

# Reinforcement **Learning** for Business, Economics, and Social Sciences

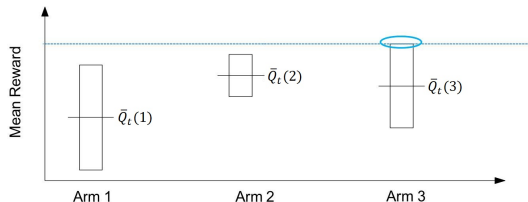
Unit 1-3: Upper Confidence Bound

Davud Rostam-Afschar (Uni Mannheim)

How to learn by being optimistic  
in the face of uncertainty?

# Optimism in the Face of Uncertainty

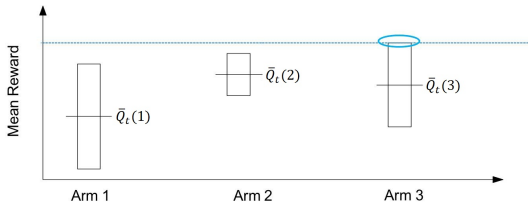
Which action should we pick?



- ▶ The more uncertain we are about an action-value...
- ▶ The more important it is to explore that action
- ▶ It could turn out to be the best action!

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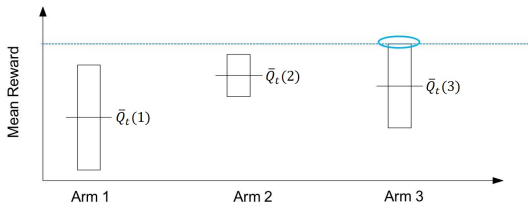


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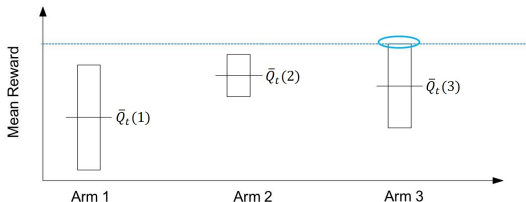


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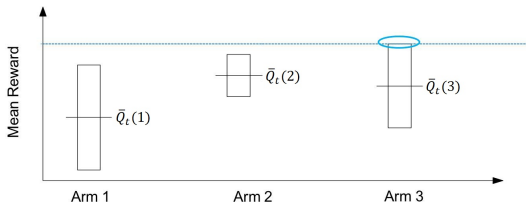


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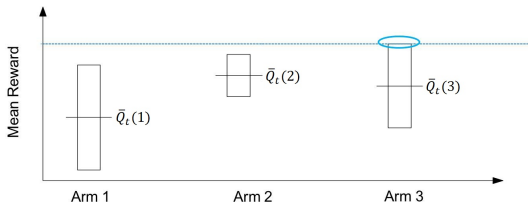


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(Auer, Cesa-Bianchi, and Fischer, 2002)



## Convergence

- ▶ Theorem:

An optimistic strategy that always selects  $\operatorname{argmax}_a U_t(a)$  will converge to  $a^*$ .

- ▶ Proof by contradiction:

- ▶ Suppose that we converge to suboptimal arm  $a$  after infinitely many trials

- ▶ Then  $\bar{Q}(a) = U_\infty(a) \geq U_\infty(a') = \bar{Q}(a') \quad \forall a'$

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- ▶ Problem: We can't compute an upper bound with certainty since we are sampling

## Upper Confidence Bounds

- Estimate an upper confidence  $U_t(a)$  for each action value  
⇒ Such that with high probability

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- ▶ Upper confidence depends on number of times action  $a$  has been selected:
  - ▶ Small  $N_t(a) \Rightarrow$  large  $U_t(a)$  (estimated value is uncertain)
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- ▶ Select action maximizing Upper Confidence Bound (UCB):

$$a_t = \arg \max_{a \in \mathcal{A}} [\bar{Q}_t(a) + U_t(a)]$$

## Hoeffding's Inequality

- ▶ Let  $X_1, \dots, X_t$  be *i.i.d.* random variables in  $[0, 1]$ , and let

$$\bar{X}_t = \frac{1}{t} \sum_{\tau=1}^t X_\tau \quad \text{be the sample mean. Then}$$

$$\mathbb{P} \left[ \mathbb{E}[X] > \bar{X}_t + u \right] \leq e^{-2tu^2}$$

- ▶ We will apply **Hoeffding's Inequality** to rewards of the bandit conditioned on selecting action  $a$

$$\mathbb{P} \left[ Q(a) > \bar{Q}_t(a) + U_t(a) \right] \leq e^{-2N_t(a)U_t(a)^2}$$

## Calculating Upper Confidence Bounds

- ▶ Pick a probability  $p$  that true value exceeds UCB
- ▶ Now solve for  $U_t(a)$

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- ▶ Reduce  $p$  as we observe more rewards, e.g.  $p = t^{-c}$ ,  $c = 4$ 
  - ▶ (note:  $c$  is a hyper-parameter that trades-off explore/exploit)
- ▶ Ensures we select optimal action as  $t \rightarrow \infty$

$$U_t(a) = \sqrt{\frac{2 \log t}{N_t(a)}}$$



# UCB: Three-Arm Example for $t = 100$

Arm	Pulls	Empirical mean	Exploration bonus	UCB <sub>a</sub> =
$a$	$N_{100}(a)$	$\bar{Q}_t(a)$	$\sqrt{\frac{2 \log t}{N_t(a)}}$	$\bar{Q}_t(a) + \text{bonus}_t(a)$
1	30	0.70	$\sqrt{2 \ln(100)/30} = 0.554$	1.254
2	50	0.50	$\sqrt{2 \ln(100)/50} = 0.429$	0.929
3	20	0.60	$\sqrt{2 \ln(100)/20} = 0.679$	1.279

**Next selection:** Arm 3 (highest UCB of 1.279)

## Upper Confidence Bound (UCB)

- Choose  $a$  with highest Hoeffding bound

*UCB(T)*

$Q_t(a) \leftarrow 0, t \leftarrow 0, N_t(a) \leftarrow 0 \quad \forall a$

Repeat until  $t = T$

Execute  $\operatorname{argmax}_a \bar{Q}_t(a) + \sqrt{\frac{2 \log t}{N_t(a)}}$

Receive  $R_t(a)$

$Q_t(a) \leftarrow Q_t(a) + R_t(a)$

$\bar{Q}_t(a) \leftarrow \frac{N_t(a)\bar{Q}_t(a) + R_t(a)}{N_t(a) + 1}$

$t \leftarrow t + 1, N_t(a) \leftarrow N_t(a) + 1$

Return  $Q_t(a)$

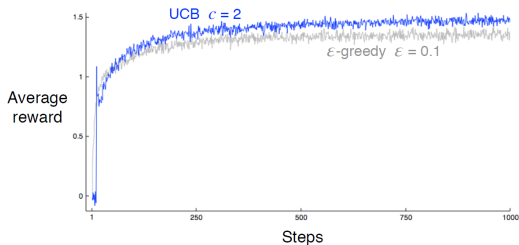
# Exploration vs Exploitation

## Upper Confidence Bound (UCB)

- ▶ A clever way of reducing exploration over time
- ▶ Estimate an upper bound on the true action values
- ▶ Select the action with the largest (estimated) upper bound:

$$a_t = \arg \max_a \left[ Q_t(a) + c \sqrt{\frac{\log t}{N_t(a)}} \right]$$

- ▶ where  $c > 0$  controls the degree of exploration



## UCB Convergence

- ▶ **Theorem:** Although Hoeffding's bound is probabilistic, **UCB converges**.
- ▶ **Idea:** As  $t$  increases, the term  $\sqrt{\frac{2 \log t}{N_t(a)}}$  increases, ensuring that all arms are tried infinitely often.  
The higher  $N_t(a)$ , the more confident in the estimate for action  $a$ .
- ▶ Expected cumulative regret:  $\text{Loss}_T = \mathcal{O}(\log T)$ 
  - ▶ **Logarithmic regret**

## References I

AUER, P., N. CESA-BIANCHI, AND P. FISCHER (2002): "Finite-time analysis of the multiarmed bandit problem," *Machine learning*, 47, 235–256.

# Takeaways

## What is Upper Confidence Bound (UCB)?

- ▶ Uses a probabilistic upper bound to guide action selection
- ▶ At each step, select action with highest empirical mean plus exploration bonus
- ▶ Ensures that all actions are tried enough times
- ▶ It converges to the optimal arm
- ▶ Achieves logarithmic regret
- ▶ UCB often outperforms  $\epsilon$ -greedy strategies in practice