Instructions: In this lab, utilize a List interface to implement our Array class. List.hpp has been provided:

```
1 #ifndef LIST_HPP
2 #define LIST_HPP
4 class List {
5 public:
     /* Returns the index in the array where value is found.
      * Return -1 if value is not present in the array.
     virtual int indexOf(const int value) = 0;
9
10
     /* Removes an item at position index by shifting later elements left.
      * Returns true iff 0 <= index < size.
12
      */
     virtual bool remove(const int index) = 0;
     /* Insert the integer val at position pos.
16
      * Shift all values after pos up ("to the right") by one.
      * This means the last element will be shifted out of the array
      * (that is fine.)
      * If pos is beyond the size of the array, increase the size of the array
20
      * so val can be inserted.
     virtual void insert(const int pos, const int val) = 0;
24
     /* Retrieves the element at position pos
        Returns -1 if pos is invalid.*/
26
     virtual int get(const int pos) const = 0;
     /* Sets the element at position pos to the value val.
2.9
        Returns -1 if pos < 0.*/
30
     virtual int set(const int pos, const int val) = 0;
     /* Returns if the two lists contain the same elements in the
33
      * same order.
      */
     virtual bool equals(const List &list) = 0;
 };
37
39 #endif
```

Now provide an IntArray class that implements List and utilizes deep copy constructors. Consider the following code:

```
const int ary[] = \{10, 50, 34, 20\};
40
     IntArray *ary1 = new IntArray(ary, 5);
41
     IntArray *ary2 = new IntArray(*ary1);
42
     std::cout << "(ary1 == ary2)?" << (ary1 == ary2) << "\n";
43
     std::cout << "ary1->equals(*ary2)?" << ary1->equals(*ary2) << "\n";
     ary2.set(2, 10);
45
     std::cout << "ary1->equals(*ary2)?" << ary1->equals(*ary2) << "\n";
     ary2.set(2, 34);
     std::cout << "ary1->equals(*ary2)?" << ary1->equals(*ary2) << "\n";
48
49 };
```

Write some test cases:

Create some test cases, using exertestgen, that you believe would cover all aspects of your code.

Memory Management:

Now that we are using new, we must ensure that there is a corresponding delete to free the memory. Ensure there are no memory leaks in your code!

How to turn in:

Turn in via GitHub. Ensure the file(s) are in your directory and then:

- \$ git add <files>
- \$ git commit
- \$ git push

Webhook: The webhook is:

http://coins.csuniv.edu:2234/github/build-csci-315-fall-2017.php

Remember, after the first push, please wait 5-10 minutes for the auto-grader to get your repository. Then subsequent pushes should receive a grade.

Due Date: September 25, 2017 2359

Teamwork: No teamwork, your work must be your own.