



This is an ACTION card. This card can only be played during the player's ACTION phase. This card costs 6 TREASURES. This card can only be bought if the player has 6 TREASURES and is in their BUY phase. This card tells the player who played it to draw cards from their deck until they find two TREASURE cards. Those two TREASURE cards are then to be placed into the player's hand and all the other cards that were drawn are to be placed into the discard pile.



This is an ACTION card. This card can only be played during the player's ACTION phase. This card costs 4 TREASURES. This card can only be bought if the player has 4 TREASURES and is in their BUY phase. This card tells the player who played it that they can draw 3 more cards from their deck and add them to their hand.



This is an ACTION card. This card can only be played during the player's ACTION phase. This card costs 3 TREASURES. This card can only be bought if the player has 3 TREASURES and is in their BUY phase. This card adds two TREASURES to the players money pool. There is an invisible pool of money that each player obtains through each turn that they can use. This card tells the player who played it that they can put their entire hand into their discard pile.



This is an ACTION card. This card can only be played during the player's ACTION phase. This card costs 4 TREASURES. This card can only be bought if the player has 4 TREASURES and is in their BUY phase. This card tells the player to trash the card that was played. This will permanently remove the played card from the player's deck. The played card also allows the player to get a new card without having to pay for it or use up a buy. The card that was gained can cost up to 5 TREASURES and must go into the discard pile once acquired.



This is an ACTION card. This card can only be played during the player's ACTION phase. This card costs 3 TREASURES. This card can only be bought if the player has 3 TREASURES and is in their BUY phase. This card allows the player to get a new card without having to pay for it or use up a buy. The card that was gained can cost up to 4 TREASURES and must go into the discard pile once acquired.