to its right and can generate a carry as well.



### Review: Binary Addition

The binary addition table showing the carry underlined:

+	0	1	
0	<u>0</u> 0	<u>0</u> 1	
1	<u>0</u> 1	<u>1</u> 0	

Consider the second column in the following addition:

Example			
Carry	Carry out:1	Carry in :1	
	0	1	1
	0	1	1
Sum	1	1	0



- In order to build the device one has to take a closer look to the table of addition.
- The binary addition table showing the carry underlined can be consider to be the merger of two separate tables, one representing the sum and the second representing the carry:



+		0	1
	0	<u>0</u> 0	<u>0</u> 1
	1	<u>0</u> 1	<u>1</u> 0

sum		0	1
	0	0	1
	1	1	0

+

carry	0	1
0	<u>0</u>	0
1	<u>0</u>	<u>1</u>



The sum table is identical to the one generated by an XOR gate.

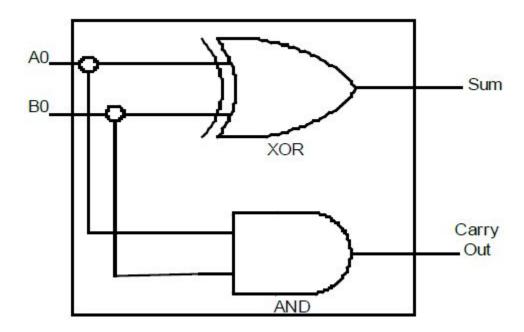
XOR		0	1
	0	0	1
	1	1	0

 And the carry table is identical to the one generated by an AND gate.

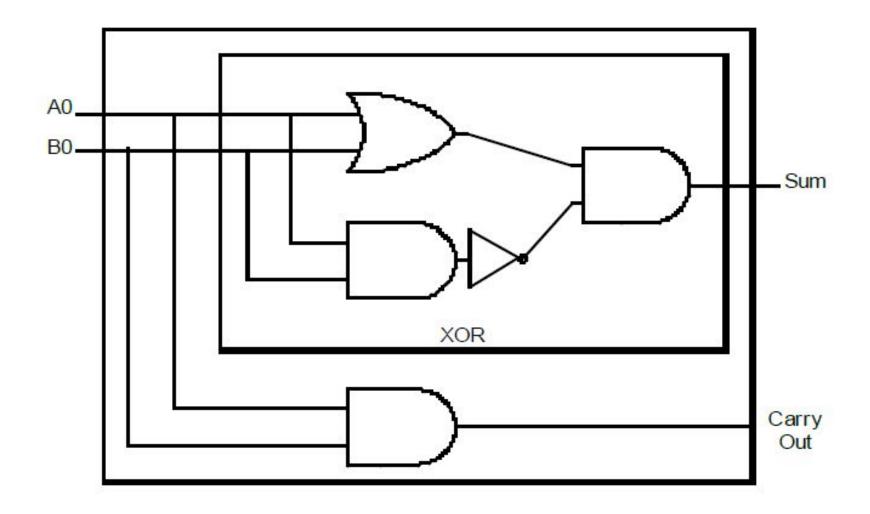
AND		0	1
	0	0	0
	1	0	1



- The following diagram shows how the XOR and the AND gates are coupled together in order to generate the first version of the 2-bit adder we are trying to build.
- This early version is called a half adder:



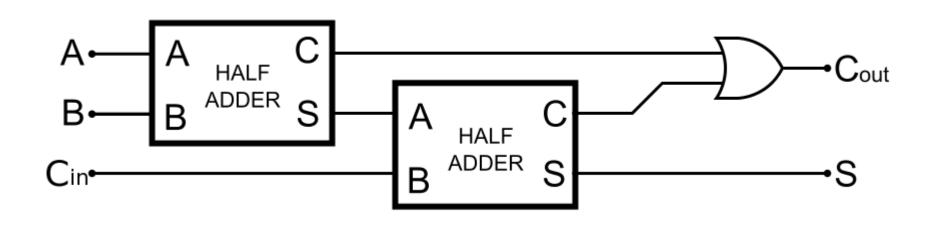






#### Full Adder

 The solution to the problem is obtained by using two half adders connected together with an OR gate as shown in the diagram below:





### Full Adder

- The logic expressions for this full adder are:
  - $\circ$  S = (A XOR B) XOR C<sub>in</sub>
  - $\circ C_{out} = AB + C_{in}(A XOR B)$
- By applications of boolean algebra, the second statement equivalent to
  - $\circ$  C<sub>out</sub> = AB + BC<sub>in</sub> + AC<sub>in</sub>



### Truth Table For A Full Adder

A	В	C <sub>in</sub>	Cout	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

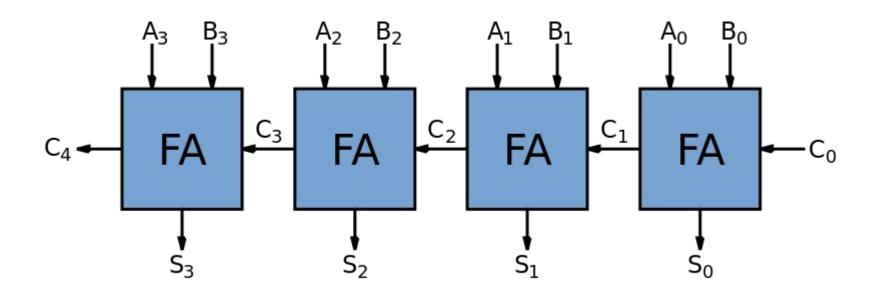


Binary number of 1s in input



### N-bit Adder

- Several full adders can be combined together to add numbers that are more than one bit wide.
- The following diagrams represent a 4-bit adder:

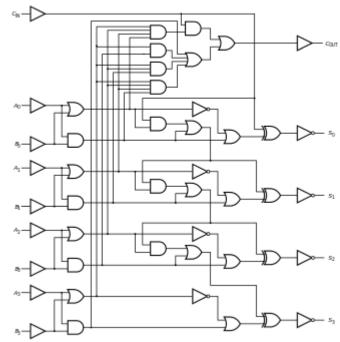




## 4008

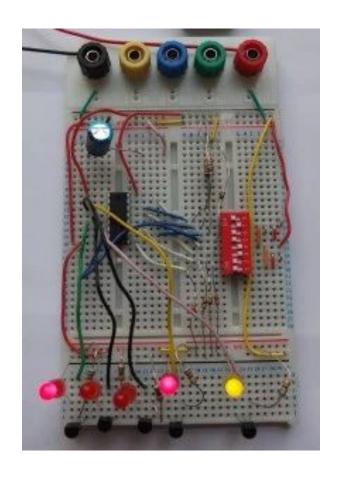
 The 4008 is a 4-bit full adder that takes two 4-bit binary numbers, A[3:0] and B[3:0] and carry-in signal, C<sub>in</sub> and adds them to produce a 5-bit result, made up of a sum, S[3:0] and a carry-out.







### The 4008 On A Board



#### Source:

https://simplestcomputer.wordpress.com/route-map/stage-2-arithmetic-handling-numbers/full-adder/



#### References

- https://en.wikipedia.org/wiki/Arithmetic logic unit
- https://en.wikibooks.org/wiki/Practical Electronics/Adders