## Greedy

Algorithm Analysis

- Basic Idea
  - Change Making
- Review Kruskal's algorithm
- Union Find
- Review Prim's algorithm
- Priority Queue (heap)
- Heapsort

## Basic Idea

Greedy

### Greedy algorithm solves problem by

performing a sequence of

locally optimal, irrevocable steps.

## Change Making

change of X cents using the least number of coins

U.S. coin denominations (1,5,10,25)









### X = 37 by Greedy

iteration	Remaining change	25	10	5	1
0	37				
1	12	1	0	0	0
2	2	1	1	0	0
3	0	1	1	0	2

Correct? Yes but only for U.S. denominations.

Think about  $\{1,7,10\}$  and X==14

#### Fractional Knapsack

W[] = {10, 20, 30} V[] = {60, 100, 120} Knapsack Capacity, W = 50;

#### Output:

Maximum possible value = 240 by taking items of weight 10 and 20 kg and 2/3 fraction

## Kruskal's Algorithm

Find a weighted graph's minimal spanning tree (MST).

### Minimal spanning tree

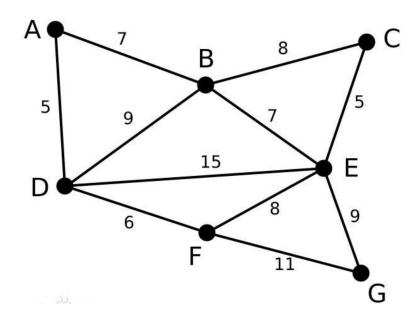
Tree - connected acyclic graph

Spanning tree - a subgraph of a given graph which

- 1) contains all vertices and
- 2) forms a tree.

Minimal spanning tree - a spanning tree of minimal weight.

### Example



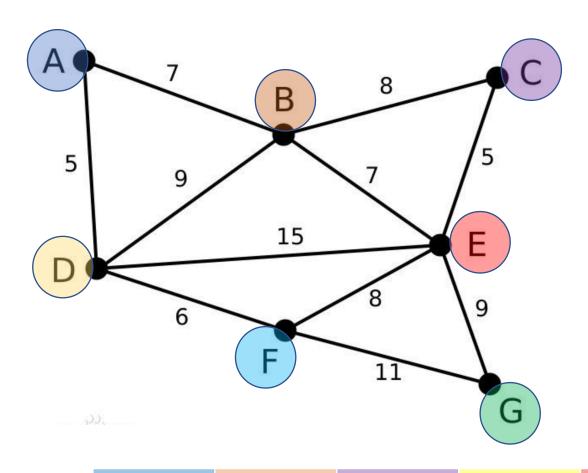
V: set of vertices E: set of edges

The number of edges in a tree == |V|-1

### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	BC
8	EF
9	EG
9	DB
11	FG
15	DE

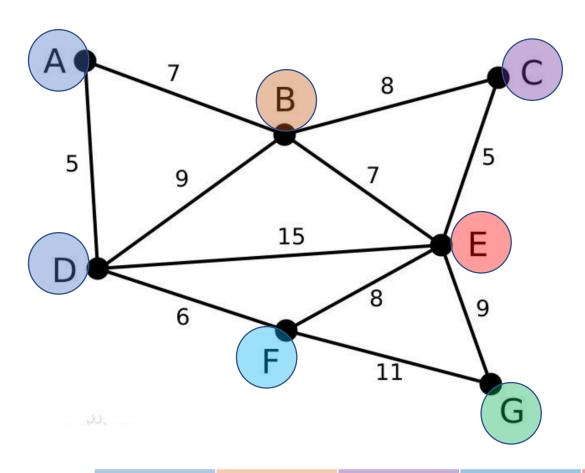
### Example-coloring



### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

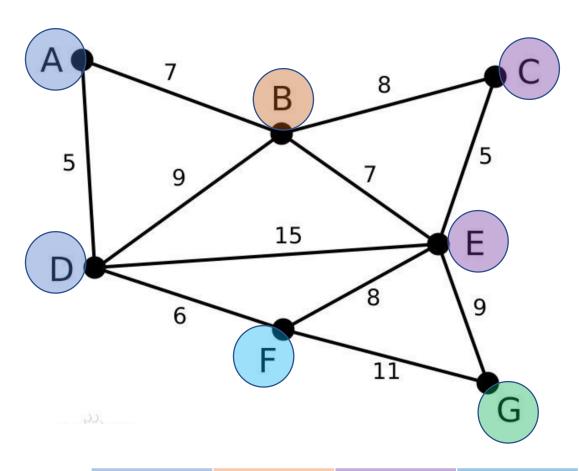
## Example-{AD}



### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	BC
8	EF
9	EG
9	DB
11	FG
15	DE

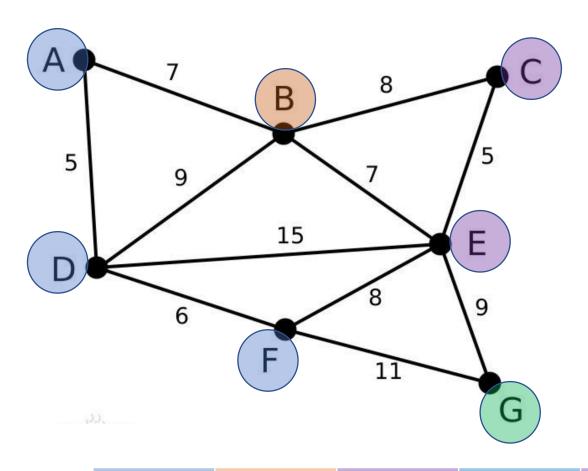
## Example-{AD CE}



### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

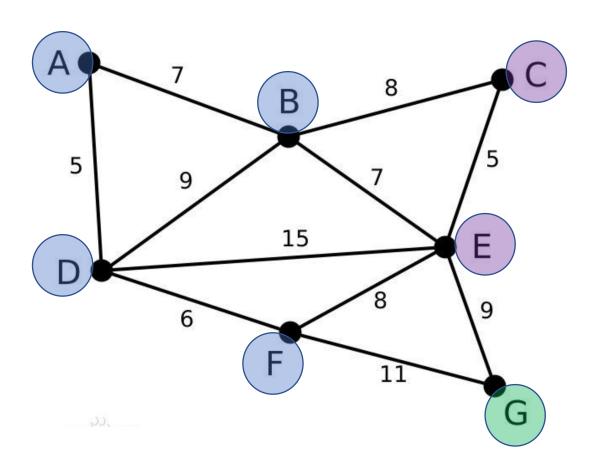
## Example-{AD CE DF}



### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

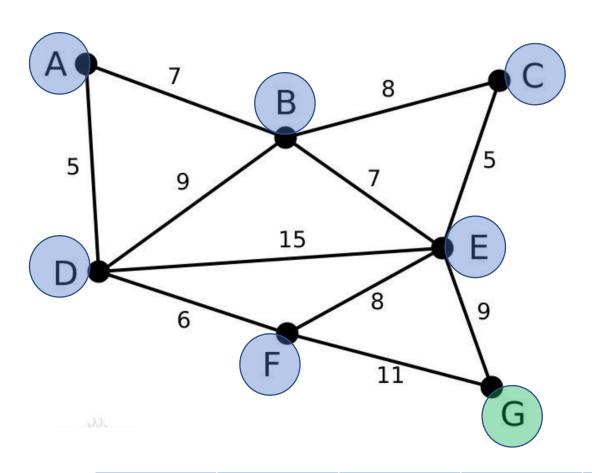
## Example-{AD CE DF AB}



### Sorting (weight)

Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

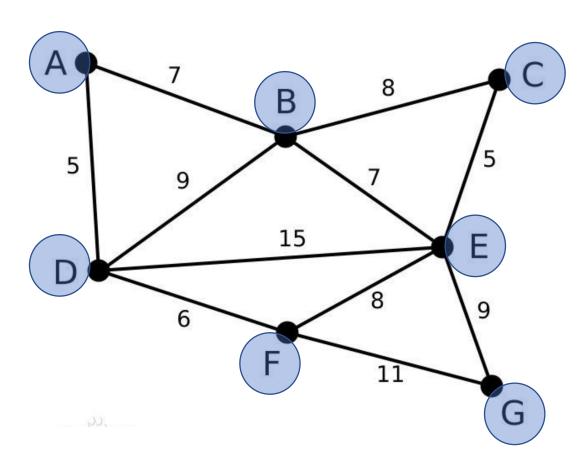
### Example-{AD CE DF AB BE} Sorting (weight)



Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	BC
8	EF
9	EG
9	DB
11	FG
15	DE

			_	_	_	
Α	В	C	D	E	F	G

### Example-{AD CE DF AB BE EG} (weight)

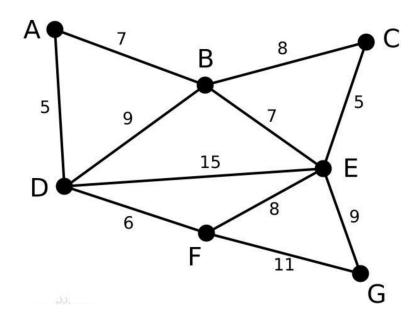


Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

Sorting: O(|E|log|E|)

Coloring: O((|V|-1)\*V)

### Example – Disjoint Subsets



idea: keep same color vertices in a singly-linked list

#### Sorting (weight)

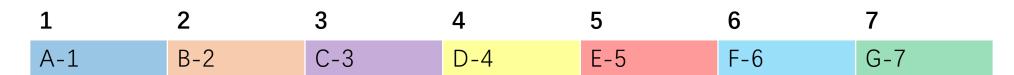
Weight	Edge
5	AD
5	CE
6	DF
7	AB
7	BE
8	ВС
8	EF
9	EG
9	DB
11	FG
15	DE

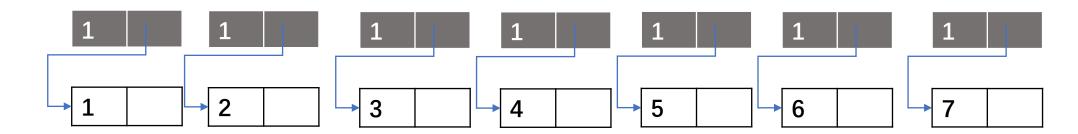
## Disjoint Subsets

Union and Find algorithm

### Initialization

Array of representative





### Find- {AD 14}

P: Array of representative

1 2 3 4 5 6 7

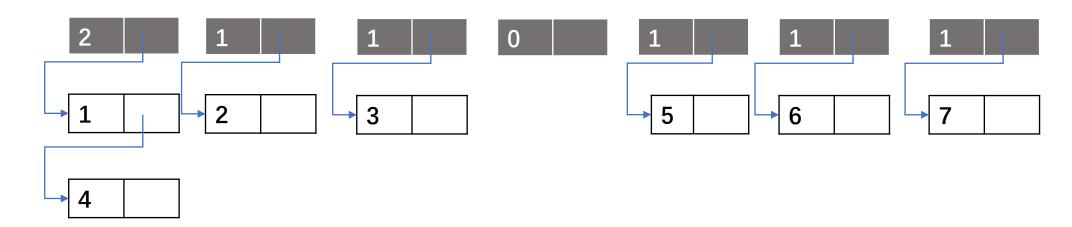
$$P(1) = 1$$

$$P(4) = 4$$

### Union- {AD 14}

Array of representative

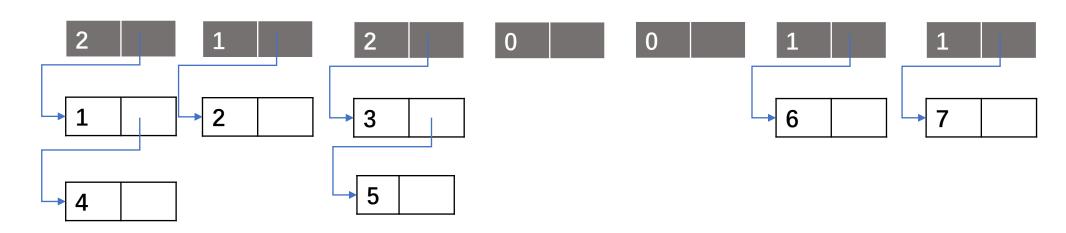




## Find & Union- {AD 14, CE 35}

Array of representative

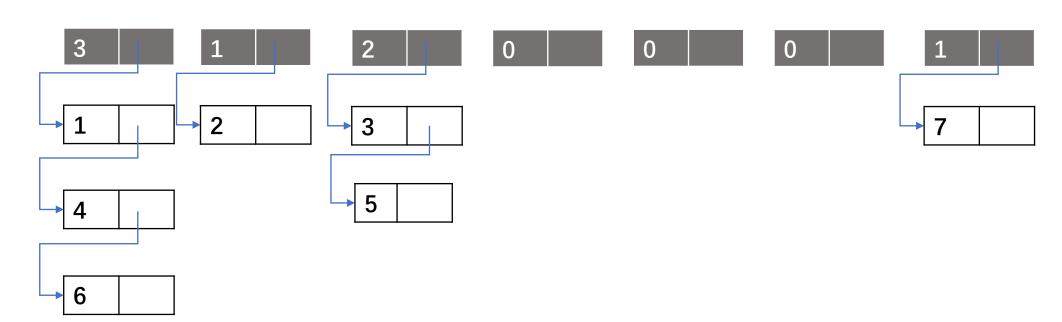




### Find & Union- {AD 14, CE 35, DF 46}

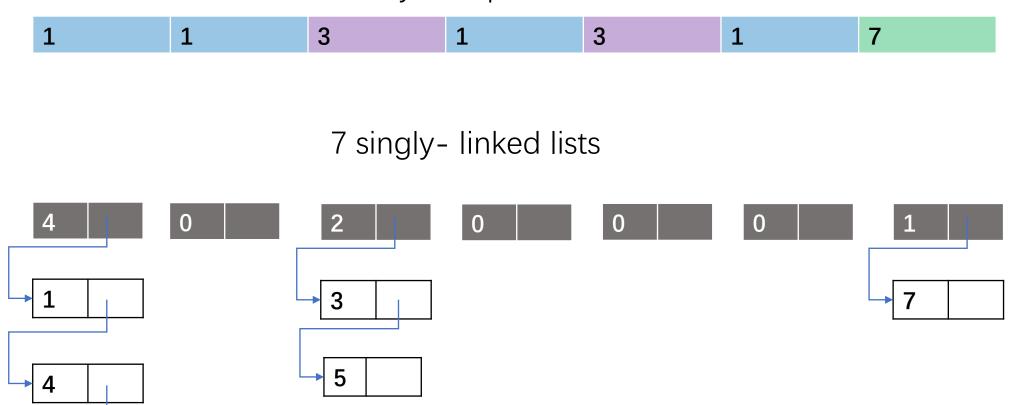
Array of representative





### Find & Union- {AD 14, CE 35, DF 46, AB 12}

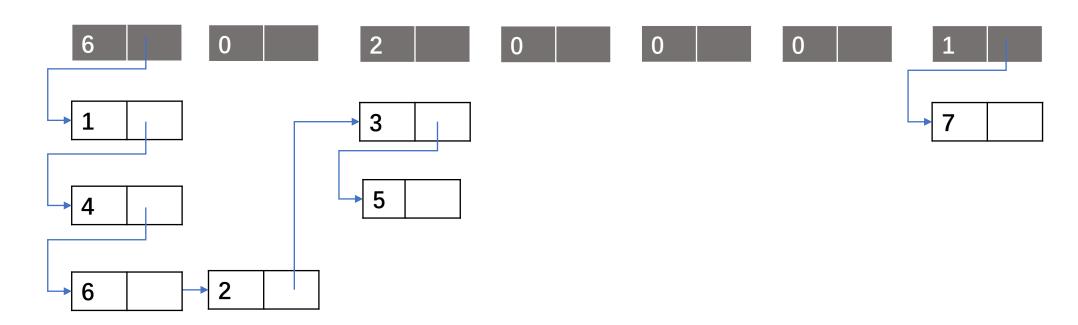
Array of representative



# Find & Union- {AD 14, CE 35, DF 46, AB 12, BE 25}

Array of representative

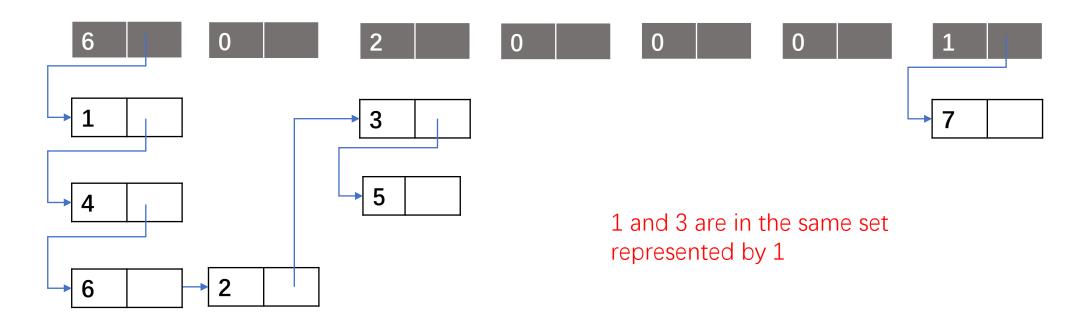
1 1 1 1 3 1 7



# Find - {AD 14, CE 35, DF 46, AB 12, BE 25, BC 23}

Array of representative

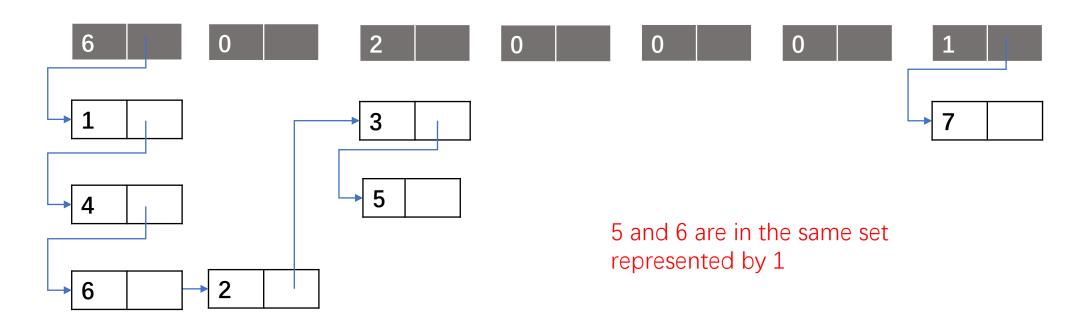




# Find - {AD 14, CE 35, DF 46, AB 12, BE 25, EF 56}

Array of representative

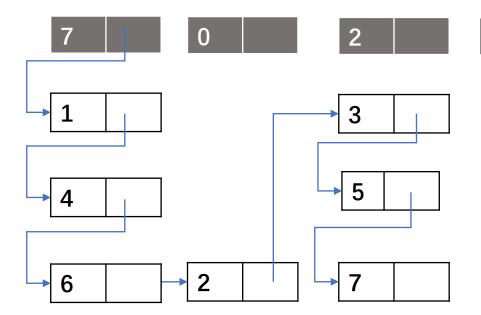




# Find&Union - {AD 14, CE 35, DF 46, AB 12, BE 25, EG 57}

Array of representative

1 1 1 1 1 1 1



### Reconsider Kruskal's algorithm

Sorting: O(|E|log|E|)

Coloring: O((|V|-1)\*V)

Sorting: O(|E|log|E|)

Find and Union: (at most |E| iterations O(|E| + |V|)

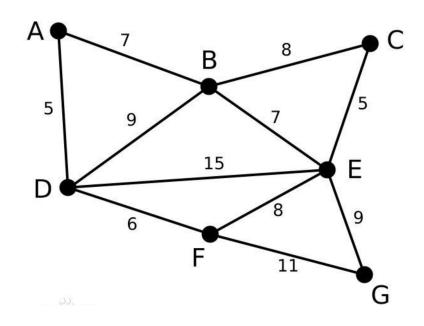
E>V-2 (connected graph)

O(|E|log|E|)

## Prim's algorithm

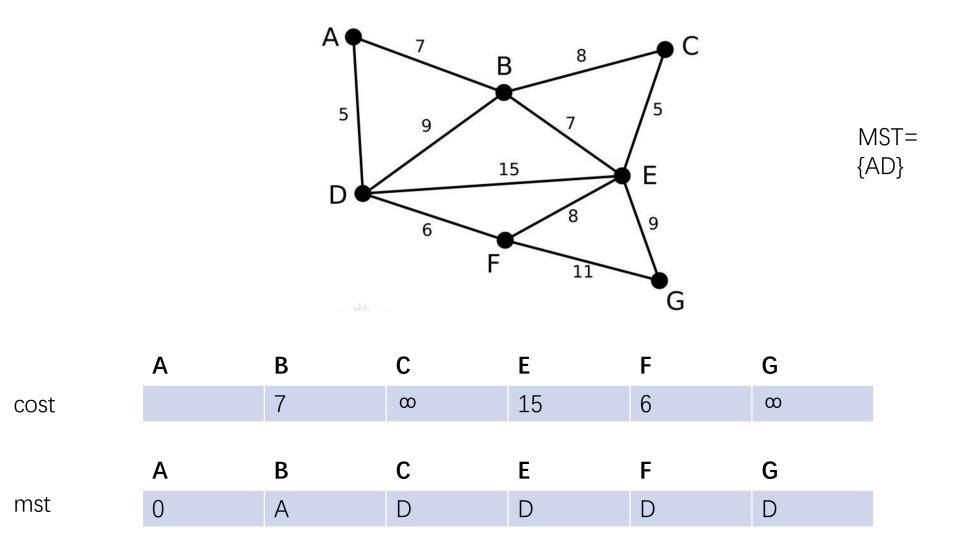
## Example - Ini

Randomly select a node, say, **D** 



MST= {}

	Α	В	С	E	F	G	
cost	5	9	ω	15	6	ω	
	Α	В	С	E	F	G	
mst	D	D	D	D	D	D	

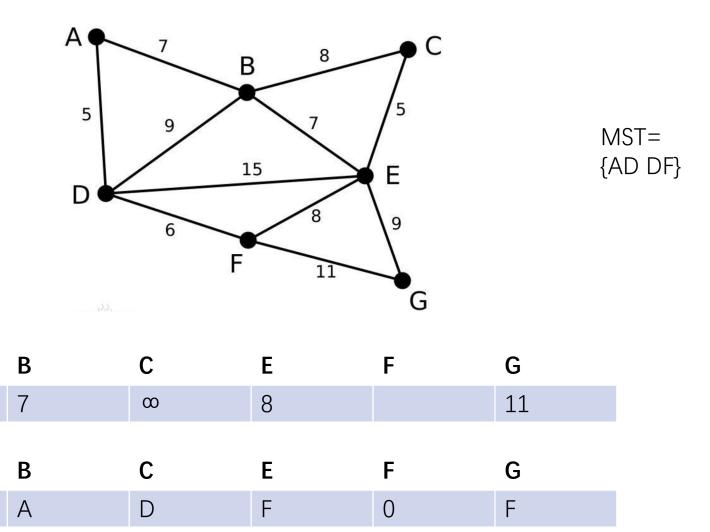


Α

Α

cost

mst

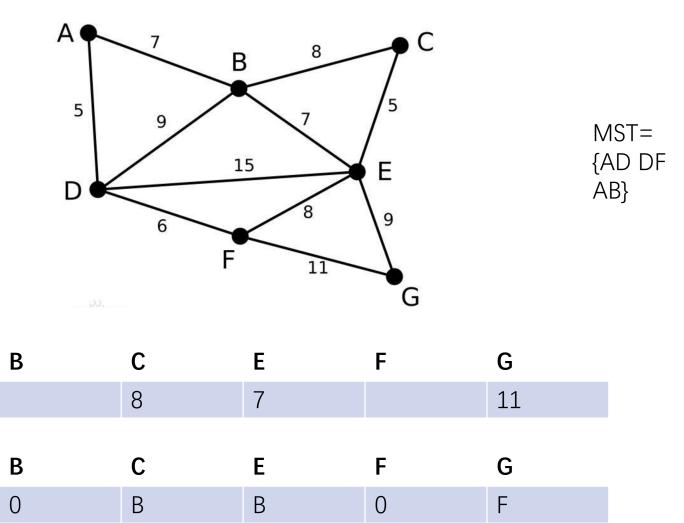


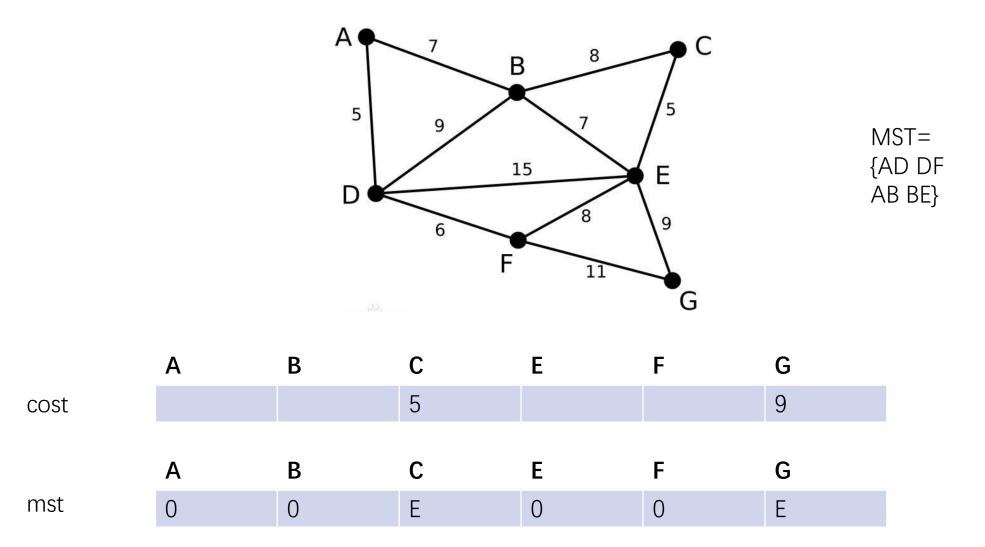
Α

Α

cost

mst





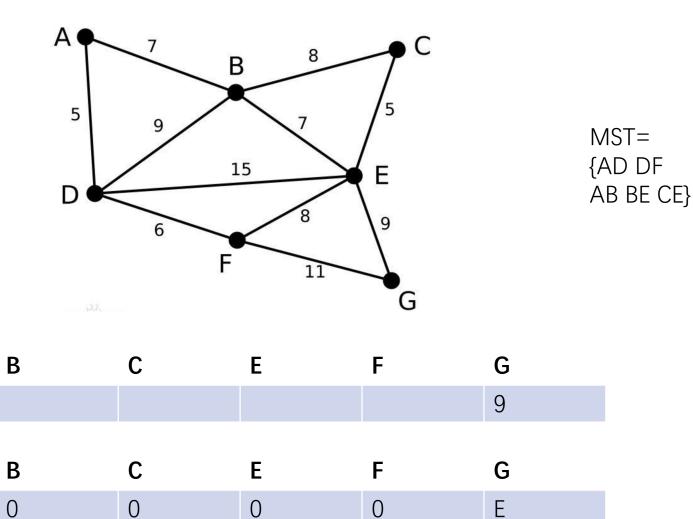
# Example - Update

Α

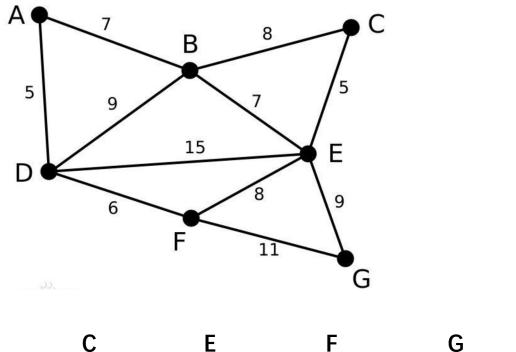
Α

cost

mst



### Example - Update



MST= {AD DF AB BE CE EG}

	Α	В	С	E	F	G
cost						
	Α	В	С	E	F	G
mst	0	0	0	0	0	0

# Priority Queue

Heap

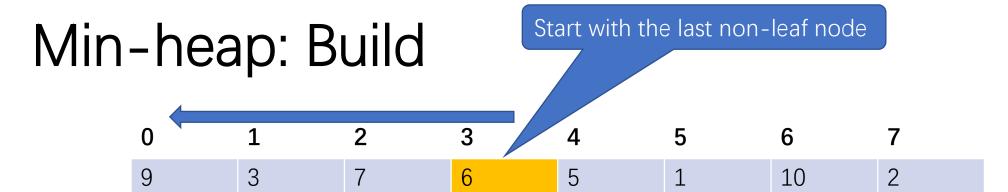
#### Min-heap

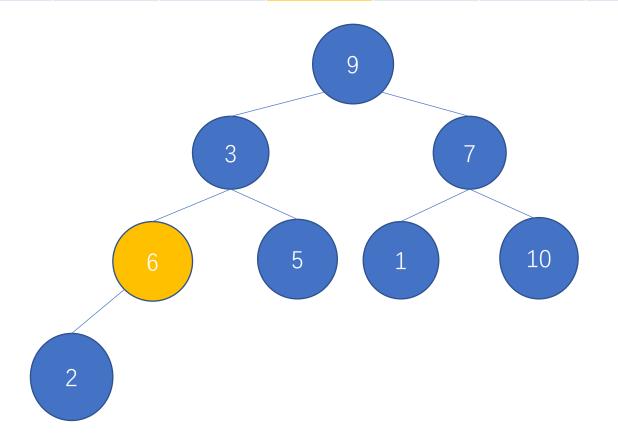
Complete binary tree

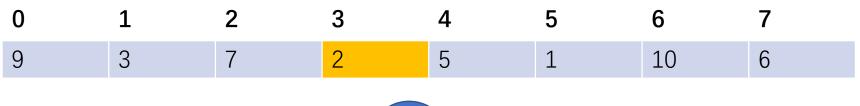
the root of the heap/sub-heap is the smallest element

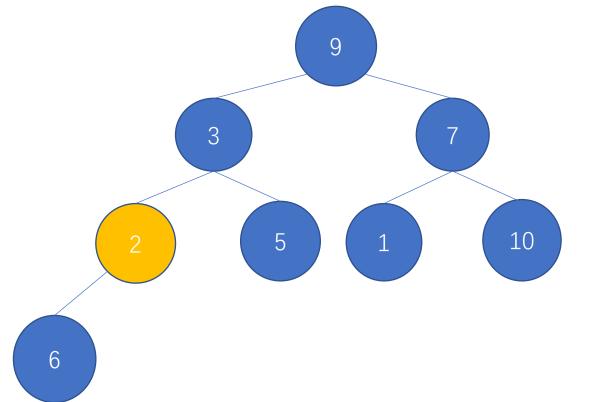
Can be represented by an array. (index starts from 0)

```
left(i) = 2i+1
right(i) = 2i+2
parent(i)= floor( (i-1)/2 )
```

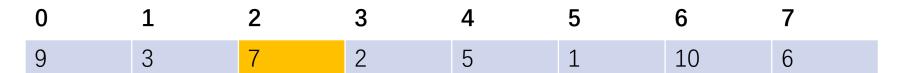


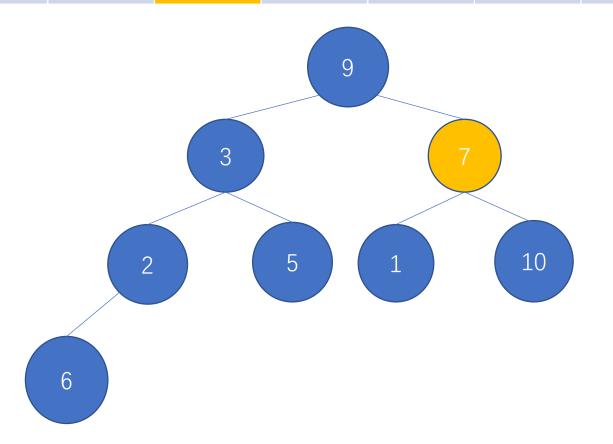




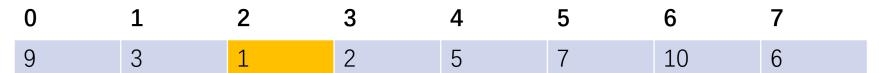


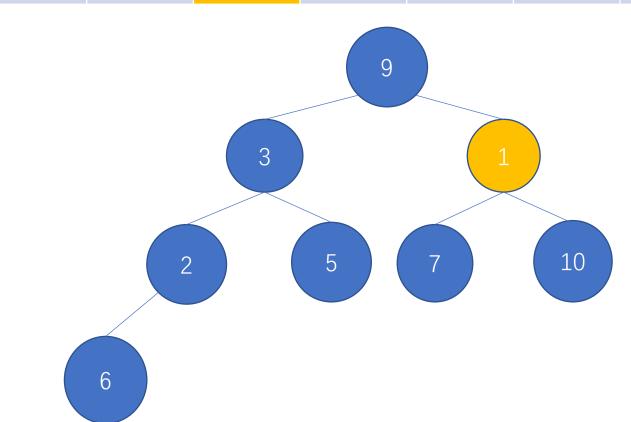
2<6 swapping

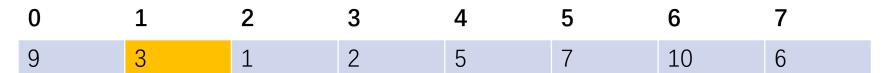


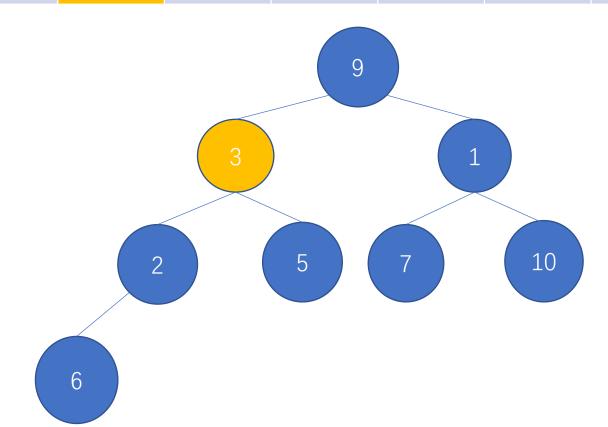


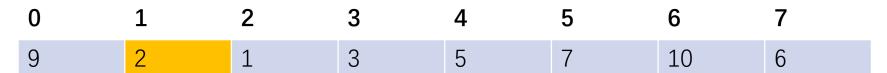
Looking at the second last non-leaf node

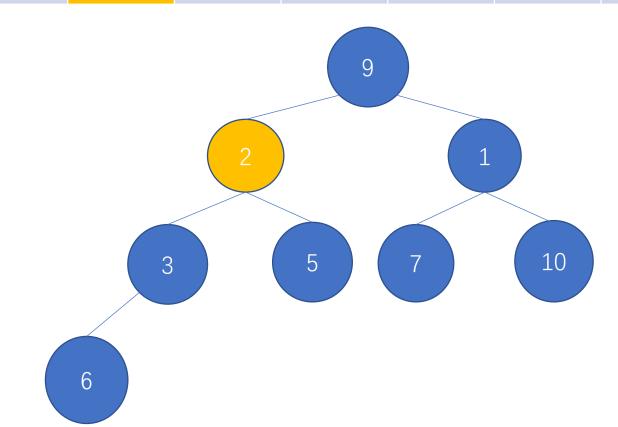


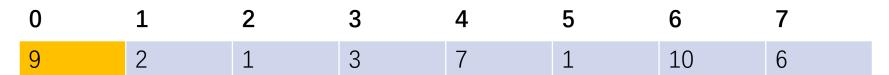


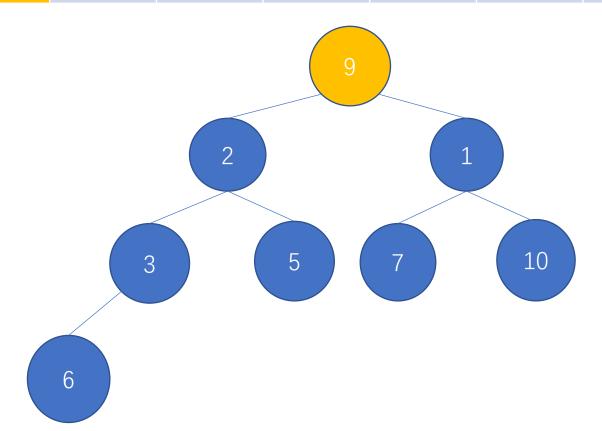


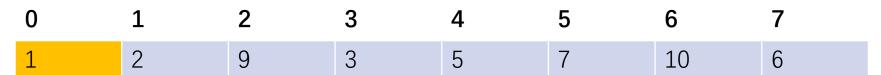


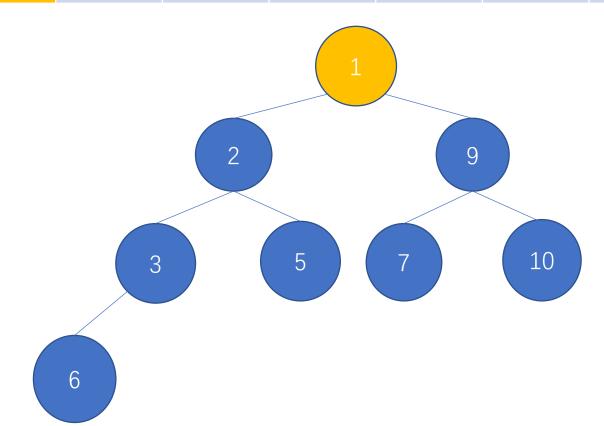


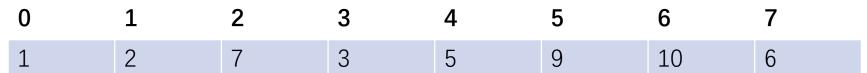


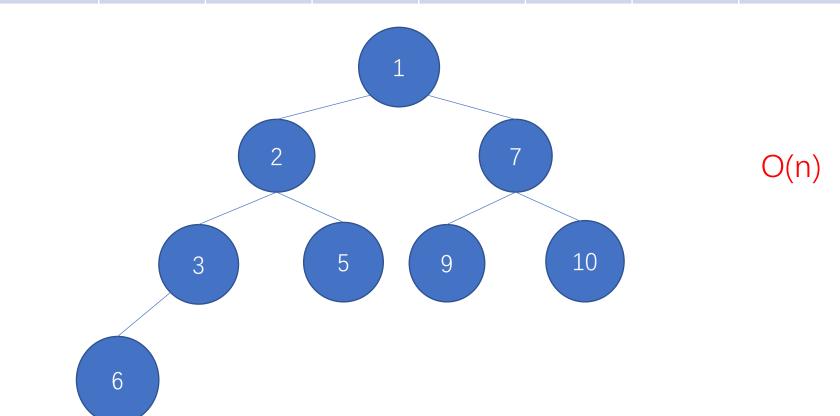












#### Min-heap-Build - O(n)

size: n

Height: k = floor(logn)+1

Level k: the number of nodes 2<sup>(k-1)</sup>, each non-leaf node needs to compare 0 time

Level k-1: #nodes =  $2^{(k-2)}$ , compare 1 time

. . .

Level 1: #nodes = 2<sup>0</sup>, compare k-1 time

$$1*2^{(k-2)}+2*2^{(k-3)}+3*2^{(k-4)}+\cdots+(k-1)*2^{0} <= n \rightarrow O(n)$$
 (see next slides)

Or

$$T(n) = 2T(n/2) + logn \rightarrow = O(n)$$

# Min-heap-Build - O(n)

$$1*2^{(k-2)}+2*2^{(k-3)}+3*2^{(k-4)}+\cdots+(k-1)*2^{0}$$

$$S = 1 \times \frac{n}{2^{1}} + 2 \times \frac{n}{2^{2}} + 3 \times \frac{n}{2^{3}} + \cdots + (k-1) \times \frac{n}{2^{k-1}}$$

$$S = (1 \times \frac{1}{2^{1}} + 2 \times \frac{1}{2^{2}} + 3 \times \frac{1}{2^{3}} + \cdots + (k-1) \times \frac{1}{2^{k-1}}) n$$

$$S/2 = (1 \times \frac{1}{2^{2}} + 2 \times \frac{1}{2^{3}} + 3 \times \frac{1}{2^{4}} + \cdots + (k-2) \times \frac{1}{2^{k-1}} + (k-1) \times \frac{1}{2^{k}}) n$$

$$S - S/2 = (\frac{1}{2^1} + \frac{1}{2^2} + \frac{1}{2^3} + \dots + \frac{1}{2^{k-1}} - (k-1) \times \frac{1}{2^k}) n = \text{n-logn-1}$$

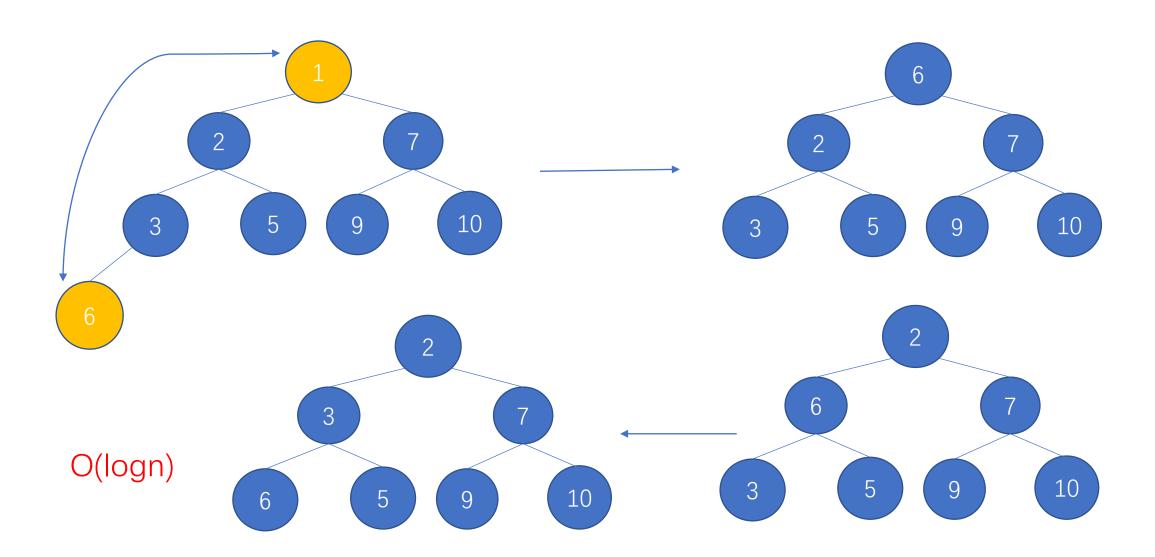
S<=n

# Min-heap- minimum

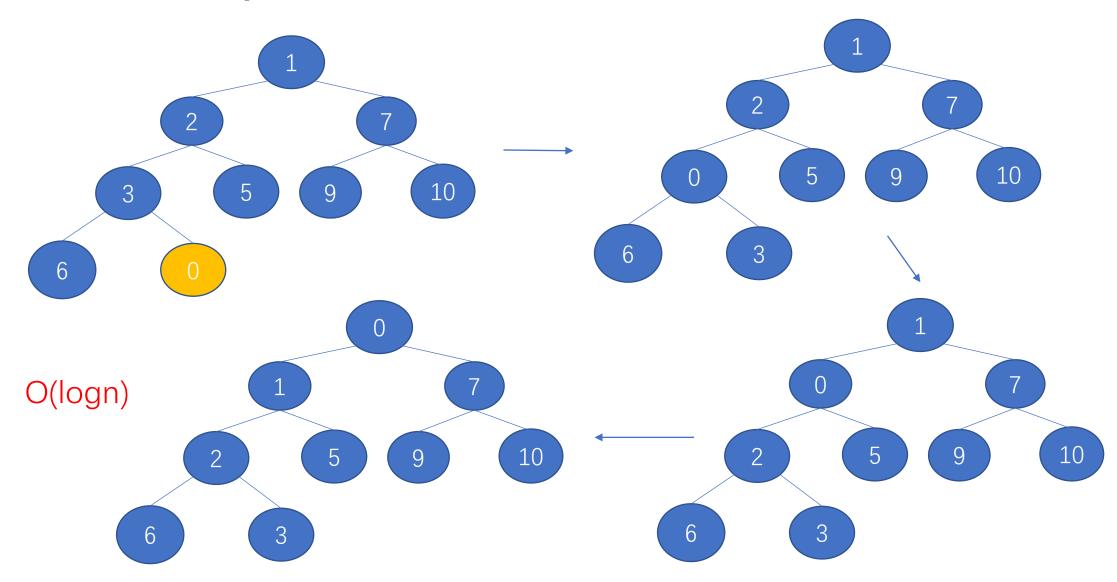
Return the first element

0(1)

#### Min-heap- extract minimum



### Min-heap- insert



#### Reconsider Prim's algorithm

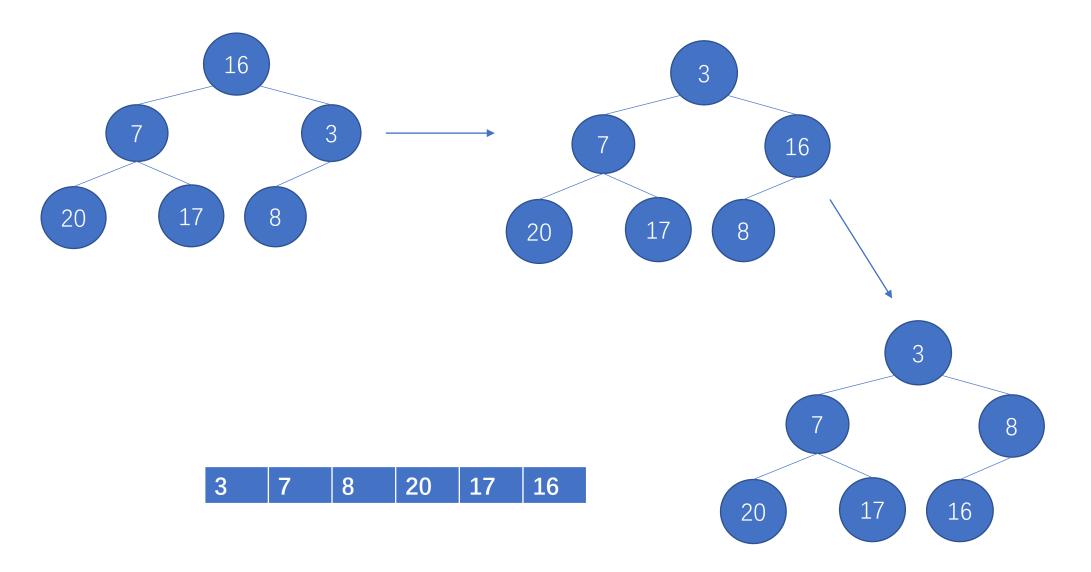
```
cost (min-heap)
extract-minimum log|V|
insert log|V|
```

To maintain *cost*, each edge in the adjacency list is visited |E|

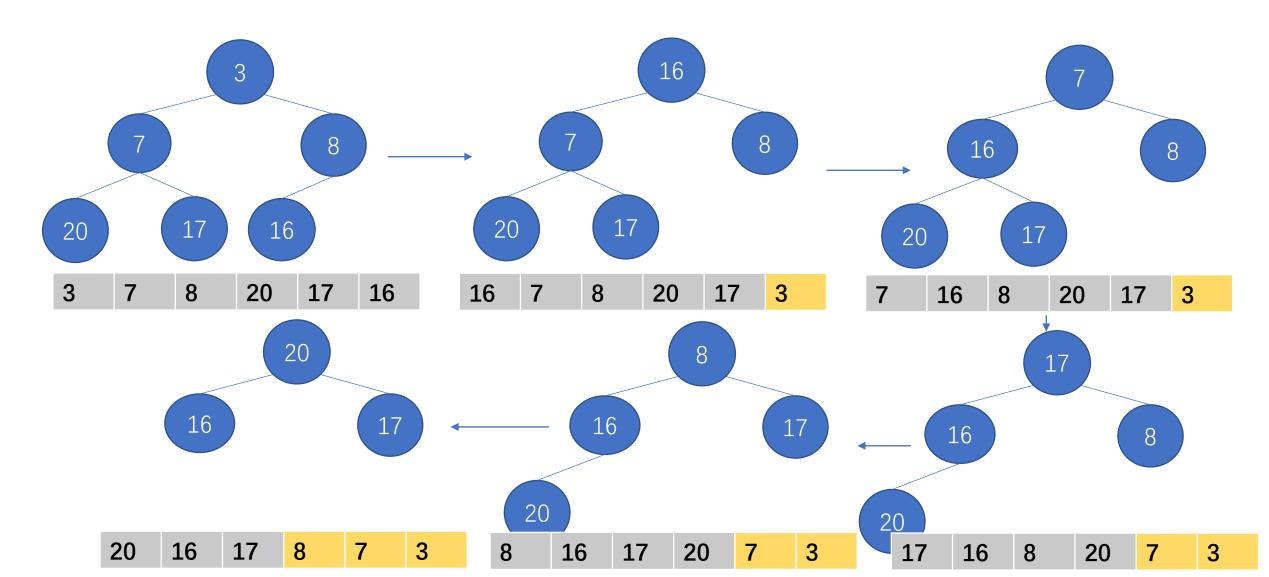
O(|E|log|V|)

# Heapsort

### Heapsort - Buildup



#### Heapsort – extract-minimum



#### Heapsort – extract-minimum

