Benjamin Wakefield

Available May 2023

Mar. 2023

Boston, MA

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Skills		
Languages	Python Java JavaScript C++ C# Elixir Typescript Ruby	
Frameworks	React Django Rails Phoenix	
Libraries	PyTorch TensorFlow Keras Pandas Pygame	
Tools	Visual Studio Code Vim Git Firebase Heroku Netlify AWS	
Education		
Sep. 2018 –	Northeastern University – Boston, MA	
Apr. 2023	Cumulative GPA: 3.46	
	Candidate for Bachelor of Science in Computer Science and Music Technology	
	Coursework: Software Engineering, Object–Oriented Design, Web	
	Development, Algorithms, Computer Systems, Database Design, Human	
	Computer Interaction	
Projects		
Portfolio	Maintained a personal web portfolio: <u>benwakefield.dev</u>	
	React	
	• Git	
DeepDeadNet	1 , 11	
May 2023	the style of the Grateful Dead. Demo: <u>deepdead.net</u>	
	DjangoTensorFlow	
Covey.Town		
May 2023	agile development practices. Demo: <u>covey.town</u>	
	React	
	• Jest	
Pip's Quest	Designed and programmed a video game with procedurally generated content	
May 2022	· · · · · · · · · · · · · · · · · · ·	
	Python	
11	Pygame A standard and a sta	
Harmony	Co-developed a web application that allows roommates to coordinate responsibilities. Demo: https://doi.org/10.2016/nate-10.2016/<a>	
May 2021	Elixir	
	Phoenix	
МоМо	Developed a mobile application that serves as a portable, deeply customizable	
Dec. 2020	multi-effects unit.	
	MobMuPlat	
	Pure Data	
Experience		
Jul. 2021 –	IT Specialist – Massachusetts Health Connector	
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Managed AWS cloud infrastructure (EC2, S3, Lambda, WorkSpaces)

• Upgraded and deployed local infrastructure (VMware)

Migrated support services from SpiceWorks to ServiceNow