



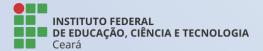
Ensemble Learning

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Objectives

Upon completion of this lecture, you will:

- understand what is the idea of ensemble learning;
- know the main concepts about the most popular Ensemble methods:
 - Bagging;
 - Boosting; and
 - Stacking.
- know how to use these methods with scikit-learn.





Content

- 1. Voting Classifiers
- 2. Bagging and Pasting
 - Random Patches and Random Subspaces
- 3. Random Forests
- 4. Boosting
 - Ada Boosting
 - Gradient Boosting
- 5. Stacking





Ensemble Learning

- If you ask a complex question to thousands of random people and aggregate their answers, this aggregated answer will be better than an expert's answer in most cases.
- This is known as wisdom of the crowds.
- Similarly, when multiple predictors are used, the integrated generalization capability can be much stronger than that of a single predictor.
- *Ensemble learning* is a machine learning paradigm in which multiple predictors are trained and combined to solve the same problem.





Voting Classifiers





Voting classifiers

- Suppose you have trained a few classifiers.
- We can create an even better classifier by aggregating the predictions of each classifier.
- If this aggregation is done by predicting the class that gets the most votes, then the classifier is called a *hard voting classifier*.
- If the aggregation is done by predicting the class with the highest probability, averaged over all the individual classifiers, then it is known as **soft-voting classifier**.





```
from sklearn.model selection import train test split
from sklearn.datasets import load breast cancer
from sklearn.ensemble import VotingClassifier
from sklearn.linear model import LogisticRegression
from sklearn.naive bayes import GaussianNB
from sklearn.tree import DecisionTreeClassifier
bc = load breast cancer()
X, y = bc.data, bc.target
X train, X test, y train, y test = train test split(X, y, train size=0.8,
                                                    random state=7)
logistic = LogisticRegression(max iter=10000,
                              random state=7)
gNB = GaussianNB()
tree = DecisionTreeClassifier(max leaf nodes=16, random state=7)
voting = VotingClassifier(
   estimators=[('lr', logistic), ('qnb', qNB), ('tree', tree)],
   voting='hard')
for clf in (logistic, gNB, tree, voting):
  clf.fit(X train, y train)
  print(clf. class . name , clf.score(X test, y test))
```

The output of this code is:

LogisticRegression 0.947 GaussianNB 0.956 DecisionTree 0.930 VotingClassifier 0.982



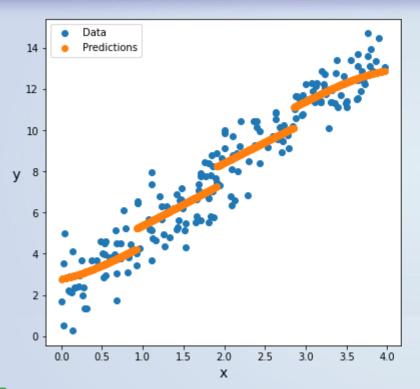


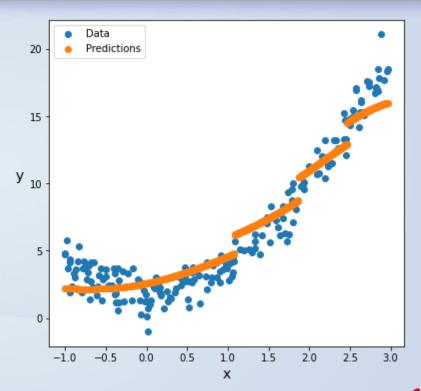
Example: Regression





Example: Regression









Bagging and Pasting





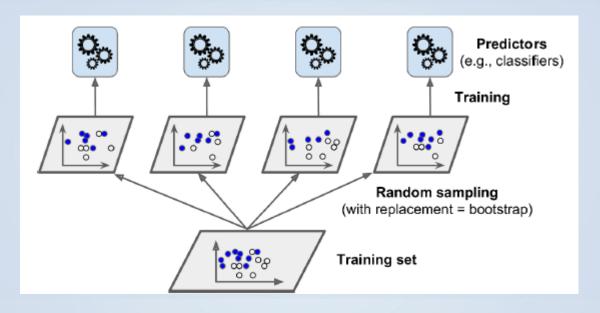
Bagging and Pasting

- Another approach to get a diverse set of classifiers is to use the same training algorithm for every predictor and train them on different random subsets of the training set.
- When sampling is performed with replacement, this method is called bagging (bootstrap aggregating).
- When sampling is performed without replacement, it is called pasting.
- Once all predictors are trained, the ensemble can make a prediction for a new instance by simply aggregating the predictions of all predictors.





Bagging and Pasting



(Géron, 2019)

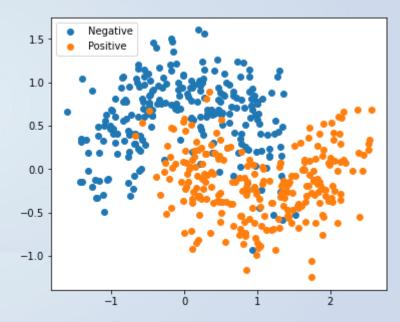


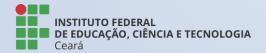


For this bagging example, lets use a dataset built with the make_moons function from sklearn:

```
import matplotlib.pyplot as plt
from sklearn.datasets import make_moons
```

```
X, y = make_moons(n_samples=500, noise=0.30,
random_state=7)
X_train, X_test, y_train, y_test = train_test
split(X, y, random state=7)
```





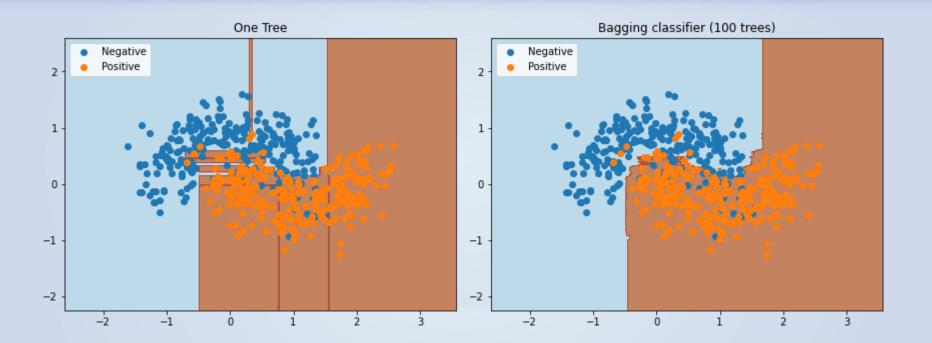


```
from sklearn.ensemble import BaggingClassifier
from sklearn.tree import DecisionTreeClassifier
tree = DecisionTreeClassifier(max depth=8, random state=7)
bagging = BaggingClassifier( DecisionTreeClassifier(), n estimators=100,
                            max samples=100, bootstrap=True, n jobs=-1,
                            random state=7)
bagging.fit(X train, y train)
tree.fit(X train, y train)
print('One decision tree', tree.score(X test, y test))
print('Bagging', bagging.score(X test, y test))
                    Output: Decision tree 0.856
                             Bagging 0.896
```

For pasting we would need to change the bootstrap parameter to False.





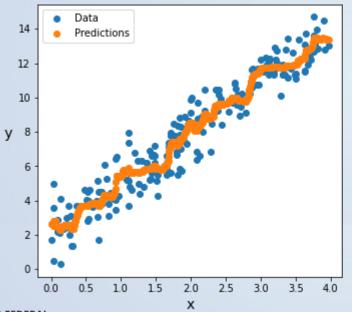


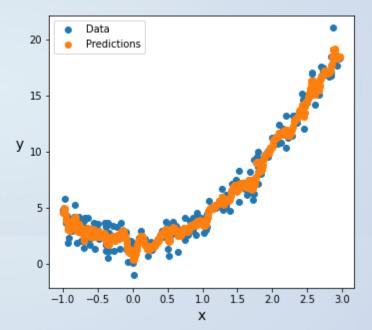


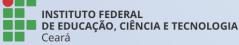


Example: Regression

from sklearn.ensemble import BaggingRegressor
from sklearn.tree import DecisionTreeRegressor









Out-of-bag (oob)

- With bagging, some instances may be sampled several times for any given predictor, while others may not be sampled at all.
- This training instances that are not sampled are called out-of-bag (oob) instances.
- Since a predictor never sees the oob instances during training, it can be evaluated on these instances, without the need for a separate validation set.
- You can evaluate the ensemble itself by averaging out the oob evaluations of each predictor.

(Gerón, 2019)





Example

```
bagoob = BaggingClassifier()
    DecisionTreeClassifier(), n_estimators=100,
    max_samples=100, bootstrap=True, n_jobs=-1,
    oob_score=True, random_state=7)

bagoob.fit(X_train, y_train)

print('Out-of-bag: ', bagoob.oob_score_)
print('Ensemble: ', bagoob.score(X_test, y_test))
```

Output: Out-of-bag 0.923
Ensemble 0.896





Random Patches and Random Subspaces

- The BaggingClassifier class supports sampling the features as well.
- Sampling is controlled by two hyperparameters: max_features and bootstrap features.
- Thus, each predictor will be trained on a random subset of the input features, which is useful when dealing with high-dimensional inputs.
- Sampling both training instances and features is called the Random Patches method.
- Keeping all training instances but sampling features is called the Random Subspace method.

(Gerón, 2019)





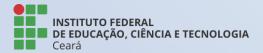
Random Forests





Random Forests

- A **Random Forest** is an ensemble of Decision Trees.
- Despite its simplicity, this is one of the most powerful Machine Learning algorithms available today.
- When splitting each node during the construction of a tree, the best split is found either from all input features or a random subset of size max_features.
- Typically, only \sqrt{n} or $\log_2 n$ features are considered, where n is the number of features.
- Random forests achieve a reduced variance by combining diverse trees, sometimes at the cost of a slight increase in bias.
- In practice the variance reduction is often significant, hence yielding an overall better model.





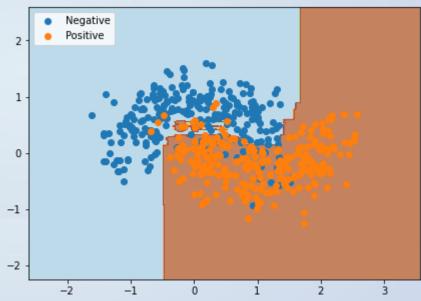
from sklearn.ensemble import RandomForestClassifier

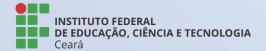
rf = RandomForestClassifier(n_estimators=100, max_leaf_nodes=16, random_state=7)

rf.fit(X_train, y_train)

```
print('RF: ', rf.score(X_test, y_test))
```

Output: RF: 0.904



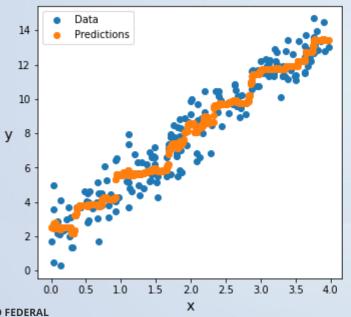


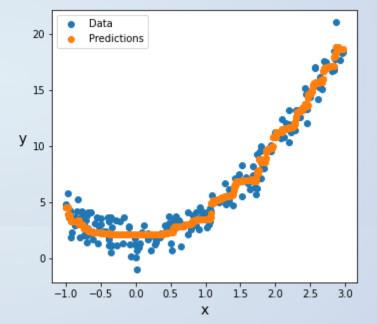


Example: Regression

from sklearn.ensemble import RandomForestRegressor

rf = RandomForestRegressor(n_estimators=100, max_depth=4, random_state=7)









Feature importance

- Another great quality of Random Forests is that they make it easy to measure the relative importance of each feature.
- Scikit-Learn measures a feature's importance by looking at how much the tree nodes that use that feature reduce impurity on average (across all trees in the forest).
- Scikit-Learn computes this score automatically for each feature after training, then it scales the results so that the sum of all importances is equal to 1.
- You can access the result using the feature importances variable.

(Gerón, 2019)





Feature importance (Gerón, 2019)

```
from sklearn.datasets import load_iris

iris = load_iris()

rnd_clf = RandomForestClassifier(n_estimators=500, n_jobs=-1)

rnd_clf.fit(iris["data"], iris["target"])

for name, score in zip(iris["feature_names"], rnd_clf.feature_importances_):
    print(name, score)
```

Output:

```
sepal length (cm) 0.10562816803464888
sepal width (cm) 0.024812579550922375
petal length (cm) 0.42969033978737586
petal width (cm) 0.4398689126270529
```





Boosting





Boosting

- The idea of Boosting is to combine several weak classifiers and build a much better classifier.
- A weak learning algorithm is a method that performs just slightly better than random guessing.
- The general idea of most boosting methods is to train weak learners sequentially, each trying to correct its predecessor.
- The most popular boosting methods are AdaBoost and Gradient Boosting.
- In general, $Boosting > Random\ Forest > Bagging > Single\ Tree$.





AdaBoost (Adaptive Boosting)

- The idea of AdaBoost is to update the weight of the misclassified samples (on the training set),
 making the next predictor focus more on these samples.
- For the first predictor, the weights of the m training samples are set to $\frac{1}{m}$.
- In general, after training the j^{th} predictor, a weighted error rate for this predictor is computed:

$$r_j = \frac{\sum_{i=1}^m w_i \mathbb{I}(y_i \neq \hat{y}_i)}{\sum_{i=1}^m w_i}$$

$$\bigcirc \quad \mathbb{I}(y_i \neq \hat{y}_i) = \begin{cases} 1, & \text{if } y_i \neq \hat{y}_i \\ 0, & \text{if } y_i = \hat{y}_i \end{cases}$$





AdaBoost (Adaptive Boosting)

Afterwards, it computes a weight for this predictor:

$$\alpha_j = \eta \ln \frac{1 - r_j}{r_j}$$

Next, the weights of the misclassified samples are updated:

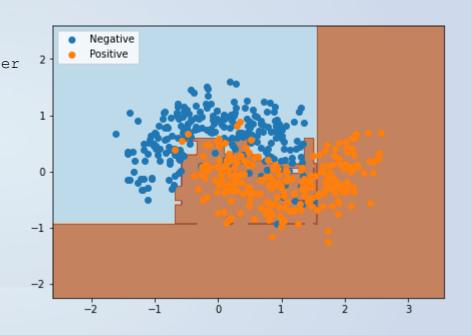
$$w_i = w_i \exp(\alpha_i)$$

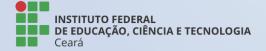
- Then, the next predictor is trained using the updated weights.
- This process is repeated until the desired number of predictors is reached, or when a perfect predictor is found.
- Finally, to make predictions AdaBoost computes the predictions of all predictors and weights them using the weights α_i .





Output: 0.856



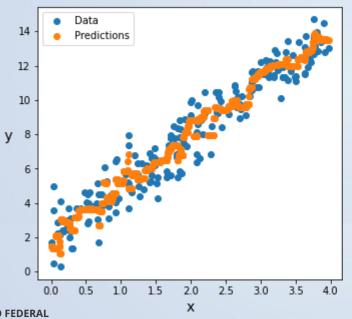


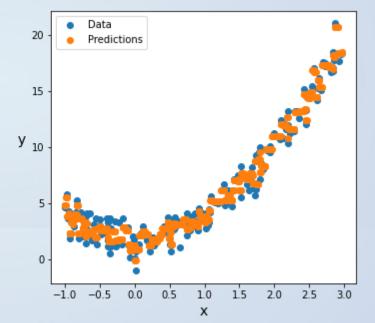


Example: Regression

from sklearn.ensemble import AdaBoostRegressor
from sklearn.tree import DecisionTreeRegressor

ada = AdaBoostRegressor(DecisionTreeRegressor(max_depth=4), n_estimators=100, random_state=7)









Gradient Boosting

- Fit an additive model (ensemble) $\sum_t \rho_t h_t(x)$ in a forward stage-wise manner.
- In each stage, introduce a weak learner to compensate the shortcomings of the existing weak learners.
- However, unlike AdaBoost that tweaks the instance weights at every iteration, this method tries to fit the new predictor to the *residual errors* made by the previous predictor.
- As this method is mostly used with Decision Trees, it is commonly called Gradient Tree Boosting (GTB) or Gradient Boosted Decision Trees (GBDT).





Gradient Boosting (regression)

- Consider the regression problem where the goal is to reach a model F to predict values of the form $\hat{y} = F(x)$ by minimizing the MSE.
- Our loss function is: $L(y, F(x)) = \frac{(y F(x))^2}{2}$ and we want to minimize $J = \sum_{i=1}^m L(y_i, F(x_i))$ by adjusting $F(x_1), F(x_2), \dots, F(x_m)$.
- We can treat $F(x_i)$ as parameters and take derivatives:

$$\frac{\partial J}{\partial F(x_j)} = \frac{\partial \sum_{i=1}^m L(y_i, F(x_i))}{\partial F(x_j)} = \frac{\partial L(y_j, F(x_j))}{\partial F(x_j)} = F(x_j) - y_j$$

Therefore, we can interpret the residuals as gradients.

$$y_j - F(x_j) = -\frac{\partial J}{\partial F(x_j)}$$





Gradient Boosting (regression)

• To improve our model, we can "walk" in the direction of the negative gradient.

$$F_{t+1}(x_j) = F_t(x_j) + h_t(x_j)$$

• Since $h_t(x_j) = y_j - F_t(x_j) = -\frac{\partial J}{\partial F_t(x_j)}$, we have:

$$F_{t+1}(x_j) = F_t(x_j) - \frac{\partial J}{\partial F_t(x_j)}$$

• In summary, we fit h to the negative gradient and update our model F based on that.





Example

- To better understand Gradient Boosting, let's look at a regression problem.
- We will consider the nonlinear data we have been using for regression.
- The following code sequentially builds four decision stumps and ajust each of them to the residual error of the previous tree.

```
from sklearn.tree import DecisionTreeRegressor

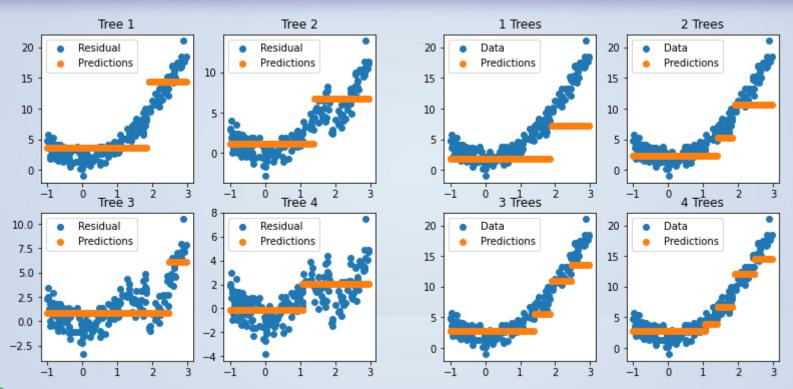
alpha = 0.5  # learning rate
Learners = list();
dY = np.ravel(y2)

for k in range(4):
   Learners.append(DecisionTreeRegressor(max_depth=1).fit(x2, dY))
   dY = dY - alpha*Learners[k].predict(x2)
```





Example







XGBoost (Chen, 2016)

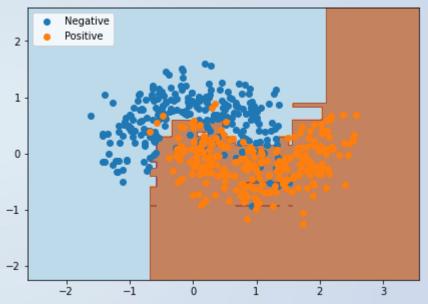
- Extreme Gradient Boosting (XGBoost) is a scalable machine learning system for tree boosting.
- The system is available as an <u>open source package</u>.
- XGBoost is often an important component of the winning entries in ML competitions.
- The most important factor behind the success of XGBoost is its scalability in all scenarios.
- The scalability of XGBoost is due to several important systems and algorithmic optimizations.
- More information: https://dl.acm.org/doi/pdf/10.1145/2939672.2939785

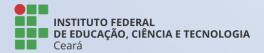




Example: Classification

Output: 0.88



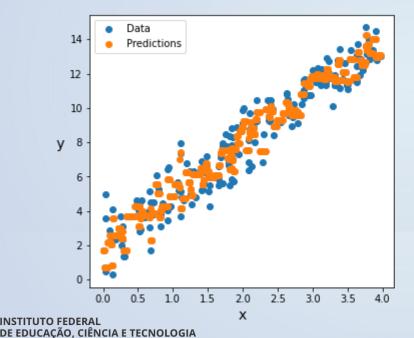


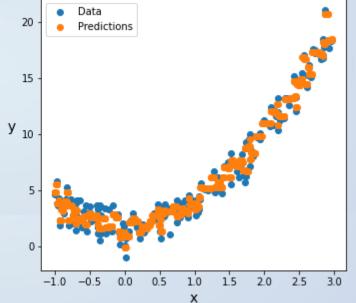


Example: Regression

from sklearn.ensemble import GradientBoostingRegressor

gb = GradientBoostingRegressor(max_depth=4, n_estimators=100, random_state=7)









Stacking

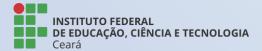




Stacking

- Stacking is an ensemble machine learning algorithm that learns how to best combine the predictions from multiple well-performing machine learning models.
- It involves combining the predictions from multiple machine learning models on the same dataset, like bagging and boosting.
- However:
 - Unlike bagging, in stacking, the models are typically different and fit on the same dataset.
 - Unlike boosting, in stacking, a single model is used to learn how to best combine the predictions from the contributing models.

https://machinelearningmastery.com/stacking-ensemble-machine-learning-with-python/





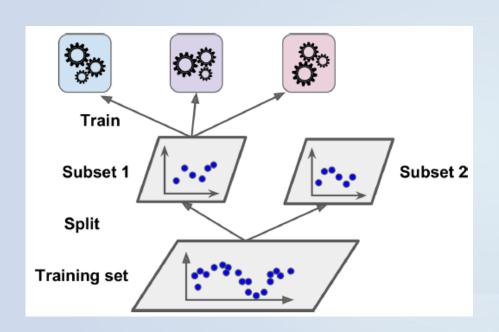
Stacking (Gerón, 2019)

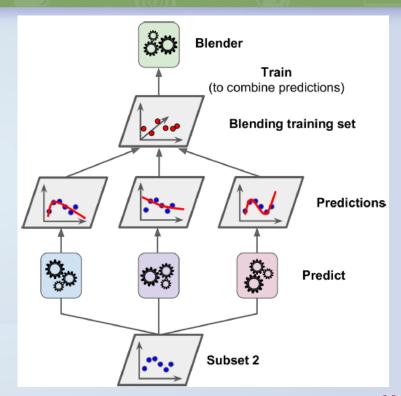
- To train the blender, a common approach is to use a hold-out set.
- First, the training set is split into two subsets. The first subset is used to train the predictors in the first layer.
- Next, the first layer's predictors are used to make predictions on the second (held-out) set.
- This ensures that the predictions are "clean", since the predictors never saw these instances during training.
- We then create a new training set using these predicted values as input features and keeping the target values.
- Finally, the blender is trained on this new training set, so it learns to predict the target value, given the first layer's predictions.

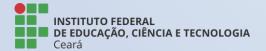




Stacking (Gerón, 2019)









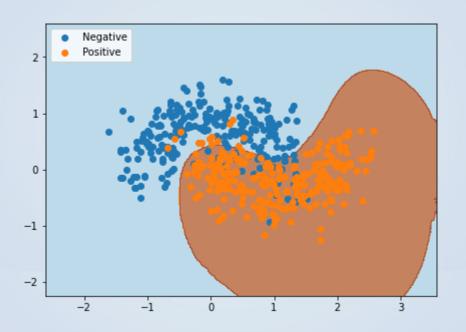
Example: Classification

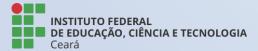
Output: 0.888





Example: Classification







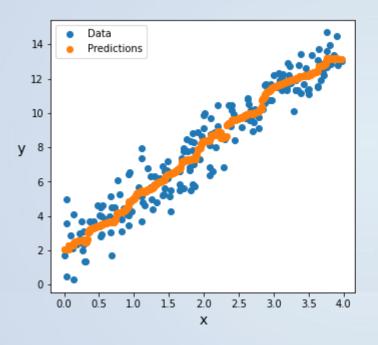
Example: Regression

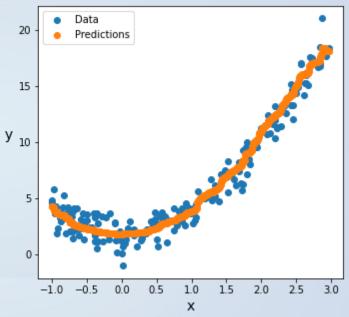
```
from sklearn.ensemble import StackingRegressor
from sklearn.ensemble import RandomForestRegressor
from sklearn.linear model import LinearRegression
from sklearn.svm import SVR
estimators = [('rf', RandomForestRegressor(n estimators=50, max depth=4,
                                           random state=7)),
              ('svr', SVR())]
stacking = StackingRegressor(estimators=estimators,
                              final estimator=LinearRegression())
stacking.fit(X train, y train)
print(stacking.score(X test, y test))
```





Example: Regression









References

- 1. Géron, Aurélien. *Hands-on machine learning with Scikit-Learn, Keras, and TensorFlow: Concepts, tools, and techniques to build intelligent systems*. O'Reilly Media, 2019.
- Chen, Tianqi, and Carlos Guestrin. "Xgboost: A scalable tree boosting system."
 Proceedings of the 22nd acm sigkdd international conference on knowledge
 discovery and data mining. 2016.
- 3. Cheng Li. "A Gentle Introduction to Gradient Boosting".
- 4. https://scikit-learn.org/stable/modules/ensemble.html





