Embedded Systems CS 397 TRIMESTER 3, AY 2021/22

Hands-On 6-1: Ethernet – LwIP HTTP Server Netconn RTOS

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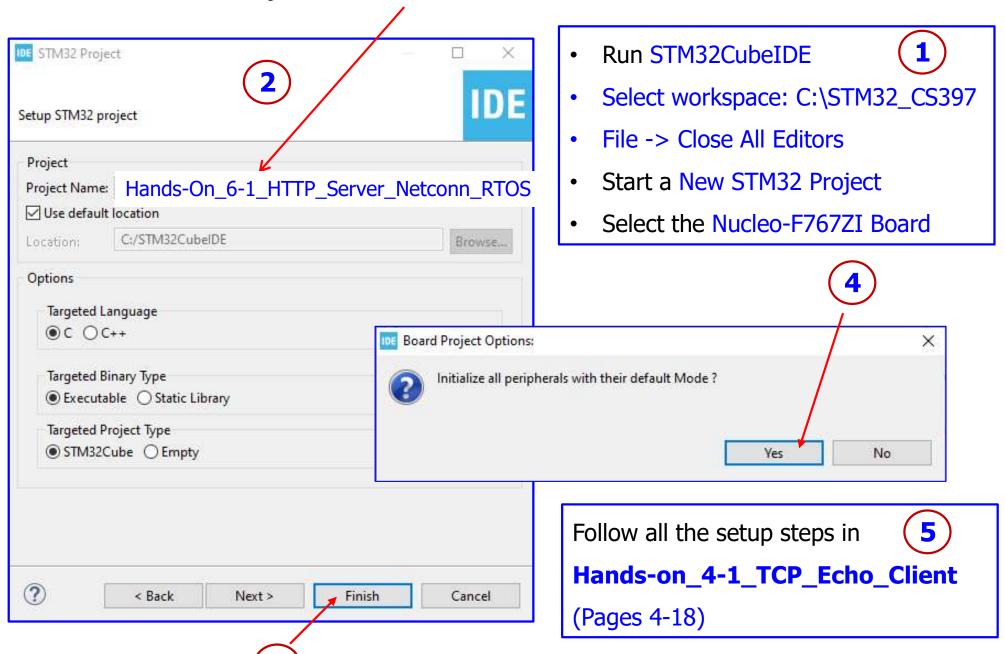
Objectives

The aims of this hands-on session are to

- develop a STM32 (STM32CubeIDE) project
- Implement a web (HTTP) server application based on Netconn RTOS using STM32F767 microcontroller
- configure and program the Ethernet peripheral to make the microcontroller operating as a HTTP server and connecting web clients for loading of HTML pages
- develop program using the htmlgen.exe software to generate the web pages
- test the developed application by opening a web client on a remote PC to interact with the web server
- build up the knowledge of Ethernet application development

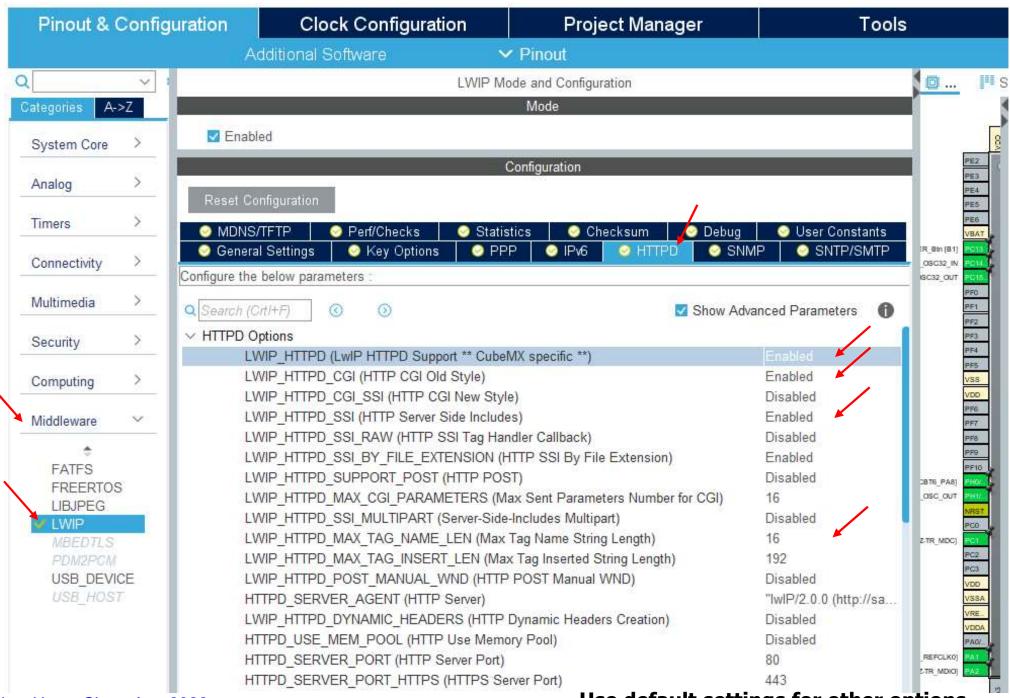
Note that, this web server contains two HTML pages. The first one gives general information about STM32F7xx microcontrollers and the LwIP stack. The second one lists the running tasks and their status. This page is automatically updated every second.

Create the STM32 Project: Hands-On_6-1_HTTP_Server_Netconn_RTOS

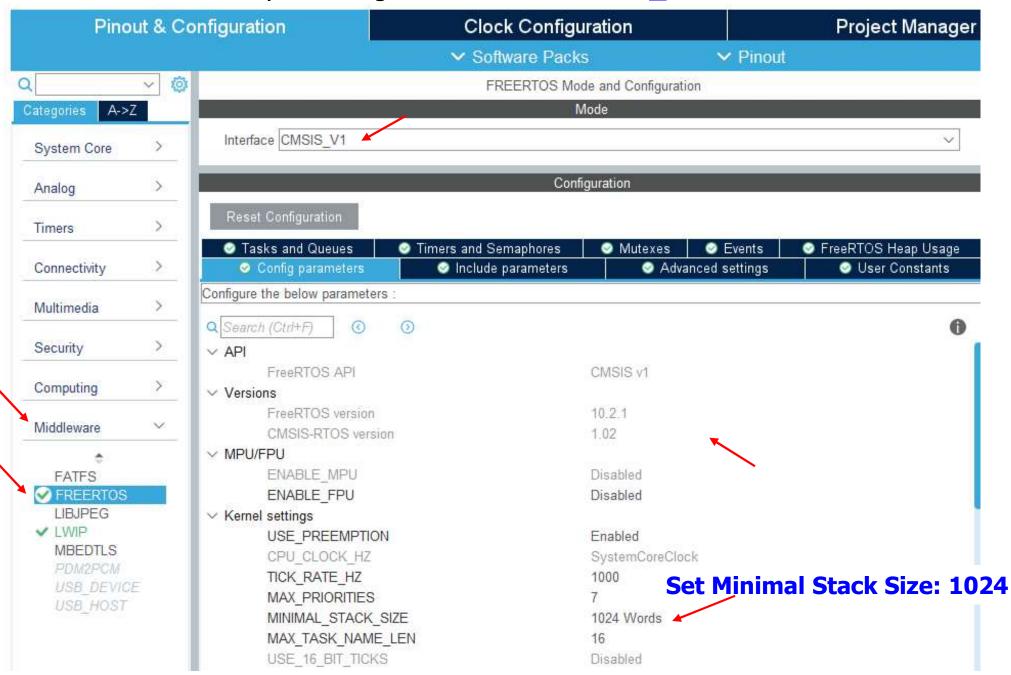


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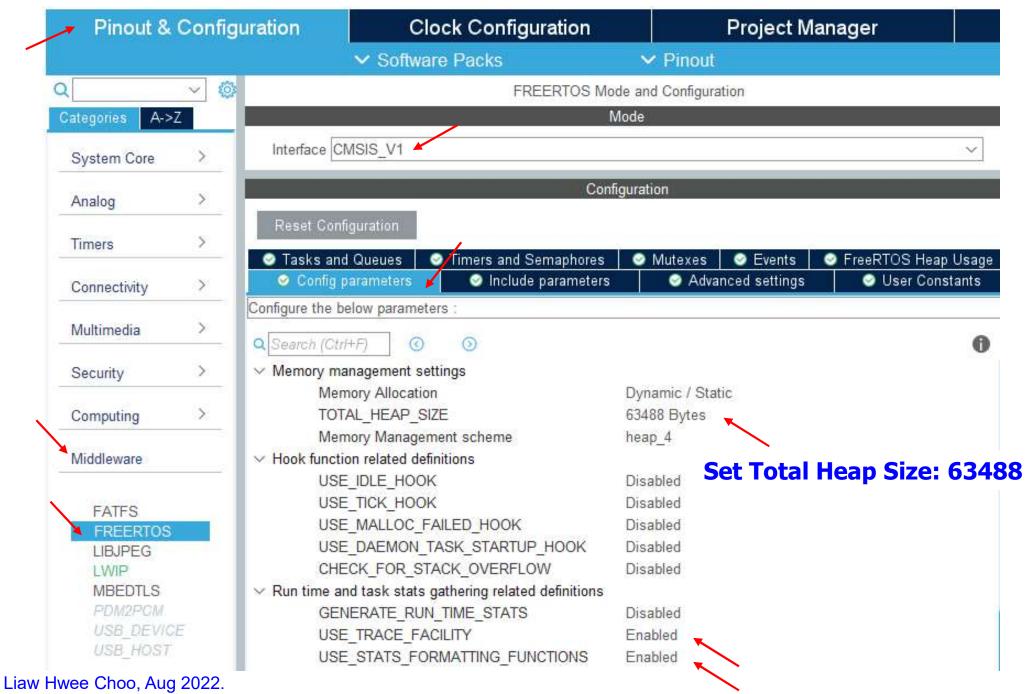
Configure LwIP – HTTPD:



Enable **FREERTOS** by selecting the interface "CMSIS_V1".

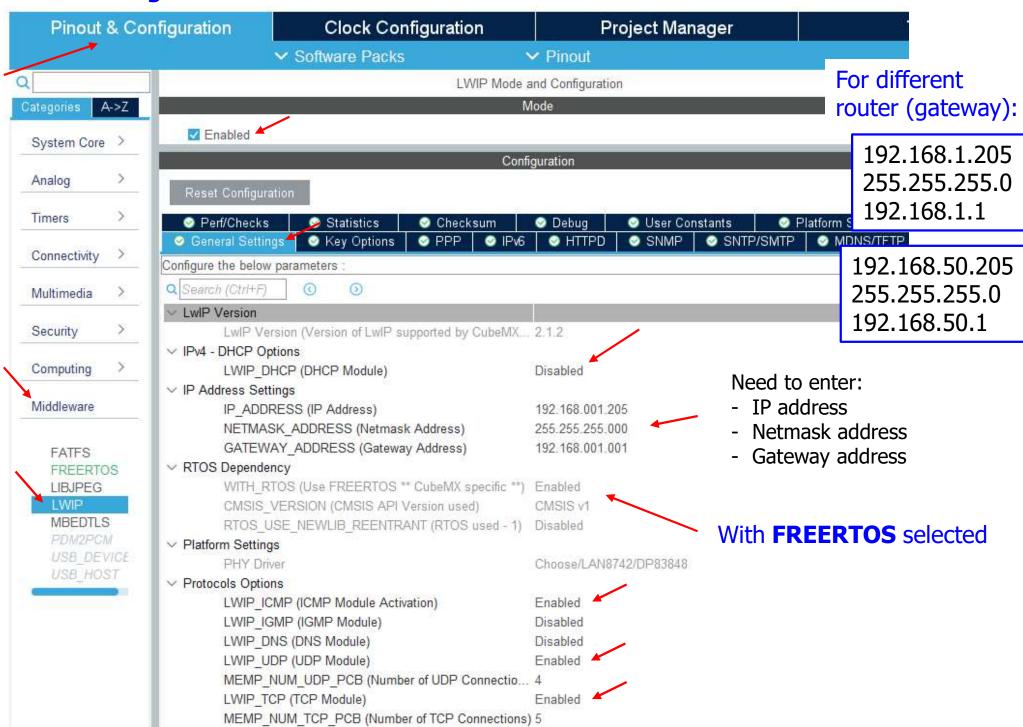


Increase TOTAL_HEAP_SIZE, enable USE_TRACE_FACILTY and USE_STATS_FORMATTING_FUNCTIONS

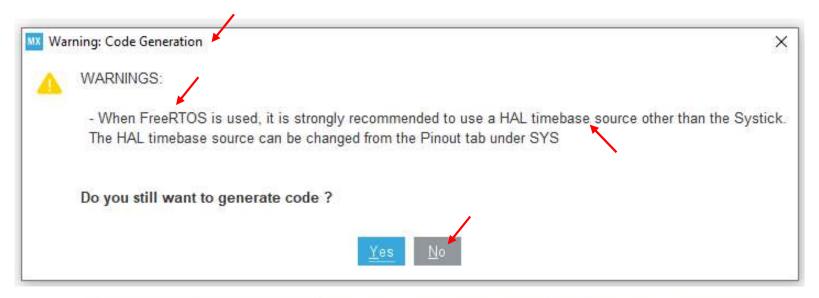


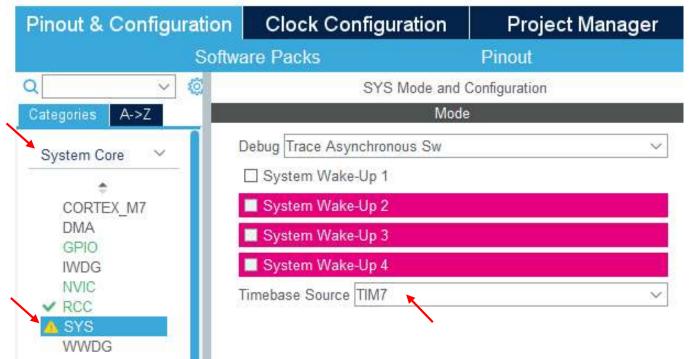
LwIP Settings

Hands-On LwIP HTTP Server Netconn RTOS



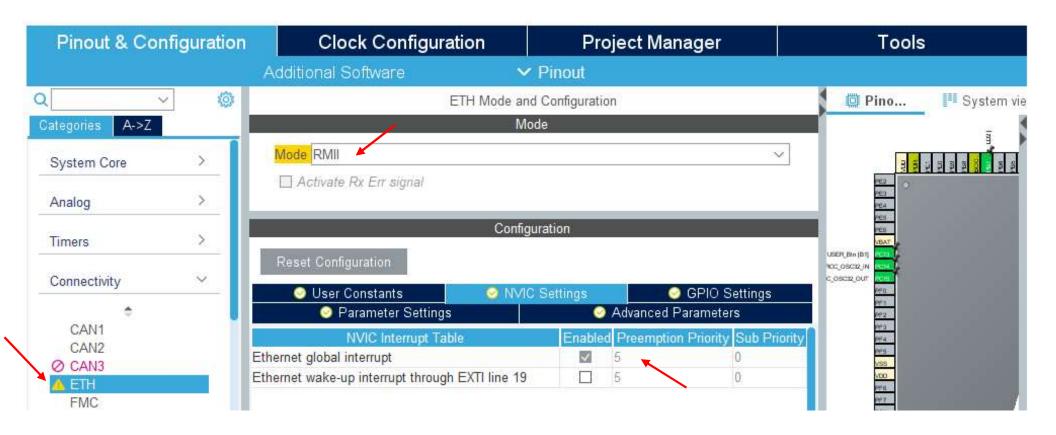
With **FREERTOS** selected, the **Timebase Source** is changed to **TIM7** manually.





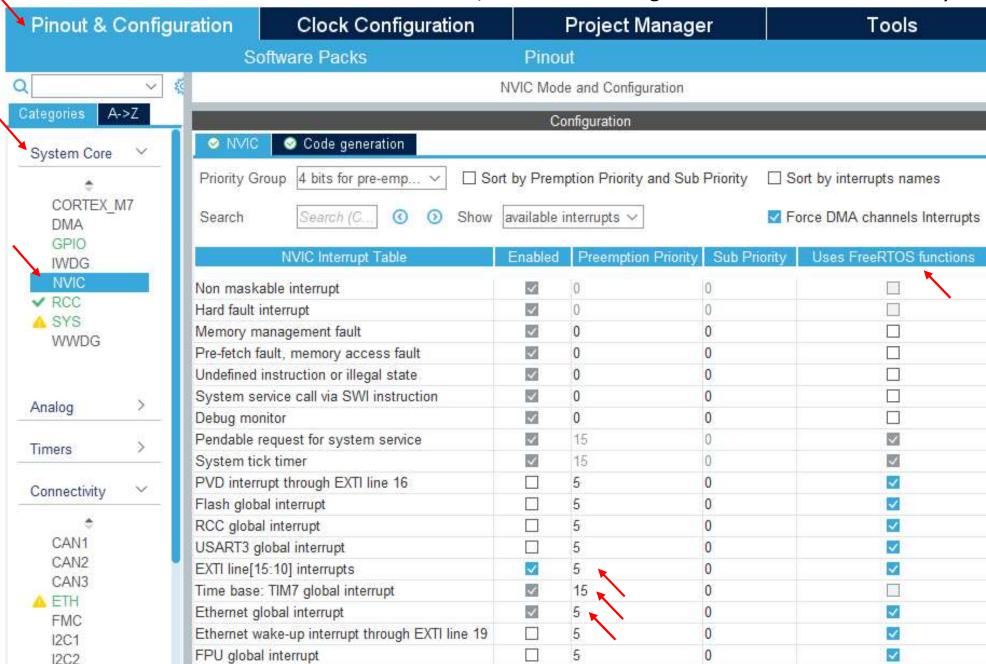
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With **FREERTOS** selected, **Ethernet Global Interrupt** is enabled and assigned with Preemption Priority.



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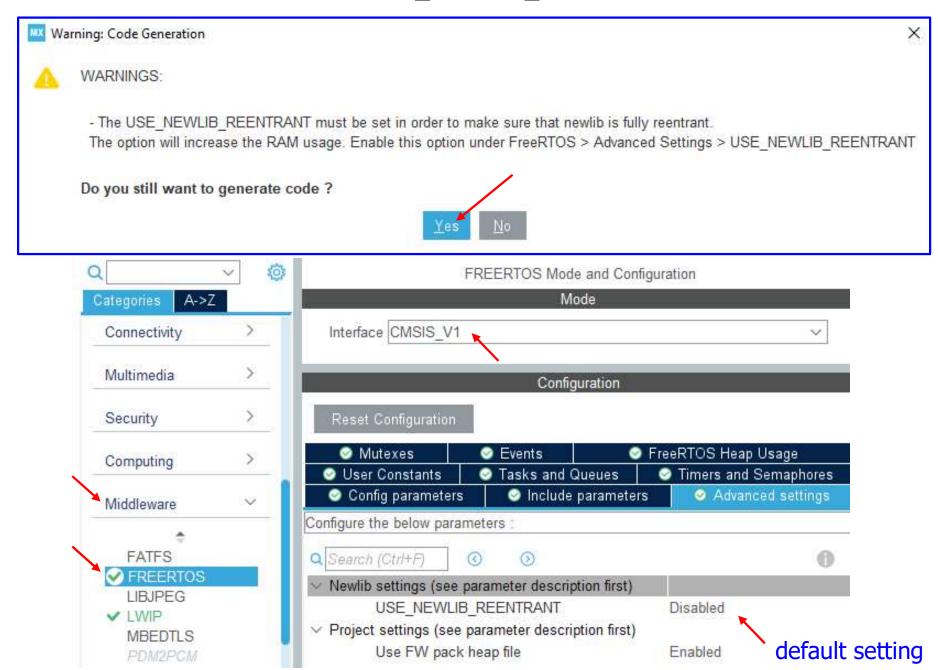
With **FREERTOS** and **Time Base** selections, the NVIC settings are modified automatically



Information: Firmware Package Name and Version

Pinout & Conf	iguration Clock Configu	uration F	Project Manager	Tools
	Project Settings			
Project Code Generator	Project Name	Hands-On_6-1_HTTP_Server_Netconn_RTOS		
	Project Location	C:\STM32_CS397		
	Application Structure	Advanced		
	Toolchain Folder Location	C:\STM32_CS397\Hands-On_6-1_HTTP_Server_Netconn_RTOS\		
	Toolchain / IDE	STM32CubeIDE	✓ Generate Under R	Root
	Linker Settings			
Advanced Settings	Minimum Heap Size	0x200		
	Minimum Stack Size	0×400		
	Thread-safe Settings			
	Cortex-M7NS			
	☐ Enable multi-threaded support			
	Thread-safe Locking Strategy	Default – Mapping suitable strategy depending on RTOS selection.		
	Mcu and Firmware Package			
	Mcu Reference	STM32F767ZITx		
	Firmware Package Name and Version	STM32Cube FW_F7	V1.17.0	

Code Generation: Do not enable USE_NEWLIB_REENTRANT



Build warning: Hands-On LwIP HTTP Server Netconn RTOS

```
../LWIP/Target/ethernetif.h:36:13: warning: 'ethernetif_input' declared
'static' but never defined [-Wunused-function]
  36 | static void ethernetif_input(void const * argument);
```

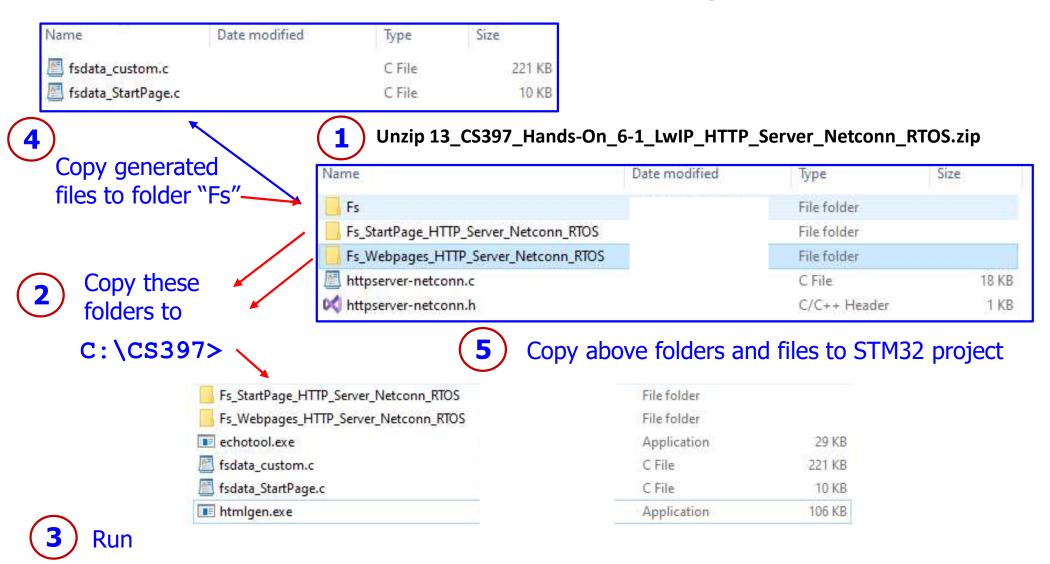
```
✓ № Hands-On_5-1_UDP_TCP_Echo_Server_Netc
                                          24 #include "lwip/err.h"
  > Binaries
                                          25 #include "lwip/netif.h"
  > Includes
                                          26 #include "cmsis os.h"

✓ ○ Core

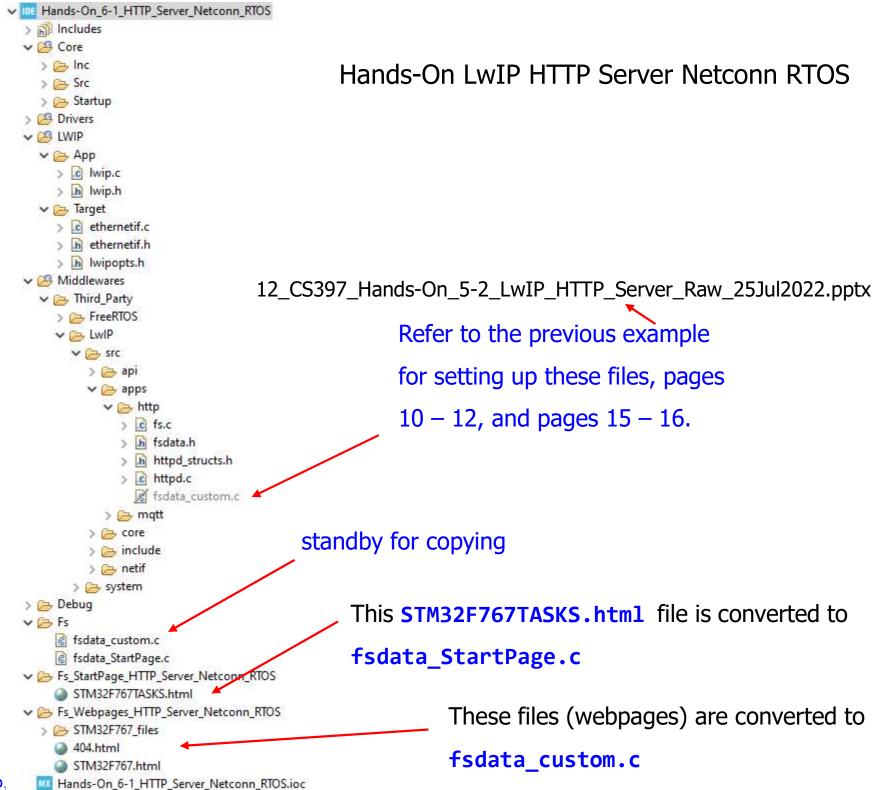
                                          28@ /* Within 'USER CODE' section, code will be kept by default at each generation */
    > > Inc
                                          29 /* USER CODE BEGIN 0 */
    > > Src
                                          30
    > ( Startup
                                          31 /* USER CODE END 0 */
  > Privers
                                          32
  V 🚝 LWIP
                                          33 /* Exported functions -----
                                          34 err t ethernetif init(struct netif *netif);
    > App
                                          35
    ∨ / Target
                                        436 static void ethernetif input(void const * argument);
      > c ethernetif.c
                                             void ethernet link thread(void const * argument);
      > h ethernetif.h
      > h lwipopts.h
                                          39 void Error Handler(void);
                    insert "//"
  > Middlewares
                                          40 u32 t sys jiffies(void);
                                          41 u32 t sys now(void);
  > > Debug
```

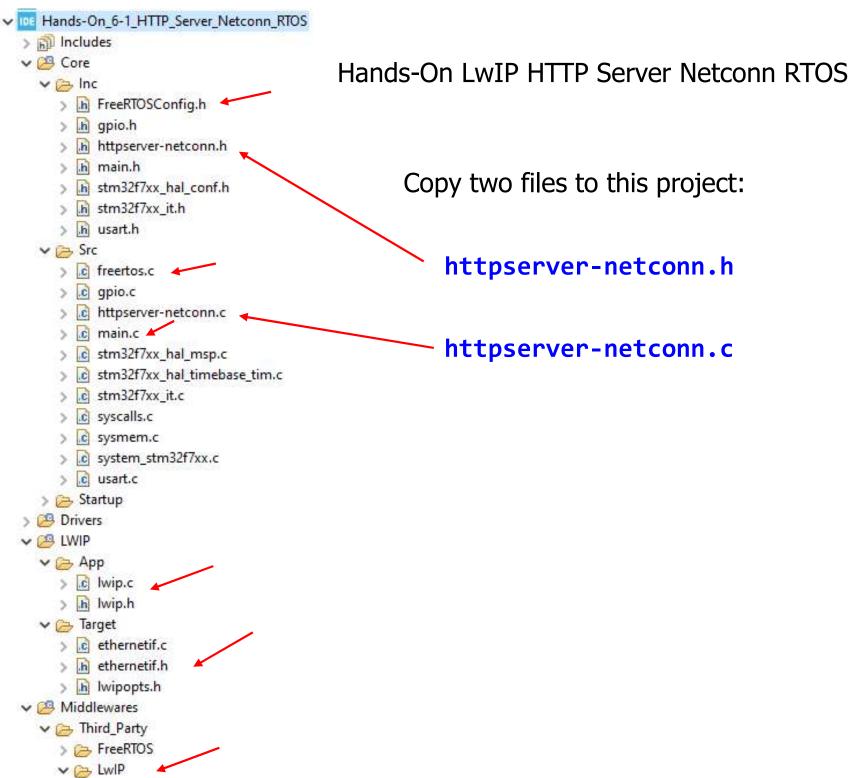
36 // static void ethernetif_input(void const * argument);
37 void ethernet_link_thread(void const * argument);

Generate the fsdata_custom.c and fsdata_StartPage.c



C:\CS397>htmlgen Fs_StartPage_HTTP_Server_Netconn_RTOS -f:fsdata_StartPage.c C:\CS397>htmlgen Fs_Webpages_HTTP_Server_Netconn_RTOS -f:fsdata_custom.c





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Part of the **main.c**

```
UM1713 User manual
/* Part of the main.c */
/* Includes */
#include "main.h"
                                              Developing applications on STM32Cube with
#include "cmsis_os.h"
                                              LwIP TCP/IP stack
#include "lwip.h"
#include "usart.h"
#include "gpio.h"
                                              Section 6 Using the LwIP applications
/* Private function prototypes */
void SystemClock Config(void);
                                              6.2.2 Web Server based on Netconn RTOS
void MX_FREERTOS_Init(void);
int main(void)
  /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
 HAL Init();
  /* Configure the system clock */
  SystemClock Config();
  /* Initialize all configured peripherals */
  MX GPIO Init();
  MX USART3 UART Init();
 /* Call init function for freertos objects (in freertos.c) */
  MX_FREERTOS_Init();
  /* Start scheduler */
 osKernelStart();
  /* We should never get here as control is now taken by the scheduler */
  /* Infinite loop */
 while (1) { }
```

Add to **main.c**

```
/* USER CODE BEGIN 4 */
void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin)
{
    if(GPIO Pin == GPIO PIN 13)
                                                             Add code
        HAL_GPIO_TogglePin(GPIOB, LD1_Pin);
                                                             (optional)
}
int __io_putchar(int ch)
{
    uint8_t c[1];
    c[0] = ch \& 0x00FF;
    HAL_UART_Transmit(&huart3, &*c, 1, 10);
    return ch;
}
int _write(int file, char *ptr, int len)
{
    int DataIdx;
    for(DataIdx= 0; DataIdx< len; DataIdx++)</pre>
    {
        __io_putchar(*ptr++);
    return len;
}
/* USER CODE END 4 */
```

The freertos.c (1/2) Hands-On LwIP HTTP Server Netconn RTOS

```
/* freertos.c */
    /* Includes */
    #include "FreeRTOS.h"
    #include "task.h"
    #include "main.h"
    #include "cmsis_os.h"
                                               Add code
    /* Private includes */
    /* USER CODE BEGIN Includes */
    #include "httpserver-netconn.h"
    /* USER CODE END Includes */
    osThreadId defaultTaskHandle;
    void StartDefaultTask(void const * argument);
    extern void MX LWIP Init(void);
    void MX FREERTOS Init(void); /* (MISRA C 2004 rule 8.1) */
    /* GetIdleTaskMemory prototype (linked to static allocation support) */
    void vApplicationGetIdleTaskMemory( StaticTask t **ppxIdleTaskTCBBuffer, StackType t
    **ppxIdleTaskStackBuffer, uint32 t *pulIdleTaskStackSize );
    /* USER CODE BEGIN GET IDLE TASK MEMORY */
    static StaticTask t xIdleTaskTCBBuffer;
    static StackType t xIdleStack[configMINIMAL STACK SIZE];
    void vApplicationGetIdleTaskMemory( StaticTask_t **ppxIdleTaskTCBBuffer, StackType_t
    **ppxIdleTaskStackBuffer, uint32 t *pulIdleTaskStackSize )
        *ppxIdleTaskTCBBuffer = &xIdleTaskTCBBuffer;
        *ppxIdleTaskStackBuffer = &xIdleStack[0];
        *pulIdleTaskStackSize = configMINIMAL STACK SIZE;
    /* USER CODE END GET IDLE TASK MEMORY */
Liaw Hwee Choo, Aug 2022.
```

The freertos.c (2/2) Hands-On LwIP HTTP Server Netconn RTOS

```
/* @brief FreeRTOS initialization */
void MX_FREERTOS_Init(void)
 /* Create the thread(s) */
  /* definition and creation of defaultTask */
  osThreadDef(defaultTask, StartDefaultTask, osPriorityNormal, 0, 1024);
  defaultTaskHandle = osThreadCreate(osThread(defaultTask), NULL);
/* USER CODE BEGIN Header StartDefaultTask */
/* @brief Function implementing the defaultTask thread */
/* USER CODE END Header StartDefaultTask */
void StartDefaultTask(void const * argument)
  /* init code for LWIP */
 MX LWIP Init();
 /* USER CODE BEGIN StartDefaultTask */
  /* Create tcp_ip stack thread */
  // tcpip init(NULL, NULL); --->
                                   MX LWIP Init();
  /* Initialize the LwIP stack */
  // Netif Config();
                                    MX LWIP Init();
  /* Initialize webserver demo */
  http server_netconn_init();
  /* Infinite loop */
  for(;;)
                                       Add code
      osDelay(500);
      HAL_GPIO_TogglePin(GPIOB, LD2_Pin);
  /* USER CODE END StartDefaultTask */
```

Why Enabled USE_TRACE_FACILTY and USE_STATS_FORMATTING_FUNCTIONS?

```
/* cmsis_os.c */ // line 1535
/* Lists all the current threads, along with their current state and stack usage high water mark. */
osStatus osThreadList (uint8 t *buffer)
#if ( ( configUSE_TRACE_FACILITY == 1 ) && ( configUSE_STATS_FORMATTING_FUNCTIONS == 1 ) )
 vTaskList((char *)buffer);
#endif
  return osOK;
                                                          Middlewares

▼ Party

// Need to enable the below two settings defined in

▼ FreeRTOS

∨ ○ Source

/* FreeRTOS.h */
                                                                     CMSIS RTOS
                                                                           cmsis os.c
                                                // line 785
#ifndef configUSE STATS FORMATTING FUNCTIONS
#define configUSE STATS FORMATTING FUNCTIONS 0
                                                                           h cmsis os.h
#endif
                                                                     include
                                                                           h croutine.h
#ifndef configUSE TRACE FACILITY
                                     // line 793
                                                                           h deprecated_definitions.h
#define configUSE TRACE FACILITY 0
                                                                           h event groups.h
#endif
                                                                           h FreeRTOS.h
                                                                           h list.h
```

Part of the FreeRTOSConfig.h

STM32CubeMX

```
/* Application specific definitions */

    Run time and task stats gathering related definitions

                                                        GENERATE RUN TIME STATS
/* USER CODE BEGIN Includes */
                                                        USE TRACE FACILITY
/* Section where include file can be added */
                                                        USE STATS FORMATTING FUNCTIONS
/* USER CODE END Includes */
/* Ensure definitions are only used by the compiler, and not by the assembler. */
#if defined( ICCARM ) || defined( CC ARM) || defined( GNUC )
    #include <stdint.h>
    extern uint32 t SystemCoreClock;
#endif
#define configENABLE_FPU
#define configENABLE MPU
#define configUSE PREEMPTION
                                                   1
#define configSUPPORT STATIC ALLOCATION
#define configSUPPORT DYNAMIC ALLOCATION
#define configUSE IDLE HOOK
#define configUSE TICK HOOK
#define configCPU_CLOCK_HZ
                                                   ( SystemCoreClock )
#define configTICK_RATE_HZ
                                                   ((TickType t)1000)
#define configMAX_PRIORITIES
                                                   (7)
#define configMINIMAL STACK SIZE
                                                   ((uint16 t)1024)
#define configTOTAL HEAP SIZE
                                                   ((size t)63488)
#define configMAX TASK NAME LEN
                                                     16 )
#define configUSE TRACE FACILITY
                                                   1
#define configUSE STATS FORMATTING FUNCTIONS
#define configUSE_16_BIT_TICKS
                                                   0
#define configUSE MUTEXES
                                                   1
#define configQUEUE REGISTRY SIZE
#define configUSE_PORT_OPTIMISED TASK SELECTION
```

Disabled

Enabled

Enabled

Part of the httpserver-netconn.c

```
/* Includes */
#include "lwip/opt.h"
#include "lwip/arch.h"
#include "lwip/api.h"
#include "lwip/apps/fs.h"
#include "string.h"
#include "httpserver-netconn.h"
#include "cmsis os.h"
#include <stdio.h>
/* Private typedef */
/* Private define */
                                 ( osPriorityAboveNormal )
#define WEBSERVER THREAD PRIO
/* Private macro */
/* Private variables */
u32 t nPageHits = 0;
// copy from fsdata_StartPage.c after this line 
/* raw file data (1581 bytes) */
static const unsigned char PAGE START[] = {
0x3c,0x21,0x44,0x4f,0x43,0x54,0x59,0x50,0x45,0x20,0x68,0x74,0x6d,0x6c,0x20,0x50,
0x55,0x42,0x4c,0x49,0x43,0x20,0x22,0x2d,0x2f,0x2f,0x57,0x33,0x43,0x2f,0x2f,0x44,
0x54,0x44,0x20,0x48,0x54,0x4d,0x4c,0x20,0x34,0x2e,0x30,0x31,0x2f,0x2f,0x45,0x4e,
0x22,0x20,0x22,0x68,0x74,0x74,0x70,0x3a,0x2f,0x2f,0x77,0x77,0x77,0x2e,0x77,0x33,
0x2e,0x6f,0x72,0x67,0x2f,0x54,0x52,0x2f,0x68,0x74,0x6d,0x6c,0x34,0x2f,0x73,0x74,
0x72,0x69,0x63,0x74,0x2e,0x64,0x74,0x64,0x22,0x3e,0x0a,0x3c,0x21,0x2d,0x2d,0x20,
0x73,0x61,0x76,0x65,0x64,0x20,0x66,0x72,0x6f,0x6d,0x20,0x75,0x72,0x6c,0x3d,0x28,
```

```
#ifndef HTTPSERVER NETCONN H
#define __HTTPSERVER_NETCONN_H__
void http server netconn init(void);
// void DynWebPage(struct netconn *conn);
#endif /* HTTPSERVER NETCONN H */
```

```
0x6e,0x20,0x73,0x74,0x79,0x6c,0x65,0x3d,0x22,0x66,0x6f,0x6e,0x74,0x2d,0x66,0x61,
0x6d, 0x69, 0x6c, 0x79, 0x3a, 0x20, 0x56, 0x65, 0x72, 0x64, 0x61, 0x6e, 0x61, 0x3b, 0x22, 0x3e,
0x4e, 0x75, 0x6d, 0x62, 0x65, 0x72, 0x20, 0x6f, 0x66, 0x20, 0x68, 0x69, 0x74, 0x73, 0x3a, 0x20,
0x3c,0x2f,0x73,0x70,0x61,0x6e,0x3e,0x3c,0x2f,0x73,0x6d,0x61,0x6c,0x6c,0x3e,0x3c,
0x2f,0x62,0x6f,0x64,0x79,0x3e,0x3c,0x2f,0x68,0x74,0x6d,0x6c,0x3e,0x00};
// add at the end, 0x00
/* Private function prototypes -----*/
static void http_server_serve(struct netconn *conn);
static void http server netconn thread(void const *arg);
void DynWebPage(struct netconn *conn);
/* Private functions -----*/
/* @brief serve tcp connection
  * @param conn: pointer on connection structure
  * @retval None
static void http server serve(struct netconn *conn)
   struct netbuf *inbuf;
   err t recv err;
   char* buf;
   u16 t buflen;
   struct fs_file file;
   /* Read the data from the port, blocking if nothing yet there.
      We assume the request (the part we care about) is in one netbuf */
   recv err = netconn recv(conn, &inbuf);
```

```
if (recv err == ERR OK)
 if (netconn err(conn) == ERR OK)
   netbuf_data(inbuf, (void**)&buf, &buflen);
   /* Is this an HTTP GET command? (only check the first 5 chars, since
   there are other formats for GET, and we're keeping it very simple )*/
   if ((buflen >=5) && (strncmp(buf, "GET /", 5) == 0))
   {
     /* Check if request to get ST.gif */
     if (strncmp((char const *)buf, "GET /STM32F767 files/ST DigiPen.jpg", 35) == 0) //ST.gif
       fs open(&file, "/STM32F767 files/ST DigiPen.jpg"); //ST.gif
       netconn write(conn, (const unsigned char*)(file.data), (size t)file.len, NETCONN NOCOPY);
       fs_close(&file);
     /* Check if request to get stm32.jpeg */
     else if (strncmp((char const *)buf, "GET /STM32F767 files/stm32.jpg",30)==0)
       fs_open(&file, "/STM32F767_files/stm32.jpg");
       netconn_write(conn, (const unsigned char*)(file.data), (size_t)file.len, NETCONN_NOCOPY);
       fs_close(&file);
     else if (strncmp((char const *)buf, "GET /STM32F767 files/logo.jpg", 29) == 0)
       /* Check if request to get ST logo.jpg */
       fs open(&file, "/STM32F767 files/logo.jpg");
       netconn write(conn, (const unsigned char*)(file.data), (size t)file.len, NETCONN NOCOPY);
       fs close(&file);
     else if (strncmp((char const *)buf, "GET /STM32F767_files/digipen.gif", 32) == 0)
       /* Check if request to get DigiPen logo.jpg */
```

```
else if (strncmp((char const *)buf, "GET /STM32F767_files/digipen.gif", 32) == 0)
        /* Check if request to get DigiPen logo.jpg */
        fs open(&file, "/STM32F767 files/digipen.gif");
        netconn write(conn, (const unsigned char*)(file.data), (size t)file.len, NETCONN NOCOPY);
        fs close(&file);
      else if(strncmp(buf, "GET /STM32F767TASKS.html", 24) == 0)
        /* Load dynamic page */
        DynWebPage(conn);
      else if((strncmp(buf, "GET /STM32F767.html", 19) == 0)||(strncmp(buf, "GET / ", 6) == 0))
        /* Load STM32F767 page */
        fs open(&file, "/STM32F767.html");
        netconn_write(conn, (const unsigned char*)(file.data), (size_t)file.len, NETCONN_NOCOPY);
        fs close(&file);
      else
        /* Load Error page */
        fs open(&file, "/404.html");
        netconn_write(conn, (const unsigned char*)(file.data), (size_t)file.len, NETCONN_NOCOPY);
        fs_close(&file);
    }
  }
/* Close the connection (server closes in HTTP) */
netconn close(conn);
/* Delete the buffer (netconn_recv gives us ownership,
 so we have to make sure to deallocate the buffer) */
netbuf delete(inbuf);
```

Part of the httpserver-netconn.c

```
/* @brief http server thread */
static void http_server_netconn_thread(void const *arg)
    struct netconn *conn, *newconn;
    err_t err, accept_err;
    /* Create a new TCP connection handle */
    conn = netconn_new(NETCONN_TCP);
    if (conn != NULL)
    {
        /* Bind to port 80 (HTTP) with default IP address */
        err = netconn_bind(conn, NULL, 80);
        if (err == ERR_OK)
        {
            /* Put the connection into LISTEN state */
            netconn_listen(conn);
            while(1)
                /* accept any incoming connection */
                accept_err = netconn_accept(conn, &newconn);
                if(accept_err == ERR_OK)
                    /* serve connection */
                    http server serve(newconn);
                    /* delete connection */
                    netconn_delete(newconn);
            }
        }
    }
```

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Part of the httpserver-netconn.c

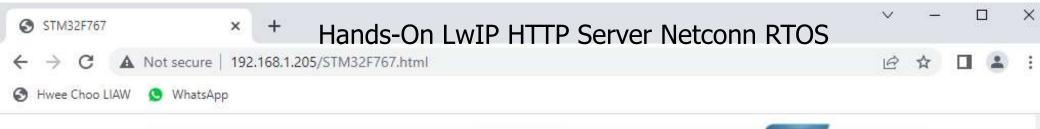
```
/**
  * @brief Initialize the HTTP server (start its thread)
  * @param none
  * @retval None
void http server netconn init()
   // sys_thread_new("HTTP", http_server_netconn_thread, NULL, DEFAULT_THREAD_STACKSIZE * 2,
                                                                           WEBSERVER THREAD PRIO);
    osThreadDef(TASK HTTP, http server netconn thread, WEBSERVER THREAD PRIO, 0,
                                                                      configMINIMAL STACK SIZE*2);
    osThreadCreate (osThread(TASK HTTP), NULL);
   // note: 1. Heap size must be large enough (63488 bytes) to have (configMINIMAL_STACK_SIZE*2),
                else (configMINIMAL_STACK_SIZE) is working too for this program
    // note: 2. If sys_thread_new() is used, http_server_netconn_thread(void_const *arg) must be
                reduced to http_server_netconn_thread(), i.e., no passing of argument in
    //
               http server netconn thread().
   //
   // note: 3. Set configMINIMAL_STACK_SIZE = DEFAULT_THREAD_STACKSIZE = 2014 words
}
```

Part of the <a href="https://h

```
/**
 * @brief Create and send a dynamic Web Page. This page contains the list of
          running tasks and the number of page hits.
 * @param conn pointer on connection structure
 * @retval None
 */
void DynWebPage(struct netconn *conn)
 portCHAR PAGE_BODY[512];
 portCHAR pagehits[10] = {0};
 memset(PAGE BODY, 0, 512);
 /* Update the hit count */
 nPageHits++;
 sprintf(pagehits, "%d", (int)nPageHits);
 strcat(PAGE_BODY, pagehits);
 strcat((char *)PAGE BODY, "<br>Name<br>State Priority Stack Num" );
 strcat((char *)PAGE BODY, "<br>";
 /* The list of tasks and their status */
 osThreadList((unsigned char *)(PAGE_BODY + strlen(PAGE_BODY)));
 strcat((char *)PAGE BODY, "<br>-----");
 strcat((char *)PAGE BODY, "<br>B : Blocked, R : Ready, D : Deleted, S : Suspended<br>");
 /* Send the dynamically generated page */
 netconn write(conn, PAGE START, strlen((char*)PAGE START), NETCONN COPY);
 netconn write(conn, PAGE BODY, strlen(PAGE BODY), NETCONN COPY);
```

Generated Code in Lwip.c

```
/* LwIP initialization function */
void MX_LWIP_Init(void)
                                                               For a different router (gateway):
  /* IP addresses initialization */
  IP ADDRESS[0] = 192;
                                                                 IP ADDRESS[0] = 192;
  IP ADDRESS[1] = 168;
                                                                 IP ADDRESS[1] = 168;
  IP ADDRESS[2] = 1;
                                                                 IP_ADDRESS[2] = 50; 
  IP ADDRESS[3] = 205;
                                                                 IP ADDRESS[3] = 205;
  NETMASK ADDRESS[0] = 255;
                                                                 NETMASK ADDRESS[0] = 255;
  NETMASK ADDRESS[1] = 255;
                                                                 NETMASK ADDRESS[1] = 255;
  NETMASK ADDRESS[2] = 255;
                                                                 NETMASK_ADDRESS[2] = 255;
  NETMASK ADDRESS[3] = 0;
                                                                 NETMASK ADDRESS[3] = 0;
  GATEWAY ADDRESS[0] = 192;
                                                                 GATEWAY ADDRESS[0] = 192;
  GATEWAY ADDRESS[1] = 168;
                                                                 GATEWAY ADDRESS[1] = 168;
  GATEWAY ADDRESS[2] = 1;
                                                                 GATEWAY_ADDRESS[2] = 50;
  GATEWAY ADDRESS[3] = 1;
                                                                 GATEWAY ADDRESS[3] = 1;
/* USER CODE BEGIN IP ADDRESSES */
/* USER CODE END IP ADDRESSES */
  /* Initilialize the LwIP stack without RTOS */
  lwip init();
  /* IP addresses initialization without DHCP (IPv4) */
  IP4 ADDR(&ipaddr, IP ADDRESS[0], IP ADDRESS[1], IP ADDRESS[2], IP ADDRESS[3]);
  IP4 ADDR(&netmask, NETMASK ADDRESS[0], NETMASK ADDRESS[1] , NETMASK ADDRESS[2], NETMASK ADDRESS[3]);
  IP4 ADDR(&gw, GATEWAY_ADDRESS[0], GATEWAY_ADDRESS[1], GATEWAY_ADDRESS[2], GATEWAY_ADDRESS[3]);
  /* add the network interface (IPv4/IPv6) without RTOS */
  netif_add(&gnetif, &ipaddr, &netmask, &gw, NULL, &ethernetif init, &ethernet input);
```



STMicroelectronics Digit



STM32F767 Webserver Demo Based on the LwIP TCP/IP stack

Home Page List of Tasks

STM32F7 Series

The STM32F7 devices are the world's first ARM Cortex-M7 based 32-bit microcontrollers, setting the benchmark in performance.

Taking advantage of ST's ART AcceleratorTM as well as an L1 cache, the STM32F7 microcontrollers deliver the maximum theoretical performance of the Cortex-M7 core, regardless if code is executed from embedded Flash or external memory: 1082 CoreMark / 462 DMIPS at 216 MHz f_{CPU}



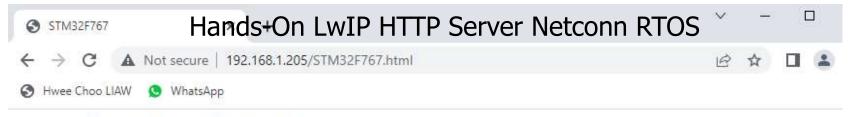
The STM32F767 home page

About this demonstration

This webserver is a part of a demonstration package developed on the top level of the LwIP TCP/IP stack.

The package contains nine applications:

1. Applications running in standalone (without an RTOS):



The package contains nine applications:

- 1. Applications running in standalone (without an RTOS):
 - A Webserver.
 - A TFTP server.
 - A TCP echo client application
 - A TCP echo server application
 - A UDP echo client application
 - A UDP echo server application
- 2. Applications running with FreeRTOS operating system:
 - A Webserver based on netconn API.
 - A Webserver based on socket API.
 - A TCP/UDP echo server application based on netconn API.

About LwIP

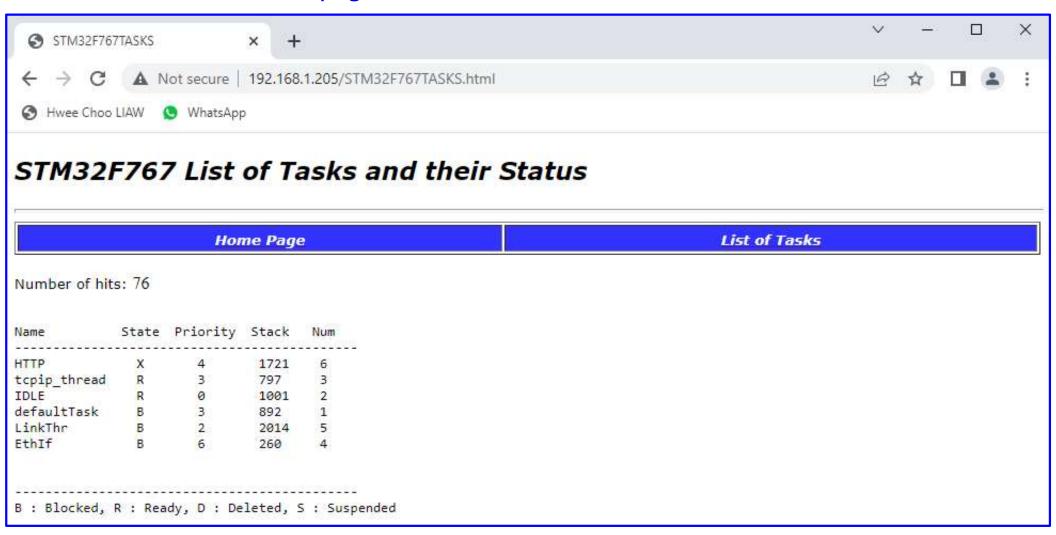
LwIP, pronounced lightweight IP, is an open source TCP/IP stack developed by Adam Dunkels at the Swedish Institute of Computer Science and is maintained now by a world wide community of developers.

LwIP features:

- IP (Internet Protocol) including packet forwarding over multiple network interfaces
- ICMP (Internet Control Message Protocol) for network maintenance and debugging
- UDP (User Datagram Protocol) including experimental UDP-lite extensions
- TCP (Transmission Control Protocol) with congestion control, RTT estimation and fast recovery/fast retransmit
- Specialized raw API for enhanced performance
- Optional Berkeley-alike socket API
- DHCP (Dynamic Host Configuration Protocol)
- PPP (Point-to-Point Protocol)
- ARP (Address Resolution Protocol) for Ethernet

For more informations you can refer to the website: http://savannah.nongnu.org/projects/lwip/

Web server list of task page



- End - ₃₃