# **NINA** WEI

UX Designer who embraces human nature

### CONTACT

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## **EDUCATION**

Master of HCl + Design | GPA 3.76 University of Washington

Sep 2013 - Aug 2014 | Seattle, WA

BS of Applied Psychology | GPA 3.80 **Zhejiang Sci-Tech University** 

Sep 2009 - Jun 2013 | Hangzhou, China

#### SKILLS

#### **DESIGN**

User Research, Wireframes Rapid Prototyping, Evaluation Interaction Design, UI Design Web Design, Mobile Design

# **SOFTWARE**

Illustrator, Photoshop, InDesign Sketch 3, Axure, Invision, Flinto Framer.js, After Effects, Final Cut

#### **PROGRAMMING**

HTML, CSS, Javascript (basic) C, Python (basic)

# **EXPERIENCE**

Junior Interaction Designer | Sourcebits

March 2015 - Present | San Francisco, CA

Design for Mobile Innovation; Work on marketing design materials, and Startup design projects

# UI Design Intern | Quirky Inc

Dec 2014 - Feb 2015 | San Francisco, CA

Redesigned the Eval experience, produced wireframes, UI/Visual Design variations and interactive prototyps;
Hired as full-time 5 months earlier than the planned internship end date

## UX/UI Designer | YumEye

Sep 2014 - Dec 2014 | San Francisco, CA

Helped define and refine the MVP; Led the web and mobile app design

#### UX/Graphic Designer | ilol.biz

Mar 2014 - Sep 2014 | Seattle, CA

Remodeled the whole eCommerce site, brought down the bounce ratio by 5%; Produced marketing graphics

#### UX/UI Designer | PerfectFit

Sep 2014 - Sep 2014 | Seattle, CA

Won 3rd place at this Startup Weekend; Led web, mobile and extension design

## UX/UI Designer | Microsoft & PointB

Jun 2014 - Aug 2014 | MHCID, UW

Executed user research, interaction/visual design, evaluations, refinements, and app animations for this capstone project