

Mistakes I Make When Programming Golang

Declare variable in the following way. Yes , go syntax is a little different.

```
int a
```

Forget to use **exported name** in RPC struct definition.

```
type RequestVoteReply struct {  
    term int  
    voteGranted bool  
}
```

Modify struct data in a wrong way as following. The correct way to modify struct data is to use pointer as parameters.

```
type RequestVoteReply struct {  
    Term int  
    VoteGranted bool  
}  
  
func modifyReply (reply RequestVoteReply) bool {  
    reply.VoteGranted = false  
}
```

Use map without memory allocation

```
m := map[int]bool
```

Iterate 0 to n using range

```
n := 10  
for i := range n {  
  
}
```