package application;

import javafx.application.Application;

import javafx.stage.Stage;

import javafx.scene.Group;

import javafx.scene.Scene;

import javafx.scene.image.Image;

import javafx.scene.input.KeyCombination;

import javafx.scene.layout.BorderPane;

import javafx.scene.paint.Color;

public class Main extends Application {

public static void main(String[] args) {

*launch*(args);

}

*@Override*

public void start(Stage stage) throws Exception {

// Stage stage = new Stage();

Group root = new Group();

Scene scene = new Scene(root,Color.***BLACK***);

Image icon = new Image("icon.png");

stage.getIcons().add(icon);

stage.setTitle("Stage Demo Program wen");

stage.setWidth(420);

stage.setHeight(420);

stage.setResizable(false);

//stage.setX(50);

//stage.setY(50);

stage.setFullScreen(true);

stage.setFullScreenExitHint("YOU CAN'T ESCAPE unless you press q");

stage.setFullScreenExitKeyCombination(KeyCombination.*valueOf*("q"));

stage.setScene(scene);

stage.show();

}

}