

Name: GOH WEI ZHE

Total: 20 marks

6

1. Let $A = [9, 17, 3, 5, 10, 20, 2]$. Write down the values of A for each pass, when you sort it using bubble sort. (5 marks)

 $A = [9, 17, 3, 5, 10, 20, 2]$ $A = [9, 3, 17]$ $A = [9, 3, 5, 10, 17, 2, 20]$ $A = [3, 5, 9, 10, 2, 17, 20]$ $A = [3, 5, 9, 2, 10, 17, 20]$ $A = [3, 5, 2, 9, 10, 17, 20]$ $A = [3, 2, 5, 9, 10, 17, 20]$ $A = [2, 3, 5, 9, 10, 17, 20]$

5

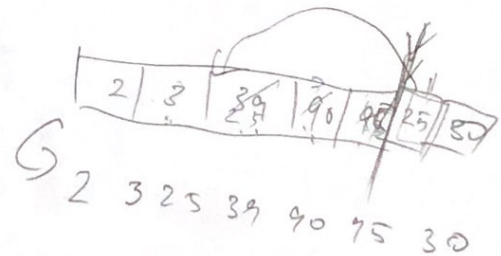
2. Consider the following lists of partially sorted numbers. The bar represents the sort marker. How many comparisons and shifts are needed to sort the next number using the insertion sort $[2, 3, 39, 90, 95, | 25, 30]$. (2 marks)

7 marks

\downarrow 1 2 3
 $2, 3, 25, 39, 90, 95, 30$
 \downarrow 4 5 6
 $2, 3, 25, 30, 39, 90, 95$

Ans: 4 comparisons and 6 shifts

~~4 shifts and~~



4 comparisons
3 shifts

0

3. For each of the code blocks below, write down the Big-Oh complexity analysis. (3 marks)

| | |
|---|--|
| <p><u>Case1:</u></p> <pre> for(i = 0; i < 50*(n+n+n); i++) { for(j = 0; j < i; j++) { // do a simple swap operation } }</pre> | <p>$O(N)$ $O(N^3)$ $O(N^2)$ ✓</p> |
| <p><u>Case2:</u></p> <pre> for(i = 0; i < pow(n, 4); i++) { // do sequence of statements // each having constant time }</pre> | <p>$O(N^4)$ $O(N^4)$ $O(N^4)$ ✓</p> |
| <p><u>Case 3:</u></p> <pre> int i = n; while (i > 0) { //print statements i = i / 2; }</pre> | <p>$O(\log n)$ $O(2^n)$ ✗ $O(\log n)$</p> |

4. Let $A = [3a, 2, 1a, 5, 10, 3b, 6, 4, 8, 1b]$ be an array where $3a=3b$ and $1a=1b$ and the letters a, b are used only to denote the order in which they occur in the input. Write down the values of A for each pass, when you sort it using selection sort. (5 marks)

$A = [3a, 2, 1a, 5, 10, 3b, 6, 4, 8, 1b]$

$3a = 3b$
 $1a = 1b$

$A = [2,$

$1a, 1b, 1c]$

- 1 → $1a, 2, 3a, 5, 10, 3b, 6, 4, 8, 1b$
- 2 → $1a, 1b, 3a, 5, 10, 3b, 6, 4, 8, 2$
- 3 → $1a, 1b, 2, 5, 10, 3b, 6, 4, 8, 3a$
- 4 → $1a, 1b, 2, 3b, 10, 5, 6, 4, 8, 3a$
- 5 → $1a, 1b, 2, 3b, 3a, 5, 6, 4, 8, 10$
- 6 → $1a, 1b, 2, 3b, 3a, 4, 6, 5, 8, 10$
- 7 → $1a, 1b, 2, 3b, 3a, 4, 5, 6, 8, 10$

5. Consider the following memory dump which you should be familiar with.

0x7fd7f0c02d20 *not P* *AI* *header* *pool*

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| F0 | 2B | C0 | F0 | D7 | 7F | 00 | 00 | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | DD | |
| 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | EE | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | DD | 40 | 2D | C0 | F0 | D7 | 7F | 00 | 00 | AA | AA | AA | AA | AA | AA | AA | |
| AA | AA | AA | AA | AA | AA | AA | AA | DD | DD | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | DD | |
| 70 | 2D | C0 | F0 | D7 | 7F | 00 | 00 | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | AA | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | EE | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | DD | A0 | 2D | C0 | F0 | D7 | 7F | 00 | 00 | AA | AA | AA | AA | AA | AA | AA | |
| AA | AA | AA | AA | AA | AA | AA | AA | DD | DD | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0F | 00 | 00 | 00 | 01 | DD | DD | |
| BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0E | 00 | 00 | 00 | 00 | 01 | DD | DD | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB |
| BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | | | | | | | | | | | | | | | | | | | | | | | |

0x7fd7f0c02bf0

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0D | 00 | 00 | 00 | 01 | DD | DD | | |
| BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0C | 00 | 00 | 00 | 01 | DD | DD | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | |
| BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0B | 00 | 00 | 00 | 01 | DD | DD | | |
| BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | 01 | 00 | 0A | 00 | 00 | 00 | 01 | DD | DD | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB |
| BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | EE | 07 | 00 | 08 | 00 | 00 | 00 | 01 | DD | DD | | |
| BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | EE | EE | EE | EE | EE | EE | EE | |
| EE | EE | EE | EE | EE | EE | EE | 02 | 00 | 09 | 00 | 00 | 00 | 01 | DD | DD | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB | BB |
| BB | BB | BB | BB | BB | BB | BB | BB | DD | DD | | | | | | | | | | | | | | | | | | | | | | | |

Assume:

- we're on a 64-bit architecture
- the output above is from the DumpPages function in the driver
- debugging patterns in each byte are the same as in your assignment

```
static const unsigned char UNALLOCATED_PATTERN = 0xAA;
static const unsigned char ALLOCATED_PATTERN = 0xBB;
static const unsigned char FREED_PATTERN = 0xCC;
static const unsigned char PAD_PATTERN = 0xDD;
static const unsigned char ALIGN_PATTERN = 0xEE;
```

- What is the value of PageSize_? (1 mark)
- What is the value of ObjectsPerPage_? (1 mark)
- What is the value of ObjectsInUse_? (1 mark)
- What is the value of PadBytes_? (1 mark)
- What is the max usage count of a block? (1 mark)

32 ~~4~~ 298 $(9 \times 32) + 10 = 298$

4 ~~4~~ 6

6 ~~6~~ 8

01 ~~1~~ 7

4 ~~4~~ 7

0