

CS100 #06

Programming With Boolean Expressions

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Boolean Types

- C
 - None, use int instead
- C++/C#
 - o bool
- Java
 - boolean



Boolean Values

- C
 - o 0 as false, and all the rest as true
- C++ / C# / Java
 - true / false



Logical Operators

- C / C++ / C# / Java / JavaScript
 - O NOT → !
 - AND → &&
 - OR → ||



```
int a = 5;
int b = 20;
if ( a && b )
  printf("Condition is true\n");
```



```
int a = 5;
int b = 20;

if ( a || b )
    printf("Condition is true\n");
```



```
int a = 5;
int b = 20;
/* lets change the value of a and b */
a = 0;
b = 10;
if (a & & b )
  printf("Condition is true\n");
else
  printf("Condition is not true\n");
```



```
int a = 5;
int b = 20;
/* lets change the value of a and b */
a = 0;
b = 10;
if (!(a && b) )
  printf("Condition is true\n");
```



Comparison Operators

Operator	Relationship Tested	
<	First operand less than second operand	
>	First operand greater than second operand	
<=	First operand less than or equal to second operand	
>=	First operand greater than or equal to second operand	
==	First operand equal to second operand	
!=	First operand not equal to second operand	

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Equivalent Expressions

if	(a <b &&="" c<d)<="" th=""><th>if (a<b) <b="">if</b)></th> (c <d)< th=""></d)<>	if (a <b) <b="">if</b)>
if	(a!=0 && b/a > 5)	if (a && b/a > 5)
if	(!a)	if (a==0)
if	(!(a>b))	if (a <= b)
if	(!(a>b && c <d))< th=""><th>if (a<=b c>=d)</th></d))<>	if (a<=b c>=d)



What is wrong?

```
int a = 5;
int b = 20;

if ( a = b )
  printf("Condition is true\n");
else
  printf("Condition is not true\n");
```

• Why ouput is "Condition is true"?



What is wrong?

```
int t = -20;

/* Chack t in the range */
if ( 0 <= t <= 100 )
  printf("In the range\n");
else
  printf("Out of the range\n");</pre>
```

Why output is "In the range"?



Conditional Operator

 Conditional operator ? : can be used to replace if else statements

Note: this example demonstrates how to output in C++



Practice

Let's calculate roots for a quadratic equation for given a,
 b, and c

$$ax^2 + bx + c = 0$$

Solution:

$$x1 = (-b + \sqrt{(b^2 - 4ac)}) / 2a$$

 $x2 = (-b - \sqrt{(b^2 - 4ac)}) / 2a$

- Make sure:
 - discriminant is not a negative number
 - o a in not a 0

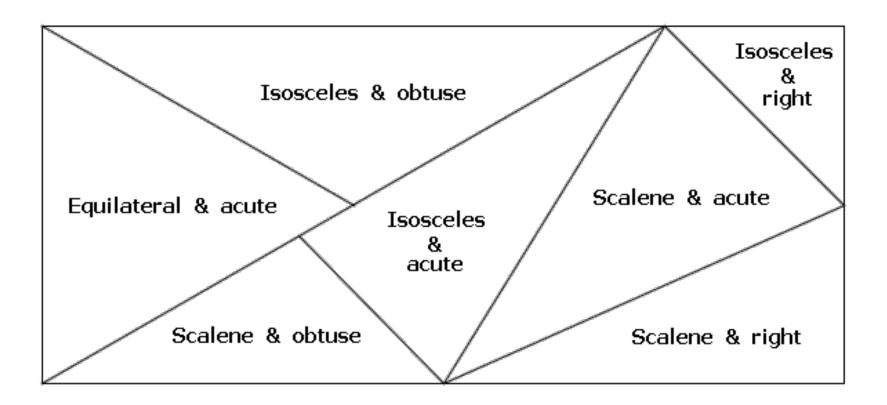


Practice

- Write a program that classifies triangles depending on relative sizes of their elements: sides and angles
 - As regard their sides, triangles may be
 - Scalene (all sides are different)
 - Isosceles (two sides are equal)
 - Equilateral (all three sides are equal)
 - And as regard their angles, triangles may be
 - Acute (all angles are acute)
 - Right (one angle is right)
 - Obtuse (one angle is obtuse)
 - Equiangular (all angles are equal)



Practice





References

- https://www.tutorialspoint.com/cprogramming/c_logical_op erators.htm
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- https://msdn.microsoft.com/en-us/library/e4213hs1.aspx
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