CS370 Spring 2019 Project 2 Restaurants Menu GUI

by Wenbin Wu

Introduction:

Project 2: Design a GUI to display restaurant menus. Administrator has the ability to add/edit/delete restaurants. Customer GUI can search for a restaurant and sort restaurants by name or by distance to the customer.

Programming Language

Written in Python 3.7.3

3rd-party Python libraries

wxpython 4.0.4 – used to build the GUI pyinstaller 3.4 – used to build the binary executables

Source files

- data folder contain raw data used to generate the initial database.
- mac folder contain the binary executable file and database file for MacOS.
- win folder contain the binary executable file and database files for MS Windows.
- generatedb.py run this file to generate the initial database of 10 restaurants.
- gui.py contain the GUI classes.
- main.py main py file for the app.
- restaurant.py contain object classes.
- test.py used to print out the data in the database file.
- macapp.spec used by pyinstaller to build Mac app binary file.
- winexe.spec used by pyinstaller ot build windows exe binary file.

Running the application

The application can be run from binary executable files or from source code.

on Windows:

open .\win folder, run Restaurants.exe on Mac:

open .\mac folder, run Restaurants.app

run from source code

- 1. Must install Python3.7 or above, version below 3.7 will not work: Latest version of Python can be downloaded from https://www.python.org/downloads/
- 2. Install wxpython using pip:

from command line type: pip3 install wxpython

3a. After installing Python3.7 and wxpython, application should be able to run from an IDE by running the main.py.

3b. Alternative way to run from the source code is from the command line. From command line, navigate to the source code folder containing .py files, then use the following command to run the program:

python3 main.py

Main GUI (Customer GUI) Description:

- The default GUI is the customer GUI.
- Displays every restaurant stored in the database.
- Customers can search a restaurant by name.
- When given a location, restaurants can be sorted by distance to the customer.
- Each restaurant has it's own menu page. Which can be displayed by double clicking its name.
- Customers can not access administrator functions without login via a valid admin username and password.

Administrator GUI Description:

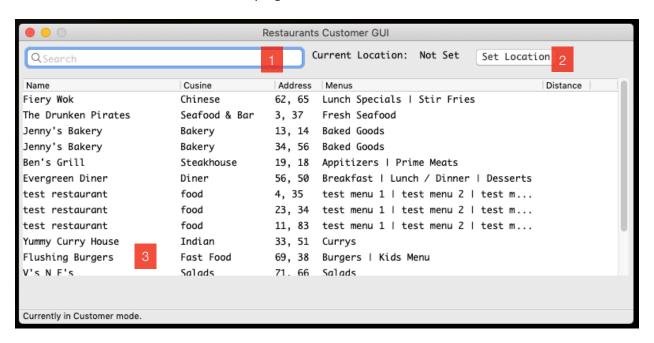
- Contains the same functions as Customer GUI.
- In addition, administrators has the ability to add/edit/delete restaurants.
- Default hardcoded admin account is :

username: admin password: admin

GUI And Usage Tour

Customer GUI

1 Search bar. Restaurants can be searched by name. 2 Set location button is used to enter customer location. 3 Lists the restaurants in the database. The list can be sorted by clicking on any of the 5 headers on top of the list. Double click on any of the restaurant to show its own menu page.

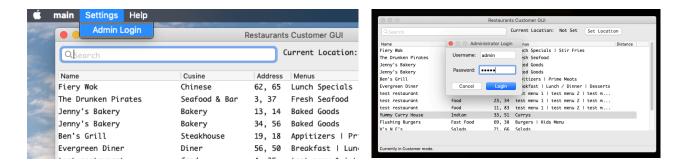


Restaurant Menu Page



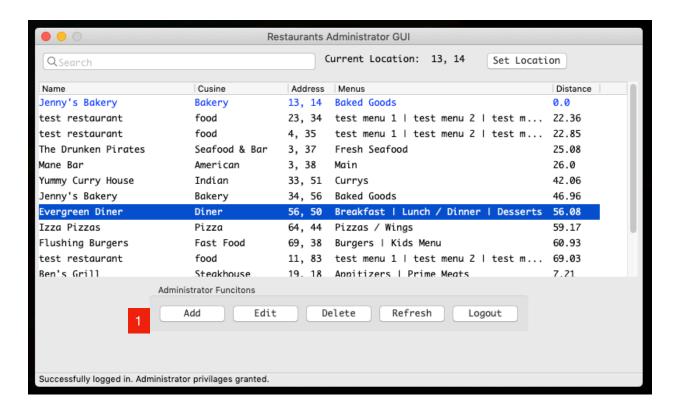
Admin Login

Administrator functions are enabled only after logging in from the Settings menu.



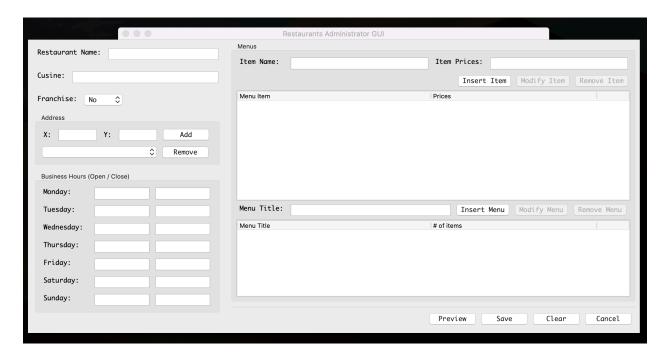
Administrator GUI

1. Administrator functions. Existing restaurants can be edited when it is selected from the list and the "Edit" button is clicked. A new restaurant can be added by clicking on the "Add" button. Both operations are done on the Editor GUI.

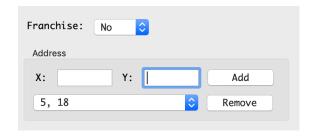


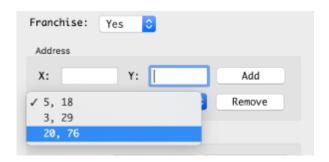
Editor GUI

A new restaurant can not be saved without a restaurant name, its cusine type, at least 1 address, valid business hours and at least 1 menu containing at least 1 menu item.

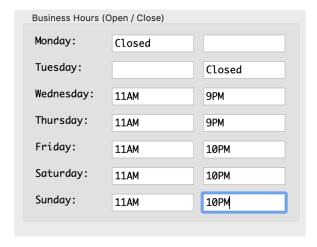


If Franchise is set to No. Only one address can be entered. Otherwise, multiple addresses can be entered.



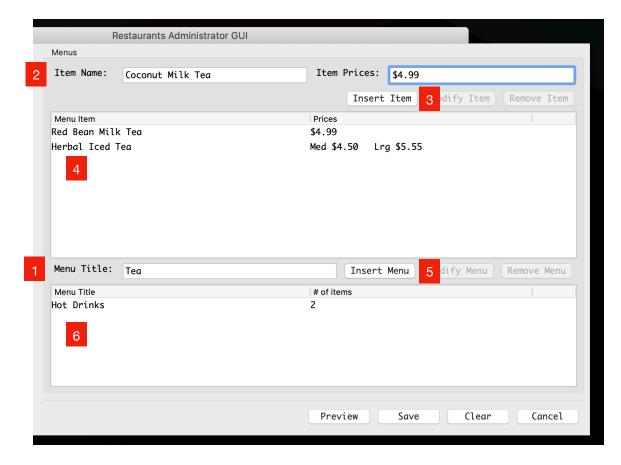


Business Hours must be filled. Either with opening and closing hours or the word "Closed" indicating a closed day.



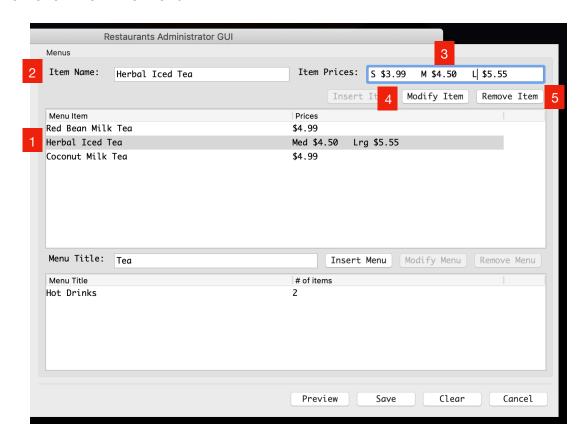
Creating a resturant menu

1. Enter a title for the menu. 2. Create a menu item by entering an item name and prices. 3. Click on "Insert Item" to add the item to the menu. 4. Menu items are displayed in the items list box. 5. When all items are entered, click on "Insert Menu" to save the menu. 6. Saved menus are displayed in the menus list box.

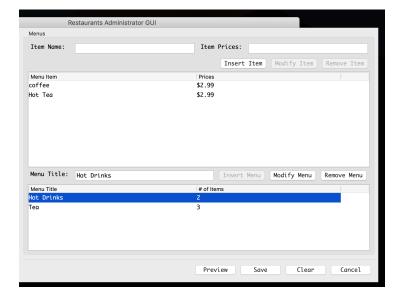


Editing and removing an menu item

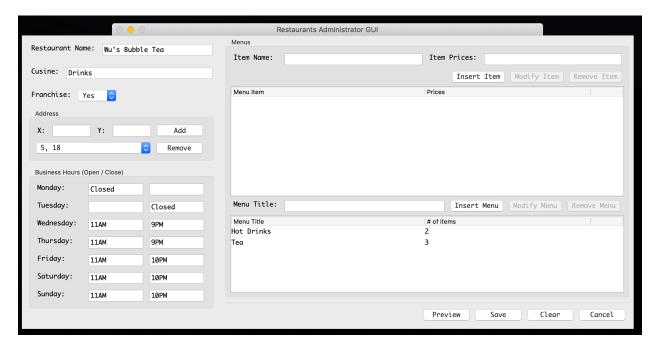
1. Select an item. 2. Item information is now editable. 3. Make changes. 4. Click on "Modify Item" to save the changes. 5. While an item is selected, click "Remove Item" to remove it from the menu.



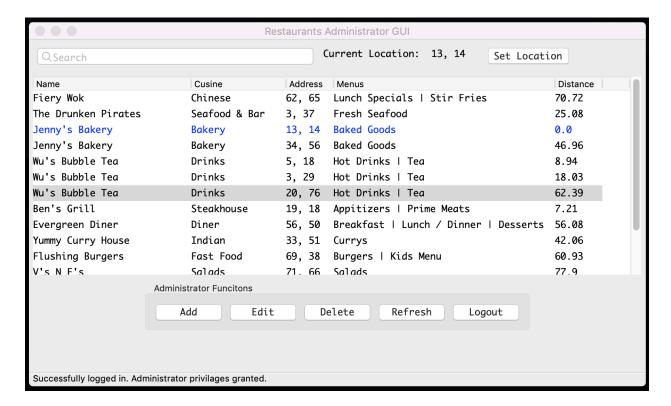
Selete an existing menu and its items will be populated in the items list box, ready for futher editing. After changes are made, click "Modify Menu" to save the changes. A selected menu can be removed entirely by clicking "Remove Menu".



Once all information for a restaurant is entered, click the "Save" button to save the restaurant to the database. The "Preview" button provides a preview of what the customer will see on the restaurant page. The "Clear" will reset and clear all data on screen.



After adding or editing a restaurant, click "Refresh" to reload and update the restaurant data on screen.



If a restaurant is closed for business, select it from the restaurants list box and click "Delete" to delete it from the database. Click "Logout" to return to the customer GUI.

Troublshooting

In case the database files are deleted or otherwise corrupted. A new database can be generated by running generatedb.py, the database will have 10 initial restaurants. On Windows, the following 3 files will be generated:

restaurants.bak restaurants.dat restuarants.dir

On MacOS, the following file will be generated:

restaurants.db

The database files must be placed in the same folder as main.py or the executable binary.

Contact Info

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Github repo: https://github.com/wenbinwu85/cs370-software-engineering